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## Preface

Thank you for choosing this product. This manual provides information related to IPC Motion Platform (hereafter referred to as IMP).

This manual includes:

- The installation and validation of IMP software
- The operating instructions of the settings and IMP Quick Start
- The instructions of IMP Ladder Editor
- Descriptions of PLC instructions used by IMP
- Descriptions of the Motion Program Macro (MPM) used by IMP
- Parameters descriptions
- Troubleshooting


## Product features:

IMP (IPC Motion Platform) software design is the integration of PLC syntax, graphical HMI, and IPC floating-point operation, expanding the servo motion control on the basis of high-performance operation units. Through DELTA DMCNET communication fieldbus, IMP is capable of controlling up to 36 axes of servo units, and conducting multi-axis synergic motion. With the introducing of Soft Numerical Control (SNC) motion control functions, the difficulty of developing NC series product is significantly reduced. In accordance to the actual industry applications, user can develop functions and programs related to engineering process. Additionally, by connecting visual system, sensor, and PC-based central control system through Ethernet and serial communication interface, IMP integrated a comprehensive industry control network.

How to use this manual:
This manual can be used as reference while applying IMP, which contains the information related to the product installation, setting, validation, as well as instructions of how to use this product.

DELTA technical services:
Please consult the distributors or DELTA customer service center if any problem occurs.

## Safety Precautions

IMP software and industrial PC are integrated as the motion controller; therefore, for the industrial PC host and other applications, the relative hardware devices should be in compliance with the specifications of each product.

Pay special attention to the following safety precautions anytime during inspection, installation, wiring, operation and examination.

The symbols of "DANGER", "WARNING" and "STOP" represent:
It indicates the potential hazards. It is possible to cause severe injury or fatal harm if not follow the instructions.

It indicates the potential hazards. It is possible to cause minor injury or lead to serious damage of the product or even malfunction if not follow the instructions.

It indicates the absolute prohibited activity. It is possible to damage the product or cannot be used due to malfunction if not follow the instructions.

## Operation

- Before operation, please adjust the parameter setting value according to the user needs. If it is not adjusted to the correct setting value, it is possible to lead to malfunction of the machine or the operation might become out of control.
- Before the machine starts to operate, please ensure that the emergency stop can be activated anytime.
- When power on, please make sure the motor shaft stands still and will not operate because of mechanical inertia or other causes.


During the operation, it is prohibited to touch any rotating motor parts. Or it is possible to cause personnel injury.

- In order to prevent any accident, please separate the couplings and belts of the machine and operate the motor without load for its initial trial run.
- If users fail to operate the machine properly after the servo motor connects to the equipment, it would cause the damage of the equipment and lead to personnel injury.

[^0]
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## Overview

Before applying IPC Motion Platform PLC, you may read this chapter to understand its operation structure.
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### 1.1 Introduction to IPC motion platform

IMP (IPC Motion Platform) is an application platform that is established in the framework of fieldbus for high-speed motion control. With the integration of HMI editing software and PLC program editor, designing operation screen, logic control and motion control can easily be done via DOPSoft 3.0.

The kernel of IMP software can be installed in Delta PAC and IPC that supports Delta motion cards. This kernel will transform your PAC or IPC into a high-speed communication type motion controller. Unlike traditional controllers, which issue commands by means of sending pulses and analog signals to control the servo drive, IMP applies DMCNET communication fieldbus to serial connect servo drives and remote modules with configuration of PLC motion commands. For multi-axes motion applications, IMP provides various control functions, including 3-axis linear interpolation, helical and arc motion controls for further development.


Motion program macro path interpretor
(MOVA,MOVR,CIREAA...)

### 1.2 Structure of IPC motion platform

IMP is a PC-based program and is able to multitask. It can execute programs of PLC and HMI respectively, integrating the operation interface and logic control, and providing optional Soft Numerocal Control (SNC) functions.

The program types in IMP controller include Cyclic Task, Subroutine, and Motion Program Macro (MPM). With DMCNET real-time fieldbus, IMP has the built-in 35 homing modes and can exercise 36 -axis motion control*, which supports speed, torque, position, 3-axis helical and linear interpolation commands, increamental type, absolute type command, and S- and T-curve functions.

By applying the built-in PLC software version and PC computing to assist DMCNET motion cards, IMP realizes the complex algorithm, including G-code interpretor, look ahead function, and reverse along original path. And users can set $M$ code, $T$ code and the operation logic for the machine.

Note: IMP supports max. 3 motion control cards with up to 12 nodes/axes for each.

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## Installation

You will find the steps to install IPC Motion Platform kernel and the method to acquire the license authorization in this chapter.
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### 2.1 System requirements

In order to have the best user experience, using MH1 and MP1 series PAC manufactured by Delta is suggested. This system is required to work with Delta DMCNET motion control cards. For other hardware information, please refer to the following requirement.

| Requirements |  |
| :---: | :--- |
| Operation system | Windows 7 <br> Windows 7 Embedded <br> Windows XP <br> Windows XP Embedded ${ }^{* 1}$ |
| CPU | Dual core CPU 1.2Ghz ${ }^{* 2}$ |
| Memory | 2 G |
| Hard disk drive | Hard disk drive ${ }^{* 3}$ of 1GB |
| Display | Resolution of 1024 x 600 |
| Human-system interface | Mouse or touch screen |
| System environment | .NET Framework 3.5 SP1 |
| Others | It is required to work with Delta PAC products and motion control cards such <br> as PCI-DMC-A02, PCI-DMC-B01, PCI-DMC-B02, MH1-C70D, MH1-C50D, <br> MH1-A12D, MH1-S30D, and MP1-A10D. |

Note:
*1: For Windows XP, Windows XP Embedded operation system, please install .NET Framework 3.5 SP1. (You may download it at: https://www.microsoft.com/en-US/download/details.aspx?id=22)
*2: As the operation of computing kernel of SNC requires CPU, please select a multi-core PC or IPC if using the SNC function. To use two sets of SNC function, you must select models of 4-core above with 2 DMCNET channels. To use thee sets of SNC, it requires models of 5 -core above with 3 DMCNET channels and so on.
*3: The PC or IPC for installing IMP must have (D) Hard disk drive.

To operate IMP kernel, it requires DMCNET equipment shown as follows:

|  |  | Model |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | MH1-C70D | MH1-C50D | MH1-A12D | MP1-A10D | $\begin{aligned} & \text { PCI-DMC- } \\ & \text { B01 } \end{aligned}$ | $\begin{aligned} & \text { PCI-DMC- } \\ & \text { A02 } \end{aligned}$ |
| $\begin{aligned} & \underset{\omega}{\omega} \\ & \stackrel{\oplus}{\omega} \\ & \omega \end{aligned}$ | CPU | Intel Core <br> i7-3612 <br> QE Quad <br> Core <br> 2.1 GHz | Intel Core <br> i5-3610 ME <br> Dual Core <br> 2.7 GHz | Intel Atom E3845 Quad Core 1.91 GHz | Intel Atom E3825 <br> Dual Core 1.33GHz | - | - |
| Operation axes |  | 12 | 12 | 12 | 6 | 12 | 12 |
| Max. Slaves |  | 12 | 12 | 12 | 12 | 12 | 12 |
| On board I/O |  | 1/1 | 1/1 | 1/1 | 8/4 | 1/1 | 32/24 |
| Compare |  | 2 | 2 | - | - | 2 | - |
| SNC |  | $\triangle$ | $\triangle$ | $\triangle$ | $\triangle$ | $\triangle$ | $\triangle$ |
|  | DI: <br> RM32MN/ <br> M64MN | $\triangle$ | $\triangle$ | $\triangle$ | $\triangle$ | $\triangle$ | $\triangle$ |
|  | DO: <br> RM32MT/ <br> RM64MT | $\triangle$ | $\triangle$ | $\triangle$ | $\triangle$ | $\triangle$ | $\triangle$ |
|  | $\begin{aligned} & \text { DO/DI: } \\ & \text { RM32PT/ } \\ & \text { RIO3232RT5 } \end{aligned}$ | $\triangle$ | $\triangle$ | $\triangle$ | $\triangle$ | $\triangle$ | $\triangle$ |
|  | Pulse type: RM04PI*1 | $\triangle$ | $\triangle$ | $\triangle$ | $\triangle$ | $\triangle$ | $\triangle$ |
|  | AD/DA: RM04AD/ RM04DA | $\triangle$ | $\triangle$ | $\triangle$ | $\triangle$ | $\triangle$ | $\triangle$ |
|  | Pulse type: GE01PH | $\triangle$ | $\triangle$ | $\triangle$ | $\triangle$ | $\triangle$ | $\triangle$ |
|  | DI: <br> GE16MN | - | - | - | - | - | - |
|  | $\begin{aligned} & \text { DO: } \\ & \text { GE16MT } \end{aligned}$ | - | - | - | - | - | - |
|  | ASD-A2-****-F | $\triangle$ | $\triangle$ | $\triangle$ | $\triangle$ | $\triangle$ | $\triangle$ |
|  | ASD-B2-****-F | $\triangle$ | $\triangle$ | $\triangle$ | $\triangle$ | $\triangle$ | $\triangle$ |
|  | ASD-M-****-F | $\triangle$ | $\triangle$ | $\triangle$ | $\triangle$ | $\triangle$ | $\triangle$ |

### 2.2 Installation

Upon obtaining the installation file of IMP kernel, please follow the steps to install the software.

1. For Windows XP, Windows XP Embedded operation system, please install ".net framework 3.5 SP1".
2. Launch "IMP Setup.exe" file as Administrator.
a. For Windows XP, double click on "IMP Setup.exe".
b. For Windows 7 or higher, right click on "IMP Setup.exe" and click on Run as Administrator.

3. Select the installer language and click OK.

4. You will be directed to the welcome page. Now, click on Next.

5. Select the components to be installed and click on Install to start the installation.
(The kernel of IPC Motion Platform will be installed in the fixed directory [D:INandFlash\IPC Motion Platform])


SoftHMI checkbox: If this item is selected, HMI and PLC interpreter will be installed. The interpreter will execute the interface screen and PLC program edited by DOPSOFT 3.00.01.

Soft Numerical control checkbox: If this item is checked, G code interpreter for value control will be installed. Please note that this will increase the computing time for IMP, check this item only when necessary.
6. Then, the waiting screen for installing IPC Motion Platform will be shown.

7. Installation completed. Click on Next.

| IPC Motion Platform 1.00.07 Setup |  |  | $\square$ | 回 $E^{3}$ |
| :---: | :---: | :---: | :---: | :---: |
| Installation Complete <br> Setup was completed successfully. |  |  |  | 12 |
| Completed |  |  |  |  |
| Show details |  |  |  |  |
| Nullsoft Install System v3.0rc1 |  |  |  |  |
|  | < Back | Next > |  | Cancel |

8. Click on Finish to complete the installation.

If Launch the IPC Motion Platform Registration is checked, the license authorization software RegisterAP will be launched once the installation is completed.


After the IMP kernel is installed, you may find it and its relevant files in the fixed directory [D:INandFlash\IPC Motion Platform]. And you will find the shortcut for the executable file by going to [Start] > [All programs] > [IPC Motion Platform]. See the figure below.


### 2.3 License Authorization

IMP professional has to be run by DMCNET motion control card and in DELTA PAC hardware environment; therefore, you need to get license authorization for each PAC. The procedure is shown in the following flow chart.

Note: Once the authorization is completed, DO NOT change the hardware environment. Action such as using additional DMCNET motion cards may result in authorization failure and program cannot be executed.

Flow chart of license authorization:


Please follow the instructions to get your own license:

1. Launch the RegisterAP application either by Method A or Method B.

For Windows XP, double click on "RegisterAP.exe" file;
For Windows 7 or higher, right click on "RegisterAP.exe" file and click on Run as Administrator.

2. Once the software is started, the system status will be shown on the bottom of the window. The Activate License button will be disabled if the serial number is not generated.


## 3. Press Generate Serial Number.


4. Wait for serial number generation.

5. When you get the register number successfully, the hardware and activation status will be shown in system status bar.

```
G DELTA Register (a)
    DELTA IMP Registeration
    Register:
                51F5484D6F568BF5A7F11A3A4C6423864F4C
    System Status: MH1-C50D Not activated
                                Save SN Finish
```

6. Save the register number and sent it to DELTA.

Click on Save SN and you can save this number to the selected file. (Multiple serial numbers can be saved in one file.) Or, you can directly copy the register number and send it. Delta will verify the number and send a UID.imf license file to you. This file can be applied to more than one pieces of hardware. If verification is failed, Delta will be sending you an email and ask you to provide the correct register number.

7. Once you get the ".imf" license file, you can start to activate the software by pressing Activate License.

8. Then, a window will pop out to ask you to select the "imf" license file sent from Delta.

9. Wait for license activation.

| DELTA Register | $\square$ |  |
| :--- | :--- | :--- | :--- |
| DELTA IMP Registeration <br> Lincense Activating.... |  |  |
|  |  |  |
|  |  |  |
|  |  |  |
| System Status : MH1-C50D Not activated | Cancel |  |

10. If activation is successful, the system status will show "Activated".

| DELTA Register | $\square$ |  |
| :--- | :---: | :---: |
| DELTA IMP Registeration |  |  |
| Activate succeed! |  |  |
|  |  |  |
|  |  |  |
| System Status : MH1-C50D Activated | Finish |  |

If activation is failed, the screen will show an error code. Please inform DELTA of this error code.

| DELTA Register | $\square$ | $X$ |
| :--- | :--- | :--- |
| DELTA IMP Registeration |  |  |
| Activate Failed! |  |  |
| return Error: 7 |  |  |
|  |  |  |
|  |  |  |
| System Status : MH1-C50D Activated | Finish |  |

## IMP Quick Start

Before using IMP system to do motion controls, you may set the mechanism parameters and conduct trials for machine's motion control via Quick Start setting interface.
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### 3.1 Servo drive settings

IMP software will check if any DMCNET motion card is installed in the PC and then check if the card is connected to the servo drive and remote I/O module. If no remote I/O module is detected, HMI and PLC in IMP will be disabled. Please follow the steps below to the setup.

## - Select the servo drive

ASD-A2-****-F, ASD-B2-****-F, or ASD-M-****-F series servo drives manufactured by Delta

- Set the station (node) number (P3-00)

In IMP, DMCNET field bus is used to connect servo drives and remote modules. There must be station No. 1 and each station/node's setting value should be within $1 \sim$ C.

If PAC such as model MP1-A10D or MH1-S30D is applied, the servo station number should be set to $1 \sim 6$.

- Set control mode (P1-01)

Set the control mode to DMCNET by setting P1-01 to 0x00b.

- Set the transmission speed (P3-01)

Set servo parameter P3-01 to 3203.

- Make sure no alarm occurs

Make sure no alarm occurs. If Alarm Reset is required, you may use ALRM command or refer to the troubleshooting chapter of the servo drive user manual to clear the alarm.

## - Switch to "Servo On"

To execute servo commands, the servo drive has to be in Servo On state. If not, you may execute SVON command to switch to Servo On.

- Ensure the Emergency stop is released

1. Make sure no stop command is in execution.
2. Make sure the emergency stop is released. Please refer to servo drive user manuals for detailed description.
3. If the servo drive is still in emergency stop state and cannot be cleared, check the DI setting, which detail can be found in servo drive manuals.

- Others

Make sure the servo drive is not performing MPG functions. Please ensure MPG is disabled. Set register W19000 to 3.

### 3.2 Start IMP Quick Start

With this interface, users may exercise servo motion controls (functions such as liner, arc, and helical interpolation), DMCNET remote module controls, including digital, analog, pulse input/output modules and set parameters to connect the motor and external modules.

After IMP is started, you will see an IMP icon at the right-down corner (See Figure 3.2.1). Right-click on it and you will see the following options:


Figure 3.2.1 IMP control panel

| Item | Description |
| :---: | :--- |
| IMP Quick Start | Start the IMP Quick Start and stop HMI and PLC programs. |
| PLC Run | Run PLC and HMI programs. |
| PLC Stop | Stop PLC and HMI programs. |
| Close | Close the IMP system, including IMP, PLC and HMI programs. |

After started, the main screen of IMP Quick Start will pop out (See the figure below). Its items are presented based their functions.


Figure 3.2.2 Main screen of Quick Start
(1) Setting: For setting parameter values of each module.
(2) Single-Axis: For single-axis motion and monitoring each axis.
(3) Multi-Axis: For interpolation and monitoring each servo axis.
(4) DIO: For monitoring the digital input/output points and force output status.
(5) AD/DA: For monitoring values of analog output/input and force output status.
(6) Soft Numerical Control (This function requires installing SNC interpreter): For SNC motion test and monitoring.

### 3.2.1 Setting

The function of Setting is described as follows:

- Parameter Setting (Modules that connected to each node via DMCNET and parameter setting)
- Communication Setting (Refer to chapter 8)
- MPM Edit
- Parameter Export/Import
- Cancel IMP Auto Run
- HMI Border
- Language


Figure 3.2.2.1 Function list

### 3.2.2 Parameter setting

You can start viewing and editing the mechanical parameters of IMP by clicking on Parameter
Setting in IMP Quick Start. See the figure below.


Figure 3.2.2.1 Parameter setting screen

## - Operation

There are two modes for card selection, Auto and Manual in the setting page.
If it is in Auto mode, you can view and edit all 16 motion cards $(0 \sim F)$ as shown in the figure below.
(1) Check the Auto checkbox.
(2) Select the card you are going to edit from the combo box.


Figure 3.2.2.2 Card selection in Auto mode

If it is in Manual mode, only the selected cards will show in the combo box for viewing and editing. See the figure below.
(1) Uncheck the Auto checkbox.
(2) Select the cards (Max. 3). The combo box will show the card numbers you selected for viewing and editing.


Figure 3.2.2.3 Card selection in Manual mode
This setting screen allows you to set mechanical parameters for each module. It is categorized into four module types by different applications:

1. Servo Axis
2. Ge01PH / Rm04PiM2
3. Rm04AD
4. Rm04DA

Please follow the steps shown below to set module type parameters for each node.


Figure 3.2.2.4 Setting screen of module type for each node


Figure 3.2.2.5 Parameter setting (for modules) screen
(1) Select the node you are going to set up and choose the module type from the combo box.
(2) Click on the node button to enter the parameter setting page.
(3) After entering the setting page, you can click on the value directly to edit it or input the value by the screen keyboard. See Figure 3.2.2.5. To edit the parameter, click on the numbers and press Enter. (It is the figure for demonstration; the actual content is subject to change according to the selected module types. Details will be illustrated in the following sections.)
(4) Click on SAVE and BACK to save the parameter values and exit the setting page. Or, click on Exit to discard the setting and exit.
(5) After finishing setting the motion cards and module nodes, click on SAVE ALL to save all parameter values. Then, click Exit to leave the page.

- Parameter setting of servo axis

Servo axis includes ball screws, the rotary table, and racks. See the figure below for parameter settings:


Figure 3.2.2.6 Parameter setting page of servo axis

| Name | Description | Default |
| :---: | :--- | :---: |
| Pulse_Per_Rev | The required pulse number per motor revolution | 1280000 PUU/rev |
| Dist_Per_Rev | The moving distance per motor revolution | $10 \mathrm{~mm} / \mathrm{rev}$ |
| Max_RPM | Maximum speed of motor (Unit: RPM) | 1000 RPM |
| Home_Vel_Unit | Homing speed unit of motor | $0:$ PUU/rev |

■ Parameter setting of remote module Ge01PH / Rm04PiM2
When applying remote module Ge01PH / Rm04PiM2 to connect servo axis and stepping motors, you can set the resolution of output pulse and the pulse type and polarity signal type via this setting page. See the figure below.


Figure 3.2.2.7 Parameter setting page for pulse type module
Parameter setting is explained in the following table:

| Name | Description | Value |
| :---: | :---: | :---: |
| Pulse_Per_Rev | The required pulse number per motor revolution | 1280000 pulse/rev |
|  | The moving distance per motor revolution | $10 \mathrm{~mm} / \mathrm{rev}$ |
|  | The rotating degree per motor revolution | $360^{\circ} / \mathrm{rev}$ |
| Max_RPM | Maximum motor speed (Unit: rpm) | 1000 mm/minute |
| ipulser_mode | Mode of input phase: <br> 0 : AB phase <br> 1: CW and CCW pulse phase | 0 |
| opulser_mode | Mode of output phase: <br> 0 : AB pulse phase <br> 1: CW and CCW pulse phase <br> 2: Pulse + symbol (b, low-level) <br> 3: Pulse + symbol (a, high-level) | 0 |
| Svon_polarity | Contact type of SVON signal output: <br> 0 : Normal open contact a (high-level triggered) <br> 1: Normal close contact b (low-level triggered) | 0 |
| PEL_ polarity | Contact type of positive limit signal input: <br> 0: Normal close contact b (low-level triggered) <br> 1: Normal open contact a (high-level triggered) | 0 |
| MEL_polarity | Contact type of negative limit signal input: <br> 0: Normal close contact b (low-level triggered) <br> 1: Normal open contact a (high-level triggered) | 0 |
| ALM_polarity | Contact type of servo alarm signal input: <br> 0 : Normal open contact a (high-level triggered) <br> 1: Normal close contact b (low-level triggered) | - |
| ORG_polarity | Contact type of origin signal input: <br> 0 : Normal open contact a (high-level triggered) <br> 1: Normal close contact b (low-level triggered) | - |

- Mechanical parameter setting for remote module RM04AD

When applying remote module RM04AD, you can set the speed, range of analog input signal, and use the function of averaging the input signal values. See the figure below.


Figure 3.2.2.8 Parameter setting for analog input
Parameter descriptions are shown as follows.
(1) conversion_time: AD conversion speed. The parameter value is $0 \sim 6$; default is 0 . See table below.

| Value | Output data rate (Hz) | -3dB Frequency $(\mathrm{Hz})$ | RMS noise $(\mu \mathrm{v})$ |
| :---: | :---: | :---: | :---: |
| 0 | 372 | 200 | 9.6 |
| 1 | 1001 | 520 | 15.5 |
| 2 | 2005 | 1040 | 22.7 |
| 3 | 2534 | 1300 | 26.1 |
| 4 | 4826 | 2500 | 39.2 |
| 5 | 6041 | 3100 | 46.0 |
| 6 | 12166 | 6300 | 120.0 |

(2) InRange_1,2,3,4: AD input range; Parameter value: $0 \sim 5$; Default: 0 . See table below.

| Value | Valid input range |
| :---: | :---: |
| 0 | $\pm 10 \mathrm{~V}$ |
| 1 | $0 \mathrm{~V} \sim 10 \mathrm{~V}$ |
| 2 | $\pm 5 \mathrm{~V}$ |
| 3 | $0 \vee \sim 5 \mathrm{~V}$ |
| 4 | Reserved |
| 5 | $0 \sim 20 \mathrm{~mA}$ |

(3) average_mode_1,2,3,4: AD average mode; Parameter value: $0 \sim 5$; Default:0. See table below:

| Value | Sampling number of the average setting |
| :---: | :---: |
| 0 | 0 |
| 1 | 2 |
| 2 | 4 |
| 3 | 8 |


| Value | Sampling number of the average setting |
| :---: | :---: |
| 4 | 16 |
| 5 | 32 |

- Mechanical parameter setting for remote module RM04DA

Module RM04DA can set four sets of analog output offset (DA offset) and output range. See the following figure.


Figure 3.2.2.9 Parameter setting page for analog output module

Parameter setting is as follows:
(1) OutRange_1,2,3,4: DA output range. The setting value is $0 \sim 7$; default is 0 . See the table below:

| Value | Valid input range |
| :---: | :---: |
| 0 | $0 \vee \sim 5 \mathrm{~V}$ (default) |
| 1 | $0 \vee \sim 10 \mathrm{~V}$ |
| 2 | $\pm 5 \mathrm{~V}$ |
| 3 | $\pm 10 \mathrm{~V}$ |
| 4 | Reserved |
| 5 | $4 \sim 20 \mathrm{~mA}$ |
| 6 | $0 \sim 20 \mathrm{~mA}$ |
| 7 | $0 \sim 24 \mathrm{~mA}$ |

(2) OutOffset_1,2,3,4: Output calibration offset (DA offset); Setting value: -128~+127; Default: 0 . The offset is around 0.03814 mV each time of calibration. See the table below:

| Value | Definition of calibration offset adjustment |
| :---: | :---: |
| 127 | $4.844 \mathrm{mv} \cong 127 \times 0.03814$ |
| 126 | $4.806 \mathrm{mv} \cong 126 \times 0.03814$ |
| $\ldots$ | $\ldots \ldots$ |
| 1 | $0.038 \mathrm{mv} \cong 1 \times 0.03814$ |
| 0 | none (default) |
| -1 | $-0.038 \mathrm{mv} \cong-1 \times 0.03814$ |


| Value | Definition of calibration offset adjustment |
| :---: | :---: |
| $\ldots$ | $\ldots$ |
| -127 | $-4.844 \mathrm{mv} \cong-127 \times 0.03814$ |
| -128 | $-4.882 \mathrm{mv} \cong-128 \times 0.03814$ |

### 3.2.3 Parameter Import / Export

This function allows you to export parameter files to the specified folder and import the parameter files. Parameter files can include parameters of each node, MPM, configuration of SNC. See the figure below.


Figure 3.2.3.1 Screen of parameter export

### 3.2.4 Auto start IMP after PC starts

To run IPC Motion Platform as soon as PC is started, please go to [Setting] and check [Enable IMP AUTO Run]. (Then, the item will display [Cancel IMP AUTO Run])

### 3.3 Trials and operation

### 3.3.1 Single-axis control

Modules that support single-axis control include servo drives, GE01PH, and RM04PI/Mode2.
The connected modules will be displayed on the left hand side of the screen. Double click on the servo axes, the dialogue box will show the corresponding interface for motion control. See figure below.


Figure 3.3.1.1 Screen of single-axis control

To enter the interface of single-axis control and start the operation, the servo drive has to be in Servo On state. See the figure below.


Figure 3.3.1.3 Interface of single-axis control
Settings of Motion1, Motion2, and Driver Setting (Read/Write servo parameters) are described as follows:

- Motion1

| Item | Description |
| :---: | :--- |
| SVON | It includes Servo On and Alarm reset (Reset ALM). |
| Speed Unit | There are three units available: pulse/sec, Feedrate \%, and mm/min |
| Operate Mode | It includes P to P, Homing, Velocity, Continue, and Torque mode. |
| Operating Moving | It includes Run (start running), Stop (Stop running), S-curve, ABS <br> (Absolute/Relative position). |
| Parameter | It is for setting distance, start velocity (Start Vel), Max. velocity (Max Vel), <br> Acceleration time (TAcc), Deceleration time (TDec), Home Mode and Home <br> Offset. |
| Position | It includes resetting command (Reset). This section also displays position <br> command, feedback position, motor speed, torque, and motion command that <br> has not been executed (Buffer). |
| IO Status | It displays the current motion status, such as state of DI3, power on (PWRON), <br> servo error (ServoErr), and target reached (Target). |

- Motion2

| Item | Description |
| :---: | :--- |
| P Change | Change target position during motion. |
| V Change | Change current moving velocity during motion. |
| Trq/Vel Lmt. | For setting the max. torque in speed mode and max. velocity in torque mode. |
| Soft LMT. | Set the software limit. |

- Servo Setting (Read/Write servo parameters)

Through the servo setting interface of single-axis control, users can write the parameters of A2F, $B 2 F$, and $M$ series servo drives via DMCNET


Figure 3.3.1.5 Read parameters of servo drive

### 3.3.2 Multi-axis interpolation

Click on multi-axis button in the Main screen. Then, select the motion card number to be used and the interface of multi-axis interpolation will pop out. See the figure below.


Figure 3.3.2.1 Multi-axis interpolation
Description of each function is as follows:

| Item | Description |
| :---: | :--- | :--- |
| Speed Unit | Motion speed units include: pulse/sec, Feedrate\% and mm/min. |
| Group No. | 40 interpolation groups are available for selection. They are the same as the <br> PLC motion group. |
| Multi-Axis | Select the axis for multiple-axis interpolation, and these axes are regarded as a <br> group and the state of the following sub items will be shown at the same time. <br> Sub-item |
| Command <br> Feedback | Display the command end position. |
| Speed | Display motor's feedback position. |
| Target | Display that positioning of the servo is completed. |
| Mode | Servo operation mode: DMCNET, position, velocity, torque, <br> and homing mode. |
| SVRON | Display servo status (SVON). |
| ServoErr | Display servo error code. |
| PEL | The servo motion exceeds the positive limit. |
| MEL | The servo motion exceeds the negative limit. |
| Motion status | Display servo motion status. |
| Sub item | Description |
| Servo On | Click this button to switch the servo drive to "Servo On" state. |
| Reset Alm | Click this button to reset the alarm. |
| Reset | Click this button to restore the default setting of multi-axis <br> interpolation |


| Item | Description |  |
| :---: | :---: | :---: |
| Mode | Multi-axis mode: Linear interpolation <br> Arc 1 mode: with the known coordinate of arc's circle center and angle) Arc 2 mode: with the known coordinate of end point and arc angle) Arc 3 mode: with the known coordinate of circle center and end point) Heli mode: Three-axis helical motion |  |
| Operate | Sub-item | Description |
|  | Run | Start interpolating |
|  | Stop | Stop interpolating |
|  | S-curve | Set the S-curve or T-curve. |
|  | Abs | Check this box to input absolute coordinates; Uncheck it to input relative coordinate. |
| IO status | This works with the Monitor function in multi-axis interpolation. It displays the state of DI3, servo warning (WR), data error (DR), and triggering bit (Trg). |  |
| Parameter | Set motion parameters such as distance, starting velocity, max. speed, acceleration time, and deceleration time. Parameters will be shown based on the selected motion mode and axial number. |  |

### 3.3.3 Digital input / output

Modules that support DI/DO include RM64MN, RM64NT, RM32MN, RM32NT, RM32PT, and RIO3232RT5. The left side of the screen will show the DI and DO modules that have been connected and their I/O point range sorting is based on module type, card No., and node No.. Click on it and the monitor and force input screen will pop out.


Figure 3.3.3.1 Input monitoring

## Example 1:

See the above Figure. Connect module RM32PT and RM64MN in sequence.
a. RM32PT has 16 input points and 16 output points. The DI display are DX1.0~DX1.15, which are for the second node of the DI module. The DO display are DY1.0 ~ DY1.15, which are for the first node of DO module.
b. RM64MN has 64 points. The display of input module is DX2.0 ~ DX2.63, which are for the first node of the DI module.

## Example 2:

See the figure below. Connect module RM32PT and RM64NT in sequence.
a. RM32PT has 16 input points and 16 output points. The display are DX1.0 ~ DX1.15, which are for the first node of the DI module. The DO display are DY2.0 ~ DY2.15, which are for the first node of the output module.
b. The display of input module is DY2.0 ~ DX2.63, which are for the second node of the DI module.


Figure 3.3.3.2 Output monitoring

### 3.3.4 Analog Input / Output

The modules that support analog input and output include RM04AD and RM04DA. In the left side of the screen, it shows the analog input/output modules that are connected and display the channel range in accordance with its type, card number, and station number in sequence.

## Example 1:

As shown in the following figure, the system is connected with two RM04AD and one RM04DA module. The two RM04AD are 4-channel analog input modules, which are displayed as $\mathrm{CH} 1 \sim$ CH 4 and $\mathrm{CH} 5 \sim \mathrm{CH} 8$ respectively. It means these digital input modules can use the analog input channel 1 to 8 of the PLC. The RM04DA is a 4-channel analog output module, which is displayed as $\mathrm{CH} 1 \sim \mathrm{CH} 4$. It means this digital output module can use the analog output channel 1 to 4 of the PLC.


Figure 3.3.4.1 CH1 ~ CH 4

### 3.3.5 Software numerical control (Option)

The SNC interface is shown as follows. It is for testing functions of numerical control, parameter setup, backlash compensation, coordinate setting for G52 ~ G59, cutter length and radius setting, tool offset setting, and tool length setter. All these settings mentioned above will be saved by the system. (Its setting is similar to HMI)


Figure 3.3.5.1 Interface of Software numerical control

## Ladder Editor

This chapter will introduce IMP Ladder Editor that is integrated in DOPSoft 3.00.01.
Please refer to DOPSoft user manual for insallation and HMI screen editing functions.




4.3 Other functions .................................................................................................................

### 4.1 Introduction to Ladder Editor

This chapter will tell you how to start the Ladder Editor and function of each part of the interface.

### 4.1.1 How to start Ladder Editor

Ladder Editor has been integrated in DOPSOFT3.00.01. You may start it by following the steps below.

1. Open DOPSoft and click on New.

2. Select HMI model type and click on Finish.

3. Open Ladder Editor.

Click [Edit Logic Data] in the tool bar and start Ladder Editor.


Or, you can also go to [Tool] > [Edit Logic Data] to start it.

4. When Ladder Editor is started, the screen is shown as follows:

5. Upload/download data (connection settings)

After editing the screens and programs by DOPSOFT3.00.01, upload/download them to IMP via Ethernet so they can be executed by your PC.

### 4.1.2 Program upload and download

There are two modes available based on whether DOPSoft3.00.01 is installed in one IPC or separately, IPC/PC.

Mode 1: Install both IPC Motion Platform and DOPSOFT3.00.01 in an IPC. And you can edit the software screens and programs via DOPsoft, then trammit them via internal memory sharing.

Mode 2: Install IPC Motion Platform in the IPC and install DOPSOFT3.00.01 in your own PC. After editing the screens and programs with DOPsoft, transmit them via Ethernet for PAC to execute these file by IPC Motion Platform.

## Download all data

When downloading all data, both the screen data and recipe will be downloaded to the PAC that has executed IMP. To download all data, you can go to [Tool] > [Dlownload all data]. Or, click on the icon in the toolbar or press CtrI+F8. Make sure the PC and IMP PAC are connected and IMP software is enabled. Otherwise, error messages will pop out.

Input IP address:
To download data in Mode 1, the IP address is 127.0.0.1; In Mode 2, input the IP address of the PAC.


Figure 4.2.1.1 IP search/setting and download
Normal transmission:


Figure 4.2.1.2 Dowload all data

When transmission is failed, the system will prompt the following message in different conditions.
An error acours when connecting via Ethernet or IMP is not correctly started by PAC:


Connecting cable is removed or transmission is cut off in the download process:


## Upload all data

When uploading all data, you will be asked to enter the password (Figure 4.2.1.3). Please enter the system default password [12345678] here. To change the password, you can go to [Option] > [Configuration].


Figure 4.2.1.3 Set up security password


Figure 4.1.2.4 Upload all data (default: 12345678)

After entering the password, the system will upload the screen data and stops until completed (100\%). To stop uploading, press Stop.


Figure 4.1.2.5 Uploading

Then, you will be asked to save the screen file. See figure below.


Figure 4.1.2.6 Upload data and Save as...

Apart from uploading the screen data to the editing PC, you can go to [Options] $>$ [\&Emvironment] to set whether to include picture data when uploading.


Figure 4.1.2.7 Include picture data when uploading

## Download screen data

This function allows you to download screen data without the recipe. The steps to carry out his function is the same as that illustrated in [Download all data]. You can do it by going to [Tool] > [Download screen data] or click on the icon in the toolbar, or press Ctrl+ F9.

## Upload recipe

The steps to execute upload recipe is identical to the steps to upload all data. You will have to enter the password in order to upload the recipe to PC. And its steps to set password are also the same as described in [Upload all data] section.

## Download recipe

To download the recipe data only, users can do it by executing Download recipe. If you need to modify the recipe without editing other screen data, this function will help you save the download time. When using this function, you will be asked to select the recipe file to be downloaded (.rcp). Then, it will be downloaded to HMI.


Figure 4.1.2.8 Select the recipe file to be downloaded

## Download Logic Data

This function enables you to download the edited logic data to IMP PAC.

## Upload Logic Data

This function enables you to upload logic data from IMP PAC to PC.

### 4.2 Create new ladder program and settings

The interface of Ladder Editor is described as follows:

(1) Toolbar: It includes functions such as File, Edit, Compile, and Communication.
(2) PLC project tree view: It shows the ladder program structure in the current PLC project.
(3) Program editing section: It allows users to edit the PLC program.
(4) Application options: It allows you to select from output window, find window, and monitoring device window.
(5) Editing status: It displays current editing mode, [Replace] or [Insert].

- Cyclic Task

Cyclic Task can be found in the PLC project tree view on the left hand side of the screen. See the figure below.


## Change the program name

1. To change the program name, move the cursor to the program name, right-click the mouse and then click on [Rename].

2. Then, the screen of [New Program] will pop out. Input the new program name in the field. Please click on OK.

3. The name is changed successfully.


- Subroutine


## Add Subroutine

1. Right-click the mouse and click [Add Subroutine]. Then, the [New Program] window will pop out.


2．Input the program name in the［New program］window with the maximum character of 16 ． Please click on OK．

| New Program |  | 回 | － |
| :---: | :---: | :---: | :---: |
| Program Name |  | OK |  |
| Metionl |  |  |  |
| I－ーーーーーーI |  | Cancel |  |
| Program Type |  |  |  |
| Subroutine－ |  |  |  |

3．The name will be shown in the PLC project tree view．


## Change the program name

1．Right－click the mouse and click［Rename］．Then，the［New Program］window will pop out．


2．Input the new program name in the［New Program］window．Then，click on OK．

| New Program | $\square$ |
| :--- | :---: |
| Program Name － <br> SuB1  <br> Program Type  <br> Subroutine  |  |

3. The subroutine name will be changed. And the subroutine name being called in the ladder program will also be changed in the meantime.


### 4.3 Other functions

File


| Item | Description |
| :---: | :--- |
| Print | Print the ladder program you are currently editing. |
| Preview | Printing preveiw the ladder program you are currently editing. |
| Print All | Print all the unencrypted ladder programs. |
| Printer setup | Set printing page layout, including size, margins, and orientations. |
| Export(E) | Export ladder program (.cwp) |
| Import(I) | Import external ladder program (.cwp) |
| Exit(X) | Exit Ladder Editor |

Edit


| Item | Description |
| :---: | :--- |
| Select All | Select all contents in current ladder program. |
| Delete | Delete the selected content. |
| Cut | Cut the selected content. |
| Copy | Copy the selected content. |
| Paste | Paste the selected content. |
| Find(F) | Find the target in current program or all programs. |
| Replace(H) | Find the device in current/all programs and replace with the <br> specified device. |
| Go To(G) | Go to STEP command. |
| Go to the Start(T) | Go to STEP 0 command of the program. |
| Go to the End(N) | Go to the END command of the program. |
| Device Comments | Edit device comments. |
| Segment Comments(B) | Edit segment comments. |
| Row Comment(L) | Edit row comments. |
| Device Table(D) | Open the device table. |
| Symbol Table(B) | Open the symbol table. |

The detailed description will be elaborated as in the following paragraph.

- Replace


| Item | Description |
| :---: | :--- |
| Find what | Input the device you are looking for. |
| All Ladders | Input the replacing device. |
| Keep (Find what) device comment | When coping the device comment of "Replace with" to that of <br> "Find what", keep the device comment of "Find what". |
| Then remove replaced device |  |
| comment | When coping the device comment of "Replace with" to that of <br> "Find what", remove the device comment of "Find what". |
| Replcae options | The number of the device(s) to be replaced. |

－Device comment $\backslash$ Segment comment $\backslash$ Row comment


Select the device and click［Edit］＞［Device Comment］to open the eiditng window．


Select a blank row and click［Edit］＞［Segment comments］to open the editing window．


Select［Edit］＞［Row Comment］to open the row editing window．

| Edit Row Comment |  |  | $\square$ 回 $\times$ |  |
| :---: | :---: | :---: | :---: | :---: |
| Row |  | Comment | Outp．．． | － |
| 0 | Line 1 |  | $\checkmark$ | 三 |
| 1 |  |  | $\square$ |  |
| 2 | line 3 |  | $\nabla$ | － |

－Device Table
This table shows all devices and their comments and allows you to edit comments directly．

| Device Table |  |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Goto Device No： |  | C |  | Goto |  | 匯出已使用㮏置至符號表 |  |  |  |
| M | T |  | D | R | W | DX | DY |  |  |
| Used | Device | － | en |  |  |  |  |  | A |
| $\square$ | DY1．0 |  |  |  |  |  |  |  |  |
| － | DY1．1 |  |  |  |  |  |  |  | － |

- Symbol Table

| No. | Used | Repeated | Symbol | Device <br> Name | Device Comment |  |
| :---: | :---: | :--- | :--- | :--- | :--- | :--- |
| 1 | $\square$ |  | LAMP1 | DY1.0 | out 0 |  |
| 2 | $\nabla$ |  | LAMP2 | DY1.1 | out 1 |  |
| 3 | $\square$ |  | LAMP3 | DY1.2 | out 2 |  |

Further detail about each column is described as follows:

| Item | Description |
| :---: | :--- |
| Used | If this item is checked, it means this device is used in the program. |
| Repeated | Repeated symbol: The same symbol is used by different devices. <br> Repeated device: The same device has used more than one symbol. |
| Symbol | The symbol used by the devices; Device names can be replaced by <br> symbols in the program. |
| Device Name | Select the device that uses symbols. |

## Compile



| Item | Description |
| :---: | :--- |
| Compile(A) | Compile all programs. |
| Ladder => Instruction(I) | Compile the ladder diagrams into instructions. |
| Instruction => Ladder(L) | Compile the instructions into ladder diagrams. |
| Rebuild all | Re-compiling all programs. |

## Communication



| Item | Description |
| :---: | :--- |
| Online Monitoring | Online monitor the execution of IMP/Ladder programs via <br> Ethernet. |
| Connection Setting | Ethernet setting for IMP connection |
| Reset to default memory | Reset the setting values of the device to the default. |

- Online Monitoring

Connect to the PC which has installed IMP according to the connection setting. Then, compile the ladder program before starting online monitoring. Please note that the internal program of IMP and the editing software have to be identical. If not, a warning message will pop out. See figure below.


Once the connetion is successful, you can start monitoring the exeucuting status of the ladder program.


- Connection settings

Go to [Option] > [Communication Setting] in DOPSoft. Enter the IP address of PAC or PC as shown in the figure below (If the monitoring PC is in the same network.) Please note that the PC with DOPSoft and PAC with IMP installed have to be in the same network.


Enter the IP address of PC (with installation of IMP) to be connected. And enter password (default: 12345678) and port number (default: 12348)


## Project



| Item | Description |
| :---: | :--- |
| Title | It is for setting the information such as project version. |
| Settings | It is for setting the auto save function, which automatically saves the <br> ladder diagram periodically. |
| Lock ladder program | Lock the selected ladder diagram and it can neither be opened nor <br> edited. |
| Change locked password | Change the locked password. |
| Group Servo setting | Apply the servo configuration. |

- Title

You can input the project title, file version and file description in the Create New Project window.


- Settings

Go to [Project] > [Project Settings]. Check Auto Save and the ladder programs in the project will be saved automatically and periodically.


- Lock Ladder Program

This function allows you to encypt the ladder program. Follow the steps below to complete the encryption.
(1) Select the password group to be used.
(2) Input the password and click OK.
(3) Select the ladder diagram to be encrypted and click OK. Then, you will not be able to open or edit these ladder diagrams in the editing section.


Options


| Item | Description |
| :---: | :--- |
| Prompt to Edit Device <br> Comment(H) | Auto check if the device comment exists. If there is no comment, the <br> comment input window will pop out. |

## View



| Item | Description |
| :---: | :--- |
| Zoom(Z) | The content in the editing window can be zoomed in and out to $50 \%$, <br> $70 \%, 100 \%, 125 \%$, or $150 \%$. |
| Output Window | Show the output window. |
| Watch Window | Show the watch window. |
| Show LD(L) | Show ladder diagram. |
| Show IL(I) | Show instruction list. |
| Show Comment | Show device comments and row comments. |
| Show Symbol | Show symbols or devices. |

## Help



## Memory Device

When applying the relevant devices of IMP, please refer to the corresponding settingrange and specifications to ensure normal operation.5.1 Device table ..... 5-2
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5.1.2 Auxiliary relay (M) ..... 5-4
5.1.3 Timer (T) ..... 5-4
5.1.4 Counter (C) ..... 5-5
5.1.5 Data register (D) ..... 5-6
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5.1.8 Constant (K) / Float point (F) ..... 5-7
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5.2.1 PLC special relay ..... 5-8
5.2.2 Motion status special relay ..... 5-9

### 5.1 Device table

The table below shows the corresponding range of IMP devices:

| Type | Device |  | Item |  | Corresponding se | ting range | Value |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| PLC Replay | DX | DMCNET input relay |  |  | $1.0 \sim 36.63$ | 2304 points | $0 \sim 1$ |
|  | DY | DMCNET output relay |  |  | $1.0 \sim 36.63$ | 2304 points | $0 \sim 1$ |
|  | M | Auxiliary relay | General |  | $0 \sim 1023$ | $65536$points | $0 \sim 1$ |
|  |  |  |  |  | $4096 \sim 65535$ |  |  |
|  |  |  | Non | -volatile | $1024 \sim 4095$ |  |  |
|  | T | Timer |  | 00 ms | 0~199, $256 \sim 767$ | 1024 points | - |
|  |  |  |  | 10 ms | $\begin{aligned} & 200 \sim 255 \\ & 768 \sim 1023 \end{aligned}$ |  |  |
|  | C | Counter |  | 16-bit | $0 \sim 199$ | 256 points | - |
|  |  |  |  | 32-bit | 200 ~ 255 |  |  |
|  | R | Special relay |  | or PLC | - | 65536 points | - |
|  |  |  | For m | otion mode | - |  |  |
| PLC Register | T | Timer |  | 00 ms | 0~199, 256 ~ 767 | 1024 points | $0 \sim 65535$ |
|  |  |  |  | 10 ms | $\begin{aligned} & 200 \sim 255, \\ & 768 \sim 1023 \end{aligned}$ |  |  |
|  | C | Counter |  | 16-bit | 0~199 | 256 points | $0 \sim 65535$ |
|  |  |  | 32-bit |  | $200 \sim 255$ |  | $\begin{array}{\|c\|} \hline-2147483648 \\ \sim 2147,483,647 \\ \hline \end{array}$ |
|  | D | Data register | 16-bit | General | 0~1023 | 65536 points | $\begin{aligned} & -32768 ~ \\ & 32767 \end{aligned}$ |
|  |  |  |  |  | 4096 ~ 65535 |  |  |
|  |  |  |  | Non-volatile | $1024 \sim 4095$ |  |  |
|  | V | Indirect register | 16-bit |  | $0 \sim 127$ | 128 points | $\begin{aligned} & -32768 ~ \\ & 32767 \end{aligned}$ |
|  | W | Special register | 16-bit | For PLC | - | $65536$points | $\begin{gathered} -32768 ~ \\ 32767 \end{gathered}$ |
|  |  |  |  | For motion mode | - |  |  |
| HMI Register | \$M | Auxiliary register |  |  | $0 \sim 1023$ | 1024 points | $\begin{gathered} -32768 ~ \\ 32767 \end{gathered}$ |
|  | \$ | Auxiliary register |  |  | $0 \sim 65535$ | 65536 points | $\begin{gathered} -32768 ~ \\ 32767 \end{gathered}$ |
|  | *\$ | Pointer register |  |  | $0 \sim 65535$ | $65536$ points | $\begin{gathered} -32768 ~ \\ 32767 \end{gathered}$ |
| Pointer | P | Jump point |  |  | $0 \sim 255$ | 256 points | - |
| Constant | K | Decimal constant |  |  | - | - | - |
| Float point | F | Float point |  |  | - | - | - |

The following sections will describe the device definition and their corresponding setting range.

### 5.1.1 DMCNET input relay (DX) / DMCNET output relay (DY)

DMCNET input / output relays are numbered in decimal form. DMCNET input relay (DX) and DMCENT output relay (DY) correspond to the output and input points of DMCNET RM(MNINT\PT) ${ }^{* 1}$ or HMC-RIO3232RT5 module, respectively. The corresponding address is shown as follows:

| Device | DMC-RMxx(MNINTIPT) \& HMC-RIO3232RT5 |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
|  | Node 1 | Node 2 | $\ldots$ | Node 36 |
| Input (DX) | DX1.0~DX1.63 | DX2.0 ~DX2.63 | $\ldots$ | DX36.0~DX36.63 |
| Output (DY) | DY1.0~DY1.63 | DY2.0 ~DY2.63 | $\ldots$ | DY36.0~DY36.63 |

Note: *1 ASD-DMC-GE16MN and ASD-DMC-GE16NT modules are not supported.

## DMCNET Input Relay (DX)

DMCNET input relay (DX) connects via the fieldbus and receives signals from input modules. In the program, number of contact $A$ and $B$ is not limited on each input relay. The ON/OFF state of DMCNET input relay (DX) is only determined by the external device.

## DMCNET Output Relay (DY)

After one PLC program cycle completed, the computing result will be output to the DO module (DY). In the program, number of contact $A$ and $B$ is not limited.

### 5.1.2 Auxiliary relay (M)

Auxiliary relay is a shared memory of motion program macro (MPM) and PLC. Both auxiliary relay $(M)$ and output relay (DY) have output coils and contact $A$ and $B$. And number of these contacts is not limited. Users can use the auxiliary relay (M) to form a control circuit, but its computing result will not be output directly. There are two types of auxiliary relay:

| Type | General | Volatile |
| :---: | :---: | :---: |
| Number range | M0 ~M1023; M4096 ~ M65535 | M1024~M4095 |
| Description | When power is cut off, the status will be <br> OFF; when power on again, the status <br> remains OFF. | The status remains the same before power <br> is cut off. |

### 5.1.3 Timer (T)

Timer ( $T$ ) is numbered in decimal form and categorized into two types by unit.

| Type | $100 \mathrm{~ms} /$ General | $10 \mathrm{~ms} /$ General |
| :---: | :---: | :---: |
| Number range | $0 \sim 199 ; 256 \sim 767$ | $200 \sim 255 ; 768 \sim 1023$ |

Note: Clock drift may occur in this occasion.
The timer counts by 10 ms or 100 ms in progressive manner. When current value equals the setting value, the output bit is $O N$. The setting value can start with $K$ (DEC) or $D$ (data register).

## The actual setting time = Time unit $\mathbf{x}$ Setting value

When TMR command is executed, timer starts. Once it reaches the setting value, the output bit is ON. When TMR command is stopped, the current value resets to 0 and the output bit is OFF.


When MO is ON, the timer TO's current time increases with 100 ms as a unit. When the current value equals the setting value K100 (10 sec), the output bit T0 is ON. When MO is OFF or power is cut off, timer TO will resets to 0 and the output bit TO becomes OFF.

### 5.1.4 Counter (C)

The counter is numbered in decimal form and can be categorized into two types. See the following number range.

| Type | 16-bit for general use | 32-bit for general use |
| :---: | :---: | :---: |
| Number range | $0 \sim 199$ | $200 \sim 255$ |
| Setting value | $0 \sim 65,535$ | $0 \sim 2,147,483,647$ |
| Type of the setting value | Constant K or data register D | Constant K or data register D <br> (Specify 2) |
| State of current value | Stop counting when reaching the setting value |  |
| Output contact | When counter reaches the setting value, the bit is ON and being held. |  |
| Homing | When executing RST command, the current value resets to 0 and the bit <br> switches to OFF. |  |

When CNT command of the counter is being executed (signal turns from OFF to ON), the count increases by 1. If the current value equals the setting value, the counter output bit is ON. If counter setting value is in DEC (start with $K$ ) and the setting value is 0 or 1 , the counter output bit becomes ON at the first time CNT command is triggered.) The counter setting value can be set by constant K or by the value of register D .

Example:


When DX1.0 is ON and RST command is executed, count of C0 resets to 0 and counter C0 output bit is OFF. When DX1.1 switches from OFF to ON state, C0's current value increases by 1 When counter C0 reaches the setting value K5, the C0 output bit is ON and C0's current value equals the setting value (i.e. K5). Then, C0 will not receive the triggering signal of DX1.1 and current value of C 0 remains K 5 . See the sequence diagram for example below.


### 5.1.5 Data register (D)

## Data register number

Data register (D) is the shared memory of PLC and MPM. Its data size is 16-bit (-32,768 ~ 32,767 ), the highest bit is either a positive or negative sign. The register can save data of $-32,768$ $\sim+32,767$. Uses can join two 16-bit registers into one 32-bit register. (Example D+1,D. The smaller number ( $\mathbf{D}$ ) is for specifying Low word; High word ( $\mathbf{D}+1$ ) is for specifying positive or negative sign. And this register saves data of $-2,147,483,648 \sim+2,147,483,647$. It can be categorized into two types; the number range is shown as follows:

| Type | General | Non-volatile |
| :---: | :--- | :--- |
| Number range | D0 ~ D1023, D4096 ~ D65535 | D1024 ~ D4095 |
| Description | The content will be cleared to 0 when <br> power is cut off. | The content remains unchanged after <br> power is on again. |

### 5.1.6 Indirect register (V)

Indirect register $(\mathrm{V})$ is a 16-bit register, which corresponding points are from $\mathrm{V} 0 \sim \mathrm{~V} 127,128$ points in total. Indirect and general data register are both 16-bit data registers, which allows users to read and write. For general purpose, they can only be used for 16-bit commands.


When DX1.0 is $\mathrm{ON}, \mathrm{V} 0=8$; $\mathrm{D} 5 \mathrm{~V} 0=\mathrm{D}(5+8)=\mathrm{D} 13$.
Now, content of D13 will be moved to D24.

### 5.1.7 HMI auxiliary register

\$ register is the auxiliary register special designed for HMI. Its data format is 16-bit and able to save $-32,768 \sim+32,767$ data. Users can only access this auxiliary register via HMI. This auxiliary relay can be used to edit HMI macro programs and elements. It can also set double word via macro command (DW). Combine the two\$ registers into a 32-bit register and it can save $-2,147,483,648 \sim+2,147,483,647$ data. This register \$M does not have the non-volatile function and its data size is 16 -bit, which can save $-32,768 \sim+32,767$ data. $\$$ and $\$ \mathrm{M}$ auxiliary registers can only be accessed via HMI interface.

### 5.1.8 Constant (K) / Float point (F)

PLC can do the computing by constant (K) and float point (F). Details are described as follows.

## Constant K

Usually, a decimal value will start with a "K". Take K100 for example, this value is 100 in decimal form.

When bit device $D X, D Y$, or $M$ is with the prefix $K$, their data format will become Nibble, Byte, Word, or Double word.

Example: K2DY1 and K4M100. K1 here represents a combination of 4 bits. K2 ~ K4 represent combinations of 8,12 , and 16 bits.

## Float point F

Float point value is used as an operand.
Example: FADD F12.3 F0 D0 (F float constant)

The computing and saving of the internal values are done in binary format. See the binary values and terminology in the table below.

| Bit | The value's basic unit in binary form. It is either 1 or 0. |
| :---: | :--- |
| Nibble | It is composed by 4 consecutive bits. (e.g., bit0 $\sim$ bit3) It can represent $0 \sim 15$ in <br> decimal form or 0 $\sim$ F in hexadecimal form. |
| Byte | It is composed by two bytes, which equals 8 bits (e.g., bit0 $\sim$ bit7). And it also <br> represents 00 $\sim$ FF of hexadecimal form. |
| Word | It is composed by two words, which is 16- bit (e.g. bit0~bit15) And it represents 4 <br> nibbles in Hex, 0000 ~FFFF. |
| Double word | It is composed by two consecutive double words, which equal 32 bits. (e.g., bit0 $\sim$ <br> bit31) And it can represent 8 double words in hexadecimal, 00000000 <br> FFFFFFFF. |

### 5.2 System special relay

While the device functions mentioned in section 5.1 are user-defined, the functions of system special relay have been set by the system. In the following sections, details about system special relay will be elaborated (including PLC and motion status type).

### 5.2.1 PLC special relay

This type of relay can be used to acquire the system status, including computing result, error monitoring, connection of peripheral devices, and trigger of real buttons.

| Type | No. | Function | Description | Property | Non-volatile |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Operation flag | R0 | Operation flag (Contact a) | When controller is operating, this bit remains ON. | R | NO |
|  | R1 | Operation flag (Contact b) | When controller is operating, this bit remains OFF. | R | NO |
|  | R4 | Initial pulse | This bit is ON in the first PLC cycle. | R | NO |
| Clock pulse | R13 | 0.5 -second clock pulse | When PLC is operating, this bit is ON for 0.5 sec and OFF for 0.5 sec . Note: Clock drift may occur in this occasion. | R | NO |
|  | R14 | 1-second clock pulse | When PLC is operating, this bit is ON for 1 min and OFF for another 1 min . Note: Clock drift may occur in this occasion. | R | NO |

### 5.2.2 Motion status special relay

This register type can be used to acquire the system status and its relevant settings, including information about versions and controller, error code, and peripheral devices.

## - Motion control special relay

Corresponding DMCNET address of each axis is shown in the following table. (You can also refer to Appendix A.)

| Function | Description | Property | Axis 1 | Axis 2 | Axis 3 | $\sim$ Axis 36 |
| :---: | :--- | :---: | :---: | :---: | :---: | :---: |
| SVON control | Servo-on control | $\mathrm{R} / \mathrm{W}$ | R 10151 | R 10251 | R 10351 | $\sim \mathrm{R} 13651$ |
| Software limit enabling bit | Software limit control | $\mathrm{R} / \mathrm{W}$ | R 10152 | R 10252 | R 10352 | $\sim \mathrm{R} 13652$ |
| Motion curve setting | Acceleration curve <br> switchover | $\mathrm{R} / \mathrm{W}$ | R 10161 | R 10261 | R 10361 | $\sim \mathrm{R} 13661$ |
| Jog direction control | Motion direction control | $\mathrm{R} / \mathrm{W}$ | R 10162 | R 10262 | R 10362 | $\sim \mathrm{R} 13662$ |
| Torque limit enabling bit in <br> speed mode | Control bit | $\mathrm{R} / \mathrm{W}$ | R 10163 | R 10263 | R 10363 | $\sim \mathrm{R} 13663$ |
| Speed limit enabling bit in <br> torque mode | Control bit | $\mathrm{R} / \mathrm{W}$ | R 10164 | R 10264 | R 10364 | $\sim \mathrm{R} 13664$ |
| Flag of motion in process | Display motion status | $\mathrm{R} / \mathrm{W}$ | R 10165 | R 10265 | R 10365 | $\sim \mathrm{R} 13665$ |

## - Motion status special relay

IMP is able to control 36 axes of servo motions via DMCNET simultaneously. The corresponding address of each axis is shown in the table. (You can also refer to Appendix A.)

| Function | Description | Property | Axis 1 | Axis 2 | Axis 3 |  | Axis 36 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Servo operation mode | Display current motion. Please refer to Servo operation mode table. | Read Only | R10100 | R10200 | R10300 |  | R13600 |
|  |  |  | R10101 | R10201 | R10301 | ~ | R13601 |
|  |  |  | R10102 | R10202 | R10302 | ~ | R13602 |
|  |  |  | R10103 | R10203 | R10303 |  | R13603 |
| DI3 status (Servo) | DI3 (SLD) state mapping |  | R10104 | R10204 | R10304 | ~ | R13604 |
| Servo alarm flag | Alarm message |  | R10105 | R10205 | R10305 | $\sim$ | R13605 |
| SVON monitoring flag | Display motor excitement state. |  | R10108 | R10208 | R10308 | $\sim$ | R13608 |
| Servo error flag | Display servo error. |  | R10109 | R10209 | R10309 | ~ | R13609 |
| Positioning complete flag | Motion command is completed. |  | R10110 | R10210 | R10310 | $\sim$ | R13610 |
| Servo control mode | Mode Specific, which |  | R10112 | R10212 | R10312 | ~ | R13612 |
| Servo control mode | displays servo status |  | R10113 | R10213 | R10313 | ~ | R13613 |
|  | Display that it has reached the positive limit. |  | R10114 | R10214 | R10314 | $\sim$ | R13614 |
| gor triggering servo limit | Display that it has reached the negative limit. |  | R10115 | R10215 | R10315 | ~ | R13615 |
| Software limit control bit | Display that it has exceeded the software positive limit. |  | R10116 | R10216 | R10316 |  | R13616 |
|  | Display that it has exceeded the software negative limit. |  | R10117 | R10217 | R10317 | ~ | R13617 |

Servo operation mode table:

| bit | 0 | 1 | 2 | 3 | Mode | Remarks |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| ON / <br> OFF | ON | OFF | OFF | OFF | Position mode | In these modes, after the motion |
| ON / <br> OFF | ON | ON | OFF | OFF | Speed mode | card issues the command, the servo <br> drive will then execute the <br> command, such as motion in PR |
| ON / <br> OFF | OFF | OFF | ON | OFF | Torque mode | mode, motion with fixed speed and <br> fixed torque. |
| ON / <br> OFF | OFF | ON | ON | OFF | Homing mode |  |
| ON / <br> OFF | ON | ON | ON | ON | DMCNET mode | DMCNET mode: the motion card <br> updates servo motor's target <br> position every 1 ms. And servo <br> motor continuously update the new <br> target position. |

Description about Mode Specific bit status:

| Mode | Mode specific |  |
| :---: | :---: | :---: |
|  | If MSD0 displays 1 | If MSD1 displays 1 |
| Homing mode | An error has occurred when homing. | Homing can be executed. |
| DMCNET mode | N/A | Mode enable |

- Special register for single-axis motion control

The DMCNET corresponding address for each axis is as follows:

| Function | Description | Property | Axis 1 | Axis 2 | $\ldots$ | Axis 36 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Error code of single-axis operation | Display error code of single-axis | R | W10150 | W10250 | ... | W13650 |
|  | 1: Servo is not ON |  |  |  |  |  |
|  | 2: Command is being executed |  |  |  |  |  |
|  | 3: Command of change speed during motion, but the single axis is not in motion. |  |  |  |  |  |
|  | 4: Command of change position during motion, but the single axis is not in motion. |  |  |  |  |  |
|  | 5: Position has exceeded the software limit. |  |  |  |  |  |
|  | 6: Reaching the software limit during motion. |  |  |  |  |  |
|  | 20: The following master axis is not using the same fieldbus. |  |  |  |  |  |
|  | 21: The following master axis does not exist. |  |  |  |  |  |


| Function | Description | Property | Axis 1 | Axis 2 | $\ldots$ | Axis 36 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Single motion control code | The command code of controlling single-axis motion: <br> 0: N/A <br> 1: Reset to 0 <br> 2: Absolute motion <br> 3: Relative motion <br> 4: JOG (abs_move) <br> 5: JOG (Tv_move) <br> 6: Change speed during motion <br> 7: Change position during motion <br> 8: Coordinates setting <br> 9: Speed control <br> 10: Torque control <br> 13: Servo alarm reset <br> 14: Emergency stop <br> 15: Decelerates to stop <br> 20: Rotary table rotates one working unit in forward direction. <br> 21: Rotary table rotates one working unit in reverse direction <br> 22: Rotary table positioning (Absolute positioning, shortest path) <br> State display code: <br> 50: Interpolation in operation <br> 51: Group awaits <br> 55: MCM in operation <br> 60: MPG in operation <br> 70: SNC in operation | R / W | W10151 | W10251 | ... | W13651 |
| Acceleration time | Unit: $\mu \mathrm{s}$ | R / W | W10152 | W10252 | .. | W13652 |
|  | - | R/W | W10153 | W10253 | ... | W13653 |
| Deceleration time | Unit: $\mu \mathrm{s}$ | R/W | W10154 | W10254 | ... | W13654 |
|  | - | R / W | W10155 | W10255 | ... | W13655 |
| Target speed of motion command | Unit: refer to the setting of motion speed unit | R / W | W10156 | W10256 | ... | W13656 |
|  | - | R / W | W10157 | W10257 | ... | W13657 |
| Target coordinates of motion command | Unit: $\mu \mathrm{m}$ | R/W | W10158 | W10258 | ... | W13658 |
|  | - | R/W | W10159 | W10259 | ... | W13659 |
| Homing mode setting | Please refer to Appendix B | R/W | W10160 | W10260 | .. | W13660 |
| Setting of motion speed unit | Setting of motion speed unit: <br> 0: PUU/sec <br> 1: \% <br> 2: mm/min | R / W | W10161 | W10261 | ... | W13661 |
| $1^{\text {st }}$ speed in homing mode | Unit: rpm | R/W | W10162 | W10262 | ... | W13662 |
|  |  | R/W | W10163 | W10263 | ... | W13663 |
| $2^{\text {nd }}$ speed in homing mode | Unit: rpm | R/W | W10164 | W10264 | ... | W13664 |
|  | - | R/W | W10165 | W10265 | ... | W13665 |
| Offset in homing mode | Unit: $\mu \mathrm{m}$ | R/W | W10166 | W10266 | ... | W13666 |
|  | - | R/W | W10167 | W10267 | ... | W13667 |
| Total index number of rotary table | - | R / W | W10168 | W10268 | ... | W13668 |
| Target position of rotary table | - | R / W | W10169 | W10269 | ... | W13669 |
| Target speed in speed | Unit: rpm | R / W | W10170 | W10270 | ... | W13670 |


| Function | Description | Property | Axis 1 | Axis 2 | $\ldots$ | Axis 36 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| mode | - | R / W | W10171 | W10271 | ... | W13671 |
| Target torque in torque mode | Unit: \% | R/W | W10172 | W10272 | ... | W13672 |
|  | - | R / W | W10173 | W10273 | .. | W13673 |
| Torque limit in speed mode | Unit: \% | R/W | W10174 | W10274 | .. | W13674 |
|  | - | R / W | W10175 | W10275 | ... | W13675 |
| Speed limit in torque mode | Unit: rpm | R/W | W10176 | W10276 | ... | W13676 |
|  | - | R / W | W10177 | W10277 | .. | W13677 |
| Written value of the servo | - | R / W | W10180 | W10280 | .. | W13680 |
|  |  | R / W | W10181 | W10281 | ... | W13681 |
| Forward software limit | Unit: $\mu \mathrm{m}$ | R/W | W10182 | W10282 | .. | W13682 |
|  | - | R / W | W10183 | W10283 | .. | W13683 |
| Reverse software limit | Unit: $\mu \mathrm{m}$ | R / W | W10184 | W10284 | ... | W13684 |
|  | - | R / W | W10185 | W10285 | ... | W13685 |
| DMC_Servo parameter group \& index value | Servo parameter group x $1000+$ Servo parameter No. | R / W | W10186 | W10286 | ... | W13686 |
| Read/Write servo parameter control code | Read/Write servo parameter control code: <br> 0: N/A <br> 1: Read servo parameters <br> 2: Write servo parameters <br> 3: Read servo commands <br> 4: Set servo monitoring commands | R / W | W10187 | W10287 | ... | W13687 |

- Special register of Single-axis motion status

DMCNET corresponding address is shown as follows:

| Function | Description | Property | Axis 1 | Axis 2 | ... | Axis 36 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Motor feedback position | Unit: $\mu \mathrm{m}$ | Read Only | W10102 | W10202 | ... | W13602 |
|  | - |  | W10103 | W10203 | ... | W13603 |
| Command position | Unit: $\mu \mathrm{m}$ |  | W10104 | W10204 | ... | W13604 |
|  | - |  | W10105 | W10205 | ... | W13605 |
| Target position | Unit: $\mu \mathrm{m}$ |  | W10106 | W10206 | ... | W13606 |
|  | - |  | W10107 | W10207 | ... | W13607 |
| Servo DI status | - |  | W10108 | W10208 | ... | W13608 |
| Servo DO status | - |  | W10109 | W10209 | ... | W13609 |
| Current motion speed of each axis | Unit: $\mu \mathrm{m}$ |  | W10110 | W10210 | ... | W13610 |
|  | - |  | W10111 | W10211 | ... | W13611 |
| Current output torque of motor | Unit: \% |  | W10113 | W10213 | $\ldots$ | W13613 |
| Command status | Command status code: <br> 0 : Not completed <br> 1: completed |  | W10114 | W10214 | ... | W13614 |
| Servo error code | Display servo error code |  | W10115 | W10215 | $\ldots$ | W13615 |
| Read servo return value | - |  | W10116 | W10216 | ... | W13616 |
|  | - |  | W10117 | W10217 | ... | W13617 |
| Set servo monitoring parameters | - |  | W10118 | W10218 | $\ldots$ | W13618 |
| Current motor speed | Unit: rpm |  | W10119 | W10219 | $\ldots$ | W13619 |
|  | - |  | W10120 | W10220 | ... | W13620 |
| Servo parameter reading/writing error | Read/Write error code of servo parameter: <br> 1: Fail to read servo parameters. <br> 2: Fail to write servo parameters. <br> 3: Fail to read servo commands. <br> 4: Fail to set servo monitoring commands |  | W10121 | W10221 | ... | W13621 |

## - SVON

## Definition

When servo control flag (SVON) is set to ON, it means the servo is ON; and when this flag is set to OFF, it means the servo is OFF. Take Axis 1 for example, if setting the relay (R10151) to ON and the servo axis is in Servo ON state, the corresponding flag R10108 will display "ON". While this axis is in Servo OFF state, the corresponding monitoring flag R10108 will display "OFF".

## Error occurrence

The servo drive will not be able to operate normally after the flag is activated under the following circumstances:

1. DMCNET connection error.
2. Servo alarm is not cleared.

## Relevant device

The corresponding PLC command of this function: SVON.

|  | Property | Axis 1 | Axis 2 | Axis 3 | Axis 4 | Axis 5 | Axis 6 | Axis 7 | $\ldots$ | Axis 36 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| SVON <br> control | $R / W$ | $R 10151$ | $R 10251$ | $R 10351$ | $R 10451$ | $R 10551$ | $R 10651$ | $R 10751$ | $\ldots$ | $R 13651$ |
| SVON <br> monitoring <br> flag | $R$ | $R 10108$ | $R 10208$ | $R 10308$ | $R 10408$ | $R 10508$ | $R 10608$ | $R 10708$ | $\ldots$ | $R 13608$ |

## - Software limit

## Definition

The software limit of servo axis is to limit the mechanism motion. When the bit for activating software limit is ON, the servo motion will be limited to the range specified by the positive and negative values. Take Axis 1 for example, if positive limit (W10182, W10183) is 100 and negative limit (W10184, W10185) is -100 , and when this bit is ON, the axis will stop and trigger the software limit flag once the servo motion exceeds the range.

## Note:

1. When the software limit exceeds the range, the stop command will be triggered. And the stopping position might exceed the setting limit.
2. The software limit function is not supported in speed mode and torque mode.

## Relevant device

The corresponding PLC command of this function: SLMT; SLMTON.

|  | Property | Axis 1 | Axis 2 | Axis 3 | Axis 4 | Axis 5 | Axis 6 | Axis 7 |  | Axis 36 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Bit for activating software limit | R / W | R10152 | R10251 | R10351 | R10451 | R10551 | R10651 | R10751 | $\ldots$ | R13651 |
| Bit for controlling software limit (Positive) | R | R10116 | R10208 | R10308 | R10408 | R10508 | R10608 | R10708 | .. | R13608 |
| Bit for controlling software limit (Negative) | R | R10117 | R10217 | R10317 | R10417 | R10517 | R10617 | R10717 | .. | R13617 |
| Software forward limit | R / W | W10182 | W10282 | W10382 | W10482 | W10582 | W10682 | W10782 | .. | W13682 |
|  | R / W | W10183 | W10283 | W10383 | W10483 | W10583 | W10683 | W10783 | .. | W13683 |
| Software reverse limit | R / W | W10184 | W10284 | W10384 | W10484 | W10584 | W10684 | W10784 | ... | W13684 |
|  | R / W | W10185 | W10285 | W10385 | W10485 | W10585 | W10685 | W10785 | .. | W13685 |

## - Homing mode

## Definition

When homing, servo motor runs with the $1^{\text {st }}$ speed (HSP1).But once reaching the reference origin, the motor will run with the $2^{\text {nd }}$ speed (HSP2) to carry on.


Figure 5.2.2.1 Homing speed switchover

## Relevant device

The corresponding PLC command of this function: HOME.

|  | Property | Axis 1 | Axis 2 | Axis 3 | Axis 4 | Axis 5 | Axis 6 | Axis 7 | $\ldots$ | Axis 36 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Single-axis motion <br> control code | $\mathrm{R} / \mathrm{W}$ | W 10151 | W 10251 | W 10351 | W 10451 | W 10551 | W 10651 | W 10751 | $\ldots$ | W 13651 |
| Homing mode setting | $\mathrm{R} / \mathrm{W}$ | W 10160 | W 10260 | W 10360 | W 10460 | W 10560 | W 10660 | W 10760 | $\ldots$ | W 13660 |
| $1^{\text {st }}$speed in homing <br> mode | $\mathrm{R} / \mathrm{W}$ | W 10162 | W 10262 | W 10362 | W 10462 | W 10562 | W 10662 | W 10762 | $\ldots$ | W 13662 |
|  | $\mathrm{R} / \mathrm{W}$ | W 10163 | W 10263 | W 10363 | W 10463 | W 10563 | W 10663 | W 10763 | $\ldots$ | W 13663 |
| $2^{\text {nd }}$speed in homing <br> mode | $\mathrm{R} / \mathrm{W}$ | W 10164 | W 10264 | W 10364 | W 10464 | W 10564 | W 10664 | W 10764 | $\ldots$ | W 13664 |
|  | $\mathrm{R} / \mathrm{W}$ | W 10165 | W 10265 | W 10365 | W 10465 | W 10565 | W 10665 | W 10765 | $\ldots$ | W 13665 |

## - S-curve setting

## Definition

This is the acceleration/deceleration constant setting for S-curve during motion, which can be specified for each axis respectively.

## Relevant device

The corresponding PLC command of this function: SCUR.

|  | Property | Axis 1 | Axis 2 | Axis 3 | Axis 4 | Axis 5 | Axis 6 | Axis 7 | $\ldots$ | Axis 36 |
| :--- | :--- | :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Motion curve <br> setting | $\mathrm{R} / \mathrm{W}$ | R 10161 | R 10261 | R 10361 | R 10461 | R 10561 | R 10661 | R 10761 | $\ldots$ | R 13661 |

## - Acceleration / Deceleration Time

## Definition

It is to set the acceleration and deceleration time during motion. The acceleration time is defined by the time of the highest speed set via the Quick Start interface. In addition, the deceleration time is the time between the highest speed and motor stop set via the Quick Start interface.


Figure 5.2.2.2 Acceleration / Deceleration time setting

## Relevant device

The corresponding PLC command of this function: TADC.

|  | Property | Axis 1 | Axis 2 | Axis 3 | Axis 4 | Axis 5 | Axis 6 | Axis 7 | $\ldots$ | Axis 36 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Acceleration <br> time | $\mathrm{R} / \mathrm{W}$ | W 10152 | W 10252 | W 10352 | W 10452 | W 10552 | W 10652 | W 10752 | $\ldots$ | W 13652 |
|  | $\mathrm{R} / \mathrm{W}$ | W 10153 | W 10253 | W 10353 | W 10453 | W 10553 | W 10653 | W 10753 | $\ldots$ | W 13653 |
| Deceleration <br> time | $\mathrm{R} / \mathrm{W}$ | W 10154 | W 10254 | W 10354 | W 10454 | W 10554 | W 10654 | W 10754 | $\ldots$ | W 13654 |
|  | $\mathrm{R} / \mathrm{W}$ | W 10155 | W 10255 | W 10355 | W 10455 | W 10555 | W 10655 | W 10755 | $\ldots$ | W 13655 |

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## Logic Editing

Before editing the PLC instruction, you can find detail descriptions of the instructions in this chapter.
6.1 PLC Instructions ..... 6-2
6.1.1 Instruction list ..... 6-2
6.1.2 Basic Instruction ..... 6-7
6.1.3 Application Instruction ..... 6-19
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### 6.1 PLC Instructions

### 6.1.1 Instruction list

Followings are the instruction provided by IMP controller.

- Basic Instruction

| Basic Instruction |  |  |
| :---: | :---: | :---: |
| Type | Funciton Name | Symbol |
| Contact Instruction | LD | $H-$ |
|  | LDI | $\mathrm{H}-$ |
|  | AND | $-1 \vdash$ |
|  | ANI | $H$ |
|  | OR | $41$ |
|  | ORI | $M$ |
| Combined instruction | MPS |  |
|  | MRD |  |
|  | MPP |  |
| Output Instruction | OUT | $-(\quad)$ |
|  | SET | $\checkmark$ SET/D ${ }^{\text {S }}$ |
|  | RST | - RST ${ }^{\text {d }}$ |
| Timer | TMR | -TMR [T1 K11 |
| Counter | CNT | -CNT/C1/K1H |
| Cyclic Task Ends | END | -END |
| Sub Program Ends | SRET | SRETH |
| Invert the Operation Result | INV | $\pm$ |
| Rising Edge Triggered | NP | $\uparrow$ |
| Falling Edge Triggered | PN | $\xrightarrow{\downarrow}$ |
| No Action | NOP | - |

List of application instructions

| Application Instruction |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Type | NO. | $\begin{aligned} & \text { Fun } \\ & \text { 16-bit } \end{aligned}$ | $\begin{aligned} & \text { Name } \\ & \text { 32-bit } \end{aligned}$ | Function | Step No. |
| Data compare | 001 | LD\% | DLD※ | Contact type compare | 5 |
|  | 002 | AND\% | DAND※ | Contact type compare | 5 |
|  | 003 | OR※ | DOR※ | Contact type compare | 5 |
| Data transmission and comparion | 004 | MOV | DMOV | Move data | 5 |
|  | 005 | BMOV | - | Batch move data | 11 |
|  | 006 | FMOV | - | Multi move data | 11 |
| Rotation | 007 | ROR | DROR | Rotate right | 3 |
|  | 008 | ROL | DROL | Rotate left | 3 |
| Flow control | 009 | CJ | - | Conditional jump | 2 |
|  | 010 | CALL | - | Call subroutines | 2 |
|  | 011 | FOR | - | Nest loops start | 3 |
|  | 012 | NEXT | - | Nest loops end | 1 |
| Arithmetic operation | 013 | ADD | DADD | BIN addition | 7 |
|  | 014 | SUB | DSUB | BIN subtraction | 7 |
|  | 015 | MUL | DMUL | BIN multiplication | 7 |
|  | 016 | DIV | DDIV | BIN division | 7 |
|  | 017 | INC | DINC | Plus one (BIN) | 3 |
|  | 018 | DEC | DDEC | Minus one (BIN) | 3 |
| Logic operation | 019 | WAND | DWAND | AND operation | 7 |
|  | 020 | WOR | DWOR | OR operation | 7 |
|  | 021 | WXOR | DWXOR | XOR operation | 7 |
| Floating operation and conversion | 022 | - | FADD | Foating point number addition | 7 |
|  | 023 | - | FSUB | Floating point number subtraction | 7 |
|  | 024 | - | FMUL | Floating point number multiplication | 7 |
|  | 025 | - | FDIV | Floating point number division | 7 |
|  | 026 | - | FSIN | SIN operation in floating point number format | 5 |
|  | 027 | - | FCOS | COS operation in floating point number format | 5 |
|  | 028 | - | FTAN | TAN operation in floating point number format | 5 |
|  | 029 | - | FASIN | ASIN operation in floating point number format | 5 |
|  | 030 | - | FACOS | ACOS operation in floating point number format | 5 |
|  | 031 | - | FATAN | ATAN operation in floating point number format | 5 |
| Data process | 032 | ZRST | - | Zone reset | 4 |
|  | 033 | DECO | - | Decoder | 11 |
|  | 034 | ENCO | - | Encoder | 11 |
|  | 035 | BON | DBON | Monitor specified bit status | 5 |


| Application Instruction |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Type | NO. | Function Name |  | Function | Step No. |  |
|  | 16 -bit | 32 -bit |  | 2 |  |  |
|  | 036 | ALT | - | ON/OFF alternate | 5 |  |
|  | 037 | AO | - | Analog output | 5 |  |
|  | 038 | AI | - | Analog input |  |  |

- List of motion instructions

| Motion Instruction |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Type | NO. | Function Name |  | Function | Step No. |  |
|  |  | 16-bit | 32-bit |  | 16 | 32 |
| Single-axis motion | 050 | SVON | - | Servo ON | 5 | - |
|  | 051 | UINT | - | Speed unit of single axis | 5 | - |
|  | 052 | SCUR |  | Acceleration/deceleration curve setting | 5 | - |
|  | 053 | - | TADC | Acceleration/deceleration setting | - | 11 |
|  | 054 | - | SLMT | Software limit setting | - | 11 |
|  | 055 | SLMTON | - | Software limit activation | 5 | - |
|  | 056 | - | COODR | Coordinates setting | - | 7 |
|  | 057 | - | HOME | Homing | - | 11 |
|  | 058 | ALRM | - | Alarm clearance | 3 | - |
|  | 059 | ESTP | - | Emergency stop | 3 | - |
|  | 060 | SDSTP | - | Decelerate to stop | 3 | - |
|  | 061 | - | AXRPM | Access motor's current speed | - | 7 |
|  | 062 | AXTQR | - | Access motor's current torque | 5 | - |
|  | 063 | RSVR | - | Access servo parameter | - | 5 |
|  | 064 | WSVP | - | Write-in servo parameter | - | 7 |
|  | 065 | SVSTS | - | Access DO status | 5 | - |
|  | 066 | SVITS | - | Access DI status | 5 | - |
|  | 067 | RCBL | - | Access the buffer usage | 5 | - |
|  | 068 | - | RPOS | Access the actual position of motor | - | 7 |
|  | 069 | - | LPOS | Access the axial instruction position | - | 7 |
|  | 070 | - | TPOS | Access the axial taret position | - | 7 |
|  | 071 | MOTS | - | Access the status of motion instruction | 5 | - |
|  | 072 | ALE | - | Access servo drive error code(s) | 5 | - |
|  | 073 | - | JOG | Jog | - | 11 |
|  | 074 | - | MOVA | Absolute motion | - | 11 |
|  | 075 | - | MOVR | Relative motion | - | 11 |
|  | 076 | - | MOVPOS | Position change during operation | - | 7 |
|  | 077 | - | MOVSPD | Speed change during operation | - | 7 |


| Motion Instruction |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Type | NO. | Function Name |  | Function | Step No. |  |
|  |  | 16-bit | 32-bit |  | 16 | 32 |
|  | 078 | - | SPD | Speed control | - | 7 |
|  | 079 | - | TRQ | Torque control | - | 7 |
|  | 080 | - | RSPD | Access the current speed | - | 7 |
|  | 100 | GSET | - | Group setting | 7 | - |
|  | 101 | GUINT | - | Group setting of speed unit | 5 | - |
|  | 102 | GSCUR | - | Group setting of acceleration/deceleration curve | 5 |  |
|  | 103 | - | GTADC | Group setting of acceleration/deceleration time | - | 11 |
|  | 104 | ANGLE | - | Arc angle | 5 | - |
|  | 105 | DIR | - | Arc direction | 5 | - |
|  | 106 | - | PITCH | Helix pitch | - | 7 |
|  | 107 | - | DEPTH | Helix depth | - | 7 |
|  | 108 | - | CENTER | Arc's circle center | - | 11 |
|  | 109 | - | ENDXY | End point of arc | - | 11 |
|  | 110 | - | MOVP | Target position setting of each axis | - | 13 |
| Multi-axis motion | 111 | - | MOVLA | Linear motion (absolute) | - | 7 |
|  | 112 | - | MOVLR | Linear motion (relative) | - | 7 |
|  | 113 | - | CIRCAA | Arc motion (with the known absolute coordinate of circle center and angle) | - | 7 |
|  | 114 | - | CIRCAR | Arc motion (with the known relative coordinate of circle center and angle) | - | 7 |
|  | 115 | - | CIREAA | Arc motion (with the known absolute coordinate of arc end point and angle) | - | 7 |
|  | 116 | - | CIREAR | Arc motion (with the known relative coordinate of end point and angle) | - | 7 |
|  | 117 | - | CIRCEA | Arc motion (with the known absolute coordinate of arc's circle center and end point) | - | 7 |
|  | 118 | - | CIRCER | Arc motion (with the known relative coordinate of arc's circle center and end point) | - | 7 |
|  | 119 | - | HELIXA | Helical motion (absolute) | - | 7 |
|  | 120 | - | HELIXR | Helical motion (relative) | - | 7 |
|  | 121 | GESTP | - | Emergency stop for group | 3 | - |
|  | 122 | GSDSTP | - | Decelerate to stop for group | 3 | - |
| Motion program macro (MPM) instruction | 150 | MPMST | - | MPM starts | 3 | - |
|  | 151 | MPMSTP | - | MPM stops | 3 | - |
|  | 152 | MPMPAU | - | MPM pauses | 3 | - |
|  | 153 | MPMSPD | - | MPM feedrate overwrite | 5 | - |
|  | 154 | MPMER | - | Access MPM error code | 5 | - |


| Motion Instruction |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Type | NO. | Function Name |  | Function | Step No. |  |
|  |  | 16-bit | 32-bit |  | 16 | 32 |
|  | 155 | MSTEP | - | Access the step No. of MPM | 7 | - |

### 6.1.2 Basic Instruction

Descriptions

(1) D: It supports 32-bit instructions; (2) P: It supports rising-edge triggered type / F: It supports falling-edge triggered type; (3) Operand; (4) Index register

- LD

| NO. | - |  |  | D |  | P | S1 |  |  |  |  | Load A contact |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  |  |  |  |  | Word Device |  |  |  |  |  |  |  |  |  | External D. |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | bit | word |
| S1 | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - | - | - | - | - | - | - | - |
| Notes when applying operand:  Instruction Step No. |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32-b |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-b |  |  |  |  |  |

Description: The LD instruction applies to the starting A contact of a left bus bar or a starting A contact in loop block. It saves the current value and stores the acquired S1 contact status in a cumulative register.

Example: Ladder diagram:


| Instruction code |  | Description |
| :---: | :---: | :---: |
| LD | DX1.0 | Load to DX1.0's A contact |
| OUT | DY1.1 | Output to DY1.1 |

- LD

| NO. | - |  | LDI |  |  |  | S1 |  |  |  |  | Load B contact |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  |  |  |  |  | Word Device |  |  |  |  |  |  |  |  |  | External D. |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | bit | word |
| S1 | $\bullet$ | - | $\bullet$ | - | $\bullet$ | $\bullet$ | - | - | - | - | - | - | - | - | - | - | - | - |
| Notes when applying operand:  Instruction Step No. |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32- |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16- |  |  |  |  |  |

Description: The LDI instruction applies to the starting B contact of a left bus bar or a starting B contact in the loop block. It saves the current value and stores the acquired S1 contact status in a cumulative register.

Example: Ladder diagram:


| Instruction code |  | Description |
| :---: | :---: | :---: |
| LDI | DX1.0 | Load to DX1.0's B contact |
| OUT | DY1.1 | Output to DY1.1 |

- AND

| NO. | - |  | AND |  |  | P | S1 |  |  |  |  | Serial connect A contact |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  |  |  |  |  | Word Device |  |  |  |  |  |  |  |  |  | External D. |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | bit | word |
| S1 | - | $\bullet$ | $\bullet$ | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| Notes when applying operand:  Instruction Step No. |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32- |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16- |  |  |  |  |  |

Description: The AND instruction serial connects A contacts. It reads the current status of the given serial contacts and executes the AND operation on the acquired data together with the results from previous logic operations and saves the result in a cumulative register.

Example: Ladder diagram:


| Instruction code |  | Description |
| :---: | :---: | :---: |
| LDI | DX1.0 | Load to DX1.0's B contact |
| AND | DY1.1 | Serial connect to DX1.1's A contact |
| OUT | DY1.1 | Output to DY1.1 |



Description: The ANI instruction serial connects B contacts. It reads the current status of the given serial contacts and executes the AND operation on the acquired data together with the results from previous logic operations and saves the result in a cumulative register.

Example: Ladder diagram:


| Instruction code |  | Description |
| :---: | :---: | :---: |
| LD | DX1.0 | Load to DX1.0's A contact |
| ANI | DX1.1 | Serial connect to DX1.1's B contact |
| OUT | DY1.1 | Output to DY1.1 |


| NO. | - |  | OR |  |  | S1 |  |  |  |  | Parallel connect A contact |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  |  |  |  | Word Device |  |  |  |  |  |  |  |  |  | External D. |  |
|  | DX | DY | M | T C | R | KnDX | KnDY | KnM | K | T | C | D | v | F | w | bit | word |
| S1 | - | - | - | - | $\bullet$ | - | - | - | - | - | - | - | - | - | - | - | - |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  |  |  |  |

Description: The OR instruction parallel connects A contacts. It reads the current status of the given serial contacts and executes the OR operation on the acquired data together with the results from previous logic operations and saves the result in a cumulative register.

Example: Ladder diagram:


| Instruction code |  | Description |
| :---: | :---: | :---: |
| LD | DX1.0 | Load to DX1.0's A contact |
| OR | DX1.1 | Parallel connect to DX1.1's A contact |
| OUT | DY1.1 | Output to DY1.1 |


| NO. | - |  | ORI |  |  | - | S1 |  |  |  |  | Parallel connect B contact |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  |  |  |  |  | Word Device |  |  |  |  |  |  |  |  |  | External D. |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | bit | word |
| S1 | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| Notes when applying operand:  Instruction Step No. |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32-b |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-b |  |  |  |  | ep |

Description: The ORI instruction parallel connects B contacts. It reads the current status of the given serial contacts and executes OR operation on the acquired data together with the results from previous logic operations and saves the result in a cumulative register.

Example: Ladder diagram:


| Instruction code |  | Description |
| :---: | :---: | :---: |
| LD | DX1.0 | Load to DX1.0's A contact |
| ORI | DX1.1 | Parallel connect to DX1.1's B contact |
| OUT | DY1.1 | Output to DY1.1 |



Description: The ANB instruction executes the AND operation on previously saved logic operation result and current value in a cumulative register.

Example: Ladder diagram:


| Instruction code |  | Description |
| :---: | :---: | :---: |
| LD | DX1.0 | Load to DX1.0's A contact |
| ORI | DX1.1 | Parallel connect to DX1.1's B contact |
| LD | DX2.0 | Load to DX2.0's A contact |
| ORI | DX2.1 | Parallel connect to DX1.1's B contact |
| ANB |  | Serial connect two blocks |
| OUT | DY1.0 | Output to DY1.0 |


| NO. | - | ORB |  |  |  | - | No operand |  |  |  |  | Parallel connect loop block |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  |  |  |  |  | Word Device |  |  |  |  |  |  |  |  |  | External D. |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | bit | word |
|  | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| Notes when applying operand:  Instruction Step No. |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  | ORB |  | 1 Step |  |

Description: The ORB instruction executes the OR operation on previously saved logic operation result and the current value in a cumulative register.

Example: Ladder diagram:


| Instruction code |  | Description |
| :---: | :---: | :---: |
| LD | DX1.0 | Load to DX1.0's A contact |
| ANI | DX1.1 | Serial connect to DX1.1's B contact |
| LD | DX2.0 | Load to DX2.0's B contact |
| AND | DX2.1 | Parallel connect to DX2.1's A contact |
| ORB |  | Parallel connect two blocks |
| OUT | DY1.0 | Output to DY1.0 |

- MPS

| NO. | - |  | MPS |  |  | - | No operand |  |  |  |  | Saves it in stack |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  |  |  |  |  | Word Device |  |  |  |  |  |  |  |  |  | External D. |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | bit | word |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  |  |  |  |

Description: It saves the current value contained in the cumulative register in a stack. (Stack index increases by 1 )

|  | - | MRD |  |  |  | - | No operand |  |  |  |  | Read stack <br> (Stack index remain intact) |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  |  |  |  |  | Word Device |  |  |  |  |  |  |  |  |  | External D. |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | bit | word |
|  | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| Notes when applying operand: $\quad . \quad$ Instruction ${ }^{\text {Step No. }}$ |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  |  |  |  |

Description: It saves the logic operation result that previously saved in a stack in cumulative register. (Stack index remains intact)

- MPP

| NO. | - | MPP |  |  |  |  | No operand |  |  |  |  | Read stack |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  |  |  |  |  |  |  |  |  | rd | vic |  |  |  |  | Ext | al D. |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | bit | word |
|  | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| Notes when applying operand: $\quad$ Instruction ${ }^{\text {Step No. }}$ |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32- |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16- |  |  |  |  |  |

Description: It retrieves the last saved logic operation result and saves it in a cumulative register.
(Stack index decreases by 1)
Note: MPS instruction has to be worked with MPP. Otherwise, error occurs.

Example: Ladder diagram:


| Instruction code |  | Description |
| :---: | :---: | :---: |
| LD | DX1.0 | Load to DX1.0's A contact |
| MPS |  | Saves it in stack |
| AND | DX1.1 | Serial connect to DX1.1's A contact |
| OUT | DY1.1 | Output to DY1.1 |
| MRD |  | Read stack (Stack index remains intact) |
| AND | DX1.2 | Serial connect to DX1.2's A contact |
| OUT | DY1.2 | Output to DY1.2 |
| MPP |  | Read stack |
| AND | DX1.3 | Serial connect to DX1.3's A contact |
| OUT | DY1.3 | Output to DY1.3 |


| NO. | - | OUT |  |  |  | - | D |  |  |  |  | Output |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  |  |  |  |  | Word Device |  |  |  |  |  |  |  |  |  | External D. |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | bit | word |
| D | - | - | $\bullet$ | $\bullet$ | - | $\bullet$ | - | - | - | - | - | - | - | - | - | - | - | - |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32- |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16- |  |  |  |  |  |

Description: Output the logic operation result to the specified bit regardless of the operation result is TRUE of FALSE.

Example: Ladder diagram:


| Instruction code |  | Description |
| :---: | :---: | :---: |
| LD | DX1.0 | Load to DX1.0's A contact |
| ANI | DX1.1 | Serial connect to DX1.1's B contact |
| OUT | DY1.1 | Output to DY1.1 |


| NO. | - | SET |  |  |  | - | D |  |  |  |  | Fix actions (ON) |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  |  |  |  |  | Word Device |  |  |  |  |  |  |  |  |  | External D. |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | bit | word |
| D | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - | - | - | - | - | - | - | - |
| Notes when applying operand: ${ }^{\text {a }}$ ( Instruction ${ }^{\text {Step No. }}$ |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32-bi |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-w |  |  |  |  | tep |

Description: When SET instruction is executed, the specified bit will be on. The RST instruction can be used to set this bit to off. If the SET instruction is not executed, status of the specified bit remains the same.

Example: Ladder diagram:
DX1.0

| Instruction code |  | Description |
| :---: | :---: | :---: |
| LD | DX1.0 | Load to DX1.0's A contact |
| ANI | DX1.1 | Serial connect to DX1.1's B contact |
| OUT | DY1.1 | DY1.1 bit on |

RST

| $\begin{gathered} \text { NO. } \\ \hline- \end{gathered}$ | - | RST |  |  |  | - | D |  |  |  |  | Bit off |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  |  |  |  |  | Word Device |  |  |  |  |  |  |  |  |  | External D. |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | bit | word |
| D | - | $\bullet$ | $\bullet$ | $\bullet$ | - | $\bullet$ | - | - | - | - | $\bullet$ | $\bullet$ | - | - | - | - | - | - |
| Notes when applying operand:  Instruction Step No. |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32-b |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-b |  |  |  |  | tep |

Description: When RST instruction is executed, the specified bit will be off. If the specified device is word, then it will be cleared to 0 . If the RST instruction is not executed, status of the specified device remains the same.

Example: Ladder diagram:


| Instruction code |  | Description |
| :---: | :---: | :---: |
| LD | DX1.0 | Load to DX1.0's A contact |
| RST | DY1.1 | DY1.1 bit off |


| NO. | - | TMR |  |  |  | - | S1, S2 |  |  |  |  | Timer |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  |  |  |  |  | Word Device |  |  |  |  |  |  |  |  |  | External D. |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | bit | word |
| S1 | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| S2 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| Notes when applying operand: $\quad .$Instruction Step No. |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  | TMR |  | 2 Step |  |

Description: After a TMR instruction is executed, the specified timer switches to On and starts timing. When setup time is reached (present value $\geqq$ setup value):
NO (Normally Open) contact: closes;
NC (Normally Close) contact: opens.
Example: Ladder diagram:


| Instruction code |  | Description |
| :---: | :---: | :---: |
| LD | DX1.0 | Load to DX1.0's A contact |
| TMR | T5 K100 | Timer T5 is set to K100 |

CNT


Description: When the CNT instruction changes from Off to On, the coil of the counter assigned by it switches from Off to On, leading to its counting value increasing by 1. When setup count is reached (present value $\geqq$ setup value):
NO (Normally Open) contact: closes;
NC (Normally Close) contact: opens.
When the count settings of S2 is reached, the counter's contacts and counting values remain intact even when more counting pulse inputs are received. An RST instruction is required to restart counting or clear the value.

Example: Ladder diagram:


| Instruction code |  | Description |
| :---: | :---: | :---: |
| LD | DX1.0 | Load to DX1.0's A contact |
| CNT | C20 K100 | Counter C20 is set to K100 |


| NO. | - | END |  |  |  | - | No operand |  |  |  |  | Cyclic task ends |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  |  |  |  |  | Word Device |  |  |  |  |  |  |  |  |  | External D. |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | bit | word |
|  | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| Notes when applying operand: $\quad . \quad$ Instruction ${ }^{\text {Step No. }}$ |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  | END |  | 1 Step |  |

Description: The cyclic task's last instruction has to be an END instruction. PLC scans from address 0 to END instruction. Then, return to address 0 to scan again. When applying PLC Ladder Edit, END instruction will be added automatically.

| NO. | - | SRET |  |  |  | - | No operand |  |  |  |  | Sub program ends |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  |  |  |  |  |  |  |  |  | rd | vice |  |  |  |  |  | al D. |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | bit | word |
|  | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| Notes when applying operand: ${ }^{\text {a }}$ ( Instruction ${ }^{\text {Step No. }}$ |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  |  |  | tep |

Description: The last instruction in PLC subroutine has to be the SRET instruction. In subroutine, PLC will scan from address 0 to SRET instruction. Then, subroutine ends and the cyclic task continue execution.

| NO. | - | INV |  |  |  | - | No operand |  |  |  |  | Invert the operation result |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  |  |  |  |  | Word Device |  |  |  |  |  |  |  |  |  | External D. |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | bit | word |
|  | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| Notes when applying operand:  Instruction Step No. |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  | INV |  | 1 Step |  |

Description: Invert the logic operation result before the INV instruction and saves it in a cumulative register.

Example: Ladder diagram:


| Instruction code |  | Description |
| :---: | :---: | :---: |
| LD | DX1.0 | Load to DX1.0's A contact |
| INV |  | Inverse the operation result |
| OUT | DY1.0 | Output to DY1.0 |



Description: Acquire the rising edge status from the logic operation result which is before NP instruction, then store it in accumulative register.

Example: Ladder diagram:


| Instruction code |  | Description |
| :---: | :---: | :---: |
| LD | DX1.0 | Load to DX1.0's A contact |
| NP |  | Rising edge triggered |
| OUT | DY1.0 | Output to DY1.0 |


| NO. | - | PN |  |  |  | - | No operand |  |  |  |  | Falling edge triggered |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  |  |  |  |  | Word Device |  |  |  |  |  |  |  |  |  | External D. |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | bit | word |
|  | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| Notes when applying operand: ${ }^{\text {a }}$ ( Instruction ${ }^{\text {Step No. }}$ |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  | PN |  | 1 Step |  |

Description: Acquire the falling edge status from the logic operation result which is before PN instruction, then store it in the accumulative register.

Example: Ladder diagram:


| Instruction code |  | Description |
| :---: | :---: | :---: |
| LD | DX1.0 | Load to DX1.0's A contact |
| PN |  | Falling edge triggered |
| OUT | DY1.0 | Output to DY1.0 |


| NO. | - |  | NOP |  |  | - | No operand |  |  |  |  | No action |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  |  |  |  |  | Word Device |  |  |  |  |  |  |  |  |  | External D. |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | bit | word |
|  | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  | - |  | - |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  | NOP |  | 1 Step |  |

Description: The NOP instruction does not compute at all. After its execution, the logic operation result remains. If users desire to delete a statement in a program and keep the program size intact, then it can be replaced with an NOP instruction.

Example: Ladder diagram:


| Instruction code |  | Description |
| :---: | :---: | :---: |
| LD | DX1.0 | Load to DX1.0's A contact |
| NOP |  | No action |
| OUT | DY1.0 | Output to DY1.0 |

### 6.1.3 Application Instruction

■ LD

| NO. | D |  |  | ※ |  | - |  |  | 1, S2 |  |  |  | Con | tac | type | compa | LD* |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | De | vice |  |  |  |  |  |  | rd | vic |  |  |  |  | Ext | al D. |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | bit | word |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - [V] | - | - | - [V] | - | - |
| S2 | - | - | - | - | - | - | - | - | - | - | $\bullet$ | $\bullet$ | - [V] | - | - | - [V] | - | - |
| Notes when applying operand: ※ can be $=,>,<,<>, \leqq, \geqq$ |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  | DLD\% |  | 5 Step |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  | LD\% |  | 5 Step |  |

Description: S1: Data source device 1; S2:Data source device 2.
This instruction compares values stored in S1 and S2. When the operation result satisfies the condition, the contact turns on otherwise it does not turn on
The LD※ instruction may connect to a bus bar directily.

| 16-bit instruction | 32-bit instruction | Turn-on condition | Non-turn-on condition |
| :---: | :---: | :---: | :---: |
| $\mathrm{LD}=$ | $\mathrm{DLD}=$ | $\mathrm{S} 1=\mathrm{S} 2$ | $\mathrm{~S} 1 \neq \mathrm{S} 2$ |
| $\mathrm{LD}>$ | $\mathrm{DLD}>$ | $\mathrm{S} 1>\mathrm{S} 2$ | $\mathrm{~S} 1 \leqq \mathrm{~S} 2$ |
| $\mathrm{LD}<$ | $\mathrm{DLD}<$ | $\mathrm{S} 1<\mathrm{S} 2$ | $\mathrm{~S} 1 \geqq \mathrm{~S} 2$ |
| $\mathrm{LD}<>$ | $\mathrm{DLD}<>$ | $\mathrm{S} 1 \neq \mathrm{S} 2$ | $\mathrm{~S} 1=\mathrm{S} 2$ |
| $\mathrm{LD}<=$ | $\mathrm{DLD}<=$ | $\mathrm{S} 1 \leqq \mathrm{~S} 2$ | $\mathrm{~S} 1>\mathrm{S} 2$ |
| $\mathrm{LD}>=$ | $\mathrm{DLD}>=$ | $\mathrm{S} 1 \geqq \mathrm{~S} 2$ | $\mathrm{~S} 1<\mathrm{S} 2$ |

Note: It has to use the 32-bit instruction (DLD※) to compare the 32-bit counter (C200~C255).

| NO. | D |  | AND* |  |  | - | S1, S2 |  |  |  |  | Contact type compare AND※ |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  |  |  |  |  | Word Device |  |  |  |  |  |  |  |  |  | External D. |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | bit | word |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | $\bullet$ | $\bullet$ | - [V] | - | - | - [V] | - | - |
| S2 | - | - | - | - | - | - | - | - | - | $\bullet$ | $\bullet$ | $\bullet$ | - [V] | - | - | - [V] | - | - |
| Notes when applying operand: $\quad . \quad$ Instruction ${ }^{\text {Step No. }}$ |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  | DAND※ |  | 5 Step |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  | AND※ |  | 5 Step |  |

Description: S1: Data source device 1; S2: Data source device 2.
This instruction compares values stored in S1 and S2. When the comparing result satisfies the condition, the contact turns on.
The AND $※$ is a compare instruction serial connects to a contact.

| 16-bit instruction | 32-bit instruction | Turn-on condition | Not turn-on <br> condition |
| :---: | :---: | :---: | :---: |
| AND $=$ | DAND $=$ | $\mathrm{S} 1=\mathrm{S} 2$ | $\mathrm{~S} 1 \neq \mathrm{S} 2$ |
| AND $>$ | DAND $>$ | $\mathrm{S} 1>\mathrm{S} 2$ | $\mathrm{~S} 1 \leqq \mathrm{~S} 2$ |
| AND $<$ | DAND $<$ | $\mathrm{S} 1<\mathrm{S} 2$ | $\mathrm{~S} 1 \geqq \mathrm{~S} 2$ |
| AND $<>$ | $\mathrm{DAND}<>$ | $\mathrm{S} 1 \neq \mathrm{S} 2$ | $\mathrm{~S} 1=\mathrm{S} 2$ |
| AND < = | $\mathrm{DAND} \mathrm{<} \mathrm{=}$ | $\mathrm{~S} 1 \leqq \mathrm{~S} 2$ | $\mathrm{~S} 1>\mathrm{S} 2$ |
| AND $>=$ | DAND $>=$ | $\mathrm{S} 1 \geqq \mathrm{~S} 2$ | $\mathrm{~S} 1<\mathrm{S} 2$ |

Note: It has to use the 32-bit instruction (DAND※) to compare the 32-bit counter (C200~C255).

Example: When DX1.0 $=$ On and the value of C 10 equals K 200 , then DY1.0 $=\mathrm{On}$.
When DX1.1 = Off and the value of register D0 does not equal K-10, then DY1.1 $=\mathrm{On}$ and status remains.
When DX1.2 = On and value of 32-bit register D0 (D11) is less than 999,999 or M3 = On, then M50 = On.


- OR $\%$

| NO. | D |  | OR※ |  |  | - | S1, S2 |  |  |  |  | Contact type compare OR\% |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  |  |  |  |  | Word Device |  |  |  |  |  |  |  |  |  | External D. |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | bit | word |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | $\bullet$ | - | - [V] | - | - | - [V] | - | - |
| S2 | - | - | - | - | - | - | - | - | - | $\bullet$ | $\bullet$ | - | - [V] | - | - | - [V] | - | - |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  | R\% |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  | * |  |  |

Description: S1: Data source device 1; S2: Data source device 2.
When the comparing result satisfies the condition, the contact turns on.
The OR\% is a compare instruction parallel connects to a contact

| 16-bit instruction | 32-bit instruction | Turn-on condition | Non-turn-on condition |
| :---: | :---: | :---: | :---: |
| $\mathrm{OR}=$ | $\mathrm{DOR}=$ | $\mathrm{S} 1=\mathrm{S} 2$ | $\mathrm{~S} 1 \neq \mathrm{S} 2$ |
| $\mathrm{OR}>$ | $\mathrm{DOR}>$ | $\mathrm{S} 1>\mathrm{S} 2$ | $\mathrm{~S} 1 \leqq \mathrm{~S} 2$ |
| $\mathrm{OR}<$ | $\mathrm{DOR}<$ | $\mathrm{S} 1<\mathrm{S} 2$ | $\mathrm{~S} 1 \geqq \mathrm{~S} 2$ |
| $\mathrm{OR}<>$ | $\mathrm{DOR}<>$ | $\mathrm{S} 1 \neq \mathrm{S} 2$ | $\mathrm{~S} 1=\mathrm{S} 2$ |
| $\mathrm{OR}<=$ | $\mathrm{DOR}<=$ | $\mathrm{S} 1 \leqq \mathrm{~S} 2$ | $\mathrm{~S} 1>\mathrm{S} 2$ |
| $\mathrm{OR}>=$ | $\mathrm{DOR}>=$ | $\mathrm{S} 1 \geqq \mathrm{~S} 2$ | $\mathrm{~S} 1<\mathrm{S} 2$ |

Note: It has to use the 32-bit instruction (DOR※) to compare the 32-bit counter (C200 ~ C255).

Example: When DX1.1 = On or the current value of C10 does not equal K200, then DY1.0 = On. When DX1.2 and M30 are both On or the data in 32-bit register D100 (D101) is greater or equals $\mathrm{K} 100,000$, then $\mathrm{M} 60=\mathrm{On}$.



Description: S1: Data source device 1; D: Destination of data to be moved to.
When executing this instruction, data in S1 will be moved to D. If not, data in D remains the same.
When applying 32-bit instruction (e.g. application instruction MUL), users need to use the DMOV instruction to move the operation result and the current value of 32-bit high-speed counter.

Example: Users need to move 16-bit data with the MOV instruction.
When DX1.0 = Off, contents of D10 remain intact; if DX1.0 $=$ On, K10 will be sent to register D0.
When DX1.1 = Off, contents of D10 remain intact; if DX1.1 = On, T0's current value will be sent to register D10.
When DX1.2 = Off, content of (D31, D30) and (D41, D40) remain intact; If DX1.2 = On, the current value of (D21, D20) will be sent to register (D31, D30) and the value of C235 will be sent to register (D41, D40).


| NO. | - |  | BMOV |  |  | - | S1•D•n |  |  |  |  | Batch move data |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 005 | Bit Device |  |  |  |  |  | Word Device |  |  |  |  |  |  |  |  |  | External D. |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | bit | word |
| S1 | - | - | - | - | - | - | - | - | - | - | - | - | - [V] | - | - | - [V] | - | - |
| D | - | - | - | - | - | - | - | - | - | - |  | - | - [V] | - | - | - [V] | - | - |
| n | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - [V] | - | - | - [V] | - | - |
| Notes when applying operand:   |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  | - |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  | BMOV |  | 11 Step |  |

Description: S1: Start of source device; D: Start of target device; n: Length of transmission block. Content of the $\mathrm{n}^{\text {th }}$ register starting from the device specified in S is sent to the one specified in D.

Example: When DX1.1 = On, content of D0 ~ D4 will be sent to the five registers starting from D10, respectively.

| Dx1.1 |  |  |  |
| :--- | :--- | :--- | :--- | :--- |
| BMOV | D0 | D10 | K5 |



| NO. | - |  | FMOV |  |  | - | S1•D n |  |  |  |  | Multi move data |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  |  |  |  |  | Word Device |  |  |  |  |  |  |  |  |  | External D. |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | bit | word |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - [V] | - | - | - [V] | - | - |
| D | - | - | - | - | - | - | - | - | - | - |  | - | - [V] | - | - | - [V] | - | - |
| n | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - [V] | - | - | - [V] | - | - |
| Notes when applying operand:  Instruction Step No. |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  | - |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  | FMOV |  | 11 Step |  |

Description: S1: Start of source device; D: Start of target device; n: Length of transmission block. Content of the $\mathrm{n}^{\text {th }}$ register starting from the device specified in S is sent to the one specified in D. However, if the point number specified by $n$ exceeds the used range, only the one within the range will be sent.

Example: When DX1.1 = On, content of K 10 will be sent to the five consecutive registers starting from D10.



- ROR


Description: D: Device to be rotated; n: Number of bits to be rotated for a time. Right rotate n bits of digit contained in the device specified by D for one time.

Example: When DX1.1 changes from off to on, the 16 bits in D10 will be right rotated in unit of 4 bits as shown in figure below.


- ROL


Description: D: Device to be rotated; n: Number of bits to be rotated for a time.
Left rotate n bits of digit contained in the device specified by D for one time.
Example: When DX1.1 changes from off to on, the 16 bits in D10 will be left rotated in unit of 4 bits as shown in figure below.


CJ


Description: S: Target to be jumped to (conditional)
Users can use the CJ instruction to skip a section of statements in PLC program to reduce scan time. The CJ instruction can also be applied when two OUT instructions specify the same device.
If the program specified by pointer P appears before the CJ instruction, PLC might not be able to complete the scan. However, the CJ instruction can repeatedly specify same pointer $P$.
Device actions when executing the jump instruction:

1. Status of device $Y, M$ and $S$ remain intact before executing the jump instruction.
2. The 10 ms and 100 ms of timer stops timing.
3. Timer T192 ~ T199 used by subroutine keeps on timing and the output contact functions normally.
4. Counter stops counting.
5. If the clear instruction of timer is executed before jumping, then the device will be in clear status when executing the jump instruction.
6. Application instruction will not be executed.

Example: When DX1.0 = On, the program jumps from address 0 to N (the specified label P1) for execution and ignore all statements in between.
When DX1.0 $=$ Off, the program executes from address 0 downward in sequence as the common ones and ignores the CJ instruction.


CALL


Description: S: Name of subroutine to be called. The subroutine should be created before being called.
The CALL instruction can be used to call the same subroutine as many times as desired. The subroutine also can apply this instruction to call another eight layers of subroutines, including the original one.

| NO. | - | FOR |  |  |  | - | S |  |  |  |  | Nest loops start |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  |  |  |  |  | Word Device |  |  |  |  |  |  |  |  |  | External D. |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | bit | word |
| S | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| Notes on the use of operands:  Instruction Step No. |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32-b |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16- |  |  |  |  |  |

Description: S: The number of times the loop is to be executed.

NEXT

| NO. | - | NEXT |  |  |  |  | - |  |  |  |  | Nest loops end |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  |  |  |  |  | Word Device |  |  |  |  |  |  |  |  |  | External D. |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | bit | word |
| - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| Notes when applying operand: No operand is required. |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  | - |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  | NEXT |  | 1 Step |  |

Description: The FOR instruction specifies the FOR ~ NEXT loop to execute for N times. After exiting the FOR ~ NEXT loop, the program continues running.
The valid range is specified as $N=K 1 \sim K 32,767$. If the specified execution time is $N$ $\leqq K 1$, the time will be K1.
The CJ instruction can be used to exit the FOR ~ NEXT loop.
Followings are the possible errors:

1. The NEXT instruction precedes the FOR instruction.
2. The FOR instruction is executed without the NEXT instruction.
3. END and SRET instructions follow by the NEXT instruction.
4. FOR and NEXT instructions are not in pair.
5. The FOR ~NEXT loop can nest for up to five layers. If the nesting number exceeds the limit, grammar error might occur.

Example: Program A continues running the NEXT instruction after being repeated for three times When program $A$ is executed for one time, program $B$ is executed for four times. That is, program $B$ runs for 12 times ( $3 \times 4=12$ ) in total.


- ADD

| NO. | D |  |  |  |  |  |  |  | , S2, D |  |  |  |  |  | BIN | ddition |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | De | vic |  |  |  |  |  |  | rd | vice |  |  |  |  | Ext | al D. |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | bit | word |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - [V] | - | - | - [V] | - | - |
| S2 |  |  |  |  |  |  | - | - | - | - | - | - | - [V] | - | - | - [V] |  | - |
| D | - | - | - | - | - | - | - | - | - | - | - | - | $\bullet$ | - ${ }^{1}$ | - | - | - | - |
| Notes when applying operand: *1: It only supports 16-bit instruction. |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  | DADD |  | 7 Step |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  | ADD |  | 7 Step |  |

Description: S1: Summand; S2: Addend; D: Sum.
Add values in data sources S1 and S2 in BIN format and save the result in device D. The very first bit of each data represents it's positive (0) or negative (1). This enables algebraic addition operations, such as $3+(-9)=-6$.

Example 1: 16-bit BIN addition: When DX1.0 = On, add summand D0 and addend D10 and save the result in D20.

| Dx1.0 |  |  |  |
| :--- | :--- | :--- | :--- |
| $\mid$ | ADD | D0 | D10 |

Example 2: 32-bit BIN addition: When DX1.1 = On, add summand (D31, D30) and addend (D41, D40) and save the result in (D51, D50). (D30, D40 and D50 are the low 16-bit data; D31, D41 and D51 are the higher one.)

$$
\begin{array}{|l|l|l|l|}
\hline \text { Dx1.1 } \\
\hline
\end{array} \left\lvert\, \begin{array}{|l|l|l|}
\hline \text { DADD } & \text { D30 } & \text { D40 } \\
\hline
\end{array}\right.
$$

- SUB

| NO. | D |  |  | UB |  |  |  |  | , S2, D |  |  |  |  |  | N sub | tractio |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | it De | vic |  |  |  |  |  |  | ord | vice |  |  |  |  | Ext | al D. |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | bit | word |
|  | - | - | - | - | - | - | - | - | - | $\bullet$ | $\bullet$ | $\bullet$ | - [V] | - | - | - [V] | - | - |
|  |  |  |  |  |  |  | - | - | - | $\bullet$ | $\bullet$ | - | - [V] | $\bullet$ | - | $\bullet$ [V] |  | - |
|  | - | - | - | - | - | - | - | - | - | - | - | - | $\bullet$ | $\bullet^{* 1}$ | - | - | - | - |
| Notes when applying operand: *1:It only supports 16-bit instruction. |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  | DSUB |  | 7 Step |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  | SUB |  | 7 Step |  |

Description: S1: Minuend; S2: Subrahend; D: Difference.
Subtract values in data sources S1 and S2 in BIN format and save the result in device $D$. The very first bit of each data represents it's positive sign (0) or negative sign (1). This enables algebraic addition operations, such as $3+(-9)=-6$.

Example 1: 16-bit BIN subtraction: When DX1.0 $=$ On, subtract the value of D10 from D0 and save the result in D20.


Example 2: 32-bit BIN subtraction: When DX1.1 = On, subtract the value of (D41, D40) from (D31, D30) and save the result in (D51, D50). (D30, D40 and D50 are the low 16-bit data; D31, D41 and D51 are the higher one.)

| Dx1.1 |
| :--- | :--- | :--- | :--- |$|$| DSUB | D30 | D40 | D50 |
| :--- | :--- | :--- | :--- |

MUL


Description: S1: Multiplicand; S2: Multiplier; D: Product.
Multiply values in data source S1 and S2 in signed binary and save it in device D. When applying 16-bit and 32-bit operation, please pay attention to the sign bit of data in S1, S2 and D.
16-bit BIN multiplication operation:


Sign bit $=0$ indicataes positive number; sign bit $=1$ indicates negative number.
32-bit BIN multiplication operation:


Example: Multiply 16-bit register D0 and D10 and save the outcome in 32-bit register. The higher 16 -bit is saved in D21 and the lower 16-bit is saved in D20. On/off of the very left bit indicates the positive and negative status of the result.

| DX1.0 |
| :---: | :---: | :---: | :---: |$|$| MUL | D0 | D10 |
| :---: | :---: | :---: |


| NO. | D |  |  | IV |  | - |  |  | 1, S2, D |  |  |  |  |  | BIN divid | ivision |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | De | vic |  |  |  |  |  |  | d |  |  |  |  |  |  | al D. |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | bit | word |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - [V] | - | - | - [V] | - | - |
| S2 |  |  |  |  |  |  | - | - | - | - | - | - | - [V] | - | - | - [V] |  | - |
| D | - | - | - | - | - | - | - | - | - | - | - | - | $\bullet$ | $\bullet^{* 1}$ | - | - | - | - |
| Notes when applying operand: 16-bit instruction D operand takes consecutive 2 devices 32-bit instruction D operand takes consecutive 4 devices *1:It only supports 16-bit instruction. |  |  |  |  |  |  |  |  |  |  |  |  | 32-bi |  | Instr | SIV |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  | DIV |  | 7 Step |  |

Description: S1: Dividend; S2: Divisor; D: Quotient and remainder.
Data source S 1 is divided by S 2 in binary format (signed) and the quotient and remainder will be saved in D. When applying 16-bit and 32-bit operation, please pay attention to the sign bit of data in S1, S2 and D.
When divisor is 0 , it will not execute the instruction:


32-bit BIN division operation:


Example: Devide 16-bit register D0 and D10 and the result will be a 16-bit quotient and a 16-bit remainder. Save the quotient in D20 and remainder in D21. On/off of the very left bit indicates the positive and negative status of the result.

| DX1.0 |
| :--- | :--- | :--- | :--- |$|$| DIV | D0 | D10 | D20 |
| :--- | :--- | :--- | :--- |

INC


Description: D: target device.
When executing this instruction, the value in the specified device D will plus 1 every time it is scanned by the program. For 16-bit operation, the sum of 32,767 and 1 is $-32,768$; For 32 -bit operation, the sum of $2,147,483,647$ and 1 is $-2,147,483,648$.

Example: When DX1.0 is Off then On, value in D0 will increase by 1 automatically.


- DEC

| NO. | D |  |  | C |  |  |  |  | D |  |  |  |  |  | inus | (BI |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | De | vic |  |  |  |  |  |  | d D | ice |  |  |  |  | Ext | al D. |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | bit | word |
| D | - | - | - | - | - | - | - | - | - | - | $\bullet$ | - | $[\mathrm{V}]$ | - | - | - | - | - |
| Notes when applying operand: 32-bit instruction D operand takes consecutive 2 points |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  | DDEC |  | 3 Step |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  | CED |  | 3 Step |  |

Description: D: target device.
When executing this instruction, the value in the specified device $D$ will be minus 1 every time it is scanned by the program. For 16 -bit operation, the sum of $-32,768$ minus 1 is 32,767 ; For 32-bit operation, the sum of $-2,147,483,648$ minus 1 is 2,147,483,647.

Example: When DX1.0 is Off then On, value in D0 will decrease by 1 automatically.


| NO. | D | WAND |  |  |  |  | S1, S2, D |  |  |  | AND operation |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  |  |  |  |  | Word Device |  |  |  |  |  |  |  |  |  | External D. |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | bit | word |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - [V] | - | - | - [V] | - | - |
| S2 | - | - | - | - | - | - | - | - | - | - | - | - | - [V] | - | - | - [V] | - | - |
| D | - | - | - | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  | DWAND |  | 7 Step |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  |  | ND | 7 Step |  |

Description: S1: Data source device 1; S2: Data source device 2; D: Operation result.
Do AND operation on data sources S1 and S2 and save its result in D. Any value in AND operation shows 0 , the result is 0 .

Example: When DX1.1 = On, do AND operation on 16-bit D0 and D2. Then, save the result in D4.

| DX1.1 |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
|  | Wind | WNAD | D0 | D2 |



| NO. | D | WOR |  |  |  |  | S1, S2, D |  |  |  | OR operation |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  |  |  |  |  | Word Device |  |  |  |  |  |  |  |  |  | External D. |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | bit | word |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - [V] | - | - | - [V] | - | - |
| S2 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | $\bullet$ | - [V] | - | - | - [V] | - | - |
| D | - | - | - | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  | DWOR |  | 7 Step |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  | WOR |  | 7 Step |  |

Description: S1: Data source device 1; S2: Data source device 2; D: Operation result. Do OR operation on data sources S1 and S2 and save its result in D. Any value in OR operation is 1 , the result is 1 .

Example: When DX1.1 = On, do OR operation on 16-bit D0 and D2. Then, save the result in D4.

| DX1.1 |
| :---: | :--- | :--- | :--- | :--- |$|$| WOR | D0 | D2 |
| :--- | :--- | :--- |



- WXOR

| NO. | D | WXOR |  |  |  |  | S1, S2, D |  |  |  | XOR operation |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  |  |  |  |  | Word Device |  |  |  |  |  |  |  |  |  | External D. |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | bit | word |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | $\bullet$ | - [V] | $\bullet$ | - | - [V] | - | - |
| S2 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | $\bullet$ | - [V] | - | - | - [V] | - | - |
| D | - | - | - | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  | DWXOR |  | 7 Step |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  | WXOR |  | 7 Step |  |

Description: S1: Data source device 1; S2: Data source device 2; D: Operation result.
Do XOR operation on data sources S1 and S2 and save its outcome in D. In XOR operation, if both values are the same, the result will be 0 , if not, the result will be 1 .

Example: When DX1.1 = On, do XOR operation on 16-bit D0 and D2. Then, save the result in D4.



FADD

| 022 | - | FADD |  |  |  | - | S1, S2, D |  |  |  | Floating point number addition |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  |  |  |  |  |  |  |  |  | d | vic |  |  |  |  | Exte | al D. |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | bit | word |
| S1 | - | - | - | - | - | - | - | - | - | - | - | - | - [V] | - | - | - [V] | - | - |
| S2 | - | - | - | - | - | - | - | - | - | - | - | - | - [V] | - | - | - [V] | - | - |
| D | - | - | - | - | - | - | - | - | - | - | - | - | - [V] | - | - | - [V] | - | - |
| Notes when applying operand:  Instruction Step No. |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  | D |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  | - |  |  |

Description: S1: Summand; S2: Addend; D: Sum.
Add the value in register specified by S1 and S2 and save the sum in register specified by D. All operations are executed in floating point number format.

Example 1: When DX1.1 = On, save the sum of two floating point numbers (D1, D0) and two floating point numbers (D3, D2) in (D11, D10).

| DX1.1 |
| :--- | :--- | :--- | :--- | :--- |$|$| FADD | D0 | D2 |
| :--- | :--- | :--- |

Example 2: When DX1.1 = On, save the sum of F1.234568 and floating points (D3, D2) in (D11, D10).


| 023 | - | FSUB |  |  |  | - | S1, S2, D |  |  |  | Binary floating point number subtarction |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  |  |  |  |  |  |  |  |  | d | evic |  |  |  |  | Exter | al D. |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | bit | word |
| S1 | - | - | - | - | - | - | - | - | - | - | - | - | - [V] | - | - | - [V] | - | - |
| S2 | - | - | - | - | - | - | - | - | - | - | - | - | - [V] | - | - | - [V] | - | - |
| D | - | - | - | - | - | - | - | - | - | - | - | - | - [V] | - | - | - [V] | - | - |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  | UB |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  | - |  |  |

Description: S1: Minuend; S2: Subtrahend; D: Difference.
Subtarct the value in register specified by S1 by the value in register specified by S2 and save the outcome in register specified by D. All operations are executed in floating point number format.

Example 1: When DX1.1 = On, subtract floating point numbers (D3, D2) from (D1, D0) and save the result in (D11, D10).


Example 2: When DX1.1 = On, subtract floating point numbers (D3, D2) from F1.234568 and save the result in (D11, D10).

| DX1.1 |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
|  | FSUB | F1.234568 | D2 | D10 |

FMUL

| 024 | － | FMUL |  |  |  |  | S1，S2，D |  |  |  | Floating point number multiplication |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  |  |  |  |  |  |  |  |  | d D | vic |  |  |  |  | Exte | al D． |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | bit | word |
| S1 | － | － | － | － | － | － | － | － | － | － | － | － | －［V］ | － | － | －［V］ | － | － |
| S2 | － | － | － | － | － | － | － | － | － | － | － | － | －［V］ | － | － | －［V］ | － | － |
| D | － | － | － | － | － | － | － | － | － | － | － | － | －［V］ | － | － | －［V］ | － | － |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32－bit |  |  | UL |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16－bit |  |  | － |  |  |

Description：S1：Multiplier；S2：Multiplier；D：Product
Multiply the value contained in register specified by S1 and S2 and save the product in register specified by D．All operations are executed in floating point number format．

Example 1：When DX1．1＝On，save the product of the floating point numbers（D1，D0）multiply floating point numbers（D3，D2）in（D11，D10）．

| Dx1．1 |  |  |  |  |
| :---: | :--- | :--- | :--- | :--- |
| $⿴ 囗 十 \mid$ | FMUL | D0 | D2 | D10 |

Example 2：When DX1．1＝On，save the product of F1． 234568 mutiply floating point numbers （D3，D2）in（D11，D10）．


| $025$ | D | FDIV |  |  | - |  | S1, S2, D |  |  |  | Floating point number division |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  |  |  |  |  |  |  |  |  | d D | vic |  |  |  |  | Exte | nal D. |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | bit | word |
| S1 | - | - | - | - | - | - | - | - | - | - | - | - | - [V] | - | $\bullet$ | - [V] | - | - |
| S2 | - | - | - | - | - | - | - | - | - | - | - | - | - [V] | - | - | - [V] | - | - |
| D | - | - | - | - | - | - | - | - | - | - | - | - | - [V] | - | - | $\bullet$ [V] | - | - |
| Notes when applying operand: ${ }^{\text {a }}$ ( Instruction ${ }^{\text {Step No. }}$ |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  | DIV |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  | - |  |  |

Description: S1: Dividend; S2: Divisor; D: Quotient.
Devide the value in the register specified by S1 and S2 and save the quotient in register specified by D . All operations are executed in floating point number format.If the value in S 2 is 0 , then the instruction is ignored with the error message of "computing error".

Example 1: When DX1.1 = On, save the remainder of the floating point numbers (D1, D0) divided by floating point numbers (D3, D2) in (D11, D10).

| Dx1.1 |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
| \|fin | FDIV | D0 | D2 | D10 |

Example 2: When DX1.1 = On, divide F1.234568 by floating point number (D3, D2). Then, save the outcome in (D11, D10).

| Dx1.1 |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
|  | FDIV | F1.234568 | D2 | D10 |

FSIN


Description: S1: Specified source value (floating point number); D: Result acquired from SIN value (floating point number).
Acquire SIN value from the radian specified by $S$ and save in the register specified by $D$. The following figure shows the relation of radian and result:


S: radian data; R:result (SIN value)
Example: When M12 = On, acquire SIN value from the radian of (D11, D10) and save in (D21, D20), which is in floating point number format.


- FCOS

| NO. | - |  | FC |  |  | - |  |  | S1, D |  |  |  |  | ps | pera num | on in flo ber for | ting <br> at |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | De | vice |  |  |  |  |  |  | rd | vic |  |  |  |  | Ext | al D. |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | bit | word |
| S1 | - | - | - | - | - | - | - | - | - | - | - | - | - [V] | - | - | - [V] | - | - |
| D | - | - | - | - | - | - | - | - | - | - | - | - | - [V] | - | - | - [V] | - | - |
| Notes when applying operand: S operand takes 2 consecutive devices D operand takes 2 consecutive devices |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  | FCOS |  | 5 Step |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  | - |  | - |  |

Description: S1: Specified source value (floating point number); D: Acquire COS value (floating point number)
Acquire COS value from the radian specified by $S$ and save in the register specified by $D$. The following figure shows the relation of radian and result:


Example: When M12 = On, acquire COS value from RAD value of (D11, D10) and save in (D21, D20), which is in floating point number foramt.



Description: S1: Specified source value (floating point number); D: Acquire TAN value (floating point number)
Acquire TAN value from the radian specified by $S$ and save in the register specified by $D$. The following figure shows the relation of radian and result:


Example: When M12 = On, acquire TAN value from FAD value of (D11, D10) and save in (D21, D20), which is in floating point number foramt.



Description: S: Source of specified sine value (floating point number); D: Reault of acquired radian (floating point number).
ASIN value $=\sin ^{-1} ;$ the following figure shows the relation of input data andresult.


S: input data (sine); R: result of ASIN value (radian)
The sine value specified by $S$ operand has to be between -1.0 and +1.0 . If the value is not within the range, then this instruction will not be executed.

Example: When M12 = On, acquire ASIN value from (D11, D10) and save in (D21, D20), which is in floating point number format.

| M12 |
| :--- | :--- | :--- | :--- |

FACOS


Description: S: Source of specified cosine value (floating point number); D: Result of acquired ACOS value (floating point number)
ACOS value $=\cos ^{-1}$; the following figure shows the relation of input data and result.


S: input data (cosine); R: result of ACOS value (radian)
The cosine value specified by $S$ operand has to be between -1.0 and +1.0 . If the value is not within the range, then this instruction will not be executed.

Example: When M12 = On, acquire ACOS value from (D11, D10) and save in (D21, D20), which is in floating point number format.

| M12 |  |  |  |  |
| :--- | :--- | :--- | :--- | :---: |


| NO. 031 | - |  | FAT | AN |  | - |  |  | S1, D |  |  |  |  |  | pera num | on in flo ber for | ating <br> at |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | Devid | vice |  |  |  |  |  |  | rd | vice |  |  |  |  | Ext | al D. |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | bit | word |
| S1 | - | - | - | - | - | - | - | - | - | - | - | - | - [V] | - | - | - [V] | - | - |
| D | - | - | - | - | - | - | - | - | - | - | - | - | - [V] | - | - | - [V] | - | - |
| Notes when applying operand: <br> S operand takes 2 consecutive devices and in floating point number format <br> D operand takes 2 consecutive devices |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  | FATAN |  | 5 Step |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  | - |  | - |  |

Description: S: Source of specified tangent value (floating point number); D: Radian result of acquired ATAN value (floating point number)
ATAN value $=\tan ^{-1}$; the following figure shows the relation of input data and result.


S : input data (tangent); R: result of ATAN value (radian)
Example: When M12 = On, acquire ATAN value from (D11, D10) and save in (D21, D20), which is in floating point number format.

| M12 |
| :--- | :--- | :--- | :--- |$|$| FATAN | D10 | D20 |
| :--- | :--- | :--- |

ZRST

| NO. | - | ZRST |  |  |  | - | D1, D2 |  |  |  |  | Zone reset |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 032 | Bit Device |  |  |  |  |  |  |  |  |  | ord | vice |  |  |  |  | Ext | I. |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | bit | word |
| D1 | - | $\bullet$ | - | $\bullet$ | - | - | - |  |  |  | $\bullet$ | $\bullet$ | - | - | - | - | - | - |
| D2 | - | - | - | - | - | - | - |  |  |  | $\bullet$ | $\bullet$ | $\bullet$ | - | - | - | - | - |
| Notes when applying operand:  Instruction Step No. |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32- |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16- |  |  |  |  |  |

Description: D1: Start device of zone reset; D2: Ending device of zone reset ZRST command supports 16-bit and 32-bit counters at the same time. When D1 operand ID is smaller than D2 operand ID, only the device specified by D2 is reset.

Example: When DX1.0 = On, auxiliary relays M300 ~ M399 are reset to Off.
When DX1.1 = On, 16-bit counters C0 ~ C127 are all reset (Set the value to 0 and reset contacts and coils to Off).
When DX2.0 $=$ On, counters T0 $\sim$ T127 are all reset (Set the value to 0 and reset contacts and coils to Off).
When DX1.2 $=$ On, data registers D0 $\sim$ D100 are all reset to 0 .


DECO

| NO. | - |  | DECO |  |  |  | S1, D, n |  |  |  |  | Decoder |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  |  |  |  |  |  |  |  |  | rd | vice |  |  |  |  | Ext | al D. |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | bit | word |
| S | - | $\bullet$ | $\bullet$ | - | - | - | - | - | - | - | $\bullet$ | - | - [V] | - | - | - | - | - |
| D1 | - | - | $\bullet$ | - | - | - | - | - | - | - | - | $\bullet$ | - [V] | - | - | - | - | - |
| D2 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | $\bullet$ | - | - | - | - | - | - |
| Notes when applying operand:  Instruction Step No. |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  |  |  |  |

Description: S: Source device for decoding; D: Device for saving decoded value; n: Decoding bit length.
Use the lower $n$ bit in source device $S$ to decode and save the result with the $2^{n}$ bit length in device D.

Example: When $D$ is a bit device, $n=1 \sim 8$. If $n=0$ or $n>8$, error occurs.
When $\mathrm{n}=8$, this instruction can decode up to $2^{8}=256$ points. (After decoding, please make sure the same range of storage device is not used by different devices.); When DX1.0 = On, DECO instruction decodes values in DX2.0 ~ DX2.0 to M100 ~ M107. When the data source is 1 (bit 1 is on) +2 (bit 2 is on) $=3$, the $3^{\text {rd }}$ bit ( M 103 ) from M100 is set to 1 . When the DECO instruction is complete and DX1.0 is Off, status that has been decoded remains.


ENCO

| NO. | - | ENCO |  |  |  |  | S1, D, n |  |  |  |  | Encoder |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  |  |  |  |  | Word Device |  |  |  |  |  |  |  |  |  | External D. |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | bit | word |
| S | - | $\bullet$ | $\bullet$ | - | - | - | - | - | - | - | $\bullet$ | $\bullet$ | - [V] | - | - | - | - | - |
| D1 | - | $\bullet$ | - | - | - | - | - | - | - | - | $\bullet$ | $\bullet$ | - [V] | - | - | - | - | - |
| D2 | - | - | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - | - |
| Notes when applying operand:  Instruction Step No. |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  | ENCO |  | 5 Step |  |

Description: S: Source device for encoding; D: Device for saving encoded value; n: Encoding bit length.
Use the lower $2^{n}$ bit length in source device $S$ to encode and save the result in device $D$. If there is more than 1 bit in device $S$ is 1 , it will only process the lowest bit 1.

Example: When S is a bit device, $\mathrm{n}=1 \sim 8$. If $\mathrm{n}=0$ or $\mathrm{n}>8$, error occurs. When $\mathrm{n}=8$, this instruction can encode up to $2^{8}=256$ points. When DX1.0 $=$ On, ENCO instruction will encode data ( $\mathrm{M} 0 \sim \mathrm{M} 7$ ) and save in lower 3-bit (b2 ~b0) of D0. Bits that are not used in $\mathrm{D} 0(\mathrm{~b} 15 \sim \mathrm{~b} 3)$ will be set to 0 . When ENCO instruction is complete and DX1.0 is Off, status in device $D$ remains.


| NO. | D |  | BON |  |  |  | S1, D, n |  |  |  |  | Monitor specified bit status |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  |  |  |  |  | Word Device |  |  |  |  |  |  |  |  |  | External D. |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | bit | word |
| S | - | - | - | - | - | - | - | - | - | - | $\bullet$ | $\bullet$ | - [V] | - | - | - | - | - |
| D | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| n | - | - | - | - | - | - | - | - | - | $\bullet$ | - |  | - | - | - | - | - | - |
| Notes when applying operand:  Instruction Step No. |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  | DBON |  | 5 Step |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  | BON |  | 5 Step |  |

Description: S: Source device; D: Device for saving value; n: Monitoring bit.
Example: When DX1.0 = On, if the value of the $15^{\text {th }}$ bit in $D 0$ is 1 , then $M 0=O n$. If the value is 0 , then M0 = Off. If DX1.0 is Off, M0 remains unchanged.


D0


D0


| 036 | - |  | ALT |  |  | - | D |  |  |  |  | ON/OFF alternate |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  |  |  |  |  | Word Device |  |  |  |  |  |  |  |  |  | External D. |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | bit | word |
| D | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - | - | - | - | - | - | - | - |
| Notes when applying operand: $\quad$ Instruction ${ }^{\text {Step No. }}$ |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32- |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16- |  |  |  |  |  |

Description: D: Target device.
When executing ALT instruction, D alternates On between Off.
Example: If DY1.0 is off, when DX1.1 changes from Off to On for the first time, DY1.0 $=$ On. When D1.X0 changes from Off to On for the second time, DY1.0 = Off.



Description: S1: Channel selection (K0 ~ K31); S2: Output voltage The AO instruction can be applied to output the voltage via analog output module.

Example: When DX1.0 = On, the output voltage of CH 1 analog output module is 100 (Unit is changed in accordance with different control mode.)

| DX1.1 |  |  |  |
| :--- | :--- | :--- | :--- |
|  | AO | K1 | K100 |


| $038$ | - |  | AI |  |  | - | S1, S2 |  |  |  |  | Analog input |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  |  |  |  |  | Word Device |  |  |  |  |  |  |  |  |  | External D. |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | bit | word |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - | - | - | - |
| S2 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| Notes when applying operand:  Instruction Step No. |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  | AI |  | 5 Step |  |

Description: S1: Channel selection (K0 ~ K31); S2: Input voltage.
Example: When DX1.0 = On, D100 will display the analog input value of CH 1

| DX 1.1 |  |
| :---: | :--- | :--- | :--- |$|$| Al | K 1 |
| :--- | :--- |

### 6.1.4 Single-axis motion instruction

PLC issues motion control instruction via special register $W$ and special relay R. Motion kerne can percieve the change of PLC instruction by monitoring the register. Then, the system controls the motion through DMCNET communication. IMP editor will program the commonly used motion control to motion instruction. When PLC issues the motion instruction, the parameters will be set to the corresponding register position.

| NO. | - |  | SVON |  |  | - | S1, S2 |  |  |  |  | Servo ON |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  |  |  |  |  | Word Device |  |  |  |  |  |  |  |  |  | External D. |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | bit | word |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - | - | - | - |
| S2 | - | - | $\bullet$ | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| Notes when applying operand: $\quad$ Instruction Step No. |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32- |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16 |  |  | ON |  |  |

Description: S1: No. of servo axis (K0 ~ K31); S2: Control flag of Servo ON/OFF.
When SVON instruction is being executed, servo drive of node number S1 will be on/off in accordance with S2 status.

Example: When DX1.1 = On for the first time, the first servo axis is enabled. When DX1.1 = On for the second time, the first servo axis is disabled.


UNIT

| NO. | - | UNIT |  |  |  |  | S1, S2 |  |  |  |  | Speed unit of single axis |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 051 | Bit Device |  |  |  |  |  |  |  |  |  | rd | vice |  |  |  |  | Ext | al D. |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | bit | word |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - | - | - | - |
| S2 | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  |  |  |  |

Description: S1: No. of servo axis (K1 ~ K36); S2: Unit setting (0: PUU/s; 1: \%; 2: mm/min). When applying single-axis motion, the UNIT instruction can be used to select the speed unit.

Example: When DX1.1 = On, the speed unit of the first axis is mm.

| DX1.1 |  |  |  |
| :--- | :--- | :--- | :--- |
|  |  | UNIT | K1 |

- SCUR

| NO. | - |  | SCUR |  |  | - | S1, S2 |  |  |  |  | Acceleration/deceleration curve setting |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 050 | Bit Device |  |  |  |  |  | Word Device |  |  |  |  |  |  |  |  |  | External D. |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | bit | word |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - | - | - | - |
| S2 | - | - | $\bullet$ | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| Notes when applying operand:  Instruction Step No. |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32-b |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-b |  |  |  |  |  |

Description: S1: No. of servo axis (K1~K36); S2: Acceleration/deceleration curve type (On: S-Curve, Off: T-Curve).
The SCUR instruction can be used to change the acceleration/deceleration curve type.

Example: When DX1.1 = On, the first axis applies S-curve acceleration/deceleration.


TADC


Description: S1: No. of servo axis (K1 ~ K36); S2: Acceleration (Unit: 1 ms); S3: Deceleration (Unit: 1 ms )
When GTADC instruction is executed, the acceleration time is the time between motor stop and the highest speed. And the deceleration time is the time between the highest speed and motor stop (it can be set via Quick start interface).

Example: Assuming that the max. speed of Axis 1 is set to 3000 rpm via Quick start interface, when DX1.0 $=$ On, its motion unit will be percentage, acceleration and deceleration time is 0.3 seconds and the axis will run 20 mm with the speed of 2000 rpm .



SLMT


Description: S1: No. of servo axis (K1 ~ K36); S2: Positive software limit (unit: 0.001 mm ); S3: Negative software limit (unit: 0.001 mm ).

Example: When the SDSTP instruction is executed, servo drive's positive limit position of station number S1 will be S2 and its negative limit position will be S3. Note: This instruction shall work with the SLMTON instruction.

## SLMTON

| $055$ | - |  | SLMTON |  |  | - | S1, S2 |  |  |  |  | Software limit activation |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  |  |  |  |  | Word Device |  |  |  |  |  |  |  |  |  | External D. |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | bit | word |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| S2 | - | - | $\bullet$ | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  | SLM | ON |  |  |

Description: S1: No. of servo axis (K1 ~ K36); S2: off-Disable software limit / on-Enable software limit.

Example: When DX1.1 is on for the first time, reverse software limit of the first servo axis is set to 0.1 mm , forward software limit is set as -0.3 mm and the function of software limit will be enabled. When DX1.1 is on for the second time, the software limit will be disabled.


- COORD

| NO. | - |  | COOR | OR |  | - |  |  | 1, S2 |  |  |  |  |  | rdina | s set |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | it De | vic |  |  |  |  |  |  | rd | vice |  |  |  |  | Ext | nal D. |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | bit | word |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| S2 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - | - | - | - |
| Notes when applying operand: S2 operand takes 2 consecutive devices |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  | - |  | - |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  | COODR |  | 7 Step |  |

Description: S1: No. of servo axis (K1~K36); S2: The set position (unit: 0.001 mm ).
When the COORD instruction is executed, the specified coordinate of servo axis will be changed to S2.

Example: When DX1.1 = On, current position of the first axis will be changed to 1000 (unit: 0.001 mm ).



Description: S1: No. of servo axis (K1 ~ K36): S2: Homing mode; S3: Offset distance (unit: 0.001 mm ).
When the HOME instruction is executed, the specified servo axis will do homing by the specified homing method. Then, use the offset value set by S3 and set S3 as the origin coordinate.
Note: When applying homing mode, switch of positive/negative limit and homing signal shall be connected to the servo drive.

Example: When DX1.15 = On, the first servo axis should search the homing point with homing mode 35 and set the position as 0.010 mm .

| DX1.15 |
| :---: | :---: | :---: | :---: | :---: |$|$| HOME | K1 | K35 |
| :--- | :--- | :--- |



Description: S1: No. of servo axis (K1 ~ K36).
When servo alarm occurs, the ALRM instruction can be used to clear the alarm.
Example: When DX1.1 = On, alarm of the first servo axis will be cleared.


| NO. | - | ESTP |  |  |  | - | S1 |  |  |  |  | Emergency stop |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  |  |  |  |  | Word Device |  |  |  |  |  |  |  |  |  | External D. |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | bit | word |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - | - | - | - |
| Notes when applying operand:  Instruction Step No. |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  | - |  | - |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  | ESTP |  | 3 Step |  |

Description: S1: No. of servo axis (K1 ~ K36).
When the ESTP instruction is executed, the specified servo will decelerate from the highest speed to stop.

Example: When DX1.15 = On, the fisrt servo axis will immediately decelerate to stop.


For avoiding dangers, emergency stop shall have the following functions:

1. The emergency stop signal shall trigger servo DI of emergency stop.
2. The emergency stop signal should cut off the servo power circuit.
3. Please install the safety circuit according to the actual requirement.

- SDSTP

| NO. | - |  | SDSTP |  |  | - | S1 |  |  |  |  | Decelerate to stop |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 060 | Bit Device |  |  |  |  |  | Word Device |  |  |  |  |  |  |  |  |  | External D. |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | bit | word |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - | - | - | - |
| Notes when applying operand: ${ }^{\text {a }}$ ( |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  | SD | TP |  |  |

Description: S1: No. of servo axis (K1 ~ K36).
When the SDSTP instruction is executed, servo drive of node number S1 will decelerate to stop.

Example: When DX1.1 = On, the first servo axis will decelerate to stop in 0.04 seconds.


- AXRPM

| NO. | - |  | AXR | RP |  |  |  |  | S1, D |  |  |  | Acce | ss | otor' | curre | spe |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | De | vic |  |  |  |  |  |  | rd | vice |  |  |  |  | Ext | nal D. |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | bit | word |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - | - | - | - |
| D | - | - | - | - | - | - | - | - | - |  | - | - | - | - | - | - | - | - |
| Notes when applying operand: D operand takes 2 consecutive devices |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  | AXRPM |  | 7 Step |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  | - |  | - |  |

Description: S1: No. of servo axis (K1~K36).
Users can acquire motor's current speed via the AXRPM instruction.
Example: When DX1.1 = On, D100 and D101 will display current speed of the first servo axis.

| DX1.1 |  |  |  |
| :---: | :---: | :---: | :---: |
|  | AXRPM | K1 | D100 |

－AXTQR

| NO． | － |  | AXTQR |  |  | － | S1，D |  |  |  |  | Access motor＇s current torque |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 062 | Bit Device |  |  |  |  |  | Word Device |  |  |  |  |  |  |  |  |  | External D． |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | bit | word |
| S1 | － | － | － | － | － | － | － | － | － | － | － | － | $\bullet$ | － | － | － | － | － |
| D | － | － | － | － | － | － | － | － | － |  | － | － | － | － | － | － | － | － |
| Notes when applying operand：${ }_{\text {a }}$（ Instruction ${ }^{\text {Step No．}}$ |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32－bit |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16－bit |  | AX | QR |  |  |

Description：S1：No．of servo axis（K1～K36）；D：Torque of servo axis（\％）．
Users can acquire the motor＇s current output torque via the AXTQR instruction．
Example：When DX1．1＝On，D100 displays the current torque of the first servo axis．

| DX1．1 |  |  |  |
| :--- | :--- | :--- | :--- |
| $⿴ 囗 十 \mid$ | AXTRQ | K1 | D100 |

－RSVP

| NO． | － |  |  | VP |  | － |  |  | 1，S2 |  |  |  |  | ces | serv | para | eters |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | De | vic |  |  |  |  |  |  | ord | vice |  |  |  |  |  | al D． |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | bit | word |
| S1 | － | － | － | － | － | － | － | － | － | $\bullet$ | － | － | － | － | － | － | － | － |
| S2 |  |  |  |  |  |  |  |  |  | － |  |  | $\bullet$ |  |  |  |  |  |
| Notes when applying operand： D operand takes 2 consecutive devices |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No． |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32－bit |  | RSVR |  | 7 Step |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16－bit |  | － |  | － |  |

Description：S1：No．of servo axis（K1～K36）；S2：Servo parameters groups x 1000 ＋parameter No．

- SVR

| $\frac{\mathrm{NO} .}{\frac{\mathrm{NO}}{063-1}}$ | - |  | SV | R |  | - |  |  | 1, S2 |  |  |  |  |  | the r from | urne ervo | value |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | Devid | vice |  |  |  |  |  |  | rd | vice |  |  |  |  | Ext | al D. |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | bit | word |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| S2 |  |  |  |  |  |  |  |  |  | $\bullet$ |  |  | - |  |  |  |  |  |
| Notes when applying operand: D operand takes 2 consecutive devices |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  | RSVR |  | 7 Step |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  | - |  | - |  |

Description: S1: No. of servo axis (K1~K36); S2: Accessing the storage position of servo parameters.
Users can access servo parameters via the RSVP instruction and acquire the returned value via the SVR instruction. The servo parameter will not be changed promtly. Thus, issue RSVP, WSVP and SVR instructions after the parameter setting is complete.

Example: When $\mathrm{M} 0=\mathrm{On}$, access parameter P2-18 of servo axis 1 and write this value to D100 and D101. Then, set M1 to On.


■ WSVP

| NO. | - |  |  | VP |  | - |  | S1 | , S2 , |  |  |  | Writ | ite-i | serv | param | eters |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | De | vic |  |  |  |  |  |  | rd | vice |  |  |  |  | Exter | al D. |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | bit | word |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| S2 |  |  |  |  |  |  |  |  |  | $\bullet$ |  |  | - |  |  |  |  |  |
| D | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - | - | - | - |
| Notes when applying operand: S3 operand takes 2 consecutive devices |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  | WSVR |  | 7 Step |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  | - |  | - |  |

Description: S1: No. of servo axis (K1 ~ K36); S2: Servo parameters group x 1000 + parameter No.; D: Write in parameters Users can write servo parameters via the WSVP instruction. The servo parameter will not be changed promtly. Thus, issue RSVP and WSVP instructions after the parameter setting is complete. This condition can only be applied for one axis.

Example: When $\mathrm{M} 0=\mathrm{On}, \mathrm{P} 2-18$ of servo axis 1 is set to $258(0 \times 0102)$. Then, M 1 is on.


It is suggested to apply write-in parameters function when servo off.

- SVSTS

| NO. | - |  | SVSTS |  |  | - | S1, D |  |  |  |  | Access servo DO status |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 065 | Bit Device |  |  |  |  |  | Word Device |  |  |  |  |  |  |  |  |  | External D. |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | bit | word |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| D | - | - | - | - | - | - | - | - | - |  | - | - | - | - | - | - | - | - |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  |  |  |  |

Description: S1: No. of servo drive (K1 ~ K36); D: DO status of servo axis.
Users can acquire digital output status of the servo drive via the SVITS instruction.
Example: When DX1.1 = On, the digital output status of the first servo drive will be saved in D100.

| DX1.1 |  |  |  |
| :--- | :--- | :--- | :--- |
|  | SVSTS | K1 | D100 |

- SVITS

| NO. | - |  |  | ITS |  | - | S1, D |  |  |  |  | Access servo DI status |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  |  |  |  |  | Word Device |  |  |  |  |  |  |  |  |  | External D. |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | bit | word |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| D | - | - | - | - | - | - | - | - | - |  | - | - | $\bullet$ | - | - | - | - | - |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  |  |  |  |

Description: S1: No. of servo axis (K1 ~ K36); D: DI status of servo axis
Users can acquire digital input status of the servo drive via the SVITS instruction.
Example: When DX1.1 = 0, the digital input status of the first servo drive will be saved in D100.

| DX1.1 |
| :--- | :--- | :--- | :--- |$|$| SVITS | K1 | D100 |
| :--- | :--- | :--- |

- RCBL

| NO. | - |  | RCBL |  |  | - | S1, D |  |  |  |  | Access the buffer usage |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  |  |  |  |  | Word Device |  |  |  |  |  |  |  |  |  | External D. |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | bit | word |
| S1 | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| D | - | - | - | - | - | - | - | - | - |  | - | - | - | - | - | - | - | - |
| Notes when applying operand:  Instruction Step No. |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32-b |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-b |  |  |  |  |  |

Description: S1: No. of servo axis (K1 ~ K36); D: Buffer usage
The RCBL instruction can be used to access current buffer status.
Example: When DX1.1 = On, save the buffer usage in D100.

| Dx1.1 |  |  |  |
| :---: | :---: | :---: | :---: |
|  |  | RCBL | K1 |

- RPOS

| NO. | - | RPOS |  |  |  | - | S1, S2 |  |  |  |  | Access the actual position of the motor |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  |  |  |  |  | Word Device |  |  |  |  |  |  |  |  |  | External D. |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | bit | word |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - | - | - | - |
| S2 | - | - | - | - | - | - | - | - | - |  | - | - | - | - | - | - | - | - |
| Notes when applying operand: <br> D operand takes consecutive 2 points |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  | RPOS |  | 7 Step |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  | - |  | - |  |

Description: S1: No. of servo axis (K1~K36); S2: Actual position of servo axis (unit: 0.001 mm ). Users can acquire the motor's actual position via the RPOS instruction.
Note: Through the encoder, servo motor sends the feedback coordinates to the servo drive. And that coordinate is called the actual position.

Example: When DX1.1 = On, the first motor's feedback position will be saved to (D101, D100).


- LPOS

| NO. | - |  | LP | OS |  | - |  |  | 1, S2 |  |  |  | Access th | the | axial | struct | po |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | De | vice |  |  |  |  |  |  | ord | vice |  |  |  |  | Ext | al D. |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | bit | word |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - | - | - | - |
| S2 | - | - | - | - | - | - | - | - | - |  | - | - | - | - | - | - | - | - |
| Notes when applying operand: D operand takes 2 consecutive devices |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  | OS | 7 Step |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  |  |  | - |  |

Description: S1: No. of servo axis (K1 ~ K36); S2: Instruction position issued by motion control card (unit: 0.001 mm ).
When issuing any motion instructions, DMCNET master will divide the path into several nodes and issue several instructions to reach the target position. And when the instruction is sent every 1 ms , the LPOS instruction can be used to acquire the node position of current instruction.

Example: When DX1.1 = On, instruction position of the first servo axis will be saved to (D101, D100).


TPOS

| NO. | - | TPOS |  |  |  | - | S1, S2 |  |  |  |  | Access the axial target position |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  |  |  |  |  | Word Device |  |  |  |  |  |  |  |  |  | External D. |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | bit | word |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| S2 | - | - | - | - | - | - | - | - | - |  | - | - | - | - | - | - | - | - |
| Notes when applying operand: <br> D operand takes 2 consecutive devices |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  | TPOS |  | 7 Step |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  | - |  | - |  |

Description: S1: No. of servo axis (K1 ~ K36); S2: Target position of servo axis (unit: 0.001 mm ).
The TPOS instruction can be used to acquire the target position
Note: The final position specified by the motion instruction is called target position.
Example: When DX1.1 = 0, target instruction of the first servo axis will be saved in (D101, D100).

| DX1.1 |  |
| :--- | :--- | :--- | :--- |$|$| TPOS | K1 | D100 |
| :--- | :--- | :--- |

- MOTS

| NO. | - | MOTS |  |  |  | - | S1, D |  |  |  |  | Access the status of motion instruction |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  |  |  |  |  | Word Device |  |  |  |  |  |  |  |  |  | External D. |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | bit | word |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - | - | - | - |
| D | - | - | - | - | - | - | - | - | - |  | - | - | - | - | - | - | - | - |
| Notes when applying operand:  Instruction Step No. |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  | - |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  |  |  | 5 Step |  |

Description: S1: No. of servo axis (K1~K36); D: Status of motion instruction The MOTS instruction can be used to acquire the status of servo axis.

Example: When DX1.1 = On, D100 displays the status of the first servo axis.


ALE

| NO. | - | ALE |  |  |  | - | S1, D |  |  |  |  | Access servo drive error code(s) |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 072 | Bit Device |  |  |  |  |  | Word Device |  |  |  |  |  |  |  |  |  | External D. |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | bit | word |
| S1 | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| D | - | - | - | - | - | - | - | - | - |  | - | - | - | - | - | - | - | - |
| Notes when applying operand: $\quad . \quad$ Instruction ${ }^{\text {Step No. }}$ |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  | ALE |  | 5 Step |  |

Description: S1: No. of servo axis (K1~K36); D: Error code of servo axis The ALE instruction can be used to acquire the error code of servo drive.

Example: When DX1.1 = On, D100 displays the error code of the first servo axis.

| DX1.1 |  |  |
| :---: | :---: | :---: | :---: |
| ALE | K1 | D100 |

- JOG

| NO. | - |  |  | G |  |  |  | S1, | S2, S |  |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | De | vic |  |  |  |  |  |  | rd | vice |  |  |  |  | Ext | al D. |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | bit | word |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| S2 | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| S3 | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| Notes when applying operand: S2 operand takes 2 consecutive devices |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  | JOG |  | 11 Step |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  | - |  | - |  |

Description: S1: No. of servo axis (K1~K36); S2: Jog speed (default unit: PUU/s; it can be changed by the instruction); S3: Operation direction When the JOG instruction is executed, the motor specified by S 1 instruction will accelerate then runs at the constant speed when it reaches the speed specified by S2. After the JOG instruction is complete, the motor starts to decelerate to stop.

Example: When DX1.1 = On, the first servo axis will run with the speed of 1000000 PUU/s in reverse direction.


| NO. | - |  |  | VA |  | - |  |  | , S2, S |  |  |  |  |  | solu | motio |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | De | vic |  |  |  |  |  |  | ord | vice |  |  |  |  | Ext | al D. |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | bit | word |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - | - | - | - |
| S2 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| S3 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| Notes when applying operand: S2 operand takes 2 consecutive devices S3 operand takes 2 consecutive devices |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  | MOVA |  | 11 Step |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  | - |  | - |  |

Description: S1: No. of servo axis (K1 ~ K36); S2: motion speed (default unit: PUU/s, it can be changed by the instruction); S3: Target position.
When the MOVA instruction is executed, the motor of node number S1 runs at the speed set by S2. Then, it stops when reaching the position specifiied by S3.

Example: When $\mathrm{M} 0=\mathrm{On}$, the first motor runs with the speed of $1000000 \mathrm{PUU} / \mathrm{s}$ to the position of 10 mm . When the first motor reaches the position, DY1.1 is On.


- MOVR


Description: S1: No. of servo axis (K1 ~ K36); S2: motion speed (default unit: PUU/s, it can be changed by the instruction); S3: Motion target.
When the MOVR instruction is executed, the motor with node number S1 runs at the speed set by S 2 and stops when reaching the position (current position + S3).

Example: When $\mathrm{M} 0=$ On, the first motor runs with the speed of 1000000 PUU/s to the position (current position +10 mm ). Then DY1.1 is On.


■ MOVPOS

| NO. | - |  | MOV | PO |  | - |  |  | 1, S2 |  |  |  | Position | c | ange | uring | pera |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | De | vic |  |  |  |  |  |  | rd | vice |  |  |  |  | Ext | al D. |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | bit | word |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| S2 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| Notes when applying operand: S2 operand takes 2 consecutive devices |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  | MOVPOS |  | 7 Step |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  | - |  | - |  |

Description: S1: No. of servo axis (K1 ~ K36); S2: Motion position.
When the MOVPOS instruction is executed, servo axis of node number S1 will update its target position to the one set by S2; This instruction can only be applied in absolute motion

Example: When DX1.1 = On, the target position of the first servo axis will be changed to 3.000 mm .

| DX1.1 |  |  |
| :---: | :---: | :---: | :---: |
| MOVPOS | K1 | K3000 |

- MOVSPD


Description: S1: No. of servo axis (K1 ~ K36); S2: motion speed (default unit: PUU/s, it can be changed by the instruction.)
When the MOVSPD instruction is executed, servo axis of node number S1 will change to the speed set by S 2 . This instruction can be applied in single-axis motion (absolute) only.

Example: When DX1.1 = O n, speed of the first servo motor will be changed to 1280000 PUU/s.


■ SPD

| NO. | - |  | SP | D |  | - |  |  | 1, S2 |  |  |  |  |  | peed | ontro |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | De | vice |  |  |  |  |  |  | rd | vice |  |  |  |  | Ext | al D. |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | bit | word |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - | - | - | - |
| S2 | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| Notes when applying operand: S2 operand takes 2 consecutive devices |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  | SPD |  | 7 Step |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  | - |  | - |  |

Description: S1: No. of servo axis (K1 ~ K36); S2: Motion speed (default unit: rmp)
When the SPD instruction is executed, servo axis of node number S1 will accelerate first. Then, it runs at the constant speed when reaching the speed set by S2.

Example: When DX1.1 = On, the first servo motor runs with the speed of 100 rpm in forward direction; When DX1.1 = Off, the first servo motor will decelerate to stop.

| $\stackrel{\text { DX1.1 }}{ }$ |  |  |
| :---: | :---: | :---: |
| -T- SPD | K1 | K100 |
| Dx1.1 |  |  |
| $\rightarrow \downarrow$ SDSTP | K1 |  |

TRQ

| NO. | - | TRQ |  |  |  |  | S1, S2 |  |  |  |  | Torque control |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  |  |  |  |  | Word Device |  |  |  |  |  |  |  |  |  | External D. |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | bit | word |
| S1 | - | - | - | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - |
| S2 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| Notes when applying operand: S2 operand takes 2 consecutive devices |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  | TRQ |  | 7 Step |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  | - |  | - |  |

Description: S1: No. of servo axis (K1~K36); S2: Output target torque ( $\pm 1000$ ) (\%).
When the TQR instruction is executed, servo axis of node number S1 outputs the torque that specified by S 2 .

Example: When DX1.1 = on, the first servo motor runs with the rated torque of $300 \%$ in forward direction.


- RSPD

| NO. | - |  | RS | PD |  | - |  |  | S1, D |  |  |  |  | ces | the | rrent | peed |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | Devid | vice |  |  |  |  |  |  | rd | vice |  |  |  |  | Ext | al D. |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | bit | word |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| D | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| Notes when applying operand: <br> D operand takes 2 consecutive devices |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  | RSPD |  | 7 Step |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  | - |  | - |  |

Description: S1: No. of servo axis (K1~K36); D: Servo axis speed (unit: $0.001 \mathrm{~mm} / \mathrm{min}$ ). RSPD instruction can be used to acquire the motor speed in linear motion.

Example: When DX1.1 = On, speed of the first servo axis in linear motion will be saved to (D101, D100).


### 6.1.5 Interpolation Motion Instruction

IMP system supports multi-axis synchronous motion. Functions like linear interpolation of any two or three axes, helical interpolation of any three axes or continuous interpolation can be applied in the same motion card.


Parameters setting table of grouping motion:

|  | GUNIT | GSCUR | GTADC | ANGLE | DIR | PITCH | DEPTH | CENTER | ENDXY |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| MOVLA | $\Delta$ | $\Delta$ | $\Delta$ | - | - | - | - | - | - |
| MOVLR | $\Delta$ | $\Delta$ | $\Delta$ | - | - | - | - | - | - |
| CIRCAA | $\Delta$ | $\Delta$ | $\Delta$ | $\bullet$ | $\Delta$ | - | - | $\bullet$ |  |
| CIRCAR | $\Delta$ | $\Delta$ | $\Delta$ | $\bullet$ | $\Delta$ | - | - | $\bullet$ |  |
| CIREAA | $\Delta$ | $\Delta$ | $\Delta$ | $\bullet$ | $\Delta$ | - | - | - | $\bullet$ |
| CIREAR | $\Delta$ | $\Delta$ | $\Delta$ | $\bullet$ | $\Delta$ | - | - | - | $\bullet$ |
| CIRCEA | $\Delta$ | $\Delta$ | $\Delta$ | - | $\Delta$ | - | - | $\bullet$ | $\bullet$ |
| CIRCER | $\Delta$ | $\Delta$ | $\Delta$ | - | $\Delta$ | - | - | $\bullet$ | $\bullet$ |
| HELIXA | $\Delta$ | $\Delta$ | $\Delta$ | - | $\bullet$ | $\bullet$ | $\bullet$ | $\bullet$ | - |
| HELIXR | $\Delta$ | $\Delta$ | $\Delta$ | - | $\bullet$ | $\bullet$ | $\bullet$ | $\bullet$ | - |

-: Compulsory / $\Delta$ : Option / -: N/A

## GSET



Description: S1: Group No. (K1~K40); S2: Card No.; S3: Setting of the applied axis (bit). Before applying the interpolation function, the GSET instruction has to be used to assign the applied axes as a group.

Example: When DX1.1 = On, the second and third axis of card no. 0 will be assign as motion group 3.

| DX1.1 |  |  |  |  |
| :--- | :--- | :--- | :--- | :--- |
| H. | GSET | K3 | K0 | K6 |



- GUNIT

| NO. | - |  |  | NIT |  | - |  |  | 1, S2 |  |  |  | Grou | up | etting | of spe | d un |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | De | vic |  |  |  |  |  |  | ord | vice |  |  |  |  | Ext | al D. |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | bit | word |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| S2 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - | - | - | - |
| Notes when applying operand: |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  | - |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  | GUINT |  | 5 Step |  |

Description: S1: Group No. (K1 ~ K40); S2: Unit setting (0: PUU/s; 1: \%; 2: mm/min).
When applying group interpolation function, the GUNIT instruction can be used to select the speed unit.
Example: When DX1.1 = On, unit of the first motion group is $\mathrm{mm} / \mathrm{min}$.

| DX1.1 |  |  |  |
| :--- | :--- | :--- | :--- |
|  | GUNIT | K1 | K2 |

- GSCUR

| NO. | - |  | GSCUR |  |  | - | S1, S2 |  |  |  |  | Group setting of acceleration/deceleration curve |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  |  |  |  |  | Word Device |  |  |  |  |  |  |  |  |  | External D. |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | bit | word |
| S1 | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| S2 | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  | UR |  |  |

Description: S1: Group No. (K1~K40); S2: Control flag of acceleration/deceleration curve (Off: T-curve; On: S-curve).
When applying group interpolation function, the GSCUR instruction can be used to select acceleration/deceleration smoothing curve.
Example: When DX1.1 = On, the motion group 1 will be set as S-curve acceleration/deceleration.


- GTADC


Description: S1: Group No. (K1 ~ K40); S2: Acceleration time (unit: ms); S3: Deceleration time (unit: ms).
When applying group interpolation, the GTADC instruction can be used to set the acceleration/deceleration time.
Example: When DX1.1 = On, the acceleration and deceleration time of motion group 3 is 0.03 seconds and 0.04 seconds, respectively.

| DX1.1 |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
|  | GTADC | K3 | K30 |  |

- ANGLE

| NO. | - |  | ANGLE |  |  | - | S1, S2 |  |  |  |  | Arc angle |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $104$ | Bit Device |  |  |  |  |  | Word Device |  |  |  |  |  |  |  |  |  | External D. |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | bit | word |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| S2 | - | - | - | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - |
| Notes when applying operand:  Instruction Step No. |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  | - |  | - |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  | ANGLE |  | 5 Step |  |

Description: S1: Group No. (K1 ~ K40); S2: Arc angle (unit: 0.1 degree)
When users wish to apply the arc motion instruction, the ALGLE instruction can be used to set the included angle of arc.
Note: This instruction shall work with the arc interpolation instruction.
Example: When DX1.1 = On, the arc angle of motion group 3 will be 300 degrees.

| DX1.1 |  |  |
| :---: | :---: | :---: |
| H\|A | ANGLE | K3 |



Description: S1: Group No. (K1 ~ K40); S2: Arc direction (0: Clockwise; 1: Counterclockwise).
When users wish to use arc motion instruction, the DIR instruction can be used to set the arc direction.
Note: This instruction shall work with the arc interpolation instruction.
Example: When DX1.1 = On, the arc direction of motion group 3 will be clockwise.


- PITCH


Description: S1: Group No. (K1 ~ K40); S2: Helix pitch (unit: 0.001 mm).
When users wish to apply helical motion instruction, the PITCH instruction can be used to set the helical pitch.

Example: When DX1.1 = On, the helix pitch of motion group 3 will be 1.5 mm .


- DEPTH

| NO. | - |  | DEP | TH |  | - |  |  | 1, S2 |  |  |  |  |  | Helix | epth |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | De | vice |  |  |  |  |  |  | rd | vice |  |  |  |  | Ext | al D. |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | bit | word |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| S2 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| Notes when applying operand: S2 operand takes 2 consecutive devices |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  | DEPTH |  | 7 Step |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  | - |  | - |  |

Description: S1: Group No. (K1 ~ K40); S2: Helix depth (unit: 0.001 mm).
When users wish to apply helical motion instruction, the DEPTH instruction can be used to set the total helix depth.

Example: When DX1.1 = On, the helix depth of motion group 3 will be 20 mm .


CENTER

| NO. | - | CENTER |  |  |  |  |  | S1, S2, S3 |  |  |  |  | Arc's circle center |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 108 | Bit Device |  |  |  |  |  |  |  |  |  |  | ord | vice |  |  |  |  | Ext | al D. |
|  | DX | DY | M | T | C | R |  | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | bit | word |
| S1 | - | - | - | - | - | - |  | - | - | - | $\bullet$ | - | - | - | - | - | - | - | - |
| S2 | - | - | - | - | - | - |  | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| S3 | - | - | - | - | - | - |  | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| Notes when applying operand: S2 operand takes 2 consecutive devices S3 operand takes 2 consecutive devices |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  | CENTER |  | 11 Step |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  | - |  | - |  |

Description: S1: Group No. (K1 ~ K40); S2: Arc's circle center on X-axis (unit: 0.001 mm ); S3: Arc's circle center on Y-axis (unit: 0.001 mm ).
When users wish to apply arc motion instruction, the CENTER instruction can be used to set the circle center.
Note: This instruction shall work with the arc interpolation instruction.
Example: When DX1.1 = On, the arc's circle center of motion group 3 will be (150.00, 10.00).

| DX1.1 |  |  |  |
| :---: | :---: | :---: | :---: |
| H. |  |  |  |
| CENTER | K3 | K15000 | K1000 |

- ENDXY

| NO. | - |  |  | DX |  | - |  | S1, | S2, S |  |  |  |  |  | d poi | of |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | D | vic |  |  |  |  |  |  | rd | vice |  |  |  |  |  |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | bit | word |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - | - | - | - |
| S2 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| S3 | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| Notes when applying operand: <br> S2 operand takes 2 consecutive devices <br> S3 operand takes 2 consecutive devices |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  | ENDXY |  | 11 Step |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  | - |  | - |  |

Description: S1: Group No. (K1 ~ K40); S2: End point of arc on X-axis (unit: 0.001 mm ); S3: End point of arc on Y-axis (unit: 0.001 mm ).
When users wish to apply arc motion instruction, the ENDXY instruction can be used to set the end point of arc.
Note: This instruction shall work with arc interpolation instruction.
Example: When DX1.1 = On, the end point of arc of motion group 3 will be (150.000, 1.000).

| -14-ENDXY | K3 | K15000 | K1000 |
| :---: | :---: | :---: | :---: |

- MOVP


Description: S1: Group No. (K1 ~ K40); S2: No. of target axis (K1 ~ K12); S3: Target position (unit: 0.001 mm ).
When users wish to apply multi-axis synchronous function, the MOVP instruction can be used to set the target position of each axis.

Example: When DX1.1 = On, the target position of axis 2 in motion group 3 is 13 mm .

| DX1.1 |
| :---: | :---: | :---: | :---: |$|$| MOVP | K3 | K2 | K13000 |
| :--- | :--- | :--- | :--- | :--- |

- MOVLA


Description: S1: Group No. (K1 ~ K40); S2: Target speed (default unit: PUU/s, it can be set by GUNIT instruction).
To move to absolute position by multi-axis linear motion, the MOVLA instruction can be used to activate the function.

Example: When DX1.1 = On:

1. Motion card no. 0 and servo drives of node number 2 and 3 will be grouped into motion group 3.
2. Speed unit of motion group 3 will be $\mathrm{mm} / \mathrm{min}$.
3. The acceleration and deceleration time of motion group 3 will be 0.3 and 0.03 seconds respectively.
4. Target position of axis 1 will be 10.000 mm .
5. Target position of axis 2 will be 15.000 mm .
6. Motion group 3 is triggered to execute linear interpolation of two-axis (absolute position).


- MOVLR


Description: S1: Group No. (K1 ~ K40); S2: Target speed (default unit: PUU/s, it can be set by GUNIT instruction.)
To move to the relative position by multi-axis linear motion, the MOVLR instruction can be used to activate the function.

Example: When DX1.1 = On:

1. Motion card no. 0 and servo drives of node number 2 and 3 will be grouped into motion group 3.
2. Speed unit of motion group 3 will be $\mathrm{mm} / \mathrm{min}$.
3. The acceleration and deceleration time of motion group 3 will be 0.3 and 0.03 seconds respectively.
4. The incremental position of axis 1 will be 10.000 mm .
5. The incremental position of axis 2 will be 15.000 mm .
6. Motion group 3 is triggered to execute linear interpolation of two-axis (relative position).


- CIRCAA

| NO. 113 | - | CIRCAA |  |  |  | - | S1, S2 |  |  |  |  | Arc motion (with the known absolute coordinate of circle center and angle). |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  |  |  |  |  | Word Device |  |  |  |  |  |  |  |  |  | External D. |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | bit | word |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| S2 | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| Notes when applying operand: S2 operand takes 2 consecutive devices |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  | CIRCAA |  | 7 Step |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  | - |  | - |  |

Description: S1: Group No. (K1 ~ K40); S2: Target speed (default unit: PUU/s, it can be set by GUNIT instruction).
When users wish to apply arc interpolation of two-axis, with the known absolute coordinate of circle center and included angle of arc, the CIRCAA instruction can be used to activate this function.


Example: When DX1.1 = On:

1. Motion card no. 0 and servo drives of node number 2 and 3 will be grouped into motion group 3.
2. The circle center position of motion group 3 is $(3.500,3.000) \mathrm{mm}$.
3. The arc angle of motion group 3 is 300 degrees.
4. Motion group 3 is triggered to execute arc interpolation of two-axis (absolute position).


- CIRCAR

| NO. | - | CIRCAR |  |  |  | - | S1, S2 |  |  |  |  | Arc motion (with the known relative coordinate of circle center and angle) |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  |  |  |  |  | Word Device |  |  |  |  |  |  |  |  |  | External D. |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | bit | word |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| S2 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| Notes when applying operand: S2 operand takes 2 consecutive devices |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  | CAR | 7 Step |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  |  |  | - |  |

Description: S1: Group No. (K1 ~ K40); S2: Target speed (default unit: PUU/s, it can be set by Gunit instruction).
When users wish to apply arc interpolation of two-axis, with the known distance between the arc's circle center and current point and the included angle, the CIRCAR instruction can be used to activate the function.

Example: When DX1.1 = On:

1. Motion card no. 0 and servo drives of node number 2 and 3 will be grouped into motion group 3.
2. The circle center position of motion group 3 is (current position $X+3.500$, current position $\mathrm{Y}+3.000$ ) mm.
3. The arc angle of motion group 3 is 300 degrees.
4. Motion group 3 is triggered to execute arc interpolation of two-axis (relative position).


## - CIREAA

| NO. | - | CIREAA |  |  |  |  |  | S1, S2 |  |  |  |  | Arc motion (with the known absolute coordinate of arc end point and angle) |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  |  |  |  |  |  | Word Device |  |  |  |  |  |  |  |  |  | External D. |  |
|  | DX | DY | M | T | C | R |  | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | bit | word |
| S1 | - | - | - | - | - | - |  | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| S2 | - | - | - | - | - | - |  | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| Notes when applying operand: S2 operand takes 2 consecutive devices |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  | CIREAA |  | 7 Step |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  | - |  | - |  |

Description: S1: Group No. (K1 ~ K40); S2: Target speed (default unit: PUU/s, it can be set by GUNIT instruction).
To move to the absolute position by arc interpolation of two-axis, with the known coordinate of end point and included angle of arc, the CIREAA instruction can be used to activate this function.


Actual End Position=Specified End Position


Actual End Position<>Specified End Position Radius=Present Position To Center

Example: When DX1.1 = On:

1. Motion card no. 0 and servo drives of node number 2 and 3 will be grouped into motion group 3.
2. The end point of motion group 3 is $(3.500,3.000) \mathrm{mm}$.
3. The arc angle of motion group 3 is 300 degrees.
4. Motion group 3 is triggered to execute arc interpolation of two-axis (absolute position).


## - CIREAR

| NO. <br> 115 | - |  | CIR | EA |  | - |  |  | 1, S2 |  |  |  | Arc relati | mo |  | h the e of gle) | nown |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | De | vic |  |  |  |  |  |  | rd | vice |  |  |  |  | Ext | al D. |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | bit | word |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| S2 | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| Notes when applying operand: S2 operand takes 2 consecutive devices |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  | CIREAR |  | 7 Step |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  | - |  | - |  |

Description: S1: Group No. (K1 ~ K40); S2: Target speed (default unit: PUU/s, it can be set by GUNIT instruction).
To move to the relative position by arc interpolation of two-axis, with the known coordinate of end point and the included angle of arc, the CIREAR instruction can be used to activate the function.

Example: When DX1.1 = On:

1. Motion card no. 0 and servo drives of node number 2 and 3 will be grouped into motion group 3.
2. The end point of motion group 3 is (current position $X+3.500$, current position $Y$ $+3.000) \mathrm{mm}$.
3. The arc angle of motion group 3 is 300 degrees.
4. Motion group 3 is triggered to execute arc interpolation of two-axis (relative position).


- CIRCEA

| NO. <br> 116 | - | CIRCEA |  |  |  | - | S1, S2 |  |  |  |  | Arc motion (with the known absolute coordinate of arc's circle center and end point) |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  |  |  |  |  | Word Device |  |  |  |  |  |  |  |  |  | External D. |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | bit | word |
| S1 | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| S2 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| Notes when applying operand: S2 operand takes 2 consecutive devices |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  | EA | 7 Step |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  |  |  | - |  |

Description: S1: Group No. (K1 ~ K40); S2: Target speed (default unit: PUU/s, it can be set by GUNIT instruction).
When users wish to apply arc interpolation of two-axis, with the known absolute position of arc's circle center and end point, the CIRCEA instruction can be used to activate this function.

Example: When DX1.1 = On:

1. Motion card no. 0 and servo drives of node number 2 and 3 will be grouped into motion group 3.
2. The end point of motion group 3 is $(3.500,3.000) \mathrm{mm}$.
3. The arc's circle center of motion group 3 is $(0.500,0.000) \mathrm{mm}$.
4. Motion group 3 is triggered to execute arc interpolation of two-axis (absolute position).


- CIRCER

| NO. 117 | - | CIRCER |  |  |  | - | S1, S2 |  |  |  |  | Arc motion (with the known relative coordinate of arc' circle center and end point) |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  |  |  |  |  | Word Device |  |  |  |  |  |  |  |  |  | External D. |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | bit | word |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| S2 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| Notes when applying operand: S2 operand takes 2 consecutive devices |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  | CIR | ER | 7 Step |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  |  |  | - |  |

Description: S1: Group No. (K1 ~ K40); S2: Target speed (default unit: PUU/s, it can be set by GUNIT instruction).
To move to the relative position by arc interpolation of two-axis, with the known coordinate of arc's circle center and end point, the CIRCER instruction can be used to trigger this function.

Example: When DX1.1 = On:

1. Motion card no. 0 and servo drives of node number 2 and 3 will be grouped into motion group 3.
2. The end point of motion group 3 is (current position $X+3.500$, current position $Y$ +3.000 mm.
3. The arc' s circle center of motion group 3 is (current position $X+0.500$, current position $Y+0.000$ ) mm.
4. Motion group 3 is triggered to execute arc interpolation of two-axis (relative position).


- HELIXA


Description: S1: Group No. (K1 ~ K40); S2: Target speed (default unit: PUU/s, it can be set by GUNIT instruction).
To move to the absolute position by helical interpolation of three-axis, the HELIXA instruction can be used to activate this function.


Example: When DX1.1 = On:

1. Motion card no. 0 and servo drives of node number 2 and 3 will be grouped in motion group 3.
2. Motion group 3 will upwardly rotate 1.5 mm for one rotation.
3. The target position of upward rotation for motion group 3 is 20.000 mm .
4. Motion group 3 will be triggered for executing three-axis helical motion (absolute position) with the speed of 100 PUU.


- HELIXR

| NO. | - |  | HE | IX |  | - |  |  | 1, S2 |  |  |  |  | lic | moti | (rel | ve) |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | De | vic |  |  |  |  |  |  | rd | vice |  |  |  |  | Ext | al D. |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | bit | word |
| S1 | - | - | - | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - |
| S2 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - | - | - | - |
| Notes when applying operand: S2 operand takes 2 consecutive devices |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  | HELIXE |  | 7 Step |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  | - |  | - |  |

Description: S1: Group No. (K1 ~ K40); S2: Target speed (default unit: PUU/s, it can be set by GUNIT instruction).
To move to the relative position by helical interpolation of three-axis, the HELIXR instruction can be used to activate this function.

Example: When DX1.1 = On:

1. Motion card no. 0 and servo drives of node number 2 and 3 will be grouped into motion group 3.
2. Motion group 3 will upwardly rotate 1.5 mm for one rotation.
3. The target distance of upward rotation for motion group 3 is current position + 20.000 mm .
4. Motion group 3 will be triggered to execute three-axis helical motion (relative position) with the speed of 100 PUU.


- GESTP

| NO. | - | GESTP |  |  |  | - | S1 |  |  |  |  | Group emergency stop |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  |  |  |  |  | Word Device |  |  |  |  |  |  |  |  |  | External D. |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | bit | word |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - | - | - | - |
| Notes when applying operand: |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  | - |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  |  |  | 3 Step |  |

Description: S1: Group No. (K1 ~ K40).
When GESTP instruction is executed, servo motor in S1 group will decelerate to stop with the max. deceleration speed.

Example: When DX1.1 = On, all servo axes in motion group 3 will decelerate to stop with the max. deceleration speed.


■ GSDSTP

| NO. | - | GSDSTP |  |  |  | - | S1 |  |  |  |  | Decelerate to stop for group |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  |  |  |  |  | Word Device |  |  |  |  |  |  |  |  |  | External D. |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | bit | word |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - | - | - | - |
| Notes when applying operand: ${ }^{\text {a }}$ ( Instruction ${ }^{\text {Step No. }}$ |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  | GS | STP |  |  |

Description: S1: Group No. (K1 ~ K40).
When the GSDSTP instruction is executed, servo motor in S1 group will decelerate to stop according to the deceleration time setting.

Example: When DX1.1 = On, all servo axes in motion group 3 will decelerate to stop within the setting time 0.4 seconds.


### 6.1.6 Motion Program Macro (MPM) Control Instruction

- MPMST

| NO. | - | MPMST |  |  |  | - | S1 |  |  |  |  | MPM starts |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  |  |  |  |  | Word Device |  |  |  |  |  |  |  |  |  | External D. |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | bit | word |
| S1 | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| Notes when applying operand: |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  | - |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  | MPMST |  | 3 Step |  |

Description: S1: Group No. (K1 ~ K99).
When MPM starts, this instruction is to start the MPM prgroam.
Example: When DX1.1 = On, group 1 that executes MPM starts to run.

| DX1.1 |  |
| :---: | :---: | :---: |
| H1 |  |

- MPMSTP

| NO. | - | MPMSTP |  |  |  | - | S1 |  |  |  |  | MPM stops |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  |  |  |  |  | Word Device |  |  |  |  |  |  |  |  |  | External D. |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | bit | word |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - | - | - | - |
| Notes when applying operand: |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  | MPMSTP |  | 3 Step |  |

Description: S1: Group No. (K0 ~ K99).
MPM program stops, this instruction is to stop the MPM. When it is applied, all servo axes that controller by MPM will be stopped.

Example: When DX1.1 = On, motion group 1 that executes MPM stops running.


■ MPMPAU

| NO. | - | MPMPAU |  |  |  | - | S1 |  |  |  |  | MPM pauses |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  |  |  |  |  | Word Device |  |  |  |  |  |  |  |  |  | External D. |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | bit | word |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - | - | - | - |
| Notes when applying operand:  Instruction Step No. |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  | - |  | - |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  | MPMPAU |  | 3 Step |  |

Description: S1: Group No. (K0 ~ K99).
This instruction is to pause running of the MPM. And the MPM resumes when MPMST is issued.

Example: When DX1.1 = On, group 1 that executes MPM pauses.


Description: S1: Group No. (K0 ~ K99); S2: MPM speed change (0 ~ 1000 \%)
To change the MPM running speed, its range should be between $0 \sim 1000 \%$.
Example: When DX1.1 = On, the speed of MPM group 1 will be changed to $150 \%$.

| Dx1.1 |  |
| :---: | :---: | :---: | :---: |
|  |  |

- MPMER


Description: S1: Group No. (K0 ~ K99).
Access the error code of MPM:

| Erro code | Description |
| :---: | :---: |
| 1 | The servo axis is used, MPMST (MPM starts) instruction failed. |
| 2 | The group axis is not in Servo On state |
| 3 | Error occurs in group axis |
| 4 | The group axis reaches the positive limit. |
| 5 | The group axis reaches the negative limit. |
| 6 | The instruction position exceeds the range of positive limit. |
| 7 | The instruction position exceeds the range of negative limit. |
| 8 | When MPM executes homing instruction, the execution is interrupted. |
| 10 | MPM programming syntax error |

Example: When DX1.1 = On, the error code will be saved in D100.

| DX1.1 |  |  |  |
| :---: | :---: | :---: | :---: |
| $14$ | MPMER | K1 | D100 |

- MSTEP

| 155 | - |  | MSTEP |  |  |  | S1, D1, D2 |  |  |  |  | Access the step No. of MPM |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  |  |  |  |  |  |  |  |  | ord | vice |  |  |  |  | Ext | al D. |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | bit | word |
| S1 |  |  |  |  |  |  |  |  |  | $\bullet$ |  |  | $\bullet$ |  |  |  |  |  |
| D1 | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| D2 | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  | EP |  | tep |

Description: S1: Group No. (K0 ~ K99); D1: Total step No.; D2: Step No. that has been exectued. Access the executable step No. and the step No. that has been exectued of MPM.

Example: When DX1.1 = On, the total step No. of MPM group 1 will be saved in D100 and the step No. that has been executed will be saved in D101.


### 6.1.7 Example

- Jog

Description: Servo motor runs in jog mode. Press the jog (+) key when servo is on, and the motor runs in forward direction. On the other hand, press the jog (-) key, and the motor will run in the opposite direction.
Parameter definition: M0 is the bit of triggering servo on/off, M1 is the bit of controlling jog operation in forward direction and M 2 is the bit of controlling jog operation in reverse direction.

Example:


- Single-axis motion

Description: This example is point-to-point control. M0 is used to control servo on/off and set parameters including acceleration/deceleration time as well as the speed unit of single axis. When servo is on, trigger M 1 to set the absolute movement for each axis and move each axis to the target position. Then, trigger M2 to set the relative position for each axis and move each axis to the target position.
Parameter definition: M0 is the bit of triggering servo on/off, M 1 is the bit of triggering
point-to-point motion to absolute position and M 2 is the bit of triggering point-to-point motion to relative position.
Example:


- Point-to-point motion of single axis

Description: Here is the example of point-to-point motion. See the sequence below:


Parameter definition: M0 is the bit to activate the motion; M 1 is the flag and will be on when the motion is activated.

Example:


- Two-axis linear interpolation

Description: This example is the application of linear interpolation of two axes. M0 can be used to control servo on/off and set the parameters for interpolation, including acceleration/deceleration time, group speed unit and the servo axis in one group. M1 is used to set the target position of each axis and move each axis to the absolute position by linear interpolation. M2 is used to set the target position of each axis and move each axis to the relative position by linear interpolation.
Parameter definition: M0 is the bit of triggering servo on/off. M1 is the bit for group moving to the absolute position by linear interpolation. M is the bit for group moving to the relative position by linear interpolation.
Example:


## - MPG

Description: In this example, node number of ASD-DMC-RM64MN that connects to MPG is set to 9 . The connected DMCNET motion card no. is 0 . And the first IMP axis is the axis $X$ controlled by MPG, the third IMP axis is the axis Y controlled by MPC and both use quadruple frequency as the input signal. This function can be used to individually control axis X or Y of MPG.
Parameter definition: M0 is the bit to enable/disable MPG.
Note: This function should work with RM64MN module. It also has to share the same DMCNET BUS as the controlled servo axis. If not, the error flag R19010 will be on after MPG is enabled.

Following is the list of MPG related special register and relay.

| Position | Function | Description | Property |
| :---: | :---: | :---: | :---: |
| W19000 | MPG control code | By switching the value, you can trigger the MPG functions below: <br> 0 : none <br> 1: MPG enable <br> 2: MPG simulation <br> 3: MPG disable | R/W |
| W19001 | Card number connected to MPG | 1. Card number of ASD-DMC-RM64MN module that connected to MPG. <br> 2. This setting is available only when MPG is disabled. | R/W |
| W19002 | Node number connected to MPG | 1. It is the node number of ASD-DMC-RM64MN module that connected to MPG. <br> 2. This setting is available only when MPG is disabled. | R/W |
| W19003 | The node number of first servo axis controlled by MPG | 1. MPG can specify four controlling nodes. The connected module (ASD-DMC-RM64MN) should share the same DMCNET communication as the specified servo axis. Otherwise, flag of R19010 will be on. <br> 2. If you do not specify the node number, MPG will be disabled. <br> 3. This setting is available only when MPG is disabled. | R/W |
| W19004 | The node number of second servo axis controlled by MPG |  | R/W |
| W19005 | The node number of third servo axis controlled by MPG |  | R/W |
| W19006 | The node number of fourth servo axis controlled by MPG |  | R/W |
| W19010 | MPG running speed | MPG running speed (unit: \%) | R |
| W19020 | MPG error code | It is the returned value when error occurs. The value will be 0 when no error occurs. | R |
| R19001 | Enable/disable quadruple frequency input of MPG | The proportion of MPG scale and output pulse On: MPG outputs 1 pulse for four scales. Off: MPG output 1 pulse for 1 scale | R/W |
| R19010 | Error flag of MPG setting | The connected module (ASD-DMC-RM64MN) does not share the same DMCNET communication as the controlled servo axis. | R |

Example:


Note: The default value of the built-in DMC card number is 0 .
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# Motion Program Macro (MPM) 

## 7

Motion Program Macro (MPM) is a macro language for IMP motion control. You can create the motion path via MPM and simplify the PLC program for motion control.
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### 7.1 Instruction list and overview

This section mainly introduces the macros for IMP motion control. IMP supports 100 editable MPMs and each macro can store up to 200 instructions. There are 44 types of instructions available, including servo motion type and relevant application type. You can find more detail in section 7.1.1 and 7.1.2.

| No. | Code | Function | No. | Code | Function |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | SETM | Setting the auxiliary relay | 23 | GTADC | Group setting of acceleration / deceleration time |
| 2 | RSTM | Resetting the auxiliary relay | 24 | COORD | Single-axis coordinate setting |
| 3 | CALLM | Calling the auxiliary relay | 25 | SPD | Single-axis motion in speed mode |
| 4 | DELAY | Delay time (unit: ms) | 26 | TRQ | Single-axis motion in torque mode |
| 5 | ADD | Addition | 27 | SDSTP | Single-axis deceleration to stop |
| 6 | SUB | Subtraction | 28 | ESTP | Single-axis emergency stop |
| 7 | MUL | Multiplication | 29 | GSDSTP | Group deceleration to stop |
| 8 | DIV | Division | 30 | GESTP | Group emergency stop |
| 9 | MOV | Move data | 31 | HOME | Homing |
| 10 | FOR | Start of the FOR loop | 32 | MOVA | Single-axis in absolute motion |
| 11 | NEXT | End of the FOR loop | 33 | MOVR | Single-axis in relative motion |
| 12 | IF(bit) | To see if the bit status is On/OFF | 34 | MOVLA | Linear interpolation in absolute motion |
| 13 | IF(word) | Compare the word(s) content | 35 | MOVLR | Linear interpolation in relative motion |
| 14 | ELSE | Else | 36 | CIRCAA | Absolute arc motion (Arc center; angle) |
| 15 | ENDIF | End of the IF statement | 37 | CIRCAR | Relative arc motion (Arc center; angle) |
| 16 | DO | Start of the DO...LOOP | 38 | CIREAA | Absolute arc motion (End; angle) |
| 17 | LOOP(bit) | End of the DO...LOOP (bit) | 39 | CIREAR | Relative arc motion (End; angle) |
| 18 | LOOP(word) | End of the DO...LOOP (word) | 40 | CIRCEA | Absolute arc motion (Arc center; end) |
| 19 | WHILE(bit) | Start of the WHILE loop (bit) | 41 | CIRCER | Relative arc motion <br> (Arc center; end) |
| 20 | WHILE (word) | Start of the WHILE loop (word) | 42 | HELIXA | Three-axis helical interpolation in absolute motion |
| 21 | ENDWHILE | End of the WHILE loop | 43 | HELIXR | Three-axis interpolation in relative motion |
| 22 | GUNIT | Setting the motion speed unit | 44 | TAPPING | Tapping |

### 7.1.1 Application instruction

This section will detail each MPM instruction. The application instructions include flow control, the four fundamental operations of arithmetic and data comparison.

## How to read the table?


(1) D: It supports 32-bit instructions;
(2) Operand;
(3) M: Auxiliary relay (More detail can be found in Chapter 5 <Memory Device>.)
(4) K: Constant; decimal value is started with character K . (This setting value can be an integer or a decimal.)
For example, K100 represents that this value is 100 in decimal form. K10.35 stands for the value 10.35 in decimal form. Please note that when applying PLC instructions, constants (K) can only be integers; numbers with decimal points are not allowed.
D: Data register (More detail can be found in Chapter 5 < Memory Device >.)

## Application Instructions

- SETM


Description: D1: device; set operand D1 to ON.
Example: Set relay M1000 to ON.

| Instruction code | Description |
| :---: | :---: |
| SETM,M1000 | Set M1000 relay to ON. |

- RSTM


Description: D1: device; set operand D1 to OFF.
Example: Reset relay M1000 to OFF.

| Instruction code | Description |
| :---: | :--- |
| RSTM,M1000 | Reset relay M1000 to <br> OFF. |

- CALLM


Description: D1: device; this instruction can set the specified auxiliary relay to ON; after the state of the auxiliary relay is reset (this can be done by HMI, PLC and other MPM), the next instruction will be executed. This instruction can work with PLC and is issued via MPM. When PLC accesses the corresponding auxiliary relay which state is ON, the specified action will be done (such as performing functions and logic operation). Then, execute the next MPM instruction automatically.

Example: Set relay M1000 to ON. Then, after M1000 is reset to OFF, set M20 to ON.

| Instruction code | Description |
| :---: | :--- |
| CALLM,M1000 | Set relay M1000 to ON <br> and the relay waits to be <br> reset to OFF. |
| SETM,20 | Set relay M20 to ON. |

■ DELAY


Description: S1: Delay time (Unit: ms). Execute the next instruction after the delay (S1).
Example: Set the M10 relay to ON. Then, wait for 10 seconds and reset M10 to OFF.

| Instruction code | Description |
| :---: | :--- |
| SETM,10 | Set relay M10 to ON and <br> the relay waits to be reset <br> to OFF. |
| DELAY,10000 | Delay for 10000 ms. |
| RSTM,10 | Reset relay M10 to OFF. |

## - ADD



Description: S1: summand; S2: addend; D1: sum. Add the values of register S1 and S2 and store the sum in register D1.
Example: Set registers D10 and D11 to 15 and 13 respectively. Add the values of D10 and D11, then store the sum in register D20. The value of register D20 will be 28 after execution.

| Instruction code | Description |
| :---: | :--- |
| MOV,15,D10 | Set register D10 to 15. |
| MOV,13,D11 | Set register D11 to 13. |
| ADD,D10,D11,D20 | Add the values of register <br> D10 and D11 and store <br> the sum in register D20 <br> (Sum = 28). |

- SUB


Description: S1: minuend; S2: subtrahend; D1: difference. Subtract the value of S2 from S1 and store the difference in register D1.
Example: Set registers D10 and D11 to 15 and 13 respectively. Subtract the value of D11 from D10 and store the difference in register D20. The value of register D20 will be 2 after the operation.

| Instruction code | Description |
| :---: | :--- |
| MOV,15,D10 | Set register D10 to 15. |
| MOV,13,D11 | Set register D11 to 13. |
| SUB,D10,D11,D20 | Subtract the value of D11 <br> from D10 and store the <br> difference in register D20 <br> (Difference = 2). |

## - MUL



Instruction: S1: multiplicand; S2: multiplier; D1: product. Multiply S2 by S1 and store the product in register D.
Example: Set registers D10 and D11 to 15 and 13 respectively. Multiply the value of D11 by D10 and store the product in registers D20 and D21. After the operation, the read value of register D20 and D21 will be 195.

| Instruction code | Description |
| :---: | :--- |
| MOV,15,D10 | Set register D10 to 15. |
| MOV,13,D11 | Set register D11 to 13. |
| MUL,D10,D11,D20 | Multiply the value of D11 <br> by D10 and store the <br> product in register D20 <br> and D21. |

- DIV


Instruction: S1: dividend; S2: divisor; D1: quotient and remainder. S1 divided by S2. The quotient is stored in register D1 and remainder is stored in register D1+1.
Example: Set registers D10 and D11 to 15 and 13 respectively. D10 divided by D11. Store the quotient in register D20. After the execution, D20's value will be 1 and D21 is 2 .

| Instruction code | Description |
| :---: | :--- |
| MOV,15,D10 | Set register D10 to 15. |
| MOV,13,D11 | Set register D11 to 13. |
| DIV,D10,D11,D20 | Value of D10 divided by <br> D11. Store the quotient in <br>  <br>  <br>  <br> D20 and remainder in <br> D21. |

- MOV


Description: S1: source; D1: target. Copy the source S1 to the target operand D1 and the source S1's data remains unchanged.
Example: Set the initial value of D10 to 15 and move register D10's value to D13. Then, value of D13 will be 15.

| Instruction code | Description |
| :---: | :--- |
| MOV,15,D10 | Set register D10 to 15. |
| MOV,D10,D13 | Copy the value of register <br> D10 to register D13 and <br> the value of D13 will be <br> 15. |



Description: S1: number of the loop. Repeatedly execute the instructions between FOR and NEXT for S 1 time(s) and jump to NEXT to execute the next instruction.

- NEXT


Description: The NEXT instruction has to be used with the FOR instruction. Please follow the rules below or an error will occur:
(1) The FOR instruction has to be issued before NEXT.
(2) The FOR instruction has to be executed with NEXT.
(3) One FOR instruction for one NEXT instruction. They have to be applied in pairs.

The FOR~ NEXT loop can nest up to 10 layers. When exceeding 10, an error occurs and the program cannot be executed normally.
Example: Execute the loop for 50 times and then the value of register D11 will be 50.

| Instruction code | Description |
| :---: | :--- |
| MOV,0,D11 | Reset register D11 to 0. |
| FOR,50 | Start of the FOR loop |
| ADD,D11,1,D11 | The value of register D11 <br> increases by 1 |
| NEXT | End of the FOR loop |

IF (bit)


Description: S1: device; S2: condition (ON or OFF)
If relay S 1 has fulfilled the condition of S 2 , execute the next instruction; otherwise, jump to the ELSE instruction. If there is no corresponding ELSE instruction, jump to ENDIF instruction.

- IF(word)


Description: S1: device; S2: operator ("==", "<=", ">=", "<", and ">"); S3: device If $S 2$ is $==$, register $S 1$ fulfills the condition of $S 3$ and the next instruction will be executed.
If S 2 is $<=$, register S 1 's value is smaller than or equal to S3's value and the next instruction will be executed.
If S2 is >=, register S1's value is greater than or equal to S3's value and the next instruction will be executed.
If S 2 is <, register S1's value is smaller than S3's value and the next instruction will be executed.
If S2 is >, register S1's value is greater than S3's value and the next instruction will be executed
If the condition is not fulfilled, it jumps to the ELSE instruction. If there is no corresponding ELSE instruction, jumps to ENDIF instruction.

- ELSE


Description: When the IF statement is false, the ELSE instruction can be used to execute other instructions (Please note that both IF and ENDIF instructions have to be applied in this circumstance.)

- ENDIF


Description: This is applied with the IF and ELSE instructions.
Example: If register D10 is 10, set relay M0 to ON. If not, reset relay M0 to OFF.

| Instruction code | Description |
| :---: | :--- |
| IF,D10,==,K10 | If the value of register <br> D10 is 10, execute the <br> next instruction; <br> otherwise, jump to the <br> ELSE instruction. |
| SETM,0 | Set relay M0 to ON |
| ELSE | Else |
| RSTM,0 | Reset relay M10 to OFF. |
| ENDIF | End of the IF instruction |

- DO


Description: This instruction has to be applied with the LOOP instruction and is inserted before LOOP.

- LOOP(bit)


Description: S1: device; S2: condition (ON or OFF)
If relay S 1 fufills the condition of S2, execute the corresponding DO instruction; otherwise, execute the next instruction.

| NO. | - | LOOP |  |  | S1, S2, S3 |  | End of the DO...LOOP (bit) |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 18 | Bit Device |  |  |  | Word Device |  |  | Code and Symbol |  |
|  | N | M | - | - | K | D | E | Axis No. | Operator |
| S1 | - |  | - | - | $\bullet$ | - | - | - | - |
| S2 | - | - | - | - | - | - | - | - | $\bullet$ |
| S3 | - |  | - | - | - | $\bullet$ | - | - | - |
| Notes when applying operand: |  |  |  |  |  |  |  | Instruction |  |
|  |  |  |  |  |  |  | 32-bit | - |  |
|  |  |  |  |  |  |  | 16-bit | LOOP |  |

Description: S1: condition 1; S2: operator ("==", "<=", ">=", "<", and ">"); S3: condition 2. If S 2 is $==$, register S 1 fulfills the condition of S 3 and the corresponding DO instruction will be executed.
If S2 is <=, register S1's value is smaller than or equal to S3's value and the corresponding DO instruction will be executed.
If $S 2$ is $>=$, register $S 1$ 's value is greater than or equal to $S 3$ 's value and the corresponding DO instruction will be executed.
If S2 is <, register S1's value is smaller than S3's value and the corresponding DO instruction will be executed.
If S2 is >, register S1's value is greater than S3's value and the corresponding DO instruction will be executed.
If the statement is false, the next instruction is executed.
Example: If register D10's value plus 1 and the sum is smaller than 10 , the loop will continue to be executed. Until the value is greater than 10, register D10's value is cleared to 0 .

| Instruction code | Description |
| :---: | :--- |
| DO | Start of the DO....LOOP |
| ADD,D10,K1,D10 | Value of register D10 plus <br> 1. |
| LOOP,D10,, K10 | If value of register D10 is <br> smaller than 10, carry on <br> executing the loop. If <br> greater than 10, exit the <br> loop. |
| MOV,K0,D10 | Reset register D10 to 0. |

■ WHILE (bit)


Description: S1: device; S2: condition (ON or OFF)
If relay S 1 fulfills the condition of S 2 , execute the next instruction; otherwise, execute the corresponding ENDWHILE instruction.

- WHILE (word)


Description: S1: condition 1; S2: operator ("==", "<=", ">=", "<", and ">"); S3: condition 2.
If $S 2$ is $==$, register $S 1$ fulfills the condition of $S 3$ and the next instruction will be executed.
If S2 is <=, register S1's value is smaller than or equal to S3's value and the next instruction will be executed.
If $S 2$ is $>=$, register $S 1$ 's value is greater than or equal to S3's value and the next instruction will be executed.
If S2 is <, register S1's value is smaller than S3's value and the next instruction will be executed.
If S 2 is $>$, register S 1 's value is greater than S 3 's value and the next instruction will be executed.
If the statement is false, the ENDWHILE instruction will be executed.

- ENDWHILE


Description: This instruction has to be applied with the WHILE instruction.
Example: If value of register D10 is smaller than or equal to 100 , execute the instructions in the loop. Then, value of register D10 will increase by 1 every time the loop is executed and stop increasing when the value is over 100 The loop stops when register value is over 100 and D10's value stops at 101 .

| Instruction code | Description |
| :---: | :--- |
| MOV,0,D10 | Set register D10 to 0. |
| WHILE,D10,<=,100 | If value of register D10 is <br> smaller than or equal to <br> 100, execute the content <br> of the loop. |
| ADD,D10,1,D10 | Value of register D10 plus <br> 1. |
| ENDEHILE | End of the loop |

### 7.1.2 Motion application instructions

This section will detail the application instructions of MPM. These instructions are for servo motion controls, including operation with fixed torque, single-axis motion, and multi-axis interpolation. The table below tells you how to read the data from the instruction table.

## How to read the table?


(1) D: It supports 32-bit instructions;
(2) Operand;
(3) M: Auxiliary relay (Details can be found in chapter 5 <Memory Device>.)
(4) K: Constant; decimal value is started with character K. (The setting value here can be a integer or a decimal.)
Take K100 for example, K stands for decimal form and the value is 100 ; K 10.35 represents that the value is 10.35 in decimal form. When using PLC instructions, constant ( $K$ ) can only be integers.
D: data register (Details can be found in Chapter 5 <Memory Device>.)

- GUNIT


Description: S1: motion speed unit (0: puu/s; 1: percentage; 2: mm). Set the speed unit of the MPM group and execute the next instruction. The speed unit set by this instruction is only valid when MPM executes the motion command. Please note that this instruction's valid range is different from GUNIT and UNIT of PLC.
Example: Set the speed unit of MPM to puu/s.
Move to the X-axis absolute position 10 mm at 1000000 puu/s.

| Instruction code | Description |
| :---: | :--- |
| GUNIT,0 | Set the motion speed unit <br> to puu/s. |
| MOVA,X,1000000,10 | Move to the absolute <br> position 10 mm at <br> 1000000 puu/s. |

- GTADC

| NO. <br> 23 |  | GTADC | S1, S2 |  | Group setting of acceleration / deceleration time |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  | Word Device |  |  |  | Code and Symbol |  |
|  | M | - | K | D |  | E | Axis No. | Operator |
| S1 | - | - | - | - |  | - | - | - |
| S2 | - | - | - | - |  | - | - | - |
| Notes when applying operand: <br> If S1 or S 1 applies register D , the last three digits will be decimals. For example, if value of register D100 is K35997 and when GTADC instruction is executed, the read value will be 35.997. |  |  |  |  |  |  | Instruction |  |
|  |  |  |  |  |  | 32-bit |  |  |
|  |  |  |  |  |  | 16-bit |  |  |

Description: S1: acceleration time (unit: s), the time it takes when accelerating to the max. speed; S2: deceleration time (unit: s), the time is takes when decelerating from the max. speed to stop. Set the acceleration/deceleration time of the MPM group and execute the next instruction. The acceleration/deceleration time set by this instruction is only valid when the interpolation instruction is executed. Please note that the valid range of this instruction is different from GTADC and TADC instruction of PLC. Note: Please refer to Chapter 6 <Logic Editing> for descriptions about setting acceleration/deceleration time.

Example: Set the speed unit of MPM to puu/s. The servo motor accelerates to 1000000 puu/s. Then, it starts to decelerate before reaching the X-axis' absolute position 10 mm . (Acceleration: motor reaches the max. speed set by the system within 0.3 seconds; Deceleration: motor decelerates from the max. speed set by the system to stop within 0.4 seconds.)

| Instruction code | Description |
| :---: | :--- |
| GUNIT,0 | Set the motion speed unit <br> to puu/s. |
| GTADC,0.3,0.4 | Set the acceleration and <br> deceleration time of the <br> group to 0.3 seconds <br> and 0.4 seconds <br> respectively. |
| MOVA,X,1000000,10 | Move to the absolute <br> position 10 mm with the <br> speed of 1000000 puu/s. |

- COORD


Description: S1: X: the $1^{\text {st }}$ axis, Y : the $2^{\text {nd }}$ axis, Z : the $3^{\text {rd }}$ axis, U : the $4^{\text {th }}$ axis, V : the $5^{\text {th }}$ axis, W : the $6^{\text {th }}$ axis; S 2 : coordinates (unit: mm ). Change the servo axis coordinate specified by S 1 into the coordinate specified by S 2 and then execute the next instruction.
Example: Set speed unit of MPM to puu/s, move to the absolute position 10 mm of the X -axis at $1000000 \mathrm{puu} / \mathrm{s}$, and change the target position into 20 mm .

| Instruction code | Description |
| :---: | :--- |
| GUNIT,0 | Set the motion speed unit <br> to puu/s |
| MOVA,X,1000000,10 | Move to the absolute <br> position 10 mm at <br> 1000000 puu/s. |
| COORD,X,20 | Set the target position of <br> X-axis to 20 mm. |

## - SPD



Description: S1: X : the $1^{\text {st }}$ axis, $Y$ : the $2^{\text {nd }}$ axis, $Z$ : the $3^{\text {rd }}$ axis, $U$ : the $4^{\text {th }}$ axis, $V$ : the $5^{\text {th }}$ axis, $W$ : the $6^{\text {th }}$ axis; S2: motion speed (unit: rpm). Trigger axis S1 to operate at speed specified by S2 and execute the next instruction. This instruction automatically stops when execution of MPM group is completed.
Example: Set the speed unit of MPM to puu/s. The axis $X$ runs at 100 rpm for 10 seconds. Then, the MPM is completed and this axis stops

| Instruction code | Description |
| :---: | :--- |
| GUNIT,0 | Set motion speed unit to <br> puu/s. |
| SPD,X,100 | Motor runs at fixed speed <br> 100 rpm. |
| DELAY,10000 | Delay for 10000 ms <br> $(10 \mathrm{~s})$. |



Description: S1: X : the $1^{\mathrm{s}}$ t axis, Y : the $2^{\text {nd }}$ axis, Z : the $3^{\text {rd }}$ axis, U : the $4^{\text {th }}$ axis, V : the $5^{\text {th }}$ axis, W : the $6^{\text {th }}$ axis; S 2 : torque (unit: \%) Trigger axis S 1 to run with the torque specified by S2 and then execute the next instruction. This instruction automatically stops when execution of the MPM group is completed.
Example: Set the speed unit of MPM to puu/s.
The axis $X$ runs with the max. torque $150 \%$ for 10 seconds. Then, this MPM ends and the axis stops running.

| Instruction code | Description |
| :---: | :--- |
| GUNIT,0 | Set motion speed unit to <br> puu/s. |
| TRQ,X,150 | The servo motor runs with <br> the max. torque $150 \%$. |
| DELAY,10000 | Delay for 10000 ms. |

- SDSTP


Description: S1: $X$ : the $1^{\text {st }}$ axis, $Y$ : the $2^{\text {nd }}$ axis, $Z$ : the $3^{\text {rd }}$ axis, $U$ : the $4^{\text {th }}$ axis, $V$ : the $5^{\text {th }}$ axis, $W$ : the $6^{\text {th }}$ axis. The servo axis specified by S 1 decelerates at the speed set by GTADC instruction, and executes the next instruction.
Example: Set the motion speed unit of MPM to puu/s. The $1^{\text {st }}$ axis of the group (axis X) runs at fixed speed 100 rpm for 10 seconds, and decelerates to stop within 0.4 seconds. Then, it moves to the the absolute position 10 mm .

| Instruction code | Description |
| :---: | :--- |
| GUNIT,0 | Set the motion speed unit <br> to puu/s. |
| GTADC,0.3,0.4 | Set the group acceleration <br> and deceleration time to <br> 0.3 seconds and 0.4 <br> seconds respectively. |
| SPD,X,100 | The axis $X$ runs at fixed <br> speed100 rpm. |
| DELAY,10000 | Delay for 10000 ms. |
| SDSTP,X | The axis $X$ decelerates to <br> stop within 0.4 seconds. |
| MOVA,X,100000,10 | Move to the absolute <br> position 10 mm at 100000 <br> puu/s. |

- ESTP


Description: S 1 : X : the $1^{\text {st }}$ axis, Y : the $2^{\text {nd }}$ axis, $Z$ : the $3^{\text {rd }}$ axis, U : the $4^{\text {th }}$ axis, $V$ : the $5^{\text {th }}$ axis, $W$ : the $6^{\text {th }}$ axis. The servo axis specified by S1 decelerates to stop at the max. speed, and executes the next instruction.

| Instruction code | Description |
| :---: | :--- |
| GUNIT,0 | Set the motion speed unit <br> to puu/s. |
| GTADC,0.3,0.4 | Set the group acceleration <br> and deceleration time to <br> 0.3 seconds and 0.4 <br> seconds respectively. |

Example: Set the motion speed unit of MPM to puu/s. The $1^{\text {st }}$ axis of the group (axis X ) runs at fixed speed 100 rpm for 10 seconds, and decelerates to stop at the max. speed. Then, it moves to the the absolute position 10 mm .

| SPD, $\mathrm{X}, 100$ | The axis $X$ runs at fixed <br> speed100 rpm. |
| :---: | :--- |
| DELAY,10000 | Delay for 10000 ms. |
| ESTP,X | lhe axis $X$ decelerates to <br> stop at the max. speed. |
| MOVA,X,100000,10 | Move to the absolute <br> position 10 mm at 100000 <br> puu/s. |

## - GSDSTP



Description: All servo axes specified by MPM decelerate to stop within the time set by the GTADC instruction, and execute the next instruction.
Example: Set the motion speed unit of MPM to puu/s. The axis $X$ and $Y$, specified by MPM, run at fixed speed 100 rpm for 10 seconds, and decelerate to stop within 0.4 seconds.

| Instruction code | Description |
| :---: | :--- |
| GUNIT,0 | Set the motion speed unit <br> to puu/s. |
| GTADC,0.3,0.4 | Set the group acceleration <br> and deceleration time to <br> 0.3 seconds and 0.4 <br> seconds respectively. |
| SPD,X,100,Y,100 | The axis X and Y run at <br> fixed speed100 rpm. |
| DELAY,10000 | Delay for $10000 \mathrm{ms}$. |
| GSDSTP | All axes specified by MPM <br> decelerate to stop within <br> 0.4 seconds. |

- GESTP


Description: All servo axes specified by MPM decelerate to stop at the max. speed, and execute the next instruction.
Example: Set the speed unit of MPM to puu/s. The axis $X$ and $Y$, specified by MPM, run at fixed speed 100 rpm for 10 seconds, and decelerate to stop at the max. speed.

| Instruction code | Description |
| :---: | :--- |
| GUNIT,0 | Set the motion speed unit <br> to puu/s. |
| GTADC,0.3,0.4 | Set the group acceleration <br> and deceleration time to <br> 0.3 seconds and 0.4 <br> seconds respectively. |
| SPD,X,100,Y,100 | The axis X and Y run at <br> fixed speed100 rpm. |
| DELAY,10000 | Delay for 10000 ms. <br> GESTPAll axes set by MPM <br> decelerate to stop at the <br> max. speed. |

## - HOME



Description: S 1 : X : the $1^{\text {st }}$ axis, Y : the $2^{\text {nd }}$ axis, Z : the $3^{\text {rd }}$ axis, U : the $4^{\text {th }}$ axis, V : the $5^{\text {th }}$ axis, W : the $6^{\text {th }}$ axis; S2: Homing methods (please refer to Chapter 6 <Logic Editing> for descriptions about homing instructions); S3: the first homing speed (unit: rpm); S4: the second homing speed (unit: rpm); S5: offset (unit: mm). When executing HOME instruction, the assigned servo axis S 1 looks for the origin with the homing method specified by S2. And change the servo axis coordinates into the coordinates specified by S5, and then executes the next instruction. Note: During the homing process, changing speed or executing Stop instruction will cause MPM to end unexpectedly.
Example: The $1^{\text {st }}$ axis of the group (axis X ) executes the homing process with method 34 , and when completed, it moves to the absolute position 20 mm at 50\% of the max. speed.
Note: Homing method 34 is to look for encoder $Z$ pulse in reverse direction.

| Instruction code | Description |
| :---: | :--- |
| GUNIT,0 | Set the motion speed unit <br> to percentage. |
|  | lhe axis $X$ executes the <br> homing process with <br> method 34. The first <br> speed is 100 rpm; the <br> second speed is 200 rpm. <br> After completed the <br> homing, set the new home <br> origin as absolute position <br> 20 mm. |
| MOME,X,34,100,200,20 |  |

MOVA


Description: S1: X: the $1^{\text {st }}$ axis, $Y$ : the $2^{\text {nd }}$ axis, $Z$ : the $3^{\text {rd }}$ axis, U : the $4^{\text {th }}$ axis, $V$ : the $5^{\text {th }}$ axis, $W$ : the $6^{\text {th }}$ axis; S2: speed (default unit: puu/s, same as the PLC setting); S3: target position (unit: mm ). When executing MOVA instruction, the servo motor specified by S1 runs at the speed set by S2, and stops when reaching the coordinates specified by S 3 . Then, the next instruction is executed.
Example: Set the motion speed unit to percentage. The axis $X$ and axis Y start moving simutaneourly, and when reaching the absolute position 200 mm and 300 mm respectively, the axis $X$ returns to the absolute position 0 mm .

| Instruction code | Description |
| :---: | :--- |
| GUNIT,0 | Set the motion speed unit <br> to percentage. |
|  | The axis $X$ moves to the <br> absolute position 200 mm <br> at $50 \%$ of the max. speed, <br> and the axis $Y$ moves to <br> the absolute position 300 <br> mm at $60 \%$ of the max. <br> speed. |
| MOVA, $\mathrm{X}, 50,200, \mathrm{Y}, 60,300$ |  |$\quad$| The axis X moves to the |
| :--- |
| absolute position 0 mm at |
| $50 \%$ of the max. speed. |

- MOVR


Description: S1: X : the $1^{\text {st }}$ axis, $Y$ : the $2^{\text {nd }}$ axis, $Z$ : the $3^{\text {rd }}$ axis, U : the $4^{\text {th }}$ axis, $V$ : the $5^{\text {th }}$ axis, $W$ : the $6^{\text {th }}$ axis; S2: speed (default unit: puu/s, same as the PLC setting); S3: incremental distance (unit: mm ). When executing MOVR instruction, the servo axis specified by S1 runs at the speed set by S2, and stops when reaching the coordinates of (current point + S3).

Example: Set the motion speed unit to percentage. Starting at the same time, the axis X moves to the target position (its current point + 200 mm , and the axis Y moves to the target position (its current point +300 mm ).

| Instruction code | Description |
| :---: | :--- |
| GUNIT,1 | Set the motion speed unit <br> to percentage. |
|  | The axis X moves to the <br> absolute position 200 mm <br> at 50\% of the max. speed, <br> and the axis Y moves to <br> the absolute position <br> 300 mm at $60 \%$ of the <br> max. speed. |

- MOVLA


Description: S1: the max. speed (default unit: puu/s; works with GUNIT instruction); S2: X: the $1^{\text {st }}$ axis, $Y$ : the $2^{\text {nd }}$ axis, $Z$ : the $3^{\text {rd }}$ axis, $U$ : the $4^{\text {th }}$ axis, $V$ : the $5^{\text {th }}$ axis, W : the $6^{\text {th }}$ axis; S 3 : target position (unit: mm ). The servo axis specified by S 2 moves to the target position S3 at the max. speed set by S1.

Example: Set the motion speed unit to percentage. The axis $X$ and axis Y conduct two-axis interpolation at $50 \%$ of the max. speed, and respectively reach the absolute position 200 mm and 300 mm at the same time. Then, this MPM ends.

| Instruction code | Description |
| :---: | :--- |
| GUNIT,0 | Set the motion speed unit <br> to percentage. |
| The axis X and axis Y <br> conduct interpolation at <br> $50 \%$ of the max. speed, |  |
|  |  |
|  |  |
|  |  |
| same time. |  |

- MOVLR


Description: S1: the max. speed (default unit: puu/s; the unit can be adjusted with GUNIT instruction); S2: X: the $1^{\text {st }}$ axis, Y : the $2^{\text {nd }}$ axis, Z : the $3^{\text {rd }}$ axis, U : the $4^{\text {th }}$ axis, V : the $5^{\text {th }}$ axis, $W$ : the $6^{\text {th }}$ axis; S 3 : incremental distance (unit: mm ). The servo axis specified by S2 moves to the target position (current point +S 3 ) at the max. speed set by S 1 .
Example: Set the motion speed unit to percentage. The axis $X$ and axis Y conduct two-axis interpolation at $50 \%$ of the max. speed, and simultaneously, the axis $X$ reaches the target position (its current point + 200 mm ), and the axis $Y$ reaches the target position (its current point + 300 mm ). Afterwards, this MPM ends.

| Instruction code | Description |
| :---: | :--- |
| GUNIT,0 | Set the motion speed unit <br> to percentage |
| MOVLR,50,X,200,Y,300 | The axis X and axis Y <br> conduct interpolation at <br> $50 \%$ of the max. speed, <br> and respectively reach <br> the absolute position 200 <br> mm and 300 mm at the <br> same time. |

- CIRCAA

| NO. |  | CIRCAA | S1, S2, S3, S4, S5, S6 |  | Absolute arc motion (center, angle) |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 36 | Bit Device |  |  | ord Devic |  | Code and | Symbol |
|  | M | - | K | D | E | Axis No. | Operator |
| S1 | - | - | - | - | - | - | - |
| S2 | - | - | - | - | - | $\bullet$ | - |
| S3 | - | - | - | $\bullet(\mathrm{DW})$ | - | - | - |
| S4 | - | - | - | $\bullet($ DW) | - | - | - |
| S5 | - | - | - | $\bullet$ | - | - | - |
| S6 | - | - | - | $\bullet(D W)$ | - | - | - |
| Notes when applying operand: <br> If S3, S4, or S6 applies register D, the last three digits are decimals. For instance, if value of D100 is K35997, the value read by CIRCAA is 35.997 . |  |  |  |  |  | Instruction |  |
|  |  |  |  |  | 32-bit | CIRCAA |  |

Description: S1: X: the $1^{\text {st }}$ axis, $Y$ : the $2^{\text {nd }}$ axis, $Z$ : the $3^{\text {rd }}$ axis, U : the $4^{\text {th }}$ axis, $V$ : the $5^{\text {th }}$ axis, W : the $6^{\text {th }}$ axis;
S2: $X$ : the $1^{\text {st }}$ axis, $Y$ : the $2^{\text {nd }}$ axis, $Z$ : the $3^{\text {rd }}$ axis, $U$ : the $4^{\text {th }}$ axis, $V$ : the $5^{\text {th }}$ axis, $W$ : the $6^{\text {th }}$ axis;
S3: the $X$ coordinate of the center (unit: mm);
S4: the Y coordinate of the center (unit: mm );
S5: angle (unit: degree);
S6: the max. speed (default unit: puu/s; the unit can be changed by GUNIT instruction).


- CIRCAR

| NO. | - | CIRCAR | S1, S2 | , S6 | lative arc | (center, | angle) |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  | Word Device |  |  | Code and Symbol |  |
|  | M | - | K | D | E | Axis No. | Operator |
| S1 | - | - | - | - | - | - | - |
| S2 | - | - | - | - | - | $\bullet$ | - |
| S3 | - | - | - | $\bullet(\mathrm{DW})$ | - | - | - |
| S4 | - | - | $\bullet$ | $\bullet$ (DW) | - | - | - |
| S5 | - | - | - | $\bullet$ | - | - | - |
| S6 | - | - | - | $\bullet(D W)$ | - | - |  |
| Notes when applying operand: <br> If S3, S4, or S6 applies register D, the last three digits are decimals. For instance, if value of D100 is K35997, the value read by CIRCAR instruction is 35.997 . |  |  |  |  |  | Instruction |  |
|  |  |  |  |  | 32-bit | CIRCAR |  |

Description: S 1 : X : the $1^{\text {st }}$ axis, Y : the $2^{\text {nd }}$ axis, Z : the $3^{\text {rd }}$ axis, U : the $4^{\text {th }}$ axis, V : the $5^{\text {th }}$ axis, W : the $6^{\text {th }}$ axis;
S2: X : the $1^{\text {st }}$ axis, $Y$ : the $2^{\text {nd }}$ axis, $Z$ : the $3^{\text {rd }}$ axis, $U$ : the $4^{\text {th }}$ axis, $V$ : the $5^{\text {th }}$ axis, $W$ : the $6^{\text {th }}$ axis;
S3: relative distance to the center ( X -axis, unit: mm );
S4: relative distance to the center (Y-axis, unit: mm);
S5: angle (unit: degree);
S6: the max. speed (default unit: puu/s; the unit can be changed by GUNIT instruction).
S1 specifies the servo axis moving along $X$-axis, and S 2 specifies the servo axis moving along Y-axis. The center's $X$ coordinate is its current point $+S 3$, and $Y$ coordinate is its current point $+S 4$. The included angle between the current point and the arc end is S5. The servo axes, which are specified by S1 and S2 respectively, move at the max. speed set by S6.


- CIREAA

| NO. | - | CIREAA | S1, S2 | , S6 | ssolute a | tion (end, | ngle) |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  | Word Device |  |  | Code and Symbol |  |
|  | M | - | K | D | E | Axis No. | Operator |
| S1 | - | - | - | - | - | $\bullet$ | - |
| S2 | - | - | - | - | - | - | - |
| S3 | - | - | $\bullet$ | -(DW) | - | - | - |
| S4 | - | - | $\bullet$ | -(DW) | - | - | - |
| S5 | - | - | - | $\bullet$ | - | - | - |
| S6 | - | - | $\bullet$ | $\bullet(\mathrm{DW})$ | - | - | - |
| Notes when applying operand: <br> If S3, S4, or S6 applies register D, the last three digits are decimals. For instance, if value of D100 is K35997, the value read by CIREAA instruction is 35.997 . |  |  |  |  |  | Instruction |  |
|  |  |  |  |  | 32-bit | CIREAA |  |

Description: S1: X: the $1^{\text {st }}$ axis, Y : the $2^{\text {nd }}$ axis, Z : the $3^{\text {rd }}$ axis, U : the $4^{\text {th }}$ axis, V : the $5^{\text {th }}$ axis, W : the 6th axis;
S2: $X$ : the $1^{\text {st }}$ axis, $Y$ : the $2^{\text {nd }}$ axis, $Z$ : the $3^{\text {rd }}$ axis, $U$ : the $4^{\text {th }}$ axis, $V$ : the $5^{\text {th }}$ axis, $W$ : the $6^{\text {th }}$ axis;
S3: the $X$ coordinate of the arc end (unit: mm);
S4: the $Y$ coordinate of the arc end (unit: mm);
S5: angle (unit: degree);
S6: the max. speed (default unit: puu/s; the unit can be changed by GUNIT instruction).
S1 specifies the servo axis moving along X -axis, and S 2 specifies the servo axis moving along $Y$-axis. The X coordinate of the arc end is $\mathrm{S} 3, \mathrm{Y}$ coordinate is S 4 . The included angle between the current point and the arc end is S 5 . The servo axes, which are specified by S1 and S2 respectively, move at the max. speed set by S6.


- CIREAR

| NO. |  | CIREAR | S1, S2 | , S6 | Relative arc motion (end, angle) |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  | Word Device |  |  | Code and Symbol |  |
|  | M | - | K | D | E | Axis No. | Operator |
| S1 | - | - | - | - | - | $\bullet$ | - |
| S2 | - | - | - | - | - | - | - |
| S3 | - | - | - | $\bullet(\mathrm{DW})$ | - | - | - |
| S4 | - | - | $\bullet$ | $\bullet($ DW) | - | - | - |
| S5 | - | - | $\bullet$ | $\bullet$ | - | - | - |
| S6 | - | - | $\bullet$ | $\bullet($ DW) | - | - | - |
| Notes when applying operand: <br> If S3, S4, or S6 applies register D, the last three digits are decimals. For instance, if value of D100 is K35997, the value read by CIREAR instruction is 35.997 . |  |  |  |  | 32 -bit 16-bit | Instru | ction |

Description: S1: X: the $1^{\text {st }}$ axis, $Y$ : the $2^{\text {nd }}$ axis, $Z$ : the $3^{\text {rd }}$ axis, U : the $4^{\text {th }}$ axis, $V$ : the $5^{\text {th }}$ axis, $W$ : the $6^{\text {th }}$ axis;
S2: X : the $1^{\text {st }}$ axis, Y : the $2^{\text {nd }}$ axis, Z : the $3^{\text {rd }}$ axis, U : the $4^{\text {th }}$ axis, V : the $5^{\text {th }}$ axis, W : the $6^{\text {th }}$ axis;
S3: relative distance to the arc end (X-axis, unit: mm);
S4: relative distance to the arc end ( Y -axis, unit: mm );
S5: angle (unit: degree);
S6: the max. speed (default unit: puu/s; the unit can be changed by GUNIT instruction).
S1 specifies the servo axis moving along $X$-axis, and $S 2$ specifies the servo axis moving along Y -axis. The X coordinate of the arc end is its current point $+\mathrm{S} 3, \mathrm{Y}$ coordinate is its current point $+S 4$. The included angle between the current point and the arc end is S5. The servo axes, which are specified by S1 and S2 respectively, move at the max. speed set by S6.


- CIRCEA


Description: S1: X: the $1^{\text {st }}$ axis, Y : the $2^{\text {nd }}$ axis, Z : the $3^{\text {rd }}$ axis, U : the $4^{\text {th }}$ axis, V : the $5^{\text {th }}$ axis, W : the $6^{\text {th }}$ axis;
$S 2$ : $X$ : the $1^{\text {st }}$ axis, $Y$ : the $2^{\text {nd }}$ axis, $Z$ : the $3^{\text {rd }}$ axis, $U$ : the $4^{\text {th }}$ axis, $V$ : the $5^{\text {th }}$ axis, $W$ : the $6^{\text {th }}$ axis;
S3: the $X$ coordinate of the center (unit: mm);
S4: the Y coordinate of the center (unit: mm );
S5: the $X$ coordinate of the arc end (unit: mm);
S6: the $Y$ coordinate of the arc end (unit: mm );
S7: direction (0: CW; 1: CCW);
S8: the max. speed (default unit: puu/s; the unit can be changed by GUNIT instruction).
S1 specifies the servo axis moving along $X$-axis, and S 2 specifies the servo axis moving along Y -axis. The X coordinate of the center is S 3 and Y coordinate is S 4 . The $X$ coordinate of the arc end is $S 5$ and $Y$ coordinate is S 6 . The servo axes, which are specified by S 1 and S 2 respectively, move at the max. speed set by 88 .


Example: The axis X and axis Y move to the position $(-15,15)$, make a $1 / 4$ arc motion around the center at $(0,0)$ in clockwise direction, and stop at the position $(15,15)$. Then, this MPM ends.

| Instruction code | Description |
| :---: | :--- |
| GUNIT,0 | Set the motion speed unit <br> to percentage |
| MOVA, X,50,-15,Y,50,15 | lis axis X and axis Y <br> move to the position (-15, <br> $15)$. |
| CIRCEA, $X, Y, 0,0,15,15,0$, <br> 50 | Move in circular motion |

CIRCER


Description: S1: X: the $1^{\text {st }}$ axis, $Y$ : the $2^{\text {nd }}$ axis, $Z$ : the $3^{\text {rd }}$ axis, $U$ : the $4^{\text {th }}$ axis, $V$ : the $5^{\text {th }}$ axis, $W$ : the $6^{\text {th }}$ axis;
S2: X : the $1^{\text {st }}$ axis, $Y$ : the $2^{\text {nd }}$ axis, $Z$ : the $3^{\text {rd }}$ axis, $U$ : the $4^{\text {th }}$ axis, $V$ : the $5^{\text {th }}$ axis, $W$ : the $6{ }^{\text {th }}$ axis;
S3: relative distance to the center (X-axis, unit: mm);
S4: relative distance to the center ( Y -axis, unit: mm );
S5: relative distance to the arc end (X-axis, unit: mm);
S6: relative distance to the arc end ( Y -axis, unit: mm );
S7: direction (0: CW; 1: CCW);
S8: the max. speed (default unit: puu/s; the unit can be changed by GUNIT instruction).

S1 specifies the servo axis moving along X -axis, and S 2 specifies the servo axis moving along Y -axis. The X coordinate of the center is its current point + S3, and $Y$ coordinate is its current point $+S 4$. The $X$ coordinate of the arc end is its current point $+S 5$, and $Y$ coordinate is its current point $+S 6$. The servo axes, which are specified by S1 and S2 respectively, move at the max. speed set by S8.


Example: The axis X and axis Y move to the position (-15, 15), make a $1 / 4$ arc motion around the center at $(0,0)$ in clockwise direction, stop at the position $(15,15)$, and then the MPM ends.

| Instruction code | Description |
| :---: | :--- |
| GUNIT,0 | Set the speed unit to <br> percentage |
| MOVA,X,50,-15,Y,50,15 | The axis X and axis Y <br> move to the position (-15, <br> $15)$. |
| CIRCER,X,Y,15,-15,30,0, <br> 0,50 | Move in circular motion |

HELIXA


Description: S1: X: the $1^{\text {st }}$ axis, $Y$ : the $2^{\text {nd }}$ axis, $Z$ : the $3^{\text {rd }}$ axis, $U$ : the $4^{\text {th }}$ axis, $V$ : the $5^{\text {th }}$ axis, $W$ : the $6^{\text {th }}$ axis;
S2: $X$ : the $1^{\text {st }}$ axis, $Y$ : the $2^{\text {nd }}$ axis, $Z$ : the $3^{\text {rd }}$ axis, $U$ : the $4^{\text {th }}$ axis, $V$ : the $5^{\text {th }}$ axis, $W$ : the $6^{\text {th }}$ axis;
S3: X : the $1^{\text {st }}$ axis, $Y$ : the $2^{\text {nd }}$ axis, $Z$ : the $3^{\text {rd }}$ axis, $U$ : the $4^{\text {th }}$ axis, $V$ : the $5^{\text {th }}$ axis, $W$ : the $6^{\text {th }}$ axis;
S4: the $X$ coordinate of the helix center (unit: mm );
S5: the Y coordinate of the helix center (unit: mm);
S6: Helix depth: the overall rising height (unit: mm);
S7: Helix pitch: the distance between two tuns of arc (unit: mm);
S8: direction (0:CW; 1:CCW);
S9: the max. speed (default unit: puu/s; the unit can be changed by GUNIT instruction); S1 specifies the servo axis moving along X-axis, S2 specifies the servo axis moving along Y-axis, and S3 specifies the servo axis moving along $Z$-axis. The X coordinate of the helix center is S 4 , and the Y coordinate is S 5 . The overall helix depth is S6, the helix pitch is $S 7$, and the direction is $S 8$. The servo axes, which are specified by S1 and S2 respectively, apply S9 as the linear speed to calculate the speed of each axes.


Note: the speed of S1 and S2 are calculated according to the max. speed (S9), but the speed of S3 is calculated according to the values of the helix depth (S6) and the helix pitch (S7).
The speed calculation formula of the vertical axis S3:

$$
\frac{\text { S7 Pitch } * \text { S9 Maxve }}{2 \pi \times \text { Radius }}
$$

Example: The axis X and axis Y move to the position $(-15,15)$, and they make arc motion around the center at $(0,0)$ in clockwise direction. The two axes elevate by 10 mm every turn and stop moving when reaching 100 mm on Z-axis. Then, MPM ends.

| Instruction code | Description |
| :---: | :--- |
| GUNIT,0 | Set the motion speed unit to <br> percentage |
| MOVA,X,50,-15,Y,50,15 | The axis $X$ and axis Y move to <br> the position of $(-15,15)$. |
| HELIXA,X,Y,Z,0,0,100,10 | Move in circular motion |
| $, 0,50$ |  |

## - HELIXR

| NO. |  | HELIXR | S1, S2, S3 | S3, | S7, S8, | Thre | axis inte | on in relat | e motion |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  | Word Device |  |  |  |  | Code and Symbol |  |
|  | M | - | K | K | D |  | E | Axis No. | Operator |
| S1 | - | - | - | - | - |  | - | - | - |
| S2 | - | - | - | - | - |  | - | $\bullet$ | - |
| S3 | - | - | - | - | - |  | - | $\bullet$ | - |
| S4 | - | - | $\bullet$ | - | $\bullet(\mathrm{DW})$ |  | - | - | - |
| S5 | - | - | $\bullet$ | - | $\bullet(\mathrm{DW})$ |  | - | - | - |
| S6 | - | - | $\bullet$ | - | $\bullet(D W)$ |  | - | - | - |
| S7 | - | - | $\bullet$ | - | $\bullet(D W)$ |  | - | - | - |
| S8 | - | - | $\bullet$ | - | - |  | - | - | - |
| S9 | - | - | - | - | -(DW) |  | - | - | - |
| Notes when applying operand: <br> If S4, S5, S6, S7, or S9 applies register D, the last three digits are decimals. For instance, if value of D100 is K35997, the value read by HELIXR is 35.997 . |  |  |  |  |  |  |  | Instruction |  |
|  |  |  |  |  |  |  | 32-bit 16-bit | HELIXR |  |

Description: S1: X: the $1^{\text {st }}$ axis, $Y$ : the $2^{\text {nd }}$ axis, $Z$ : the $3^{\text {rd }}$ axis, $U$ : the $4^{\text {th }}$ axis, $V$ : the $5^{\text {th }}$ axis, $W$ : the $6^{\text {th }}$ axis;
S2: X : the $1^{\text {st }}$ axis, Y : the $2^{\text {nd }}$ axis, $Z$ : the $3^{\text {rd }}$ axis, U : the $4^{\text {th }}$ axis, V : the $5^{\text {th }}$ axis, W : the $6^{\text {th }}$ axis;
S3: $X$ : the $1^{\text {st }}$ axis, $Y$ : the $2^{\text {nd }}$ axis, $Z$ : the $3^{\text {rd }}$ axis, $U$ : the $4^{\text {th }}$ axis, $V$ : the $5^{\text {th }}$ axis, $W$ : the $6^{\text {th }}$ axis;
S4: relative distance to the helix center (X-axis) (unit: mm);
S5: relative distance to the helix center (Y-axis) (unit: mm);
S6: Helix depth: the overall rising height (unit: mm);
S7: Helix pitch: the distance between two tuns of arc (unit: mm);
S8: direction (0: CW; 1: CCW) S9: the max. speed (default unit: puu/s; the unit can be changed by GUNIT instruction);
S1 specifies the servo axis moving along X-axis, S2 specifies the servo axis moving along Y-axis, and S3 specifies the servo axis moving along Z-axis. The X coordinate of the helix center is its current point +S 4 , the Y coordinate is its current point +S 5 . The overall helix depth is S 6 , the helix pitch is S 7 , and the direction is S 8 . The servo axes, which are specified by S1 and S2 respectively, apply S9 as the linear speed to
calculate the speed of each axes.


Note: the speed of S1 and S2 are calculated according to the max. speed (S9), whereas the speed of S3 is calculated according to the values of the helix depth (S6) and the helix pitch (S7).
The speed calculation formula of the vertical axis S3:

$$
\frac{\text { S7 Pitch } * \text { S9 Maxve }}{2 \pi \times \text { Radius }}
$$

Example: The axis X and axis Y move to the position (-15, 15), and move in arc around the center at $(0,0)$ in clockwise direction. And they elevate by 10 mm every turn and stop moving when reaching 100 mm on Z-axis. Then, this MPM ends.

| Instruction code | Description |
| :---: | :--- |
| GUNIT,0 | Set the speed unit to <br> percentage |
| MOVA,X,50,-15,Y,50,15 | lis axis $X$ and axis $Y$ <br> move to the position of <br> (-15, 15). |
| HELIXA,X,Y,Z,15,-15,100 <br> $, 10,0,50$ | Move in circular motion |


| NO. | - | TAPPING | S1, S2, S3, S4, S5, S6, S7, S8 |  | Tapping |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit Device |  | Word Device |  |  | Code and Symbol |  |
|  | M | - | K | D | E | Axis No. | Operator |
| S1 | - | - | - | - | - | - | - |
| S2 | - | - | - | - | - | $\bullet$ | - |
| S3 | - | - | $\bullet$ | $\bullet(\mathrm{DW})$ | - | - | - |
| S4 | - | - | - | $\bullet(\mathrm{DW})$ | - | - | - |
| S5 | - | - | $\bullet$ | - | - | - | - |
| S6 | - | - | $\bullet$ | $\bullet$ | - | - | - |
| S7 | - | - | $\bullet$ | - | - | - | - |
| S8 | - | - | $\bullet$ | $\bullet$ | - | - |  |
| Notes when applying operand: <br> If S3 or S4 applies register D, the last three digits are decimals. For instance, if value of D100 is K35997, the value read by TAPPING instruction is 35.997 . |  |  |  |  |  | Instruction |  |
|  |  |  |  |  | 32-bit | TAP | ING |
|  |  |  |  |  | 16-bit |  |  |

Description: S1: Rotation axis $X$ : the $1^{\text {st }}$ axis, $Y$ : the $2^{\text {nd }}$ axis, $Z$ : the $3^{\text {rd }}$ axis, $U$ : the $4^{\text {th }}$ axis, $V$ : the $5^{\text {th }}$ axis, W: the $6^{\text {th }}$ axis;
S2: Feeding axis X : the $1^{\text {st }}$ axis, Y : the $2^{\text {nd }}$ axis, Z : the $3^{\text {rd }}$ axis, U : the $4^{\text {th }}$ axis, V : the $5^{\text {th }}$ axis, W : the $6^{\text {th }}$ axis; S3: tapping depth (unit: mm );
S4: tapping pitch (unit: mm);
S5: tapping speed (unit: rpm);
S6: extracting speed (unit: rpm);
S7: extracting delay (unit: s);
S8: clockwise/ counterclockwise (0: CW; 1: CCW);
This instruction is for TAPPING only. The feeding axis S2 executes the feeding according to the tapping speed S5 and pitch S4, and stops when reaching the set value of S3. After staying for the time set by $S 7$, it moves back to the origin at the extracting speed set by S6.


Example: The tapping speed of rotation axis $X$ is 100 rpm , and at each turning cycle of the axis $X$, the corresponding axis $Y$ feeds 7 mm (pitch). The total feeding distance of axis $Y$ is 70 mm . When the tapping finishes, the axis $X$ and $Y$ decelerate to stop, delay for 65 ms , and then carry out the extraction at 160 rpm in reverse direction.

| Instruction code | Description |
| :---: | :--- |
| GUNIT,0 | Set the motion speed unit <br> to percentage |
| GTADC,0.3,0.3 | Set the acceleration and <br> deceleration time |
| TAPPING,X,Y,70,7,100,1 | Tapping program |
| $60,65,0$ | Set relay M0 to ON. |
| SETM,0 |  |

### 7.2 Motion Program Macro (MPM) Editor

- Use SOFTHMI software to call MPM editor

1. Add Action element in the editing screen of DOPSOFT3.00.01.

2. Draw an element.

3. Double click on the element and enter "!W9020" for File Name Address.

4. Click on Macro and enter "!W9000=1010". Then, click on Close.


- Descriptions for MPM editor operation

1. Select the MPM no. to be edited and check Enabled to enable the function of editing and saving MPM. The valid range of MPM no. is 0 to 99 .

2. Select the card number and axis number. Range of the card number is between 0 and $F$. As for axis number, users can select 6 axes at most, which are $\mathrm{X}, \mathrm{Y}, \mathrm{Z}, \mathrm{U}, \mathrm{V}$ and W .

3. In the middle of the screen is the instruction table. Select the instruction to be edited. Users also can click Insert to add one blank line and edit the content on the right hand side. See the figures below.

4. Select the instruction to be added from the drop-down list. It is suggested to select the instruction type first.

5. Then, select the instruction form the list.

6. The screen will display parameters according to the instruction you selected.

7. When you select the parameters type, enter the parameter value via on-screen keyboard. The pop-out on-screen keyboard is different in accordance with the parameters type you chose.

8. Functions like Copy, Paste, Insert and Delete can be applied when editing parameters.

9. Then, click Enter to complete one line of instruction editing.

10. To save the setting for one macro, click SAVE ONE. To save the macros that have been edited, click SAVE. Then, you can click BACK to exit MPM editor.

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## Communication

You can find the information about communication setting and the address relateddefinition in this chapter before applying IMP communication8.1 Modbus Communication Setting ..... 8-2
8.1.1 Ethernet Communication Setting ..... 8-3
8.1.2 Serial Communication Setting ..... 8-5
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8.2 IPC Motion Platform Memory Address ..... 8-10

### 8.1 Modbus Communication Setting

Go to [Quick start] > [Setting] > [Communication Setting]. In communication setting page, users can view or change the setting of IMP communication parameters, including the slave station number and TCP port. IMP can also be regarded as the master station. Through the setting of communication interface, device $D$ and $M$ can exchange the data with the external device.
The communication setting interface can be divided into two parts, (1) Tree view of communication setting and (2) Setting section. Click on IPC Motion Platform from the tree view, the configuration setting of IMP communication will show on the right hand side. See the detailed information below.

| Name | Description | Default |
| :---: | :---: | :---: |
| IMP Slave Station | It sets the slave station number of communication. | 1 |
| TCP Port | It is the port used by Modbus/TCP slave station. | 502 |
| TCP Port Amount | It sets the port number used by Modbus/TCP master |  |
| station. |  |  |$\quad 0$



Figure 8.1.1 IMP Communication Interface

### 8.1.1 Ethernet Communication Setting

- Modbus/TCP port setting

| IPC Motion Platform <br> Ethernet <br> TCPIIP 1 <br> TCPIP 2 <br> Serial <br> Serial Port 1 <br> Serial Port 2 | TCP <br> V Enable |  |  |
| :---: | :---: | :---: | :---: |
|  |  |  |  |
|  | Name | TCPIP |  |
|  | IP Address | 127.0.0. |  |
|  | Port | 502 |  |
|  | Retry | 3 | Range: |
|  | Time Out | 100 | ms |
|  | Device Amount | 0/256 | Add Device |
|  | Delete this port |  |  |

Figure 8.1.1.1 Modbus/TCP port setting
Ethernet channel setting is for creating Modbus/TCP connection. By clicking on the channel name (e.g. TCP/IP1) from the tree view of communication setting on the left, the Ethernet channel setting section appears on the right hand side. See the detailed description below.

| Name | Description |
| :---: | :--- |
| Enable | Check this box to enable Ethernet channel. |
| Name | It sets the port name for Ethernet connection. |
| IP Address | It sets the IP address of the connected equipment. |
| Port | It sets the port that connects the Network. |
| Retry | It sets the retry times when data transmission failed. The range is between 0 <br> and 225. |
| Time Out | It sets the time for communication timeout. Its unit is millisecond (ms). |
| Device Amount | It displays the device amount that using Ethernet port. <br> (Add Device: To add new communication device.) |
| Delete this port | Delete the Ethernet port. |

- Modbus/TCP connection device setting


Figure 8.1.1.2 Modbus/TCP connection device setting
Ethernet connection device setting is used when IMP reads and writes the device data via communication. Through the setting of command mapping table, the communication command will be automatically generated during operation. And the communication data will be mapped to the internal memory of IMP PLC. Users can find the device name (e.g. Device) from the tree view of communication setting. And the setting section will appear on the right. See the detailed information below.

| Name | Description |
| :---: | :--- |
| Enable | Check this box to enable the communication device that connected to the <br> Ethernet. |
| Name | It sets the device name. |
| Station | It sets the device station number, range from 0 to 255. |
| Gateway name | It displays the gateway name that currently used for connection. |
| Error Register | It sets the address that saves the communication error code. When it is set <br> to -1, no error code will be shown on the list ${ }^{11}$. |
| Device Type | It sets the device type. |
| Tag Amount | It displays the number of address that currently used. |
| Read Register <br> Mapping | Mapping table for reading the data from the slave station *2 |
| Write Register <br> Mapping | Mapping table for writing the data to the slave station ${ }^{* 2}$ |

## Note:

1. Please refer to section 8.1.4 for further information of error code table.
2. Please refer to section 8.1 .3 for further information of mapping setting table.

### 8.1.2 Serial Communication Setting

- Serial port setting

| IPC Motion Platform Ethernet <br> TCP/IP 1 <br> TCP/IP 2 <br> Serial <br> Serial Port 1 <br> Serial Port 2 | Serial <br> V Enable |  |  |
| :---: | :---: | :---: | :---: |
|  |  |  |  |
|  | Name | Serial Port 1 |  |
|  | COM | 1 | $\begin{aligned} & \text { Range: } \\ & 1 \sim 255 \end{aligned}$ |
|  | Protocol | RTU |  |
|  | Baudrate | 9600 - |  |
|  | Parity | NONE - |  |
|  | DataBit | 8 |  |
|  | StopBit | 1 |  |
|  | Retry | 0 | Range 0~255 |
|  | TimeOut | 100 | ms |
|  | Device Amount | $0 / 256$ | Add Device |
|  | Delete this port |  |  |

Figure 8.1.2.1 Modbus/Serial port setting
Users have to complete the setting of serial port for Modbus/Serial connection. By clicking on the serial port name from the tree view (e.g. Serial Port 1), its setting section will appear on the right hand side. See the detailed information below.

| Name | Description |
| :---: | :--- |
| Enable | Check this box to enable the connection of serial port. |
| Name | It is the port name that can be set by users. |
| Com | It is the Com Port number for setting the connection. |
| Protocol | It sets the format of communication protocol, such as ASCII and RTU. |
| Baud rate | It sets the communication baud rate. Users can select 4800, 9600, 19200, <br> 38400,57600 and 115200. |
| Parity | It sets the parity check, None, Odd or Even. |
| Data Bit | It sets the data bit length. The standard length of each set of data bit is 7 or <br> 8. |
| Stop Bit | It sets the length of the stop bit, 1 or 2. <br> RetryIt sets the retry times when data transmission failed. The range is between 0 <br> and 225. |
| Time Out | It sets the time for communication timeout. Its unit is millisecond (ms). <br> Device AmountIt displays the device amount of serial communication port (Add Device: Add <br> new communication device) |
| Delete this port | It deletes this port. |

- Modbus / Serial connection device setting


Figure 8.1.1.2 Modbus/TCP connection device setting
Serial connection device is applied to access and write the instruction list of IMP. Through the list, IMP automatically generates communication instructions during operation and the data will be saved in the internal memory device of PLC. Users can view the device name (e.g. Device) from the tree view and the setting section on the right hand side. See the detailed information below.

| Name | Description |
| :---: | :--- |
| Enable | Check this box to enable the connection of the device. |
| Name | Users can define the device name. |
| Station | It sets the station number that connects to communication device. |
| Gateway name | It displays the gateway name that currently used. |
| Error Register | It sets the address that saves the communication error code. When <br> it is set to -1, no error code will be shown on the list ${ }^{1}$. |
| Device Type | It sets the device type. |
| Tag Amount | It displays the number of address that currently used. |
| Read Register Mapping | Mapping table for reading the data from the slave station ${ }^{* 2}$ |
| Write Register Mapping |  |
| Mapping table for writing the data to the slave station ${ }^{* 2}$ |  |
| Note |  |
| 1. Please refer to section 8.1.4 for further information of error code table. |  |
| 2. Please refer to section 8.1.3 for further information of mapping setting table. |  |

## 8．1．3 Setting of Communication Instruction

－Read register mapping

| Read Register Mapping Write Register Mapping |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Index | Function | Tag Address（Hex） | Type | D Register | Comments | $\square$ Enable | Delete |
|  | 1 | RW | 0010 | D | 100 | speed h | 『 | Delete |
|  | 2 | RW |  | D | 101 | speed I | 『 | Delete |
|  | 3 | RW | 0012 | D | 102 | Timer 1 | $\square$ | Delete |
|  | 4 | RW | 0013 | D | 103 | Timer 2 | $\square$ | Delete |
|  | 5 | RB | 0014 | M | 200 | start stop | $\stackrel{\square}{\square}$ | Delete |
|  | 7 | RB | 0016 | M | 202 | pause | ＊ | Delete Deleete |
| － |  | RB | 0017 | M | 203 | men／autol | 『 | Delete |
|  |  | ， |  |  |  | menlaut | $\square$ |  |

Figure 8．1．3．1 Read register mapping table of Modbus
Through the setting of Read Register Mapping Table，IMP keeps sending Modbus accessing command during operation．And the returned value will be saved in the corresponding memory device（ $D$ or M）．If the addresses are consecutive or the interval of each address is less than 100， those addresses will be read in batch（batch read instruction）to optimize the communication．

| Name | Description |
| :---: | :--- |
| Index | It is the serial number of communication instruction． |
| Function | Modbus function code：RW（0x03），R（0x04），RWB（0x01）and RB（0x02） |
| Tag Address | It sets the communication address of data accessing and is displayed in <br> hexadecimal format，such as FF1A 16. |
| Type | It displays the device type of data saving． <br> D：Data register <br> M：Auxiliary relay |
| Register | It sets the device address that saves the data． |
| Comments | It is the section for comments． |
| Enable | Check this box to enable the communication instruction． |
| Delete | Delete this communication instruction． |

- Write register mapping

Modbus parameter setting page

| Read Register Mapping Write Register Mapping |  |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Index | Function | Tag Address (Hex) | Type | D Register | Length | Comments | $\square$ Enable | Delete |
| 0 | 1 | RWB - | 1100 | M | 300 | 10 | test | V | Delete |
|  | 2 | RWB | 1101 | M | 301 | 1 |  | V | Delete |
|  | 3 | RWB - | 1102 | M | 302 | 1 |  | V | Delete |
|  | 4 | RWB | 1103 | M | 303 | 1 |  | V | Delete |
|  | 5 | RWB | 1104 | M | 304 | 1 |  | V | Delete |
|  | 6 | RW | 1200 | D | 400 | 1 |  | V | Delete |
|  | 7 | RW | 1201 | D | 401 | 1 |  | V | Delete |
|  | 8 | RW | 1202 | D | 402 | 1 |  | 回 | Delete |
|  | 9 | RW - | 1300 | D | 403 | 1 |  | V | Delete |
| * |  | - |  |  |  |  |  | 回 |  |

Figure 8.1.3.1 Write register mapping table of Modbus

| Name | Description |
| :---: | :--- |
| Index | It is the serial number of communication instruction. |
| Function | Modbus function code: RW(0x06) and RWB(0x05) |
| Tag Address | It sets the communication address of data writing and is displayed in <br> hexadecimal format, such as FF1A 16. |
| Type | It displays the device type of data saving. <br> D: Data register <br> M: Auxiliary relay |
| Register | It sets the device address of data source. |
| Length | It sets the communication length. The default value is 1. (unit: word) |
| Comments | It is the section for users to define. |
| Enable | Check this box to enable the communication instruction. |
| Delete | Delete this communication instruction. |

### 8.1.4 Communication Error Code

| Code | Description |
| :---: | :---: |
| 01 | Wrong function code. The communication function code is not supported. |
| 02 | Illegal address. The address is not allowed by the system. |
| 03 | Communication data error |
| 04 | Slave station error. Unknown error occurred. |
| 06 | Slave station is busy. The instruction is not completed. |
| 101 | Fail to enable COM / TCP connection |
| 102 | Com port setting exceeds the range |
| 103 | Com port is not enabled |
| 104 | Modbus function code error |
| 105 | Length of the reading data exceeds the range. The max. length should be 100 words or 200 bits. |
| 106 | Slave station number setting error. The range should be $1 \sim 255$. |
| 107 | Address of accessing device exceeds the range. The range should be $0 \sim 65535$. |
| 108 | Serial communication timeout |
| 109 | Checksum error (RTU CRC) |
| 110 | Checksum error (ASCII CRC) |
| 111 | Connection port initialization failed |
| 112 | Fail to connect to Modbus master station |
| 113 | TCP transmission failed |
| 114 | Modbus / TCP communication timeout |
| 116 | TCP port creation error |
| 120 | Length of the writing data exceeds the range. The max. length should be 100 words or 200 bits |

### 8.2 IPC Motion Platform Memory Address

The communication protocols supported by IMP include Ethernet, RS-485, RS-422 and RS-232.
Please refer to the following table for the range of memory address supported by Modbus Server,
Modbus address and the function code supported by each device.

- Modbus communication protocol

| Device | Range | Type | Modbus <br> Address (Hex) | Modbus/TCP <br> Function code |
| :---: | :---: | :---: | :---: | :---: |
| M | M0 ~ M19999 | Bit | 0000 ~ 4E1F | 01, 05, 0F |
| DX | DX1.0 ~ DX12.63 | Bit | D000 ~D2FF | 02 |
| DY | DY1.0 ~ DY12.63 | Bit | E000 ~ E2FF | 01, 05, 0F |
| T | T0 ~ T256 | Bit | F000 ~ F0FF | 01, 05, 0F |
|  | T0 ~ T256 | Word | F000 ~ FOFF | 03, 04, 06, 10, 17 |
| C | $\mathrm{C} 0 \sim \mathrm{C} 255$ | Bit | F800 ~ F8FF | 01, 05, 0F |
|  | C0 ~ C199 | Word | F800 ~ F8C7 | 03, 04, 06, 10, 17 |
|  | C200 ~ C255 | DWord | F8C8 ~F937 | 03, 04, 06, 10, 17 |
| D | D0 ~ D59999 | Word | 0000 ~ EA5F | 03, 04, 06, 10, 17 |

## Soft Numerical Control, SNC (Optional)

Soft Numerical Control (SNC) is the interpreter built on DMCNET motion card. It mainly assists DMCNET to execute route calculation via PC core computation, such as G Code interpretation, short path fitting and original path reversing. Apart from G Code, M Code and T Code are also provided to the programmer of Programmable Logic Control (PLC) for user-defined custom functions.
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### 9.1 SNC Framework

IMP is integrated with Soft Numerical Control (SNC). When SNC is started by PLC, the interpreter is automatically loaded with G Code file for route setting, and in accordance with the movement path from the file, it will give motion commands through DMCNET fieldbus. If the given command is recognized as M Code or T Code, the interpreter will distinguish where the command belongs by reference to SNC parameters. Assuming that PLC receives the control, PLC will read the memory integrated device status and execute relative actions (e.g. feeding or retrieving the cutting tool, on/off switch of cutting fluid interrupter). Once the actions are completed, the control will be returned to the interpreter; when the control is judged as not need changing, the interpreter will automatically execute command actions, such as program pause and program end.


### 9.2 Parameter Descriptions

This section particularly describes the parameter settings for the various functions of SNC interpreter.

### 9.2.1 SNC Special Parameters

The table below describes the settings of SNC system:

| Name | Description |
| :---: | :---: |
| SNC_Card_Type(700) | Function: Type of the card in use. <br> Set value: 0: DMC_B01. |
| SNC_Machine_Type(702) | Function: Subroutine type. <br> Set value: 0 . |
| SNC_Keep_Sharp_Variables (705) | Function: Whether to save all \# variables of the subroutine. <br> Set value: 0: All \# variables will be cleared when SNC is executed; <br> 1: Save. |
| SNC_User_Tool_Length_ <br> Compenstation_Type(802) | Function: Select mode of acquiring tool length compensation. <br> Set value: 0: Acquire tool length compensation directly from software parameters (2001 ~ 2100); <br> 1: Acquire tool length compensation from macro. |
| SNC_User_Tool_Cutter_ <br> Compensation_Type(803) | Function: Select mode of acquiring tool cutter radius compensation. <br> Set value: 0: Acquire tool cutter radius compensation directly from software parameters (2201~2300); <br> 1: Acquire tool cutter radius compensation from macro. |
| SNC_Check_Tool_No(805) | Function: Ensure the tool to use is on the tool list. <br> Set value: 0: Disable (Default); 1: Enable. |
| SNC_Scan(807) | Function: G code pre-scanning function. <br> Set value: 0: Disable; 1: Enable (Default). |
| SNC_Alwasy_Check_Axis_ <br> Alarm(810) | Function: Check errors occurred in software limit, hardware limit and servo drive even when SNC is not processing, and generate SNC error messages. <br> Set value: 0: Disable (Default); 1: Enable. |
| SNC_Ignore_NC_FeedRate (859) | Function: Ignore the feed rate setting in NC code when SNC is processing. <br> Set value: 0: Disable (Default); 1: Enable. |


| Name |  | Description |
| :--- | :--- | :--- |
| SNC_Tool_Max(1890) | Function: | Working with SNC_Check_Tool_No parameter, set the tool's <br> maximum usage restriction. |
| SNC_Different_Work_Plane | Function: | Allow the main program and subroutine to use different |
| (708) | Serking planes. |  |


| Name |  | Description |
| :--- | :--- | :--- |
| SNC_Record_Enable(823) | Function: | Record dda. |
|  | Set value: | 0: Disable (Default); 1: Enable. |
|  | Function: | Function of software limit. |
| Set value: | 0: Disable (Default); |  |
| NC_Use_Soft_Limit(1150) |  | 1: Enable, G Code will check whether the motion exceeds the <br> software limit during pre-scanning; |
|  |  | 2: Enable, check whether the motion exceeds the software <br> limit only when processing. |

### 9.2.2 Motion Parameters

To set SNC motion path rules, please refer to the following table.

| Name |  | Description |
| :--- | :--- | :--- |
| SNC_Ignore_NC_FeedRate <br> (859) | Function: | Ignore the feed rate setting in NC Code in general processing. |
| SNC_Tolerance(860) | Function: | Set the tolerance of continuous cutting. (Unit: mm) |
| 0: Not to ignore (Default); 1: Ignore. |  |  |
| SNC_Circle_Tolerance(867) | Function: | Set the tolerance of arc cutting. (Unit: mm) |
| SNC_Kerf_Permit_Angle | Function: | Determine the correction angle of tool radius. When <br> (886) |
| SNC_Corner_Control(887) | Function: | Enable the function of corner rounding. |
| SNC_Corner_Angle(888) | Function: | Set the angle of corner rounding. user can determine whether to use |
| SNC_Corner_Speed(889) | Function: | Set the speed of corner rounding. |
| SNC_Use_Look_Ahead | Function: | Enable the Look Ahead function to optimize the motion path. |
| (890) | Set value: | 0: Disable (Default); 1: Enable. |
| SNC_Fix_Slope(891) | Function: | Set the elements to control acceleration and deceleration. |
| SNC_Curve(892) | Fet value: | 0: time; 1: acceleration. |
| SNC_Scale_Rate(893) | Function: | Adjust the scaling. |


| Name |  | Description |
| :--- | :--- | :--- |
| SNC_Short_Line_Warning_ <br> Or_Error(894) | Function: | Set the processing mechanism when the point to point <br> distance is too short during pre-scanning. |
| SNC_Time_Wait_For_Motion | Function | When the motion command is sent, the waiting time of the <br> motor before moving to the target position. (Unit: second) |
| _Done(899) | Set value: | 0.001 (Default) |

### 9.2.3 Speed Control

To set the mechanism's maximum acceleration/deceleration and the default feed rate, please refer to the descriptions below:


| Name | Description |
| :---: | :---: |
| $\begin{aligned} & \text { SNC_Feed_Rate_G01 } \\ & (1174) \end{aligned}$ | Function: Set the feed rate upper limit of G01. |
| SNC_Tacc_G01(1175) | Function: Set the acceleration of G01. <br> Set value: Unit: second, if SNC_Fix_Slope is set to 0 ; <br> Unit: $\mathrm{mm} / \mathrm{s}^{2}$, if SNC_Fix_Slope is set to 1 . |
| SNC_Tdec_G01(1176) | Function: Set the deceleration of G01. <br> Set value: Unit: second, if SNC_Fix_Slope is set to 0 ; <br> Unit: $\mathrm{mm} / \mathrm{s}^{2}$, if SNC_Fix_Slope is set to 1 . |
| SNC_Feed_Rate_Circle <br> (1177) | Function: Set the feed rate upper limit of G02, G03. |
| SNC _Tacc_Circle(1178) | Function: Set the acceleration of G02, G03. <br> Set value: Unit: second, if SNC_Fix_Slope is set to 0 ; <br> Unit: $\mathrm{mm} / \mathrm{s}^{2}$, if SNC_Fix_Slope is set to 1 . |
| SNC_Tdec_Circle(1179) | Function: Set the deceleration of G02, G03. <br> Set value: Unit: second, if SNC_Fix_Slope is set to 0 ; <br> Unit: $\mathrm{mm} / \mathrm{s}^{2}$, if SNC_Fix_Slope is set to 1 . |
| SNC_Feed_Rate_G01_ <br> Default(1183) | Function: Set the default feed rate of G0. If not set, SNC will apply the set value of SNC_Feed_Rate_G01. |
| SNC_Feed_Rate_Circle _Default(1184) | Function: Set the default feed rate of G02, G03. If not set, SNC will apply the set value of SNC_Feed_Rate_Circle. |
| SNC_Feed_Rate_Rate (1199) | Function: Set the feed rate resolution. <br> Set value: 0.01: The unit of SNC_Feed_Rate_Percent is percentage. <br> 0.001: The unit of SNC_Feed_Rate_Percent is permillage. |
| SNC_Feed_Rate_Override_ Change_Timer(1197) | Function: Set acceleration/deceleration time while adjusting the feed rate. <br> Set value: Range: $0.1 \sim 10$ seconds. |
| $\begin{aligned} & \text { SNC_AxisX_Tacc_ } \\ & \text { G00(1841)~SNC_AxisW_ } \\ & \text { Tacc_G00(1849) } \end{aligned}$ | Function: Set acceleration of each axis at G00 command. <br> Set value: Unit: second, if SNC_Fix_Slope is set to 0 ; <br> Unit: $\mathrm{mm} / \mathrm{s}^{2}$, if SNC_Fix_Slope is set to 1 . |
| NC_AxisX_Tdec_ <br> G00(1851)~SNC_AxisW_ <br> Tdec_G00(1859) | Function: Set deceleration of each axis at G00 command. <br> Set value: Unit: second, if SNC_Fix_Slope is set to 0 ; <br> Unit: $\mathrm{mm} / \mathrm{s}^{2}$, if SNC_Fix_Slope is set to 1 . |


| Name | Description |
| :---: | :---: |
| SNC_AxisX_LimitSpeed(971)~ <br> SNC_AxisW_LimitSpeed(980) | Function: Set the speed limit of each axis. <br> (Unit: $\mathrm{mm} / \mathrm{min}$, same as feed rate) |
| SNC_Use_LimitSpeed(980) | Function: Speed limit. <br> Set value: 0: Disable (Default); <br> 1: Enable, apply the set value of SNC_Axis_LimitSpeed; <br> 2: Enable, only G00 applies the set value of <br> SNC_Axis_G00_LimitSpeed, and other G codes (G01, G02 and G03) apply the set value of SNC_Axis_LimitSpeed. |
| $\begin{aligned} & \text { SNC_NO_Triangle_G00 } \\ & (1840) \end{aligned}$ | Function: If the speed curve of G00 is triangle-shaped (rapid acceleration/deceleration may cause trembling), the maximum speed curve will change to trapezoid-shaped by reference to the settings of SNC_NO_Triangle_Scale(1850) <br> Set value: 0: Disable (Default); 1: Enable. |
| SNC_NO_Triangle_Scale (1850) | Function: While SNC_NO_Triangle_G00 (1840) is enabled, set the percentage of the maximum speed to change the shape of the speed curve from triangle to trapezoid. <br> Set value: Range: $0.0 \sim 1.0$; Default: 0.9. |

### 9.2.4 Hardware Information

Following table describes the corresponding settings between the axis number used by SNC and the physical servo motor.

| Name |  | Description |
| :--- | :--- | :--- |
| SNC_Axes(1000) | Function: | Set the axis amount used by SNC. |
| SNC_AxisX_Axis(1001)~ <br> SNC_AxisW_Axis(1009) | Function: | Set the No. of each axis. |
| SNC_Card_NO(1011) | Function: | Set the No. of the motion card used by SNC. |
| SNC_AxisX_Node(1021)~ | Function: | Set the station No. for the servo drives used by each SNC <br> axis. |
| SNC_AxisW_Node(1029) |  | Function: |
| Set directions for each SNC axis. |  |  |
| SNC_AxisX_Dir(1141)~SNC_ | Set value: | 1: Move to the same direction as commanded by G Code; <br> AxisW_Dir(1149) |

### 9.2.5 Tool Setting Parameters

Following table describes the settings for the SNC automatic tool setting function and the spindle tool No. recording function:
(Only ASD -****-A2-F series servo drive supports automatic tool setting function)

| Name |  | Description |
| :--- | :--- | :--- |
| Spindle_Current_T | Function: | Set the tool No. of the current spindle. |
| ToolGauge_Interal | Function: | Set the distance between the work plane and the surface of <br> the tool setter. (Unit: mm) |
| ToolGauge_SensorType | Set value: | 0: Contact b (NC); 1: Contact a (NO) |
| ToolGauge_X | Function: | Set the absolute coordinate (X-axis) of the starting point of the <br> automatic tool setting program. |
| ToolGauge_Y | Function: | Set the absolute coordinate (Y-axis) of the starting point of the <br> automatic tool setting program. |
| ToolGauge_Z | Function: | Set the absolute coordinate (Z-axis) of the starting point of the <br> automatic tool setting program. |
| ToolGauge_1Down_Speed | Function: | Set the first speed of Axis $Z$ moving down in the automatic <br> tool setting program. (Unit: mm/min) |
| ToolGauge_2Down_Speed | Function: | Set the second speed of Axis Z moving down in the automatic <br> tool setting program. (Unit: mm/min) |
| ToolGauge_Up_Speed | Function: | Set the speed of Axis $Z$ moving up in the automatic tool <br> setting program. (Unit: mm/min) |
| SpindleToolNo1 | Function: | Set the initial tool No. of the spindle. |
| SpindleToolCnt | Set the tool amount of the spindle. |  |

### 9.2.6 Backlash Compensation

Following settings for the backlash compensation of each axis helps to achieve better precision in processing.

| Name |  | Description |
| :--- | :--- | :--- |
| SNC_PEF_AxisX_Enable(20 <br> 0001)~SNC_PEF_AxisW_ <br> Enable(200009) | Function: | Enable the backlash compensation function of each axis. |
| SNC_PEF_AxisX_Interval(20 | Function: | Set the point to point distance of the backlash compensation |
| 0011)~SNC_PEF_AxisW_ |  | of each axis. (Unit: mm) |
| Interval(200019) |  |  |
| SNC_PEF_Position_Table_1 | Function: | Set the backlash compensation value of each axis. The value |
| $\sim$ SNC_PEF_Position_Table_ |  | of each axis can be set to 100 points respectively. |
| 100 |  |  |

### 9.2.7 Reverse Backlash Compensation

Following settings for reverse backlash compensation of each axis helps to achieve better precision in processing.

| Name | Description |
| :---: | :---: |
| ```SNC_AxisX_Backlash_Enabl e(601)~SNC_AxisW_ Backlash_Enable(609)``` | Function: Enable the reverse backlash compensation function of each axis. |
| ```SNC_AxisX_Backlash_Value (611)~SNC_AxisW_ Backlash_Value(619)``` | Function: Set the backlash reverse compensation value of each axis. |
| $\begin{aligned} & \text { SNC_AxisX_Backlash_ } \\ & \text { Dir(621)~SNC_AxisW_ } \\ & \text { Backlash_Dir(629) } \end{aligned}$ | Function: Set the direction of reverse backlash compensation. <br> Set value: 1: No compensation when moving forward; <br> -1: No compensation when moving backward. |
| SNC_AxisX_Backlash_Speed <br> (631)~SNC_AxisW_Backlash_ <br> Speed(639) | Function: Set the speed of reverse backlash compensation. |
| ```SNC_AxisX_Backlash_ Acc(641)~SNC_AxisW_Backl ash_Acc(649)``` | Function: Set the acceleration speed of reverse backlash compensation. |


| Name | Description |  |
| :--- | :--- | :--- |
| SNC_AxisX_Backlash_ | Function: | Ignore the pulse if it is too small during backlash <br> compensation, so as to prevent incorrect compensation |
| Ignore_Range_Pulse(661)~ |  | caused by small errors of the motion card and NC coordinate |
| SNC_AxisW_Backlash_ |  | transformation. |
| Ignore_Range_Pulse(669) |  |  |

### 9.3 SNC Interpreter

### 9.3.1 G Code Supporting Table

| G Code | Description | Support | G Code | Description | Support |
| :---: | :--- | :---: | :--- | :--- | :---: |
| G00 | Rapid linear positioning | $\square$ | G61 | Exact stop positioning mode | $\square$ |
| G01 | Cutting feed | $\square$ | G64 | General cutting mode | $\square$ |
| G02 | Clockwise arc cutting | $\square$ | G65 | Simple macro calling | $\square$ |
| G03 | Counterclockwise arc cutting | $\square$ | G66 | Macro command calling | $\square$ |
| G04 | Pause command | $\square$ | G67 | Cancel macro mode | $\square$ |
| G09 | Exact stop positioning | $\square$ | G68 | Coordinate system rotation | $\square$ |
| G17 | X-Y plane selection | $\square$ | G69 | Cancel coordinate system rotation | $\square$ |
| G18 | Z-X plane selection | $\square$ | G70 | Set the unit to "inch" | $\square$ |
| G19 | Y-Z plane selection | $\square$ | G71 | Set the unit to "mm" | $\square$ |
| G28 | Go to reference point | $\square$ | G73 | High speed perk drilling cycle | $\square$ |
| G29 | Go from reference point to the | $\square$ | G74 | Left hand tapping cycle | $\square$ |
| original position | $\square$ | $\square$ | $\square$ |  |  |
| G30 | Go to any reference point | $\square$ | G76 | Fine boring cycle | $\square$ |
| G40 | Cancel tool radius compensation | $\square$ | G80 | Cycle cancellation | $\square$ |
| G41 | Tool radius left compensation ${ }^{* 1}$ | $\square$ | G81 | Drilling cycle | $\square$ |
| G42 | Tool radius right compensation ${ }^{* 1}$ | $\square$ | G82 | Drilling cycle with dwell at hole | $\square$ |
| G43 | Tool length compensation (+) | $\square$ |  |  |  |
| G44 | Tool length compensation (-) | $\square$ | $\square$ | G83 | Perk drilling cycle |


| G Code | Description | Support | G Code | Description | Support |
| :---: | :--- | :---: | :---: | :--- | :---: |
| G51 | Enable scale function | $\square$ | G87 | Fine back boring cycle | $\triangle$ |
| G50.1 | Cancel mirror image function | $\square$ | G88 | Semi-automatic fine boring cycle | $\triangle$ |
| G51.1 | Enable mirror image function | $\square$ | G89 | Boring cycle with dwell at hole <br> bottom | $\square$ |
| G52 | Set local coordinate system (offset) | $\square$ | G90 | Absolute moving | $\square$ |
| G53 | Machine coordinate setting | $\square$ | G91 | Incremental moving | $\square$ |
| G54~ | Set working coordinate system | $\square$ | - | - | - |
| G59 |  |  |  | $\square$ |  |

$\square$ : Standard supports
$\triangle$ : Enable PLC editing
Note:

1. If the value of SNC_User_Tool_Cutter_Compensation_Type is set to 1 , the value of the tool radius can only be confirmed after tool gauging. As predicting the compensation value is not available, G41 and G42 will not be executed during pre-scanning.
2. If the parameter value of SNC_User_Tool_Length_Compensation_Type is set to 1, the value of the tool length can only be confirmed after tool gauging. As predicting the compensation value is not available, G43 and G44 will not be executed during pre-scanning.

### 9.3.2 M Code and T Code

The function description of the defined M Code interpreted by SNC is detailed as below:

| Code | Description |
| :---: | :---: |
| M30 | Function: End of system. <br> Description: Stop program and end system. |
| M98 | Function: Subroutine control. For fixed path processing or commonly used functions, when O0000.NC~O9999.NC files are put in the system folder D:INandFlash\IPC Motion PlatformlIMP baselSNC_Macro, M98 command can be used to call the files. <br> Description: The programming format of M98: M98 P $\qquad$ L ; $\qquad$ <br> P: Calling file code (if input P0000, O0000.NC will be called); <br> L : The times of running subroutine. |
| M99 | Function I: Cycling. <br> Description: When encounter M99, G Code will return to the first line of the cyclic task for execution. <br> Function II: Subroutine Ending. <br> Description: When using M99, the subroutine will end and return to the cyclic task. |

## Custom M Code and T Code

When run into undefined M Code and T Code, SNC will enable the corresponding R-relay (listed in the table below), and release control. Once PLC completes the corresponding motion and finishes clearing the flag, SNC will retrieve the control and continue interpreting G Code. The spindle number is set in tool setting parameters (see section 9.2.5). If T code assigns other tool number except the number for spindle, the system will automatically compensate the offset distance between the assigned tool position and the spindle's position.

M Code and T Code command flag

|  | SNC 1 Memory Location | SNC 2 Memory Location | SNC 3 Memory Location | SNC 4 Memory Location |
| :---: | :---: | :---: | :---: | :---: |
| T1 ~ T100 | R32001 ~ R32100 | R34001 ~ R34100 | R36001 ~ R36100 | R38001 ~ R38100 |
| M0 ~ M999 | R31000 ~ R31999 | R33000 ~ R33999 | R35000 ~ R35999 | R37000 ~ R37999 |

### 9.4 Descriptions of SNC Functions

### 9.4.1 Accessing G Code

## Introduction to the functions of G Code editing interface

IMP uses DopSoft 3.00.01 Multiline Editor as the editing interface of G Code, providing interface designers with greater flexibility.


Select Item Bit: Set the bit of the line to be selected.
Select Item Trig. Bit: Set the trigger enable bit of the selected line.
Status Bit: It shows the returned value of the file opening status. More details are given in the table below describing the operation status of multiline input.

| Return value | Description of the functions | Return value | Description of the functions |
| :---: | :--- | :---: | :--- |
| 1 | Element in process | 5 | Opening file failure |
| 2 | Execution canceled | 6 | Saving file failure |
| 3 | Execution completed | 7 | File successfully opened |
| 4 | Execution failure | 8 | File successfully saved |

File Name Addr. (50 Words): To record the storage address of current files. W31100 is the storage address of SNC 1 path.

Load File Trig. Addr.
Load Selected File Trig
Save File Trig. Addr.
Create File Trig. Addr. Set the trigger address to load the file from the specified path.

Set the trigger address to open old files.
Set the trigger address to save the file.
Set the trigger address to create new file.

## Parameters for accessing and saving G Code

Using SNC group as an example: (Refer to Appendix A for register address)

- W31100: SNC accesses the file path of G Code, sequentially occupies 50 addresses, which is 100 bytes.


### 9.4.2 External Macro

## Function description

Apart from using G Code to describe motion path, SNC also uses M Code for mechanical motion controlling and T Code for tool changing. In IMP system, after being interpreted, G Code is output directly through fieldbus, and executed by motion unit. If it is M Code or T Code, the control will be transferred to PLC, which will determine the execution actions of the M Code or T Code via ladder diagrams, and these actions include enabling or disabling I/O and the function of using external macro. External macro can be used to describe certain mechanical functions, including tool changing and origin moving.

## Parameters

Using SNC group as an example: (Refer to Appendix A for register address)
■ W31015
Function: SNC calling the macro file control code.
Set value: 0: No action; 1: Call Macro O; 2: Call Macro T.
Return value: 99: File not found.

- W31016

Function: SNC calling the macro file No.
Range: 0000~9999

### 9.4.3 Automatic Tool Setting

## Description of the function

To achieve higher precision, IMP's tool setting function allows executing automatic tool setting through the PR mode built in the servo drive for obtaining the position where the tool reaches the tool setter.

1. When the tool setting motions start, Axis $Z$ moves down at the first speed set by the user.
2: When the tool first touches the tool setter, Axis $Z$ decelerates and then moves up.
2. When the tool leaves the tool setter, Axis $Z$ decelerates and moves down at the second speed set by the user.
4: When the tool touches the tool settEr the second time, the touch point is recorded. Axis $Z$ then decelerates and moves up to the position set by ToolGauge_Z.


Note: The mode mentioned above applies to ASD-****-A2-F models.

## Parameters

Using SNC group as an example: (Refer to Appendix A for register address)

- W31000

Function: Activate SNC control code.
Set value:
14: Start tool setting program.
15: Stop tool setting program.
Note: Please refer to section 9.2.5 for more detailed information of tool setting parameters.

### 9.4.4 Single Step Mode

## Description of the function

This function allows choosing G Code single step mode and sequential execution mode before starting SNC. Single step mode executes G Code in the unit of lines: A single line will be executed when the rising-edge trigger is activated every time.

## Parameters

Using SNC group as an example: (Refer to Appendix A for register address)

- R32981: Enable SNC single step execution mode (only applicable before starting SNC).
- R32982: Trigger SNC single step execution.


### 9.4.5 Spindle Control

## Description of the function

The SNC spindle operation can be adjusted through S-function parameters. When SNC interpreter executes $M$ Code containing S-function parameters, SNC will save the S-function parameter values in special register for PLC to perform spindle speed adjustment.

## Parameters

Using SNC group as an example: (Refer to Appendix A for register address)

- W31020: After obtaining S-function parameters, SNC will save the values in the register address.


### 9.4.6 Manual Feed Rate Adjustment

## Description of the function

The user can manually control SNC feed rate through user interface or external switch, and when such function is enabled, the speed calculation formula is shown as below:

G Code original speed x SNC feed rate ( $0 \sim 100 \%$ ) = SNC actual execution speed.

## Parameters

Using SNC group as an example: (Refer to Appendix A for register address)
■ W19001: Set the motion card No. of the ASD-DMC-RM64MN module that is connected to MPG.

■ W19002: Set the station No. of the ASD-DMC-RM64MN module that is connected to MPG.
■ W19000: To use MPG simulation mode, please set the value to 2 .

- R19001: Set the scale value of each MPG rotating block and the output pulse rate. (Set value: ON: Quadruple Frequency; OFF: Single Frequency)
- R32997: Enable the feed rate of SNC MPG control.
- W32480: Set the feed rate of SNC manually control.

If R32997 is OFF, the feed rate will be automatically set to $100 \%$ when SNC is shut down.

### 9.4.7 MPG Simulation Mode

## Description of the function

The user can use MPG rotation speed to simulate SNC feed rate, and the speed calculation formula is shown as below:

G Code original speed $x$ MPG rotation percentage ( $0 \sim 100 \%$ ) = SNC actual execution speed.

## Parameters

Using SNC group as an example: (Refer to Appendix A for register address)

- W19001: Set the motion card No. of the ASD-DMC-RM64MN module that is connected to MPG.
- W19002: Set the station No. of the ASD-DMC-RM64MN module that is connected to MPG.
- W19000: To use the MPG simulation mode, please set the value to 2 .
- R19001: Set the scale value of each MPG rotating block and the output pulse rate. (Set value: ON: Quadruple Frequency; OFF: Single Frequency)
- R32995: Enable the function of using MPG to simulate SNC feed rate, and if this function is disable, the feed rate W32480 will be automatically set to 0 .


### 9.5 Description of SNC Error Codes

- Data and information error

| No. | Name | Description |
| :---: | :--- | :--- |
| 1 | ERR_FILE_NOT_EXIST | File does not exist. |
| 2 | ERR_NO_DATA | $1 . \quad$ No string is found. <br> $2 . \quad$ No object to process (the total line <br> number is zero). |
| 3 | ERR_DATA_NOT_COMPLETE | The second parameter of API <br> SNC_set_process_data is zero. |
| 4 | ERR_START_OVER | The start line exceeds the total line <br> number. |
| 5 | ERR_DMC_01_DLL_Not_Full_Version | ERR_CUTTING_LINE_TOO_SHORT version is wrong. |


| No. | Name | Description |
| :---: | :--- | :--- |
| 9 | ERR_GROUP_OUT_OF_RNG | The set value of SNC_Append_Group <br> exceeds the range. |
| 10 | ERR_GROUP_SAME_GROUP | The set value of SNC_Append_Group <br> is duplicated. |
| 11 | ERR_GROUP_NO_APPEND | SNC group No. is not specified. |
| 13 | ERR_CREATE_THREAD_FAIL | Fail to create thread. |

- Duplicate definition of G Code (in the same line of G Code).

| No. | Name | Description |
| :---: | :---: | :---: |
| 101 | ERR_GCODE_MULTIPLE_A_WORDS_ON_ONE_ LINE | Duplicate definition of variable A. |
| 102 | ERR_GCODE_MULTIPLE_B_WORDS_ON_ONE_ <br> LINE | Duplicate definition of variable B. |
| 103 | ERR_GCODE_MULTIPLE_C_WORDS_ON_ONE_ LINE | Duplicate definition of variable C. |
| 104 | ERR_GCODE_MULTIPLE_D_WORDS_ON_ONE_ LINE | Duplicate definition of variable D. |
| 105 | ERR_GCODE_MULTIPLE_E_WORDS_ON_ONE_ LINE | Duplicate definition of variable E . |
| 106 | ERR_GCODE_MULTIPLE_F_WORDS_ON_ONE_ LINE | Duplicate definition of variable F. |
| 107 | ERR_GCODE_MULTIPLE_H_WORDS_ON_ONE_ LINE | Duplicate definition of variable H . |
| 108 | ERR_GCODE_MULTIPLE_I_WORDS_ON_ONE_ LINE | Duplicate definition of variable I. |
| 109 | ERR_GCODE_MULTIPLE_J_WORDS_ON_ONE_ LINE | Duplicate definition of variable J . |
| 110 | ERR_GCODE_MULTIPLE_K_WORDS_ON_ONE_ LINE | Duplicate definition of variable K. |
| 111 | ERR_GCODE_MULTIPLE_L_WORDS_ON_ONE_ LINE | Duplicate definition of variable L. |
| 112 | ERR_GCODE_MULTIPLE_M_WORDS_ON_ONE_ LINE | Duplicate definition of variable M. |


| No. | Name | Description |
| :---: | :---: | :---: |
| 113 | ERR_GCODE_MULTIPLE_P_WORDS_ON_ONE_ LINE | Duplicate definition of variable P. |
| 114 | ERR_GCODE_MULTIPLE_Q_WORDS_ON_ONE_ LINE | Duplicate definition of variable Q. |
| 115 | ERR_GCODE_MULTIPLE_R_WORDS_ON_ONE_ LINE | Duplicate definition of variable R. |
| 116 | ERR_GCODE_MULTIPLE_S_WORDS_ON_ONE_ LINE | Duplicate definition of variable S . |
| 117 | ERR_GCODE_MULTIPLE_T_WORDS_ON_ONE_ LINE | Duplicate definition of variable T . |
| 118 | ERR_GCODE_MULTIPLE_U_WORDS_ON_ONE_ LINE | Duplicate definition of variable U . |
| 119 | ERR_GCODE_MULTIPLE_V_WORDS_ON_ONE_ LINE | Duplicate definition of variable V . |
| 120 | ERR_GCODE_MULTIPLE_W_WORDS_ON_ONE_ LINE | Duplicate definition of variable W. |
| 121 | ERR_GCODE_MULTIPLE_X_WORDS_ON_ONE_ LINE | Duplicate definition of variable X . |
| 122 | ERR_GCODE_MULTIPLE_Y_WORDS_ON_ONE_ LINE | Duplicate definition of variable Y. |
| 123 | ERR_GCODE_MULTIPLE_Z_WORDS_ON_ONE_ LINE | Duplicate definition of variable Z . |

- The variable of G Code is a negative number.

| No. | Name | Description |
| :---: | :--- | :--- |
| 201 | ERR_GCODE_NEGATIVE_D_WORD | Variable D is a negative number. |
| 202 | ERR_GCODE_NEGATIVE_F_WORD | Variable F is a negative number. |
| 203 | ERR_GCODE_NEGATIVE_G_WORD | Variable G is a negative number. |
| 204 | ERR_GCODE_NEGATIVE_H_WORD | Variable H is a negative number. |
| 205 | ERR_GCODE_NEGATIVE_L_WORD | Variable L is a negative number. |
| 206 | ERR_GCODE_NEGATIVE_M_WORD | Variable M is a negative number. |
| 207 | ERR_GCODE_NEGATIVE_P_WORD | Variable P is a negative number. |

- The undefined G Code character / function

| No. | Name | Description |
| :---: | :---: | :---: |
| 301 | ERR_GCODE_BAD_CHARACTER | Variable range is not within A to Z . |
| 302 | ERR_GCODE_UNKNOWN_CHARACTER | Unknown variable |
| 303 | ERR_GCODE_UNKNOWN_G_CODE | Unknown G code |
| 304 | ERR_GCODE_UNKNOWN_WORD_STARTING_ WITH A | Unknown function starting with A. |
| 305 | ERR_GCODE_UNKNOWN_WORD_STARTING_ <br> WITH_C | Unknown function starting with C. |
| 306 | ERR_GCODE_UNKNOWN_WORD_STARTING_ <br> WITH_E | Unknown function starting with E. |
| 307 | ERR_GCODE_UNKNOWN_WORD_STARTING_ WITH_F | Unknown function starting with F. |
| 308 | ERR_GCODE_UNKNOWN_WORD_STARTING_ WITH_L | Unknown function starting with L. |
| 309 | ERR_GCODE_UNKNOWN_WORD_STARTING_ WITH_P | Unknown function starting with P. |
| 310 | ERR_GCODE_UNKNOWN_WORD_STARTING_ WITH_R | Unknown function starting with R. |
| 311 | ERR_GCODE_UNKNOWN_WORD_STARTING_ <br> WITH_S | Unknown function starting with S . |
| 312 | ERR_GCODE_UNKNOWN_WORD_STARTING_ WITH_T | Unknown function starting with T . |
| 313 | ERR_GCODE_UNKNOWN_OPERATION | Unknown operator |
| 314 | ERR_GCODE_BUG_UNKNOWN_OPERATION | Unknown operation |
| 315 | ERR_GCODE_UNKNOWN_OPERATION_NAME_ STARTING_WITH_A | Unknown operator starting with A |
| 316 | ERR_GCODE_UNKNOWN_OPERATION_NAME_ STARTING_WITH_E | Unknown operator starting with E |
| 317 | ERR_GCODE_UNKNOWN_OPERATION_NAME_ STARTING_WITH_G | Unknown operator starting with G |
| 318 | ERR_GCODE_UNKNOWN_OPERATION_NAME_ STARTING_WITH_L | Unknown operator starting with L |


| No. | Name | Description |
| :---: | :--- | :--- |
| 319 | ERR_GCODE_UNKNOWN_OPERATION_NAME_- <br> STARTING_WITH_M | Unknown operator starting with M |
| 320 | ERR_GCODE_UNKNOWN_OPERATION_NAME_- <br> STARTING_WITH_N | Unknown operator starting with N |
| 321 | ERR_GCODE_UNKNOWN_OPERATION_NAME_- <br> STARTING_WITH_O | Unknown operator starting with O |
| 322 | ERR_GCODE_UNKNOWN_OPERATION_NAME_- <br> STARTING_WITH_X | Unknown operator starting with X |
| 330 | ERR_GCODE_UNKNOWN_WORD_WHERE_ <br> UNARY_OPERATION_COULD_BE | Unknown function |
| 331 | WARNING_GCODE_G10_UNKNOWN_TYPE | Not supporting G10 |

- G Code setting exceeds the range.

| No. | Name | Description |
| :---: | :--- | :--- |
| 403 | ERR_GCODE_M_CODE_TOO_BIG | M code exceeds the range; Valid range: <br> $0 \sim 999$. |
| 405 | ERR_GCODE_PARAMETER_NUMBER_OUT_OF_- <br> RANGE | Access variable \# exceeds the range. |
| 406 | ERR_GCODE_H_WORD_EMPTY | 1. Tool No. is not set when executing <br> tool length compensation. <br> 2. Tool No. is not set when executing <br> tool radius compensation. |
| 408 | ERR_GCODE_GLOBAL_PARAMETER_NUMBER_ <br> OUT_OF_RANGE | Access variable @ exceeds the range. |

- Other errors

| No. | Name | Description |
| :---: | :--- | :--- |
| 501 | ERR_GCODE_NEGATIVE_OR_ZERO_Q_VALUE | The value of the feed cutting depth Q <br> cannot be smaller than or equals 0. |
| 502 | ERR_GCODE_NEGATIVE_SPINDLE_SPEED | The value of the speed S cannot be <br> smaller than 0. |
| 503 | ERR_GCODE_NEGATIVE_TOOL_ID | The value of the tool T cannot be <br> smaller than 0. |
| 504 | ERR_GCODE_TWO_G_CODES_USED_FROM_ | SAME_MODAL_GROUP | | Repeatedly set functional group within |
| :--- |
| 511 | | one G Code. |
| :--- | :--- | :--- |


| No. | Name | Description |
| :---: | :---: | :---: |
| 723 | ERR_MACRO_OVER_RNG | Layer of subroutine exceeds four layers. |
| 727 | ERR_G02_G03_PARAM | Incorrect setting of G02 and G03 parameters. |
| 728 | ERR_G02_G03_PLANE | G02 and G03 use the wrong work plane (G17~G19). |
| 729 | ERR_G02_G03_CALC | G02 and G03 cannot calculate coordinate. |
| 730 | ERR_G02_G03_AXES_OVER | Axis amount used by G02 and G03 is over 3 axes. |
| 731 | ERR_PROCESSING_IS_RUNNING | Processing function is not applicable when the system is in process. |
| 732 | ERR_TOOL_MAX_OVER_RNG | SNC_Tool_Max parameter setting exceeds the range; valid range: $1 \sim 100$. |
| 733 | ERR_CUTTER_COMPENSATION_ARC_PLANE_ NOT_SUPPORT | Tool radius compensation only supports X-Y plane. |
| 734 | ERR_CUTTER_COMPENSATION_CANT_USE_ <br> HELI | Tool radius compensation and helical interpolation cannot be used in the same time. |
| 735 | ERR_CUTTER_COMPENSATION_CALC | The path of tool radius compensation cannot be calculated. |
| 737 | ERR_CUTTER_FIRST_MOTION_ARC | The first motion of tool radius compensation cannot be G02 or G03. |
| 738 | ERR_CUTTER_NOT_FINISH | Before the tool radius compensation completes, macro function cannot be executed. |
| 741 | ERR_MEMORY_ALLOC_FAIL | SNC memory allocating failure. |
| 742 | ERR_USER_CALLBACK_NULL | Use the User Macro function, but the CALLBACK function is not specified. |
| 761 | ERR_ISO_CYCLE_MODE_OUT_OF_RNG | Incorrect setting of drilling mode |
| 762 | ERR_CALLBACK_ISO_CYCLE_NULL | The CALLBACK function is not set in drilling mode. |
| 763 | ERR_ISO_CYCLE_NOT_SUPPORT | Drilling cycle mode is not supported. |
| 802 | ERR_SETTING_GEAR | Incorrect setting of gear ratio |


| No. | Name | Description |
| :---: | :---: | :---: |
| 803 | ERR_SETTING_AXIS | Incorrect setting of SNC axis number |
| 805 | ERR_TOOL_RADIUS_INCORRECT | Incorrect tool radius value (too big or too small). |
| 806 | ERR_SETTING_TOOL_MAX_ZERO | Use SNC_Check_Tool_No parameter, but the set value of SNC_Tool_Max is zero. |
| 807 | ERR_SETTING_DIRECT | Wrong direction (-1, 1) |
| 809 | ERR_SETTING_UNIT | Incorrect unit setting |
| 810 | ERR_TOOL_PARTS_OVER_RNG | T code group number in the same line exceeds the range (use '/' to separate). |
| 901 | ERR_DEVICE_04PI_MODE1 | Device cannot be 04PI Mode1. |
| 902 | ERR_DEVICE_RM_MODULE | Device cannot be RM module. |
| 903 | ERR_DEVICE_NO_DEVICE | This station No. is unable to find the device. |
| 904 | ERR_DEVICE_UNKNOWN | Unknown device |
| 911 | ERR_API_ERRNO | Bottom layer API returns error; please access parameter SNC_API_ErrNo. |
| 1001 | ERR_GROUP_INIT_FIRST | Group number is not set. |
| 1002 | ERR_GRUOP_OVER_RANGE | Operation group exceeds the setting range. |
| 1004 | ERR_GRUOP_CARD_TYPE | Wrong card type |
| 2000 | ERR_TRIGGER_SOFT_LIMIT | Software limit is triggered. |
| 9999 | ERR_SECURITY_FAILED | Security authentication failed. |

## List of Special Register

A
When editing PLC instructions of IMP, you can find definitions of each register in this chapter.
Troubleshooting ..... A-2
List of special register (W, R) in IMP system ..... A-3
Special register (W, R) of single-axis motion ..... A-10
Special Register (W, R) of Servo Group ..... A-13
Special Register (W, R) of Motion Program Macro (MPM) ..... A-15
Special Register (W, R) of SNC ..... A-15

## Troubleshooting

| Error occurrence | Causes | Corrective actions |
| :---: | :---: | :---: |
| IMP software cannot be activated. | IMP software is not certified. | You should get license authorization and register through RegisterAP. (Please refer to Section 2.3 for detailed information.) |
| Input/output signal error | Connection of the terminal socket is loosed or has poor contact | Check if the wiring or terminal is loosed. |
| A window showed "Init fail, please rstart software!" pops out. | The DMCNET card and driver were not properly installed. | Check if the DMC card and driver are installed correctly. |
| A window showed "Card NO:X NO slave found" pops out. | Communication protocol or node number setting error | In DMCNET field bus, node 1 has to be existed. Please check if the setting of communication protocol and node number is correct. (Refer to Section 3.1 for detailed information). |
|  | Poor communication | The max. connection distance is 30 meters for DMCNET. Please select the shielded-twisted pair cable. |
| DOPsoft is unable to download PLC program. A window showed "ETHERNET can't opened" pops out. | HMI software of IMP is not activated. | Open IMP software to make sure HMI software can be opened. |
|  | Ethernet is not connected. | Check if the Ethernet is connected. |
|  | Industrial PC firewall for installing IMP software is enabled. | Put IMP software in firewall exception list or disable the firewall. |
|  | PC that editing the program should share the same subnetwork with IMP software. | Change both IP addresses to the same subnetwork. |
| A warning message of "DB!" pops out by HMI software. | "SSCERuntime_x86-ENU" is not installed. | Please install <br> "SSCERuntime_x86-ENU". |

## List of special register (W, R) in IMP system

- Operation status

| Function | Property | No. | Description |
| :---: | :---: | :---: | :--- |
| Operation flag <br> (Contact a) | R | R 0 | Operation flag of IMP software |
| Operation flag <br> (Contact b) | R | R 1 | Operation flag of IMP software (Contact b) |
| Reserved | - | R 2 | Reserved |
| Reserved | - | R 3 | Reserved |
| Initial pulse | R | R 4 | This bit is On in the first PLC cycle. |
| Reserved | - | R 5 | Reserved |
| Minimization flag of HMI | R | R 6 | HMI is operated in minimization state. |
| Clock pulse <br> $0.5 ~ / ~ 0.5-s e c o n d ~$ | R | R 13 | When PLC is operating, this bit is ON for 0.5 sec and OFF <br> for 0.5 sec. Clock drift may occur in this occasion. |
| Clock pulse <br> $1 / 1$-second | R | R 14 | When PLC is operating, this bit is ON for 1 sec and OFF for <br> 1 sec. Clock drift may occur in this occasion. |

- Perpetual Calendar

| Function | Property | No. | Description |
| :---: | :---: | :---: | :---: |
| Date (year) | R | W80 | Accessing the system time when using IMP software. |
| Date (month) | R | W81 |  |
| Date (day) | R | W82 |  |
| Time (hour) | R | W83 |  |
| Time (minute) | R | W84 |  |
| Time (second) | R | W85 |  |
| Time (total seconds) | R | W86 | It starts to count from 00:00:00. |
|  | R | W87 |  |
| Date (total days) | R | W88 | It starts to count from 1/1/1980. |
|  | R | W89 |  |
| Date (week) | R | W90 |  |

- Motion card information

| Function | Property | Card 1 | Card 2 | Card 3 | Description |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Motion card number | R | W6000 | W6500 | W7000 | Display the number of DMCNET motion card |
| Motion card version | R | W6001 | W6501 | W7001 | Display the firmware version of DMCNET motion card |
|  | R | W6002 | W6502 | W7002 |  |
| Times of DMCNET transmission error | R | W6003 | W6503 | W7003 | Display the accumulative number of DMCNET communication error |
| Times of DMCNET receiving error | R | W6004 | W6504 | W7004 |  |
|  | R | W6005 | W6505 | W7005 |  |

- The connected device type

| Function | Property | Card 1 | Card 2 | Card 3 | Description |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Device type of node 1 | R | W6010 | W6510 | W7010 | Read the connected device type. See below for the code and corresponding model: |
|  | R | W6011 | W6511 | W7011 |  |
| Device type of node 2 | R | W6012 | W6512 | W7012 |  |
|  | R | W6013 | W6513 | W7013 |  |
| Device type of node 3 | R | W6014 | W6514 | W7014 |  |
|  | R | W6015 | W6515 | W7015 |  |
| Device type of node 4 | R | W6016 | W6516 | W7016 | $\begin{aligned} & \text { 0X04020192: ASD-A2-F } \\ & \text { 0X08020192: ASD-A2-R } \end{aligned}$ |
|  | R | W6017 | W6517 | W7017 |  |
| Device type of node 5 | R | W6018 | W6518 | W7018 | 0X06020192: ASD-M$0 \times 09020192:$ ASD-A2-S |
|  | R | W6019 | W6519 | W7019 |  |
| Device type of node 6 | R | W6020 | W6520 | W7020 | 0X05020192: ASD-B2-F 0X4120191: ASD-DMC-RM32NT |
|  | R | W6021 | W6521 | W7021 |  |
| Device type of node 7 | R | W6022 | W6522 | W7022 | 0X4110191: ASD-DMC-RM32MN 0X8110191: ASD-DMC-RM64MN |
|  | R | W6023 | W6523 | W7023 |  |
| Device type of node 8 | R | W6024 | W6524 | W7024 | 0X4130191: ASD-DMC-RM32PT 0X14100191: ASD-DMC-RM04PiM2 |
|  | R | W6025 | W6525 | W7025 |  |
| Device type of node 9 | R | W6026 | W6526 | W7026 | 0X8180191: ASD-DMC-RM04DA <br> 0X11210191: ASD-DMC-GE01PH <br> 0X8330191: HMC-RIO3232RT5 |
|  | R | W6027 | W6527 | W7027 |  |
| Device type of node 10 | R | W6028 | W6528 | W7028 |  |
|  | R | W6029 | W6529 | W7029 |  |
| Device type of node 11 | R | W6030 | W6530 | W7030 |  |
|  | R | W6031 | W6531 | W7031 |  |
| Device type of node 12 | R | W6032 | W6532 | W7032 |  |


| Function | Property | Card 1 | Card 2 | Card 3 | Description |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  | $R$ | W6033 | W6533 | W7033 |  |

- The connected device version

- Communication error

| Function | Property | Card 1 | Card 2 | Card 3 | Description |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Communication error <br> times of node 1 | R | W 6154 | W 6654 | W 7154 |  |
| Communication error <br> times of node 2 | R | W 6155 | W 6655 | W 7155 |  |
| Communication error <br> times of node 3 | R | W 6156 | W 6656 | W 7156 |  |
| Communication error <br> times of node 4 | R | W 6157 | W 6657 | W 7157 |  |
| Communication error <br> times of node 5 | R | W 6158 | W 6658 | W 7158 |  |
| Communication error <br> times of node 6 | R | W 6159 | W 6659 | W 7159 |  |
| Communication error <br> times of node 7 | R | W 6160 | W 6660 | W 7160 |  |
| of communication error between <br> master station and slave station. |  |  |  |  |  |
| Communication error <br> times of node 8 | R | W 6161 | W 6661 | W 7161 |  |
| Communication error <br> times of node 9 | R | W 6162 | W 6662 | W 7162 |  |
| Communication error <br> times of node 10 | R | W 6163 | W 6663 | W 7163 |  |
| Communication error <br> times of node 11 | R | W 6164 | W 6664 | W 7164 |  |
| Communication error <br> times of node 12 | R | W 6165 | W 6665 | W 7165 |  |

- Module number

| Function | Property | No. | Description |
| :---: | :---: | :---: | :---: |
| Total card number | R | W8000 | Based on the device amount that IMP connects, PLC can check if all devices are well connected. |
| Total number of servo axis | R | W8001 |  |
| Reserved | R | W8002 |  |
| Node number of digital input module | R | W8003 |  |
| Node number of digital output module | R | W8004 |  |
| Channel number of analog input | R | W8005 |  |
| Channel number of analog output | R | W8006 |  |

- User interface

| Function | Property | No. | Description |
| :---: | :---: | :---: | :---: |
| User interface activation code (User_interface) | R/W | W9000 | Before calling the user interface, users should complete the parameter setting as below. (Refer to W9020 for the call path.) <br> 1000: Parameter setting of DMC slave station <br> 1010: MPM editor <br> 1020: Communication setting <br> 3000: SNC parameter setting <br> 3010: SNC backlash compensation setting <br> 3020: Coordinates setting for G52 ~ G59 <br> 3030: Tool length and tool radius setting <br> 3040: Tool offset setting (spindle and line boring machine) <br> 3050: Setting of tool setter |
| Execution path of user interface <br> ( 50 registers are applied) | R | W9020 | Through the action element in DOPSoft 3.00.XX version, users can set the execution path for activating the user interface. (Work with W9000) |

System control

| Function | Property | No. | Description |
| :---: | :---: | :---: | :--- |
| System operation area | R/W | W9200 | You have to trigger R9200 to activate this function after the <br> register is set. <br> Bit 0: none <br> Bit 1: Disable IMP software and operation system <br> Bit 2: Stop PLC operation |
| System function <br> activation | R/W | R9200 | Activate the system functions |

- Analog input

| Function | Property | No. | Description |
| :---: | :---: | :---: | :---: |
| Analog input value (CH1) | R | W9800 |  |
| Analog input value (CH2) | R | W9801 |  |
| Analog input value (CH3) | R | W9802 |  |
| Analog input value (CH4) | R | W9803 |  |
| Analog input value (CH5) | R | W9804 |  |
| Analog input value (CH6) | R | W9805 |  |
| Analog input value (CH7) | R | W9806 |  |
| Analog input value (CH8) | R | W9807 |  |
| Analog input value (CH9) | R | W9808 |  |
| Analog input value (CH10) | R | W9809 |  |
| Analog input value (CH11) | R | W9810 |  |
| Analog input value (CH12) | R | W9811 | Set the channel input range of AD module in accordance with Quick Start interface setting. See below for the |
| Analog input value (CH13) | R | W9812 | corresponding resolution. <br> Voltage mode ( $0 \sim 5 \mathrm{~V}$ ): $0 \sim 5000$ (unit: mV ) |
| Analog input value (CH14) | R | W9813 | Voltage mode( $0 \sim 10 \mathrm{~V}$ ): $0 \sim 10000$ (unit: mV) <br> Voltage mode ( $-5 \sim 5 \mathrm{~V}$ ): $-5000 \sim 5000$ (unit: mV ) |
| Analog input value (CH15) | R | W9814 | Voltage mode ( $-10 \sim 10 \mathrm{~V}$ ): $-10000 \sim 10000$ (unit: mV ) Current mode ( $0 \sim 20 \mathrm{~mA}$ ): $0 \sim 20000$ (unit: 0.001 mA ) |
| Analog input value (CH16) | R | W9815 |  |
| Analog input value (CH17) | R | W9816 |  |
| Analog input value (CH18) | R | W9817 |  |
| Analog input value (CH19) | R | W9818 |  |
| Analog input value ( CH 20 ) | R | W9819 |  |
| Analog input value ( CH 21 ) | R | W9820 |  |
| Analog input value ( CH 22 ) | R | W9821 |  |
| Analog input value (CH23) | R | W9822 |  |
| Analog input value $(\mathrm{CH} 24)$ | R | W9823 |  |
| Analog input value (CH25) | R | W9824 |  |
| Analog input value (CH26) | R | W9825 |  |


| Function | Property | No. |  |
| :---: | :---: | :---: | :---: |
| Analog input value <br> $(\mathrm{CH} 27)$ | R | W 9826 |  |
| Analog input value <br> $(\mathrm{CH} 28)$ | R | W 9827 |  |
| Analog input value <br> $(\mathrm{CH} 29)$ | R | W 9828 |  |
| Analog input value <br> $(\mathrm{CH} 30)$ | R | W 9829 |  |
| Analog input value <br> $(\mathrm{CH} 31)$ | R | W 9830 |  |
| Analog input value <br> $(\mathrm{CH} 32)$ | R | W 9831 |  |

- Analog output

| Function | Property | No. | Description |
| :---: | :---: | :---: | :---: |
| Analog output value (CH1) | R/W | W9900 | Set the channel output range of DA module in accordance with Quick Start interface setting. See below for the |
| Analog output value $(\mathrm{CH} 2)$ | R/W | W9901 |  |
| Analog output value (CH3) | R/W | W9902 |  |
| Analog output value (CH4) | R/W | W9903 |  |
| Analog output value (CH5) | R/W | W9904 |  |
| Analog output value (CH6) | R/W | W9905 |  |
| Analog output value (CH7) | R/W | W9906 |  |
| Analog output value (CH8) | R/W | W9907 |  |
| Analog output value (CH9) | R/W | W9908 |  |
| Analog output value (CH10) | R/W | W9909 |  |
| Analog output value (CH11) | R/W | W9910 |  |
| Analog output value (CH12) | R/W | W9911 | corresponding resolution. <br> Voltage mode ( $0 \sim 5 \mathrm{~V}$ ): $0 \sim 5000$ (unit: mV ) <br> Voltage mode( $0 \sim 10 \mathrm{~V}$ ): $0 \sim 10000$ (unit: mV) <br> Voltage mode ( $-5 \sim 5 \mathrm{~V}$ ): -5000~5000 (unit: mV ) <br> Voltage mode (-10~10 V): -10000~10000 (unit: mV) <br> Current mode ( $4 \sim 20 \mathrm{~mA}$ ): $4000 \sim 20000$ (unit: 0.001 mA ) <br> Current mode ( $0 \sim 20 \mathrm{~mA}$ ): $0 \sim 20000$ (unit: 0.001 mA ) <br> Current mode ( $0 \sim 24 \mathrm{~mA}$ ): $0 \sim 24000$ (unit: 0.001 mA ) |
| Analog output value (CH13) | R/W | W9912 |  |
| Analog output value (CH14) | R/W | W9913 |  |
| Analog output value (CH15) | R/W | W9914 |  |
| Analog output value (CH16) | R/W | W9915 |  |
| Analog output value (CH17) | R/W | W9916 |  |
| Analog output value (CH18) | R/W | W9917 |  |
| Analog output value (CH19) | R/W | W9918 |  |
| Analog output value (CH2O) | R/W | W9919 |  |
| Analog output value $(\mathrm{CH} 21)$ | R/W | W9920 |  |
| Analog output value (CH22) | R/W | W9921 |  |
| Analog output value (CH23) | R/W | W9922 |  |
| Analog output value (CH24) | R/W | W9923 |  |


| Function | Property | No. |  |
| :---: | :---: | :---: | :---: |
| Analog output value <br> (CH25) | R/W | W9924 |  |
| Analog output value <br> (CH26) | R/W | W9925 |  |
| Analog output value <br> (CH27) | R/W | W9926 |  |
| Analog output value <br> (CH28) | R/W | W9927 |  |
| Analog output value <br> (CH29) | R/W | W9928 |  |
| Analog output value <br> (CH30) | R/W | W9929 |  |
| Analog output value <br> (CH31) | R/W | W9930 |  |
| Analog output value <br> (CH32) | R/W | W9931 |  |

## Special register (W, R) of single-axis motion

- Special register (W) of single-axis motion status

| Function | Property | Axis 1 | Axis 2 | Axis 3 | Axis 4 | Axis 5 | Axis 6 | $\sim$ | Axis 36 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Motor feedback position | R | W10102 | W10202 | W10302 | W10402 | W10502 | W10602 | $\sim$ | W13602 |
|  | R | W10103 | W10203 | W10303 | W10403 | W10503 | W10603 | $\sim$ | W13603 |
| Command position | R | W10104 | W10204 | W10304 | W10404 | W10504 | W10604 | $\sim$ | W13604 |
|  | R | W10105 | W10205 | W10305 | W10405 | W10505 | W10605 | $\sim$ | W13605 |
| Target position | R | W10106 | W10206 | W10306 | W10406 | W10506 | W10606 | $\sim$ | W13606 |
|  | R | W10107 | W10207 | W10307 | W10407 | W10507 | W10607 | $\sim$ | W13607 |
| Servo DI status | R | W10108 | W10208 | W10308 | W10408 | W10508 | W10608 | $\sim$ | W13608 |
| Servo DO status | R | W10109 | W10209 | W10309 | W10409 | W10509 | W10609 | $\sim$ | W13609 |
| Current motion speed of each axis | R | W10110 | W10210 | W10310 | W10410 | W10510 | W10610 | $\sim$ | W13610 |
|  | R | W10111 | W10211 | W10311 | W10411 | W10511 | W10611 | $\sim$ | W13611 |
| Current output torque of motor | R | W10113 | W10213 | W10313 | W10413 | W10513 | W10613 | $\sim$ | W13613 |
| Command status | R | W10114 | W10214 | W10314 | W10414 | W10514 | W10614 | $\sim$ | W13614 |
| Servo error code | R | W10115 | W10215 | W10315 | W10415 | W10515 | W10615 | $\sim$ | W13615 |
| Current motor speed (RPM) | R | W10119 | W10219 | W10319 | W10419 | W10519 | W10619 | $\sim$ | W13619 |
|  | R | W10120 | W10220 | W10320 | W10420 | W10520 | W10620 | $\sim$ | W13620 |
| Single-axis motion error code | R | W10150 | W10250 | W10350 | W10450 | W10550 | W10650 | $\sim$ | W13650 |

- Special register (W) of single-axis motion control

| Function | Property | Axis 1 | Axis 2 | Axis 3 | Axis 4 | Axis 5 | Axis 6 | $\sim$ | Axis 36 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Single motion control code | R/W | W10151 | W10251 | W10351 | W10451 | W10551 | W10651 | $\sim$ | W13651 |
| Acceleration time | R/W | W10152 | W10252 | W10352 | W10452 | W10552 | W10652 | $\sim$ | W13652 |
|  | R/W | W10153 | W10253 | W10353 | W10453 | W10553 | W10653 | $\sim$ | W13653 |
| Deceleration time | R/W | W10154 | W10254 | W10354 | W10454 | W10554 | W10654 | $\sim$ | W13654 |
|  | R/W | W10155 | W10255 | W10355 | W10455 | W10555 | W10655 | $\sim$ | W13655 |
| Target speed of motion command | R/W | W10156 | W10256 | W10356 | W10456 | W10556 | W10656 | $\sim$ | W13656 |
|  | R/W | W10157 | W10257 | W10357 | W10457 | W10557 | W10657 | $\sim$ | W13657 |
| Target coordinates of motion command | R/W | W10158 | W10258 | W10358 | W10458 | W10558 | W10658 | $\sim$ | W13658 |
|  | R/W | W10159 | W10259 | W10359 | W10459 | W10559 | W10659 | $\sim$ | W13659 |
| Homing mode setting | R/W | W10160 | W10260 | W10360 | W10460 | W10560 | W10660 | $\sim$ | W13660 |
| Setting of motion speed unit | R/W | W10161 | W10261 | W10361 | W10461 | W10561 | W10661 | $\sim$ | W13661 |
| $1^{\text {st }}$ speed in homing mode | R/W | W10162 | W10262 | W10362 | W10462 | W10562 | W10662 | $\sim$ | W13662 |


| Function | Property | Axis 1 | Axis 2 | Axis 3 | Axis 4 | Axis 5 | Axis 6 | $\sim$ | Axis 36 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | R/W | W10163 | W10263 | W10363 | W10463 | W10563 | W10663 | $\sim$ | W13663 |
| $2^{\text {nd }}$ speed in homing mode | R/W | W10164 | W10264 | W10364 | W10464 | W10564 | W10664 | $\sim$ | W13664 |
|  | R/W | W10165 | W10265 | W10365 | W10465 | W10565 | W10665 | $\sim$ | W13665 |
| Offset in homing mode | R/W | W10166 | W10266 | W10366 | W10466 | W10566 | W10666 | $\sim$ | W13666 |
|  | R/W | W10167 | W10267 | W10367 | W10467 | W10567 | W10667 | $\sim$ | W13667 |
| Target speed | R/W | W10170 | W10270 | W10370 | W10470 | W10570 | W10670 | $\sim$ | W13670 |
|  | R/W | W10171 | W10271 | W10371 | W10471 | W10571 | W10671 | $\sim$ | W13671 |
| Target torque | R/W | W10172 | W10272 | W10372 | W10472 | W10572 | W10672 | $\sim$ | W13672 |
|  | R/W | W10173 | W10273 | W10373 | W10473 | W10573 | W10673 | $\sim$ | W13673 |
| Torque limit in speed mode | R/W | W10174 | W10274 | W10374 | W10474 | W10574 | W10674 | $\sim$ | W13674 |
|  | R/W | W10175 | W10275 | W10375 | W10475 | W10575 | W10675 | $\sim$ | W13675 |
| Speed limit in torque mode | R/W | W10176 | W10276 | W10376 | W10476 | W10576 | W10676 | $\sim$ | W13676 |
|  | R/W | W10177 | W10277 | W10377 | W10477 | W10577 | W10677 | $\sim$ | W13677 |

- Single-axis special register

| Function | Property | Axis 1 | Axis 2 | Axis 3 | Axis 4 | Axis 5 | Axis 6 | $\sim$ | Axis 36 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Servo operation mode | R | R10100 | R10200 | R10300 | R10400 | R10500 | R10600 | $\sim$ | R13600 |
|  | R | R10101 | R10201 | R10301 | R10401 | R10501 | R10601 | $\sim$ | R13601 |
|  | R | R10102 | R10202 | R10302 | R10402 | R10502 | R10602 | $\sim$ | R13602 |
|  | R | R10103 | R10203 | R10303 | R10403 | R10503 | R10603 | $\sim$ | R13603 |
| DI3 status (servo) | R | R10104 | R10204 | R10304 | R10404 | R10504 | R10604 | $\sim$ | R13604 |
| Servo alarm flag | R | R10105 | R10205 | R10305 | R10405 | R10505 | R10605 | $\sim$ | R13605 |
| SVON monitoring flag | R | R10108 | R10208 | R10308 | R10408 | R10508 | R10608 | ~ | R13608 |
| Servo error flag | R | R10109 | R10209 | R10309 | R10409 | R10509 | R10609 | $\sim$ | R13609 |
| Positioning complete flag | R | R10110 | R10210 | R10310 | R10410 | R10510 | R10610 | $\sim$ | R13610 |
| Servo operation mode (Mode Specific) | R | R10112 | R10212 | R10312 | R10412 | R10512 | R10612 | $\sim$ | R13612 |
|  | R | R10113 | R10213 | R10313 | R10413 | R10513 | R10613 | $\sim$ | R13613 |
| SVON control | R/W | R10151 | R10251 | R10351 | R10451 | R10551 | R10651 | $\sim$ | R13651 |
| Software limit enabling bit | R/W | R10152 | R10252 | R10352 | R10452 | R10552 | R10652 | $\sim$ | R13652 |
| Motion curve setting | R/W | R10161 | R10261 | R10361 | R10461 | R10561 | R10661 | $\sim$ | R13661 |
| $\begin{gathered} \text { JOG } \\ \text { direction control } \end{gathered}$ | R/W | R10162 | R10262 | R10362 | R10462 | R10562 | R10662 | $\sim$ | R13662 |
| Enabling bit for torque limit in speed mode | R/W | R10163 | R10263 | R10363 | R10463 | R10563 | R10663 | $\sim$ | R13663 |
| Enabling bit for | R/W | R10164 | R10264 | R10364 | R10464 | R10564 | R10664 | $\sim$ | R13664 |


| Function | Property | Axis 1 | Axis 2 | Axis 3 | Axis 4 | Axis 5 | Axis 6 | $\sim$ | Axis 36 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| speed limit in <br> torque mode |  |  |  |  |  |  |  |  |  |
| Motion in <br> process flag | R | R 10165 | R 10265 | R 10365 | R 10465 | R 10565 | R 10665 | $\sim$ | R 13665 |
| Motion command <br> ready but not <br> being executed | R | R 10166 | R 10266 | R 10366 | R 10466 | R 10566 | R 10666 | $\sim$ | R 13666 |

- Read/Write parameters of single-axis servo

| Function | Property | Axis 1 | Axis 2 | Axis 3 | Axis 4 | Axis 5 | Axis 6 | $\sim$ | Axis 36 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Read servo return value | R | W10116 | W10216 | W10316 | W10416 | W10516 | W10616 | $\sim$ | W13616 |
|  | R | W10117 | W10217 | W10317 | W10417 | W10517 | W10617 | $\sim$ | W13617 |
| Servo parameter reading/writing error | R | W10121 | W10221 | W10321 | W10421 | W10521 | W10621 | $\sim$ | W13621 |
| Written value of the servo | R/W | W10180 | W10280 | W10380 | W10480 | W10580 | W10680 | $\sim$ | W13680 |
|  | R/W | W10181 | W10281 | W10381 | W10481 | W10581 | W10681 | $\sim$ | W13681 |
| Servo parameter group and index value | R/W | W10186 | W10286 | W10386 | W10486 | W10586 | W10686 | $\sim$ | W13686 |
| Control code for reading/writing servo parameters | R/W | W10187 | W10287 | W10387 | W10487 | W10587 | W10687 | $\sim$ | W13687 |
| Set servo monitoring parameters | R/W | W10188 | W10288 | W10388 | W10488 | W10588 | W10688 | $\sim$ | W13688 |

- Single axis software limit

| Function | Property | Axis 1 | Axis 2 | Axis 3 | Axis 4 | Axis 5 | Axis 6 | $\sim$ | Axis 36 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Software forward <br> limit | R/W | W10182 | W10282 | W10382 | W10482 | W10582 | W10682 | $\sim$ | W13682 |
|  | R/W | W10183 | W10283 | W10383 | W10483 | W10583 | W10683 | $\sim$ | W13683 |
| Software reverse <br> limit | R/W | W10184 | W10284 | W10384 | W10484 | W10584 | W10684 | $\sim$ | W13684 |
|  | R/W | W10185 | W10285 | W10385 | W10485 | W10585 | W10685 | $\sim$ | W13685 |
| Bit for triggering <br> servo limit <br> (Positive) | R | R10114 | R10214 | R10314 | R10414 | R10514 | R10614 | $\sim$ | R13614 |
| Bit for triggering <br> servo limit <br> (Negative) | R | R 10115 | R 10215 | R 10315 | R 10415 | R 10515 | R 10615 | $\sim$ | R 13615 |
| Bit for triggering <br> software limit <br> (Positive) | $\mathrm{R} / \mathrm{W}$ | R 10116 | R 10216 | R 10316 | R 10416 | R 10516 | R 10616 | $\sim$ | R 13616 |
| Bit for triggering <br> software limit <br> (Negative) | $\mathrm{R} / \mathrm{W}$ | R 10117 | R 10217 | R 10317 | R 10417 | R 10517 | R 10617 | $\sim$ | R 13617 |

Special Register (W, R) of Servo Group

| Function | Property | Group 1 | Group 2 | Group 3 | Group 4 | Group 5 | Group 6 | $\sim$ | Group 40 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Group motion control code | R/W | W20000 | W20100 | W20200 | W20300 | W20400 | W20500 | $\sim$ | W23900 |
| Speed unit of group motion | R/W | W20001 | W20101 | W20201 | W20301 | W20401 | W20501 | $\sim$ | W23901 |
| Card number used by group motion | R/W | W20002 | W20102 | W20202 | W20302 | W20402 | W20502 | $\sim$ | W23902 |
| Selected axes in the group (bit) | R/W | W20003 | W20103 | W20203 | W20303 | W20403 | W20503 | $\sim$ | W23903 |
| Change speed during motion | R/W | W20012 | W20112 | W20212 | W20312 | W20412 | W20512 | $\sim$ | W23912 |
|  | R/W | W20013 | W20113 | W20213 | W20313 | W20413 | W20513 | $\sim$ | W23913 |
| Max. speed of group motion | R/W | W20014 | W20114 | W20214 | W20314 | W20414 | W20514 | $\sim$ | W23914 |
|  | R/W | W20015 | W20115 | W20215 | W20315 | W20415 | W20515 | $\sim$ | W23915 |
| Acceleration time of group motion | R/W | W20016 | W20116 | W20216 | W20316 | W20416 | W20516 | $\sim$ | W23916 |
|  | R/W | W20017 | W20117 | W20217 | W20317 | W20417 | W20517 | $\sim$ | W23917 |
| Deceleration time of group motion | R/W | W20018 | W20118 | W20218 | W20318 | W20418 | W20518 | $\sim$ | W23918 |
|  | R/W | W20019 | W20119 | W20219 | W20319 | W20419 | W20519 | $\sim$ | W23919 |
| Arc angle of group motion | R/W | W20020 | W20120 | W20220 | W20320 | W20420 | W20520 | $\sim$ | W23920 |
| Direction of motion group | R/W | W20021 | W20121 | W20221 | W20321 | W20421 | W20521 | $\sim$ | W23921 |
| X-coordinate of arc center | R/W | W20022 | W20122 | W20222 | W20322 | W20422 | W20522 | $\sim$ | W23922 |
|  | R/W | W20023 | W20123 | W20223 | W20323 | W20423 | W20523 | $\sim$ | W23923 |
| Y-coordinate of arc center | R/W | W20024 | W20124 | W20224 | W20324 | W20424 | W20524 | $\sim$ | W23924 |
|  | R/W | W20025 | W20125 | W20225 | W20325 | W20425 | W20525 | $\sim$ | W23925 |
| X-coordinate of arc end point | R/W | W20026 | W20126 | W20226 | W20326 | W20426 | W20526 | $\sim$ | W23926 |
|  | R/W | W20027 | W20127 | W20227 | W20327 | W20427 | W20527 | $\sim$ | W23927 |
| $Y$ - coordinate of arc end point | R/W | W20028 | W20128 | W20228 | W20328 | W20428 | W20528 | $\sim$ | W23928 |
|  | R/W | W20029 | W20129 | W20229 | W20329 | W20429 | W20529 | $\sim$ | W23929 |
| Total spiral pitch of the three axes | R/W | W20030 | W20130 | W20230 | W20330 | W20430 | W20530 | $\sim$ | W23930 |
|  | R/W | W20031 | W20131 | W20231 | W20331 | W20431 | W20531 | $\sim$ | W23931 |
| Spiral pitch of the three axes | R/W | W20032 | W20132 | W20232 | W20332 | W20432 | W20532 | $\sim$ | W23932 |
|  | R/W | W20033 | W20133 | W20233 | W20333 | W20433 | W20533 | $\sim$ | W23933 |
| Spindle tapping speed | R/W | W20051 | W20151 | W20251 | W20351 | W20451 | W20551 | ~ | W23951 |
| Spindle retrieving speed | R/W | W20052 | W20152 | W20252 | W20352 | W20452 | W20552 | ~ | W23952 |
| Tapping pitch | R/W | W20053 | W20153 | W20253 | W20353 | W20453 | W20553 | $\sim$ | W23953 |
| Delay time after tapping completed | R/W | W20054 | W20154 | W20254 | W20354 | W20454 | W20554 | ~ | W23954 |
| Tapping depth | R/W | W20056 | W20156 | W20256 | W20356 | W20456 | W20556 | $\sim$ | W23956 |


| Function | Property | Group 1 | Group 2 | Group 3 | Group 4 | Group 5 | Group 6 | $\sim$ | Group 40 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | R/W | W20057 | W20157 | W20257 | W20357 | W20457 | W20557 | $\sim$ | W23957 |
| Target value of the $1^{\text {st }}$ axis | R/W | W20070 | W20170 | W20270 | W20370 | W20470 | W20570 | $\sim$ | W23970 |
|  | R/W | W20071 | W20171 | W20271 | W20371 | W20471 | W20571 | $\sim$ | W23971 |
| Target value of the $2^{\text {nd }}$ axis | R/W | W20072 | W20172 | W20272 | W20372 | W20472 | W20572 | $\sim$ | W23972 |
|  | R/W | W20073 | W20173 | W20273 | W20373 | W20473 | W20573 | $\sim$ | W23973 |
| Target value of the $3^{\text {rd }}$ axis | R/W | W20074 | W20174 | W20274 | W20374 | W20474 | W20574 | $\sim$ | W23974 |
|  | R/W | W20075 | W20175 | W20275 | W20375 | W20475 | W20575 | $\sim$ | W23975 |
| Target value of the $4^{\text {th }}$ axis | R/W | W20076 | W20176 | W20276 | W20376 | W20476 | W20576 | $\sim$ | W23976 |
|  | R/W | W20077 | W20177 | W20277 | W20377 | W20477 | W20577 | $\sim$ | W23977 |
| Target value of the $5^{\text {th }}$ axis | R/W | W20078 | W20178 | W20278 | W20378 | W20478 | W20578 | $\sim$ | W23978 |
|  | R/W | W20079 | W20179 | W20279 | W20379 | W20479 | W20579 | $\sim$ | W23979 |
| Target value of the $6^{\text {th }}$ axis | R/W | W20080 | W20180 | W20280 | W20380 | W20480 | W20580 | $\sim$ | W23980 |
|  | R/W | W20081 | W20181 | W20281 | W20381 | W20481 | W20581 | $\sim$ | W23981 |
| Target value of the $7^{\text {th }}$ axis | R/W | W20082 | W20182 | W20282 | W20382 | W20482 | W20582 | $\sim$ | W23982 |
|  | R/W | W20083 | W20183 | W20283 | W20383 | W20483 | W20583 | $\sim$ | W23983 |
| Target value of the $8^{\text {th }}$ axis | R/W | W20084 | W20184 | W20284 | W20384 | W20484 | W20584 | $\sim$ | W23984 |
|  | R/W | W20085 | W20185 | W20285 | W20385 | W20485 | W20585 | $\sim$ | W23985 |
| Target value of the $9^{\text {th }}$ axis | R/W | W20086 | W20186 | W20286 | W20386 | W20486 | W20586 | $\sim$ | W23986 |
|  | R/W | W20087 | W20187 | W20287 | W20387 | W20487 | W20587 | $\sim$ | W23987 |
| Target value of the $10^{\text {th }}$ axis | R/W | W20088 | W20188 | W20288 | W20388 | W20488 | W20588 | $\sim$ | W23988 |
|  | R/W | W20089 | W20189 | W20289 | W20389 | W20489 | W20589 | $\sim$ | W23989 |
| Target value of the $11^{\text {th }}$ axis | R/W | W20090 | W20190 | W20290 | W20390 | W20490 | W20590 | $\sim$ | W23990 |
|  | R/W | W20091 | W20191 | W20291 | W20391 | W20491 | W20591 | $\sim$ | W23991 |
| Target value of the $12^{\text {th }}$ axis | R/W | W20092 | W20192 | W20292 | W20392 | W20492 | W20592 | $\sim$ | W23992 |
|  | R/W | W20093 | W20193 | W20293 | W20393 | W20493 | W20593 | $\sim$ | W23993 |
| Interpolation error coder | R | W20095 | W20195 | W20295 | W20395 | W20495 | W20595 | $\sim$ | W23995 |
| Group motion in process | R | R20000 | R20100 | R20200 | R20300 | R20400 | R20500 | $\sim$ | R23900 |
| Acceleration curve of group motion | R/W | R20010 | R20110 | R20210 | R20310 | R20410 | R20510 | $\sim$ | R23910 |

Special Register (W, R) of Motion Program Macro (MPM)

| Function | Property | MPM 1 | MPM 2 | MPM 3 | MPM 4 | MPM 5 | MPM 6 | $\sim$ | MPM |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Command control <br> code | R/W | W30000 | W30010 | W30020 | W30030 | W30040 | W30050 | $\sim$ | W30990 |
| Total line number | R/W | W30001 | W30011 | W30021 | W30031 | W30041 | W30051 | $\sim$ | W30991 |
| The line number that <br> currently being <br> executed | R/W | W30002 | W30012 | W30022 | W30032 | W30042 | W30052 | $\sim$ | W30992 |
| Feedrate | R/W | W30003 | W30013 | W30023 | W30033 | W30043 | W30053 | $\sim$ | W30993 |
| Specify the wrong <br> line | R | W30007 | W30017 | W30027 | W30037 | W30047 | W30057 | $\sim$ | W30997 |
| Syntax error code | R | W30008 | W30018 | W30028 | W30038 | W30048 | W30058 | $\sim$ | W30998 |
| Execution error code | R | W30009 | W30019 | W30029 | W30039 | W30049 | W30059 | W30999 |  |
| Stepping flag | R/W | R30000 | R30010 | R30020 | R30030 | R30040 | R30050 | R30990 |  |
| Stepping activate | R/W | R30001 | R30011 | R30021 | R30031 | R30041 | R30051 | R30991 |  |

## Special Register (W, R) of SNC

- SNC system control(W)

| Function | Property | SNC | SNC 2 | SNC 3 | SNC4 | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Command control code | R/W | W31000 | W33000 | W35000 | W37000 | 0: No Command <br> 10: Start machining <br> 11: Pause machining <br> 12: Resume machining (The function is valid when machining is paused before) <br> 13: Stop machining <br> 14: Start the procedure of tool length measurement 15: Stop the procedure of tool length measurement |
| Reload system parameters | R/W | W31001 | W33001 | W35001 | W37001 | It may require restarting IMP software to validate the parameters. <br> 0: No Command <br> 1: Reload SNC Config parameters |
| No. of machining platform to be processed | R/W | W31002 | W33002 | W35002 | W37002 | No. of machining platform that is waiting to be processed of SNC. |
| No. of machining platform being processed | R | W31003 | W33003 | W35003 | W37003 | No. of machining platform that is being processed of SNC |
| Spindle number | R | W31005 | W33005 | W35005 | W37005 | Tool No. of SNC spindle: After tool change is complete,set the relays, R32998, 34998, 36998, 38998 , to On. And they will inform the system that tool change is complete. Then, the system will automatically set the tool no. for tool change in accordance with the T code. |
| Change tool and set tool no. in manual | R/W | W31006 | W33006 | W35006 | W37006 | When tool change is complete in manual mode: |


| Function | Property | SNC | SNC 2 | SNC 3 | SNC4 | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| mode |  |  |  |  |  | SNC1: Trigger R32999 bit and W31006 will be set to W31005 <br> SNC2: Trigger R34999 bit and W31006 will be set to W33005 SNC3: Trigger R36999 bit and W31006 will be set to W35005 SNC4: Trigger R38999 bit and W31006 will be set to W37005 |
|  | R/W | W31007 | W33007 | W35007 | W37007 | When SNC receives the activation command, if the parameter is not |
| Jump activate | R/W | W31008 | W33008 | W35008 | W37008 | before the set line will not be executed. <br> 0 : Function disable (default) <br> 1~: Activated line number <br> This function should work with the following bits: <br> SNC1: R32983 <br> SNC2: R34983 <br> SNC3: R36983 <br> SNC4: R38983 |
| Error code | R | W31009 | W33009 | W35009 | W37009 | SNC error code Please refer to section 9.5 for detailed descriptions. |
| Error type | R | W31010 | W33010 | W35010 | W37010 | SNC error type: <br> Please refer to section 9.5 for detailed descriptions. |
| Operation status | R | W31011 | W33011 | W35011 | W37011 | SNC operation state <br> 0: Stop <br> 1: Pause <br> 2: Running |
| File path (128 registers are applied) | R/W | W31100 | W33100 | W35100 | W37100 | It is the $G$ code file path that will be executed by SNC <br> (128 registers are applied) |

- $\quad$ SNC system control(R)

| Function | Property | SNC | SNC 2 | SNC 3 | SNC4 | Description |
| :---: | :---: | :--- | :--- | :--- | :--- | :--- |
| Movement limitation <br> of X-axis | R/W | R32971 | R34971 | R36971 | R38971 | Off: Cut off the axial movement <br> limit (default) <br> On: Limit the axial movement |
| Movement limitation <br> of Y-axis | R/W | R32972 | R34972 | R36972 | R38972 | - |
| Movement limitation <br> of Z-axis | R/W | R32973 | R34973 | R36973 | R38973 | - |
| Movement limitation <br> of A-axis | R/W | R32974 | R34974 | R36974 | R38974 | - |
| Movement limitation <br> of B-axis | R/W | R32975 | R34975 | R36975 | R38975 | - |
| Movement limitation <br> of C-axis | R/W | R32976 | R34976 | R36976 | R38976 | - |
| Movement limitation <br> of U-axis | R/W | R32977 | R34977 | R36977 | R38977 | - |
| Movement limitation |  |  |  |  |  |  |
| of V-axis |  |  |  |  |  |  | R/W $\quad$ R32978

- M, T code and external macro

| Function | Property | SNC | SNC 2 | SNC 3 | SNC 4 | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Control code | R/W | W31015 | W33015 | W35015 | W37015 | Set the file no. that is ready to call. Then, set the control code according to the type of $\mathrm{O}, \mathrm{T}$ macro and SNC starts to execute external macro procedure. If the execution is failed, the control code will be changed to 99 automatically. |
| File number | R/W | W31016 | W33016 | W35016 | W37016 | 0 : none <br> 1: Call ""O"" macro <br> 2: Call ""T"" macro $\qquad$ <br> 99: No file is found. |
| M code (00) | R/W | R31000 | R33000 | R35000 | R37000 |  |
| 1 |  | 1 | 1 | 1 | 1 | - |
| M code (999) | R/W | R31999 | R33999 | R35999 | R37999 |  |
| T code (01) | R/W | R32001 | R34001 | R36001 | R38001 |  |
| 1 |  | 1 | 1 | 1 | 1 | - |
| T code (100) | R/W | R32100 | R34100 | R36100 | R38100 |  |

- Register (W) of external macro

| Function | Property | SNC | SNC 2 | SNC 3 | SNC 4 | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Write to \#1833 | R/W | W32301 | W34301 | W36301 | W38301 | Write the value of PLC special register to the register of external macro |
| Write to \#1834 | R/W | W32302 | W34302 | W36302 | W38302 |  |
| Write to \#1835 | R/W | W32303 | W34303 | W36303 | W38303 |  |
| Write to \#1836 | R/W | W32304 | W34304 | W36304 | W38304 |  |
| Write to \#1837 | R/W | W32305 | W34305 | W36305 | W38305 |  |
| Write to \#1838 | R/W | W32306 | W34306 | W36306 | W38306 |  |
| Write to \#1839 | R/W | W32307 | W34307 | W36307 | W38307 |  |
| Write to \#1840 | R/W | W32308 | W34308 | W36308 | W38308 |  |
| Write to \#1841 | R/W | W32309 | W34309 | W36309 | W38309 |  |
| Write to \#1842 | R/W | W32310 | W34310 | W36310 | W38310 |  |
| Write to \#1843 | R/W | W32311 | W34311 | W36311 | W38311 |  |
| Write to \#1844 | R/W | W32312 | W34312 | W36312 | W38312 |  |
| Write to \#1845 | R/W | W32313 | W34313 | W36313 | W38313 |  |
| Write to \#1846 | R/W | W32314 | W34314 | W36314 | W38314 |  |
| Write to \#1847 | R/W | W32315 | W34315 | W36315 | W38315 |  |
| Write to \#1848 | R/W | W32316 | W34316 | W36316 | W38316 |  |


| Function | Property | SNC | SNC 2 | SNC 3 | SNC 4 | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Read \#1896 | R | W32317 | W34317 | W36317 | W38317 | Read the value of the register of external macro via PLC special register |
| Read \#1897 | R | W32318 | W34318 | W36318 | W38318 |  |
| Read \#1898 | R | W32319 | W34319 | W36319 | W38319 |  |
| Read \#1899 | R | W32320 | W34320 | W36320 | W38320 |  |
| Read \#1900 | R | W32321 | W34321 | W36321 | W38321 |  |
| Read \#1901 | R | W32322 | W34322 | W36322 | W38322 |  |
| Read \#1902 | R | W32323 | W34323 | W36323 | W38323 |  |
| Read \#1903 | R | W32324 | W34324 | W36324 | W38324 |  |
| Read \#1904 | R | W32325 | W34325 | W36325 | W38325 |  |
| Read \#1905 | R | W32326 | W34326 | W36326 | W38326 |  |
| Read \#1906 | R | W32327 | W34327 | W36327 | W38327 |  |
| Read \#1907 | R | W32328 | W34328 | W36328 | W38328 |  |
| Read \#1908 | R | W32329 | W34329 | W36329 | W38329 |  |
| Read \#1909 | R | W32330 | W34330 | W36330 | W38330 |  |
| Read \#1910 | R | W32331 | W34331 | W36331 | W38331 |  |
| Read \#1911 | R | W32332 | W34332 | W36332 | W38332 |  |

- Relay (R) of external macro

| Function | Property | SNC | SNC 2 | SNC 3 | SNC 4 | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Write to \#1801 | R/W | R32301 | R34301 | R36301 | R38301 | Write the value of PLC special register to the register of external macro |
| Write to \#1802 | R/W | R32302 | R34302 | R36302 | R38302 |  |
| Write to \#1803 | R/W | R32303 | R34303 | R36303 | R38303 |  |
| Write to \#1804 | R/W | R32304 | R34304 | R36304 | R38304 |  |
| Write to \#1805 | R/W | R32305 | R34305 | R36305 | R38305 |  |
| Write to \#1806 | R/W | R32306 | R34306 | R36306 | R38306 |  |
| Write to \#1807 | R/W | R32307 | R34307 | R36307 | R38307 |  |
| Write to \#1808 | R/W | R32308 | R34308 | R36308 | R38308 |  |
| Write to \#1809 | R/W | R32309 | R34309 | R36309 | R38309 |  |
| Write to \#1810 | R/W | R32310 | R34310 | R36310 | R38310 |  |
| Write to \#1811 | R/W | R32311 | R34311 | R36311 | R38311 |  |
| Write to \#1812 | R/W | R32312 | R34312 | R36312 | R38312 |  |
| Write to \#1813 | R/W | R32313 | R34313 | R36313 | R38313 |  |
| Write to \#1814 | R/W | R32314 | R34314 | R36314 | R38314 |  |


| Function | Property | SNC | SNC 2 | SNC 3 | SNC 4 | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Write to \#1815 | R/W | R32315 | R34315 | R36315 | R38315 |  |
| Write to \#1816 | R/W | R32316 | R34316 | R36316 | R38316 |  |
| Write to \#1817 | R/W | R32317 | R34317 | R36317 | R38317 |  |
| Write to \#1818 | R/W | R32318 | R34318 | R36318 | R38318 |  |
| Write to \#1819 | R/W | R32319 | R34319 | R36319 | R38319 |  |
| Write to \#1820 | R/W | R32320 | R34320 | R36320 | R38320 |  |
| Write to \#1821 | R/W | R32321 | R34321 | R36321 | R38321 |  |
| Write to \#1822 | R/W | R32322 | R34322 | R36322 | R38322 |  |
| Write to \#1823 | R/W | R32323 | R34323 | R36323 | R38323 |  |
| Write to \#1824 | R/W | R32324 | R34324 | R36324 | R38324 |  |
| Write to \#1825 | R/W | R32325 | R34325 | R36325 | R38325 |  |
| Write to \#1826 | R/W | R32326 | R34326 | R36326 | R38326 |  |
| Write to \#1827 | R/W | R32327 | R34327 | R36327 | R38327 |  |
| Write to \#1828 | R/W | R32328 | R34328 | R36328 | R38328 |  |
| Write to \#1829 | R/W | R32329 | R34329 | R36329 | R38329 |  |
| Write to \#1830 | R/W | R32330 | R34330 | R36330 | R38330 |  |
| Write to \#1831 | R/W | R32331 | R34331 | R36331 | R38331 |  |
| Write to \#1832 | R/W | R32332 | R34332 | R36332 | R38332 |  |
| Write to \#1833 | R/W | R32333 | R34333 | R36333 | R38333 |  |
| Read \#1864 | R | R32334 | R34334 | R36334 | R38334 |  |
| Read \#1865 | R | R32335 | R34335 | R36335 | R38335 |  |
| Read \#1866 | R | R32336 | R34336 | R36336 | R38336 |  |
| Read \#1867 | R | R32337 | R34337 | R36337 | R38337 |  |
| Read \#1868 | R | R32338 | R34338 | R36338 | R38338 |  |
| Read \#1869 | R | R32339 | R34339 | R36339 | R38339 |  |
| Read \#1870 | R | R32340 | R34340 | R36340 | R38340 | Read the value of the register of |
| Read \#1871 | R | R32341 | R34341 | R36341 | R38341 | external macro via PLC special register |
| Read \#1872 | R | R32342 | R34342 | R36342 | R38342 |  |
| Read \#1873 | R | R32343 | R34343 | R36343 | R38343 |  |
| Read \#1841 | R | R32344 | R34344 | R36344 | R38344 |  |
| Read \#1875 | R | R32345 | R34345 | R36345 | R38345 |  |
| Read \#1876 | R | R32346 | R34346 | R36346 | R38346 |  |
| Read \#1877 | R | R32347 | R34347 | R36347 | R38347 |  |


| Function | Property | SNC | SNC 2 | SNC 3 | SNC 4 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Read \#1878 | $R$ | $R 32348$ | $R 34348$ | $R 36348$ | $R 38348$ |
| Read \#1879 | $R$ | $R 32349$ | $R 34349$ | $R 36349$ | $R 38349$ |
| Read \#1880 | $R$ | $R 32350$ | $R 34350$ | $R 36350$ | $R 38350$ |
| Read \#1881 | $R$ | $R 32351$ | $R 34351$ | $R 36351$ | $R 38351$ |
| Read \#1882 | $R$ | $R 32352$ | $R 34352$ | $R 36352$ | $R 38352$ |
| Read \#1883 | $R$ | $R 32353$ | $R 34353$ | $R 36353$ | $R 38353$ |
| Read \#1884 | $R$ | $R 32354$ | $R 34354$ | $R 36354$ | $R 38354$ |
| Read \#1885 | $R$ | $R 32355$ | $R 34355$ | $R 36355$ | $R 38355$ |
| Read \#1886 | $R$ | $R 32356$ | $R 34356$ | $R 36356$ | $R 38356$ |
| Read \#1887 | $R$ | $R 32357$ | $R 34357$ | $R 36357$ | $R 38357$ |
| Read \#1888 | $R$ | $R 32358$ | $R 34358$ | $R 36358$ | $R 38358$ |
| Read \#1889 | $R$ | $R 32359$ | $R 34359$ | $R 36359$ | $R 38359$ |
| Read \#1890 | $R$ | $R 32360$ | $R 34360$ | $R 36360$ | $R 38360$ |
| Read \#1891 | $R$ | $R 32361$ | $R 34361$ | $R 36361$ | $R 38361$ |
| Read \#1892 | $R$ | $R 32362$ | $R 34362$ | $R 36362$ | $R 38362$ |
| Read \#1893 | $R$ | $R 32363$ | $R 34363$ | $R 36363$ | $R 38363$ |
| Read \#1894 | $R$ | $R 32364$ | $R 34364$ | $R 36364$ | $R 38364$ |
| Read \#1895 | $R$ | $R 32365$ | $R 34365$ | $R 36365$ | $R 38365$ |

- Spindle speed control

| Function | Property | SNC | SNC 2 | SNC 3 | SNC 4 | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Spindle speed <br> control | R | W31020 | W33020 | W35020 | W37020 | When SNC interpreter reads <br> the S code, the number after S <br> code will be saved to the <br> register. |

- Read tool information

| Function | Property | SNC | SNC 2 | SNC 3 | SNC 4 | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Control code | - | W31029 | W33029 | W35029 | W37029 | Read tool information <br> 0: none <br> 1: Read tool information <br> 99: Accessing failed |
| Target tool number | R/W | W31030 | W33030 | W35030 | W37030 | Read the target tool number <br> (1~100) in advance |
| Read tool length | R | W31031 | W33031 | W35031 | W37031 | Read tool length |
|  | R | W31032 | W33032 | W35032 | W37032 |  |
| Read tool radius | R | W31033 | W33033 | W35033 | W37033 | Read tool radius |
|  | R | W31034 | W33034 | W35034 | W37034 | Wead the tool offset value of |
| Read the tool offset <br> value of X-axis | R | W31035 | W33035 | W35035 | W37035 | Reax <br> X-axis |


| Function | Property | SNC | SNC 2 | SNC 3 | SNC 4 | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | R | W 31036 | W33036 | W35036 | W37036 |  |
| Read the tool offset <br> value of Y-axis | R | W 31037 | W33037 | W35037 | W37037 | Read the tool offset value of <br>  <br> Read the tool offset <br> value of Z-axis |
|  | R | W 31038 | W33038 | W35038 | W37038 | Y-axis |

- Error type

| Function | Property | SNC | SNC 2 | SNC 3 | SNC 4 | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :--- |
| Total error <br> number | R | W32106 | W34106 | W36106 | W38106 | Total error number of G code |
| Total warning <br> number | R | W32108 | W34108 | W36108 | W38108 | Total warning number of G code |
| Axial error alarm | R | W32161 | W34161 | W36161 | W38161 | Axial error alarm |
| G code error <br> number | R | W32162 | W34162 | W36162 | W38162 | Please refer to section 9.5 for <br> detailed descriptions of error code. |
| Software limit <br> trigger | R | W32163 | W34163 | W36163 | W38163 | It displays the state when <br> triggering software limit. |
| API error | R | W32164 | W34164 | W36164 | W38164 | Wrong returned value of API. <br> Please refer to section 9.5 for <br> detailed descriptions of error code. |
| It displays the setting error code. |  |  |  |  |  |  |
| Please refer to section 9.5 for |  |  |  |  |  |  |
| detailed descriptions of error code. |  |  |  |  |  |  |

- G code interpreter

| Function | Property | SNC | SNC 2 | SNC 3 | SNC 4 | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :--- |
| Interpreting line <br> number | R | W32180 | W34180 | W36180 | W38180 | The line number that has been <br>  <br>  <br> interpreted by G code interpreter |
|  | R | W 32181 | W34181 | W36181 | W38181 | W32187 |
|  | W34187 | W36187 | W38187 | W32188 | W34188 | W36188 |
| The line number that has been |  |  |  |  |  |  |
| executed. |  |  |  |  |  |  |

- $\quad$ Speed control (W)

| Function | Property | SNC | SNC 2 | SNC 3 | SNC 4 | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :--- |
| Max. speed limit <br> of G00 | R/W | W32478 | W34478 | W36478 | W38478 | Function of max. speed <br> (percentage) of G00 should work <br> with R32996. |
| Current feedrate <br> $(\%)$ | R | W32479 | W34479 | W36479 | W38479 | Current feedrate of SNC operation |
| Target feedrate <br> $(\%)$ | R/W | W32480 | W34480 | W36480 | W38480 | Write the target feedrate <br> (percentage) to SNC <br> SNC 1: work with R32997 <br> SNC 2: work with R34997 <br> SNC 3: work with R36997 <br> SNC 4: work with R38997 |
| Current feeding <br> speed (mm/min) | R | W32774 | W34774 | W36774 | W38774 | Read the current feeding speed of <br> RN2775 |

- $\quad$ Speed control (R)

| Function | Property | SNC | SNC 2 | SNC 3 | SNC 4 | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :--- |
| Enabling bit of <br> MPG simulation | R/W | R32995 | R34995 | R36995 | R38995 | When MPG simulation is disabled, <br> the group feedrate of SNC will be <br> set to 0 automatically. |
| Enabling bit of <br> G00 feedrate <br> setting | R/W | R32996 | R34996 | R36996 | R38996 | On: G00 feedrate adjustment <br> enabled. Users can adjust the <br> feedrate through the registers(W) <br> below: <br> SNC 1: W31026 <br> SNC 2: W33026 <br> SNC 3: W35026 <br> SNC 4: W37026 |
| Enabling bit of <br> SNC feedrate <br> setting | R/W | R32997 | R34997 | R36997 |  | R38997 |

- Coordinates(W)

| Function | Property | SNC | SNC 2 | SNC 3 | SNC 4 | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Feedback position of mechanical coordinate on X-axis | R | W32520 | W34520 | W36520 | W38520 | The encoder's feedback position of each axis in mechanical coordinate system (Feedback / Gear) |
|  | R | W32521 | W34521 | W36521 | W38521 |  |
| Feedback position of mechanical coordinate on Y -axis | R | W32522 | W34522 | W36522 | W38522 |  |
|  | R | W32523 | W34523 | W36523 | W38523 |  |
| Feedback position of mechanical coordinate on Z-axis | R | W32524 | W34524 | W36524 | W38524 |  |
|  | R | W32525 | W34525 | W36525 | W38525 |  |
| Feedback position of mechanical coordinate on A-axis | R | W32526 | W34526 | W36526 | W38526 |  |
|  | R | W32527 | W34527 | W36527 | W38527 |  |
| Feedback position of mechanical coordinate on B-axis | R | W32528 | W34528 | W36528 | W38528 |  |
|  | R | W32529 | W34529 | W36529 | W38529 |  |
| Feedback position of mechanical coordinate on C-axis | R | W32530 | W34530 | W36530 | W38530 |  |
|  | R | W32531 | W34531 | W36531 | W38531 |  |
| Feedback position of mechanical coordinate on U-axis | R | W32532 | W34532 | W36532 | W38532 |  |
|  | R | W32533 | W34533 | W36533 | W38533 |  |
| Feedback position of mechanical coordinate on V-axis | R | W32534 | W34534 | W36534 | W38534 |  |
|  | R | W32535 | W34535 | W36535 | W38535 |  |
| Feedback position of mechanical coordinate on W-axis | R | W32536 | W34536 | W36536 | W38536 |  |
|  | R | W32537 | W34537 | W36537 | W38537 |  |
| Command position of mechanical coordinate on X-axis | R | W32538 | W34538 | W36538 | W38538 | Command position of each axis in mechanical coordinate system (Command / Gear) |
|  | R | W32539 | W34539 | W36539 | W38539 |  |
| Command position of mechanical coordinate on Y -axis | R | W32540 | W34540 | W36540 | W38540 |  |
|  | R | W32541 | W34541 | W36541 | W38541 |  |
| Command position of mechanical coordinate on Z-axis | R | W32542 | W34542 | W36542 | W38542 |  |
|  | R | W32543 | W34543 | W36543 | W38543 |  |
| Command position of mechanical coordinate on A-axis | R | W32544 | W34544 | W36544 | W38544 |  |
|  | R | W32545 | W34545 | W36545 | W38545 |  |
| Command position of mechanical coordinate on B-axis | R | W32546 | W34546 | W36546 | W38546 |  |
|  | R | W32547 | W34547 | W36547 | W38547 |  |
| Command position of mechanical coordinate on C-axis | R | W32548 | W34548 | W36548 | W38548 |  |
|  | R | W32549 | W34549 | W36549 | W38549 |  |
| Command position of mechanical coordinate on U-axis | R | W32550 | W34550 | W36550 | W38550 |  |
|  | R | W32551 | W34551 | W36551 | W38551 |  |
| Command position of mechanical coordinate | R | W32552 | W34552 | W36552 | W38552 |  |


| Function | Property | SNC | SNC 2 | SNC 3 | SNC 4 | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| on V-axis | R | W32553 | W34553 | W36553 | W38553 |  |
| Command position of mechanical coordinate on W-axis | R | W32554 | W34554 | W36554 | W38554 |  |
|  | R | W32555 | W34555 | W36555 | W38555 |  |
| Working coordinate of X-axis | R | W32556 | W34556 | W36556 | W38556 | Working coordinate of each axis <br> (Working coordinate $=$ mechanical coordinate - the set coordinate of working plane) |
|  | R | W32557 | W34557 | W36557 | W38557 |  |
| Working coordinate of Y -axis | R | W32558 | W34558 | W36558 | W38558 |  |
|  | R | W32559 | W34559 | W36559 | W38559 |  |
| Working coordinate of Z-axis | R | W32560 | W34560 | W36560 | W38560 |  |
|  | R | W32561 | W34561 | W36561 | W38561 |  |
| Working coordinate of A-axis | R | W32562 | W34562 | W36562 | W38562 |  |
|  | R | W32563 | W34563 | W36563 | W38563 |  |
| Working coordinate of B-axis | R | W32564 | W34564 | W36564 | W38564 |  |
|  | R | W32565 | W34565 | W36565 | W38565 |  |
| Working coordinate of C-axis | R | W32566 | W34566 | W36566 | W38566 |  |
|  | R | W32567 | W34567 | W36567 | W38567 |  |
| Working coordinate of U-axis | R | W32568 | W34568 | W36568 | W38568 |  |
|  | R | W32569 | W34569 | W36569 | W38569 |  |
| Working coordinate of V-axis | R | W32570 | W34570 | W36570 | W38570 |  |
|  | R | W32571 | W34571 | W36571 | W38571 |  |
| Working coordinate of W-axis | R | W32572 | W34572 | W36572 | W38572 |  |
|  | R | W32573 | W34573 | W36573 | W38573 |  |
| Remaining distance of X-axis | R | W32574 | W34574 | W36574 | W38574 | Remaining distance from the target position <br> (Remaining distance $=$ target coordinate - mechanical coordinate) |
|  | R | W32575 | W34575 | W36575 | W38575 |  |
| Remaining distance of Y-axis | R | W32576 | W34576 | W36576 | W38576 |  |
|  | R | W32577 | W34577 | W36577 | W38577 |  |
| Remaining distance of Z-axis | R | W32578 | W34578 | W36578 | W38578 |  |
|  | R | W32579 | W34579 | W36579 | W38579 |  |
| Remaining distance of A-axis | R | W32580 | W34580 | W36580 | W38580 |  |
|  | R | W32581 | W34581 | W36581 | W38581 |  |
| Remaining distance of B-axis | R | W32582 | W34582 | W36582 | W38582 |  |
|  | R | W32583 | W34583 | W36583 | W38583 |  |
| Remaining distance of C-axis | R | W32584 | W34584 | W36584 | W38584 |  |
|  | R | W32585 | W34585 | W36585 | W38585 |  |


| Function | Property | SNC | SNC 2 | SNC 3 | SNC 4 | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Remaining distance of U-axis | R | W32586 | W34586 | W36586 | W38586 |  |
|  | R | W32587 | W34587 | W36587 | W38587 |  |
| Remaining distance of V-axis | R | W32588 | W34588 | W36588 | W38588 |  |
|  | R | W32589 | W34589 | W36589 | W38589 |  |
| Remaining distance of W-axis | R | W32590 | W34590 | W36590 | W38590 |  |
|  | R | W32591 | W34591 | W36591 | W38591 |  |
| Start point of relative coordinate on X-axis | R | W32718 | W34718 | W36718 | W38718 | Start point of relative coordinates (The end position of the last G code) |
|  | R | W32719 | W34719 | W36719 | W38719 |  |
| Start point of relative coordinate on Y -axis | R | W32720 | W34720 | W36720 | W38720 |  |
|  | R | W32721 | W34721 | W36721 | W38721 |  |
| Start point of relative coordinate on Z-axis | R | W32722 | W34722 | W36722 | W38722 |  |
|  | R | W32723 | W34723 | W36723 | W38723 |  |
| Start point of relative coordinate on A-axis | R | W32724 | W34724 | W36724 | W38724 |  |
|  | R | W32725 | W34725 | W36725 | W38725 |  |
| Start point of relative coordinate on B -axis | R | W32726 | W34726 | W36726 | W38726 |  |
|  | R | W32727 | W34727 | W36727 | W38727 |  |
| Start point of relative coordinate on C -axis | R | W32728 | W34728 | W36728 | W38728 |  |
|  | R | W32729 | W34729 | W36729 | W38729 |  |
| Start point of relative coordinate on U-axis | R | W32730 | W34730 | W36730 | W38730 |  |
|  | R | W32731 | W34731 | W36731 | W38731 |  |
| Start point of relative coordinate on V -axis | R | W32732 | W34732 | W36732 | W38732 |  |
|  | R | W32733 | W34733 | W36733 | W38733 |  |
| Start point of relative coordinate on W -axis | R | W32734 | W34734 | W36734 | W38734 |  |
|  | R | W32735 | W34735 | W36735 | W38735 |  |
| Relative coordinate value of $X$-axis | R | W32736 | W34736 | W36736 | W38736 | Relative coordinate value of X-axis <br> (Relative coordinate value $=$ mechanical coordinate - start point of relative coordinate) |
|  | R | W32737 | W34737 | W36737 | W38737 |  |
| Relative coordinate value of Y -axis | R | W32738 | W34738 | W36738 | W38738 |  |
|  | R | W32739 | W34739 | W36739 | W38739 |  |
| Relative coordinate value of $Z$-axis | R | W32740 | W34740 | W36740 | W38740 |  |
|  | R | W32741 | W34741 | W36741 | W38741 |  |
| Relative coordinate value of $A$-axis | R | W32742 | W34742 | W36742 | W38742 |  |
|  | R | W32743 | W34743 | W36743 | W38743 |  |
| Relative coordinate value of B-axis | R | W32744 | W34744 | W36744 | W38744 |  |


| Function | Property | SNC | SNC 2 | SNC 3 | SNC 4 | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | R | W32745 | W34745 | W36745 | W38745 |  |
| Relative coordinate <br> value of C-axis | R | W32746 | W34746 | W36746 | W38746 |  |
|  | R | W32747 | W34747 | W36747 | W38747 |  |
| Relative coordinate <br> value of U-axis | R | W32748 | W34748 | W36748 | W38748 |  |
|  | R | W32749 | W34749 | W36749 | W38749 |  |
| Relative coordinate <br> value of V-axis | R | W32750 | W34750 | W36750 | W38750 |  |
|  | R | W32751 | W34751 | W36751 | W38751 |  |
| Relative coordinate <br> value of W-axis | R | W 32752 | W34752 | W36752 | W38752 |  |
|  | R | W32753 | W34753 | W36753 | W38753 |  |
| Current coordinate | R | W32754 | W34754 | W36754 | W38754 | The coordinate (G53 ~ G59) <br> that currently applies by <br> SNC. |

- $\quad$ Coordinates( R )

| Function | Property | SNC | SNC 2 | SNC 3 | SNC 4 | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\begin{array}{c}\text { Start point of relative } \\ \text { coordinate on X-axis }\end{array}$ | R/W | R32986 | R34986 | R36986 | R38986 |  |
| $\begin{array}{c}\text { Start point of relative } \\ \text { coordinate on Y-axis }\end{array}$ | R/W | R32987 | R34987 | R36987 | R38987 |  |
| $\begin{array}{c}\text { Start point of relative } \\ \text { coordinate on Z-axis }\end{array}$ | R/W | R32988 | R34988 | R36988 | R38988 | $\begin{array}{l}\text { The special register detects }\end{array}$ |
| $\begin{array}{c}\text { Start point of relative } \\ \text { coordinate on A-axis }\end{array}$ | R/W | R32989 | R34989 | R36989 | R38989 |  |
| the rising-edge triggered |  |  |  |  |  |  |$)$

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## Homing Mode

This chapter helps with understanding the definitions of different homing methods.


#### Abstract

List of homing methods


Description of homing methodsB-4
## List of homing methods

| Method | Defining homing origin | Status of limit switch |
| :---: | :---: | :---: |
| 1 | The first $Z$ pulse the motor found when it runs in forward direction after reaching the negative limit | The servo drive will show error if the positive limit is reached. |
| 2 | The first $Z$ pulse the motor found when it runs in reverse direction after reaching the positive limit | The servo drive will show error if the negative limit is reached. |
| 3 | The first $Z$ pulse the motor found after it leaves the home switch in reverse direction | The servo drive will show error if the positive or negative limit is reached. |
| 4 | The first $Z$ pulse the motor found after it reaches the home switch in forward direction |  |
| 5 | The first $Z$ pulse the motor found after it reaches the home switch in reverse direction |  |
| 6 | The first $Z$ pulse the motor found after it leaves the home switch in forward direction |  |
| 7 | The first $Z$ pulse the motor found after it leaves the home switch in reverse direction | If the positive limit is reached, the motor runs in opposite direction and keeps looking for the homing origin; if the negative limit is reached, the servo drive will show error. |
| 8 | The first $Z$ pulse the motor found after it reaches the home switch in forward direction |  |
| 9 | The first $Z$ pulse the motor found after it reaches the home switch in reverse direction |  |
| 10 | The first $Z$ pulse the motor found after it leaves the home switch in forward direction |  |
| 11 | The first $Z$ pulse the motor found after it leaves the home switch in forward direction | If the negative limit is triggered, the motor runs in opposite direction and keeps looking for the homing origin; if the positive limit is reached, the servo drive will show error. |
| 12 | The first $Z$ pulse the motor found after it reaches the home switch in reverse direction |  |
| 13 | The first $Z$ pulse the motor found after it reaches the home switch in forward direction |  |
| 14 | The first $Z$ pulse the motor found after it leaves the home switch in reverse direction |  |
| 15 | Reserved | - |
| 16 | Reserved | - |
| 17 | The signal the motor found when it reaches the negative limit. | The servo drive will show error if the positive limit is reached. |
| 18 | The signal the motor found when it reaches the positive limit. | The servo drive will show error if the negative limit is reached. |
| 19 | The signal the motor found when it leaves the home switch in reverse direction | The servo drive will show error if the positive or negative limit is |


| Method | Defining homing origin | Status of limit switch |
| :---: | :---: | :---: |
| 20 | The signal the motor found when it reaches the home switch in forward direction | reached. |
| 21 | The signal the motor found when it reaches the home switch in reverse direction |  |
| 22 | The signal the motor found when it leaves the home switch in forward direction |  |
| 23 | The signal the motor found when it leaves the home switch in reverse direction | If positive limit is reached, the motor runs in opposite direction and keeps looking for the homing origin; if negative limit is reached, the servo drive will show error. |
| 24 | The signal the motor found when it reaches the home switch in forward direction |  |
| 25 | The signal the motor found when it reaches the home switch in reverse direction |  |
| 26 | The signal the motor found when it leaves the home switch in forward direction |  |
| 27 | The signal the motor found when it leaves the home switch in forward direction | If the negative limit is triggered, the motor runs in opposite direction and keeps looking for the homing origin; if positive limit is reached, the servo drive will show error. |
| 28 | The signal the motor found when it reaches the home switch in reverse direction |  |
| 29 | The signal the motor found when it reaches the home switch in forward direction |  |
| 30 | The signal the motor found when it leaves the home switch in reverse direction |  |
| 31 | Reserved | - |
| 32 | Reserved | - |
| 33 | The first $Z$ pulse the motor found when it runs in reverse direction | The servo drive will show error if the positive or negative limit is reached. |
| 34 | The first $Z$ pulse the motor found when runs in forward direction |  |
| 35 | The motor regards the current position as the new homing origin. |  |

## Description of homing methods

## 1. Method 1

The motor runs in reverse direction at high speed until it reaches the negative limit. Then, it decelerates in forward direction. When the motor leaves the negative limit at low speed, it starts to look for the first $Z$ pulse and regards the first $Z$ pulse as the new homing origin.


H: High speed ( ${ }^{\text {st }}$ speed)
L: Low speed ( $2^{\text {nd }}$ speed)
S: Starting point
E: Ending point
Z Pulse: Zero point of each cycle of the encoder

## 2. Method 2

The motor runs in forward direction at high speed until it reaches the positive limit. Then, it decelerates in reverse direction. When the motor leaves the positive limit at low speed, it starts to look for the first $Z$ pulse and regards the first $Z$ pulse as the new homing origin.


H: High speed ( $1^{\text {st }}$ speed)
L: Low speed ( $2^{\text {nd }}$ speed)
S: Starting point
E: Ending point
Z Pulse: Zero point of each cycle of the encoder

## 3. Method 3

- Home switch ON: The motor runs in reverse direction at low speed until it leaves the home switch. Then, the motor starts to look for the first $Z$ pulse and regards the first $Z$ pulse as the new homing origin.
- Home switch OFF: The motor runs in forward direction at high speed until it reaches the home switch. Then, it decelerates in reverse direction. When the motor leaves the home switch at low speed, it starts to look for the first $Z$ pulse and regards the first $Z$ pulse as the new homing origin.



## 4. Method 4

Method 4 is similar to Method 3 but with different moving directions after receiving the signal changes of the home switch.

- Home switch ON: The motor runs in reverse direction at low speed until it leaves the home switch. Then, the motor reaches the home switch again in forward direction. When the motor reaches the home switch again, it will regard the first $Z$ pulse as the new homing origin.
- Home switch OFF: The motor runs in forward direction at high speed until it reaches the home switch. Then, the motor decelerates and runs at low speed and regards the first $Z$ pulse it looked for as the new homing origin.



## 5. Method 5

Method 5 is similar to similar to method 3 but with different initial moving directions.

- Home switch OFF: The motor runs in reverse direction at high speed until it reaches the home switch. Then, the motor decelerates in forward direction. When the motor leaves the switch at low speed and looks for the first $Z$ pulse, it regards the first $Z$ pulse as the new homing origin.
- Home switch ON: The motor runs in forward direction at low speed until it leaves the home switch. Then, it looks for the first $Z$ pulse and regards the first $Z$ pulse as the new homing origin.



## 6. Method 6

Method 6 is similar to method 4 but with different initial moving directions.

- Home switch OFF: The motor runs in reverse direction at high speed until it reaches the home switch. Then, the motor runs at low speed, it starts to look for the first $Z$ pulse and regards the first $Z$ pulse as the new homing origin.
- Home switch ON: The motor runs in forward direction at low speed until it leaves the home switch. Then, the motor runs in reverse direction. When the motor reaches the home switch again, the motor starts to look for the first $Z$ pulse and regards the first $Z$ pulse as the new homing origin.



## 7. Method 7

- Home switch OFF: The motor runs in forward direction at high speed until it reaches the home switch. Then, it decelerates in reverse direction. When the motor leaves the home switch at low speed, it starts to look for the first $Z$ pulse and regards the first $Z$ pulse as the new homing origin.
- Home switch OFF: The motor runs in forward direction at high speed. When the motor triggers the positive limit before reaching the home switch, it runs in reverse direction until reaching the home switch. Then, the motor decelerates to low speed. When the motor leaves the home switch, it starts to look for the first $Z$ pulse and regards the first $Z$ pulse as the new homing origin.
- Home switch ON: The motor runs in reverse direction at low speed until it leaves the home switch. Then, the motor starts to look for the first $Z$ pulse and regards the first $Z$ pulse as the new homing origin.


H: High speed ( $1^{\text {st }}$ speed)
L: Low speed ( $2^{\text {nd }}$ speed)
S : Starting point
E: Ending point
Z Pulse: Zero point of each cycle of the encoder

## 8. Method 8

- Home switch OFF: The motor runs in forward direction at high speed until it reaches the home switch. Then, the motor runs at low speed, starts to look for the first $Z$ pulse and regards the first $Z$ pulse as the new homing origin.
- Home switch OFF: The motor runs in forward direction at high speed. When the motor triggers the positive limit before reaching the home switch, it runs in reverse direction until reaching the home switch. Then, the motor decelerates and leaves the home switch at low speed. Afterwards, the motor runs in forward direction. When the home switch is reached again, the motor starts to look for the first $Z$ pulse and regards the first $Z$ pulse as the new homing origin.

■ Home switch ON: The motor runs in reverse direction at low speed until it leaves the home switch. Then, it runs in forward direction. When the home switch is reached again, the motor starts to look for the first $Z$ pulse and regards the first $Z$ pulse as the new homing origin.


## 9. Method 9

- Home switch OFF: The motor runs in forward direction at high speed until it reaches the home switch. Then, the motor decelerates and leaves the home switch at low speed. Afterwards, the motor runs in reverse direction. When the motor reaches the home switch again, the motor starts to look for the first $Z$ pulse and regards the first $Z$ pulse as the new homing origin.
- Home switch OFF: The motor runs in forward direction at high speed. When the motor triggers the positive limit before reaching the home switch, it runs in reverse direction until reaching the home switch. After the motor runs at low speed, it starts to look for the first $Z$ pulse and regards the first $Z$ pulse as the new homing origin.
- Home switch ON: The motor runs in forward direction at low speed until it leaves the home switch. Then, it runs in reverse direction. When the home switch is reached again, the motor starts to look for the first $Z$ pulse and regards the first $Z$ pulse as the new homing origin.



## 10. Method 10

- Home switch OFF: The motor runs in forward direction at high speed until it reaches the home switch. Then, it runs at low speed. When the motor leaves the home switch, it starts to look for the first $Z$ pulse and regards the first $Z$ pulse as the new homing origin.
- Home switch OFF: The motor runs in forward direction at high speed. When the motor triggers the positive limit before reaching the home switch, it runs in reverse direction until reaching the home switch. Then, the motor decelerates in forward direction. When the motor leaves the home switch at low speed, it starts to look for the first $Z$ pulse and regards the first $Z$ pulse as the new homing origin.
- Home switch ON: The motor runs in forward direction at low speed until it leaves the home switch. Then, the motor starts to look for the first $Z$ pulse and regards the first $Z$ pulse as the new homing origin.



## 11. Method 11

- Home switch OFF: The motor runs in reverse direction at high speed until it reaches the home switch. Then, the motor decelerates in forward direction. When the motor leaves the switch at low speed, it starts to look for the first $Z$ pulse and regards the first $Z$ pulse as the new homing origin.
- Home switch OFF: The motor runs in reverse direction at high speed. When the motor triggers the negative limit before reaching the home switch, it runs in forward direction until reaching the home switch. Then, the motor decelerates. When the motor leaves the home switch, it starts to look for the first $Z$ pulse and regards the first $Z$ pulse as the new homing origin.
- Home switch ON: The motor runs in forward direction at low speed until it leaves the home switch. Then, the motor starts to look for the first $Z$ pulse and regards the first $Z$ pulse as the new homing origin.



## 12. Method 12

- Home switch OFF: The motor runs in reverse direction at high speed until it reaches the home switch. Then, the motor runs at low speed, it starts to look for the first $Z$ pulse and regards the first $Z$ pulse as the new homing origin.
- Home switch OFF: The motor runs in reverse direction at high speed. When the motor triggers the negative limit before reaching the home switch, it runs in forward direction until reaching the home switch. Then, the motor decelerates and leaves the home switch at low speed. Afterwards, it runs in reverse direction. When the motor reaches the home switch again, the motor starts to look for the first $Z$ pulse and regards the first $Z$ pulse as the new homing origin.
- Home switch ON: The motor runs in forward direction at low speed until it leaves the home switch. Then, the motor runs in reverse direction. When the home switch is reached again, the motor starts to look for the first $Z$ pulse and regards the first $Z$ pulse as the new homing origin.


13. Method 13

- Home switch OFF: The motor runs in reverse direction at high speed until it reaches the home switch. Then, the motor decelerates and leaves the switch at low speed. Afterwards, the motor runs in forward direction. When it reaches the home switch again, the motor starts to look for the first $Z$ pulse and regards the first $Z$ pulse as the new homing origin.
- Home switch OFF: The motor runs in reverse direction at high speed. When the motor triggers the negative limit before reaching the home switch, the motor runs in forward direction until reaching the home switch. When the motor runs at low speed, it starts to look for the first $Z$ pulse and regards the first $Z$ pulse as the new homing origin.
- Home switch ON: The motor runs in reverse direction at low speed until it leaves the home switch. Then, the motor runs in forward direction. When it reaching the home switch again, the motor starts to look for the first $Z$ pulse and regard the first $Z$ pulse as the new homing origin.



## 14. Method 14

- Home switch OFF: The motor runs in reverse direction at high speed until it reaches the home switch. Then, the motor decelerates to low speed. When the motor leaves the home switch, it starts to look for the first $Z$ pulse and regards the first $Z$ pulse as the new homing origin.
- Home switch OFF: The motor runs in reverse direction at high speed. When the motor triggers the negative limit before reaching the home switch, it runs in forward direction until reaching the home switch. Then, the motor decelerates and leaves the home switch at low speed. Afterwards, the motor runs in reverse direction and reaches the home switch again. When the motor leaves the home switch again, it starts to look for the first $Z$ pulse and regards the first $Z$ pulse as the new homing origin.
- Home switch ON: The motor runs in reverse direction at low speed until it leaves the home switch. Then, the motor starts to look for the first $Z$ pulse and regards the first $Z$ pulse as the new homing origin.


15. Method 17 ~ $\mathbf{3 0}$

Method $17 \sim 30$ are similar to method $1 \sim 14$ with following differences: In method $1 \sim 14$, after receiving signals of the limits or home switch, the motor looks for $Z$ pulse and regards the $Z$ pulse as the new homing origin, whereas in method $17 \sim 30$, the motor regards the signals as the new homing origin. Please refer to the figure below for the differences between method 1 and method 17.

16. Method 33

The motor runs in reverse direction looking for the first $Z$ pulse and regards the first $Z$ pulse as the new homing origin.


H: High speed ( $1^{\text {st }}$ speed)
L: Low speed ( $2^{\text {nd }}$ speed)
S: Starting point
E: Ending point
Z Pulse: Zero point of each cycle of the encoder
17. Method 34

The motor runs in forward direction looking for the first $Z$ pulse and regards the first $Z$ pulse as the new homing origin.


H: High speed ( $1^{\text {st }}$ speed)
L: Low speed ( $2^{\text {nd }}$ speed)
S: Starting point
E: Ending point
Z Pulse: Zero point of each cycle of the encoder
18. Method 35

The motor regards the current position as the new homing origin.

## Revision History

| Date of Release | Version | Revision |
| :---: | :---: | :---: |
| June, 2016 | V1.0 <br> (First version) | - |
|  |  |  |
| - | - | - |
| - | - | - |

For more information about IPC Motion Platform User Guide, please refer to
(1) ASDA-A2 Series User Manual (Released on July, 14, 2015)
(2) ASDA-B2 Series User Manual (Released on November, 25, 2014)
(3) DMCNET Remote Module User Manual (Released on December, 27, 2013)
(4) DMCNET Gateway Remote Module Manual (Released on December, 13, 2013)
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[^0]:    Note: If there is any difference of each version, please download the latest version at DELTA's website (http://www.delta.com.tw/industrialautomation/).

