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IPC Motion Platform User Guide

## Preface

Thank you for purchasing this product. This user guide provides information about the IPC Motion Platform (IMP).

This user guide includes:

- The installation and authorization of the IMP software.
- The operating instructions of the settings and IMP Quick start interface.
- The instructions of IMP Ladder Editor.
- Descriptions of the PLC instructions used by the IMP.
- Descriptions of the Motion Program Macro (MPM) used by the IMP.
- Descriptions of the parameters.
- Troubleshooting.


## Product features:

The IMP (IPC Motion Platform) software design is the integration of PLC syntax, graphical HMI, and IPC floating-point computing, expanding the servo motion control on the basis of high-performance computing units. Through Delta DMCNET or EtherCAT motion communication bus, the IMP is capable of controlling up to 36 axes of servo units and conducting multi-axis coordinated motions. With the introduction of the Soft Numerical Control (SNC) motion control functions, the difficulty of developing NC series products is significantly reduced. You can develop process-related functions and programs based on the actual industry applications. Additionally, by connecting the visual system, sensor, and PC-based central control system through the Ethernet and serial communication interface, the IMP is integrated into a comprehensive industrial control network.

How to use this user guide:
You can use this user guide as a reference when installing, setting up, authenticating, and using the IMP.

Delta technical services:
Please consult your Delta equipment distributor or Delta Customer Service Center if you encounter any problems.

## Safety precautions

The IMP software and industrial PC are integrated as the motion controller; therefore, for the industrial PC host with the IMP installed and other applications, the peripheral devices should comply with the specifications of each product.

Pay special attention to the following safety precautions at all times during inspection, installation, wiring, operation, maintenance, and examination of the machines.

The symbols of "DANGER", "WARNING", and "STOP" indicate:

## Danger. May cause severe or fatal injuries to personnel if the instructions are not followed.

Warning. May cause moderate injury to personnel, or lead to severe damage or even malfunction of the product if the instructions are not followed.

Absolutely prohibited activities. May cause serious damage or even malfunction of the product if the instructions are not followed.

## Operation

- Before operating, make sure the parameter settings are set according to the application. If the parameters are not adjusted to the correct values, it may lead to malfunction of the machine or the operation may be out of control.
- Ensure you can activate the emergency stop before operating the machine.
- When applying power, make sure the motor is not rotating because of inertia of the machine or other causes.


During the operation, do not touch any rotating motor parts, or it may cause personnel injury.

- To avoid accidents, remove all units, including the couplings and belts, during the first test run, so the machine operates without any load.

- If you fail to operate the machine properly after the servo motor connects to the machine, it may damage the machine and lead to personnel injury.
- In order to reduce the danger, make sure the servo motor can operate normally without load. Then try operating the motor with load.

Note: the content of this user guide may be revised without prior notice, please download the latest version from Delta's website (http://www.delta.com.tw/industrialautomation/).

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## Overview

Before applying the IPC Motion Platform to the PLC, you can read this chapter to understand its operating architecture.
1.1 Introduction to IPC motion platform ..... 1-2
1.2 Architecture of IPC motion platform ..... 1-3

### 1.1 Introduction to IPC motion platform

IMP (IPC Motion Platform) is an application development platform based on high-speed motion control fieldbus. By integrating the features of Delta HMI editing software and PLC compiling software, you can simply use Delta's DOPSoft to design the software operation screen, logic control, and motion control.

You can install the IMP software kernel in Delta PAC or IPC that supports Delta motion cards, which upgrades your PAC or IPC to a high-speed communication motion controller. Unlike traditional controllers which issue servo control commands by sending pulses and analog signals, IMP uses DMCNET or EtherCAT communication fieldbus architecture to connect servo drives or remote modules in series with the configuration of PLC motion commands. For multi-axes motion applications, IMP provides various control functions, including 3-axis linear interpolation, helical and arc motion controls, for further development.


### 1.2 Architecture of IPC motion platform

The IMP controller software is a PC-based program with multitasking programming. It can execute the PLC and HMI to achieve high-performance integration of the operation interface and logic control, and provides optional Soft Numerical Control (SNC) function.

The IMP controller program types include PLC main program (Cyclic Task), Sub Program, and Motion Program Macro (MPM). With DMCNET or EtherCAT real-time fieldbus, IMP is built-in with up to 35 homing modes and 36 -axis motion control which supports speed, torque, position, 3-axis helical and linear interpolation motion commands, incremental type and absolute type commands, and S- and T-curve functions.

By applying the built-in PLC software version and PC computing to assist the motion axis cards, IMP realizes the complex algorithm, including G-code interpreter, short path fitting, and reversal of original path. You can also use the PLC to set the user-defined M-code, T-code, and the operation logic for the machine.


Figure 1.2.1 DMCNET architecture diagram


Figure 1.2.2 EtherCAT communication architecture diagram

## Installation

This chapter provides the installation steps for the IPC Motion Platform (IMP) kernel and the instructions to acquire the software license authorization.
2.1 System requirements ..... 2-2
2.2 Installation steps ..... 2-4
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### 2.1 System requirements

For the best user experience, it is suggested to use this software with Delta's MH1 and MP1 series PACs. To work with other hardware, refer to the following system requirements and use with Delta's DMCNET or EtherCAT motion control cards.

| System requirements |  |
| :---: | :--- |
| Operation system | Windows 7 <br> Windows 7 Embedded <br> Windows 10 |
| CPU | Dual core CPU 1.2 GHz *1 |
| Memory | 2 G |
| Hard disk space | 1 GB *2 |
| Display | Resolution of 1024 $\times 600$ |
| Human system interface | Mouse or touchscreen |
| System environment | .NET Framework 4.0 |
| Others | Delta's DMCNET or EtherCAT motion control cards and PAC series products |

Note:
*1: the operation of the SNC computing kernel requires CPU, so it is suggested to select a PC or an IPC equipped with three or more sets of cores. To use two sets of SNC functions, you must select models of four or more sets of cores with two sets of motion buses. If you use three sets of SNC functions, you need to select models of five or more sets of cores with three sets of motion buses...and so on.
*2: the PC or IPC for installing IMP must have the D hard disk drive.

The IMP software kernel can operate with the following DMCNET models:


### 2.2 Installation steps

After obtaining the IMP kernel installation file, follow the steps below to install the software:

1. Execute IMP Setup.exe as the Administrator.
a. In Windows XP, double-click IMP Setup.exe.
b. In Windows 7 or later version, right-click IMP Setup.exe and select Run as administrator.

2. After selecting the installation language, click OK.

3. When you are on the welcome screen, click Next.

4. Check the components you want to install and click Next.
(The kernel of the IPC Motion Platform will be installed in the following fixed directory
D:INandFlash\IPC Motion Platform.)


DMCNET / EtherCAT: you can only select one option according to the communication bus type of the IPC.

SoftHMI: check this item to install the HMI and PLC interpreter. The interpreter executes the interface screen and PLC logic program edited by DOPSoft.

Soft Numerical control: check this item to install the G-code interpreter for value control.
5. Select installation path.
Choose Install Location
Choose the folder in which to install IPC Motion Platform 1.08.1828.1100.
Setup will install IPC Motion Platform 1.08.1828.1100 in the following folder. To install in a
different folder, click Browse and select another folder. Click Install to start the installation.
Destination Folder
D:',NandFlashiIPC Motion Platform
Space required: 140.6 MB
Space available: 31.5 GB
Nullsoft Install System v3.02.1
6. Go to the IMP kernel installation screen.

7. When the installation is completed, click Next.

8. Click Finish to complete the installation.

If you check [Launch the IPC Motion Platform Registration], the license authorization software RegisterAP launches once the installation is completed.


After the IMP kernel is installed, you can find the installed kernel and relevant files in the following fixed directory D:INandFlash\IPC Motion Platform. As in the figure below, you can the find the execution shortcut in the following path: [Start] > [All programs] > [IPC Motion Platform].


### 2.3 License authorization

The IMP software kernel is required to operate with Delta's motion control card and in Delta's PAC hardware environment; therefore, you need to obtain license authorization for each PAC by following the steps below. If the license authorization is completed for the IMP software contained in your purchased PAC, then you can skip this section.

Note: once the authorization is completed, do not change the hardware environment. For example, adding / removing motion control cards, motherboard, hardware, network interface, etc. may result in authorization failure and you will be unable to execute the program.

Follow the steps below to complete the license authorization:

1. Execute RegisterAP by Method A or Method B.

In Windows XP, double-click RegisterAP.exe.
In Windows 7 or later version, right-click RegisterAP.exe and select Run as administrator.

2. Once you open the software, the system status is shown on the bottom of the window. If the system has not obtained the license serial number before, Activate License is grayed out with its function disabled.

| DELTAR Register |  |
| :--- | :--- |
| SELTAP Registration |  |
| System Status : MH1-A12N Serial Number not generated | Generate <br> Serial <br> Number |

3. Click Generate Serial Number.

| DELTA IMP Registration |
| :--- |
| Smarter |
| System Status : MH1-A12N Serial Number not generated |
| Generate <br> Serial <br> Number |

4. Enter the product serial number of the motion control card or PAC hardware. You can find the product serial number on the sticker on the outside of the product; make sure the hardware serial number is correct. If you install multiple cards, enter the serial number of the smallest card number.

| \% DELTA Register |  | $\square$ |  | $\pm$ |
| :---: | :---: | :---: | :---: | :---: |
| DELTA IMP Registration |  |  |  |  |
| Please provide your hardware Serial Number |  |  |  |  |
| $\square$ |  |  |  |  |
| MODEL:MH1-A12N-A0000 @ AELTA |  |  |  |  |
|  |  |  |  |  |
| System Status : MH1-A12N Serial Number not generated | Next |  | Canc |  |

5. Wait for the registration code to generate.

| DELTA Register |  |
| :--- | :--- |
| DELTA IMP Registration |  |
| Motion card initializing... |  |
|  |  |
|  |  |
| System Status : MH1-A12N Serial Number not generated | Cancel |

6. When you obtain the registration code, the system status will display the hardware and authorization status.

| DELTA Register |
| :--- |
| DELTA IMP Registration |
| Register: |
| F2E7-9582 - B6D8 - D30D - 5BD0 - 105A - E883-A350 |
| 296F-32B3 - B4EE - 6942-19CC |
|  |
| System Status : MH1-A12N Not activated |

7. Save the registration code and send it to Delta to obtain the license file.

Click Save SN to save this registration code to the selected file; you can save multiple registration codes in one file. Or, you can copy the registration code and send it to Delta. Delta will send the UID.imf license file to you once the registration code is received and verified. This license file can apply to one or more hardware. If the verification of the registration code has failed, Delta will notify you by email and request that you provide the correct registration code.
DELTA Register
DELTA IMP Registration
Register:
F2E7-9582 - B6D8 - D30D - 5BDO - 105A - E883-A350
296F-32B3 - B4EE - 6942-19CC
System Status : MH1-A12N Not activated
8. After you receive the UID.imf license file, press Activate License to activate the software.

9. Then, select the .imf file when the window for selecting the license file pops up.

10. Wait for key authentication.

| DELTA Register |  |
| :--- | :--- |
| DELTA IMP Registration |  |
| Motion card initializing... |  |
|  |  |
| System Status : MH1-A12N Not activated | Cancel |

11. If the authentication is successful, the system status will display "Activated".

| DELTA Register |  |
| :--- | :--- |
| DELTA IMP Registration |  |
| Activate succeed! |  |
|  |  |
| System Status : MH1-A12N Activated | Finish |

If the authentication failed, the screen will display an error code. Please notify Delta of this error code.

| DELTA Register |  |
| :--- | :--- |
| DELTA IMP Registration |  |
| Register: |  |
| Unknown file format! |  |
|  |  |
|  |  |
| System Status : MH1-A12N Activated | Finish |

(This page is intentionally left blank.)

## IMP Quick Start

Before you use the IMP system for motion control, you can set the mechanism parameters and conduct motion control test runs for the machine with the Quick Start setting interface.
3.1 Servo drive settings ..... 3-2
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3.2.6 Analog input ..... 3-16
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### 3.1 Servo drive settings

When the IMP software is activated, it automatically detects if the PC is equipped with the bus (DMCNET or EtherCAT) communication card, and check whether the bus is connected to the servo drive and remote module. If it detects the bus is not connected to the module, the HMI and PLC in the IMP system will be disabled. Check the following setup steps before operating:

## 1. Make sure the servo drive has no current alarms.

If Fault Reset is required, you can use the ALRM command or refer to the troubleshooting section in the servo drive user manual to clear the alarm.

## 2. Activate the servo drive.

To execute servo motions, the servo axis must be in the Servo On state. If not, you can use the SVON command to activate the servo axis.
3. Clear the emergency stop status of the servo drive.

- Make sure the stop command is not in execution.
- Make sure the emergency stop status of the servo drive is cleared. For more details, refer to the servo drive user manual.
- If you still cannot clear the emergency stop state, check the servo drive DI setting.

For more details, refer to the servo drive user manual.

## 4. Others

Make sure the MPG is disabled.
Set register W19000 to 3.

### 3.1.1 DMCNET settings

## 1. Select servo drive.

Available options include Delta's ASD-A2-ø ASD-M-ם
2. Set the servo drive station number ( $\mathrm{P} 3-00$ ).

In IMP, DMCNET fieldbus is used to connect the servo drive and remote module. There must be Station No. 1 in this platform and the setting for each station number should be within the range of 1-C.

If you apply a six-axis communication card, the servo axis station numbers should be set to 1-6. When the setting is complete, cycle power on the servo drive.
3. Set the servo drive control mode (P1-01).

Set the servo drive communication mode to DMCNET by setting P1-01 to 0x00b. When the setting is complete, cycle power on the servo drive.

## 4. Set the servo drive transmission speed (P3-01).

Set the servo drive parameter P3-01 to 3203. When the setting is complete, cycle power on the servo drive.

### 3.1.2 EtherCAT settings

1. Select servo drive.

Available options include Delta's ASD-A2-םםםם-Eø and ASD-A2-םםaם-E series servo drives.

## 2. Set the servo drive motion unit (P3-18, P3-19)

You can set the motion unit with Delta's EtherCAT A2-E series servo drive. In the IMP operation, set P3-18 to 1 and P3-19 to 20. When the setting is complete, cycle power on the servo drive.
3. Set the servo drive control mode (P1-01).

Set the servo drive communication mode to EtherCAT by setting P1-01 to 0x00C. When the setting is complete, cycle power on the servo drive.

### 3.2 IMP Quick Start

With this interface, you can operate the servo motions (including linear, arc, helical interpolation, etc.), DMCNET remote modules (digital, analog, dual, and pulse input / output), and set the parameters for connecting the motor and external module.

After the IMP is started, you can see the IMP icon in the lower right corner of your operating system desktop (as shown in Figure 3.2.1). Right-click the icon and you can see the following options:


Figure 3.2.1 IMP control panel

| Item | Description |
| :---: | :--- |
| Quick Start | Start IMP Quick Start and close the HMI and PLC programs. |
| Restart | Restart the IMP software. |
| PLC Run | Start the PLC and HMI programs. |
| PLC Stop | Close the PLC and HMI programs. |
| About | About IMP system version information. |
| Close | Close the IMP system, including the IMP, PLC, and HMI programs. |

### 3.2.1 System and communication settings



## System Setting

(1) IMP Auto Run

After the IMP is installed and the authentication process is completed, the IMP function will be automatically activated when booting. You can disable this setting with this option.
(2) HMI Border

After the HMI software is installed, the default setting of the HMI Border is enabled so that you can easily adjust the device. After the adjustment is completed, you can disable the HMI Border function for the HMI to appear in full screen.
(3) Language

The system supports Traditional Chinese, Simplified Chinese, and English. After you switch the languages with the interface, you need to restart the Quick Start for the language change to take effect.
(4) Export File

This function allows you to export parameter files to the specified folder or import specified parameter files. The parameter files can include the module parameters of each station, the motion macro program, and configuration of the software numerical controller.
(5) Physical Topology NodeID Check

When you enable this function, the bus connection will align with the slaves during the bus initialization phase of the IMP. If the slave sequence or the configuration of the connection is found different from the stored topology, the IMP will report the error and stop the PLC operation to avoid wrong connection of the bus resulting in machine malfunction. If this function is enabled, the topology of the current bus connection device will be stored and next time when the IMP is activated, the detection function automatically starts.
(6) Use Third Party

If you enable the function for calling third party software, the selected execution file will be called after the bus initialization is completed by the IMP, and the HMI will not start the interface operation function by the third party software.

## MPM Editor

This editor allows users to edit the MPM (Motion Program Macro) to make the PLC call. The MPM is written to simplify the PLC motion flow program, and quickly modify the machine motion flow by changing the MPM. For more details on the instructions, please refer to Chapter 7 Motion Program Macro (MPM).

## Modbus TCP

This function is used to set the IMP as the Ethernet slave communication, and can enable the master station function to set the slave device information connected through Modbus/TCP. You can use the table to set the Modbus format to read / write the machine communication position and the corresponding D register, then you can directly access the data in the PLC. For more details on the settings, please refer to Section 8.1 Modbus communication setting.

## Modbus Serial

This function is used to set the IMP as the communication setting when the serial communication slave is set, and can enable the master station function to set the communication format information of the slave stations connected through RS-232/422/485 communication. You can use the table to set the Modbus format to read / write the machine communication position and the corresponding D register, then you can directly access the data in the PLC. For more details on the settings, please refer to Section 8.1 Modbus communication setting.

### 3.2.2 Single-axis motion

The single-axis motion control includes motion test and pulse module. You can select the servo axis displaying on the left hand side of the interface to go to each tab:

- Motion
- Servo Setting
- Parameter Setting



## Motion

Modules that support single-axis motion control include servo drives and pulse modules.
The connected axis device detected by the software will be displayed on the left hand side of the window. Select a servo axis to open its corresponding motion control interface in the right hand side of the window. As shown in the figure below, you can switch between the tabs, including Motion, Servo Setting, and Parameter Setting.


Figure 3.3.1.1 Single-axis control screen

The following describes the settings for Motion, Servo Setting, and Parameter Setting:

- Motion

| Item | Description |  |
| :---: | :---: | :---: |
| Motion mode | Select motion mode. |  |
|  | Subitem | Description |
|  | Speed unit | Select the unit for the speed motion, which includes pulse/sec, Feedrate \%, and mm/min. |
|  | Point to point | Use the point-to-point position motion mode. |
|  | Home | Use the homing motion mode. |
|  | Velocity | Use the speed motion mode. |
|  | Torque | Use the torque motion mode. |
| Operate | Execute the motion command. |  |
|  | Subitem | Description |
|  | Run | Issue the motion command according to the set motion mode and parameter settings. |
|  | Stop | Stop the current motion. |
|  | S-Curve | Select the acceleration / deceleration mode for the motion command. Check [S-Curve] for S-curve acceleration and uncheck [S-Curve] for linear acceleration. |
|  | Absolute | Select absolute coordinate or relative incremental distance for the position parameter of the motion command. |

Set the related parameters for the motion command.

| Subitem | Description |
| :---: | :--- |
| Distance | Set the moving distance for the motion command (unit: <br> $\mathrm{mm})$. |
| Max Vel | Set the maximum speed (normal speed) when moving. |
| Acc Time | Set the acceleration time from zero speed to the set <br> maximum speed (unit: sec). |
| Dec Time | Set the deceleration time from the set maximum speed to <br> zero speed (unit: sec). |
| Homing <br> mode | Set the homing mode with the value ranging from 0 to 35. |
| Homing <br> offset | After homing is completed, the mechanism refers to the <br> sensor's stop position coordinates. |

The current motion state of the axis.

| Subitem | Description |
| :---: | :--- |
| Command | Display the current command position. |
| Feedback | Display the current feedback position of the servo motor. |
| Speed | Display the current moving speed of the servo motor. |
| Torque | Display the current torque value of the servo motor. |
| Subitem | Description |
| Servo On | Enable the servo drives (SVON). |
| Reset ALM | Clear the alarms for the servo drives. |
| Reset | Set the current coordinate position to 0. |
| Display the current status of the servo drive. |  |
| Subitem |  |
| DI3 | Display the DI3 status of Delta's servo drive ASDA-A2-F. |
| WARN | Display the servo drive alarm status. |
| Servo On | Display the servo on status of the servo drive. |
| Servo Error | Display the servo drive error status. |
| Target | Display the target position arrival status of the servo drive. |


| Item | Description |
| :---: | :--- |
| Position Change | Change the current motion position. |
| Velocity Change | Change the current motion speed. |
| Torque / Velocity Limit | Set the maximum torque limit in speed mode; set the maximum speed limit in <br> torque mode. |
| Software Limit | Set the software limit. |

- Servo Setting
 and ASD-M-ם - F series servo drives, you can read / write the servo drive parameters through the communication bus with the Servo Setting in the single-axis control interface, as shown in the figure below. For the details of each parameter, please refer to the servo drive user manual.


Figure 3.3.2.2 Read the servo drive parameters

- Parameter Setting

Before using the motion axis, you must use the Parameter Setting function to input the motor resolution and the moving distance of the driving mechanism. If the pulse module is used to drive the motion axis, you also need to set the input / output pulse type and limit. After completing the setup and restarting the IMP, the PLC and SNC system can operate the servo motion with the mechanical unit. Please refer to the figure below.


Figure 3.2.2.3 Pulse module parameter setting screen
The description of each parameter is as follows:

| Name | Description | Default | Applicable device |
| :---: | :---: | :---: | :---: |
| Pulse_Per_Rev | The required pulse number per motor revolution: $\begin{aligned} & f 1 \times \frac{\text { Puls_Per_Rev }}{\text { Dist_per_Rev }}=f 2 \\ & f 1: \text { command source } \\ & \quad \text { (mechanical unit: mm, degree) } \\ & f 2: \text { actual output PUU } \end{aligned}$ | 1280000 pulse/rev | Servo module: <br> ASD-A2-םロם-E. <br> ASD-A2-ם -a - Fa <br> ASD-B2-םם - $-F$ <br> ASD-M-a |
|  | The moving distance of the machine per motor revolution. | $10 \mathrm{~mm} / \mathrm{rev}$ |  |
| Dist_Per_Rev | The moving angle of the machine per motor revolution. <br> Suggested value: 360 degrees. |  | Pulse module: <br> R1-EC5621D0 <br> ASD-DMC-RM04PI <br> ASD-DMC-GE01PH |
| Max_RPM | Maximum speed of the motor (unit: rpm). | 1000 rpm |  |
| Home_Vel_Unit | Homing speed unit of the motor: <br> 0: rpm/min <br> 1: PPS <br> 2: mm/min | 0 |  |


| Name | Description | Default | Applicable device |
| :---: | :--- | :---: | :---: |
| ipulser_mode | Mode of input phase: <br> 0: AB phase pulse <br> 1: clockwise and counterclockwise pulse | 0 |  |
|  | Mode of output phase: <br> 0: AB phase pulse <br> 1: clockwise and counterclockwise pulse <br> 2: pulse + symbol (b: low level) <br> 3: pulse + symbol (a: high level) | 0 |  |
| Svon_polarity | Contact type of SVON signal output: <br> 0: normally open contact (a: high level <br> trigger) <br> 1: normally closed contact (b: low level <br> trigger) | 0 | 0 |
| PEL_polarity | Contact type of positive limit signal input: <br> 0: normally closed contact (b: low level <br> trigger) <br> 1: normally open contact (a: high level <br> trigger) | 0 | Pulse module: |

### 3.2.3 Multi-axis synchronous motion

After selecting the multi-axis interpolation card number in the left window of the main screen, the multi-axis interpolation window on the right will appear (as shown in the figure below).


Figure 3.2.3.1 Multi-axis interpolation interface
The description of each function is as follows:

| Item | Description |
| :---: | :--- |
| Speed unit | There are three types of speed units: pulse/sec, Feedrate\%, and $\mathrm{mm} / \mathrm{min}$. |
| Group Number | This is the interpolation group with a total of 40 groups; this group is the same as <br> the PLC motion group. |
| Operate Mode | Multi-axis synchronization: <br> Linear interpolation <br> Arc 1 (known circle center coordinates and arc angle) <br> Arc 2 (known endpoint coordinates and arc angle) <br> Arc 3 (known circle center coordinates and endpoint coordinates) |
| Operate | Subitem Description <br> Sun Start running the set interpolation motion. <br> S-Curve Stop the set interpolation motion. <br> Select the acceleration / deceleration mode for the motion <br> command. Check [S-Curve] for S-curve acceleration and <br> uncheck [S-Curve] for linear acceleration. <br> Absolute Set the input target as relative to the current coordinates <br> or as the system absolute coordinates. |


| Item | Description |  |
| :---: | :---: | :---: |
| Parameter | Set the related parameters for the motion command. |  |
|  | Subitem | Description |
|  | Distance X | Set the moving distance for the X axis motion command (unit: mm). |
|  | Distance Y | Set the moving distance for the Y axis motion command (unit: mm). |
|  | Distance Z | Set the moving distance for the Z axis motion command (unit: mm). |
|  | Max Vel | Set the maximum speed (normal speed) when moving. |
|  | Acc Time | Set the acceleration time from zero speed to the set maximum speed (unit: sec). |
|  | Dec Time | Set the deceleration time from the set maximum speed to zero speed (unit: sec). |
|  | Circle center X | The $X$ axis circle center position when using Arc 1 and Arc 3 for the Operate Mode. |
|  | Circle center Y | The Y axis circle center position when using Arc 1 and Arc 3 for the Operate Mode. |
|  | Angle | The arc angle when using Arc 1 and Arc 2 for the Operate Mode. |
|  | Endpoint X | The X axis target position when using Arc 2 and Arc 3 for the Operate Mode. |
|  | Endpoint Y | The Y axis target position when using Arc 2 and Arc 3 for the Operate Mode. |
|  | Direction | The arc moving direction when using Arc 3 for the Operate Mode. |
| Axis status | The current motion state of the axis. |  |
|  | Subitem | Description |
|  | Position command | Display the current command position. |
|  | Feedback | Display the current feedback position of the servo motor. |
|  | Speed | Display the current moving speed of the servo motor. |
|  | Torque | Display the current torque value of the servo motor. |
| Servo On | Subitem | Description |
|  | Servo On | Enable the servo drives (SVON). |
|  | Reset ALM | Clear the alarms for the servo drives. |
|  | Reset | Set the current coordinate position to 0 . |
| 10 Status | Use with the "Monitor" function of the multi-axis interpolation to display the current status of the servo drive. |  |
|  | Subitem | Description |
|  | DI3 | Display the DI3 status of Delta's servo drive ASDA-A2-F (only applicable to DMCNET). |
|  | WARN | Display the servo drive alarm status. |
|  | Servo On | Display the servo on status of the servo drive. |
|  | Servo Error | Display the servo drive error status. |
|  | Target | Display the target position arrival status of the servo drive. |

### 3.2.4 Digital input / output

The left side of the main screen displays the DI and DO contacts that are currently operable by the system, which sequence is based on the module connection. Click on the digital input device to open the monitoring window on the right; click on the digital output device to open the manual output control window.


Figure 3.2.4.1 Input monitoring

### 3.2.5 Analog input / output

The left side of the main screen displays the analog input / output module channels that are currently operable by the system, which sequence is based on the module connection. Click on the analog input channel to open the scope window on the right; click on the analog output channel to open the manual output control window.


Figure 3.2.5.1 Analog input CH $1-\mathrm{CH} 4$ view screen

### 3.2.6 Analog input

- Parameter setting for the analog input module

When using the remote analog module ASD-DMCRM04AD / R1-EC8124D0, you can set the conversion speed, input analog signal range, and use the input signal averaging function with this interface, as shown in the figure below.


Figure 3.2.6. 1 Parameter setting screen for the analog input module
The description of each parameter is as follows:
(1) Conversion_time: AD conversion speed. The parameter value is $0-6$, and the default is 0 .

Refer to the table below:

| Value | Conversion frequency (Hz) | -3dB gain bandwidth $(\mathrm{Hz})$ | RMS noise $(\mu \mathrm{v})$ |
| :---: | :---: | :---: | :---: |
| 0 | 372 | 200 | 9.6 |
| 1 | 1001 | 520 | 15.5 |
| 2 | 2005 | 1040 | 22.7 |
| 3 | 2534 | 1300 | 26.1 |
| 4 | 4826 | 2500 | 39.2 |
| 5 | 6041 | 3100 | 46.0 |
| 6 | 12166 | 6300 | 120.0 |

(2) InRange_1,2,3,4: AD input range. The parameter value is $0-5$, and the default is 0 .

Refer to the table below:

| Value | Definition of input range |
| :---: | :---: |
| 0 | $\pm 10 \mathrm{~V}$ |
| 1 | $0 \mathrm{~V}-10 \mathrm{~V}$ |
| 2 | $\pm 5 \mathrm{~V}$ |
| 3 | $0 \mathrm{~V}-5 \mathrm{~V}$ |
| 4 | Reserved |
| 5 | $0-20 \mathrm{~mA}$ |

(3) Average_mode_1,2,3,4: AD averaging function mode. The parameter value is $0-5$, and the default is 0 . Refer to the table below:

| Value | Set the number of samples for the average value |
| :---: | :---: |
| 0 | 0 |
| 1 | 2 |
| 2 | 4 |
| 3 | 8 |
| 4 | 16 |
| 5 | 32 |

- Parameter setting for the analog output module

When using the remote analog output module ASD-DMC-RM04DA / R1-EC9144D0, you can set four sets of analog output offset (DA offset) and the output range, as shown in the figure below.


Figure 3.2.6.2 Parameter setting screen for the analog output module

The description of each parameter is as follows:
(1) OutRange_1,2,3,4: DA output range. The parameter value is $0-7$, and the default is 1 .

Refer to the table below:

| Value | Definition of output range |
| :---: | :---: |
| 0 | $0 \mathrm{~V}-5 \mathrm{~V}$ (default) |
| 1 | $0 \mathrm{~V}-10 \mathrm{~V}$ |
| 2 | $\pm 5 \mathrm{~V}$ |
| 3 | $\pm 10 \mathrm{~V}$ |
| 4 | Reserved |
| 5 | $4-20 \mathrm{~mA}$ |
| 6 | $0-20 \mathrm{~mA}$ |
| 7 | $0-24 \mathrm{~mA}$ |

(2) OutOffset_1,2,3,4: output adjustment offset (DA offset). The parameter value is -128 to +127 , and the default is 0 . Each adjustment offset moves approximately 0.03814 mV , as shown in the following table:

| Value | Definition of adjustment offset |
| :---: | :---: |
| 127 | $4.844 \mathrm{mv} \cong 127 \times 0.03814$ |
| 126 | $4.806 \mathrm{mv} \cong 126 \times 0.03814$ |
| $\ldots$ | $\ldots \ldots$ |
| 1 | $0.038 \mathrm{mv} \cong 1 \times 0.03814$ |
| 0 | No adjustment (default) |
| -1 | $-0.038 \mathrm{mv} \cong-1 \times 0.03814$ |
| $\ldots$ | $\ldots$ |
| -127 | $-4.844 \mathrm{mv} \cong-127 \times 0.03814$ |
| -128 | $-4.882 \mathrm{mv} \cong-128 \times 0.03814$ |

### 3.2.7 Software numerical control (SNC)

The SNC interface is shown as follows which is for performing software numerical control function test, parameter setting, backlash compensation, coordinate setting for G52-G59, tool length and diameter setting, tool offset setting, and tool setter. All the settings mentioned above will be saved by the system. For the parameter function description, please refer to Chapter 9 Soft Numerical Control. (This setting is similar to HMI.)


Figure 3.2.7. 1 Interface of software numerical control
(This page is intentionally left blank.)

## Ladder Editor

This chapter introduces the IMP Ladder Editor which is integrated into the DOPSoft software. For the installation of the DOPSoft software and the HMI screen editing functions, please refer to the DOPSoft User Manual.
4.1 Introduction to Ladder Editor ..... 4-2
4.1.1 How to start Ladder Editor ..... 4-2
4.1.2 Program upload and download ..... 4-4
4.2 Create new ladder program and settings ..... 4-9
4.3 Other functions ..... 4-13

### 4.1 Introduction to Ladder Editor

This section explains how to start the Ladder Editor and each function on the interface.

### 4.1.1 How to start Ladder Editor

Ladder Editor is integrated into the DOPSoft software and you can start the program by following the steps below.

1. Open DOPSoft and click $\square$.

2. Select the HMI model type and click Finish.

3. Open Ladder Editor.


4. When Ladder Editor is started, the screen is shown as follows:

5. Upload / download data (connection settings)

After editing the screens and programs with DOPSoft, upload / download them to the IMP via Ethernet so they can be executed on your computer.

### 4.1.2 Program upload and download

There are two modes available based on whether IMP and DOPSoft are installed on one IPC or separately (IMP installed on IPC and DOPSoft on PC).

One PC mode: install both IPC Motion Platform and DOPSoft in an IPC. After editing the software screens and programs in DOPsoft, transfer the required files for the IPC Motion Platform to execute by the internal memory.

Multiple PC mode: install the IPC Motion Platform on an IPC and DOPSoft on a PC. After editing the software screens and programs in DOPsoft, transfer the required files for the IPC Motion Platform to execute by Ethernet.

## Download all data

When downloading all data, both the screen data and recipe are downloaded to the IMP PAC. You can go to [Tools] > [Download All Data] or you can click in the toolbar or press the keyboard shortcut Ctrl+F8 to download all data. When downloading, make sure the PC and IMP PAC are connected and the IMP software is started. Otherwise, an error message will pop up. Input IP address:

If you are using One PC mode, the IP address is 127.0 .0 .1 ; if using Multiple PC mode, input the IP address of the PAC.

| IP address |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
| Static IP | 192.168.1.102 |  | : 12346 |  |
| $\square$ Auto Search |  |  |  | Update |
| HMI | Model type | Source IP Address | Port |  |
| HMI | PAC-IPC | 172.16.196.118 | 12346 |  |
| YING | NC300B | 172.16.196.71 | 12346 |  |
| YING | NC300B | 172.16.197.63 | 12346 |  |
|  |  | OK |  | Cancel |

Figure 4.2.1.1 IP search / setting for downloading

Normal transmission:


Figure 4.2.1.2 Download all data

When the transmission failed, the system will prompt the following messages based on the situation:

The following error message pops up if an error occurs when enabling the Ethernet or the connected PAC did not correctly start the IMP software.

| DOPSoft | $\times$ |
| :--- | :---: |
| ETHERNET can't be opened !!! |  |
|  | OK |

The following error message pops up if the connection cable is removed or the communication is interrupted during the download process.

| Timeout | $\times$ |
| :---: | :---: |
| Download timeout |  |
| OK |  |

## Upload all data

Before uploading all data, you will be asked to enter the password. In Figure 4.2.1.3, 12345678 is the system default password, but you can change the password by going to [Options] > [Configuration].


Figure 4.2.1.3 Set the security password


Figure 4.1.2.4 Upload all data (default: 12345678)

After entering the password, the system will upload the screen data until the progress reaches $100 \%$. You can click Stop to stop the upload.


Figure 4.1.2.5 Data uploading
The software will then ask you to save the screen file for uploading, as shown in the figure below.


Figure 4.1.2.6 Save upload data

Other than uploading the screen data to the editing PC, you can go to [Options] > [Environment] to set whether to include picture data when uploading.


Figure 4.1.2.7 Include picture data when uploading

## Download screen data

This function allows you to download only the screen data without the recipe. The steps to download screen data is the same as that of [Download All Data]. You can go to [Tools] > [Download Screen] or you can click in in the toolbar or press the keyboard shortcut Ctrl+F9 to download the screen data.

## Upload recipe

The steps to upload recipe is the same as that of [Upload All Data] and you will also need to enter the password in order to upload the recipe to the PC. The password settings are the same as those described in [Upload All Data].

## Download recipe

To download only the recipe data, you can do it by executing [Download Recipe]. If you need to modify the recipe without editing other screen data, this function can help you save download time. When using this function, the software will prompt you to select the recipe file (.rcp) for download. Then, you can download the selected recipe file to the HMI.


Figure 4.1.2.8 Select the recipe file for download

## Download logic data

You can download the edited logic data to the IMP PAC with this function.

## Upload logic data

You can upload the logic data in the IMP PAC to the PC with this function.

### 4.2 Create new ladder program and settings


(1) Toolbar: includes functions such as File, Edit, Compile, and Communication.
(2) Program tree view: displays the ladder program structure in the current project.
(3) Program editing section: you can edit the selected program here.
(4) Application options: includes output window, search result, and monitoring device window.
(5) Editing status: displays the current editing status which you can switch between Replace or Insert mode.

■ Cyclic Task
Cyclic Task is located in the program tree on the left side of the screen, as shown below:


## Change the program name

1. To change the program name, right-click the program name and click [Rename].

2. Then, the New Program window pops up for you to input the new program name.

3. When done inputting, click $\mathbf{O K}$ to complete the program name change.


- Subroutine


## Add Subroutine

1. Right-click Subroutine and click [Add Subroutine], then the New Program window pops up.

2. Input the program name in the New program window with a maximum of 16 characters.

| New Program | - | $\square$ |
| :--- | :---: | :---: |
| Program Name | $\times$ |  |
| Actionl |  | OK <br> Program Type <br> Subroutine <br>  |
|  |  |  |

3. When done inputting, click $\mathbf{O K}$ to complete adding the subroutine.


## Change the program name

1. Right-click the program name and click [Rename], then the New Program window pops up.

2. Input the new program name in the New Program window.

| New Program | - | $\square$ |
| :--- | :---: | :---: |
| Program Name $\times$ <br> SUB1  <br> Program Type OK <br> Subroutine Cancel <br>   |  |  |

3. When done inputting, click OK to complete the program name change. If there is an instruction to call this subroutine in the ladder program, the called subroutine name will also change accordingly.


### 4.3 Other functions

File


| Item | Description |
| :---: | :--- |
| Save | Save the current ladder program. |
| Print | Print the ladder program you are currently editing. |
| Preview | Print preview the ladder program you are currently editing. |
| Print All | Print all the unencrypted ladder programs. |
| Printer setup | Set the print format, including paper size, border, orientation, etc. |
| Export | Export ladder program (.cwp). |
| Import | Import external ladder program (.cwp). |
| Exit | Exit Ladder Editor. |

## Edit



| Item | Description |
| :---: | :--- |
| Select All | Select all contents in the current ladder program. |
| Delete | Delete the selected content. |
| Cut | Cut the selected content. |
| Copy | Copy the selected content. |
| Paste | Paste the selected content. |
| Find | Find the target in the current program or all programs. |
| Replace | Find the target in the current program or all programs and replace with the <br> specified device. |
| Go To | Jump to the specified STEP position |
| Go to the Start | Jump to the STEP 0 position in the editing program. |
| Go to the End | Jump to the END instruction position in the editing program. |
| Device Comments | Edit the device comments. |
| Segment Comments | Edit the segment comments. |
| Row Comments | Edit the row comments. |
| Device Table | Open the Device Table window. |

The details of each function are described below:

- Replace

Find and Replace

Find what:


Replace All

| Item | Description |
| :---: | :--- |
| Rind what | Input the device you are looking for. |
| All Ladders | Input the replacing device. |
| To result 1 window / To result 2 window | The search range is in the current program or all <br> programs. |
| Select to output the result to result 1 window or result 2 <br> window. |  |
| Keep (Find what) device comment | Copy the device comment of [Replace with] to that of <br> [Find what], and keep the device comment of [Find what]. |
| Then remove replaced device comment | Copy the device comment of [Replace with] to that of [Find <br> what], and remove the device comment of [Find what]. |
| Replace options | Set the number of replaced devices. |

■ Device Comments / Segment Comments / Row Comments


After selecting the device, click [Edit] > [Device Comments] to open the editing window.


After selecting a blank row, click [Edit] > [Segment Comments] to open the editing window.


Select [Edit] > [Row Comments] to open the row editing window.

| Edit Row Comment | - | $\square$ |
| :---: | :---: | :---: |
| Row | Comment | $\times$ |
| 0 | C1 |  |
| 1 | C2 | Outp... |
| 2 | C3 | $\square$ |
| 3 | C4 | $\square$ |
| 4 | C5 | $\square$ |
| 5 | C6 | $\square$ |

## - Device Table

This table shows all the selected devices and comments, and it also allows you to directly edit the comments.


## Compile



## Communication



| Item | Description |
| :---: | :--- |
| Online Monitoring | Online monitor the execution of the IMP / ladder programs through Ethernet. |
| Connection Setting | Ethernet setting for the IMP connection. |
| Reset to default memory | Reset the setting values of the device to the factory default. |

Online Monitoring
Connect to the PC which has IMP installed according to the connection setting. Then, compile the ladder program before starting online monitoring. The IMP internal program and the editing software are also compared to make sure they are identical. If not, a warning message will pop up as the figure below.


Once the connection is successful, you can start monitoring the execution status of the ladder diagram.


- Connection Setting

In DOPSoft, go to [Options] > [Communication Setting] to open the communication setting window. Next, enter the IP address as shown in the figure below (if the monitoring PC is in the same network), and check [Network application]. Then, download the screen to the IMP system. Please note that the IP setting of the monitoring PC must be in the same network as the IMP PC.


Enter the IP address of the IMP PC for connection, password, and port number (default: 12348).


## Project



| Item | Description |
| :---: | :--- |
| Title | Set the project information, such as project version. |
| Settings | Set the auto save function to save the ladder program periodically. |
| Lock ladder program | Lock the selected ladder diagram, so it cannot be opened or edited. |
| Change locked password | Change the locked password. |
| Group Servo setting | Apply the servo configuration settings. |

- Title

You can input the project title, file version, and file description.


- Settings

Check [Auto Save] and the project will automatically save the ladder program periodically.


Lock ladder program
This function allows you to encrypt the ladder program. Follow the steps below to do so.
(1) Select the password group to be used.
(2) Input the password and click OK.
(3) Check the ladder programs for encryption and click Apply. Then, you will not be able to open or edit these locked ladder programs in the editing section.


## Options


Item

Prompt to Edit Device Comment

## Description

Once you input an instruction, the software auto checks if the device comment exists. If there is no comment, the comment input window will automatically pop up.

## View



| Item | Description |
| :---: | :--- |
| Zoom | The content in the editing window can be zoomed in and out to $50 \%, 70 \%, 100 \%$, <br> $125 \%$, or $150 \%$. |
| Output Window | Display the output window. |
| Watch Window | Display the monitor window. |
| Show LD | Display the ladder diagram. |
| Show IL | Display the instruction list. |
| Show Comment | Display the device comments and row comments. |

## Help



## Memory Device

When applying relevant devices of IMP, refer to the device setting range and specifications in this chapter to ensure normal operation.
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### 5.1 Device table

The following is a list of the devices used by the IMP and their corresponding setting ranges:

| Type | Device | Item |  |  | Corresponding setting range |  | Value |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| PLC relay | DX | Input relay |  |  | 1.0-36.63 | 2304 points | 0-1 |
|  | DY | Output relay |  |  | 1.0-36.63 | 2304 points | 0-1 |
|  | M | Auxiliary relay | General |  | 0-1023 | 65536 points | 0-1 |
|  |  |  |  |  | 4096-65535 |  |  |
|  |  |  | Non | -volatile | 1024-4095 |  |  |
|  | T | Timer |  | 00 ms | 0-199, 256-767 | 1024 points | 0-1 |
|  |  |  |  | 10 ms | $\begin{aligned} & 200-255, \\ & 768-1023 \end{aligned}$ |  |  |
|  | C | Counter |  | 6 bits | 0-199 | 256 points | 0-1 |
|  |  |  |  | 32 bits | 200-255 |  |  |
|  | R | Special relay | For PLC |  | 0-65535 | 65536 points | 0-1 |
|  |  |  | For motion mode |  |  |  |  |
| PLC register | T | Timer current value |  | 00 ms | 0-199, 256-767 | 1024 points | 0-65535 |
|  |  |  | 10 ms |  | $\begin{aligned} & 200-255, \\ & 768-1023 \end{aligned}$ |  |  |
|  | C | Counter current value | 16 bits |  | 0-199 | 256 points | 0-65535 |
|  |  |  | 32 bits |  | 200-255 |  | $\begin{array}{\|l\|} \hline-2147483648 \text { to } \\ 2147,483,647 \end{array}$ |
|  | D | Data register | 16 bits | General | 0-1023 | 65536 points | $\begin{gathered} -32768 \text { to } \\ 32767 \end{gathered}$ |
|  |  |  |  |  | 4096-65535 |  |  |
|  |  |  |  | Non-volatile | 1024-4095 |  |  |
|  | V | Indirect register | 16 bits |  | 0-127 | 128 points | $\begin{gathered} -32768 \text { to } \\ 32767 \end{gathered}$ |
|  | W | Special register | 16 bits | For PLC | 0-65535 | 65536 points | $\begin{gathered} -32768 \text { to } \\ 32767 \end{gathered}$ |
|  |  |  |  | For motion mode |  |  |  |
| HMI register | \$M | Auxiliary register |  |  | 0-1023 | 1024 points | $\begin{gathered} -32768 \text { to } \\ 32767 \end{gathered}$ |
|  | \$ | Auxiliary register |  |  | 0-65535 | 65536 points | $\begin{gathered} -32768 \text { to } \\ 32767 \end{gathered}$ |
|  | *\$ | Pointer register |  |  | 0-65535 | 65536 points | $\begin{gathered} -32768 \text { to } \\ 32767 \end{gathered}$ |
| Pointer | P | Jump pointer |  |  | 0-255 | 256 points | - |
| Constant | K | Decimal constant |  |  | - | - | - |
| Floating point | F | Floating point |  |  | - | - | - |

The following sections will describe the definition and setting range for each device.

### 5.1.1 Input relay (DX) / output relay (DY)

Input / output relays are numbered in decimal form. The input relay (DX) and output relay (DY) correspond to the input and output points of the DMCNET or EtherCAT module respectively.

The corresponding addresses are as follows. For the operation of the local I/O, refer to Appendix A for the description of R6200 and R6300 special relays.

| Device | DMC-RMxx(MNINTTPT), HMC-RIO3232RT5, R1-EC60xxD0, R1-EC70xxD0 |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
|  | Node 1 | Node 2 | $\cdots$ | Node 36 |
| Input (DX) | DX1.0-DX1.63 | DX2.0 - DX2.63 | $\cdots$ | DX36.0 - DX36.63 |
| Output (DY) | DY1.0-DY1.63 | DY2.0-DY2.63 | $\cdots$ | DY36.0 - DY36.63 |

## Note:

1. DMCNET bus does not support ASD-DMC-GE16MN and ASD-DMC-GE16NT modules.
2. The EtherCAT input relay can correspond to the DI module of R1-EC6002D0, R1-EC6012D0, R1-EC6022D0, and R1-EC6032D0; and the output relay can correspond to the DO module of R1-EC7062D0.

## Input relay (DX)

The input relay (DX) is connected through the communication bus to read the input signal of the DI module. In the program, there is no limit to the number of A or B contacts for each input relay. The ON / OFF state of the input relay (DX) will only follow the ON / OFF status of the external input device.

## Output relay (DY)

After the PLC program operation is completed, the load of the output relay (DY) is driven through the DO module. In the program, there is no limit to the number of $A$ or $B$ contacts for each output relay.

### 5.1.2 Auxiliary relay (M)

Auxiliary relay is a memory shared by the motion program macro and PLC. Both auxiliary relay $(M)$ and output relay (DY) have output coils and contact $A$ and $B$, and there is no limit to the number of contacts. You can use the auxiliary relay (M) to form a control circuit, but cannot directly drive the external load. There are two types of auxiliary relays:

| Type | General | Non-volatile |
| :---: | :---: | :---: |
| Number range | M0 - M1023, M4096 - M65535 | M1024 - M4095 |
| Description | When the power is cut off, all the states <br> will be reset to off, and the states will <br> remain off when power on again. | When the power is cut off, all the states will <br> be maintained, and the states will remain <br> the same when power on again. Note |

Note: when using a non-Delta PAC product with motion card, the non-volatile data is stored in the hard disk. In the PLC program, frequent changes to the content value of the non-volatile type auxiliary relay will shorten the life of the hard disk.

### 5.1.3 Timer (T)

Timer ( $T$ ) is numbered in decimal form and categorized into two types by unit.

| Type | 100 ms for general use | 10 ms for general use |
| :---: | :---: | :---: |
| Number range | $0-199,256-767$ | $200-255,768-1023$ |

Note: time drift may occur due to allocation of the operating system resources.
The timer counts by 10 ms or 100 ms in progressive manner. When the current value of the timer equals the set value, the output coil is turned on. The setting value can start with $K$ (DEC) or $D$ (data register).

Actual set time of the timer $=$ Time unit $x$ Set value.

The timer starts counting when the TMR command is executed, and the output coil is turned on once the timer reaches the set value. When TMR command is stopped, the current value of the timer resets to 0 and the output coil is disconnected (as shown below).


When MO is on, the current value of the timer T0 increases by 100 ms , and once the current value equals the set value K100 (10 seconds), the output coil T0 is on. When M0 is off or the power is off, the current value of the timer T0 resets to 0 and the output coil T0 is turned off.

### 5.1.4 Counter (C)

Counter $(\mathrm{C})$ is numbered in decimal form and categorized into two types according to the length of the bit. The range of the numbers is as follows:

| Type | 16-bit for general use | 32-bit for general use |
| :---: | :---: | :---: |
| Number range | 0-199 | 200-255 |
| Setting value | 0-65,535 | 0-2,147,483,647 |
| Type of the setting value | Constant K or data register D | Constant K or data register D (specify 2) |
| State of current value | Stop counting when reaching the set value. |  |
| Output contact | When the counter reaches the set value, the contact is turned on and remains. |  |
| Homing | When executing the RST command, the current value resets to 0 and the contact switches to off. |  |

When the CNT command of the counter is in execution (triggered by the rising-edge of the signal from off to on), the counter increments by 1 . If the current value of the counter equals the set value, the counter output bit is on. If the counter setting value is in DEC (start with K ) and the setting value is 0 or 1 , the counter output bit switches to on when the CNT command is triggered for the first time. The setting value of the counter can be set by constant $K$ or by the value in register D.

Example:


When DX1.0 is on, execute the RST command, then the C0 count resets to zero and the counter C0 bit is off. When DX1.1 switches from off to on, the current value of counter C0 increments by 1 . When the count of counter C 0 reaches the set value K 5 , the counter CO output bit is on and the current value of CO equals the set value K5. After that, C0 no longer receives the triggering signal of DX1.1 and the current value of C 0 remains at K 5 . See the diagram below for the example:


### 5.1.5 Data register (D)

## Data register number

Data register (D) is the shared memory of PLC and MPM. The data length is 16 bits $(-32,768$ to 32,767 ), the highest bit is either a positive or negative sign, and the register can save the value data of $-32,768$ to $+32,767$. You can also merge two 16 -bit registers into one 32 -bit register (such as $D+1$ and $D$ ). The small number ( $D$ ) is for specifying the low bit and the highest bit ( $D+1$ ) is for specifying the positive or negative sign, and this register can save value data of $-2,147,483,648$ to $+2,147,483,647$. Data register ( D ) is categorized into two types and the range of the numbers is as follows:

| Type | General | Non-volatile |
| :---: | :---: | :---: |
| Number range | D0-D1023, D4096-D65535 | D1024-D4095 |
| Description | The content is cleared to 0 when power <br> is off. | When power is off, its content is not <br> affected; and when powering on again, <br> the content remains unchanged. |

Note: when using a non-Delta PAC product with motion card, the non-volatile data is stored in the hard disk. In the PLC program, frequent changes to the content value of the non-volatile type register will shorten the life of the hard disk.

### 5.1.6 Indirect register (V)

Indirect register $(\mathrm{V})$ is a 16-bit register with a range of 128 points from V 0 to V 127 . Indirect register is the same as the general data register, which is a 16-bit data register. You can read and write with the indirect register, but if you use it as a general register, it can only be used for 16-bit commands.


When $\mathrm{DX1} .0$ is on, $\mathrm{V} 0=8, \mathrm{D} 5 \mathrm{~V} 0=\mathrm{D}(5+8)=\mathrm{D} 13$, the content of D 13 is moved to D 24 .

### 5.1.7 HMI auxiliary register

\$ register is an auxiliary register specialized for the HMI. Its data format is 16 -bit and can save value data of $-32,768$ to $+32,767$. You can only access the auxiliary register through the HMI interface. You can use this auxiliary relay when writing HMI macro programs and elements. You can also set double word through the macro command (DW) or element value to combine two \$ registers into a 32-bit register which can save value data of -2,147,483,648 to $+2,147,483,647$. Auxiliary register $\$ \mathrm{M}$ is not equipped with the non-volatile function and its data length is 16 bits, which can save value data of $-32,768$ to $+32,767$. The $\$$ and $\$ \mathrm{M}$ auxiliary registers can only be accessed through the HMI interface.

### 5.1.8 Constant (K) / Floating point (F)

PLC can perform computing with two types of values. The tasks and functions of the values are described below. The computing and saving of the internal values are done in binary format. See the binary values and terminologies in the table below:

| Bit | The basic unit of binary values, which is either 1 or 0. |
| :---: | :--- |
| Nibble | It consists of 4 consecutive bits (such as bit0 - bit3). And it can represent $0-15$ in <br> decimal form or $0-F$ in hexadecimal form. |
| Byte | It consists of 2 consecutive nibbles which equal 8 bits (such as bit0 - bit7). <br> And it can represent $00-$ FF in hexadecimal form. |
| Word | It consists of 2 consecutive bytes which equal 16 bits (such as bit0 - bit15). <br> And it can represent 4 nibbles in hexadecimal form $0000-$ FFFF. |
| Double word | It consists of 2 consecutive words which equal 32 bits (such as bit0 - bit31). <br> And it can represent 8 nibbles in hexadecimal form $00000000-$ FFFFFFFF. |

## Constant K

The decimal value is usually represented by a " K " in front of the value. For example, K100 is a value of 100 in decimal form.

When bit device DX, DY, or $M$ is used with the prefix $K$, the data format will become the form of nibble, byte, word, or double word. For example: K2DY1 and K4M100. K1 here represents a combination of 4 bits, and K2 - K4 represent combinations of 8,12 , and 16 bits respectively.

## Floating point $F$

The floating point value is used as an operand in the application command, for example FADD F12.3 F0 D0 (F floating point constant).

### 5.2 System special relay

While the device functions mentioned in Section 5.1 are user-defined, the functions of the system special relay are preset by the system. The following sections will describe the system special relays (including PLC and motion status type) in detail.

### 5.2.1 PLC system special relay

This type of relay can be used to acquire the system status, including computing result, error monitoring, connection of peripheral devices, and triggering of physical buttons.

| Type | No. | Function | Description | Property | Non-volatile |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Operation flag | R0 | Operation flag (Contact a) | This contact remains on while the controller is operating. | R | NO |
|  | R1 | Operation flag (Contact b) | This contact remains off while the controller is operating. | R | NO |
|  | R4 | Initial pulse | This bit is on during the first PLC cycle. | R | NO |
| Clock pulse | R13 | 0.5 -second clock square pulse | When PLC is operating, this bit continues to cycle in a state of on for 0.5 second and off for 0.5 second. <br> Note: clock drift may occur. | R | NO |
|  | R14 | 1-second clock square pulse | When PLC is operating, this bit continues to cycle in a state of on for 1 second and off for 1 second. Note: clock drift may occur. | R | NO |

### 5.2.2 Motion status special relay

This type of relay can be used to acquire the system status and relevant settings, including information about versions and controller system, error code, and peripheral devices.

## - Motion control special relay

Corresponding servo control address of each axis is shown in the following table (you can also refer to Appendix A):

| Function | Description | Property | Bus | Axis 1 | Axis 2 | Axis 3 |  | Axis 36 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| SVON control | Control servo on. | R / W | D/E | R10151 | R10251 | R10351 |  | R13651 |
| Software limit enabling bit | Control software limit. | R / W | D/E | R10152 | R10252 | R10352 |  | R13652 |
| Acceleration unit control bit | Switch acceleration time. | R / W | D/E | R10153 | R10253 | R10353 |  | R13653 |
| Torque limit enabling bit | Control bit. | R / W | D | R10160 | R10260 | R10360 |  | R13660 |
| Motion curve setting | Switch acceleration curve. | R / W | D | R10161 | R10261 | R10361 |  | R13661 |
| JOG direction control | Control motion direction. | R / W | D/E | R10162 | R10262 | R10362 |  | R13662 |
| Torque limit enabling bit in speed mode | Control bit. | R / W | D | R10163 | R10263 | R10363 | ~ | R13663 |
| Speed limit enabling bit in torque mode | Control bit. | R / W | D | R10164 | R10264 | R10364 | $\sim$ | R13664 |

## - Motion status special relay

IMP is able to control servo motions of up to 36 axes simultaneously. Corresponding servo status address of each axis is shown in the following table (you can also refer to Appendix $A$ ):

| Function | Description | Property | Bus | Axis 1 | Axis 2 | Axis 3 |  | Axis 36 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Servo operation mode | Display current motion. Refer to the servo operation mode table. | R | D/E | R10100 | R10200 | R10300 |  | R13600 |
|  |  | R | D/E | R10101 | R10201 | R10301 | ~ | R13601 |
|  |  | R | D/E | R10102 | R10202 | R10302 |  | R13602 |
|  |  | R | D/E | R10103 | R10203 | R10303 |  | R13603 |
| DI3 status (servo) | Mapping of DI3 (SLD) state. | R | D | R10104 | R10204 | R10304 | ~ | R13604 |
| Servo alarm flag | Alarm message. | R | D/E | R10105 | R10205 | R10305 | ~ | R13605 |
| SVON monitoring flag | Display motor excitation state. | R | D/E | R10108 | R10208 | R10308 | ~ | R13608 |
| Servo error flag | Display servo drive error. | R | D/E | R10109 | R10209 | R10309 |  | R13609 |
| Positioning complete flag | Motion command is completed. | R | D/E | R10110 | R10210 | R10310 | ~ | R13610 |
| Servo operation mode MSD0 | Mode specific which displays the servo operation status. | R | D | R10112 | R10212 | R10312 | ~ | R13612 |
| Servo operation mode MSD1 |  | R | D | R10113 | R10213 | R10313 | ~ | R13613 |
| Flag for triggering servo limit | Display that it has reached the positive limit. | R | D/E | R10114 | R10214 | R10314 | ~ | R13614 |
|  | Display that it has reached the negative limit. | R | D/E | R10115 | R10215 | R10315 | ~ | R13615 |


| Function | Description | Property | Bus | Axis 1 | Axis 2 | Axis 3 |  | Axis 36 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Software limit trigger bit | Display that it has exceeded the software positive limit. | R | D/E | R10116 | R10216 | R10316 | $\sim$ | R13616 |
|  | Display that it has exceeded the software negative limit. | R | D/E | R10117 | R10217 | R10317 | ~ | R13617 |
| Software limit failed warning bit | Display software positive limit failed. | R | D/E | R10118 | R10218 | R10318 | $\sim$ | R13618 |
|  | Display software negative limit failed. | R | D/E | R10119 | R10219 | R10319 | $\sim$ | R13619 |
| Ready to Switch On | - | R | E | R10120 | R10220 | R10320 | $\sim$ | R13620 |
| Operation Enabled | - | R | E | R10121 | R10221 | R10321 | $\sim$ | R13621 |
| Voltage Disabled | - | R | E | R10122 | R10222 | R10322 | $\sim$ | R13622 |
| Quick Stop | - | R | E | R10123 | R10223 | R10323 |  | R13623 |
| Switch On Disable | - | R | E | R10124 | R10223 | R10324 | ~ | R13624 |
| Homing completed | Display the homing status after initialization. | R | D/E | R10130 | R10230 | R10330 | $\sim$ | E13630 |
| Flag for motion in process | Display motion status. | R / W | D/E | R10165 | R10265 | R10365 | $\sim$ | R13665 |

Servo operation mode table:

| Bit |  |  |  | Motion mode |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0 | 1 | 2 | 3 | DMCNET | EtherCAT |  |
| ON | OFF | OFF | OFF | Position control (PP) | Position control (PP) | Note |
| OFF | ON | OFF | OFF | - | Speed control (VL) | In these modes, after the <br> motion card issues the <br> command, the servo motor <br> will then execute the <br> command, such as PR <br> mode, motion with fixed <br> speed, and motion with |
| fixed torque. |  |  |  |  |  |  |

Description about the mode specific bit of the motion status:

| Mode | Mode specific |  |
| :---: | :---: | :---: |
|  | If MSD1 displays 1 | If MSD0 displays 1 |
| Homing mode | An error has occurred when homing. | Homing can be executed. |
| DMCNET mode | N/A | Mode enabled. |

- Special register for single-axis motion control

Corresponding servo control address of each axis is shown in the following table (you can also refer to Appendix A):

| Function | Description | Property | Bus | Axis 1 | Axis 2 | $\ldots$ | Axis 36 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Error code of single-axis operation | Display error code of single-axis motion control: <br> 1: servo is not on. <br> 2: command in execution. <br> 3: use the variable speed command in motion, but the single axis is not in motion. <br> 4: use the variable position command in motion, but the single axis is not in motion. <br> 5: position has exceeded the software limit. <br> 6: reaching the software limit in motion. <br> 20: the following master axis is not on the same bus. <br> 21: the following master axis does not exist. <br> 22: following the master axis, and the motion command is invalid. <br> 23: invalid command (speed, torque, and homing) for the following master axis. <br> 24: the following function is enabled for the following master axis. | R | D/E | W10150 | W10250 | $\ldots$ | W13650 |


| Function | Description | Property | Bus | Axis 1 | Axis 2 | $\ldots$ | Axis 36 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Single motion control code | Command code for controlling single-axis motion: <br> 0 : N/A. <br> 1: reset to 0 . <br> 2: absolute motion. <br> 3: relative motion. <br> 4: JOG (abs_move). <br> 5: JOG (Tv_move). <br> 6: variable speed in motion. <br> 7: variable position in motion. <br> 8: coordinates setting. <br> 9: speed control. <br> 10: torque control. <br> 13: servo alarm reset. <br> 14: emergency stop. <br> 15: decelerate to stop. <br> 20: rotary table rotates one working unit in forward direction. <br> 21: rotary table rotates one working unit in reverse direction. <br> 22: rotary table positioning (absolute positioning, shortest path). <br> 25: enable following control. <br> 26: disable following control. <br> State display code: <br> 27: gantry slave axis status. <br> 28: gantry reset to 0 status. <br> 40: motion table in operation. <br> 50: interpolation in operation. <br> 51: group waiting. <br> 55: MPM in operation. <br> 60: MPG controlling. <br> 70: SNC in operation. | R / W | D/E | W10151 | W10251 | $\ldots$ | W13651 |
| Acceleration time | Unit: ms | R / W | D/E | W10152 | W10252 | ... | W13652 |
|  |  |  |  | W10153 | W10253 | $\ldots$ | W13653 |
| Deceleration time | Unit: ms | R / W | D/E | W10154 | W10254 | $\ldots$ | W13654 |
|  |  |  |  | W10155 | W10255 | ... | W13655 |
| Target speed of motion command | Unit: refer to the setting of motion speed unit | R / W | D/E | W10156 | W10256 | ... | W13656 |
|  |  |  |  | W10157 | W10257 | ... | W13657 |
| Target coordinates of motion command | Unit: $0.001 \mathrm{~mm}(\mu \mathrm{~m})$ | R / W | D/E | W10158 | W10258 | ... | W13658 |
|  |  |  |  | W10159 | W10259 | $\ldots$ | W13659 |
| Homing mode setting | Refer to Appendix B. | R / W | D/E | W10160 | W10260 | $\ldots$ | W13660 |
| Setting of motion speed unit | Setting of motion speed unit: <br> 0 : PUU/sec <br> 1: \% <br> 2: mm/min | R / W | D/E | W10161 | W10261 | ... | W13661 |
| First speed in homing mode | Default unit: rpm; you can switch the unit with Quick Start. | R / W | D/E | W10162 | W10262 | ... | W13662 |
|  |  |  |  | W10163 | W10263 | $\ldots$ | W13663 |


| Function | Description | Property | Bus | Axis 1 | Axis 2 | $\ldots$ | Axis 36 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Second speed in homing mode | Default unit: rpm; you can switch the unit with Quick Start. | R / W | D/E | W10164 | W10264 | ... | W13664 |
|  |  |  |  | W10165 | W10265 | $\ldots$ | W13665 |
| Offset in homing mode | Unit: $0.001 \mathrm{~mm}(\mu \mathrm{~m})$ | R / W | D/E | W10166 | W10266 | ... | W13666 |
|  |  |  |  | W10167 | W10267 | ... | W13667 |
| Total index number of the rotary table |  | R / W | D/E | W10168 | W10268 | .. | W13668 |
| Target position of the rotary table |  | R / W | D/E | W10169 | W10269 | $\ldots$ | W13669 |
| Target speed in speed mode | Unit: rpm | R / W | D/E | W10170 | W10270 | ... | W13670 |
|  |  |  |  | W10171 | W10271 | ... | W13671 |
| Target torque in torque mode | Unit: \%\% | R / W | D/E | W10172 | W10272 | ... | W13672 |
|  |  |  |  | W10173 | W10273 | ... | W13673 |
| Torque limit in speed mode | Unit: \%o | R / W | D/E | W10174 | W10274 | $\ldots$ | W13674 |
|  |  |  |  | W10175 | W10275 | ... | W13675 |
| Speed limit in torque mode | Unit: rpm | R / W | D/E | W10176 | W10276 | $\ldots$ | W13676 |
|  |  |  |  | W10177 | W10277 | ... | W13677 |
| Written parameter of the servo |  | R / W | D/E | W10180 | W10280 | ... | W13680 |
|  |  |  |  | W10181 | W10281 | ... | W13681 |
| Forward software limit | Unit: $\mu \mathrm{m}$ | R / W | D/E | W10182 | W10282 | ... | W13682 |
|  |  |  |  | W10183 | W10283 | ... | W13683 |
| Reverse software limit | Unit: $\mu \mathrm{m}$ | R / W | D/E | W10184 | W10284 | ... | W13684 |
|  |  |  |  | W10185 | W10285 | ... | W13685 |
| Servo parameter group and index value | Servo parameter group x 1000 + Servo parameter No. | R / W | D/E | W10186 | W10286 | .. | W13686 |
| Control code for reading / writing servo parameters | Read / write servo parameter control code: <br> 0 : N/A. <br> 1: read servo parameters. <br> 2: write servo parameters. <br> 3: read servo commands. <br> 4: set servo monitoring commands. | R / W | D/E | W10187 | W10287 | ... | W13687 |
| Set servo monitoring command code |  | R / W | D/E | W10188 | W10288 | .. | W13688 |
| The following function follows the master axis number | Software No. 1-36. | R / W | D/E | W10189 | W10289 | $\ldots$ | W13689 |

## - Special register for single-axis motion status

Corresponding servo state address of each axis is shown in the following table (you can also refer to Appendix A):

| Function | Description | Property | Bus | Axis 1 | Axis 2 | $\ldots$ | Axis 36 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Motor feedback position | Unit: $\mu \mathrm{m}$ ( 0.001 mm ) | R | D/E | W10102 | W10202 | $\ldots$ | W13602 |
|  |  |  |  | W10103 | W10203 | ... | W13603 |
| Motion card command position | Unit: $\mu \mathrm{m}$ ( 0.001 mm ) | R | D/E | W10104 | W10204 | ... | W13604 |
|  |  |  |  | W10105 | W10205 | ... | W13605 |
| Target position | Unit: $\mu \mathrm{m}$ ( 0.001 mm ) | R | D/E | W10106 | W10206 | ... | W13606 |
|  |  |  |  | W10107 | W10207 | ... | W13607 |
| Servo DI status |  | R | D/E | W10108 | W10208 | $\ldots$ | W13608 |
| Servo DO status |  | R | D/E | W10109 | W10209 | ... | W13609 |
| Current motion speed of each axis | Unit: $\mu \mathrm{m} / \mathrm{s}$ | R | D/E | W10110 | W10210 | $\ldots$ | W13610 |
|  |  |  |  | W10111 | W10211 | ... | W13611 |
| Current output torque of motor | Unit: \% | R | D/E | W10113 | W10213 | $\ldots$ | W13613 |
| Motion command status | Command status code: <br> 0 : in operation. <br> 1: positioning completed | R | D/E | W10114 | W10214 | $\ldots$ | W13614 |
| Servo error code | Display error return value of the servo drive. | R | D/E | W10115 | W10215 | $\ldots$ | W13615 |
| Read servo return value |  | R | D/E | W10116 | W10216 | ... | W13616 |
|  |  |  |  | W10117 | W10217 | ... | W13617 |
| Set servo monitoring parameters | - | R | D/E | W10118 | W10218 | $\ldots$ | W13618 |
| Current motor speed | Unit: 0.1 rpm | R | D/E | W10119 | W10219 | ... | W13619 |
|  |  |  |  | W10120 | W10220 | ... | W13620 |
| Servo parameter reading / writing error | Read / write error codes of the servo parameters: <br> 1: failed to read servo parameters. <br> 2: failed to write servo parameters. <br> 3: failed to read servo commands. <br> 4: failed to set servo monitoring commands. | R | D/E | W10121 | W10221 | ... | W13621 |

## - SVON

## Definition

When the servo control flag (SVON) is set to On, it means the servo is on; when this flag is set to Off, it means the servo is off. Take Axis 1 as an example, if setting the relay (R10151) to On and this axis executes the Servo On operation, the corresponding monitoring flag R10108 will display "On" indicating that the servo has completed the Servo On action. Set the servo control flag (SVON) to Off, then this axis will execute the Servo Off operation, and the corresponding monitoring flag R10108 will display "Off" at the same time.

## Error occurrence

The servo drive will not be able to operate normally after the flag is activated under the following circumstances:

1. Motion bus communication error.
2. Servo alarm is not cleared.

## Relevant device

The corresponding PLC command of this function: SVON.

|  | Property | Axis 1 | Axis 2 | Axis 3 | Axis 4 | Axis 5 | Axis 6 | Axis 7 | $\ldots$ | Axis 36 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| SVON <br> control | $R / W$ | $R 10151$ | $R 10251$ | $R 10351$ | $R 10451$ | $R 10551$ | $R 10651$ | $R 10751$ | $\ldots$ | $R 13651$ |
| SVON <br> monitoring <br> flag | $R$ | $R 10108$ | $R 10208$ | $R 10308$ | $R 10408$ | $R 10508$ | $R 10608$ | $R 10708$ | $\ldots$ | $R 13608$ |

## - Software limit

## Definition

The software limit function of the servo axis is to limit the motion range for the mechanism. When the bit for activating software limit is on, the servo axis motion will be limited to the range specified by the positive and negative software limits. Take Axis 1 as an example, if positive limit (W10182, W10183) is set to 100 and negative limit (W10184, W10185) is set to -100, and when the bit for activating software limit is on, the axis will stop and trigger the software limit flag once the servo motion exceeds the range.

Note:

1. The stop command is triggered after the software limit exceeds the range, so the stop position may exceed the setting limit.
2. The software limit function is not supported in speed mode and torque mode.

## Relevant device

The corresponding PLC command of this function: SLMT, SLMTON.

|  | Property | Axis 1 | Axis 2 | Axis 3 | Axis 4 | Axis 5 | Axis 6 | Axis 7 | ... | Axis 36 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Activate software limit bit | R/W | R10152 | R10251 | R10351 | R10451 | R10551 | R10651 | R10751 | ... | R13651 |
| Software limit status bit (positive) | R | R10116 | R10208 | R10308 | R10408 | R10508 | R10608 | R10708 | $\ldots$ | R13608 |
| Software limit status bit (negative) | R | R10117 | R10217 | R10317 | R10417 | R10517 | R10617 | R10717 | ... | R13617 |
| Forward | R/W | W10182 | W10282 | W10382 | W10482 | W10582 | W10682 | W10782 | ... | W13682 |
| limit | R/W | W10183 | W10283 | W10383 | W10483 | W10583 | W10683 | W10783 | ... | W13683 |
| Reverse | R/W | W10184 | W10284 | W10384 | W10484 | W10584 | W10684 | W10784 | ... | W13684 |
| limit | R/W | W10185 | W10285 | W10385 | W10485 | W10585 | W10685 | W10785 | ... | W13685 |

## - Homing mode

## Definition

When homing, the servo motor runs with the first speed (HSP1). Once reaching the reference origin, the motor switches to the second speed (HSP2) to carry on the homing operation.
For description of single-axis homing mode, refer to Appendix B.


Figure 5.2.2.1 Homing speed switching

## Relevant device

The corresponding PLC command of this function: HOME.

|  | Property | Axis 1 | Axis 2 | Axis 3 | Axis 4 | Axis 5 | Axis 6 | Axis 7 | $\ldots$ | Axis 36 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Single-axis motion <br> control code | R/W | W10151 | W10251 | W10351 | W10451 | W10551 | W10651 | W10751 | $\ldots$ | W13651 |
| Homing mode setting | R/W | W10160 | W10260 | W10360 | W10460 | W10560 | W10660 | W10760 | $\ldots$ | W13660 |
| First speed in | R/W | W10162 | W10262 | W10362 | W10462 | W10562 | W10662 | W10762 | $\ldots$ | W13662 |
|  |  |  |  |  |  |  |  |  |  |  |
| homing mode | R/W | W10163 | W10263 | W10363 | W10463 | W10563 | W10663 | W10763 | $\ldots$ | W13663 |
| Second speed in | R/W | W10164 | W10264 | W10364 | W10464 | W10564 | W10664 | W10764 | $\ldots$ | W13664 |
|  |  |  |  |  |  |  |  |  |  |  |
| homing mode | R/W | W10165 | W10265 | W10365 | W10465 | W10565 | W10665 | W10765 | $\ldots$ | W13665 |

## - S-curve setting

## Definition

This is the acceleration / deceleration constant setting for S-curve during motion, which you can specify for each axis.

## Relevant device

The corresponding PLC command of this function: SCUR.

|  | Property | Axis 1 | Axis 2 | Axis 3 | Axis 4 | Axis 5 | Axis 6 | Axis 7 | $\ldots$ | Axis 36 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Motion curve <br> setting | $R / W$ | $R 10161$ | $R 10261$ | $R 10361$ | $R 10461$ | $R 10561$ | $R 10661$ | $R 10761$ | $\ldots$ | $R 13661$ |

## - Acceleration / deceleration time

## Definition

This is to set the motor acceleration / deceleration time during motion. The acceleration time is defined as the time from zero speed to the maximum speed set in the Quick Start interface; the deceleration time is the time from the maximum speed set in the Quick Start interface to zero speed.


Figure 5.2.2.2 Acceleration / deceleration time setting

## Relevant device

The corresponding PLC command of this function: TADC.

|  | Property | Axis 1 | Axis 2 | Axis 3 | Axis 4 | Axis 5 | Axis 6 | Axis 7 | $\ldots$ | Axis 36 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Acceleration <br> time | R/W | W 10152 | W 10252 | W 10352 | W 10452 | W 10552 | W 10652 | W 10752 | $\ldots$ | W 13652 |
|  | $\mathrm{R} / \mathrm{W}$ | W 10153 | W 10253 | W 10353 | W 10453 | W 10553 | W 10653 | W 10753 | $\ldots$ | W 13653 |
| Deceleration <br> time | $\mathrm{R} / \mathrm{W}$ | W 10154 | W 10254 | W 10354 | W 10454 | W 10554 | W 10654 | W 10754 | $\ldots$ | W 13654 |
|  | $\mathrm{R} / \mathrm{W}$ | W 10155 | W 10255 | W 10355 | W 10455 | W 10555 | W 10655 | W 10755 | $\ldots$ | W 13655 |

## Logic Editing

Before editing the PLC instructions of the IMP, you can find detailed descriptions of theinstructions in this chapter.
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6.1.1 Instruction list ..... 6-2
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### 6.1.1 PLC instructions

### 6.1.1 Instruction list

The following are the instructions provided by the IMP controller.
■ List of basic instructions

| Basic instruction |  |  |
| :---: | :---: | :---: |
| Type | Function name | Symbol |
| Contact instruction | LD | H |
|  | LDI | H |
|  | AND | $\dashv \vdash$ |
|  | ANI | $-1-$ |
|  | OR | $H 1$ |
|  | ORI | $H$ |
| Combined instruction | MPS |  |
|  | MRD |  |
|  | MPP |  |
| Output instruction | OUT | $-(H$ |
|  | SET |  |
|  | RST | $-$RST D |
| Timer | TMR | TMR T1 K1 |
| Counter | CNT | CNT C 1 K 1 |
| Main program ends | END | -END |
| Subprogram ends | SRET | SRET |
| Invert the operation result | INV | $\cdots$ |
| Rising-edge triggered | NP | $\uparrow$ |
| Falling-edge triggered | PN | $\downarrow$ |
| No action | NOP | — |

- List of application instructions

| Application instruction |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Type | NO. | Instruction code |  | Function | Step No. |
|  |  | 16-bit | 32-bit |  |  |
| Data comparison | 001 | LD※ | DLD※ | Contact type compare | 5 |
|  | 002 | AND※ | DAND※ | Contact type compare | 5 |
|  | 003 | OR※ | DOR※ | Contact type compare | 5 |
| Data transmission and comparison | 004 | MOV | DMOV | Move data | 5 |
|  | 005 | BMOV | - | Batch move data | 11 |
|  | 006 | FMOV | - | Multi move data | 11 |
| Rotation | 007 | ROR | DROR | Rotate right | 3 |
|  | 008 | ROL | DROL | Rotate left | 3 |
| Flow control | 009 | CJ | - | Conditional jump | 2 |
|  | 010 | CALL | - | Call subroutine | 2 |
|  | 011 | FOR | - | Nested loop starts | 3 |
|  | 012 | NEXT | - | Nested loop ends | 1 |
| Arithmetic operation | 013 | ADD | DADD | BIN addition | 7 |
|  | 014 | SUB | DSUB | BIN subtraction | 7 |
|  | 015 | MUL | DMUL | BIN multiplication | 7 |
|  | 016 | DIV | DDIV | BIN division | 7 |
|  | 017 | INC | DINC | Plus one (BIN) | 3 |
|  | 018 | DEC | DDEC | Minus one (BIN) | 3 |
| Logical operation | 019 | WAND | DWAND | AND operation | 7 |
|  | 020 | WOR | DWOR | OR operation | 7 |
|  | 021 | WXOR | DWXOR | XOR operation | 7 |
| Floating operation and conversion | 022 | - | FADD | Floating point number addition | 7 |
|  | 023 | - | FSUB | Floating point number subtraction | 7 |
|  | 024 | - | FMUL | Floating point number multiplication | 7 |
|  | 025 | - | FDIV | Floating point number division | 7 |
|  | 026 | - | FSIN | SIN operation in floating point number format | 5 |
|  | 027 | - | FCOS | COS operation in floating point number format | 5 |
|  | 028 | - | FTAN | TAN operation in floating point number format | 5 |
|  | 029 | - | FASIN | ASIN operation in floating point number format | 5 |
|  | 030 | - | FACOS | ACOS operation in floating point number format | 5 |
|  | 031 | - | FATAN | ATAN operation in floating point number format | 5 |
| Data processing | 032 | ZRST | - | Zone reset | 4 |
|  | 033 | DECO | - | Decoder | 11 |
|  | 034 | ENCO | - | Encoder | 11 |
|  | 035 | BON | DBON | Monitor bit on | 5 |
|  | 036 | ALT | - | ON / OFF alternate | 2 |
|  | 037 | AO | - | Analog output | 5 |
|  | 038 | AI | - | Analog input | 5 |

- List of motion instructions

| Motion instruction |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Type | NO. | Instruction code |  | Function | Step No. |  |
|  |  | 16-bit | 32-bit |  | 16 | 32 |
| Single-axis motion | 050 | SVON | - | Servo on | 5 | - |
|  | 051 | UINT | - | Speed unit of single axis | 5 | - |
|  | 052 | SCUR |  | Acceleration / deceleration curve setting | 5 | - |
|  | 053 | - | TADC | Acceleration / deceleration setting | - | 11 |
|  | 054 | - | SLMT | Software limit setting | - | 11 |
|  | 055 | SLMTON | - | Software limit activation | 5 | - |
|  | 056 | - | COORD | Coordinates setting | - | 7 |
|  | 057 | - | HOME | Homing | - | 11 |
|  | 058 | ALMR | - | Clear alarm | 3 | - |
|  | 059 | ESTP | - | Emergency stop | 3 | - |
|  | 060 | SDSTP | - | Decelerate to stop | 3 | - |
|  | 061 | - | AXRPM | Read motor's current speed | - | 7 |
|  | 062 | AXTQR | - | Read motor's current torque | 5 | - |
|  | 063 | RSVP | - | Read servo parameter | - | 5 |
|  | 063-1 | SVR |  | Read servo parameter return value |  | 5 |
|  | 064 | WSVP | - | Write servo parameter return value | - | 7 |
|  | 065 | SVSTS | - | Read servo DO status | 5 | - |
|  | 066 | SVITS | - | Read servo DI status | 5 | - |
|  | 067 | RCBL | - | Read the buffer memory usage | 5 | - |
|  | 068 | - | RPOS | Read the actual position of the motor axis | - | 7 |
|  | 069 | - | LPOS | Read the instruction position of the motion card | - | 7 |
|  | 070 | - | TPOS | Read the axial target position | - | 7 |
|  | 071 | MOTS | - | Read the status of the motion instruction | 5 | - |
|  | 072 | ALE | - | Read the servo drive error code | 5 | - |
|  | 073 | - | JOG | Jog | - | 11 |
|  | 074 | - | MOVA | Absolute motion | - | 11 |
|  | 075 | - | MOVR | Relative motion | - | 11 |
|  | 076 | - | MOVPOS | Position change during operation | - | 7 |
|  | 077 | - | MOVSPD | Speed change during operation | - | 7 |
|  | 078 | - | SPD | Speed control | - | 7 |
|  | 079 | - | TRQ | Torque control | - | 7 |
|  | 080 | - | RSPD | Read current speed | - | 7 |


| Motion instruction |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Type | NO. | Instruction code |  | Function | Step No. |  |
|  |  | 16-bit | 32-bit |  | 16 | 32 |
| Multi-axis motion | 100 | GSET | - | Group setting | 7 | - |
|  | 101 | GUINT | - | Group setting of speed unit | 5 | - |
|  | 102 | GSCUR | - | Group setting of acceleration / deceleration curve | 5 |  |
|  | 103 | - | GTADC | Group setting of acceleration / deceleration time | - | 11 |
|  | 104 | ANGLE | - | Arc angle | 5 | - |
|  | 105 | DIR | - | Arc direction | 5 | - |
|  | 106 | - | PITCH | Helix pitch | - | 7 |
|  | 107 | - | DEPTH | Helix depth | - | 7 |
|  | 108 | - | CENTER | Arc center | - | 11 |
|  | 109 | - | ENDXY | Endpoint of arc | - | 11 |
|  | 110 | - | MOVP | Target setting for each axis | - | 13 |
|  | 111 | - | MOVLA | Linear motion (absolute) | - | 7 |
|  | 112 | - | MOVLR | Linear motion (relative) | - | 7 |
|  | 113 | - | CIRCAA | Arc absolute motion (known center coordinates and angle) | - | 7 |
|  | 114 | - | CIRCAR | Arc relative motion (known center coordinates and angle) | - | 7 |
|  | 115 | - | CIREAA | Arc absolute motion (known endpoint coordinates and angle) | - | 7 |
|  | 116 | - | CIREAR | Arc relative motion (known endpoint coordinates and angle) | - | 7 |
|  | 117 | - | CIRCEA | Arc absolute motion (known center and endpoint coordinates) | - | 7 |
|  | 118 | - | CIRCER | Arc relative motion (known center and endpoint coordinates) | - | 7 |
|  | 119 | - | HELIXA | Helical absolute motion | - | 7 |
|  | 120 | - | HELIXR | Helical relative motion | - | 7 |
|  | 121 | GESTP | - | Group emergency stop | 3 | - |
|  | 122 | GSDSTP | - | Group deceleration to stop | 3 | - |
| Motion program macro (MPM) instruction | 150 | MPMST | - | MPM starts | 3 | - |
|  | 151 | MPMSTP | - | MPM stops | 3 | - |
|  | 152 | MPMPAU | - | MPM pauses | 3 | - |
|  | 153 | MPMSPD | - | MPM speed changes | 5 | - |
|  | 154 | MPMER | - | Read MPM error code | 5 | - |
|  | 155 | MSTEP | - | Read the MPM step No. | 7 | - |

### 6.1.2 Basic instruction

Descriptions

(1) D: support 32-bit type; (2) P: support rising-edge pulse type / F: support falling-edge pulse type;
(3) Operand; (4) Support indirect register.

- LD

| NO. | - |  |  | D |  | P |  |  | S1 |  |  |  |  |  | Load | ontac |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | it de | vice |  |  |  |  |  |  | rd | vice |  |  |  |  | Exte | nal device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | Bit | Character |
| S1 | - | $\bullet$ | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - | - | - | - | - | - | - | - |
| Notes when applying operand: |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Inst | ction |  | No. |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  |  | - |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  |  |  |  | Step |

Description: the LD instruction applies to contact $A$ at the beginning of the bus or contact $A$ at the beginning of a contact loop block. Its function is to save the current content and save the S 1 contact status in the accumulation register.

Example: ladder diagram


| Instruction code |  | Description |
| :---: | :---: | :---: |
| LD | DX1.0 | Load contact A of DX1.0 |
| OUT | DY1.1 | Output DY1.1 coil |

- LDI


Description: the LDI instruction applies to contact $B$ at the beginning of the bus or contact $B$ at the beginning of a contact loop block. Its function is to save the current content and save the S 1 contact status in the accumulation register.

Example: ladder diagram


| Instruction code |  | Description |
| :---: | :---: | :---: |
| LDI | DX1.0 | Load contact B of DX1.0 |
| OUT | DY1.1 | Output DY1.1 coil |

- AND


Description: the AND instruction serial connects contact A. It reads the current status of the specified serial contacts and executes the AND operation on the acquired data together with the results from previous logic operations and saves the result in the accumulation register.

Example: ladder diagram


| Instruction code |  | Description |
| :---: | :---: | :---: |
| LDI | DX1.0 | Load contact B of DX1.0 |
| AND | DX1.1 | Serial connect contact A of <br> DX1.1 |
| OUT | DY1.1 | Output DY1.1 coil |

- ANI


Description: the ANI instruction serial connects contact B. It reads the current status of the specified serial contacts and executes the AND operation on the acquired data together with the results from previous logic operations and saves the result in the accumulation register.

Example: ladder diagram


| Instruction code |  | Description |
| :---: | :---: | :---: |
| LD | DX1.0 | Load contact A of DX1.0 |
| ANI | DX1.1 | Serial connect contact B of <br> DX1.1 |
| OUT | DY1.1 | Output DY1.1 coil |

- OR

| NO. | - | OR |  |  |  | P | S1 |  |  |  |  | Parallel connect contact A |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit device |  |  |  |  |  | Word device |  |  |  |  |  |  |  |  |  | External device |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | Bit | Character |
| S1 | - | - | $\bullet$ | $\bullet$ | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| Notes when applying operand: |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  | - |  | - |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  | OR |  | 1 Step |  |

Description: the OR instruction parallel connects contact A. It reads the current status of the specified serial contacts and executes the OR operation on the acquired data together with the results from previous logic operations and saves the result in the accumulation register.

Example: ladder diagram


| Instruction code |  | Description |
| :---: | :---: | :---: |
| LD | DX1.0 | Load contact A of DX1.0 |
| OR | DX1.1 | Parallel connect contact A <br> of DX1.1 |
| OUT | DY1.1 | Output DY1.1 coil |

- ORI

| NO. | - |  |  | RI |  | - | S1 |  |  |  |  | Parallel connect contact B |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit device |  |  |  |  |  | Word device |  |  |  |  |  |  |  |  |  | External device |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | Bit | Character |
| S1 | - | $\bullet$ | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| Notes when applying operand: |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  | - |  | - |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  | ORI |  | 1 Step |  |

Description: the ORI instruction parallel connects contact B. It reads the current status of the specified serial contacts and executes the OR operation on the acquired data together with the results from previous logic operations and saves the result in the accumulation register.

Example: ladder diagram


| Instruction code |  | Description |
| :---: | :---: | :---: |
| LD | DX1.0 | Load contact A of DX1.0 |
| ORI | DX1.1 | Parallel connect contact B <br> of DX1.1 |
| OUT | DY1.1 | Output DY1.1 coil |

- ANB


Description: the ANB instruction executes the AND operation on previously saved logic operation result and current value in the accumulation register.

Example: ladder diagram


| Instruction code |  | Description |
| :---: | :---: | :---: |
| LD | DX1.0 | Load contact A of DX1.0 |
| ORI | DX1.1 | Parallel connect contact B <br> of DX1.1 |
| LD | DX2.0 | Load contact A of DX2.0 |
| ORI | DX2.1 | Parallel connect contact B <br> of DX2.1 |
| ANB |  | Serial connect loop blocks |
| OUT | DY1.0 | Output DY1.0 coil |

- ORB

| NO. |  |  | OR |  | - |  | No op | erand |  |  |  |  | Par | lel | nect | op |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | devi |  |  |  |  |  |  | d d | vice |  |  |  |  | Ext | nal device |
|  | DX | DY | M | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | Bit | Character |
|  | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| Notes when applying operand: |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  | - |  | - |  |
|  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  | ORB |  | 1 Step |  |

Description: the ORB instruction executes the OR operation on previously saved logic operation result and current value in the accumulation register.

Example: ladder diagram


| Instruction code |  | Description |
| :---: | :---: | :---: |
| LD | DX1.0 | Load contact A of DX1.0 |
| ANI | DX1.1 | Serial connect contact B of <br> DX1.1 |
| LD | DX2.0 | Load contact B of DX2.0 |
| AND | DX2.1 | Serial connect contact A of <br> DX2.1 |
| ORB |  | Parallel connect loop blocks |
| OUT | DY1.0 | Output DY1.0 coil |

■ MPS

| NO. | - |  |  | PS |  | - |  | No | peran |  |  |  |  |  | Save | n sta |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | de | vic |  |  |  |  |  |  | rd | vic |  |  |  |  | Exte | al device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | Bit | Character |
| Notes when applying operand: |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Inst | ction |  | p No. |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  |  | - |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  |  |  |  | Step |

Description: MPS saves the current value in the accumulation register to the stack register.
(Stack index increases by 1.)

- MRD


Description: MRD retrieves the last saved logic operation result in the stack and saves it in the accumulation register. (Stack index remains unchanged.)

■ MPP


Description: MPP retrieves the last saved logic operation result in the stack and saves it in the accumulation register. (Stack index decreases by 1.)

Note: MPS and MPP must correspond to each other, or program error will occur.

Example: ladder diagram


| Instruction code |  | Description |
| :---: | :---: | :---: |
| LD | DX1.0 | Load contact A of DX1.0 |
| MPS |  | Save in stack |
| AND | DX1.1 | Serial connect contact A of <br> DX1.1 |
| OUT | DY1.1 | Output DY1.1 coil |
| MRD |  | Read stack <br> (stack index remains) |
| AND | DX1.2 | Serial connect contact A of <br> DX1.2 |
| OUT | DY1.2 | Output DY1.2 coil <br> Read stack |
| MPP |  | Serial connect contact A of <br> DX1.3 |
| AND | DX1.3 |  |
| OUT | DY1.3 | Output DY1.3 coil |


| NO. | - | OUT |  |  |  | - | D |  |  |  |  | Output |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit device |  |  |  |  |  | Word device |  |  |  |  |  |  |  |  |  | External device |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | Bit | Character |
| D | - | $\bullet$ | $\bullet$ | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| Notes when applying operand:  Instruction Step No. |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32- |  |  |  |  | - |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16- |  |  |  |  | Step |

Description: output the logic operation result to the specified bit regardless of the operation result is TRUE of FALSE.

Example: ladder diagram


| Instruction code |  | Description |
| :---: | :---: | :---: |
| LD | DX1.0 | Load contact A of DX1.0 |
| ANI | DX1.1 | Serial connect contact B of <br> DX1.1 |
| OUT | DY1.1 | Output DY1.1 coil |

■ SET

| NO. | - |  |  | ET |  |  |  |  | D |  |  |  |  |  | ion | nai | (ON |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | de | vic |  |  |  |  |  |  | rd | vic |  |  |  |  | Ext | nal device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | Bit | Character |
| D | - | $\bullet$ | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - | - | - | - | - | - | - | - |
| Notes when applying operand: |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  | - |  | - |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  | SET |  | 1 Step |  |

Description: when the SET instruction is executed, the specified bit is set to On and will remain on. You can use the RST instruction to set this bit to off. If the SET instruction is not executed, the status of the specified bit remains the same.

Example: ladder diagram


| Instruction code |  | Description |
| :---: | :---: | :---: |
| LD | DX1.0 | Load contact A of DX1.0 |
| ANI | DX1.1 | Serial connect contact B of <br> DX1.1 |
| SET | DY1.1 | DY1.1 setting (On) |



Description: when the RST instruction is executed, if the specified bit is a bit device, then the bit is cleared to FALSE; if it is a word device, the bit is cleared to 0 . If the RST instruction is not executed, the status of the specified bit remains the same.

Example: ladder diagram
$\mathrm{H}^{\mathrm{DX1.0}} \mathrm{H}$ RST DY1.1

| Instruction code |  | Description |
| :---: | :---: | :---: |
| LD | DX1.0 | Load contact A of DX1.0 |
| RST | DY1.1 | DY1.1 clear (Off) |

■ TMR

| NO. | - |  |  | R |  | - | S1, S2 |  |  |  |  | Timer |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit device |  |  |  |  |  | Word device |  |  |  |  |  |  |  |  |  | External device |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | Bit | Character |
| S1 | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| S2 | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| Notes when applying operand: $\quad$ Instruction ${ }^{\text {Step No. }}$ |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32- |  |  |  |  | - |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16- |  |  |  |  | Step |

Description: when the TMR instruction is executed, the specified timer coil is powered and the timer starts counting. When the timer reaches the set timing (time value $\geqq$ set value), the contact action is as follows:

NO (Normally Open) contact: close.
NC (Normally Close) contact: open.

Example: ladder diagram


| Instruction code |  | Description |
| :---: | :---: | :---: |
| LD | DX1.0 | Load contact A of DX1.0 |
| TMR | T5 K100 | Timer T5 is set to K100 |


| NO. | D |  |  |  |  |  |  |  | S1, S |  |  |  |  |  |  |  | ount |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | Bit devic |  |  |  |  |  |  | d |  |  |  |  |  |  |  | External device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | Bit | Character |
| S1 | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| S2 | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| Notes when applying operand: If the S1 operand specifies C200-255 as the counter, then the 32 -bit DCNT instruction should be used. |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  |  | Step No. |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 2 -bit |  | DCNT |  |  | 3 Step |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  | CNT |  |  | 2 Step |

Description: When the CNT instruction changes from Off to On, the coil of the counter assigned by it switches from Off to On, leading to its counting value increasing by 1. When the counter reaches the set count (time value $\geqq$ set value), the contact action is as follows:

NO (Normally Open) contact: close.
NC (Normally Close) contact: open.
When the count setting of S2 is reached, the counter's contacts and counting value remain the same even when more counting pulse inputs are received. You can use the RST instruction to restart counting or clear the value.

Example: ladder diagram

| DX1.0 |  |  |  |
| :---: | :---: | :---: | :---: |
| $\mid$ |  | - | $C N T$ |


| Instruction code |  | Description |
| :---: | :---: | :---: |
| LD | DX1.0 | Load contact A of DX1.0 |
| CNT | C20 K100 | Counter C20 is set to K100 |

- END


Description: the main program's last instruction must be the END instruction. PLC scans from address 0 to the END instruction, then returns to address 0 to scan again. When compiling with PLC Ladder Edit, if the PLC main program does not include the END instruction, the compiler will add it to the end of the PLC main program.

- SRET

| NO. | - |  |  | ET |  | - |  | No o | peran |  |  |  |  |  | bpro | ram |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | de | vic |  |  |  |  |  |  | rd | vice |  |  |  |  | Exte | al device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | Bit | Character |
|  | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| Notes when applying operand: |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Inst | ction |  | No. |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  |  | - |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  | SRET |  |  | Step |

Description: the PLC subprogram's last instruction must be the SRET instruction. PLC scans from address 0 to the SRET instruction, then ends the subprogram and returns to the main program.

- INV

| NO | - |  |  |  |  |  |  | No | peran |  |  |  |  |  | the | ratio | resu |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | de | vic |  |  |  |  |  |  | rd | ice |  |  |  |  | Exte | nal device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | Bit | Character |
|  | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| Notes when applying operand: |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Inst | ction |  | No. |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  |  | - |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  |  |  |  | Step |

Description: invert the logic operation result before the INV instruction and save it in the accumulation register.

Example: ladder diagram


| Instruction code |  | Description |
| :---: | :---: | :---: |
| LD | DX1.0 | Load contact A of DX1.0 |
| INV |  | Invert the operation result |
| OUT | DY1.0 | Output DY1.0 coil |


|  | - |  |  | P |  | - |  | No | operan |  |  |  |  |  | ng-e | ge trig | ered |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | de | vic |  |  |  |  |  |  | rd | vice |  |  |  |  | Exte | nal device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | Bit | Character |
|  | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| Notes when applying operand: |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instr | ction |  | No. |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  |  | - |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  |  |  |  | Step |

Description: acquire the rising-edge status from the logic operation result before the NP instruction, then save it in the accumulation register

Example: ladder diagram


| Instruction code |  | Description |
| :---: | :---: | :---: |
| LD | DX1.0 | Load contact A of DX1.0 |
| NP |  | Rising-edge of operation <br> result |
| OUT | DY1.0 | Output DY1.0 coil |

- PN

| $\begin{gathered} \text { NO. } \\ \hline- \end{gathered}$ | - | PN |  |  |  | - | No operand |  |  |  |  | Falling-edge triggered |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit device |  |  |  |  |  | Word device |  |  |  |  |  |  |  |  |  | External device |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | Bit | Character |
|  | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| Notes when applying operand: $\quad$ Instruction ${ }_{\text {Step No. }}$ |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32- |  |  |  |  | - |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16- |  |  |  |  | Step |

Description: acquire the falling-edge status from the logic operation result before the PN instruction, then save it in the accumulation register.

Example: ladder diagram


| Instruction code |  | Description |
| :---: | :---: | :---: |
| LD | DX1.0 | Load contact A of DX1.0 |
| PN |  | Falling-edge of operation <br> result |
| OUT | DY1.0 | Output DY1.0 coil |


|  | - |  |  | OP |  | - |  | No o | peran |  |  |  |  |  |  | ction |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | de | vic |  |  |  |  |  |  | rd | vice |  |  |  |  | Exte | al device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | Bit | Character |
|  | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| Notes when applying operand: |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Inst | ction |  | p No. |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  |  | - |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  |  |  | Step |

Description: the NOP instruction does not compute in the program, so the original logic operation result remains after execution. This is used when you want to delete an instruction without changing the program length, then you can replace it with the NOP instruction.

Example: ladder diagram


| Instruction code |  | Description |
| :---: | :---: | :---: |
| LD | DX1.0 | Load contact A of DX1.0 |
| NOP |  | No action |
| OUT | DY1.0 | Output DY1.0 coil |

### 6.1.3 Application instruction

■ LD※

| NO. | D | LD※ |  |  |  | - | S1, S2 |  |  |  |  |  |  | Contact type compare LD※ |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit device |  |  |  |  |  | Word device |  |  |  |  |  |  |  |  |  | External device |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | Bit | Character |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - [V] | - | - | $\bullet[\mathrm{V}]$ | - | - |
| S2 | - | - | - | - | - | - | - | - | - | - | - | - | - [V] | - | - | $\bullet$ [V] | - | - |
| Notes when applying operand: $\begin{aligned} & \text { can } \mathrm{be}=,>,<,<>, ~ \leqq, ~ a n d ~ \\ & \text { c }\end{aligned}$ |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  | D※ |  | 5 Step |

Description: S1: data source device 1; S2: data source device 2.
This instruction compares the values stored in S1 and S2. When the comparison result satisfies the condition, the contact turns on, otherwise it does not turn on.

The LD※ instruction can be directly connected to the bus

| 16-bit instruction | 32-bit instruction | Turn-on condition | Non-turn-on condition |
| :---: | :---: | :---: | :---: |
| $\mathrm{LD}=$ | $\mathrm{DLD}=$ | $\mathrm{S} 1=\mathrm{S} 2$ | $\mathrm{~S} 1 \neq \mathrm{S} 2$ |
| $\mathrm{LD}>$ | $\mathrm{DLD}>$ | $\mathrm{S} 1>\mathrm{S} 2$ | $\mathrm{~S} 1 \leqq \mathrm{~S} 2$ |
| $\mathrm{LD}<$ | $\mathrm{DLD}<$ | $\mathrm{S} 1<\mathrm{S} 2$ | $\mathrm{~S} 1 \geqq \mathrm{~S} 2$ |
| $\mathrm{LD}<>$ | $\mathrm{DLD}<>$ | $\mathrm{S} 1 \neq \mathrm{S} 2$ | $\mathrm{~S} 1=\mathrm{S} 2$ |
| $\mathrm{LD}<=$ | $\mathrm{DLD}<=$ | $\mathrm{S} 1 \leqq \mathrm{~S} 2$ | $\mathrm{~S} 1>\mathrm{S} 2$ |
| $\mathrm{LD}>=$ | $\mathrm{DLD}>=$ | $\mathrm{S} 1 \geqq \mathrm{~S} 2$ | $\mathrm{~S} 1<\mathrm{S} 2$ |

When comparing 32-bit counters (C200-C255) with this instruction, use the 32-bit instruction (DLD※).

■ AND※


Description: S1: data source device 1; S2: data source device 2.
This instruction compares the values stored in S1 and S2. When the comparison result satisfies the condition, the contact turns on, otherwise it does not turn on.

AND※ is a comparison instruction that serial connects to a contact.

| 16-bit instruction | 32-bit instruction | Turn-on condition | Non-turn-on condition |
| :---: | :---: | :---: | :---: |
| AND $=$ | DAND $=$ | $\mathrm{S} 1=\mathrm{S} 2$ | $\mathrm{~S} 1 \neq \mathrm{S} 2$ |
| AND $>$ | DAND $>$ | $\mathrm{S} 1>\mathrm{S} 2$ | $\mathrm{~S} 1 \leqq \mathrm{~S} 2$ |
| AND $<$ | DAND $<$ | $\mathrm{S} 1<\mathrm{S} 2$ | $\mathrm{~S} 1 \geqq \mathrm{~S} 2$ |
| AND $<>$ | DAND < > | $\mathrm{S} 1 \neq \mathrm{S} 2$ | $\mathrm{~S} 1=\mathrm{S} 2$ |
| AND $<=$ | DAND $<=$ | $\mathrm{S} 1 \leqq \mathrm{~S} 2$ | $\mathrm{~S} 1>\mathrm{S} 2$ |
| AND $>=$ | DAND $>=$ | $\mathrm{S} 1 \geqq \mathrm{~S} 2$ | $\mathrm{~S} 1<\mathrm{S} 2$ |

When comparing 32-bit counters (C200-C255) with this instruction, use the 32-bit instruction (DAND※).

Example: when DX1.0 = On and the current value of C10 equals K200, then DY1.0 $=$ On.
When DX1.1 = Off and the value of register D0 does not equal K-10, then DY1.1 = On and the status remains.

When DX1.2 = On and the value of the 32-bit register D0 (D1) is greater than C10 or $M 3=O n$, then $M 50=O n$.


■ OR※


Description: S1: data source device 1; S2: data source device 2 .
This instruction compares the values stored in S1 and S2. When the comparison result satisfies the condition, the contact turns on, otherwise it does not turn on. OR※ is a comparison instruction that serial connects to a contact.

| 16-bit instruction | 32-bit instruction | Turn-on condition | Non-turn-on condition |
| :---: | :---: | :---: | :---: |
| $\mathrm{OR}=$ | $\mathrm{DOR}=$ | $\mathrm{S} 1=\mathrm{S} 2$ | $\mathrm{~S} 1 \neq \mathrm{S} 2$ |
| $\mathrm{OR}>$ | $\mathrm{DOR}>$ | $\mathrm{S} 1>\mathrm{S} 2$ | $\mathrm{~S} 1 \leqq \mathrm{~S} 2$ |
| $\mathrm{OR}<$ | $\mathrm{DOR}<$ | $\mathrm{S} 1<\mathrm{S} 2$ | $\mathrm{~S} 1 \geqq \mathrm{~S} 2$ |
| $\mathrm{OR}<>$ | $\mathrm{DOR}<>$ | $\mathrm{S} 1 \neq \mathrm{S} 2$ | $\mathrm{~S} 1=\mathrm{S} 2$ |
| $\mathrm{OR}<=$ | $\mathrm{DOR}<=$ | $\mathrm{S} 1 \leqq \mathrm{~S} 2$ | $\mathrm{~S} 1>\mathrm{S} 2$ |
| $\mathrm{OR}>=$ | $\mathrm{DOR}>=$ | $\mathrm{S} 1 \geqq \mathrm{~S} 2$ | $\mathrm{~S} 1<\mathrm{S} 2$ |

When comparing 32-bit counters (C200-C255) with this instruction, use the 32-bit instruction (DOR※).

Example: when DX1.1 = On or the current value of C10 does not equal K200, then DY1.0 $=$ On. When DX1.2 and M30 are both On or the data in the 32-bit register D100 (D101) is greater than or equals K100,000, then M60 = On.


■ MOV

| NO. | D |  | M | V |  | - |  |  | 1, D |  |  |  |  |  |  | e data |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | dev | vice |  |  |  |  |  |  | rd | vice |  |  |  |  | Exte | al device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | Bit | Character |
| S1 | - | - | - | - | - | - | $\bullet$ | $\bullet$ | $\bullet$ | $\bullet$ | - | - | - [V] | - | - | - [V] | - | - |
| D | - | - | - | - | - | - | - | - | - | - | - | - | - [V] | - | - | - [V] | - | - |
| Notes when applying operand: |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  | DMOV |  | 5 Step |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  | MOV |  | 5 Step |  |

Description: S1: data source device 1; D: data transfer destination.
When executing this instruction, the data in S1 is moved to D. If you do not execute this instruction, the data in $D$ remains the same.

When applying 32-bit instruction (e.g. application instruction MUL), you need to use the DMOV instruction to move the operation result and the current value of the 32-bit high-speed counter.

Example: you need to use the MOV instruction to move the 16-bit data.
When DX1.0 = Off, the content of D10 remains unchanged; if DX1.0 $=$ On, the value of K 10 is sent to register D 0 .

When DX1.1 = Off, the content of D10 remains unchanged; if DX1.1 = On, the current value of T0 is sent to register D10.
When DX1.2 = Off, the contents of (D31, D30) and (D41, D40) remain unchanged; if DX1.2 = On, the current value of (D21, D20) is sent to register (D31, D30) and the value of C235 is sent to register (D41, D40).


- BMOV


Description: S1: start of source device; D: start of target device; $n$ : length of transmission block.
Contents from the start position (specified by $S$ ) of the device to the $\mathrm{n}^{\text {th }}$ register are transmitted to the device start number (specified by $D$ ) to the $\mathrm{n}^{\text {th }}$ register.

Example: when DX1.1 = On, the contents of D0-D4 are transferred to the 5 consecutive registers starting from D10.


- FMOV

| NO. | - |  |  | V |  |  |  |  |  | 1, D, n |  |  |  |  |  | Multi | move da |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | d de | vic |  |  |  |  |  |  |  | ord | vice |  |  |  |  | Exter | nal device |
|  | DX | DY | M | T | C | R |  | KnDX | KnDY | KnM | K | T | C | D | V | F | W | Bit | Character |
| S1 | - | - | - | - | - | - |  | - | - | - | $\bullet$ | - | - | - [V] | - | - | - [V] | - | - |
| D | - | - | - | - | - | - |  | - | - | - | - |  | - | - [V] | - | - | - [V] | - | - |
| n | - | - | - | - | - | - |  | - | - | - | $\bullet$ | - | - | - [V] | - | - | - [V] | - | - |
| Notes when applying operand: |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  | - |  | - |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  | FMOV |  | 11 Step |  |

Description: S1: start of source device; D: start of target device; n: length of transmission block.
Content of $S$ is transmitted to the $\mathrm{n}^{\text {th }}$ register starting from the device start number specified $D$. If the number of points specified by $n$ exceeds the used range of the device, only the valid range is transmitted.

Example: when DX1.1 = On, the content of K10 is transferred to the 5 consecutive registers starting from D10.



- ROR


Description: D: device for rotation; n : number of bits in one rotation.
Rotate the device content specified by D one time to the right by n bits.

Example: when DX1.1 changes from off to on, the 16 bits in D10 right rotates in unit of 4 bits as shown in the figure below.

| $\|$DX1.1 | ROR D10 K4 |
| :--- | :--- | :--- |



- ROL

| NO. | D |  | R | OL |  |  |  |  | , |  |  |  |  |  | Rot | te left |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | it de | vic |  |  |  |  |  |  | ord | evi |  |  |  |  | Exte | nal device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | Bit | Character |
| D | - | - | - | - | - | - | - | - | - | - | - | - | - [V] | - | - | - [V] | - | - |
| n | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |  | - | - |
| Notes when applying operand: <br> Range: n = K1 - K16 (16-bit); n = K1 - K32 (32-bit) |  |  |  |  |  |  |  |  |  |  |  |  | 32- |  | DROL | uction |  | Step |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  | ROL |  | 3 Step |  |

Description: D: device for rotation; n: number of bits in one rotation.
Rotate the device content specified by $D$ one time to the left by $n$ bits.

Example: when DX1.1 changes from off to on, the 16 bits in D10 left rotates in unit of 4 bits as shown in the figure below.




Description: S: target of conditional jump.
When you do not want to execute a section of the PLC program, you can apply the CJ instruction to shorten the PLC running time or use the dual output of the PLC program. If the program location specified by pointer P appears before the CJ instruction, the PLC may not be able to complete the program scan. However, the CJ instruction can repeatedly specify the same pointer P .

Device actions when executing the jump instruction:

1. States of devices $Y, M$ and $S$ remain the same as before executing the jump instruction.
2. When executing timing, the $10-\mathrm{ms}$ and $100-\mathrm{ms}$ timers will pause.
3. Timers T192-T199 for executing the subprogram keeps on timing and the output contacts operate normally.
4. Counter stops counting.
5. If the clear instruction of the timer is executed before jumping, then the device is still in the clear status during the jump execution.
6. The application instruction will not be executed.

Example: when DX1.0 = On, the program automatically jumps from Address 0 to Address N (the specified label P1) and continues its execution by skipping all the addresses in between.

When DX1.0 = Off, the program executes starting from Address 0 and continues in sequence, and the CJ instruction is not executed


- CALL

| NO. | - | CALL |  |  |  |  | S |  |  |  |  |  |  | Call subroutine |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 010 | Bit device |  |  |  |  |  | Word device |  |  |  |  |  |  |  |  |  | External device |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | Bit | Character |
| S | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| Notes when applying operand: the S operand is used with the Ladder Editor subroutine name. |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  | 16-1 |  |  | ALL | 2 Step |

Description: S: name of the subroutine to be called. The subroutine should be created before being called.

The CALL instruction can be used to call the same subroutine for unlimited times. The subroutine can also apply this instruction to call other subroutines for up to eight layers including the original subroutine.

- FOR


Description: S: the number of times the loop is to be executed.

NEXT

| NO. | - |  |  | XT |  |  |  |  | - |  |  |  |  |  | sted | oop |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | de | vice |  |  |  |  |  |  | rd | vice |  |  |  |  | Exte | al device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | Bit | Character |
| - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| Notes when applying operand: no operand is required. |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  | - |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  | NEXT |  | 1 Step |  |

Description: the FOR instruction specifies the FOR to NEXT loop to execute for N times.
After exiting the FOR to NEXT loop, the program continues running.
The valid range is $N=K 1$ to $\mathrm{K} 32,767$. If the specified number of times is $\mathrm{N} \leqq \mathrm{K} 1$, the specified number of times is regarded as K1.

In the following conditions, error may occur:

1. The NEXT instruction precedes the FOR instruction.
2. The FOR instruction is executed without the NEXT instruction.
3. The END and SRET instructions are followed by the NEXT instruction.
4. The number of FOR and NEXT instructions is different.
5. The FOR to NEXT loop can nest for up to 5 layers. If the nesting layers exceed the limit, grammar error may occur.
6. The CJ instruction cannot be used between FOR and NEXT

Example: after executing the A program for 3 times, continue to execute the NEXT instruction. For each execution of the A program, the B program will execute four times, so the $B$ program runs for 12 times $(3 \times 4=12)$ in total.


- $A D D$

| NO. | D |  |  | D |  |  |  | S1, | S2, D |  |  |  |  |  | BIN | additio |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | de | vic |  |  |  |  |  |  | d d |  |  |  |  |  | Exte | nal device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | Bit | Character |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | $\bullet$ | - | - [V] | $\bullet$ | - | - [V] | - | - |
| S2 |  |  |  |  |  |  | - | - | - | - | $\bullet$ | - | - [V] | $\bullet$ | - | - [V] |  | - |
| D | - | - | - | - | - | - | - | - | - | - | - | - | - | - ${ }^{11}$ | - | - | - | - |
| Notes when applying operand: *1: only supports 16-bit instructions. |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Inst | uction |  | ep No. |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  | DADD |  | 7 Step |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  | ADD |  | 7 Step |  |

Description: S1: summand; S2: addend; D: sum.
Add the values in data sources S 1 and S 2 in BIN format and save the result in D.
The first bit of each data indicates it is positive (0) or negative (1). This enables algebraic addition operations, such as $3+(-9)=-6$.

Example 1: 16-bit BIN addition: when DX1.0 = On, add summand D0 and addend D10 and save the result in D20.


Example 2: 32-bit BIN addition: when DX1.1 = On, add summand (D31, D30) and addend (D41, D40) and save the result in (D51, D50). (D30, D40, and D50 are the lower 16-bit data; D31, D41, and D51 are the upper 16-bit data.)


- SUB

| NO. | D |  |  | JB |  |  |  | S1, | S2, D |  |  |  |  |  | N sub | btractio |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | de | vice |  |  |  |  |  |  | d d | vice |  |  |  |  | Exter | nal device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | Bit | Characte r |
|  | - | - | - | - | - | - | - | - | - | $\bullet$ | $\bullet$ | $\bullet$ | - [V] | $\bullet$ | - | - [V] | - | - |
|  |  |  |  |  |  |  | - | - | - | $\bullet$ | - | - | - [V] | - | - | - [V] |  | - |
|  | - | - | - | - | - | - | - | - | - | - | - | - | $\bullet$ | $\bullet{ }^{*} 1$ | - | - | - | - |
| Notes when applying operand: *1: only supports 16-bit instructions. |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  |  |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  | DSUB |  | 7 Step |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  | SUB |  | 7 Step |  |

Description: S1: minuend; S2: subtrahend; D: difference.
Subtract the value in data source S2 from the value in data source S1 in BIN format and save the result in $D$. The first bit of each data indicates it is positive (0) or negative (1). This enables algebraic subtraction operations, such as $3+(-9)=-6$.

Example 1: 16-bit BIN subtraction: when DX1.0 = On, subtract the value of D10 from D0 and save the result in D20.


Example 2: 32-bit BIN subtraction: when DX1.1 = On, subtract the value of (D41, D40) from (D31, D30) and save the result in (D51, D50). (D30, D40, and D50 are the lower 16-bit data; D31, D41, and D51 are the upper 16-bit data.)


■ MUL


Description: S1: multiplicand; S2: multiplier; D: product.
Multiply values in data source S1 by S2 in signed binary format and save the result in D. When applying 16-bit and 32-bit operations, please note the difference in the position of the sign bit for S1, S2, and D.

16-bit BIN multiplication operation:


Sign bit $=0$ indicates positive number; sign bit $=1$ indicates negative number.

32-bit BIN multiplication operation:


Example: multiply 16-bit D0 by 16-bit D10 and the result is the product of 32 -bit. The upper 16-bit is saved in D21, the lower 16-bit is saved in D20, and on / off of the leftmost bit indicates the positive and negative result.


- DIV

| NO. | D |  |  | V |  |  |  |  | , S2, D |  |  |  |  |  | BIN | division |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | de | vic |  |  |  |  |  |  | rd d | vice |  |  |  |  | Exte | al device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | Bit | Character |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | $\bullet$ | - | - [V] | - | - | - [V] | - | - |
| S2 |  |  |  |  |  |  | - | - | - | - | $\bullet$ | $\bullet$ | - [V] | - | - | - [V] |  | - |
| D | - | - | - | - | - | - | - | - | - | - | - | - | $\bullet$ | $\bullet{ }^{* 1}$ | - | - | - | - |
| Notes when applying operand: <br> 16-bit instruction D operand occupies 2 consecutive points. 32-bit instruction D operand occupies 4 consecutive points. <br> *1: only supports 16-bit instructions. |  |  |  |  |  |  |  |  |  |  |  |  | 32-b 16-b |  | Inst | \|livan |  | No. Step Step |

Description: S1: dividend; S2: divisor; D: quotient and remainder.
Value in data source S 1 is divided by S 2 in signed binary format, and the quotient and remainder will be saved in D. When applying 16-bit and 32-bit operations, please note the difference in the position of the sign bit for $\mathrm{S} 1, \mathrm{~S} 2$, and D .

When the divisor is 0 , the instruction is not executed:


32-bit BIN division operation:


Example: 16 -bit D0 is divided by 16 -bit D10 and the result is the quotient of 32 -bit. The upper 16-bit is saved in D21, the lower 16-bit is saved in D20, and on / off of the leftmost bit indicates the positive and negative result.


- INC

| NO. | D |  | IN |  |  |  |  | D |  |  |  |  |  | Plus | (B |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | Bit d | vic |  |  |  |  |  | No | d | vice |  |  |  | Exte | nal device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D V | F | W | Bit | Character |
| D | - | - | - | - | - | - | - | - | - | - | - | - | - [V] | - | - | - | - |
| Notes when applying operand: 32-bit instruction D operand occupies 2 consecutive points. |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32-bit | DINC |  | 3 Step |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit | INC |  | 3 Step |  |

Description: D: target device.
When executing this instruction, the value in the specified device $D$ increments by 1 for each program scan cycle. In the case of 16-bit operations, 32,767 plus 1 becomes -32,768; for 32-bit operations, 2,147,483,647 plus 1 becomes $-2,147,483,648$.

Example: when DX1.0 is off then on, the value in D0 automatically increments by 1.


- DEC

| NO. | D |  | DE |  |  |  |  | D |  |  |  |  |  |  | nus | (BI |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | de | vic |  |  |  |  |  |  | rd | devi |  |  |  |  | Ext | rnal device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | Bit | Character |
| D | - | - | - | - | - | - | - | - | - | - | - | - | - [V] | - | - | - | - | - |
| Notes when applying operand: 32-bit instruction D operand occupies 2 consecutive points. |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Inst | ction |  | Step No. |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  | 3 Step |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  | DEC |  | 3 Step |  |

Description: D: target device.
When executing this instruction, the value in the specified device $D$ decrements by 1 for each program scan cycle. In the case of 16-bit operations, $-32,768$ minus 1 becomes 32,767 ; for 32 -bit operations, $-2,147,483,648$ minus 1 becomes 2,147,483,647.

Example: when DX1.0 is off then on, the value in D0 automatically decrements by 1.


- WAND

| NO. | D |  | NAN |  |  |  |  | S1, S2 |  |  |  |  |  |  | ND op | peratio |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | de | vice |  |  |  |  |  | Wor | d | vice |  |  |  |  | Exte | rnal device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | Bit | Character |
| S1 | - | - | - | - | - | - | - | - | - | - | - | - | - [V] | $\bullet$ | - | - [V] | - | - |
| S2 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - [V] | $\bullet$ | - | - [V] | - | - |
| D | - | - | - | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - |
| Notes when applying operand: |  |  |  |  |  |  |  |  |  |  |  | Instruction |  |  |  |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  | DWAND |  | 7 Step |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  | WAND |  | 7 Step |  |

Description: S1: data source device 1; S2: data source device 2; D: operation result.
Execute AND operation on data sources S1 and S2 and save the result in D.
The AND operation rule is when any value is 0 , the result is 0 .

Example: when DX1.1 = On, execute AND operation on 16-bit D0 and D2, and save the result in D4.

| DX1.1 |  |  |  |
| :--- | :--- | :--- | :--- | :--- |
| WNAD | D0 | D2 | D4 |



- WOR

| NO. | D |  | WO |  |  | - |  | S1, S2, | D |  |  |  |  |  | R o | eration |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | it devid | vic |  |  |  |  |  |  | d d | vice |  |  |  |  | Exte | rnal device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | Bit | Character |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - [V] | $\bullet$ | - | - [V] | - | - |
| S2 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | $\bullet$ | - [V] | $\bullet$ | - | - [V] | - | - |
| D | - | - | - | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - |
| Notes when applying operand: |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  | DWOR |  | 7 Step |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  | WOR |  | 7 Step |  |

Description: S1: data source device 1; S2: data source device 2; D: operation result.
Execute OR operation on data sources S1 and S2 and save the result in D.
The OR operation rule is when any value is 1 , the result is 1 .

Example: when DX1.1 = On, execute OR operation on 16-bit D0 and D2, and save the result in D4.

| DX1.1 |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
| WOR | D0 | D2 | D4 |



■ WXOR

| NO. | D |  | WXO |  |  |  |  | S1, S2 |  |  |  |  |  |  | R | peration |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | it devid | vic |  |  |  |  |  |  | d | vice |  |  |  |  | Exte | rnal device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | Bit | Character |
| S1 | - | - | - | - | - | - | - | - | - | - | - | - | - [V] | $\bullet$ | - | - [V] | - | - |
| S2 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | $\bullet$ | - [V] | - | - | - [V] | - | - |
| D | - | - | - | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - |
| Notes when applying operand: |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  | DWXOR |  | 7 Step |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  | WXOR |  | 7 Step |  |

Description: S1: data source device 1; S2: data source device 2; D: operation result.
Execute XOR operation on data sources S1 and S2 and save the result in D. The XOR operation rules are if both values are the same, the result is 0 ; if not, the result is 1 .

Example: when DX1.1 = On, execute XOR operation on 16-bit D0 and D2, and save the result in D4.

| DX1.1 |  |  |  |
| :--- | :--- | :--- | :--- | :--- |
| WXOR | D0 | D2 | D4 |



- FADD

| NO. | - |  | FAD |  |  |  |  | S1, S2 | D |  |  |  | Floatin | g | int | umber | addit |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | it devid | vic |  |  |  |  |  |  | d d | vice |  |  |  |  | Exte | rnal device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | Bit | Character |
| S1 | - | - | - | - | - | - | - | - | - | - | - | - | - [V] | - | - | - [V] | - | - |
| S2 | - | - | - | - | - | - | - | - | - | - | - | - | - [V] | - | - | - [V] | - | - |
| D | - | - | - | - | - | - | - | - | - | - | - | - | - [V] | - | - | - [V] | - | - |
| Notes when applying operand: |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  | FADD |  | 7 Step |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  | - |  | - |  |

Description: S1: summand; S2: addend; D: sum.
Add the value in the register specified by S 2 to the value in the register specified by S1, and save the sum in the register specified by D. All operations are executed in the floating point number format.

Example 1: when DX1.1 = On, add floating point numbers (D3, D2) to floating point numbers (D1, D0), and save the result in (D11, D10).


Example 2: when DX1.1 = On, add floating point numbers (D3, D2) to F1.234568, and save the result in (D11, D10).

| DX1.1 |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
|  | FADD | F1.234568 | D2 | D10 |

- FSUB

| NO. | - |  | FSU |  |  |  |  | S1, S2 |  |  |  |  | Floating | po | nu | umber s | ubtrac | ction |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | d | vice |  |  |  |  |  |  | d d | vice |  |  |  |  | Exte | nal device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | Bit | Character |
| S1 | - | - | - | - | - | - | - | - | - | - | - | - | - [V] | - | $\bullet$ | - [V] | - | - |
| S2 | - | - | - | - | - | - | - | - | - | - | - | - | - [V] | - | $\bullet$ | $\bullet[\mathrm{V}]$ | - | - |
| D | - | - | - | - | - | - | - | - | - | - | - | - | - [V] | - | - | - [V] | - | - |
| Notes when applying operand: |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  | SUB |  | 7 Step |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  |  | - |  | - |

Description: S1: minuend; S2: subtrahend; D: difference.
Subtract the value in the register specified by S2 from the value in the register specified by S 1 , and save the difference in the register specified by D. All operations are executed in the floating point number format.

Example 1: when DX1.1 = On, subtract floating point numbers (D3, D2) from floating point numbers (D1, D0), and save the result in (D11, D10).

| Dx1.1 |  |  |  |  |
| :---: | :--- | :--- | :--- | :--- |
| Fif | FSUB | D0 | D2 | D10 |

Example 2: when DX1.1 = On, subtract floating point numbers (D3, D2) from F1.234568 and save the result in (D11, D10).

| DX1.1 |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
|  | FSUB | F1.234568 | D2 | D10 |

- FMUL


Description: S1: multiplicand; S2: multiplier; D: product.
Multiply the value in the register specified by S1 by the value in the register specified by S2, and save the product in the register specified by D. All operations are executed in the floating point number format.

Example 1: when DX1.1 = On, multiply floating point numbers (D1, D0) by floating point numbers (D3, D2), and save the result in (D11, D10).

| DX1.1 |  |  |  |  |
| :---: | :--- | :--- | :--- | :--- |
|  | FMUL | D0 | D2 | D10 |

Example 2: when DX1.1 = On, multiply F1.234568 by floating point numbers (D3, D2) and save the result in (D11, D10).

| DX1.1 |  |  |  |  |
| :--- | :--- | :--- | :--- | :--- |
|  | FMUL | F1.234568 | D2 | D10 |

－FDIV

| NO． | D |  | FDI |  |  | － |  | S1，S2， |  |  |  |  | Floatin | ng | oin | number | divis |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | it de | vice |  |  |  |  |  |  | d d | vice |  |  |  |  | Exte | rnal device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | Bit | Character |
| S1 | － | － | － | － | － | － | － | － | － | － | － | － | －［V］ | － | $\bullet$ | $\bullet[\mathrm{V}]$ | － | － |
| S2 | － | － | － | － | － | － | － | － | － | － | － | － | －［V］ | － | $\bullet$ | －［V］ | － | － |
| D | － | － | － | － | － | － | － | － | － | － | － | － | －［V］ | － | － | －［V］ | － | － |
| Notes when applying operand： |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No． |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 32－bit |  |  |  | DIV | 7 Step |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 16－bit |  |  |  | － | － |  |

Description：S1：dividend；S2：divisor；D：quotient．
Divide the value in the register specified by S 1 by the value in the register specified by S 2 ，and save the quotient in the register specified by D ．All operations are executed in the floating point number format．If the value of the divisor S 2 is 0 ， the instruction is not executed due to arithmetic operation error

Example 1：when DX1．1＝On，divide floating point numbers（D1，D0）by floating point numbers （D3，D2），and save the result in（D11，D10）．

| Dx1．1 |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
| $⿴ 囗 十$ | FDIV | D0 | D2 | D10 |

Example 2：when DX1．1＝On，divide F1． 234568 by floating point numbers（D3，D2）and save the result in（D11，D10）．

| $\|$DX1．1 <br> FAIV | F1．234568 | D2 | D10 |
| :---: | :---: | :---: | :---: | :---: |


|  | - |  | FS | SIN |  | - |  |  | 1, D |  |  |  | SIN ope |  | flo | ing poi | n nu | mber format |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | dev | vice |  |  |  |  |  |  |  | d d | vice |  |  |  | Ext | rnal device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | Bit | Character |
|  | - | - | - | - | - | - | - | - | - | - | - | - | - [V] | - | - | - [V] | - | - |
|  | - | - | - | - | - | - | - | - | - | - | - | - | $\bullet$ [V] | - | - | - [V] | - | - |
| Notes when applying operand: <br> $S$ operand occupies 2 consecutive points and $F$ device is available. <br> D operand occupies 2 consecutive points. |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  | ction |  | Step No. |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  | - |  | - |

Description: S1: specified source value (floating point number); D: result acquired from SIN value (floating point number).
Obtain SIN value from the source radian specified by $S$ and save the value in the register specified by $D$. The figure below shows the relation between the radian and result:

$S$ : radian data; $R$ : result (SIN value)

Example: when M12 = On, obtain SIN value from the radian of (D11, D10) and save it in (D21, D20), which is in floating point number format.


- FCOS


Description: S1: specified source value (floating point number); D: result acquired from COS value (floating point number).
Obtain COS value from the source radian specified by $S$ and save the value in the register specified by $D$. The figure below shows the relation between the radian and result:


S : radian data; R : result (COS value)

Example: when M12 = On, obtain COS value from the radian of (D11, D10) and save it in (D21, D20), which is in floating point number format.

| M12 |
| :--- | :--- | :--- |$|$| FCOS | D10 | D20 |
| :--- | :--- | :--- |

- FTAN


Description: S1: specified source value (floating point number); D: result acquired from TAN value (floating point number).
Obtain TAN value from the source radian specified by $S$ and save the value in the register specified by $D$. The figure below shows the relation between the radian and result:


S : radian data; R : result (TAN value)

Example: when M12 = On, obtain TAN value from the radian of (D11, D10) and save it in (D21, D20), which is in floating point number format.

| M12 |  |  |  |  |
| :--- | :--- | :--- | :---: | :---: |
| FTAN | D10 | D20 |  |  |

- FASIN


Description: S: source of specified sine value (floating point number); D: radian result acquired from ASIN value (floating point number).

ASIN value $=\sin ^{-1}$. The figure below shows the relation between the input data and result:


S: input data (sine); R: result of ASIN value (radian)
The sine value specified by $S$ operand must be between -1.0 and +1.0 . If the value is not within this range, this instruction is not executed.

Example: when M12 = On, obtain ASIN value from (D11, D10) and save it in (D21, D20), which is in floating point number format.

| M12 |  |  |
| :--- | :--- | :--- |
| FASIN | D10 | D20 |

- FACOS

| NO. | - |  | FAC | COS |  |  |  |  | S1, D |  |  |  | ACOS |  |  | in flo form | ng pi | it number |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | de | vice |  |  |  |  |  |  | rd | vic |  |  |  |  | Ext | nal device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | Bit | Character |
| S1 | - | - | - | - | - | - | - | - | - | - | - | - | - [V] | - | $\bullet$ | - [V] | - | - |
| D | - | - | - | - | - | - | - | - | - | - | - | - | - [V] | - | - | - [V] | - | - |
| Notes when applying operand: <br> $S$ operand occupies 2 consecutive points and $F$ device is available. <br> D operand occupies 2 consecutive points. |  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  | FACOS | cos | 5 Step |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  | - |  | - |  |

Description: S: source of specified cosine value (floating point number); D: radian result acquired from ACOS value (floating point number).
ACOS value $=\cos ^{-1}$. The figure below shows the relation between the input data and result:


S: input data (cosine); R: result of ACOS value (radian)
The cosine value specified by $S$ operand must be between -1.0 and +1.0 . If the value is not within this range, this instruction is not executed.

Example: when M12 = On, obtain ACOS value from (D11, D10) and save it in (D21, D20), which is in floating point number format.

| M12 |  |  |
| :--- | :--- | :--- |
| FHCOS | D10 | D20 |

- FATAN

| NO. | - | FATAN |  |  |  | - | S1, D |  |  |  |  | ATAN operation in floating point number format |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit device |  |  |  |  |  | Word device |  |  |  |  |  |  |  |  |  | External device |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | Bit | Character |
| S1 | - | - | - | - | - | - | - | - | - | - | - | - | - [V] | - | - | - [V] | - | - |
| D | - | - | - | - | - | - | - | - | - | - | - | - | - [V] | - | - | - [V] | - | - |
| Notes when applying operand: <br> $S$ operand occupies 2 consecutive points and $F$ device is available. <br> D operand occupies 2 consecutive points. |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Inst | uction |  | tep No. |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  | FATAN |  |  | 5 Step |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  | - |  | - |  |

Description: S: source of specified tangent value (floating point number); D: radian result acquired from ATAN value (floating point number).
ATAN value $=\tan ^{-1}$. The figure below shows the relation between the input data and result:


S: input data (tangent); R: result of ATAN value (radian)

Example: when M12 = On, obtain ATAN value from (D11, D10) and save it in (D21, D20), which is in floating point number format.


- ZRST

| NO. | - |  |  | ST |  | - |  |  | 1, D2 |  |  |  |  |  |  | res |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | de | vic |  |  |  |  |  |  | rd | vice |  |  |  |  | Exte | nal device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | Bit | Character |
| D1 | - | $\bullet$ | $\bullet$ | - | $\bullet$ | - | - |  |  |  | $\bullet$ | $\bullet$ | $\bullet$ | - | - | - | - | - |
| D2 | - | - | - | - | $\bullet$ | - | - |  |  |  | $\bullet$ | - | $\bullet$ | - | - | - | - | - |
| Notes when applying operand: |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Inst | ction |  | p No. |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  |  | - |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  |  |  |  | Step |

Description: D1: start device of zone reset; D2: end device of zone reset.
ZRST command supports 16-bit and 32-bit counters at the same time. When D1 operand ID is smaller than D2 operand ID, only the operand specified by D2 is reset.

Example: when DX1.0 = On, auxiliary relays M300-M399 are reset to Off.
When DX1.1 = On, 16-bit counters C0-C127 are reset. (Set the value to 0 and reset contacts and coils to Off.)
When DX2.0 $=$ On, counters T0-T127 are reset. (Set the value to 0 and reset contacts and coils to Off.)

When DX1.2 $=$ On, data registers D0-D100 are reset to 0 .


- DECO

| NO. | - |  |  | CO |  | - |  |  | 1, D, n |  |  |  |  |  |  | oder |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | it devid | vic |  |  |  |  |  |  | ord | vice |  |  |  |  | Exter | al device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | Bit | Character |
| S | $\bullet$ | - | $\bullet$ | - | - | - | - | - | - | - | $\bullet$ | - | - [V] | - | - | - | - | - |
| D1 | - | - | - | - | - | - | - | - | - | - | - | $\bullet$ | - [V] | - | - | - | - | - |
| D2 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | $\bullet$ | - | - | - | - | - | - |
| Notes when applying operand: |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  | - |  | - |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  | DECO |  | 5 Step |  |

Description: S: source device for decoding; D: device for saving decoded value;
n : decoding bit length.
Use the lower $n$ bit in source device $S$ to decode and save the result with the 2 n bit length in D.

Example: when $D$ is a bit device, $n=1-8$. If $n=0$ or $n>8$, an error occurs.
If $\mathrm{n}=8$, this instruction can decode up to $2^{8}=256$ points. When decoding, make sure the same range of storage device is not used repeatedly. When DX1.0 = On, the DECO instruction decodes values in DX2.0-DX2.2 to M100-M107. When the data source is 1 (bit 1 is on) +2 (bit 2 is on) $=3$, the $4^{\text {th }}$ bit $(\mathrm{M} 103)$ from M 100 is set to 1 . When the DECO instruction is executed and DX1.0 is Off, the status of the data that has been decoded is unchanged.


- ENCO

| NO. | - |  |  | CO |  |  |  |  |  | 1, D, n |  |  |  |  |  |  | oder |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | de | vic |  |  |  |  |  |  |  | ord | vice |  |  |  |  | Exte | nal device |
|  | DX | DY | M | T | C | R |  | KnDX | KnDY | KnM | K | T | C | D | V | F | W | Bit | Character |
| S | - | - | $\bullet$ | - | - | - |  | - | - | - | - | - | - | - [V] | - | - | - | - | - |
| D1 | - | $\bullet$ | - | - | - | - |  | - | - | - | - | - | - | - [V] | - | - | - | - | - |
| D2 | - | - | - | - | - | - |  | - | - | - | $\bullet$ | - | $\bullet$ | - | - | - | - | - | - |
| Notes when applying operand: |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  | - |  | - |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  | ENCO |  | 5 Step |  |

Description: S: source device for encoding; D: device for saving encoded value;
n : encoding bit length.
Use the data of the lower 2 n bit length in source device $S$ to encode and save the result in $D$. If the data source $S$ has multiple bits that are 1, the instruction will only process the first 1 bit from high bit to low bit.

Example: when S is a bit device, $\mathrm{n}=1-8$. If $\mathrm{n}=0$ or $\mathrm{n}>8$, an error occurs. If $\mathrm{n}=8$, this instruction can encode $2^{8}=256$ points. When DX1.0 $=$ On, the ENCO instruction encodes data M0-M7 and saves it in lower 3 bits (b2-b0) of D0. Bits (b15-b3) that are not used in D0 are set to 0 . When the ENCO instruction is executed and DX1.0 is Off, the data in device $D$ is unchanged.


- BON

| NO. | D |  |  | ON |  | - |  |  | 1, D, n |  |  |  |  |  | Moni | bit |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | de | vic |  |  |  |  |  |  | rd | vice |  |  |  |  | Exte | nal device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | Bit | Character |
| S | - | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - [V] | - | - | - | - | - |
| D | - | - | $\bullet$ | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| n | - | - | - | - | - | - | - | - | - | $\bullet$ | - |  | - | - | - | - | - | - |
| Notes when applying operand: |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  | DBON |  | 5 Step |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  | BON |  | 5 Step |  |

Description: S: source device; D: device for saving value; $n$ : monitoring bit.

Example: when DX1.0 = On, if the value of the $15^{\text {th }}$ bit in $D 0$ is 1 , then $M 0=O n$; if the value is 0 , then M0 $=$ Off. If DX1.0 is Off, M0 remains unchanged.

| Dx1.0 |
| :---: | :---: | :---: | :---: | :---: |
| H. |

D0

| 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 1 | 0 | 1 | 0 | 0 | 0 | 1 | 1 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| b 15 |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| b |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |

D0


- ALT


Description: D: target device.
When executing the ALT instruction, D alternates between On and Off.

Example: if DY1.0 is Off, when DX1.1 changes from Off to On for the first time, DY1.0 $=$ On.
When D1.X0 changes from Off to On for the second time, DY1.0 = Off.



Description: S1: channel selection (K0-K31); S2: output voltage.
You can apply the AO instruction to output voltage with the analog output module.

Example: when DX1.0 = On, the output voltage of the CH 1 analog output module is 100 (unit varies according to different modes).


| NO. | - |  |  | AI |  | - |  |  | 1, S2 |  |  |  |  |  | Ana | inpu |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | de | vic |  |  |  |  |  |  | rd | vice |  |  |  |  | Exte | nal device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | F | W | Bit | Character |
| S1 | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| S2 | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| Notes when applying operand: |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Inst | ction |  | p No. |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  | - |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  | AI |  | 5 Step |  |

Description: S1: channel selection (K0-K31); S2: input voltage.

Example: when DX1.0 = On, D100 displays the input value of the CH 1 analog input module.


### 6.1.4 Single-axis motion instruction

PLC issues motion control instructions with the special register W and special relay R . The motion kernel can perceive the change of the PLC motion instruction by monitoring the register, and execute the corresponding motion control through bus communication (DMCNET or EtherCAT). The IMP editor will program the commonly used motion control commands into motion instructions, so when the PLC issues a motion instruction, the system automatically fills the parameters into the corresponding register position.

- SVON


Description: S1: servo axis No. (K1 - K36); S2: control flag of Servo ON / OFF.
When the SVON instruction is executed, the servo axis of node number S1 switches on / off according to the S2 state.

Example: when DX1.1 = On for the first time, the first servo axis is enabled; when DX1.1 = On for the second time, the first servo axis is disabled.


■ UNIT

| NO. | - |  |  | IT |  | - |  |  | 1, S2 |  |  |  |  |  | d uni | of sin | e |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | de | vic |  |  |  |  |  |  | ord | vice |  |  |  |  | Exte | nal device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | Bit | Character |
| S1 | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| S2 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - | - | - | - |
| Notes when applying operand: |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Inst | ction |  | No. |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  |  | - |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  |  |  |  | Step |

Description: S1: servo axis No. (K1 - K36); S2: unit setting (0: PUU/s; 1: \%; 2: mm/min).
When applying the single-axis motion, you can use the UNIT instruction to select the speed unit.

Example: when DX1.1 = On, the speed unit of the first axis is mm.

$|$| DX1.1 |
| :--- |
|  |
|  |

- SCUR

| NO. | - |  |  | UR |  | - |  |  | 1, S2 |  |  |  | ccele | tion | / dec | eratio | curv | setting |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | t de | vic |  |  |  |  |  |  | rd | vice |  |  |  |  | Exte | nal device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | Bit | Character |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - | - | - | - |
| S2 | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| Notes when applying operand: |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Inst | ction |  | No. |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  |  | - |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  |  |  |  | Step |

Description: S1: servo axis No. (K1 - K36); S2: Acceleration / deceleration curve type (On: S-Curve, Off: T-Curve).

You can use the SCUR instruction to change the acceleration / deceleration curve type.

Example: when DX1.1 = On, the acceleration / deceleration curve of the first servo axis is set to S-Curve.


- TADC

| NO. | - |  |  | DC |  |  |  | S1, | S2, S |  |  |  | Acc |  | on / | celer | tion | tting |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | de | vic |  |  |  |  |  |  | rd | vice |  |  |  |  | Exte | al device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | Bit | Character |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| S2 | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| S3 | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| Notes when applying operand: S2 operand occupies 2 consecutive points. S3 operand occupies 2 consecutive points. |  |  |  |  |  |  |  |  |  |  |  |  | 32-b |  | Instr | ction |  | Step |

Description: S1: servo axis No. (K1 - K36); S2: acceleration (unit: 1 ms ); S3: deceleration (unit: 1 ms ).

When the TADC instruction is executed, the set acceleration time is the time from zero speed to the set maximum speed and the set deceleration time is the time from the set maximum speed to zero speed. (You can set the maximum speed on the Quick Start interface.)

Example: assuming that the maximum speed of Axis 1 is set to 3000 rpm on the Quick Start interface, when DX1.0 $=$ On, set the Axis 1 motion unit as percentage, acceleration / deceleration time as 0.3 seconds, and the axis will run 20 mm at the maximum speed of $2,000 \mathrm{rpm}$.



- SLMT

|  | - |  |  | MT |  | - |  | S1, | S2, S |  |  |  |  |  | twar | limit | tting |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | de | vic |  |  |  |  |  |  | rd | vice |  |  |  |  | Exte | al device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | Bit | Character |
| S1 | - | - | - | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - |
| S2 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| S3 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| Notes when applying operand: S2 operand occupies 2 consecutive points. S3 operand occupies 2 consecutive points. |  |  |  |  |  |  |  |  |  |  |  |  | 32-b |  | Inst | MT |  | Step |

Description: S1: servo axis No. (K1 - K36); S2: positive software limit position (unit: 0.001 mm );
S3: negative software limit position (unit: 0.001 mm ).

Example: when the SLMT instruction is executed, the positive limit position is set to S2 for the S1 servo axis and the negative limit position is S3.

Note: this instruction is used with the SLMTON instruction.

- SLMTON


Description: S1: servo axis No. (K1 - K36); S2: off - disable software limit / on - enable software limit.

Example: when DX1.1 is on for the first time, the software lower limit of the first servo axis is set to 0.1 mm , the upper limit is set to -0.3 mm , and the function of software limit is enabled. When DX1.1 is on for the second time, the software limit is disabled.


- COORD

| NO. | - |  | CO | OR |  |  |  |  | 1, S2 |  |  |  |  |  | ordin | tes s | ting |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | de | vic |  |  |  |  |  |  | rd | vice |  |  |  |  | Exte | al device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | Bit | Character |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| S2 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - | - | - | - |
| Notes when applying operand: S2 operand occupies 2 consecutive points. |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Inst | ction |  | p No. |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  |  | - |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  |  | RD |  | Step |

Description: S1: servo axis No. (K1 - K36); S2: the set position (unit: 0.001 mm ).
When the COORD instruction is executed, the specified servo axis coordinate is changed to S 2 .

Example: when DX1.1 = On, the current position of the first servo axis changes to 1000 (unit: 0.001 mm ).

| Dx1.1 |  |  |  |
| :--- | :--- | :--- | :--- |
|  | COORD | K1 | K1000 |

■ HOME

| NO. | - |  |  | ME |  |  |  | S1, | S2, S |  |  |  |  |  |  | ing |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | de | vic |  |  |  |  |  |  | d | vic |  |  |  |  | Exte | nal device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | Bit | Character |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| S2 | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| S3 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| Notes when applying operand: S3 operand occupies 2 consecutive points. |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  | HOME |  | 11 Step |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  | - |  | - |  |

Description: S1: servo axis No. (K1 - K36): S2: homing mode; S3: offset value (unit: 0.001 mm ).
When the HOME instruction is executed, the specified servo axis performs homing with the specified homing method. Then, set this origin coordinate to S3 using the offset value specified by S3.

Note: when applying homing mode, the switches of positive / negative limits and homing signal must be connected to the servo drive.

Example: when DX1.15 = On, the first servo axis finds the origin point with Homing mode 35 and sets this position as 0.010 mm .

| DX1.15 <br> HOME | HOM | K1 | K35 | K10 |
| :---: | :---: | :---: | :---: | :---: |

## - ALMR

| NO. | - |  |  |  |  | - |  |  | S1 |  |  |  |  |  | Cle | alarm |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | de | vic |  |  |  |  |  |  | ord | vic |  |  |  |  | Exte | al device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | Bit | Character |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - | - | - | - |
| Notes when applying operand: |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Inst | ction |  | p No. |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  |  | - |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  |  |  |  | Step |

Description: S1: servo axis No. (K1 - K36).
When servo alarm occurs, you can execute the ALMR instruction to clear the alarm.

Example: when DX1.1 = On, the alarm of the first servo axis will be cleared.


ESTP

| NO. | - |  |  | TP |  | - |  |  | S1 |  |  |  |  |  | merg | cy |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | de | vic |  |  |  |  |  |  | rd | vice |  |  |  |  | Exte | nal device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | Bit | Character |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| Notes when applying operand: |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  | - |  | - |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  | ESTP |  | 3 Step |  |

Description: S1: servo axis No. (K1 - K36).
When the ESTP command is executed, the specified servo immediately decelerates at the maximum deceleration until the servo stops.

Example: when DX1.15 = On, the first servo axis immediately decelerates to stop at the maximum deceleration.


To avoid danger, it is suggested that the emergency stop function is used with the following functions:

1. The emergency stop signal triggers the servo DI emergency stop.
2. The emergency stop signal cuts off the servo power circuit.
3. Install safety circuits according to the actual equipment requirements.

- SDSTP


Description: S1: servo axis No. (K1-K36).
When the SDSTP instruction is executed, the servo axis of node number S1 decelerates to stop according to the deceleration setting.

Example: when DX1.1 = On, the first servo axis decelerates to stop in 0.04 seconds.


AXRPM

| NO. | - |  |  | P |  |  |  |  |  | 1, D |  |  |  |  | ad | otor | curre | t spe |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | de | vic |  |  |  |  |  |  |  | rd | ice |  |  |  |  | Exte | nal device |
|  | DX | DY | M | T | C | R |  | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | Bit | Character |
| S1 | - | - | - | - | - | - |  | - | - | - | $\bullet$ | - | - | - | - | - | - | - | - |
| D | - | - | - | - | - | - |  | - | - | - |  | - | - | $\bullet$ | - | - | - | - | - |
| Notes when applying operand: <br> D operand occupies 2 consecutive points. |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Inst |  |  | No. |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  |  | Step |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  |  |  | - |

Description: S1: servo axis No. (K1 - K36).
You can obtain the current output speed of the servo motor (unit: 0.01 rpm ) with the AXRPM instruction.

Example: when DX1.1 = On, D100 and D101 will display the current speed of the first servo axis.


## - AXTQR

| NO. | - |  | AX | QR |  | - |  |  | 1, D |  |  |  |  | ad | otor | curre | t torq |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | it devid | vice |  |  |  |  |  |  | ord | vice |  |  |  |  | Exte | nal device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | Bit | Character |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| D | - | - | - | - | - | - | - | - | - |  | - | - | - | - | - | - | - | - |
| Notes when applying operand: |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  |  | - |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  | AXTQR |  | 5 Step |  |

Description: S1: servo axis No. (K1 - K36); D: torque of servo axis (\%).
You can obtain the current output torque of the servo axis (unit: $0.1 \%$ ) with the AXTQR instruction.

Example: when DX1.1 = On, D100 displays the current torque of the first servo axis.

| DX1.1 |  |  |  |
| :--- | :--- | :--- | :--- |
|  | AXTQR | K1 | D100 |

- RSVP

| NO. | - |  |  | VP |  |  |  |  | 1, S2 |  |  |  |  |  | ser | para | meter |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | it de | vic |  |  |  |  |  |  | rd | vice |  |  |  |  | Exte | al device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | Bit | Character |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| S2 |  |  |  |  |  |  |  |  |  | $\bullet$ |  |  | $\bullet$ |  |  |  |  |  |
| Notes when applying operand: <br> D operand occupies 2 consecutive points. |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instr | ction |  | p No. |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  |  | Step |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  |  |  |  | - |

Description: S1: servo axis No. (K1 - K36); S2: servo parameter group x 1000 + servo parameter No.

| NO. | - |  |  | VR |  |  |  |  | 1, S2 |  |  |  | Rea |  | par | meter | return | value |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | de | vic |  |  |  |  |  |  | rd | vice |  |  |  |  | Exte | nal device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | Bit | Character |
| S1 | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| S2 |  |  |  |  |  |  |  |  |  | $\bullet$ |  |  | - |  |  |  |  |  |
| Notes when applying operand: <br> D operand occupies 2 consecutive points. |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instr |  |  | p No. |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  |  | Step |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  |  |  |  | - |

Description: S1: servo axis No. (K1 - K36); S2: read the servo parameter storage location.
You can read the servo parameters with the RSVP instruction and obtain the return value with the SVR instruction. The execution of the servo parameters is not instantaneous, so issue the RSVP, WSVP, and SVR instructions after making sure the execution is finished. This restriction does not include instructions for other servos.

Example: when M0 $=$ On, read parameter P2-18 of servo axis 1 and write this value to D100 and D101. Then, set M1 to On.


■ WSVP

| NO. | - |  |  | VP |  | - |  |  | , S2, D |  |  |  |  |  | e ser | para | meter |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | it devid | vic |  |  |  |  |  |  | rd | vice |  |  |  |  | Exte | nal device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | Bit | Character |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| S2 |  |  |  |  |  |  |  |  |  | $\bullet$ |  |  | $\bullet$ |  |  |  |  |  |
| D | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - | - | - | - |
| Notes when applying operand: D operand occupies 2 consecutive points. |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instr | ction |  | No. |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  |  | Step |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  |  |  |  | - |

Description: S1: servo axis No. (K1 - K36); S2: servo parameter group x 1000 + servo parameter No.; D: write parameter.

You can write the servo parameters with the WSVP instruction. The execution of the servo parameters is not instantaneous, so issue the RSVP and WSVP instructions after making sure the execution is finished. This restriction does not include instructions for other axes.

Example: when $\mathrm{M} 0=\mathrm{On}$, write 258 ( $0 \times 0102$ ) to parameter $\mathrm{P} 2-18$ of servo axis 1 , then set M 1 to On.


To avoid danger, it is suggested to execute the write-in parameter function when servo off.

- SVSTS

| NO. | - |  |  | ST |  | - |  |  | S1, D |  |  |  |  |  | ser | DO | tatus |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | it de | vic |  |  |  |  |  |  | rd | vice |  |  |  |  | Exte | al device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | Bit | Character |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| D | - | - | - | - | - | - | - | - | - |  | - | - | $\bullet$ | - | - | - | - | - |
| Notes when applying operand: |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Inst | ction |  | p No. |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  |  | - |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  |  |  |  | Step |

Description: S1: servo axis No. (K1-K36); D: DO status of servo drive.
You can obtain the DO status of the servo drive with the SVSTS instruction.

Example: when DX1.1 = On, the DO status of the first servo drive is saved in D100.


SVITS

| NO. | - |  |  | ITS |  | - |  |  | 1, D |  |  |  |  |  | d se | o DI | tatus |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | de | vic |  |  |  |  |  |  | rd | vice |  |  |  |  | Exte | nal device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | Bit | Character |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - | - | - | - |
| D | - | - | - | - | - | - | - | - | - |  | - | - | - | - | - | - | - | - |
| Notes when applying operand: |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  |  | - |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  | SVITS |  | 5 Step |  |

Description: S1: servo axis No. (K1-K36); D: DI status of servo drive.
You can obtain the DI status of the servo drive with the SVITS instruction.

Example: when DX1.1 = On, the DI status of the first servo drive is saved in D100.

| DX1.1 |  |  |  |
| :--- | :--- | :--- | :--- |
|  | SVITS | K1 | D100 |

- RCBL

|  | - |  |  | BL |  | - |  |  | S1, D |  |  |  |  | d | buf | mem | ry us |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | it de | vic |  |  |  |  |  |  | rd | vice |  |  |  |  | Exte | al device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | Bit | Character |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - | - | - | - |
| D | - | - | - | - | - | - | - | - | - |  | - | - | - | - | - | - | - | - |
| Notes when applying operand: |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Inst |  |  | p No. |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  |  | - |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  |  |  |  | Step |

Description: S1: servo axis No. (K1 - K36); D: buffer memory usage.
You can use the RCBL instruction to read the motion command buffer status.
Example: when DX1.1 = On, save the number of motion commands in the buffer of the first axis to D100.

| DX1.1 |  |  |  |
| :--- | :--- | :--- | :--- |
|  | RCBL | K1 | D100 |

- RPOS

| NO. | - |  |  | OS |  | - |  |  | 1, S2 |  |  |  | ad th | ac | al po | ition | the | tor axis |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | de | vic |  |  |  |  |  |  | rd |  |  |  |  |  | Exte | nal device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | Bit | Character |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| S2 | - | - | - | - | - | - | - | - | - |  | - | - | - | - | - | - | - | - |
| Notes when applying operand: <br> D operand occupies 2 consecutive points. |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instr | ction |  | No. |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  |  | Step |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  |  |  |  | - |

Description: S1: servo axis No. (K1 - K36); S2: actual position of servo axis (unit: 0.001 mm ).
You can obtain the actual position of the motor's driving mechanism with the RPOS instruction.

Note: the servo motor sends the feedback coordinates through the encoder, which is called the actual position.

Example: when DX1.1 = On, the feedback position of the first servo motor is saved to (D101, D100).

| DX1.1 |  |  |  |
| :---: | :---: | :---: | :---: |
|  | RPOS | K1 | D100 |

- LPOS

| NO. | - |  |  | OS |  | - |  |  | 1, S2 |  |  |  |  | the | axial | struc | on po | ition |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | it de | vic |  |  |  |  |  |  | rd | vice |  |  |  |  | Exte | nal device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | Bit | Character |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - | - | - | - |
| S2 | - | - | - | - | - | - | - | - | - |  | - | - | - | - | - | - | - | - |
| Notes when applying operand: <br> D operand occupies 2 consecutive points. |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Inst | ction |  | No. |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  |  | Step |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  |  |  |  | - |

Description: S1: servo axis No. (K1 - K36); S2: instruction position of servo axis (unit: 0.001 mm ). You can obtain the instruction position issued by the current motion command with the LPOS instruction.

Note: when you issue any motion commands, the IMP control system divides the path from the current position to the target position into several nodes. Then, the command is sent every 1 ms , and this current command is called the instruction position.

Example: when DX1.1 = On, the instruction position of the first servo axis is saved to (D101, D100).


■ TPOS

| NO. | - |  |  | OS |  | - |  |  | 1, S2 |  |  |  |  |  | ax | targ | posi |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | de | vice |  |  |  |  |  |  | rd | vice |  |  |  |  | Exte | al device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | Bit | Character |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| S2 | - | - | - | - | - | - | - | - | - |  | - | - | - | - | - | - | - | - |
| Notes when applying operand: D operand occupies 2 consecutive points. |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Inst |  |  | No. |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  |  | Step |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  |  |  |  | - |

Description: S1: servo axis No. (K1 - K36); S2: target position of servo axis (unit: 0.001 mm ).
You can obtain the target position of the executed command with the TPOS instruction.

Note: the final position specified by the motion command is called the target position.

Example: when DX1.1 = 0, the command target of the first servo axis is saved to (D101, D100).

| DX1.1 |  |  |  |
| :---: | :--- | :--- | :--- |
|  | TPOS | K1 | D100 |

- MOTS

| NO. | - |  |  | OTS |  | - |  |  | S1, D |  |  |  | ead th | st | us o | he m | ion in | truction |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | de | vic |  |  |  |  |  |  | rd | vice |  |  |  |  | Exte | nal device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | Bit | Character |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| D | - | - | - | - | - | - | - | - | - |  | - | - | - | - | - | - | - | - |
| Notes when applying operand: |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Inst | ction |  | p No. |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  |  | - |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  |  |  |  | Step |

Description: S1: servo axis No. (K1 - K36); D: status of motion command.
You can read the motion status of the servo axis with the MOTS instruction.

Example: when DX1.1 = On, D100 displays the motion status of the first servo axis.

| $\mathrm{H}^{\text {M0 }}$ |  |  |  |  | MOTS | K1 | D100 |
| :--- | :--- | :--- | :---: | :---: | :---: | :---: | :---: |

- ALE

| NO. | - |  |  | E |  | - |  |  | S1, D |  |  |  |  |  | ead | ror |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | de | vic |  |  |  |  |  |  | rd | vice |  |  |  |  | Exte | nal device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | Bit | Character |
| S1 | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| D | - | - | - | - | - | - | - | - | - |  | - | - | $\bullet$ | - | - | - | - | - |
| Notes when applying operand: |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instr | ction |  | p No. |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  |  | - |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  | ALE |  | 5 Step |  |

Description: S1: servo axis No. (K1 - K36); D: error code of servo axis.
You can obtain the error code of the servo drive with the ALE instruction.

Example: when DX1.1 = On, D100 displays the error code of the first servo axis.


| NO. | - |  |  | G |  | - |  |  | S2, S |  |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | devid | vice |  |  |  |  |  |  | rd | vice |  |  |  |  | Exte | al device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | Bit | Character |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| S2 | - | - | - | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - |
| S3 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| Notes when applying operand: <br> S2 operand occupies 2 consecutive points. |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instr | tion |  | p No. |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  |  | Step |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  |  |  |  | - |

Description: S1: servo axis No. (K1 - K36); S2: jog speed (default unit: PUU/s; can be changed by the UNIT instruction); S3: operation direction.

When the JOG instruction is executed, the servo motor specified by S1 accelerates at the acceleration limit, and once the speed reaches the specified speed of S2, it runs at a constant speed. After the JOG instruction is finished, the servo motor decelerates according to the deceleration limit until it comes to a complete stop. The minimum speed limit of this instruction is 5 PUU/s or $1 \%$.

Example: when DX1.1 = On, the first servo axis runs at the speed of $1,000,000 \mathrm{PUU} / \mathrm{s}$ in reverse direction.


- MOVA


Description: S1: servo axis No. (K1 - K36); S2: motion speed (default unit: PUU/s; can be changed by the UNIT instruction); S3: target position.

When the MOVA instruction is executed, the servo motor of node number S1 runs at the speed set by S2 and stops when it reaches the coordinates specified by S3. The minimum speed limit of this instruction is 5 PUU/s or $1 \%$.

Example: when $\mathrm{M0}=\mathrm{On}$, the first servo axis runs at the speed of $1,000,000 \mathrm{PUU} / \mathrm{s}$ to the position of 10 mm , and DY1.1 is on when it reaches the position.


- MOVR

| NO. | - |  |  | VR |  |  |  | S1, | S2, S |  |  |  |  |  | Relat | mot |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | de | vic |  |  |  |  |  |  | d | vice |  |  |  |  | Exte | al device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | Bit | Character |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| S2 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| S3 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| Notes when applying operand: S2 operand occupies 2 consecutive points. S3 operand occupies 2 consecutive points. |  |  |  |  |  |  |  |  |  |  |  |  | 32-b |  | Inst | VR |  | Step |

Description: S1: servo axis No. (K1-K36); S2: motion speed (default unit: PUU/s; can be changed by the UNIT instruction); S3: motion target (unit: 0.001 mm ). When the MOVR instruction is executed, the servo motor of node number S 1 runs at the speed set by S 2 and stops when it reaches the coordinates of [current position $+\mathrm{S} 3]$. The minimum speed limit of this instruction is $5 \mathrm{PUU} / \mathrm{s}$ or $1 \%$.

Example: when $M 0=$ On, the first servo axis runs at the speed of 1,000,000 PUU/s to the position of [current position +10 mm ], and DY1.1 is on when it reaches the position.


## ■ MOVPOS

| NO. | - |  | MOV | PO |  | - |  |  | 1, S2 |  |  |  |  |  | hang | durin | ope | tion |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | it de | vic |  |  |  |  |  |  | rd | vice |  |  |  |  | Exte | nal device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | Bit | Character |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| S2 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - | - | - | - |
| Notes when applying operand: <br> S2 operand occupies 2 consecutive points. |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instr |  |  | No. |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  | MO | POS |  | Step |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  |  |  |  | - |

Description: S1: servo axis No. (K1 - K36); S2: motion position (unit: 0.001 mm).
When the MOVPOS instruction is executed, the servo axis of node number S1 updates its target position to the one set by S2. This instruction can only be applied during MOVA motion.

Example: when DX1.1 = On, the target position of the first servo axis is changed to 3.000 mm .


MOVSPD

| NO. | - |  | MOV | SP |  |  |  |  | 1, S2 |  |  |  |  | d | ange | uring | oper |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | de | vic |  |  |  |  |  |  | rd | vice |  |  |  |  | Exte | al device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | Bit | Character |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - | - | - | - |
| S2 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| Notes when applying operand: S2 operand occupies 2 consecutive points. |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  | No. |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  | MO | SPD |  | Step |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  |  |  |  | - |

Description: S1: servo axis No. (K1 - K36); S2: motion speed (default unit: PUU/s; can be changed by the UNIT instruction).

When the MOVSPD instruction is executed, the servo motor of node number S1 changes to the speed set by S2. This instruction can only be applied during MOVA and MOVR motions, and the minimum speed limit of this instruction is 5 PUU/s or $1 \%$.

Example: when DX1.1 = On, the speed of the first servo axis is changed to 1,280,000 PUU/s.


- SPD

| NO. | - |  | SPD |  |  |  |  | S1, S2 |  |  |  |  | Speed control |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit device |  |  |  |  |  | Word device |  |  |  |  |  |  |  |  |  |  | External device |  |
|  | DX | DY | M | T | C | R |  | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | Bit | Character |
| S1 | - | - | - | - | - | - |  | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| S2 | - | - | - | - | - | - |  | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - |
| Notes when applying operand: S2 operand occupies 2 consecutive points. |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Inst |  |  | No. |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  | SPD |  |  | Step |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  | - |  | - |  |

Description: S1: servo axis No. (K1 - K36); S2: motion speed (unit: 0.1 rpm ).
When the SPD instruction is executed, the servo motor of node number S1 accelerates according to the acceleration setting, and once the speed reaches the specified speed of $S 2$, it runs at a constant speed.

Example: when DX1.1 = On, the first servo axis runs at the speed of 10.0 rpm in forward direction; when DX1.1 = Off, the first servo axis decelerates to stop.


- TRQ

| NO. | - |  |  | Q |  | - |  |  | 1, S2 |  |  |  |  |  | Torq | cont |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | de | vice |  |  |  |  |  |  | rd | vic |  |  |  |  | Exte | nal device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | Bit | Character |
| S1 | - | - | - | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - |
| S2 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| Notes when applying operand: S2 operand occupies 2 consecutive points. |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Inst | ction |  | No. |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  |  | Step |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  |  |  |  | - |

Description: S1: servo axis No. (K1 - K36); S2: output target torque ( $\pm 1000$ )(\%).
When the TQR instruction is executed, the servo axis of node number S1 outputs the torque specified by S2.

Example: when DX1.1 = On, the first servo axis runs at the rated torque of $300 \%$ in forward direction.


| NO. | - |  | RS | PD |  |  |  |  | 1, D |  |  |  |  |  | ad | ent | eed |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | dev | vice |  |  |  |  |  |  | d |  |  |  |  |  | Exte | al device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | Bit | Character |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - | - | - | - |
| D | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| Notes when applying operand: <br> D operand occupies 2 consecutive points. |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Inst | ction |  | p No. |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  |  | Step |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  |  |  |  | - |

Description: S1: servo axis No. (K1 - K36); D: servo axis speed (unit: $0.001 \mathrm{~mm} / \mathrm{min}$ ).
You can obtain the speed of the motor's driving mechanism with the RSPD instruction.

Example: when DX1.1 = On, the speed of the driving mechanism for the first servo axis is saved to (D101, D100).


### 6.1.5 Interpolation motion instruction

The IMP system supports multi-axis synchronous motion, which can achieve linear interpolation of any three axes, helical interpolation of any two or three axes, and continuous interpolation on the same motion card.


Parameter setting table for group motion:

|  | GUNIT | GSCUR | GTADC | ANGLE | DIR | PITCH | DEPTH | CENTER | ENDXY |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| MOVLA | $\Delta$ | $\Delta$ | $\Delta$ | - | - | - | - | - | - |
| MOVLR | $\Delta$ | $\Delta$ | $\Delta$ | - | - | - | - | - | - |
| CIRCAA | $\Delta$ | $\Delta$ | $\Delta$ | $\bullet$ | $\Delta$ | - | - | $\bullet$ |  |
| CIRCAR | $\Delta$ | $\Delta$ | $\Delta$ | $\bullet$ | $\Delta$ | - | - | $\bullet$ |  |
| CIREAA | $\Delta$ | $\Delta$ | $\Delta$ | $\bullet$ | $\Delta$ | - | - | - | $\bullet$ |
| CIREAR | $\Delta$ | $\Delta$ | $\Delta$ | $\bullet$ | $\Delta$ | - | - | - | $\bullet$ |
| CIRCEA | $\Delta$ | $\Delta$ | $\Delta$ | - | $\Delta$ | - | - | $\bullet$ | $\bullet$ |
| CIRCER | $\Delta$ | $\Delta$ | $\Delta$ | - | $\Delta$ | - | - | $\bullet$ | $\bullet$ |
| HELIXA | $\Delta$ | $\Delta$ | $\Delta$ | - | $\bullet$ | $\bullet$ | $\bullet$ | $\bullet$ | - |
| HELIXR | $\Delta$ | $\Delta$ | $\Delta$ | - | $\bullet$ | $\bullet$ | $\bullet$ | $\bullet$ | - |

$\bullet$ : required / $\triangle$ : optional / -: invalid

- GSET

| NO. | - |  |  | ET |  | - |  | S1, | S2, S3 |  |  |  |  |  | Group | settin |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | de | vic |  |  |  |  |  |  | rd | vic |  |  |  |  | Exter | nal device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | Bit | Character |
| S1 | - | - | - | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - |
| S2 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - | - | - | - |
| S3 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| Notes when applying operand: |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  | - |  | - |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  | GSET |  | 7 Step |  |

Description: S1: group No. (K1 - K40); S2: card No.; S3: setting of the applied axis (bit).
Before applying the interpolation function, you must assign the servo axes as a group with the GSET instruction.

Example: when DX1.1 = On, the second and third axes of card No. 0 are assigned as motion group 3.

| DX1.1 |
| :--- | :--- | :--- | :--- | :--- |$|$|  | GSET | K3 | K0 |
| :--- | :--- | :--- | :--- |



- GUNIT

| NO. | - |  |  | NI |  |  |  |  | 1, S2 |  |  |  |  |  | set | of s | eed u |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | de | vic |  |  |  |  |  |  | ord | vice |  |  |  |  | Exte | al device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | Bit | Character |
| S1 | - | - | - | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - |
| S2 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| Notes when applying operand: |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Inst |  |  | p No. |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  |  | - |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  |  |  |  | Step |

Description: S1: group No. (K1 - K40); S2: unit setting (0: PUU/s; 1: \%; 2: mm/min).
When applying the group interpolation function, you can use the GUNIT instruction to select the speed unit.

Example: when DX1.1 = On, the unit of the first motion group is set to $\mathrm{mm} / \mathrm{min}$.

| DX1.1 |  |  |  |
| :--- | :--- | :--- | :--- |
|  | GUNIT | K1 | K2 |

- GSCUR

| NO. | - |  | GSC | CU |  | - |  |  | 1, S2 |  |  | Gro | sett | of | ccele | ion / | cele | tion curve |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | dev | vic |  |  |  |  |  |  | Nor | devic |  |  |  |  | Exte | al device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | Bit | Character |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - | - | - | - |
| S2 | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| Notes when applying operand: |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Inst | ction |  | p No. |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  |  | - |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  |  |  |  | Step |

Description: S1: group No. (K1 - K40); S2: control flag of acceleration / deceleration curve (Off: T-curve; On: S-curve).

When applying the group interpolation function, you can use the GSCUR instruction to select the acceleration / deceleration smooth curve.

Example: when DX1.1 = On, the acceleration / deceleration curve of the first motion group is set to S-curve.


- GTADC

| NO. | - |  | GTADC |  |  |  | S1, S2, S3 |  |  |  |  | Group setting of acceleration / deceleration time |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | de | vic |  |  |  |  |  |  | Vord | evic |  |  |  |  | Exte | al device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | Bit | Character |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| S2 | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| S3 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - | - | - | - |
| Notes when applying operand: S2 operand occupies 2 consecutive points. S3 operand occupies 2 consecutive points. |  |  |  |  |  |  |  |  |  |  |  |  | 32-b |  | Inst | ction |  | p No. |

Description: S1: group No. (K1 - K40); S2: acceleration time (unit: ms); S3: deceleration time (unit: ms)

When applying the group interpolation function, you can use the GTADC instruction to set the acceleration / deceleration time.

Example: when DX1.1 = On, the acceleration and deceleration times of the third motion group are set to 0.03 seconds and 0.04 seconds, respectively.

| DX1.1 |  |  |  |  |
| :--- | :--- | :--- | :--- | :--- |
|  | GTADC | K3 | K30 | K40 |

- ANGLE

| NO. | - |  | AN | GL |  | - |  |  | 1, S2 |  |  |  |  |  |  | angle |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | it devid | vic |  |  |  |  |  |  | rd | vic |  |  |  |  | Exte | nal device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | Bit | Character |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| S2 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - | - | - | - |
| Notes when applying operand: |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  | - |  | - |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  | ANGLE |  | 5 Step |  |

Description: S1: group No. (K1 - K40); S2: arc angle (unit: 0.1 degree).
When applying the arc motion instruction, you can use the ANGLE instruction to set the angle of the arc.

Note: this instruction is used with the arc interpolation instruction.

Example: when DX1.1 = On, the arc angle of the third motion group is set to 300 degrees.


- DIR


Description: S1: group No. (K1 - K40); S2: arc direction (0: clockwise; 1: counterclockwise). When applying the arc motion instruction, you can use the DIR instruction to set the direction of the arc.

Note: this instruction is used with the arc interpolation instruction.

Example: when DX1.1 = On, the arc direction of the third motion group is set to counterclockwise.


- PITCH

| NO. | - |  |  | CH |  |  |  |  | 1, S2 |  |  |  |  |  |  | pitch |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | de | vic |  |  |  |  |  |  | rd | vice |  |  |  |  | Exte | nal device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | Bit | Character |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| S2 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - | - | - | - |
| Notes when applying operand: S2 operand occupies 2 consecutive points. |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Inst | ction |  | No. |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  |  | Step |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  |  |  |  | - |

Description: S1: group No. (K1 - K40); S2: helix pitch (unit: 0.001 mm ).
When applying the helical motion instruction, you can use the PITCH instruction to set the pitch of the helix.

Example: when DX1.1 = On, the helix pitch of the third motion group is set to 1.5 mm .


- DEPTH

| NO. | - |  |  |  |  | - |  |  | 1, S2 |  |  |  |  |  |  | depth |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | de | vic |  |  |  |  |  |  | rd | vice |  |  |  |  | Exte | al device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | Bit | Character |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - | - | - | - |
| S2 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - | - | - | - |
| Notes when applying operand: S2 operand occupies 2 consecutive points. |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Inst | ction |  | p No. |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  |  | Step |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  |  |  |  | - |

Description: S1: group No. (K1 - K40); S2: helix depth (unit: 0.001 mm ).
When applying the helical motion instruction, you can use the DEPTH instruction to set the total depth of the helix.

Example: when DX1.1 = On, the helix depth of the third motion group is set to 20 mm .


## - CENTER



Description: S1: group No. (K1 - K40); S2: X-coordinate of arc center (unit: 0.001 mm );
S3: Y-coordinate of arc center (unit: 0.001 mm ).
When applying the arc motion instruction, you can use the CENTER instruction to set the circle center of the arc.

Note: this instruction is used with the arc interpolation instruction.

Example: when DX1.1 = On, the arc center of the third motion group is set to (150.00, 10.00).


## ■ ENDXY



Description: S1: group No. (K1 - K40); S2: X-coordinate of arc endpoint (unit: 0.001 mm );
S3: Y-coordinate of arc endpoint (unit: 0.001 mm ).
When applying the arc motion instruction, you can use the ENDXY instruction to set the endpoint of the arc.

Note: this instruction is used with the arc interpolation instruction.

Example: when DX1.1 = On, the arc endpoint of the third motion group is set to $(15.000 \mathrm{~mm}$, 1.000 mm ).


## - MOVP



Description: S1: group No. (K1 - K40); S2: target axis No. (K1 - K12); S3: target position (unit: 0.001 mm ).

When applying the multi-axis synchronous function, you can use the MOVP instruction to set the target position of each axis.

Example: when DX1.1 = On, the target position of Axis 2 in the third motion group is set to 13 mm .
DX1.1

| MOVP | K3 | K2 | K13000 |
| :---: | :---: | :---: | :---: | :---: |

- MOVLA


Description: S1: group No. (K1 - K40); S2: target speed (default unit: PUU/s, can be changed by the GUNIT instruction).

To use the multi-axis linear absolute motion, you can use the MOVLA instruction to trigger this function. The minimum speed limit of this instruction is 5 PUU/s or $1 \%$.

Example: when DX1.1 = On:

1. The third motion group is set to use motion card No. 0 and the servo drives of node numbers 2 and 3 .
2. The speed unit of the third motion group is set to $\mathrm{mm} / \mathrm{min}$
3. The acceleration and deceleration times of the third motion group are set to 0.3 seconds and 0.3 seconds, respectively.
4. The target position of Axis 1 in the third motion group is set to 10.000 mm .
5. The target position of Axis 2 in the third motion group is set to 15.000 mm .
6. Trigger the linear interpolation of two-axis (absolute) in the third motion group at the speed of $100 / \mathrm{min}$.


- MOVLR

| NO. | - | MOVLR |  |  |  |  | S1, S2 |  |  |  |  | Linear motion (relative) |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit device |  |  |  |  |  | Word device |  |  |  |  |  |  |  |  |  | External device |  |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | Bit | Character |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| S2 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| Notes when applying operand: S2 operand occupies 2 consecutive points. |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  | MOVLR |  | 7 Step |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  | - |  | - |  |

Description: S1: group No. (K1 - K40); S2: target speed (default unit: PUU/s, can be changed by the GUNIT instruction).

To use the multi-axis linear relative motion, you can use the MOVLR instruction to trigger this function. The minimum speed limit of this instruction is 5 PUU/s or $1 \%$.

Example: when DX1.1 = On:

1. The third motion group is set to use motion card No. 0 and the servo drives of node numbers 2 and 3 .
2. The speed unit of the third motion group is set to $\mathrm{mm} / \mathrm{min}$.
3. The acceleration and deceleration times of the third motion group are set to 0.3 seconds and 0.3 seconds, respectively.
4. Set Axis 1 in the third motion group to increment by 10.000 mm .
5. Set Axis 1 in the third motion group to increment by 15.000 mm .
6. Trigger the linear interpolation of two-axis (relative) in the third motion group at the speed of $100 / \mathrm{min}$.


- CIRCAA

| NO. | - |  | IRC | CAA |  |  | S1, | S2 |  |  | rc | ute |  |  | ter | dina | and angle) |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | Bit d | devi |  |  |  |  |  |  |  | ord |  |  |  |  | Exte | device |
|  | DX | DY | M | T C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | Bit | Character |
| S1 | - | - | - | - - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| S2 | - | - | - | - - | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - |
| Notes when applying operand: S2 operand occupies 2 consecutive points. |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  | CIRCAA |  | 7 Step |  |
|  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  | - |  | - |  |

Description: S1: group No. (K1 - K40); S2: target speed (default unit: PUU/s, can be changed by the GUNIT instruction).

To use the multi-axis arc absolute motion, with the known arc center coordinates and angle, you can use the CIRCAA instruction to trigger this function. The minimum speed limit of this instruction is $5 \mathrm{PUU} / \mathrm{s}$ or $1 \%$.


Example: when DX1.1 = On:

1. The third motion group is set to use motion card No. 0 and the servo drives of node numbers 2 and 3
2. The arc center position of the third motion group is set to $(3.500,3.000) \mathrm{mm}$.
3. The arc angle of the third motion group is set to 300 degrees.
4. Trigger the two-axis arc absolute motion of the third motion group.


- CIRCAR

| NO. | - |  | IRC | AR |  |  | S1, | S2 |  |  | c | ive | on | wn | ter | dinate | and angle) |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | Bit d | devic |  |  |  |  |  |  |  | ord |  |  |  |  | Exte | al device |
|  | DX | DY | M T | T C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | Bit | Character |
| S1 | - | - | - - | - - | - | - | - | - | $\bullet$ | - | - | - | - | - | - | - | - |
| S2 | - | - | - - |  | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - |
| Notes when applying operand: S2 operand occupies 2 consecutive points. |  |  |  |  |  |  |  |  |  |  |  |  |  | Inst | tion |  | No. |
|  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  |  | Step |
|  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  |  |  |  | - |

Description: S1: group No. (K1-K40); S2: target speed (default unit: PUU/s, can be changed by the GUNIT instruction).

To use the multi-axis arc relative motion, with the known arc center coordinates and angle, you can use the CIRCAR instruction to trigger this function. The minimum speed limit of this instruction is $5 \mathrm{PUU} / \mathrm{s}$ or $1 \%$.

Example: when DX1.1 = On:

1. The third motion group is set to use motion card No. 0 and the servo drives of node numbers 2 and 3 .
2. The circle center position of the third motion group is set to
(Current position $X+3.500$, Current position $Y+3.000$ ) mm.
3. The arc angle of the third motion group is set to 300 degrees.
4. Trigger the two-axis arc relative motion of the third motion group.


- CIREAA

| NO. | - |  | IRE | AA |  |  |  | S1, | S2 |  |  | cc ab | ute |  | vn | oin | dinat | and angle) |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | Bit | devi |  |  |  |  |  |  |  |  | Wor | vic |  |  |  | Exte | device |
|  | DX | DY | M | T C | C R | R K | KnDX | KnDY | KnM | K |  | C | D |  | Z | W | Bit | Character |
| S1 | - | - | - | - | - - | - | - | - | - | - |  | - | $\bullet$ |  | - | - | - | - |
| S2 | - | - | - | - - |  | - | - | - | - | - |  | - | - |  | - | - | - | - |
| Notes when applying operand: <br> S2 operand occupies 2 consecutive points. |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  | ion |  | No. |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  | CIREAA |  |  | Step |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  | - |  | - |  |

Description: S1: group No. (K1 - K40); S2: target speed (default unit: PUU/s, can be changed by the GUNIT instruction).

To use the multi-axis arc absolute motion, with the known endpoint coordinates and arc angle, you can use the CIREAA instruction to trigger this function. The minimum speed limit of this instruction is $5 \mathrm{PUU} / \mathrm{s}$ or $1 \%$.


Actual End Position=Specified End Position


Actual End Position<>Specified End Position Radius=Present Position To Center

Example: when DX1.1 = On:

1. The third motion group is set to use motion card No. 0 and the servo drives of node numbers 2 and 3 .
2. The endpoint position of the third motion group is set to $(3.500,3.000) \mathrm{mm}$.
3. The arc angle of the third motion group is set to 300 degrees.
4. Trigger the two-axis arc absolute motion of the third motion group.


- CIREAR


Description: S1: group No. (K1 - K40); S2: target speed (default unit: PUU/s, can be changed by the GUNIT instruction).

To use the multi-axis arc relative motion, with the known endpoint coordinates and arc angle, you can use the CIREAR instruction to trigger this function. The minimum speed limit of this instruction is $5 \mathrm{PUU} / \mathrm{s}$ or $1 \%$.

Example: when DX1.1 = On:

1. The third motion group is set to use motion card No. 0 and the servo drives of node numbers 2 and 3 .
2. The endpoint position of the third motion group is set to
(Current position $X+3.500$, Current position $Y+3.000$ ) mm.
3. The arc angle of the third motion group is set to 300 degrees.
4. Trigger the two-axis arc relative motion of the third motion group.


- CIRCEA


Description: S1: group No. (K1 - K40); S2: target speed (default unit: PUU/s, can be changed by the GUNIT instruction).

To use the multi-axis arc absolute motion, with the known arc center and endpoint coordinates, you can use the CIRCEA instruction to trigger this function. The minimum speed limit of this instruction is $5 \mathrm{PUU} / \mathrm{s}$ or $1 \%$.

Example: when DX1.1 = On:

1. The third motion group is set to use motion card No. 0 and the servo drives of node numbers 2 and 3 .
2. The endpoint position of the third motion group is set to $(3.500,3.000) \mathrm{mm}$.
3. The arc center position of the third motion group is set to $(0.500,0.000) \mathrm{mm}$.
4. Trigger the two-axis arc absolute motion of the third motion group.


- CIRCER

| NO. | - |  | IRC | CER |  |  |  | S1, |  |  |  | c | e |  | c | r an | dpoin | ordinates) |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | Bit | devi | vice |  |  |  |  |  |  |  | Vord | vic |  |  |  | Exte | device |
|  | DX | DY | M | T | C R |  | KnDX | KnDY | KnM | K |  | C | D |  | Z | W | Bit | Character |
| S1 | - | - | - | - | - - | - | - | - | - | - |  | - | $\bullet$ |  | - | - | - | - |
| S2 | - | - | - | - | - - | - | - | - | - | - |  | - | - |  | - | - | - | - |
| Notes when applying operand: S2 operand occupies 2 consecutive points. |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  | CIRCER |  | 7 Step |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  | - |  | - |  |

Description: S1: group No. (K1 - K40); S2: target speed (default unit: PUU/s, can be changed by the GUNIT instruction).

To use the multi-axis arc relative motion, with the known circle center and endpoint coordinates, you can use the CIRCER instruction to trigger this function.
The minimum speed limit of this instruction is 5 PUU/s or $1 \%$.

Example: when DX1.1 = On:

1. The third motion group is set to use motion card No. 0 and the servo drives of node numbers 2 and 3 .
2. The endpoint position of the third motion group is set to
(Current position $X+3.500$, Current position $Y+3.000$ ) mm.
3. The arc center position of the third motion group is set to
(Current position $X+0.500$, Current position $Y+0.000$ ) mm.
4. Trigger the two-axis arc relative motion of the third motion group.


■ HELIXA

| NO. | - |  | HEL | IX |  | - |  |  | 1, S2 |  |  |  |  |  | al ab | olute | motion |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | it de | vic |  |  |  |  |  |  | rd | ice |  |  |  |  | Exte | nal device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | Bit | Character |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| S2 | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| Notes when applying operand: S2 operand occupies 2 consecutive points. |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Inst | ction |  | No. |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  | IXA |  | Step |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  |  |  |  | - |

Description: S1: group No. (K1 - K40); S2: target speed (default unit: PUU/s, can be changed by the GUNIT instruction).

To use the three-axis helical interpolation motion for moving to the absolute height position, you can use the HELIXA instruction to trigger this function. The minimum speed limit of this instruction is 5 PUU/s or $1 \%$.


Example: when DX1.1 = On:

1. The third motion group is set to use motion card No. 0 and the servo drives of node numbers 1, 2, and 3 .
2. The third motion group is set to rise the height of 1.5 mm per rotation.
3. The target position of upward rotation for the third motion group is set to 20.000 mm .
4. The third motion group is triggered to execute three-axis helical motion (absolute position) at the speed of 100 PUU.


## ■ HELIXR

| NO. | - |  | HEL | IX |  | - |  |  | 1, S2 |  |  |  |  |  | cal re | tive | otion |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | de | vic |  |  |  |  |  |  | rd | vice |  |  |  |  | Exte | al device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | Bit | Character |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - | - | - | - |
| S2 | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| Notes when applying operand: <br> S2 operand occupies 2 consecutive points. |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instr |  |  | No. |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  | XR |  | Step |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  |  |  |  | - |

Description: S1: group No. (K1 - K40); S2: target speed (default unit: PUU/s, can be changed by the GUNIT instruction).

To use the three-axis helical interpolation motion for moving the height relative to the current position, you can use the HELIXR instruction to trigger this function. The minimum speed limit of this instruction is 5 PUU/s or $1 \%$.

Example: when DX1.1 = On:

1. The third motion group is set to use motion card No. 0 and the servo drives of node numbers 2 and 3 .
2. The third motion group is set to rise the height of 1.5 mm per rotation.
3. The target position of upward rotation for the third motion group is set to current height +20.000 mm .
4. The third motion group is triggered to execute three-axis helical motion (relative position) at the speed of 100 PUU.


- GESTP

| NO. | - |  |  |  |  | - |  |  | S1 |  |  |  |  |  | pem | rgen | stop |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | de | vic |  |  |  |  |  |  | rd | vice |  |  |  |  | Exte | nal device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | Bit | Character |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - | - | - | - |
| Notes when applying operand: |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  | - |  | - |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  | GESTP |  | 3 Step |  |

Description: S1: group No. (K1 - K40).
When the GESTP instruction is executed, servo motor in the S1 group decelerates to stop at the maximum deceleration speed.

Example: when DX1.1 = On, all servo axes in the third motion group will decelerate to stop at the maximum deceleration speed.


■ GSDSTP


Description: S1: group No. (K1 - K40).
When the GSDSTP instruction is executed, the servo motor in the S 1 group decelerates to stop according to the deceleration time setting (GTADC).

Example: when DX1.1 = On, all servo axes in the third motion group will decelerate to stop according to the deceleration time setting of 0.4 seconds.


### 6.1.6 Motion program macro (MPM) control instruction

■ MPMST


Description: S1: group No. (K0 - K99).
Enable MPM to start running the motion program macro.

Example: when DX1.1 = On, execute the motion program macro (MPM) for the first group.


■ MPMSTP

| NO. | - |  | MPM | ST |  |  |  |  | S1 |  |  |  |  |  |  | stops |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | it de | vic |  |  |  |  |  |  | rd | vice |  |  |  |  | Exte | al device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | Bit | Character |
| S1 | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | $\bullet$ | - | - | - | - | - |
| Notes when applying operand: |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instr | ction |  | p No. |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  |  | - |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  | MP | STP |  | Step |

Description: S1: group No. (K0 - K99).
Disable MPM to stop running the motion program macro and stop all servo motions controlled by this MPM.

Example: when DX1.1 = On, stop the motion program macro (MPM) for the first group.


■ MPMPAU


Description: S1: group No. (K0 - K99).
This instruction pauses the motion program macro, and the process resumes when the MPMST instruction is issued.

Example: when DX1.1 = On, pause the motion program macro (MPM) for the first group.


- MPMSPD

| NO. | - |  | MPI | MS | PD |  |  |  |  | 1, S2 |  |  |  |  |  | M sp | ed ch | nges |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | Bit devid | vic |  |  |  |  |  |  |  | ord | vice |  |  |  |  | Exte | nal device |
|  | DX | DY | M | T | C |  | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | Bit | Character |
| S1 | - | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - | - | - | - |
| S2 | - | - | - | - | - | - |  | - | - | - | $\bullet$ | - | - | - | - | - | - | - | - |
| Notes when applying operand: |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  |  | - |
|  |  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  | MPMSPD |  | 5 Step |  |

Description: S1: group No. (K0 - K99); S2: speed change percentage (valid range is $0-1000 \%$ ). To change the MPM running speed, its range should be between $0-1000 \%$ of the original speed.

Example: when DX1.1 = On, the speed of the motion program macro (MPM) for the first group is changed to $150 \%$.


## - MPMER



Description: S1: group No. (K0 - K99).
The following is a list of MPM error codes.

| Error code | Description |
| :---: | :--- |
| 1 | The motion program macro (MPM) failed to <br> start, and the servo axis is in use. |
| 2 | The group axis is not enabled (SVON). |
| 3 | An error occurred in the group axis. |
| 4 | The group axis triggered the positive limit. |
| 5 | The group axis triggered the negative limit. |
| 6 | The instruction exceeded the software <br> positive limit. |
| 7 | The instruction exceeded the software <br> negative limit. |
| 8 | When MPM is executing the homing <br> instruction, the execution is interrupted. |
| 9 | The loaded external file does not exist. |
| 10 | MPM programming syntax error |
| 11 | Loading the external file has failed. |

Example: when DX1.1 = On, save the obtained error code of the motion program macro (MPM) for the first group in D100.

| DX1.1 |  |  |  |
| :--- | :--- | :--- | :--- |
|  | M1 | MPMER | K1 |

- MSTEP

| NO. | - |  | MS | TEP |  | - |  | S1, | D1, D |  |  |  |  |  | the | PM s | p No |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | it dev | vice |  |  |  |  |  |  | rd | vice |  |  |  |  | Exte | nal device |
|  | DX | DY | M | T | C | R | KnDX | KnDY | KnM | K | T | C | D | V | Z | W | Bit | Character |
| S1 |  |  |  |  |  |  |  |  |  | $\bullet$ |  |  | $\bullet$ |  |  |  |  |  |
| D1 | - | - | - | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - |
| D2 | - | - | - | - | - | - | - | - | - | - | - | - | $\bullet$ | - | - | - | - | - |
| Notes when applying operand: |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Instruction |  | Step No. |  |
|  |  |  |  |  |  |  |  |  |  |  |  | 32-bit |  |  |  |  |  | - |
|  |  |  |  |  |  |  |  |  |  |  |  | 16-bit |  |  | MSTEP |  | 7 Step |  |

Description: S1: group No. (K0 - K99); D1: total step No.; D2: executed step No.
Read the step No. that has been executed and the executable step No. of MPM.

Example: when DX1.1 = On, save the total step No. of the motion program macro (MPM) for the first group in D100 and the executed step No. in D101.


### 6.1.7 Program example

- Jog

Description: the servo motor runs in jog mode. Press the jog (+) key when the servo axis is on, and the motor runs in the forward direction; press the jog (-) key, and the motor runs in the reverse direction.

Parameter definition: M0 is the bit for triggering servo on / off; M 1 is the bit for controlling the jog operation in forward direction; M2 is the bit for controlling the jog operation in reverse direction.

Example:


- Single axis motion

Description: this example is point-to-point motion control. Use MO to control servo on / off and set the required parameters including acceleration / deceleration time and the single axis speed unit. When the servo is on, trigger M 1 to issue the target position and trigger the absolute position motion. Then, trigger M 2 to issue the target position for each axis and trigger the relative position motion.

Parameter definition: M 0 is the bit for triggering servo on / off; M 1 is the bit for controlling the absolute position; M 2 is the bit for controlling the relative position.

Example:


- Single axis point-to-point motion

Description: the sequence of the servo motor point-to-point motion example is as follows:


Parameter definition: M0: bit for triggering the motion; M1: operation flag.

Example:


- Two axes linear interpolation motion

Description: this example is the application of linear interpolation for two axes. Use M0 to control servo on / off and set the required parameters for the interpolation function, including acceleration / deceleration time, group speed unit, and group setting. When the servo is on, trigger M1 to issue the target position of each axis and trigger the absolute linear interpolation motion. Then, trigger M2 to issue the target position for each axis and trigger the relative linear interpolation motion.

Parameter definition: M0 is the bit for triggering servo on / off; M1 is the bit for controlling the group motion to the absolute position by linear interpolation; M2 is the bit for controlling the group motion to the relative distance by linear interpolation.

## Example:



- MPG

Description: in this example, the node number of ASD-DMC-RM64MN that connects to the MPG is set to 9 and the connected DMCNET motion card No. is 0 . Set the first IMP axis as the X axis controlled by the MPG and the third IMP axis as the Y axis controlled by MPG with both using quadruple frequency as the input signal. This function can be used to individually control X axis or Y axis of the MPG.

Parameter definition: M0 is the bit to enable / disable the MPG.
Note: this function needs to be used with specific modules (DMCNET: ASD-DMC-RM64MN; EtherCAT:
R1-EC5614D0), and must share the same bus as the control servo axis. If the set axis and motion card are not on the same bus, the error flag R19010 will be on when the MPG is enabled.

The following is a list of MPG related special registers and relay related positions.

| Position | Function | Description | Property | Bus |
| :---: | :---: | :---: | :---: | :---: |
| W19000 | MPG control code | By switching the register value, you can trigger the MPG functions below: ${ }^{* 1}$ <br> 0 : none <br> 1: enable MPG <br> 2: MPG simulation <br> 3: disable MPG | R/W | D/E |
| W19001 | Card number connected to MPG | 1. The card number of the I/O module that the MPG uses to connect to the motion card. <br> 2. This register setting is available only when the MPG is disabled. | R/W | D/E |
| W19002 | Node number connected to MPG | 1. The node number set by the MPG using the I/O module. <br> 2. This register setting is available only when the MPG is disabled. | R/W | D/E |
| W19003 | Node number of the $1^{\text {st }}$ servo controlled by the MPG | 1. MPG can specify four controlling nodes. The connected I/O module must share the same bus as the control servo; if not, the error flag R19010 will be on. <br> 2. If you do not specify the MPG servo node number, the MPG control is set as disabled by default. <br> 3. This register setting is available only when the MPG is disabled. | R/W | D/E |
| W19004 | Node number of the $2^{\text {nd }}$ servo controlled by the MPG |  | R/W | D/E |
| W19005 | Node number of the $3^{\text {rd }}$ servo controlled by the MPG |  | R/W | D/E |
| W19006 | Node number of the $4^{\text {th }}$ servo controlled by the MPG |  | R/W | D/E |
| W19007 | Node number of the $5^{\text {th }}$ servo controlled by the MPG |  | R/W | E |
| W19008 | Node number of the $6^{\text {th }}$ servo controlled by the MPG |  | R/W | E |
| W19010 | MPG running speed | Running speed of the MPG (unit: \%). | R | D/E |
| W19012 | MPG current position | Number of the MPG counter (PUU) | R | D/E |
| W19013 |  |  | R | D/E |
| W19020 | MPG error code | This is the returned value when an MPG error occurs. This value is 0 when there are no errors. | R | D/E |
| W19021 | Number of axis controlled by the MPG | DMCNET: 1-4; EtherCAT: 1 - 6 | R/W | D/W |
| R19001 | MPG quadruple frequency control bit | The pulse output per MPG rotating scale. On: output 1 pulse per four MPG rotating scales. <br> Off: output 1 pulse per MPG rotating scale. | R/W | D/E |


| Position | Function | Description | Property | Bus |
| :---: | :---: | :---: | :---: | :---: |
| R19010 | Error flag of MPG control <br> setting | The MPG connected module and the <br> controlled servo axis are not on the same bus. | R | D/E |

Example:


Note:

1. When the MPG function is enabled, $\operatorname{Pin} 9(\mathrm{P} 2 \mathrm{X} 00)$ and $\mathrm{Pin} 8(\mathrm{P} 2 \mathrm{X} 01)$ cannot be used when $\mathrm{P} 3 \mathrm{H} / \mathrm{P} 3 \mathrm{~L}$ (Group 3 GPIO) on the ASD-DMC-RM64MN is set to the MPG mode.
2. The default value of the built-in DMC card number in the PAC is 0 ; the default value of the built-in EtherCAT card number is 16 .

### 6.1.8 Motion table

- Features

This function enables the multi-axis and multi-point interpolation motion. The velocity look-ahead function is provided to smooth the speed connection between the points, and the motion process can be operated through the I/O module. It is suitable for conditions such as continuous track processing, processing environment similar to NC path, continuous corner speed (allowing path distortion), etc.

- Instructions

Motion table supports 6-axis differential motion. Advanced communication motion card can support two sets of motion table motions at the same time. Refer to the following figure for the setting process:


Note: motion card models supported by motion table: PCI-DMC-B01, PCI-DMC-A02, PCI-DMC-B02, PCI-L221-B1, and PCI-L221-P1.

## - Table parameters

This table describes the parameters related to motion table. The first group of motion table in the motion card is represented by Table1-1 and the second group is represented by Table1-2.

| Function | Property | Bus | Table1-1 | Table1-2 | Description |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Motion card number | R/W | D/E | W29000 |  | Motion Table 1-1 and 1-2 card numbers. |
| Line number in execution | R | D/E | W29010 | W29110 | Display the current motion position information. |
| Current motion linear speed | R | D/E | W29012 | W29112 | Unit: mm/min |
|  | R | D/E | W29013 | W29113 |  |
| Status | R | D/E | W29015 | W29115 | 0: stop; 1: pause; 2: in operation. |
| Status error code | R | D/E | W29016 | W29116 | 1: the specified axis is in use. 2: the group axis is not enabled. 3: an error occurred in the command axis. <br> 4: speed setting error. <br> 5: the motion card number designated by the command does not exist. |
| Digital output node number | R/W | D/E | W29018 | W29118 | Set the linked output module information in motion. |
| Digital output port | R/W | D/E | W29020 | W29120 |  |
| Digital output start bit | R/W | D/E | W29021 | W29121 |  |
| Total number of points | R/W | D/E | W29022 | W29122 | Set the read format of the motion points. |
| Number of starting register D | R/W | D/E | W29024 | W29124 |  |
| Register point offset | R/W | D/E | W29026 | W29126 |  |
| Speed operation mode | R/W | D/E | W29028 | W29128 | 0 : fixed speed mode. <br> 1: single speed definition mode. |
| Number of axis in use | R/W | D/E | W29029 | W29129 | Set the number of axes used for motion. |
| Node number of the $1^{\text {st }}$ axis | R/W | D/E | W29030 | W29130 | Set the actual node number corresponding to the motion. |
| Node number of the $2^{\text {nd }}$ axis | R/W | D/E | W29031 | W29131 |  |
| Node number of the $3^{\text {rd }}$ axis | R/W | D/E | W29032 | W29132 |  |
| Node number of the $4^{\text {th }}$ axis | R/W | D/E | W29033 | W29133 |  |
| Node number of the $5^{\text {th }}$ axis | R/W | D/E | W29034 | W29134 |  |
| Node number of the $6^{\text {th }}$ axis | R/W | D/E | W29035 | W29135 |  |
| Control code | R/W | D/E | W29050 | W29150 | 0 : no command <br> 1: start processing <br> 2: pause processing <br> 3: continue processing <br> 4: stop processing |
| Operation speed | R/W | D/E | W29052 | W29152 | Must set as the speed fixed mode (W29028 is set to 0 ) for the motion speed control to take effect. |
|  | R/W | D/E | W29053 | W29153 |  |
| Acceleration time | R/W | D/E | W29054 | W29154 | TAcc (unit: ms) |
|  | R/W | D/E | W29055 | W29155 |  |


| Function | Property | Bus | Table1-1 | Table1-2 | Description |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Speed change percentage | R/W | D/E | W29062 | W29162 | Set the feed rate percentage. |
| Accumulated length | R/W | D/E | W29070 | W29170 | Speed continuous control is enabled (R29170 is on) for the functions to take effect. |
|  | R/W | D/E | W29071 | W29171 |  |
| Corner reference speed | R/W | D/E | W29072 | W29172 |  |
|  | R/W | D/E | W29073 | W29173 |  |
| Reference length | R/W | D/E | W29074 | W29174 |  |
|  | R/W | D/E | W29075 | W29175 |  |
| Reference angle | R/W | D/E | W29076 | W29176 |  |
|  | R/W | D/E | W29077 | W29177 |  |
| Reference speed | R/W | D/E | W29078 | W29178 |  |
|  | R/W | D/E | W29079 | W29179 |  |
| Reference radius | R/W | D/E | W29080 | W29180 |  |
|  | R/W | D/E | W29081 | W29181 |  |
| I/O control switch | R/W | D/E | R29018 | R29118 | ON: enable |
| Single step mode | R/W | D/E | R29050 | R29150 | ON: enable single step mode. |
| Single step triggering | R/W | D/E | R29051 | R29151 | ON: enable single step triggering. |
| Speed change control switch | R/W | D/E | R29062 | R29162 | ON: enable. |

- Filter function

To maintain the corner speed of the path in the actual processing motion, extreme acceleration / deceleration may occur at the turning point of the path. At this time, the machine may generate uneven running speed and vibration. When the filtering function is enabled, smooth path can be achieved and the speed change can be effectively smoothed by sacrificing part of the track precision. Thus, the filtering function needs to be tested with the on-site requirements and machine for the best result. The parameters in this section can also work on Table1-1 and 1-2 at the same time.

| Function | Property | Bus | Table1 | Description |
| :---: | :---: | :---: | :---: | :---: |
| Corner speed control | R/W | D/E | R29070 | ON: enable. |
| AMF filtering times | R/W | D/E | W29056 | The suggested setting value for the filtering times (AMFNum: 0-2) is 2 . The greater the value, the smoother the speed will be, but the path error of the corner will be larger. |
| Filtering times | R/W | D/E | W29082 | 0: disable; 1: 1 time; 2: 2 times. |
| Node 1_filterTime | R/W | D/E | W29083 | Filter time (unit: ms) |
| Node 2_filterTime | R/W | D/E | W29084 |  |
| Node 3_filterTime | R/W | D/E | W29085 |  |
| Node 4_filterTime | R/W | D/E | W29086 |  |
| Node 5_filterTime | R/W | D/E | W29087 |  |
| Node 6_filterTime | R/W | D/E | W29088 |  |
| Node 7_filterTime | R/W | D/E | W29089 |  |
| Node 8_filterTime | R/W | D/E | W29090 |  |
| Node 9_filterTime | R/W | D/E | W29091 |  |
| Node A_filterTime | R/W | D/E | W29092 |  |
| Node B_filterTime | R/W | D/E | W29093 |  |
| Node C_filterTime | R/W | D/E | W29094 |  |

# Motion Program Macro (MPM) 

## 7

Motion Program Macro (MPM) is a macro language for IMP motion control. You can create the motion path with MPM and simplify the PLC motion control program.
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7.1.1 Application instruction ..... 7-4
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### 7.1 List and overview of instructions

This section introduces the macros for IMP motion control. IMP can edit 100 sets of motion program macros. Each set can store 200 lines of instructions and support multiple control commands, including motion application instructions of servo motion control and related application instructions. You can find more details in Sections 7.1.1 and 7.1.2.

| No. | Code | Function | No. | Code | Function |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | SETM | Set the auxiliary relay | 23 | GTADC | Group setting of acceleration / deceleration time |
| 2 | RSTM | Reset the auxiliary relay | 24 | COORD | Single-axis coordinate setting |
| 3 | CALLM | Call the auxiliary relay | 25 | SPD | Single-axis motion in speed mode |
| 4 | DELAY | Delay time (unit: ms) | 26 | TRQ | Single-axis motion in torque mode |
| 5 | ADD | Addition | 27 | SDSTP | Single-axis deceleration to stop |
| 6 | SUB | Subtraction | 28 | ESTP | Single-axis emergency stop |
| 7 | MUL | Multiplication | 29 | GSDSTP | Group deceleration to stop |
| 8 | DIV | Division | 30 | GESTP | Group emergency stop |
| 9 | MOV | Move data | 31 | HOME | Homing |
| 10 | FOR | Start of the FOR loop | 32 | MOVA | Single-axis in absolute motion |
| 11 | NEXT | End of the FOR loop | 33 | MOVR | Single-axis in relative motion |
| 12 | IF (bit) | Compare the bit content | 34 | MOVLA | Linear interpolation in absolute motion |
| 13 | IF (word) | Compare the word content | 35 | MOVLR | Linear interpolation in relative motion |
| 14 | ELSE | Else | 36 | CIRCAA | Arc absolute motion (arc center, angle) |
| 15 | ENDIF | End of comparison | 37 | CIRCAR | Arc relative motion (arc center, angle) |
| 16 | DO | Start of DO...LOOP | 38 | CIREAA | Arc absolute motion (end, angle) |
| 17 | LOOP (bit) | End of DO...LOOP (bit) | 39 | CIREAR | Arc relative motion (end, angle) |
| 18 | LOOP (word) | End of DO...LOOP (word) | 40 | CIRCEA | Arc absolute motion (center, arc end) |
| 19 | WHILE (bit) | Start of the WHILE loop (bit) | 41 | CIRCER | Arc relative motion (center, arc end) |
| 20 | WHILE (word) | Start of the WHILE loop (word) | 42 | HELIXA | Three-axis helical interpolation in absolute motion |
| 21 | ENDWHILE | End of the WHILE loop | 43 | HELIXR | Three-axis helical interpolation in relative motion |
| 22 | GUNIT | Motion speed unit setting | 44 | TAPPING | Tapping |


| No. | Code | Function | No. | Code | Function |
| :---: | :---: | :--- | :---: | :---: | :---: |
| 100 | FSIN | Sine | 106 | FLT | Integer->Floating point |
| 101 | FCOS | Cosine | 107 | INT | Floating point->Integer |
| 102 | FTAN | Tangent | 108 | WARA | Write servo parameter |
| 103 | FASIN | Arcsine | 109 | RPARA | Read servo parameter |
| 104 | FACOS | Arccosine | 110 | COORDROTATE | Rotate coordinates |
| 105 | FATAN | Arctangent | - | - | - |

### 7.1.1 Application instruction

This section will detail each Motion Program Macro (MPM) instruction. The application instructions include flow control and the comparison function of the four arithmetic operation. The following describes the meaning of each field in the instruction table.

## How to read the table?


(1) D: supports 32-bit instructions.
(2) Operand.
(3) M : auxiliary relay (refer to more details in Chapter 5).
(4) K : constant; decimal value starts with the character K . (This setting value can be an integer or a decimal.) For example, K100 indicates this value is 100 in decimal form; K10.35 indicates this value is 10.35 in decimal form. However, when applying PLC instructions, constants (K) can only be integers; numbers with decimal points are not allowed.
D: data register (refer to more details in Chapter 5).
E : pointer register (reserved).

## Application instruction

■ SETM


Description: D1: device position; set operand D1 to ON.
Example: set relay M1000 to ON.

| Instruction code | Description |
| :---: | :---: |
| SETM,M1000 | Set relay M1000 to ON. |

- RSTM


Description: D1: device position; set operand D1 to OFF.

Example: reset relay M1000 to OFF.

| Instruction code | Description |
| :---: | :---: |
| RSTM,M1000 | Reset relay M1000 to OFF. |

- CALLM


Description: D1: device position; you can set the specified auxiliary relay to ON with this instruction and wait for the status of the auxiliary relay to be cleared (the auxiliary relay can be cleared by the HMI, PLC, or other MPM) to execute the next instruction. This command can be used with the PLC. The MPM issues the CALLM instruction and when the PLC reads that the corresponding auxiliary relay is ON, the specified action (i.e. function execution or logic operation) is executed. Then the status of this auxiliary relay is cleared and the next instruction is automatically executed.

## Example: set relay M1000 to ON. Then, after M1000 is reset to OFF, set M20 to ON.

| Instruction code | Description |
| :---: | :--- |
| CALLM,M1000 | Set relay M1000 to ON and <br> the relay waits to be cleared. |
| SETM,20 | Set relay M20 to ON. |

## DELAY



Description: S1: delay time (unit: ms). Execute the next instruction after the delay time (S1).
Example: set the relay M10 to ON. Then, wait for 10 seconds to reset M10 to OFF.

| Instruction code | Description |
| :---: | :--- |
| SETM,10 | Set relay M10 to ON and the <br> relay waits to be cleared. |
| DELAY,10000 | Delay for 10000 ms. |
| RSTM,10 | Reset relay M10 to OFF. |

- ADD

| NO. | D |  | ADD |  |  |  | ition |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit device |  |  | Word device |  |  | Code and symbol |  |
|  |  | M | - | K | D | E | Axis No. | Operator |
| S1 |  | - | - | - | - | - | - | - |
| S2 |  | - | - | - | $\bullet$ | - | - | - |
| D1 |  | - | - | - | - | - | - | - |
| Notes when applying operand: <br> For 16-bit instructions, D1 operand occupies 2 consecutive points. <br> For 32-bit instructions, D1 operand occupies 4 consecutive points. |  |  |  |  |  |  | Instruction |  |
|  |  |  |  |  |  | 32-bit | DADD |  |
|  |  |  |  |  |  | 16-bit | ADD |  |

Description: S1: summand; S2: addend; D1: sum. Add the values of registers S1 and S2 and store the sum in register D1.

Example: set registers D10 and D11 to 15 and 13 respectively. Add the values of D10 and D11, then store the sum in register D20. After the execution, the value of register D20 is 28 .

| Instruction code | Description |
| :---: | :--- |
| MOV,15,D10 | Set register D10 to 15. |
| MOV,13,D11 | Set register D11 to 13. |
| ADD,D10,D11,D20 | Add the values of registers <br> D10 and D11 and store <br> the sum in register D20 <br> (sum = 28). |

## - SUB

| NO. | D |  | SUB |  |  |  | action |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit device |  |  | Word device |  |  | Code and symbol |  |
|  |  | M | - | K | D | E | Axis No. | Operator |
| S1 |  |  | - | - | $\bullet$ | - | - | - |
| S2 |  | - | - | $\bullet$ | $\bullet$ | - | - | - |
| D1 |  |  | - | - | - | - | - |  |
| Notes when applying operand: <br> For 16-bit instructions, D1 operand occupies 2 consecutive points. <br> For 32-bit instructions, D1 operand occupies 4 consecutive points. |  |  |  |  |  |  | Instruction |  |
|  |  |  |  |  |  | 32-bit | DSUB |  |
|  |  |  |  |  |  | 16-bit | SUB |  |

Description: S1: minuend; S2: subtrahend; D1: difference. Subtract the value of S2 from S1 and store the difference in register D1.

Example: set registers D10 and D11 to 15 and 13 respectively. Subtract the value of D11 from D10 and store the difference in register D20. After the execution, the value of register D20 is 2 .

| Instruction code | Description |
| :---: | :--- |
| MOV,15,D10 | Set register D10 to 15. |
| MOV,13,D11 | Set register D11 to 13. |
| SUB,D10,D11,D20 | Subtract the value of D11 <br> from D10 and store the <br> difference in register D20 <br> (difference $=2)$. |

- MUL

| NO. | D |  | MUL |  |  |  | cation |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | evice |  | de |  | Code an | d symbol |
|  |  | M | - | K | D | E | Axis No. | Operator |
| S1 |  | - | - | $\bullet$ | - | - | - | - |
| S2 |  | - | - | $\bullet$ | $\bullet$ | - | - | - |
| D1 |  | - | - | - | - | - | - | - |
| Notes when applying operand: <br> For 16 -bit instructions, D1 operand occupies 2 consecutive points. <br> For 32-bit instructions, D1 operand occupies 4 consecutive points. |  |  |  |  |  | 32-bit 16-bit | Instr DM M | ction UL L |

Description: S1: multiplicand; S2: multiplier; D1: product. Multiply the value of S1 by S2 and store the product in register $D$.

Example: set registers D10 and D11 to 15 and 13 respectively. Multiply the value of D10 by D11 and store the product in registers D20 and D21. After the execution, the read values of registers D20 and D21 will be 195.

| Instruction code | Description |
| :---: | :--- |
| MOV,15,D10 | Set register D10 to 15. |
| MOV,13,D11 | Set register D11 to 13. |
| MUL,D10,D11,D20 | Multiply the value of D10 <br> by D11 and store the <br> product in registers D20 <br> and D21. |

- DIV

| NO. |
| :--- |
| N |
| D |
| D |
|  |

Description: S1: dividend; S2: divisor; D1: quotient and remainder. Divide the value of S1 by S2 and store the quotient in register D1 and remainder in register D1+1.

Example: set registers D10 and D11 to 15 and 13 respectively. Divide the value of D10 by D11 and store the quotient in register D20. After the execution, the values of D20 is 1 and D21 is 2 .

| Instruction code | Description |
| :---: | :--- |
| MOV,15,D10 | Set register D10 to 15. |
| MOV,13,D11 | Set register D11 to 13. |
| DIV,D10,D11,D20 | Divide the value of D10 <br> by D11 and store the <br> quotient in D20 and <br> remainder in D21. |


| NO. | D |  | MOV | S1, D1 |  | Move data |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit device |  |  | Word device |  |  | Code and symbol |  |
|  |  | M | - | K | D | E | Axis No. | Operator |
| S1 |  | - | - | - | $\bullet$ | - | - | - |
| D1 |  | - | - | - | - | - | - | - |
| Notes when applying operand: |  |  |  |  |  |  | Instruction |  |
|  |  |  |  |  |  | 32-bit | DMOV |  |
|  |  |  |  |  |  | 16-bit | MOV |  |

Description: S1: source; D1: target. Copy the data in source S1 to the target operand D1 and the data in source S1 remains unchanged.

Example: set the initial value of register D10 to 15 and move this value to D13.

Then, the value of D13 will be 15.

| Instruction code | Description |
| :---: | :--- |
| MOV,15,D10 | Set register D10 to 15. |
| MOV,D10,D13 | Copy the value of register <br> D10 to register D13 and the <br> value of D13 will be 15. |

FOR


Description: S1: number of the loop. Repeatedly execute the instructions between FOR and NEXT for S 1 time(s), then jump to NEXT to execute the next instruction.

- NEXT


Description: the NEXT instruction must be used with the FOR instruction. In the following conditions, error may occur:
(1) The NEXT instruction precedes the FOR instruction.
(2) The FOR instruction is executed without the NEXT instruction.
(3) The number of FOR and NEXT instructions is different.

The FOR to NEXT loop can nest for up to 10 layers. If the nesting layers exceed the limit, error may occur and the program cannot execute normally.

Example: execute the loop for 50 times and the value of register D11 will be 50 .

| Instruction code | Description |
| :---: | :--- |
| MOV,0,D11 | Reset the value of register <br> D11 to 0. |
| FOR,50 | Start of the FOR loop. |
| ADD,D11,1,D11 | The value of register D11 <br> increases by 1. |
| NEXT | End of the FOR loop |

- IF (bit)


Description: S1: device position; S2: condition (ON or OFF).
If relay S 1 has fulfilled the condition of S 2 , execute the next instruction; otherwise, jump to the ELSE instruction. If there is no corresponding ELSE instruction, jump to the ENDIF instruction.

- IF (word)

| NO. |  |  | F | S1, S2, S3 |  | Compare the word content |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit device |  |  | Word device |  |  | Code and symbol |  |
|  | M |  | - | K | D | E | Axis No. | Operator |
| S1 | - |  | - | $\bullet$ | $\bullet$ | - | - | - |
| S2 | - |  | - | - | - | - | - | $\bullet$ |
| S3 | - |  | - | $\bullet$ | $\bullet$ | - | - | - |
| Notes when applying operand: |  |  |  |  |  |  | Instruction |  |
|  |  |  |  |  |  | 32-bit |  |  |
|  |  |  |  |  |  | 16-bit |  |  |

Description: S1: device position; S2: operator (==, <>, <=, >=, <, >); S3: device position.
If $S 2$ is $==$, when register $S 1$ fulfills the condition of $S 3$, the next instruction will be executed.

If S 2 is $<=$, when the value of register S 1 is smaller than or equal to the condition of S3, the next instruction will be executed.

If S 2 is $>=$, when the value of register S 1 is greater than or equal to the condition of S3, the next instruction will be executed.

If $S 2$ is <, when the value of register $S 1$ is smaller than the condition of $S 3$, the next instruction will be executed.

If S 2 is $>$, when the value of register S 1 is greater than the condition of S 3 , the next instruction will be executed.

If the condition is not fulfilled, jump to the ELSE instruction; if there is no corresponding ELSE instruction, jump to the ENDIF instruction.

- ELSE


Description: when the IF statement is false, you can use the ELSE instruction to execute other instructions. However, both IF and ENDIF instructions must be applied in this circumstance.

■ ENDIF


Description: this is applied with the IF and ELSE instructions.
Example: if the value of register D10 is 10, set relay M0 to ON; if not, reset relay MO to OFF.

| Instruction code | Description |
| :---: | :--- |
| IF,D10,==,K10 | If the value of register D10 is <br> 10, execute the next <br> instruction; otherwise, jump to <br> the ELSE instruction. |
| SETM,0 | Set relay M0 to ON. |
| ELSE | Else. |
| RSTM,0 | Reset relay M0 to OFF. |
| ENDIF | End the IF instruction. |

DO


Description: this instruction must be applied with the LOOP instruction and is inserted before
LOOP.

## - LOOP (bit)



Description: S1: device position; S2: condition (ON or OFF).
If relay S 1 has fulfilled the condition of S2, execute the corresponding DO instruction; otherwise, execute the next instruction.

- LOOP (word)


Description: S1: condition 1; S2: operator (==, <>, <=, >=, <, >); S3: condition 2.
If S 2 is $==$, when register S 1 fulfills the condition of S 3 , the corresponding DO instruction will be executed.

If S 2 is $<=$, when the value of register S 1 is smaller than or equal to the condition of S3, the corresponding DO instruction will be executed.

If S 2 is $>=$, when the value of register S 1 is greater than or equal to the condition of S3, the corresponding DO instruction will be executed.
If S 2 is $<$, when the value of register S 1 is smaller than the condition of S 3 , the corresponding DO instruction will be executed.

If S 2 is >, when the value of register S 1 is greater than the condition of S 3 ,
the corresponding DO instruction will be executed.
If the statement is false, the next instruction is executed.

Example: if the value of register D10 plus 1 is smaller than 10, carry on executing the loop until the value is greater than 10 , then the value of register D10 is cleared to 0 .

| Instruction code | Description |
| :---: | :--- |
| DO | Start of DO...LOOP |
| ADD,D10,K1,D10 | The value of register D10 <br> increases by 1. |
| LOOP,D10, <,K10 | If the value of register D10 is <br> smaller than 10, carry on <br> executing the loop; if greater <br> than 10, exit the loop. |
| MOV,K0,D10 | Reset the value of register <br> D10 to 0. |

- WHILE (bit)


Description: S1: device position; S2: condition (ON or OFF).
If relay S 1 has fulfilled the condition of S 2 , execute the next instruction; otherwise, execute the corresponding ENDWHILE instruction.

- WHILE (word)

| NO. |  |  | WHILE |  |  |  | art of th | ILE loop (w | ord) |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | device |  |  | de |  | Code and | symbol |
|  |  | M | - |  | K | D | E | Axis No. | Operator |
| S1 |  | - | - |  | - | - | - | - | - |
| S2 |  | - | - |  | - | - | - | - | - |
| S3 |  | - | - |  | $\bullet$ | - | - | - | - |
| Notes when applying operand: |  |  |  |  |  |  |  | Instruction |  |
|  |  |  |  |  |  |  | 32-bit | - |  |
|  |  |  |  |  |  |  | 16-bit | WHILE |  |

Description: S1: condition 1; S2: operator (==, <>, <=, >=, <, >); S3: condition 2.
If S 2 is $==$, when register S 1 fulfills the condition of S 3 , the next instruction will be executed.

If S 2 is $<=$, when the value of register S 1 is smaller than or equal to the condition of S3, the next instruction will be executed.
If S 2 is $>=$, when the value of register S 1 is greater than or equal to the condition of S3, the next instruction will be executed.

If $S 2$ is $<$, when the value of register $S 1$ is smaller than the condition of $S 3$, the next instruction will be executed.

If S 2 is $>$, when the value of register S 1 is greater than the condition of S 3 , the next instruction will be executed.

If the statement is false, the corresponding ENDWHILE instruction will be executed.

- ENDWHILE

| NO. | - | ENDWHILE | - |  | End of the WHILE loop |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit device |  | Word device |  |  | Code and symbol |  |
|  | M | - | K | D | E | Axis No. | Operator |
|  | - |  |  |  |  |  |  |
| Notes when applying opera |  |  |  |  |  | Instr | ction |
|  |  |  |  |  | 32-bit |  |  |
|  |  |  |  |  | 16-bit | END | HILE |

Description: this instruction must be applied with the WHILE instruction.
Example: if the value of register D10 is smaller than or equal to 100 , execute the instructions in the loop. Then, the value of register D10 will increase by 1 each time the loop is executed until the value is over 100. The loop ends when the register value is over 100 and the final

| Instruction code | Description |
| :---: | :--- |
| MOV,0,D10 | Set register D10 to 0. |
| WHILE,D10, <=, 100 | If the value of register D10 <br> is smaller than or equal to <br> 100, execute the content <br> of the loop. |
| ADD,D10,1,D10 | The value of register D10 <br> increases by 1. |
| ENDEHILE | End of the loop. | value of register D10 will be 101.


| $\begin{gathered} \text { NO. } \\ \hline 21 \end{gathered}$ | - |  | FSIN | S1 D1 |  | Sine |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit device |  |  | Word device |  |  | Code and symbol |  |
|  | M | M | - | K | D | E | Axis No. | Operator |
| S1 | - | - | - | $\bullet$ | $\bullet$ | - | - | - |
| D1 | - | - | - | $\bullet$ | $\bullet$ | - | - | - |
| Notes when applying operand: <br> S1 operand occupies 2 consecutive points. <br> D1 operand occupies 2 consecutive points. |  |  |  |  |  | 32-bit | Instr | N |
|  |  |  |  |  |  | 16-bit | - |  |

Description: S1: specified source value (floating point number); D1: result acquired from SIN value (floating point number).

Obtain SIN value from the source angle specified by S1 and save the value in the register specified by D 1 . The figure below shows the relation between the angle and result:


S1: angle data; R: result (SIN value)
Example: set the values of registers D11 and D10 to 45.000 (floating point format), perform SIN operation on the contents of register D10, and store the result in register D12.

| Instruction code | Description |
| :---: | :--- |
| FLT,45,D10 | Set registers D11 and D10 <br> to 45 (floating point <br> format). |
| FSIN,D10,D12 | Perform SIN operation on <br> the contents of D11 and <br> D10, and store the result <br> of 0.707 in D13 and D12. | After the execution, the values of of 0.707 in D13 and D12. registers D13 and D12 are 0.707 (floating point format).

## - FCOS

| NO. |  | FCOS |  |  | Cosine |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit device |  | Word device |  |  | Code and symbol |  |
|  | M | - | K | D | E | Axis No. | Operator |
| S1 | - | - | $\bullet$ | $\bullet$ | - | - | - |
| D1 | - | - | $\bullet$ | $\bullet$ | - | - | - |
| Notes when applying operand: <br> S1 operand occupies 2 consecutive points. <br> D1 operand occupies 2 consecutive points. |  |  |  |  | $32-$ bit $16-$ bit | Inst | ction |

Description: S1: specified source value (floating point number); D1: result acquired from COS value (floating point number).

Obtain COS value from the source angle specified by S 1 and save the value in the register specified by D1.

The figure below shows the relation between the angle and result:


Example: set the values of registers D11 and D10 to 45.000 (floating point format), perform COS operation on the contents of register D10, and store the result in register D12.

| Instruction code | Description |
| :---: | :---: |
| FLT,45,D10 | Set registers D11 and D10 to <br> 45 (floating point format). |
| FCOS,D10,D12 | Perform COS operation on <br> the contents of D11 and D10, <br> and store the result of 0.707 <br> in D13 and D12. |

After the execution, the values of registers D13 and D12 are 0.707 (floating point format).

## - FTAN

| NO. |  | FTAN |  |  |  | gent |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | device |  | de |  | Code a | symbol |
|  | M | - | K | D | E | Axis No. | Operator |
| S1 | - | - | $\bullet$ | $\bullet$ | - | - | - |
| D1 | - | - | - | - | - | - | - |
| Notes when applying operand: <br> S1 operand occupies 2 consecutive points. <br> D1 operand occupies 2 consecutive points. |  |  |  |  | $32-$ bit 16 -bit | Instr | ction |

Description: S1: specified source value (floating point number); D1: result acquired from TAN value (floating point number).

Obtain TAN value from the source angle specified by S 1 and save the value in the register specified by D1.

The figure below shows the relation between the angle and result:


Example: set the values of registers D11 and D10 to 45.000 (floating point format), perform TAN operation on the contents of register D10, and store the result in register D12. After the execution, the values of registers D13 and D12 are

| Instruction code | Description |
| :---: | :--- |
| FLT,45,D10 | Set registers D11 and D10 <br> to 45 (floating point <br> format). |
| FTAN,D10,D12 | Perform TAN operation on <br> the contents of D11 and <br> D10, and store the result <br> of 1.0 in D13 and D12. | 1.0 (floating point format).

- FASIN

|  |  | FASIN |  |  |  | ine |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | device |  | de |  | Code and | symbol |
|  | M | - | K | D | E | Axis No. | Operator |
| S1 | - | - | $\bullet$ | - | - | - | - |
| D1 | - | - | $\bullet$ | $\bullet$ | - | - | - |
| Notes when applying operand: <br> S1 operand occupies 2 consecutive points. <br> D1 operand occupies 2 consecutive points. |  |  |  |  | $32-b i t$ $16-b i t$ | Instr | IN |

Description: S1: source of specified sine value (floating point number); D1: radian result acquired from ASIN value (floating point number).

Obtain $\mathrm{Sin}^{-1}$ value from the source specified by S 1 and save the value in the register specified by D1.

The figure below shows the relation between the angle and result:


Example: perform $\mathrm{SIN}^{-1}$ operation on the value of
0.5 and store the result in register D12.

After the execution, the values of

| Instruction code | Description |
| :---: | :---: |
| FASIN,0.5,D12 | Perform SIN $^{-1}$ operation <br> on 0.5 and store the result <br> of 30.0 in D13 and D12. | registers D13 and D12 are 30.0 (floating point format).

FACOS

| NO. |  | FACOS | S1 D1 |  | Arccosine |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit device |  | Word device |  |  | Code and symbol |  |
|  | M | - | K | D | E | Axis No. | Operator |
| S1 | - | - | $\bullet$ | $\bullet$ | - | - | - |
| D1 | - | - | $\bullet$ | $\bullet$ | - | - | - |
| Notes when applying operand: <br> S1 operand occupies 2 consecutive points. <br> D1 operand occupies 2 consecutive points. |  |  |  |  | 32-bit | Instr | ction |
|  |  |  |  |  | 16-bit | - |  |

Description: S: source of specified cosine value (floating point number); D1: radian result acquired from ACOS value (floating point number).

Obtain $\mathrm{Cos}^{-1}$ value from the source specified by S 1 and save the value in the register specified by D1.

The figure below shows the relation between the angle and result:


Example: perform $\mathrm{COS}^{-1}$ operation on the value of 0.5 and store the result in register

| Instruction code | Description |
| :---: | :---: |
| FACOS,0.5,D12 | Perform $\mathrm{COS}^{-1}$ operation <br> on 0.5 and store the result <br> of 60.0 in D13 and D12. | registers D13 and D12 are 60.0 (floating point format).

- FATAN

| NO. | - | FATAN | S1 D1 |  | Arctangent |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit device |  | Word device |  |  | Code and symbol |  |
|  | M | - | K | D | E | Axis No. | Operator |
| S1 | - | - | $\bullet$ | $\bullet$ | - | - | - |
| D1 | - | - | - | - | - | - | - |
| Notes when applying operand: <br> S1 operand occupies 2 consecutive points. D1 operand occupies 2 consecutive points. |  |  |  |  |  | Instruction |  |
|  |  |  |  |  | 32-bit | FATAN |  |
|  |  |  |  |  | 16-bit | - |  |

Description: S1: source of specified tangent value (floating point number); D1: radian result acquired from ATAN value (floating point number).

Obtain Tan $^{-1}$ value from the source specified by S1 and save the value in the register specified by D1.

The figure below shows the relation between the angle and result:


Example: perform TAN ${ }^{-1}$ operation on the value of 0.5 and store the result in register D12.

After the execution, the values of

| Instruction code | Description |
| :---: | :---: |
| FATAN,0.5,D12 | Perform TAN <br> on <br> on 0.5 and store the result <br> of 26.57 in D13 and D12. | registers D13 and D12 are 26.57 (floating point format).

- FLT


Description: S1: specified source value (integer); D1: result (floating point number).

Example: set D10 to the constant value of 45 , convert the content of register D10 to floating point format, and store it in registers D13 and D12. After the execution, the values of registers D13 and D12 are 45.0 (floating point format).

| Instruction code | Description |
| :---: | :--- |
| MOV,45,D10 | Set register D10 to 45 <br> (constant). |
| FLT,D10,D12 | Read the value of register <br> D10, convert it to floating <br> point format, and store the <br> result of 45.0 (floating <br> point format) in D13 and <br> D12. |

- INT

| $\begin{gathered} \text { NO. } \\ \hline 104 \end{gathered}$ | D |  | INT |  |  |  | decim | e in binary ger | format to |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit device |  |  | Word device |  |  |  | Code and symbol |  |
|  |  | M |  | K | D |  | E | Axis No. | Operator |
| S1 |  | - |  | $\bullet$ | - |  | - | - | - |
| D1 |  | - | - | - | $\bullet$ |  | - | - | - |
| Notes when applying operand: <br> 16-bit and 32-bit instructions: S1 operand occupies 2 consecutive points. <br> 32-bit instruction: D1 operand occupies 2 consecutive points. |  |  |  |  |  |  | $32-b i t$ 16-bit | Instr | ction |

Description: S1: specified source value (floating point number); D1: result (integer).

Example: convert the value of 1.23 to constant format and store it in register D12.

After the execution, the value of

| Instruction code | Description |
| :---: | :--- |
| INT,1.23,D12 | Convert the value of 1.23 <br> to constant format and <br> store it in register D12. <br> After the execution, the <br> value of register D12 is 1 <br> (constant format). |

## - WPARA



Description: S1: X: $1^{\text {st }}$ axis, $\mathrm{Y}: 2^{\text {nd }}$ axis, $\mathrm{Z}: 3^{\text {rd }}$ axis, U: $4^{\text {th }}$ axis, $\mathrm{V}: 5^{\text {th }}$ axis, $\mathrm{W}: 6^{\text {th }}$ axis; S2: parameter group; S3: parameter offset value; S4: write value.

Example: write the value of 100 to P5-03 of the $\mathbf{Z}$ setting axis.

| Instruction code | Description |
| :---: | :---: |
| WPARA, $\mathrm{X}, 5,3,100$ | Write 100 to servo P5-03. |

- RPARA


Description: S1: X: $1^{\text {st }}$ axis, $\mathrm{Y}: 2^{\text {nd }}$ axis, $\mathrm{Z}: 3^{\text {rd }}$ axis, U: $4^{\text {th }}$ axis, $\mathrm{V}: 5^{\text {th }}$ axis, $\mathrm{W}: 6^{\text {th }}$ axis; S2: parameter group; S3: parameter offset value; D1: read value.

Example: after reading the P5-03 parameters of the X -axis servo, store the values in

| Instruction code | Description |
| :---: | :---: |
| RPARA, X,5,3,100 | Read servo P5-03 to D10. | register D10.

## - CoordRotate



Description: S1: X-axis coordinate; S2: Y-axis coordinate; S3: X-axis rotation center; S4: Y-axis rotation center; D5: rotation angle; D1 target value (D1+1, D1: X-axis coordinate after rotation; $\mathrm{D} 1+3, \mathrm{D} 1+2$ : Y -axis coordinate after rotation).


Example: rotate the coordinate $(3,6)$ by 90 degrees based on $(0,3)$ as the center and store the result $(-3,6)$ in the four registers starting with D1.

### 7.1.2 Motion application instruction

This section will detail the motion application instructions of each MPM. The motion application instructions are servo motion control related functions, including fixed torque, single-axis motion, and multi-axis interpolation instructions. In the case where the servo motions do not conflict with each other, the IMP can run the MPMs in a time-division multiplexing manner. The following describes the meaning of each field in the instruction table.

How to read the table?

(1) D: supports 32-bit instructions.
(2) Operand.
(3) M : auxiliary relay (refer to more details in Chapter 5).
(4) K : constant; decimal value starts with the character K . (This setting value can be an integer or a decimal.) For example, K100 indicates this value is 100 in decimal form; K10.35 indicates this value is 10.35 in decimal form. However, when applying PLC instructions, constants (K) can only be integers; numbers with decimal points are not allowed.

D: data register (refer to more details in Chapter 5).
E : pointer register (reserved).

- GUNIT


Description: S1: motion speed unit (0: puu/s; 1: percentage; 2: mm). Set the motion speed unit for the MPM group and execute the next instruction. The motion speed unit set by this instruction is only valid when this MPM executes the motion instruction.

Please note that this instruction differs from the defined range of the GUNIT and UNIT instructions of the PLC.

Example: set the motion speed unit of the MPM to puu/s and move to the absolute position 10 mm of the X -axis with the speed of 1000000 puu/s.

| Instruction code | Description |
| :---: | :--- |
| GUNIT,0 | Set the motion speed unit <br> to puu/s. |
| MOVA,X,1000000,10 | Move to the absolute <br> position of 10 mm with the <br> speed of 1000000 puu/s. |

GTADC


Description: S1: acceleration time (unit: s), the duration to accelerate to the maximum speed;
S2: deceleration time (unit: s), the duration to decelerate from the maximum speed to stop. Set the acceleration / deceleration times for the MPM group and execute the next instruction. The acceleration / deceleration times set by this instruction is only valid when this MPM executes the interpolation motion instruction. Please note that this instruction differs from the defined range of the GTADC and TADC instructions of the PLC.

Note: for details about setting the acceleration / deceleration times, refer to Chapter 6.

Example: set the motion speed unit of the MPM to puu/s. The servo motor accelerates to 1000000 puu/s, then it starts to decelerate before reaching the absolute position 10 mm of the X -axis. (The motor accelerates to the system set

| Instruction code | Description |
| :---: | :--- |
| GUNIT,0 | Set the motion speed unit <br> to puu/s. |
| GTADC,0.3,0.4 | Set the group acceleration <br> and deceleration times to <br> 0.3 seconds and 0.4 <br> seconds respectively. |
| MOVA,X,1000000,10 | Move to the absolute <br> position of 10 mm with the <br> speed of 1000000 puu/s. | maximum speed in 0.3 seconds and decelerates from the system set maximum speed to stop in 0.4 seconds.)

## - COORD

| NO. |  | COORD |  |  | ingle-ax | rdinate se |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | device |  | de |  | Code a | symbol |
|  | M | - | K | D | E | Axis No. | Operator |
| S1 | - | - |  | - | - | - | - |
| S2 | - | - | - | - | - | - | - |
| Notes when applying operand: <br> If S2 uses register D, the last three digits are decimals. For example, if the value of D100 is K35997, the COORD instruction reads 35.997. |  |  |  |  | 32-bit 16-bit | Inst | ction |

Description: S1: X: $1^{\text {st }}$ axis, $\mathrm{Y}: 2^{\text {nd }}$ axis, $\mathrm{Z}: 3^{\text {rd }}$ axis, $\mathrm{U}: 4^{\text {th }}$ axis, $\mathrm{V}: 5^{\text {th }}$ axis, $\mathrm{W}: 6^{\text {th }}$ axis; S 2 : coordinates (unit: mm). Change the servo axis coordinate specified by S1 into the coordinate specified by S2, and then execute the next instruction.

Example: set the motion speed unit of the MPM to puu/s, move to the absolute position 10 mm of the X-axis with the speed of 1000000 puu/s, then change the target position to 20 mm .

| Instruction code | Description |
| :---: | :--- |
| GUNIT,0 | Set the motion speed unit <br> to puu/s. |
| MOVA,X,1000000,10 | Move to the absolute <br> position of 10 mm with the <br> speed of 1000000 puu/s. |
| COORD,X,20 | Set the target position of <br> X-axis to 20 mm. |

## ■ SPD

| NO. |  | SPD | S1, S2 |  | Single-axis motion in speed mode |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit device |  |  | d |  | Code an | symbol |
|  | M | - | K | D | E | Axis No. | Operator |
| S1 | - | - | - | - | - | $\bullet$ | - |
| S2 | - | - | $\bullet$ | $\bullet$ | - | - | - |
| Notes when applying operand: <br> If S2 uses register D, the last three digits are decimals. For example, if the value of register D100 is K35997, the SPD instruction reads 35.997. |  |  |  |  | $32-b i t$ $16-b i t$ | Instr | ction |

Description: $\mathrm{S} 1: \mathrm{X}: 1^{\text {st }}$ axis, $\mathrm{Y}: 2^{\text {nd }}$ axis, $\mathrm{Z}: 3^{\text {rd }}$ axis, $\mathrm{U}: 4^{\text {th }}$ axis, $\mathrm{V}: 5^{\text {th }}$ axis, $\mathrm{W}: 6^{\text {th }}$ axis; S 2 : motion speed (unit: rpm). Trigger Axis S1 to operate at the speed specified by S2 and execute the next instruction. This instruction automatically stops when the execution of MPM group is completed.

Example: set the motion speed unit for MPM to puu/s. Axis $X$ runs at the fixed speed of 100 rpm for 10 seconds, then this MPM is completed and this axis stops running.

| Instruction code | Description |
| :---: | :--- |
| GUNIT,0 | Set the motion speed unit <br> to puu/s. |
| SPD,X,100 | Axis $X$ runs at the fixed <br> speed of 100 rpm. |
| DELAY,10000 | Delay for $10000 \mathrm{~ms} \mathrm{(10} \mathrm{s)}$. |

## - TRQ



Description: S1: X: $1^{\text {st }}$ axis, $Y$ : $2^{\text {nd }}$ axis, $Z: 3^{\text {rd }}$ axis, $U: 4^{\text {th }}$ axis, $V$ : $5^{\text {th }}$ axis, $W$ : $6^{\text {th }}$ axis; $S 2$ : torque (unit: \%). Trigger Axis S 1 to operate at the torque specified by S 2 and execute the next instruction. This instruction automatically stops when the execution of MPM group is completed.

Example: set the motion speed unit for MPM to puu/s. Axis $X$ runs with the servo motor's maximum torque of $150 \%$ for 10 seconds, then this MPM is completed and this axis stops running.

| Instruction code | Description |
| :---: | :--- |
| GUNIT,0 | Set the motion speed unit <br> to puu/s. |
| TRQ,X,150 | Axis $X$ runs with the servo <br> motor's maximum torque <br> of $150 \%$. |
| DELAY,10000 | Delay for 10000 ms. |

## ■ SDSTP



Description: S1: X: $1^{\text {st }}$ axis, $\mathrm{Y}: 2^{\text {nd }}$ axis, $\mathrm{Z}: 3^{\text {rd }}$ axis, U: $4^{\text {th }}$ axis, $\mathrm{V}: 5^{\text {th }}$ axis, $\mathrm{W}: 6^{\text {th }}$ axis. The servo axis specified by S 1 decelerates at the deceleration speed set by the GTADC instruction, and executes the next instruction.

Example: set the motion speed unit for MPM to puu/s. Axis $X$ runs at the fixed speed of 100 rpm for 10 seconds, and decelerates to stop in 0.4 seconds. Then, it moves to the the absolute position 10 mm .

| Instruction code | Description |
| :---: | :--- |
| GUNIT,0 | Set the motion speed unit to <br> puu/s. |
| GTADC,0.3,0.4 | Set the group acceleration <br> and deceleration times to <br> 0.3 seconds and 0.4 seconds <br> respectively. |
| SPD,X,100 | Axis $X$ runs at the fixed <br> speed of 100 rpm. |
| DELAY,10000 | Delay for 10000 ms. |
| SDSTP,X | Axis $X$ decelerates to stop in <br> 0.4 seconds. |
| MOVA,X,100000,10 | Axis $X$ moves to the absolute <br> position of 10 mm with the <br> speed of 100000 puu/s. |

- ESTP


Description: S1: X: $1^{\text {st }}$ axis, $\mathrm{Y}: 2^{\text {nd }}$ axis, $\mathrm{Z}: 3^{\text {rd }}$ axis, U: $4^{\text {th }}$ axis, $\mathrm{V}: 5^{\text {th }}$ axis, $\mathrm{W}: 6^{\text {th }}$ axis. The servo axis specified by S1 decelerates to stop at the maximum deceleration speed, and executes the next instruction.

Example: set the motion speed unit for MPM to puu/s. Axis $X$ runs at the fixed speed of 100 rpm for 10 seconds, and decelerates to stop at the maximum deceleration speed. Then, it moves to the the absolute position 10 mm .

| Instruction code | Description |
| :---: | :--- |
| GUNIT,0 | Set the motion speed unit to <br> puu/s. |
| GTADC,0.3,0.4 | Set the group acceleration <br> and deceleration times to <br> 0.3 seconds and 0.4 seconds <br> respectively. |
| SPD,X,100 | Axis X runs at the fixed <br> speed of 100 rpm. |
| DELAY,10000 | Delay for 10000 ms. |
| ESTP,X | Axis X decelerates to stop at <br> the maximum deceleration <br> speed. |
| MOVA,X,100000,10 | Axis X moves to the absolute <br> position of 10 mm with the <br> speed of 100000 puu/s. |

GSDSTP

| NO. |  | GSDSTP | - |  | Group deceleration to stop |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit device |  | Word device |  |  | Code and symbol |  |
|  | M | - | K | D | E | Axis No. | Operator |
|  | - |  |  |  |  |  |  |
| Notes when applying operand: |  |  |  |  |  | Instr | ction |
|  |  |  |  |  | 32-bit |  |  |
|  |  |  |  |  | 16-bit | GSD | STP |

Description: the servo axes specified by MPM decelerate to stop within the deceleration time set by the GTADC instruction, and execute the next instruction.

Example: set the motion speed unit for MPM to puu/s. Axis $X$ and Axis $Y$ run at the fixed speed of 100 rpm for 10 seconds, and the servo axes specified by MPM decelerate to stop in 0.4 seconds.

| Instruction code | Description |
| :---: | :--- |
| GUNIT,0 | Set the motion speed unit to <br> puu/s. |
| GTADC,0.3,0.4 | Set the group acceleration and <br> deceleration times to 0.3 seconds <br> and 0.4 seconds respectively. |
| SPD,X,100,Y,100 | Axis X and Axis Y run at the fixed <br> speed of 100 rpm. |
| DELAY,10000 | Delay for $10000 \mathrm{ms}$. |
| GSDSTP | All axes specified by MPM <br> decelerate to stop in 0.4 seconds. |

- GESTP


Description: the servo axes specified by MPM decelerate to stop at the maximum deceleration speed, and execute the next instruction

Example: set the motion speed unit for MPM to puu/s. Axis $X$ and Axis $Y$ run at the fixed speed of 100 rpm for 10 seconds, and the servo axes specified by MPM decelerate to stop at the maximum deceleration speed.

| Instruction code | Description |
| :---: | :--- |
| GUNIT,0 | Set the motion speed unit to <br> puu/s. |
| GTADC, 0.3,0.4 | Set the group acceleration <br> and deceleration times to <br> 0.3 seconds and 0.4 seconds <br> respectively. |
| SPD,X,100,Y,100 | Axis X and Axis Y run at the <br> fixed speed of 100 rpm. |
| DELAY,10000 | Delay for 10000 ms. |
| GESTP | All axes specified by MPM <br> decelerate to stop at the <br> maximum deceleration speed. |

## ■ HOME

| NO. |  | HOME | S1, S2, S3, S4, S5 |  | Homing |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit device |  |  | ord devic |  | Code and | symbol |
|  | M | - | K | D | E | Axis No. | Operator |
| S1 | - | - | - | - | - | - | - |
| S2 | - | - | $\bullet$ | $\bullet$ | - | - | - |
| S3 | - | - | $\bullet$ | $\bullet(D W)$ | - | - | - |
| S4 | - | - | $\bullet$ | $\bullet(D W)$ | - | - | - |
| S5 | - | - | - | $\bullet(D W)$ | - | - | - |
| Notes when applying operand: <br> If S3, S4, and S5 use register D, the last three digits are decimals. For example, if the value of register D100 is K35997, the HOME instruction reads 35.997. |  |  |  |  | $32-b i t$ $16-b i t$ | Instr | ction |

Description: $\mathrm{S} 1: \mathrm{X}: 1^{\text {st }}$ axis, $\mathrm{Y}: 2^{\text {nd }}$ axis, $\mathrm{Z}: 3^{\text {rd }}$ axis, $\mathrm{U}: 4^{\text {th }}$ axis, $\mathrm{V}: 5^{\text {th }}$ axis, $\mathrm{W}: 6^{\text {th }}$ axis; S 2 : homing mode (for details about the homing instruction, refer to Chapter 6); S3: first homing speed (unit: rpm); S4: second homing speed (unit: rpm); S5: offset value (unit: mm). When executing the HOME instruction, the assigned servo axis S1 looks for the origin with the homing method specified by S 2 . And changes the servo axis current coordinates to the coordinates specified by S5, and then executes the next instruction. Note: changing the speed or executing the pause instruction during the homing process will cause this MPM to end unexpectedly.

Example: Axis X executes the homing process with mode 34 , and when completed, it moves to the absolute position 20 mm at 50\% of the maximum speed.

Note: Homing mode 34 is to look for the encoder $Z$ phase in reverse

| Instruction code | Description |
| :---: | :--- |
| GUNIT,1 | Set the motion speed unit to <br> percentage. |
|  | Axis $X$ executes the homing <br> process with mode 34, and <br> the first speed is 100 rpm <br> and the second speed is <br> 200 rpm. After homing is <br> completed, set this position <br> as the absolute position <br> 20 mm. |
| HOME,X,34,100,200,2 |  |

MOVA


Description: $\mathrm{S} 1: \mathrm{X}: 1^{\text {st }}$ axis, $\mathrm{Y}: 2^{\text {nd }}$ axis, $\mathrm{Z}: 3^{\text {rd }}$ axis, $\mathrm{U}: 4^{\text {th }}$ axis, $\mathrm{V}: 5^{\text {th }}$ axis, $\mathrm{W}: 6^{\text {th }}$ axis; S 2 : motion speed (unit: default is puu/s which is the same as the PLC setting); S3: target position (unit: mm). When executing the MOVA instruction, the servo motor specified by S 1 runs at the speed set by S 2 , and stops when reaching the coordinates specified by S 3 , then executes the next instruction.

Example: set the motion speed unit to percentage. Axis $X$ and Axis $Y$ start moving simultaneously, and when reaching the absolute positions 200 mm and 300 mm respectively, Axis X returns to the absolute position 0 mm .

| Instruction code | Description |
| :---: | :--- |
| GUNIT,1 | Set the motion speed unit <br> to percentage. |
|  | Axis X moves to the <br> absolute position 200 mm <br> at $50 \%$ of the maximum <br> speed and Axis Y moves <br> to the absolute position <br> 300 mm at $60 \%$ of the <br> maximum speed. |
| MOVA, $\mathrm{X}, 50,200, \mathrm{Y}, 60,300,50$ | Axis X moves to the <br> absolute position 0 mm at <br> $50 \%$ of the maximum <br> speed. |

## - MOVR

| NO. |  | MOVR |  |  | ingle-a | elative motio |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | device |  | ord devic |  | Code a | symbol |
|  | M | - | K | D | E | Axis No. | Operator |
| S1 | - | - | - | - | - | $\bullet$ | - |
| S2 | - | - | $\bullet$ | -(DW) | - | - | - |
| S3 | - | - | $\bullet$ | -(DW) | - | - | - |
| Notes when applying operand: <br> If $S 2$ and $S 3$ use register $D$, the last three digits are decimals. For example, if the value of register D100 is K35997, the MOVR instruction reads 35.997 . |  |  |  |  |  | Instruction |  |
|  |  |  |  |  | 32-bit | MOVR |  |
|  |  |  |  |  | 16-bit | - |  |

Description: S1: X: $1^{\text {st }}$ axis, $Y: 2^{\text {nd }}$ axis, $Z: 3^{\text {rd }}$ axis, $U: 4^{\text {th }}$ axis, $V: 5^{\text {th }}$ axis, $W: 6^{\text {th }}$ axis; S2: motion speed (unit: default is puu/s which is the same as the PLC setting); S3: incremental distance (unit: mm). When executing the MOVR instruction, the servo axis specified by S 1 runs at the speed set by S2, and stops when reaching the coordinates of (current position + S3), then executes the next instruction.

Example: set the motion speed unit to percentage. Axis X and Axis Y start moving simultaneously, and reach the positions of (Axis $X$ current position +200 mm ) and (Axis Y current position +300 mm )

| Instruction code | Description |
| :---: | :--- |
| GUNIT,1 | Set the motion speed unit <br> to percentage. |
| MOVR,X,50,200,Y,60,300 | Axis X moves 200 mm at <br> $50 \%$ of the maximum <br> speed and Axis Y moves <br> 300 mm at $60 \%$ of the <br> maximum speed. | respectively.

## - MOVLA



Description: S1: maximum speed (unit: default is puu/s; works with the GUNIT instruction);
S2: X: $1^{\text {st }}$ axis, $Y$ : $2^{\text {nd }}$ axis, $Z: 3^{\text {rd }}$ axis, U: $4^{\text {th }}$ axis, $V$ : $5^{\text {th }}$ axis, W : $6^{\text {th }}$ axis; S3: target position (unit: mm ). The servo axis specified by S 2 moves to the target position S3 at the maximum speed set by S 1 .

Example: set the motion speed unit to percentage. Axis X and Axis Y conduct interpolation at $50 \%$ of the maximum speed, and reach the absolute positions of 200 mm and 300 mm respectively at the same time. Then, this MPM ends.

| Instruction code | Description |
| :---: | :--- |
| GUNIT,1 | Set the motion speed unit <br> to percentage. |
|  | Axis X and Axis Y conduct <br> interpolation at $50 \%$ of the |
| maximum speed, and |  |
| reach the absolute |  |
| positions of 200 mm and |  |
| 300 mm respectively at |  |
| the same time. |  |

## - MOVLR



Description: S1: maximum speed (unit: default is puu/s; you can use the GUNIT instruction to select the speed unit); S2: $\mathrm{X}: 1^{\text {st }}$ axis, $\mathrm{Y}: 2^{\text {nd }}$ axis, $\mathrm{Z}: 3^{\text {rd }}$ axis, $\mathrm{U}: 4^{\text {th }}$ axis, $V: 5^{\text {th }}$ axis, W: $6^{\text {th }}$ axis; S 3 : incremental distance (unit: mm ). The servo axis specified by S 2 moves to the target position of (current position + S3) at the maximum speed set by S1.

Example: set the motion speed unit to percentage. Axis $X$ and Axis $Y$ conduct interpolation at 50\% of the maximum speed, and reach the positions of (Axis $X$ current position +200 mm ) and (Axis Y

| Instruction code | Description |
| :---: | :--- |
| GUNIT,1 | Set the motion speed unit <br> to percentage. |
| MOVLR,50, $\mathrm{X}, 200, \mathrm{Y}, 300$ | Axis X and Axis Y conduct <br> interpolation at 50\% of the <br> maximum speed, and <br> move 200 mm and 300 <br> mm respectively at the <br> same time. | current position +300 mm ) respectively at the same time. Then, this MPM ends.

- CIRCAA


Description: $\mathrm{S} 1: \mathrm{X}: 1^{\text {st }}$ axis, $\mathrm{Y}: 2^{\text {nd }}$ axis, $\mathrm{Z}: 3^{\text {rd }}$ axis, $\mathrm{U}: 4^{\text {th }}$ axis, $\mathrm{V}: 5^{\text {th }}$ axis, $\mathrm{W}: 6^{\text {th }}$ axis.
S2: $\mathrm{X}: 1^{\text {st }}$ axis, $\mathrm{Y}: 2^{\text {th }}$ axis, $Z: 3^{\text {rd }}$ axis, $\mathrm{U}: 4^{\text {th }}$ axis, $\mathrm{V}: 5^{\text {th }}$ axis, $\mathrm{W}: 6^{\text {th }}$ axis.
S3: X-coordinate of the center (unit: mm).
S4: Y-coordinate of the center (unit: mm).
S5: angle (unit: degree).
S6: maximum speed (unit: default is puu/s; you can use the GUNIT instruction to select the speed unit).
X-axis S1


- CIRCAR

| NO. |  | CIRCAR | S1, S2 | , S6 | relative | ( (center, | ngle) |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | t device |  | ord devic |  | Code and | symbol |
|  | M | - | K | D | E | Axis No. | Operator |
| S1 | - |  | - | - | - | - |  |
| S2 | - | - | - | - | - | - | - |
| S3 | - | - | - | -(DW) | - | - | - |
| S4 | - | - | $\bullet$ | $\bullet(\mathrm{DW})$ | - | - | - |
| S5 | - | - | - | $\bullet$ | - | - | - |
| S6 | - | - | $\bullet$ | $\bullet(\mathrm{DW})$ | - | - | - |
| Notes when applying operand: <br> If S3, S4, and S6 use register D, the last three digits are decimals. For example, if the value of register D100 is K35997, the CIRCAR instruction reads 35.997. |  |  |  |  |  | Instruction |  |
|  |  |  |  |  | 32-bit | CIRCAR |  |
|  |  |  |  |  | 16-bit | - |  |

Description: $\mathrm{S} 1: \mathrm{X}: 1^{\text {st }}$ axis, $\mathrm{Y}: 2^{\text {nd }}$ axis, $\mathrm{Z}: 3^{\text {rd }}$ axis, $\mathrm{U}: 4^{\text {th }}$ axis, $\mathrm{V}: 5^{\text {th }}$ axis, $\mathrm{W}: 6^{\text {th }}$ axis.
S2: $\mathrm{X}: 1^{\text {st }}$ axis, $\mathrm{Y}: 2^{\text {td }}$ axis, $Z: 3^{\text {rd }}$ axis, $\mathrm{U}: 4^{\text {th }}$ axis, $\mathrm{V}: 5^{\text {th }}$ axis, $\mathrm{W}: 6^{\text {th }}$ axis.
S3: relative distance to the center (X-axis, unit: mm).
S4: relative distance to the center ( Y -axis, unit: mm ).
S5: angle (unit: degree).
S6: maximum speed (unit: default is puu/s; you can use the GUNIT instruction to select the speed unit).
S 1 is the X servo axis and S 2 is the Y servo axis. The X -coordinate of the center is its current coordinate +S 3 and the Y -coordinate is its current coordinate +S 4 .

The angle between the current position and the arc end is S5. Axis $X$ and Axis $Y$ move at the maximum speed set by S6.


- CIREAA


Description: $\mathrm{S} 1: \mathrm{X}: 1^{\text {st }}$ axis, $\mathrm{Y}: 2^{\text {nd }}$ axis, $\mathrm{Z}: 3^{\text {rd }}$ axis, $\mathrm{U}: 4^{\text {th }}$ axis, $\mathrm{V}: 5^{\text {th }}$ axis, $\mathrm{W}: 6^{\text {th }}$ axis.
S2: $\mathrm{X}: 1^{\text {st }}$ axis, $\mathrm{Y}: 2^{\text {th }}$ axis, $Z: 3^{\text {rd }}$ axis, $\mathrm{U}: 4^{\text {th }}$ axis, $\mathrm{V}: 5^{\text {th }}$ axis, $\mathrm{W}: 6^{\text {th }}$ axis.
S3: X-coordinate of the arc end (unit: mm).
S4: Y-coordinate of the arc end (unit: mm).
S5: angle (unit: degree).
S6: maximum speed (unit: default is puu/s; you can use the GUNIT instruction to select the speed unit).
$S 1$ is the $X$ servo axis and $S 2$ is the $Y$ servo axis. The $X$-coordinate of the arc end is S3 and the Y -coordinate is S4. The angle between the current position and the arc end is S 5 . Axis X and Axis Y move at the maximum speed set by S 6 .
X-axis S1


## - CIREAR

| NO. |  | CIREAR | S1, S2 | , S6 | rc relativ | on (end, | gle) |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | device |  | ord devic |  | Code a | d symbol |
|  | M | - | K | D | E | Axis No. | Operator |
| S1 | - | - | - | - | - | - | - |
| S2 | - | - | - | - | - | - | - |
| S3 | - | - | - | $\bullet(D W)$ | - | - | - |
| S4 | - | - | - | $\bullet($ DW) | - | - | - |
| S5 | - | - | $\bullet$ | - | - | - | - |
| S6 | - | - | - | $\bullet($ DW) | - | - | - |
| Notes when applying operand: <br> If S3, S4, and S6 use register D, the last three digits are decimals. For example, if the value of register D100 is K35997, the CIREAR instruction reads 35.997. |  |  |  |  | 32-bit 16-bit | Inst | AR |

Description: $\mathrm{S} 1: \mathrm{X}: 1^{\text {st }}$ axis, $\mathrm{Y}: 2^{\text {nd }}$ axis, $\mathrm{Z}: 3^{\text {rd }}$ axis, $\mathrm{U}: 4^{\text {th }}$ axis, $\mathrm{V}: 5^{\text {th }}$ axis, $\mathrm{W}: 6^{\text {th }}$ axis.
S2: $\mathrm{X}: 1^{\text {st }}$ axis, $\mathrm{Y}: 2^{\text {td }}$ axis, $Z: 3^{\text {rd }}$ axis, $\mathrm{U}: 4^{\text {th }}$ axis, $\mathrm{V}: 5^{\text {th }}$ axis, $\mathrm{W}: 6^{\text {th }}$ axis.
S3: relative distance to the arc end ( X -axis, unit: mm).
S4: relative distance to the arc end ( Y -axis, unit: mm ).
S5: angle (unit: degree).
S6: maximum speed (unit: default is puu/s; you can use the GUNIT instruction to select the speed unit).
$S 1$ is the $X$ servo axis and $S 2$ is the $Y$ servo axis. The $X$-coordinate of the arc end is its current coordinate +S 3 and the Y -coordinate is its current coordinate +S 4 .

The angle between the current position and the arc end is S5. Axis $X$ and Axis $Y$ move at the maximum speed set by S6.
X-axis S1


## - CIRCEA



Description: S1: $\mathrm{X}: 1^{\text {st }}$ axis, $Y: 2^{\text {nd }}$ axis, $Z: 3^{\text {rd }}$ axis, $U: 4^{\text {th }}$ axis, $V: 5^{\text {th }}$ axis, $W: 6^{\text {th }}$ axis.
S2: $\mathrm{X}: 1^{\text {st }}$ axis, $\mathrm{Y}: 2^{\text {nd }}$ axis, $Z: 3^{\text {rd }}$ axis, $\mathrm{U}: 4^{\text {th }}$ axis, $\mathrm{V}: 5^{\text {th }}$ axis, $\mathrm{W}: 6^{\text {th }}$ axis.
S3: X-coordinate of the center (unit: mm).
S4: Y-coordinate of the center (unit: mm).
S5: X-coordinate of the arc end (unit: mm).
S6: Y-coordinate of the arc end (unit: mm).
S7: direction (0: CW; 1: CCW).
S8: maximum speed (unit: default is puu/s; you can use the GUNIT instruction to select the speed unit).

S 1 is the X servo axis and S 2 is the Y servo axis. The X -coordinate of the center is S 3 and the Y -coordinate is S 4 . The X -coordinate of the arc end is S 5 and the Y -coordinate is S 6 . Axis X and Axis Y move at the maximum speed set by S 8 .

> X-axis S1


Example: Axis X and Axis Y move to the position $(-15,15)$, make a $1 / 4$ arc motion around the center at $(0,0)$ in clockwise direction, and stop at the position $(15,15)$. Then, this

| Instruction code | Description |
| :---: | :--- |
| GUNIT,1 | Set the motion speed unit <br> to percentage. |
| MOVA, X,50,-15,Y,50,15 | Axis $X$ and Axis Y move to <br> the position (-15, 15). |
| CIRCEA, X,Y, $0,0,15,15,0,50$ | Move in circular motion. | MPM ends.

## - CIRCER



Description: $\mathrm{S} 1: \mathrm{X}: 1^{\text {st }}$ axis, $\mathrm{Y}: 2^{\text {nd }}$ axis, $\mathrm{Z}: 3^{\text {rd }}$ axis, $\mathrm{U}: 4^{\text {th }}$ axis, $V: 5^{\text {th }}$ axis, $W: 6^{\text {th }}$ axis.
S2: $\mathrm{X}: 1^{\text {st }}$ axis, $Y: 2^{\text {nd }}$ axis, $Z: 3^{\text {rd }}$ axis, $\mathrm{U}: 4^{\text {th }}$ axis, $V: 5^{\text {th }}$ axis, $\mathrm{W}: 6^{\text {th }}$ axis.
S3: relative distance to the center (X-axis, unit: mm).
S4: relative distance to the center ( Y -axis, unit: mm ).
S5: relative distance to the arc end (X-axis, unit: mm).
S6: relative distance to the arc end ( Y -axis, unit: mm ).
S7: direction (0: CW; 1: CCW).
S8: maximum speed (unit: default is puu/s; you can use the GUNIT instruction to select the speed unit).
$S 1$ is the $X$ servo axis and $S 2$ is the $Y$ servo axis. The $X$-coordinate of the center is its current coordinate +S 3 and the Y -coordinate is its current coordinate +S 4 .

The X -coordinate of the arc end is its current coordinate +S 5 and the Y -coordinate is its current coordinate $+S 6$. Axis $X$ and Axis $Y$ move at the maximum speed set by S8.

X-axis S1


Example: Axis X and Axis Y move to the position $(-15,15)$, make a $1 / 4$ arc motion around the center at $(0,0)$ in clockwise direction, and stop at the position (15,

| Instruction code | Description |
| :---: | :--- |
| GUNIT,1 | Set the motion speed unit <br> to percentage. |
| MOVA,X,50,-15,Y,50,15 | Axis $X$ and Axis Y move to <br> the position (-15, 15). |
| CIRCER,X,Y,15,-15,30,0,0,50 | Move in circular motion. | 15). Then, this MPM ends.

- HELIXA

| 42 | - | HELIXA | S1, S2, S3, S4, S5, S6, S7, S8, S9 |  | Three-axis helical interpolation in absolute motion |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit device |  |  | d device |  |  | Code an | symbol |
|  | M | - | K | D |  | E | Axis No. | Operator |
| S1 | - | - | - | - |  | - | - | - |
| S2 | - | - | - | - |  | - | - | - |
| S3 | - | - | - | - |  | - | - | - |
| S4 | - | - | $\bullet$ | $\bullet($ DW) |  | - | - | - |
| S5 | - | - | - | $\bullet($ DW) |  | - | - | - |
| S6 | - | - | $\bullet$ | $\bullet($ DW) |  | - | - | - |
| S7 | - | - | $\bullet$ | $\bullet(\mathrm{DW})$ |  | - | - | - |
| S8 | - | - | $\bullet$ | $\bullet$ |  | - | - | - |
| S9 | - | - | $\bullet$ | $\bullet(\mathrm{DW})$ |  | - | - | - |
| Notes when applying operand: If S4, S5, S6, S7, and S9 use register D, the last three digits are decimals. For example, if the value of register D100 is K35997, the HELIXA instruction reads 35.997. |  |  |  |  |  |  | Instruction |  |
|  |  |  |  |  |  | 32-bit | HELIXA |  |
|  |  |  |  |  |  | 16-bit | - |  |

Description: S1: specify Axis 1 ( $\mathrm{X}: 1^{\text {st }}$ axis, $\mathrm{Y}: 2^{\text {nd }}$ axis, $Z: 3^{\text {rd }}$ axis, $\mathrm{U}: 4^{\text {th }}$ axis, $V: 5^{\text {th }}$ axis, $\mathrm{W}: 6^{\text {th }}$ axis).
S2: specify Axis $2\left(X: 1^{\text {st }}\right.$ axis, $Y: 2^{\text {nd }}$ axis, $Z: 3^{\text {rd }}$ axis, $U: 4^{\text {th }}$ axis, $V: 5^{\text {th }}$ axis, $W: 6^{\text {th }}$ axis).
S3: specify Axis 3 ( $\mathrm{X}: 1^{\text {st }}$ axis, $Y: 2^{\text {nd }}$ axis, $Z: 3^{\text {rd }}$ axis, $U: 4^{\text {th }}$ axis, $V$ : $5^{\text {th }}$ axis, $W: 6^{\text {th }}$ axis).
S4: X-coordinate of the center.
S5: Y-coordinate of the center.
S6: helix depth: the overall rising height.
S7: helix pitch: the height between two turns of arc.
S8: direction (0: CW; 1: CCW).
S9: maximum speed (unit: default is puu/s; you can use the GUNIT instruction to select the speed unit).

S 1 is the X -direction servo axis, S 2 is the Y -direction servo axis, and S 3 is the Z-direction servo axis. The X-coordinate of the helix center is S4 and the Y -coordinate is S 5 . The overall helix depth is S6, the helix pitch is S7, and the direction is S 8 . The servo axes specified by S 1 and S 2 apply S 9 as the linear speed to calculate the speed of each axis.


Note: the speed of S1 and S2 are calculated according to the maximum speed (S9), and the speed of S3 is calculated according to the values of the helix depth (S6) and the helix pitch (S7).

The speed calculation formula of the vertical axis S3:

$$
\frac{\text { S7 Pitch } * \text { S9 Maxve }}{2 \pi \times \text { Radius }}
$$

Example: Axis X and Axis Y move to the position $(-15,15)$, make an arc motion around the center at $(0,0)$

| Instruction code | Description |
| :---: | :--- |
| GUNIT,1 | Set the motion speed unit to <br> percentage. |
| MOVA, X,50,-15,Y,50,15 | Axis $X$ and Axis Y move to the <br> position (-15, 15). |
| HELIXA, X,Y,Z,0,0,100,10,0,50 | Move in helical circular motion. | The two axes elevate by 10 mm every turn and stop moving when reaching 100 mm on Z-axis. Then, this MPM ends.

## - HELIXR

| NO. <br> 43 | - | HELIXR | S1, S2, S3, | , S8, S9 |  | axis hel | rpolation ion | in relative |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | device |  | d device |  |  | Code and | symbol |
|  | M | - | K | D |  | E | Axis No. | Operator |
| S1 | - | - | - | - |  | - | - | - |
| S2 | - | - | - | - |  | - | - | - |
| S3 | - | - | - | - |  | - | - | - |
| S4 | - | - | $\bullet$ | $\bullet($ DW) |  | - | - | - |
| S5 | - | - | $\bullet$ | $\bullet($ DW) |  | - | - | - |
| S6 | - | - | - | -(DW) |  | - | - | - |
| S7 | - | - | - | $\bullet(D W)$ |  | - | - | - |
| S8 | - | - | $\bullet$ | - |  | - | - | - |
| S9 | - | - | $\bullet$ | -(DW) |  | - | - | - |
| Notes when applying operand: If $S 4, S 5, S 6, S 7$, and $S 9$ use register D , the last three digits are decimals. For example, if the value of register D100 is K35997, the HELIXR instruction reads 35.997. |  |  |  |  |  |  | Instruction |  |
|  |  |  |  |  |  | 32-bit | HELIXR |  |
|  |  |  |  |  |  | 16-bit | - |  |

Description: S1: specify Axis 1 ( $\mathrm{X}: 1^{\text {st }}$ axis, $Y: 2^{\text {nd }}$ axis, $Z: 3^{\text {rd }}$ axis, $U: 4^{\text {th }}$ axis, $V: 5^{\text {th }}$ axis, $\mathrm{W}: 6^{\text {th }}$ axis).
S2: specify Axis 2 ( $X: 1^{\text {st }}$ axis, $Y: 2^{\text {nd }}$ axis, $Z: 3^{\text {rd }}$ axis, $U: 4^{\text {th }}$ axis, $V: 5^{\text {th }}$ axis, $W: 6^{\text {th }}$ axis).
$S 3$ : specify Axis 3 ( $\mathrm{X}: 1^{\text {st }}$ axis, $Y: 2^{\text {nd }}$ axis, $Z: 3^{\text {rd }}$ axis, $U: 4^{\text {th }}$ axis, $V: 5^{\text {th }}$ axis, $\mathrm{W}: 6^{\text {th }}$ axis).
S4: relative distance to the center ( X -axis).
S5: relative distance to the center ( Y -axis).
S6: helix depth: the overall rising height.
S7: helix pitch: the height between two turns of arc.
S8: direction (0: CW; 1: CCW).
S9: maximum speed (unit: default is puu/s; you can use the GUNIT instruction to select the speed unit).

S 1 is the X -direction servo axis, S 2 is the Y -direction servo axis, and S 3 is the
$Z$-direction servo axis. The X -coordinate of the helix center is its current coordinate $+S 4$ and the Y -coordinate is its current coordinate +S 5 . The overall helix depth is S 6 , the helix pitch is S 7 , and the direction is S 8 . The servo axes specified by S 1 and S2 apply S9 as the linear speed to calculate the speed of each axis.


Note: the speed of S1 and S2 are calculated according to the maximum speed (S9), and the speed of S3 is calculated according to the values of the helix depth (S6) and the helix pitch (S7).

The speed calculation formula of the vertical axis S3:

$$
\frac{\text { S7 Pitch } * \text { S9 Maxve }}{2 \pi \times \text { Radius }}
$$

Example: Axis X and Axis Y move to the position $(-15,15)$, make an arc motion around the center at $(0,0)$ in clockwise direction. The two axes

| Instruction code | Description |
| :---: | :--- |
| GUNIT,1 | Set the motion speed unit <br> to percentage. |
| MOVA, X,50,-15,Y,50,15 | Axis $X$ and Axis Y move to <br> the position (-15, 15). |
| HELIXA,X,Y,Z,15,-15,100,10,0,50 | Move in helical circular <br> motion. | elevate by 10 mm every

turn and stop moving when reaching 100 mm on Z-axis. Then, this MPM ends.

## - TAPPING

| NO. |  | TAPPING | S1, S2, S3, S4, S5, S6, S7, S8 |  | Tapping |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Bit device |  | Word device |  |  | Code and symbol |  |
|  | M | - | K | D | E | Axis No. | Operator |
| S1 | - | - | - | - | - | - | - |
| S2 | - | - | - | - | - | - | - |
| S3 | - | - | - | -(DW) | - | - | - |
| S4 | - | - | $\bullet$ | -(DW) | - | - | - |
| S5 | - | - | $\bullet$ | - | - | - | - |
| S6 | - | - | $\bullet$ | - | - | - | - |
| S7 | - | - | $\bullet$ | - | - | - | - |
| S8 | - | - | $\bullet$ | - | - | - | - |
| Notes when applying operand: <br> If S3 and S4 use register D, the last three digits are decimals. For example, if the value of register D100 is K35997, the TAPPING instruction reads 35.997 . |  |  |  |  |  | Instruction |  |
|  |  |  |  |  | 32-bit | TAPPING |  |
|  |  |  |  |  | 16-bit | - |  |

Description: S 1 : rotation axis ( $\mathrm{X}: 1^{\text {st }}$ axis, $\mathrm{Y}: 2^{\text {nd }}$ axis, $\mathrm{Z}: 3^{\text {rd }}$ axis, $\mathrm{U}: 4^{\text {th }}$ axis, $V: 5^{\text {th }}$ axis $5, \mathrm{~W}: 6^{\text {th }}$ axis).
S2: feeding axis ( $\mathrm{X}: 1^{\text {st }}$ axis, $\mathrm{Y}: 2^{\text {nd }}$ axis, $\mathrm{Z}: 3^{\text {rd }}$ axis, $\mathrm{U}: 4^{\text {th }}$ axis, $\mathrm{V}: 5^{\text {th }}$ axis $5, \mathrm{~W}: 6^{\text {th }}$ axis).
S3: tapping depth (unit: mm).
S4: tapping pitch (unit: mm).
S5: tapping speed (unit: rpm).
S6: retraction speed (unit: rpm).
S7: retraction delay (unit: s).
S8: clockwise / counterclockwise ( $0: \mathrm{CW} ; 1$ : CCW).
This instruction is for tapping only. The feeding axis S2 executes feeding according to the tapping speed (S5) and tapping pitch (S4), and stops when reaching the set value of S3. After the duration set by S 7 , it moves back to the origin at the retraction speed set by S6.


Example: the tapping speed of rotation axis X is 100 rpm , and at each turning cycle of axis $X$, the corresponding axis $Y$ feeds 7 mm (pitch). The total feeding distance of

| Instruction code | Description |
| :---: | :--- |
| GUNIT,1 | Set the motion speed unit <br> to percentage. |
| GTADC,0.3,0.3 | Set the acceleration and <br> deceleration time. |
| TAPPING,X,Y,70,7,100,160,65,0 | Tapping procedure. |
| SETM,0 | Set the auxiliary relay M0 <br> to ON. | axis $Y$ is 70 mm . When the tapping finishes, axis X and axis Y decelerate to stop and delay for 65 ms , then the rotation axis X carries out the retraction at 160 rpm in reverse direction.

### 7.2 Motion Program Macro (MPM) editor

■ Use the SOFTHMI software to call the MPM editor

1. Create an Action element on the editing screen of DOPSoft.

2. Draw an element.

3. Double-click the element and enter "!W9020" to File Name Addr.

4. Click Macro and enter "!W9000=1010". Then, click Close.


- Operating instructions for the MPM editor

1. Select the MPM No. (valid range is 0 to 99 ) you want to edit, then you can open the editing function and save the MPM.

2. Select the card number and axis. The range of the card number is between 0 and $F$; the available axes are $\mathrm{X}, \mathrm{Y}, \mathrm{Z}, \mathrm{U}, \mathrm{V}$ and W , which you can set the corresponding node number.

3. In the middle of the screen is the instruction display section. Select the instruction for editing and double-click the left mouse button or press Enter to go to the instruction editing window.

4. You can directly type in the instruction or select the instruction from the drop-down list on the right. It is suggested that you first select the instruction type.

5. The [Assistant editor] function will display different parameter items according to different instructions to guide the user. You can apply functions like copy, paste, insert, and delete when editing a line of instruction.

6. After you are done editing the parameters, click Enter to complete the editing of the instruction line.

7. Click Save to save the macros when you are done editing. Then, click Back to exit the MPM editor.

| MPM0 |  | 000 | GUNIT,1 | Card No : | 0 - |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| MPM1 |  | 001 | MOVA, X, 50,20 |  |  |  |
| MPM2 MPM3 |  |  |  |  |  |  |
| MPM4 ${ }_{\text {M }}$ ( ${ }_{\text {M }}$ |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
| MPM6 |  |  |  | z |  | $\checkmark$ |
| MPM7 |  |  |  |  |  |  |
| MPM8 |  |  |  | U: |  | $\checkmark$ |
| MPM9 |  |  |  | v: |  | $\checkmark$ |
| MPM11 |  |  |  |  |  |  |
| MPM12 |  |  |  | w. | - | $\checkmark$ |
| MPM13 |  |  |  |  |  |  |
| MPM14 |  |  |  |  |  |  |
| MPM15 |  |  |  |  |  |  |
| MPM16 |  |  |  |  |  |  |
| MPM17 |  |  |  |  |  |  |
| MPM18 |  |  |  |  |  |  |
| MPM19 |  |  |  |  |  |  |
| MPM21 |  |  |  |  |  |  |
| MPM22 |  |  |  |  |  |  |
| MPM23 |  |  |  |  |  |  |
| MPM24 |  |  |  |  |  |  |
| MPM25 |  |  |  |  |  |  |
| MPM26 |  |  |  |  |  |  |
| MPM27 |  |  |  |  |  |  |
| MPM28 |  |  |  |  |  |  |
| MPM29 |  |  |  |  |  |  |
| MPM31 |  |  |  |  |  |  |
| MPM32 |  |  |  |  |  |  |
| MPM33 |  |  |  |  |  |  |
| MPM34 MPM35 |  |  |  |  |  |  |
| MPM35 | - |  |  | (8) |  |  |

## Communication

You can find the information about the communication setting and related definition in this chapter before applying the IMP communication function.
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### 8.1 Modbus communication setting

Go to [Quick start] > [IPC Motion Platform] to enter the Modbus TCP / Modbus Serial setting page. On the setting page, you can view or change the IMP communication parameters, including the slave station number and TCP port. IMP can also be regarded as the master station and by setting the automatic communication list, the IMP system can automatically exchange data with devices $D$ and $M$ through the communication interface.

The communication setting interface is divided into: (1) tree view of communication setting and (2) setup section. Click [IPC Motion Platform] in the tree view to display the IMP communication configuration settings. See the detailed information below:

| Name | Description | Default |
| :---: | :--- | :---: |
| IMP Slave station | Set the station number for the communication slave. | 1 |
| TCP Port | Set as the port used by the Modbus / TCP slave station. | 502 |
| TCP port Amount | Set the port number used by the Modbus / TCP master station. <br> This amount is distinguished by the IP address of the connected <br> device with one channel for one IP address. | 0 |
| COM port Amount | Set the COM port number used by the master station of the Modbus <br> serial communication. This amount is distinguished by the <br> communication port (COM) provided by the host with one channel for <br> one port. | 0 |



Figure 8.1.1 IMP communication interface

### 8.1.1 Ethernet communication setting

- Modbus / TCP port setting


Figure 8.1.1.1 Modbus / TCP port setting

Ethernet channel setting is for creating the Modbus / TCP connection. By clicking on the Ethernet channel name (e.g. TCP / IP1) from the tree view of communication setting on the left, the Ethernet channel setup section appears on the right. See the detailed descriptions below:

| Name | Description |
| :---: | :--- |
| Enable | Check [Enable] to enable the Ethernet channel. |
| Name | Set the port name for the Ethernet connection. |
| IP Address | Set the IP address of the connected equipment. |
| Port | Set the network communication port for the connected equipment. |
| Retry | Set the retry times when data transmission fails. The range is between 0 and <br> 225 times. |
| Time Out | Set the communication timeout (ms). (The set value must be at least 10 ms.$)$ |
| Device Amount | Display the connected device amount of the Ethernet channel. <br> (Add Device: add new communication device.) |
| Delete this port | Delete the Ethernet channel. |

- Modbus / TCP connection device setting


Figure 8.1.1.2 Modbus / TCP connection device setting

Ethernet connection device setting is used when IMP reads and writes the device data via communication. Through the setting of the command mapping table, the communication command will be automatically generated during operation. And the communication data will be mapped to the internal memory device of the IMP PLC. By clicking on the Ethernet device name (e.g. Device) from the tree view of communication setting on the left, the Ethernet device setup section appears on the right. See the detailed descriptions below:

| Name | Description |  |
| :---: | :--- | :---: |
| Enable | Check [Enable] to enable the communication device connected to the <br> Ethernet. |  |
| Name | Set the device name. |  |
| Station | Set the device station number with the range between 0 and 225. |  |
| Gateway name | Display the name of the currently used connection channel. |  |
| Error Register | Set the D register address for saving the communication error code. <br> When set to -1, no error code will be shown |  |
| Tag Amount | Display the number of currently used communication addresses. |  |
| Read Register Mapping | Mapping table for reading the device ${ }^{* 2}$. |  |
| Write Register Mapping | Mapping table for writing to the device ${ }^{* 2}$. |  |
| Note: |  |  |

1. For details about the error code table, refer to Section 8.1.4.
2. For settings of the device mapping table, refer to Section 8.1.3.

### 8.1.2 Serial communication setting

- Serial communication port setting


Figure 8.1.2.1 Modbus / Serial port setting

Serial communication port setting is for creating the Modbus / Serial connection. By clicking on the serial port name (e.g. Serial Port 1) from the tree view of communication setting on the left, the setup section appears on the right. See the detailed descriptions below:

| Name | Description |
| :---: | :--- |
| Enable | Check [Enable] to enable the serial connection port. |
| Name | Set the connection port name. |
| COM | Set the COM port number used by the connection channel. |
| Protocol | Set the communication protocol format: ASCII or RTU. |
| Baud rate | Set the serial communication baud rate: 4800, 9600, 19200, 38400, 57600, <br> or 115200. |
| Parity | Set the communication parity check mechanism: None, Odd, or Even. |
| Data Bit | Set the length of the communication data. The standard length of each set of <br> data bit is 7 or 8. |
| Stop Bit | Set the length of the stop bit: 1 or 2. |
| Retry | Set the retry times when data transmission fails. The range is between 0 and <br> 225 times. |
| Time Out | Set the communication timeout (ms). (The set value must be at least 10 ms.) |
| Device Amount | Display the connected device amount of the serial communication port. <br> (Add Device: add new communication device.) |
| Delete this port | Delete the serial communication port. |

- Modbus / Serial connection device setting


Figure 8.1.1.2 Modbus / Serial connection device setting

Serial connection device setting is used when IMP reads and writes the instruction list of the communication device. Through the list, IMP automatically generates communication instructions during operation and the communication data will be mapped to the internal memory device of the IMP PLC. By clicking on the serial device name (e.g. Device) from the tree view of communication setting on the left, the setup section appears on the right.
See the detailed descriptions below:

| Name | Description |
| :---: | :--- |
| Enable | Check [Enable] to enable the communication connection of the <br> connected device. |
| Name | Set the name of the connection device. |
| Station | Set the station number that connects to the communication device. |
| Gateway name | Display the gateway name used by the current connection device. |
| Error Register | Set the D register address for saving the communication error code. <br> When set to -1, no error code will be shown ${ }^{* 1}$. |
| Tag Amount | Display the number of currently used communication addresses. |
| Read Register Mapping | Mapping table for reading the device ${ }^{* 2}$. |
| Write Register Mapping | Mapping table for writing to the device* ${ }^{*}$. |

## Note:

1. For details about the error code table, refer to Section 8.1.4.
2. For settings of the device mapping table, refer to Section 8.1.3.

### 8.1.3 Communication instruction setting

- Read Register Mapping table


Figure 8.1.3.1 Read device mapping table of Modbus

Through the Read Register Mapping table setting, IMP will continue to issue the Modbus read command during the execution process, and store the returned value in the corresponding memory devices ( $D, M$ ). If the communication addresses are consecutive or the interval between each address is less than 100, those addresses will be automatically read in batch (0X10) to optimize the communication.

| Name | Description |
| :---: | :--- |
| Index | Serial number of the communication instruction. |
| Function | Modbus function code: $\mathrm{RW}(0 \times 03), \mathrm{R}(0 \times 04), \mathrm{RWB}(0 \times 01)$, and RB(0x02). |
| Tag Address | Set the communication address of the read data, which is displayed in hexadecimal <br> format, for example: FF1A16. |
| Type | Display the device type for data storage. <br> D: data register. <br> M: auxiliary relay. |
| Register | Set the device address for data storage. |
| Comments | Add comments in this column. |
| Enable | Check [Enable] to enable the communication instruction. |
| Delete | Delete the communication instruction. |

- Write Register Mapping table

Modbus parameter setting page


Figure 8.1.3.2 Write device mapping table of Modbus

| Name | Description |
| :---: | :--- |
| Index | Serial number of the communication instruction. |
| Function | Modbus function code: RW(0x06) and RWB(0x05). |
| Tag Address | Set the communication address to write data, which is displayed in hexadecimal format, <br> for example: FF1A A $_{16}$. |
| Type | Display the device type for data storage. <br> D: data register. <br> M: auxiliary relay. |
| Register | Set the device address of the data source. |
| Length | Set the communication length. The default is 1 (unit: word). |
| Comments | Add comments in this column. |
| Enable | Check [Enable] to enable the communication instruction. |
| Delete | Delete the communication instruction. |

### 8.1.4 Communication error code

| Code | Description |
| :---: | :--- |
| 01 | Wrong function code. The communication function code is not supported. |
| 02 | Wrong communication address. Accessing illegal communication address. |
| 03 | Communication data error. |
| 04 | Slave station error. Unknown error occurred. |
| 06 | Slave station is busy. The instruction is not completed. |
| 101 | Failed to enable COM / TCP connection. |
| 102 | COM port setting exceeded the range. |
| 103 | COM port is not enabled. |
| 104 | Modbus function code error. |
| 105 | The length of the read data exceeds the maximum limit. The maximum length is 100 words or <br> 200 bits. <br> 106 |
| 107 | Slave station number setting error. The valid range is between 1 and 255. |
| 108 | Serial communication timeout. |
| 109 | Communication check error (RTU CRC). |
| 110 | Communication check error (ASCII LRC). |
| 111 | Connection port initialization failed. |
| 112 | Connection to the Modbus master station failed. |
| 113 | TCP communication transmission failed. |
| 114 | Modbus / TCP communication timeout. |
| 116 | TCP port creation error. |
| 120 | The length of the written data exceeds the maximum limit. The maximum length is 100 words or |
| 121 | The length of the read data exceeds the maximum limit. |
| 202 | Undefined communication instruction is used. |
| 203 | Transmitted a single communication instruction using a COM port that is set to off. |
| 204 | Transmitted a single communication instruction using a COM port that has not been set up. |
| 205 | COM port failed to enable when transmitting a single communication instruction. |
| 105535. |  |
| 10 |  |

### 8.2 Modbus communication address

IMP supports Ethernet, RS-485, RS-422, and RS-232 communication protocols. The memory address range supported by the Modbus Server, the correspondence with the Modbus communication address, and the function codes supported by the respective addresses are shown in the table below.

- Modbus communication protocol

| Device | Range | Type | Modbus communication <br> address (Hex) | Modbus / TCP <br> function code |
| :---: | :---: | :---: | :---: | :---: |
| M | M0 - M19999 | Bit | $0000-4 E 1 F$ | $01,05,0 F$ |
| DX | DX1.0 - DX36.63 | Bit | D000 - D8FF | 02 |
| DY | DY1.0 - DY36.63 | Bit | E000 - E8FF | $01,05,0 F$ |
| T | T0 - T256 | Bit | F000 - F0FF | $01,05,0 F$ |
|  | T0 - T256 | Word | F000 - F0FF | $03,04,06,10,17$ |
| C | C0 - C255 | Bit | F800 - F8FF | $01,05,0 F$ |
|  | C0 - C199 | Word | F800 - F8C7 | $03,04,06,10,17$ |
|  | C200- C255 | DWord | F8C8 - F937 | $03,04,06,10,17$ |
| D | D0 - D59999 | Word | $0000-$ EA5F | $03,04,06,10,17$ |

## Software Numerical Control (Optional)


#### Abstract

Soft Numerical Control (SNC) is an interpreter built on the basis of a communication control system. It mainly assists the motion control core to execute route calculation with the computer core computing, such as G-code interpretation, short path fitting, original path reversing, etc. In addition to G-code, M-code and T-code are also provided for the programmers of Programmable Logic Control (PLC) to adjust the equipment.


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### 9.1 SNC framework

IMP is integrated with Soft Numerical Control (SNC). When SNC is started by the PLC, the interpreter is automatically loaded with the G-code file for route setting, and in accordance with the motion path in the file, it will issue motion commands through the fieldbus. If the given command is recognized as M -code or T-code, the interpreter will distinguish where the command belongs by reference to the SNC parameters. Assuming that the PLC receives the control, PLC will read the status of the memory device and execute the corresponding actions (e.g. feeding or retrieving the cutting tool, on / off of the cutting fluid). Once the actions are completed, the control will be returned to the SNC interpreter; when it is determined that there is no need to transfer the control, the SNC interpreter will automatically execute the command actions, such as program pause and program end.


### 9.2 Parameter descriptions

This section describes the parameter settings for the various functions of the SNC interpreter. You can modify the parameters with the IMP Quick Start interface (refer to Section 3.2.7).

### 9.2.1 Tool

## Tool information

Set the tool number and type for the SNC.

| Parameter | Description | Default |
| :---: | :---: | :---: |
| Spindle_Current_T | Set the tool number of the current spindle. This parameter will be modified synchronously when the spindle tool exchange is completed during the SNC operation. Parameter range: 1-100. | 1 |
| SpindleToolNo1 | Set the first tool number of the spindle. When set to 0 , it indicates that the spindle tool is not in use. <br> Parameter range: 0-100. | 1 |
| SpindleToolCnt | Set the total number of spindle tools. When set to 0 , it indicates that the spindle tool is not in use. <br> Parameter range: 0-100. | 100 |
| VerticalDrillNo1 | Set the first tool number for vertical drilling. When set to 0 , it indicates that the vertical drilling tool is not in use. Parameter range: 0-100. | 0 |
| VerticalDrillCnt | Set the total number of vertical drills. When set to 0 , it indicates that the vertical drill is not in use. <br> Parameter range: 0-100. | 0 |
| HorizontalDrillNo1 | Set the first tool number for horizontal drilling. When set to 0 , it indicates that the horizontal drilling tool is not in use. Parameter range: 0-100. | 0 |
| HorizontalDrillCnt | Set the total number of horizontal drills. When set to 0 , it indicates that the horizontal drill is not in use. <br> Parameter range: 0-100. | 0 |
| SawNo1 | Set the first blade number. When set to 0 , it indicates that the blade tool is not in use. Parameter range: 0-100. | 0 |
| SaeCnt | Set the number of blades. When set to 0 , it indicates that the blade is not in use. Parameter range: 0-100. | 0 |

## Tool length and tool radius

For tool length and tool radius compensation, you can enter the parameter setting interface with Quick Start to set the compensation value of each tool from T1 to T100, and use with G-codes of G41-G43 to enable the tool length / tool radius compensation function.

| Parameter | Description | Default |
| :---: | :--- | :---: |
| SNC $T_{n}$ Length | Set the tool length for each tool. (Unit: mm ) | 0 |
| SNC $T_{n}$ Radius | Set the tool radius for each tool. (Unit: mm ) | 0 |

## Tool offset

For tool offset compensation, you can enter the parameter setting interface through Quick Start to set the offset compensation value for each tool.

Note: tool offset compensation is not valid in the G53 machine coordinate system.

| Parameter | Description | Default |
| :---: | :--- | :---: |
| $T_{n}$ offset $X$ | Set the X-axis offset length of each tool. (Unit: mm ) | 0 |
| $\mathrm{~T}_{\mathrm{n}}$ offset Y | Set the Y-axis offset length of each tool. (Unit: mm ) | 0 |
| $\mathrm{~T}_{\mathrm{n}}$ offset Z | Set the Z-axis offset length of each tool. (Unit: mm ) | 0 |

## Tool setter

The following tool length measurement function is performed by the servo drive, which is executed when the tool touches the tool setter and triggers the servo drive to capture the exact length of the current tool. You can set the tool setter parameters through the Quick Start interface. For the more function descriptions, refer to Section 9.4.2. (Only ASD - **** - A2-F series servo drives support the tool length measurement function.)

| Parameter | Description | Default |
| :---: | :---: | :---: |
| ToolGauge_Interval | Set the distance between the tool setter plane and the working plane. (Unit: mm) | 0 |
| ToolGauge_SensorType | Set the contact type for the automatic tool setter. Settings: 0 : contact A (NO); 1: contact B (NC). | 0 |
| ToolGauge_X | Set the absolute coordinate (X-axis) of the starting point for the tool length measurement function. (Unit: mm ) The machine will move to this X coordinate before the tool measurement starts. | 0 |
| ToolGauge_Y | Set the absolute coordinate ( Y -axis) of the starting point for the tool length measurement function. (Unit: mm ) The machine will move to this Y coordinate before the tool measurement starts. | 0 |
| ToolGauge_Z | Set the absolute coordinate (Z-axis) of the starting point for the tool length measurement function. (Unit: mm) The machine will move to this Z coordinate before the tool measurement starts. | 0 |
| ToolGauge_1Down_Speed | Set the first descent speed of the $Z$ axis during the tool measurement process. (Unit: $\mathrm{mm} / \mathrm{min}$ ) <br> $>0$ : Z forward movement measurement. <br> $<0$ : $Z$ reverse movement measurement. | 0 |
| ToolGauge_2Down_Speed | Set the second descent speed of the $Z$ axis during the tool measurement process. (Unit: $\mathrm{mm} / \mathrm{min}$ ) <br> > 0: $Z$ forward movement measurement. <br> $<0$ : $Z$ reverse movement measurement. | 0 |
| ToolGauge_Up_Speed | Set the ascent speed of the $Z$ axis during the tool measurement process. (Unit: $\mathrm{mm} / \mathrm{min}$ ) <br> $>0$ : Z forward movement measurement. <br> $<0$ : $Z$ reverse movement measurement. | 0 |

### 9.2.2 Linear error compensation

## Pitch error compensation

You can set the pitch error compensation of each axis to achieve better machining precision. The SNC compensates for the line within each effective distance based on the setting of each defined error distance. You can set the pitch error compensation parameters through the Quick Start interface. As shown in the figure below, the pitch error compensation can compensate 100 points in positive and negative values. Although G-code has already issued the positioning command, the machining precision is not accurate due to the pitch error. In this case, you can measure the actual mechanism position and command error of each distance with the proper measurement and use the pitch compensation to improve the machining precision.


## Backlash error compensation

You can set the reverse backlash compensation of each axis to achieve better machining precision. SNC compensates according to the change of the motion direction. You can set the backlash error compensation parameters through the Quick Start interface.

| Parameter | Description | Default |
| :---: | :---: | :---: |
| SNC_AxisX_Backlash_Enable(601) SNC_AxisZ_Backlash_Enable(609) | Function: enable the backlash error compensation function for each axis. <br> Setting value: <br> 0 : disable the backlash error compensation function. <br> 1: enable the backlash error compensation function. | 0 |
| SNC_AxisX_Backlash_Value(611) SNC_AxisZ_Backlash_Value(619) | Function: set the backlash error compensation value for each axis. (Unit: mm) | 0 |
| SNC AxisX Backlash Dir(621) SNC_AxisZ_Backlash_Dir(629) | Function: set the backlash error compensation direction. <br> Setting value: <br> 1: reverse compensation. <br> -1: forward compensation. | 1 |
| SNC_AxisX_Backlash_Speed(631) SNC_AxisZ_Backlash_Speed(639) | Function: set the backlash error compensation speed. (Unit: mm/min) | 0 |
| SNC_AxisX_Backlash_Acc(641) SNC_AxisZ__Backlash_Acc(649) | Function: set the backlash error compensation acceleration speed. (Unit: mm/s ${ }^{2}$ ) | 0 |

### 9.2.3 SNC related settings

## Hardware configuration

The following parameters describe the number of motion axes used by the SNC and the settings of the servo drive card number / station number for each axis. All of the following parameters must match the servo settings. For example, if there is a three-axis motion to be controlled by the SNC, you must set SNC_Axes to 3.

| Parameter | Description | Default |
| :---: | :--- | :---: |
| Groupnum | Function: total number of groups used by the SNC. <br> Setting value: $1-4$. | 1 |
| SNC_Axes(1000) | Function: set the total number of axes used by the SNC. <br> Setting value: $0-9$ | 0 |
| SNC_Card_NO(1011) | Function: set the motion card number used by the SNC. <br> DMCNET bus setting value: $0-15$. <br> EtherCAT bus setting value: $0-16$. | 0 |
| SNC_AxisX_Node(1021)- | Function: set the servo drive station number used for each <br> axis of the SNC. <br> Use the DMCNET bus setting value: <br> SNC_AxisW_Node(1029) | 0, -1: disabled; $1-12:$ corresponding station number. <br> Use the EtherCAT bus setting value: <br> -1: disabled; $0-100:$ corresponding station number. |

### 9.2.3.1 Look ahead

The look ahead function is a very important function in the NC application. Its settings are more complex, mainly providing SNC to control the motion path and working speed. In general, the SNC will maintain the set feed rate in each line of G-code instructions. To execute this function, the SNC will mix the end and start speeds between G-codes. Increasing the speed mixing ratio will result in a smoother path and speed, but the precision of each turn will be compromised. On the other hand, reducing the speed mixing ratio will improve path precision, but the significant acceleration changes will cause machine vibration. Therefore, different types of machines are suitable for different look ahead settings. You can set the parameters by referring to this section.

- Model description

Calculate the maximum speed limit of the corner when executing the arc command.

$$
\text { Maximum corner speed }=\sqrt{\frac{R}{R_{r e f}}} \times \text { ArcSpeed }_{r e f}
$$

$R_{r e f}=$ SNC_Look_Ahead_Mode1_Arc_Radius (852).
ArcSpeed $_{\text {ref }}=$ SNC_Look_Ahead_Mode1_Arc_Speed (853).
Example:
When $R_{\text {ref }}$ and ArcSpeed $d_{r e f}$ use the system default values of 2 and 600, the NC code execution program calculates as follows:
G90
G00 X0 Y0 F200
G01 X20 Y30 F200
G01 X50 Y60
G02 X70 Y40 R20 F200 $\quad \rightarrow$ (Radius $\mathrm{R}=20$ )
G01 X40 Y10
G02 X20 Y30 R20 $\quad \rightarrow$ (Radius R $=20$ )

When the radius is 20 , the maximum feed rate limit is $\sqrt{\frac{20}{2}} \times 600 \cong 1897.3666$. The set feed rates of G02 and G03 will be limited by $1897.366 \mathrm{~mm} / \mathrm{sec}$, as the outer trajectory shown in Figure 9.2.3.1; the inner trajectory is the motion trajectory that is not limited by the maximum corner speed.


Figure 9.2.3.1

Corner speed limit:
SNC uses this calculated value to reduce the machine vibration at the turning point between two motion commands, including the motion commands of G01, G02, and G03.

$$
\text { Reference corner feed rate }=\frac{\text { Speed }_{\text {ref }}}{2 \sin \left(\frac{\text { Theta }}{2}\right)}
$$

Speed $_{\text {ref }}=$ SNC_Look_Ahead_Mode1_Turn_On_Speed. (854)

## Example:

When Speed $_{\text {ref }}$ uses the system default parameter, the NC code execution program is as follows.
G90
G01 X0 Y40 F50000
G01 X40 Y40 $\quad \rightarrow$ (The path is at an angle of 90 degrees)
G01 X40 Y0 $\quad \rightarrow$ (The path is at an angle of 90 degrees)
G01 X0 Y0 $\rightarrow$ (The path is at an angle of 90 degrees)
Maximum feed rate limit: $\frac{2000}{2 \times \sin \left(\frac{90}{2}\right)} \cong 1414.214$

The maximum speed between two instructions is limited to $1414.214 \mathrm{~mm} / \mathrm{sec}$ (as the outer trajectory in Figure 9.2.3.2). When the set value of Speed $_{r e f}$ is bigger, the maximum speed between the two instructions is not limited, which will cause the trajectory to deviate (as the inner trajectory in Figure 9.2.3.2).


Figure 9.2.3.2

Figure 9.2.3.3 displays the path smoothing function provided by the SNC. By setting the filter parameters of SNC_Look_Ahead_Mode1_Motion_Scurve_Time (855),

SNC_Look_Ahead_Mode1_DDA_Filter_Time (856), and SNC_Look_Ahead_Mode1_DDA_Scurve_Time (857), the path will become smoother.


Figure 9.2.3.3

1. SNC_Look_Ahead_Mode1_Motion_Scurve_Time (855)

This parameter sets the path smoothing function to milliseconds as the unit. The path is smoothed by interpolation and the longer the interpolator processing time, the smoother the working path will be.

Example:
When SNC_Look_Ahead_Mode1_Motion_Scurve_Time (855) is set to the default value of 0.1, based on the communication period of 1 ms, SNC will average the last 99 path instructions with the current instruction. As shown in Figure 9.2.3.4, the path smoothing function is disabled for the blue curve, parameter 855 is set to 0 ; the red curve has parameter 855 set to 0.1 second. You can see the red curve is smoother than the blue curve and the overall acceleration time is extended by 100 ms .

Speed (PPS) - Time (ms) Chart


Figure 9.2.3.4
2. SNC_Look_Ahead_Mode1_DDA_Filter_Time (856)

After the SNC motion path is calculated by SNC_Look_Ahead_Mode1_Motion_Scurve_Time (855), the combined motion trajectory is separated into motion commands for each axis. This parameter is set to the smoothing time, which after the separation, the motion commands of each axis are averaged within the set time to achieve the smoothing speed.
3. SNC_Look_Ahead_Mode1_DDA_Scurve_Time (857)

After the SNC smoothes the motion path of each axis by SNC_Look_Ahead_Mode1_DDA_Filter_Time (856), the motion speed of each axis is smoothed for a second time by this filtering time.

Note:
You can try using the IMP default parameters of <855>, <856>, and <857>. But if you want a smoother path, you can gradually increase these parameter values; otherwise, reducing these parameter values can achieve a more precise motion path.

Since the use of the filter parameters will increase the acceleration and deceleration times, you can calculate the acceleration time from zero speed to the constant speed of each axis. Refer to the following example:

When the NC code defines the motion feed rate as $5000 \mathrm{~mm} / \mathrm{s}$ (F5000) and the SNC maximum acceleration time parameter SNC_AxisX_PermitMaxACC (991) is set to $8333.333 \mathrm{~mm} / \mathrm{s}^{2}$ :

$$
\begin{gathered}
v_{1}=v_{0}+a \times t \\
v_{1}=50000 \mathrm{~mm} / \mathrm{min} \cong 833.333 \mathrm{~mm} / \mathrm{s} \\
v_{0}=0 \\
\text { Acc }=8333.333 \mathrm{~mm} / \mathrm{s}^{2} \\
\text { Acceleration time } \mathrm{t}=100 \mathrm{~ms}=0.1 \mathrm{~s}
\end{gathered}
$$

According to the default parameter values of <855>, <856>, and <857>, the total acceleration time of the $X$ axis from zero speed to constant speed F5000 is $\rightarrow 100 \mathrm{~ms}+<855>+<856>+<867>=100 \mathrm{~ms}+$ $100 \mathrm{~ms}+200 \mathrm{~ms}+100 \mathrm{~ms}=0.5 \mathrm{~ms}$.

Error control

| Parameter | Description | Default |
| :---: | :---: | :---: |
| SNC_Tolerance(860) | Set the tolerance for continuous cutting. (Unit: mm) | 0.01 |
| SNC_Circle_Tolerance(867) | Function: when G02 and G03 arc cutting are set, G-code is allowed to input the deviation of the center and the actual operation. (Unit: mm) | 0.001 |
| SNC_Kerf_Permit_Angle(886) | Function: set the determining angle for using arc or linear interpolation when the correction tool radius encounters cornering. (Unit: degree) <br> (1) <br> (2) <br> 1. When the angle between the two lines $(\theta)>$ SNC_Kerf_Permit_Angle, use the path behavior in Figure (1). <br> 2. When the angle between the two lines $(\theta)<$ SNC_Kerf_Permit_Angle, use the path behavior in Figure (2). | 179 |

- Speed smoothing

To achieve the best performance of each machine and produce high quality processed products, SNC must automatically optimize the working path, speed, acceleration, deceleration, etc.
The following parameters can assist you in adjusting the SNC for optimizing the process.

| Parameter | Description | Default |
| :---: | :--- | :---: |
| SNC_Look_Ahead_Mode1__ <br> Arc_Radius (852) | The reference radius of the arc instruction (G02 or G03). <br> (Unit: mm) | 2 |
| SNC_Look_Ahead_Mode1_- <br> Arc_Speed (853) | The reference speed limit of the arc instruction (G02 or <br> G03). | 600 |
| SNC_Look_Ahead_Mode1_ <br> Turn_On_Speed (854) | The reference corner speed limit at the corner between <br> two motion commands (G01 and G02 / G03). | 1000 |
| SNC_Look_Ahead_Mode1_ <br> Motion_Scurve_Time (855) | The S-curve control time of the motion command <br> acceleration / deceleration time. (Unit: second) <br> G00 does not support this S-curve feature. | 0.1 |
| SNC_Look_Ahead_Mode1_- <br> DDA_Filter_Time (856) | The filtering time for the first smoothing control of the <br> working path. (Unit: second) | 0.05 |
| SNC_Look_Ahead_Mode1_- <br> DDA_Scurve_Time (857) | The filtering time for the second smoothing control of the <br> working path. (Unit: second) | 0.03 |

### 9.2.3.2 Speed setting

- Rapid positioning

| Parameter | Description | Default |
| :---: | :--- | :---: |
| SNC_Feed_Rate_G00(1171) | The SNC_G00_Use_Non_Line(870) parameter must be set <br> to 1 for the setting of the G00 default feed rate to be valid. | 6000 |
| SNC_Tacc_G00(1172) | The SNC_G00_Use_Non_Line(870) parameter must be set <br> to 1 for the setting of the $\bar{G} 00$ acceleration to be valid. <br> (Unit: $\mathrm{mm} / \mathrm{s}^{2}$ ) | 500 |
| SNC_Tdec_G00(1173) | The SNC_G00_Use_Non_Line(870) parameter must be set <br> to 1 for the setting of the G00 deceleration to be valid. <br> (Unit: $\mathrm{mm} / \mathrm{s}^{2}$ ) | 500 |
| Processing speed |  |  |


| Parameter | Description | Default |
| :---: | :---: | :---: |
| SNC_Feed_Rate_G01_ Default(1183) | Set the default feed rate of G01. (Unit: mm/min) | 6000 |
| SNC_Feed_Rate_G01(1174) | Set the feed rate upper limit of G01. (Unit: $\mathrm{mm} / \mathrm{min}$ ) | 6000 |
| SNC_Feed_Rate_G01(1175) | Set the combined feed acceleration upper limit of G01. (Unit: mm/min) | 500 |
| SNC_Feed_Rate_G01(1176) | Set the combined feed deceleration upper limit of G01. (Unit: $\mathrm{mm} / \mathrm{min}$ ) | 500 |
| SNC_Feed_Rate_Circle _Default(1184) | Set the default feed rates of G02 and G03. (Unit: mm/min) | 6000 |
| SNC_Feed_Rate_Circle(1177) | Set the feed rate upper limits of G02 and G03. (Unit: mm/min) | 6000 |
| SNC_Tacc_Circle(1178) | Set the combined feed acceleration upper limits of G02 and G03. (Unit: mm/min) | 500 |
| SNC_Tdec_Circle (1179) | Set the combined feed deceleration upper limits of G02 and G03. (Unit: mm/min) | 500 |
| ```SNC_AxisX_PermitMaxACC (991) - SNC_AxisW_PermitMaxACC (999)``` | Set the acceleration and deceleration of each axis. (Unit: $\mathrm{mm} / \mathrm{s}^{2}$ ) | 500 |

### 9.2.3.3 Speed limit

## Shared parameters

| Parameter | Description | Default |
| :---: | :---: | :---: |
| SNC_Use_LimitSpeed(980) | Speed limit function. <br> 0 : disable (default). <br> 1: enable; use the set value of the SNC_Axis_LimitSpeed parameter. <br> 2: enable; G00 uses the set value of the SNC_Axis_G00_LimitSpeed parameter, and G01, G02, and $\bar{G} 03$ use the set value of the SNC_Axis_LimitSpeed parameter. | 0 |
| SNC_AxisX_LimitSpeed(971) <br> SNC_AxisW_LimitSpeed(979) | Function: set the processing speed limit for each axis. (Unit: $\mathrm{mm} / \mathrm{min}$ ) <br> When SNC_Use_LimitSpeed is set to 1 , this parameter limits the maximum speed of each axis. <br> When SNC_Use_LimitSpeed is set to 2 , this parameter limits all the speed motions other than G00. | 0 |
| $\begin{aligned} & \text { SNC_AxisX_G00_LimitSpeed } \\ & \text { SNC_Axi)- } \\ & \frac{(679)}{(67 i m i t S p e e d ~} \end{aligned}$ | Function: set the G00 rapid feed rate limit for each axis. (Unit: $\mathrm{mm} / \mathrm{min}$ ) <br> This parameter is valid when SNC_Use_LimitSpeed is set to 2. | 0 |

### 9.2.3.4 Special function

| Parameter | Description | Default |
| :---: | :---: | :---: |
| SNC_User_Scan_Mcode(704) | Function: set to check the macros ( $\mathrm{M}, \mathrm{T}, \mathrm{S}$, and H ) during NC code pre-scanning before the SNC starts. <br> 0 : disable (default). <br> 1: enable. | 0 |
| $\underset{(705)}{\text { SNC_Keep_Sharp_Variables }}$ | Set to save \#variable contents of the subprogram. 0 : \#variable contents will be cleared when SNC is executed (default). <br> 1: save. | 1 |
| SNC_Different_Work_Plane (708) | Set to allow the main program and subprogram to use different working planes. <br> 0 : disable (default). <br> 1: enable. | 1 |
| SNC_Allow_kerf_With_M_ Code $(709)$ | Allow executing M-code during tool radius compensation, but not calling external macros. <br> 0 : disable (default). <br> 1: enable. | 1 |
| SNC_Alwasy_Check_Axis_ Alarm(810) | Set to check for errors occurred in the software limit, hardware limit, and servo drive even when SNC is not processing, and generate SNC error messages. <br> 0 : disable (default). <br> 1: enable. | 0 |
| SNC_Reverse(811) | Set the path reverse function to be enabled when using the MPG reversing and path reversing functions. This function will lower the PC performance and occupy memory space, so it is recommended to turn it off when not in use. <br> 0 : disable (default). <br> 1: enable. | 0 |
| SNC_Work_Plane(1500) | Set the default coordinates of the working plane. Range: 54-59, 59.1-59.9. | 54 |
| SNC_Code_Work_Plane_ Macro1(717) | Set the default coordinates of the working plane for the macro. <br> Range: 54-59, 59.1-59.9. | 54 |

### 9.2.3.5 System record

This parameter is used for testing. Please turn it off when not testing to lower system load.

| Parameter | Description | Default |
| :---: | :--- | :---: |
| SNC_Dump_Log(821) | Record the motion command to C: $\backslash$ motion_record.txt. <br> This feature is used by developers to adapt the SNC motion <br> status. <br> 0: disable (default). <br> 1: enable. | 0 |
| SNC_Dump_Log_Macro(830) | Record the M-code operation by the SNC. This feature is <br> used by developers to adapt the SNC motion status. <br> 0: disable (default). <br> 1: enable. | 0 |
| SNC_Record_Enable(823) | Record the position coordinates of each communication <br> cycle during the SNC operation in <br> C: 1 dda_cmd_record_Look_Ahead_1_6.txt. This feature is <br> used by developers to adapt the SNC motion status. <br> 0: disable (default). <br> $1:$ enable. | 0 |

### 9.3 SNC interpreter

### 9.3.1 G-code supporting table

| Code | Description | Support | Code | Description | Support |
| :---: | :--- | :---: | :---: | :--- | :---: |
| G00 | Linear rapid positioning | $\square$ | G50.1 | Cancel mirror image | $\square$ |
| G01 | Cutting feed | $\square$ | G51.1 | Enable mirror image | $\square$ |
| G02 | Clockwise arc cutting | $\square$ | G52 | Local coordinate setting (offset) | $\square$ |
| G03 | Counterclockwise arc cutting | $\square$ | G53 | Machine coordinate positioning | $\square$ |
| G04 | Pause | $\square$ | G54 - | Workpiece coordinate system <br> setting | $\square$ |
| G09 | Exact positioning | $\square$ | G61 | Exact positioning mode | $\square$ |
| G17 | X-Y plane selection | $\square$ | G64 | General cutting mode | $\square$ |
| G18 | Z-X plane selection | $\square$ | G65 | Single macro program call | $\square$ |
| G19 | Y-Z plane selection | $\square$ | G66 | Macro program call | $\square$ |
| G20 | Apply inch as the unit |  | G67 | Disable macro mode | $\square$ |
| G21 | Apply mm as the unit | $\square$ | G69 | Cancel coordinate rotation | $\square$ |
| G28 | Return through reference point | $\square$ | G73 | High speed peck drilling cycle | $\square$ |
| G29 | Return from reference point | $\square$ | G80 | Cancel cycle | $\square$ |
| G30 | Return to any reference point | $\square$ | G81 | Drilling cycle | $\square$ |
| G40 | Cancel tool radius compensation | $\square$ | $\square$ |  |  |
| G41 | Tool radius compensation left ${ }^{* 1}$ | $\square$ | G82 | Pause drilling cycle at the bottom of <br> the hole | $\square$ |
| G42 | Tool radius compensation right *1 | $\square$ | G83 | Peck drilling cycle | $\square$ |
| G43 | Tool length compensation (+)** | $\square$ | G85 | Boring cycle | $\square$ |
| G44 | Tool length compensation (- $)^{* 2}$ | $\square$ | G89 | Pause boring cycle at the bottom of <br> the hole | $\square$ |
| G49 | Disable tool length compensation | $\square$ | G90 | Absolute designation | $\square$ |
| G50 | Disable scale function | $\square$ | G91 | Incremental designation | $\square$ |
| G51 | Enable scale function | $\square$ | - | - | $\square$ |

$\square$ : standard support.

### 9.3.2 M-code and T-code

The function description of the defined M-code interpreted by SNC is detailed as below:

| Code | Description |
| :---: | :---: |
| M02 | Function: stop the system. <br> Description: end the program and stop the system. |
| M30 | Function: stop the system and the program indicator returns to the starting position. Description: end the program and stop the system. |
| M98 | Function I: subprogram control. For fixed path processing or commonly used functions, when O0000.NC - O9999.NC files are put in the system folder D:INandFlashIIPC Motion PlatformlIMP baselSNC_Macro, M98 command can be used to call the files. <br> Description: the programming format of M98: M98 P $\qquad$ L_. . <br> $P$ : the file code to be called (if you input P0000, O0000.NC will be called). <br> L : the number of times to execute the subprogram. <br> Function II: call the subprogram in the NC code. <br> Description: the programming format of M98: M98 H $\qquad$ L $\qquad$ . <br> H : the subprogram code to be called (if you input H 0000 , N0000 will be called). <br> L : the number of times to execute the subprogram. <br> NC code example: <br> G54//Set the workpiece coordinate system to G54 <br> G00 X0 YO//Rapid positioning <br> M98 H50 L2//Execute the N000 subprogram twice <br> M30//Program ends <br> N50//Subprogram code <br> G01 X10//Linear interpolation <br> Y20 <br> X20 <br> YO <br> M99//Subprogram ends |
| M99 | Function I: cycling. <br> Description: when the G-code main program encounters M99, it returns to the first line of the main program. <br> Function II: end the subprogram. <br> Description: when using M99 in the subprogram, the subprogram will end and return to the main program. |

Custom M-code and T-code
When running into undefined M -code and T -code, SNC will enable the corresponding R relay (listed in the table below), and release control. Once PLC completes the corresponding motion and finishes clearing the flag, SNC will retrieve the control and continue interpreting G-code. The spindle tool number is set in the tool setting parameter (Section 9.4.4). If T-code is not the spindle tool number, the system will compensate the offset between the tool position and the spindle.

M-code and T-code command flag

|  | SNC1 memory <br> location | SNC2 memory <br> location | SNC3 memory <br> location | SNC4 memory <br> location |
| :---: | :---: | :---: | :---: | :---: |
| T1-T100 | R32001-R32100 | R34001-R34100 | R36001-R36100 | R38001-R38100 |
| M0- M999 | R31000-R31999 | R33000-R33999 | R35000-R35999 | R37000-R37999 |

Program example:
This example defines M08 as enabling cutting oil, M09 as disabling cutting oil, and DY1.0 as the cutting oil output pump. In the G54 workpiece plane, enable the cutting oil to cut a square with a length and width of 20 mm .


### 9.3.3 Definitions of SNC variables

## List of variables

| Number | Name | Description |
| :---: | :---: | :--- |
| $\# 0-\# 25$ | Local variable | When executing G-code or calling an external macro, <br> this variable section exists independently in each <br> program and does not affect each other. |
| $\# 26-\# 1800$ <br> $\# 1913-\# 49999$ | SNC global variable | When executing G-code or calling an external macro, <br> this variable section is interlinked until the memory is <br> cleared at the end of the execution of the main G-code. Note |
| $\# 1801-\# 1832$ | PLC bit output | R32301 > \#1801 (1-bit *32). |
| $\# 1833-\# 1848$ | PLC word output | W32301 > \#1833 (16-bit *16). |
| $\# 1864-\# 1895$ | PLC bit input | R32334 < \#1864 (1-bit *32). |
| $\# 1896-\# 1912$ | PLC word input | W32317 < \#1896 (16-bit *16). |
| $\# 2000-\# 3999$ | System status area | SNC operation related message area. |
| @0-49999 | Non-volatile type <br> global variable | When executing G-code or calling an external macro, <br> you can read / write this variable section until the memory <br> data is cleared when the IMP is off. |

Note: when the SNC_Keep_Sharp_Variables(705) parameter is set to 1, the variable \# memory will be saved until the IMP is off.

## Argument and local variable

In addition to $G, L, N, O$, and $P$, other variable codes can be used as designated arguments for data transfer of the local variable when using G65 or G66 macro subprogram calls.

| Variable code | Local variable | Variable code | Local variable | Variable code | Local variable |
| :---: | :---: | :---: | :---: | :---: | :---: |
| A | $\# 0$ | I | $\# 3$ | V | $\# 21$ |
| B | $\# 1$ | J | $\# 4$ | W | $\# 22$ |
| C | $\# 2$ | K | $\# 5$ | X | $\# 23$ |
| D | $\# 6$ | M | $\# 12$ | Y | $\# 24$ |
| E | $\# 7$ | Q | $\# 16$ | Z | $\# 25$ |
| F | $\# 8$ | R | $\# 17$ | - | - |
| H | $\# 10$ | U | $\# 20$ | - | - |

## System variable

G65 and G66 call the subprogram, and bring in the argument.

| No. | Description | Property |
| :---: | :---: | :---: |
| $\# 0-\# 25$ | Local variable | R/W |

Use T-code to call the submacro.

| No. | Description | Property |
| :---: | :---: | :---: |
| $\# 2021$ | H-code | R |
| $\# 2023$ | T-code | R |
| $\# 2024$ | S-code | R |
| $\# 2304$ | Tool number on spindle 1 | R |
| $\# 2500$ | Retrieve tool number on magazine 1 | R |

SNC operation status area.

| No. | Description | Property |
| :---: | :---: | :---: |
| \#3000 | Current workpiece coordinate plane | R |
| \#3001 | X -axis workpiece coordinate | R |
| \#3002 | Y-axis workpiece coordinate | R |
| \#3003 | Z-axis workpiece coordinate | R |
| \#3004 | A-axis workpiece coordinate | R |
| \#3005 | B-axis workpiece coordinate | R |
| \#3006 | C-axis workpiece coordinate | R |
| \#3007 | U-axis workpiece coordinate | R |
| \#3008 | V-axis workpiece coordinate | R |
| \#3009 | W-axis workpiece coordinate | R |
| \#3011 | X -axis machine coordinate | R |
| \#3012 | Y -axis machine coordinate | R |
| \#3013 | Z-axis machine coordinate | R |
| \#3014 | A-axis machine coordinate | R |
| \#3015 | B-axis machine coordinate | R |
| \#3016 | C-axis machine coordinate | R |
| \#3017 | U -axis machine coordinate | R |
| \#3018 | V -axis machine coordinate | R |
| \#3019 | W-axis machine coordinate | R |
| \#3021 | X -axis relative coordinate | R |
| \#3022 | Y -axis relative coordinate | R |
| \#3023 | Z-axis relative coordinate | R |
| \#3024 | A-axis relative coordinate | R |
| \#3025 | B -axis relative coordinate | R |
| \#3026 | C-axis relative coordinate | R |
| \#3027 | U-axis relative coordinate | R |
| \#3028 | V -axis relative coordinate | R |
| \#3029 | W-axis relative coordinate | R |
| \#3031 | X -axis remaining distance | R |
| \#3032 | Y -axis remaining distance | R |
| \#3033 | Z -axis remaining distance | R |
| \#3034 | A-axis remaining distance | R |
| \#3035 | $B$-axis remaining distance | R |
| \#3036 | C -axis remaining distance | R |
| \#3037 | U-axis remaining distance | R |
| \#3038 | V-axis remaining distance | R |
| \#3039 | W-axis remaining distance | R |

## Macro interface output / input

By using the variable numbers \#1801-\#1911, you can know the interface information in the program, and read or write the MLC signal status. The value can be Bit or Word. When the signal type is Bit, the variable value is only 1 or 0 ; when the signal type is Word, the variable value can be any value.

- PLC bit input, write to SNC signal status (PLC > NC).

| Name | Property | SNC | SNC 2 | SNC 3 | SNC4 |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Write to \#1801 | R/W | R32301 | R34301 | R36301 | R38301 |
| Write to \#1802 | R/W | R32302 | R34302 | R36302 | R38302 |
| Write to \#1803 | R/W | R32303 | R34303 | R36303 | R38303 |
| Write to \#1804 | R/W | R32304 | R34304 | R36304 | R38304 |
| Write to \#1805 | R/W | R32305 | R34305 | R36305 | R38305 |
| Write to \#1806 | R/W | R32306 | R34306 | R36306 | R38306 |
| Write to \#1807 | R/W | R32307 | R34307 | R36307 | R38307 |
| Write to \#1808 | R/W | R32308 | R34308 | R36308 | R38308 |
| Write to \#1809 | R/W | R32309 | R34309 | R36309 | R38309 |
| Write to \#1810 | R/W | R32310 | R34310 | R36310 | R38310 |
| Write to \#1811 | R/W | R32311 | R34311 | R36311 | R38311 |
| Write to \#1812 | R/W | R32312 | R34312 | R36312 | R38312 |
| Write to \#1813 | R/W | R32313 | R34313 | R36313 | R38313 |
| Write to \#1814 | R/W | R32314 | R34314 | R36314 | R38314 |
| Write to \#1815 | R/W | R32315 | R34315 | R36315 | R38315 |
| Write to \#1816 | R/W | R32316 | R34316 | R36316 | R38316 |
| Write to \#1817 | R/W | R32317 | R34317 | R36317 | R38317 |
| Write to \#1818 | R/W | R32318 | R34318 | R36318 | R38318 |
| Write to \#1819 | R/W | R32319 | R34319 | R36319 | R38319 |
| Write to \#1820 | R/W | R32320 | R34320 | R36320 | R38320 |
| Write to \#1821 | R/W | R32321 | R34321 | R36321 | R38321 |
| Write to \#1822 | R/W | R32322 | R34322 | R36322 | R38322 |
| Write to \#1823 | R/W | R32323 | R34323 | R36323 | R38323 |
| Write to \#1824 | R/W | R32324 | R34324 | R36324 | R38324 |
| Write to \#1825 | R/W | R32325 | R34325 | R36325 | R38325 |
| Write to \#1826 | R/W | R32326 | R34326 | R36326 | R38326 |
| Write to \#1827 | R/W | R32327 | R34327 | R36327 | R38327 |
| Write to \#1828 | R/W | R32328 | R34328 | R36328 | R38328 |
| Write to \#1829 | R/W | R32329 | R34329 | R36329 | R38329 |
| Write to \#1830 | R/W | R32330 | R34330 | R36330 | R38330 |
| Write to \#1831 | R/W | R32331 | R34331 | R36331 | R38331 |
| Write to \#1832 | R/W | R32332 | R34332 | R36332 | R38332 |

- PLC bit output, read SNC signal status ( $N C>P L C$ ).

| Name | Property | SNC | SNC 2 | SNC 3 | SNC4 |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Read \#1864 | R | R32334 | R34334 | R36334 | R38334 |
| Read \#1865 | R | R32335 | R34335 | R36335 | R38335 |
| Read \#1866 | R | R32336 | R34336 | R36336 | R38336 |
| Read \#1867 | R | R32337 | R34337 | R36337 | R38337 |
| Read \#1868 | R | R32338 | R34338 | R36338 | R38338 |
| Read \#1869 | R | R32339 | R34339 | R36339 | R38339 |
| Read \#1870 | R | R32340 | R34340 | R36340 | R38340 |
| Read \#1871 | R | R32341 | R34341 | R36341 | R38341 |
| Read \#1872 | R | R32342 | R34342 | R36342 | R38342 |
| Read \#1873 | R | R32343 | R34343 | R36343 | R38343 |
| Read \#1841 | R | R32344 | R34344 | R36344 | R38344 |
| Read \#1875 | R | R32345 | R34345 | R36345 | R38345 |
| Read \#1876 | R | R32346 | R34346 | R36346 | R38346 |
| Read \#1877 | R | R32347 | R34347 | R36347 | R38347 |
| Read \#1878 | R | R32348 | R34348 | R36348 | R38348 |
| Read \#1879 | R | R32349 | R34349 | R36349 | R38349 |
| Read \#1880 | R | R32350 | R34350 | R36350 | R38350 |
| Read \#1881 | R | R32351 | R34351 | R36351 | R38351 |
| Read \#1882 | R | R32352 | R34352 | R36352 | R38352 |
| Read \#1883 | R | R32353 | R34353 | R36353 | R38353 |
| Read \#1884 | R | R32354 | R34354 | R36354 | R38354 |
| Read \#1885 | R | R32355 | R34355 | R36355 | R38355 |
| Read \#1886 | R | R32356 | R34356 | R36356 | R38356 |
| Read \#1887 | R | R32357 | R34357 | R36357 | R38357 |
| Read \#1888 | R | R32358 | R34358 | R36358 | R38358 |
| Read \#1889 | R | R32359 | R34359 | R36359 | R38359 |
| Read \#1890 | R | R32360 | R34360 | R36360 | R38360 |
| Read \#1891 | R | R32361 | R34361 | R36361 | R38361 |
| Read \#1892 | R | R32362 | R34362 | R36362 | R38362 |
| Read \#1893 | R | R32363 | R34363 | R36363 | R38363 |
| Read \#1894 | R | R32364 | R34364 | R36364 | R38364 |
| Read \#1895 | R | R32365 | R34365 | R36365 | R38365 |

- PLC word input, write to SNC signal status (PLC > NC).

| Name | Property | SNC | SNC 2 | SNC 3 | SNC4 |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Write to \#1833 | R/W | W32301 | W34301 | W36301 | W38301 |
| Write to \#1834 | R/W | W32302 | W34302 | W36302 | W38302 |
| Write to \#1835 | R/W | W32303 | W34303 | W36303 | W38303 |
| Write to \#1836 | R/W | W32304 | W34304 | W36304 | W38304 |
| Write to \#1837 | R/W | W32305 | W34305 | W36305 | W38305 |
| Write to \#1838 | R/W | W32306 | W34306 | W36306 | W38306 |
| Write to \#1839 | R/W | W32307 | W34307 | W36307 | W38307 |
| Write to \#1840 | R/W | W32308 | W34308 | W36308 | W38308 |
| Write to \#1841 | R/W | W32309 | W34309 | W36309 | W38309 |
| Write to \#1842 | R/W | W32310 | W34310 | W36310 | W38310 |
| Write to \#1843 | R/W | W32311 | W34311 | W36311 | W38311 |
| Write to \#1844 | R/W | W32312 | W34312 | W36312 | W38312 |
| Write to \#1845 | R/W | W32313 | W34313 | W36313 | W38313 |
| Write to \#1846 | R/W | W32314 | W34314 | W36314 | W38314 |
| Write to \#1847 | R/W | W32315 | W34315 | W36315 | W38315 |
| Write to \#1848 | R/W | W32316 | W34316 | W36316 | W38316 |

- PLC word output, read SNC signal status (NC > PLC).

| Name | Property | SNC | SNC 2 | SNC 3 | SNC4 |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Read \#1896 | R | W32317 | W34317 | W36317 | W38317 |
| Read \#1897 | R | W32318 | W34318 | W36318 | W38318 |
| Read \#1898 | R | W32319 | W34319 | W36319 | W38319 |
| Read \#1899 | $R$ | W32320 | W34320 | W36320 | W38320 |
| Read \#1900 | $R$ | W32321 | W34321 | W36321 | W38321 |
| Read \#1901 | $R$ | W32322 | W34322 | W36322 | W38322 |
| Read \#1902 | $R$ | W32323 | W34323 | W36323 | W38323 |
| Read \#1903 | $R$ | W32324 | W34324 | W36324 | W38324 |
| Read \#1904 | $R$ | W32325 | W34325 | W36325 | W38325 |
| Read \#1905 | $R$ | W32326 | W34326 | W36326 | W38326 |
| Read \#1906 | $R$ | W32327 | W34327 | W36327 | W38327 |
| Read \#1907 | $R$ | W32328 | W34328 | W36328 | W38328 |
| Read \#1908 | $R$ | W32329 | W34329 | W36329 | W38329 |
| Read \#1909 | $R$ | W32330 | W34330 | W36330 | W38330 |
| Read \#1910 | $R$ | W32331 | W34331 | W36331 | W38331 |
| Read \#1911 | $R$ | W32332 | W34332 | W36332 | W38332 |

### 9.3.4 Macro syntax

NC supports \# variables and expressions. This section provides details of the expressions and statements.

- Variable operation

| Symbol | Usage | Definition |
| :---: | :---: | :---: |
| () | $\# \mathrm{i}=\mathrm{ABS}(\# \mathrm{k})$ | Brackets |
| - | $\# \mathrm{i}=\mathrm{ACOS}(\# \mathrm{k})$ | Negative sign |
| + | $\# \mathrm{i}=\operatorname{ASIN}(\# \mathrm{k})$ | Addition sign |
| - | $\# \mathrm{i}=\operatorname{ATAN}(\# \mathrm{k})$ | Subtraction sign |
| $*$ | $\# \mathrm{i}=\operatorname{COS}(\# \mathrm{k})$ | Multiple sign |
| $/$ | $\# \mathrm{i}=\operatorname{SIN}(\# \mathrm{k})$ | Division sign |

- Statement

| Symbol | Usage | Definition |
| :---: | :---: | :---: |
| $>,<,>=,<=$ | If $\left(\# \mathrm{k}_{1}>\# \mathrm{k}_{2}\right)$ | Comparison |
| $=$ | If $\left(\# \mathrm{k}_{1}=\# \mathrm{k}_{2}\right.$ | Equal to |
| $<>$ | If $\left(\# \mathrm{k}_{1}<>\# \mathrm{k}_{2}\right)$ | Not equal to |
| NOT | if $\left(\# \mathrm{k}_{1}=1\right.$ and $\left(\right.$ not $\left.\left(\# \mathrm{k}_{2}=1\right)\right)$ )then | Complement |
| AND | if $\left(\# \mathrm{k}_{1}=1\right.$ and\# $\left.\# \mathrm{k}_{2}=1\right)$ then | And |
| XOR | if $\left(\# \mathrm{k}_{1}=1\right.$ xor $\left.\# \mathrm{k}_{2}=1\right)$ then | Exclusive or |
| OR | if $\left(\# \mathrm{k}_{1}=1\right.$ or $\left.\# \mathrm{k}_{2}=1\right)$ then | Or |

- Arithmetic command

| Symbol | Usage | Definition |
| :---: | :---: | :---: |
| ABS | $\# i=\operatorname{ABS}(\# \mathrm{k})$ | Absolute value |
| ACOS | $\# i=\operatorname{ACOS}(\# \mathrm{k})$ | Arccosine |
| ASIN | $\# \mathrm{i}=\mathrm{ASIN}(\# \mathrm{k})$ | Arcsine |
| ATAN | $\# \mathrm{i}=\operatorname{ATAN}(\# \mathrm{k})$ | Arctangent |
| COS | $\# \mathrm{~m}=\operatorname{COS}(\# \mathrm{k})$ | Cosine |
| SIN | $\# i=\operatorname{SIN}(\# \mathrm{k})$ | Sine |
| TAN | $\# i=\operatorname{SIN}(\# \mathrm{k})$ | Tangent |
| SQRT | $\# i=\operatorname{SQRT}(\# \mathrm{k})$ | Square root value |
| ROUND | $\# \mathrm{ROUND}=\operatorname{Ro})$ | Rounding number |

- Flow control

Conditional statement
When IF [statement] is fulfilled, the program flow executes the program from GOTO to program line number $N$. When IF [statement] is not fulfilled, the program flow will execute the next single block of the statement. Refer to the following description:

Example:

```
#1 = 1
#2 = 2
G90 G00 X0 Y0 Z0
IF (#1 > #2) THEN
    X100
ELSEIF (#1 = #2) THEN
    Y100
END_IF
```

Loop example

```
G90 G00 X0
#1 = 0
WHILE(#1 < 100)DO
    X#1
    #1 = #1 + 10
END_WHILE // Program end position X90
```

Jump example

```
G90 G00 X0 Y0 Z0
GOTO1
X100
N1
Y100 // Program end position X0 Y100
```


### 9.4 Descriptions of SNC related functions

### 9.4.1 Accessing G-code

## Descriptions of the G-code editing interface functions

IMP uses DOPSoft multi-line editor as the editing interface for G-code, providing interface designers with greater flexibility.


Select Item Bit: set the bit of the line to be selected.
Select Item Trig. Bit: set the trigger enable bit of the selected line.
Status Bit: show the returned value of the file opening status. For more details about the multi-line input operation status, refer to the following table.

| Return value | Function description |
| :---: | :---: |
| 1 | Element in execution. |
| 2 | Cancel execution. |
| 3 | Execution completed. |
| 4 | Execution failed. |
| 5 | Failed to open file. |
| 6 | Failed to save file. |
| 7 | Successfully opened file. |
| 8 | Successfully saved file. |

File Name Addr. (50 Words): record the storage address of current files. W31100 is the storage address for SNC1 path.

Load File Trig. Addr.: set the trigger address to read the file from the specified path.
Load Selected File Trig.: set the trigger address to open old files.
Save File Trig. Addr.: set the trigger address to save the file.
Save Selected Trig. Addr.: set the trigger address to create a new file.

## Parameters for accessing G-code

Use SNC Group 1 as an example: (Refer to Appendix A for register address.)
W31100: SNC reads the file path of the G-code, and occupies 50 addresses and 100 bytes consecutively.

### 9.4.2 Automatic tool setting

## Function description

To achieve higher precision, you can execute the automatic tool setting function with the built-in PR mode in the servo drive to obtain the position where the tool touches the tool setter.

1: when the tool setting motion starts, the Z axis is positioned according to the parameter of ToolGauge_Z, then the $X$ and $Y$ axis positioning are completed. The servo is switched to the PR mode and moves down according to the set speed of ToolGauge_1Down_Speed.
2: when the tool first touches the tool setter, Axis $Z$ decelerates and moves up.

3: when the tool leaves the tool setter, Axis Z decelerates and moves down at the second speed set by the user.
4: when the tool touches the tool setter the second time, the touch point is recorded. Axis $Z$ then decelerates and moves up to the position set by ToolGauge_Z.


Note: PR mode is applicable to ASD-****-A2-F models.

## Parameters

Use SNC Group 1 as an example: (Refer to Appendix A for register address.)
■ W31000
Function: activate SNC control code.
Setting value:
14: start tool setting program.
15: stop tool setting program.
Note: for more details about the tool setting parameters, refer to Section 9.2.1.

### 9.4.3 Single step mode

## Function description

You can select G-code single step mode or continuous execution mode before starting the SNC. Single step mode executes G-code in the unit of lines, meaning a single line will be executed when the rising-edge is triggered each time.

## Parameters

Use SNC Group 1 as an example: (Refer to Appendix A for register address.)

- R32981: enable SNC single step mode (only applicable before the SNC starts).

■ R32982: trigger SNC single step execution.

### 9.4.4 Spindle control

## Function description

The SNC spindle operation can be adjusted with the spindle speed (S) parameters. When the SNC interpreter executes M-code containing S-function parameters, SNC will save the S-function parameter values in a special register for the PLC to perform spindle speed adjustment.

## Parameters

Use SNC Group 1 as an example: (Refer to Appendix A for register address.)

- W31020: after the SNC reads the S-function parameters, it will save the values in the register address.


### 9.4.5 Manual feed rate adjustment

## Function description

You can manually control the SNC feed rate through the user interface or external switch.
When this function is enabled, the speed calculation formula is shown as below:
G-code original speed x SNC feed rate ( $0-100 \%$ ) = SNC actual execution speed.

## Parameters

Use SNC Group 1 as an example: (Refer to Appendix A for register address.)

- W19001: set the motion card No. of the ASD-DMC-RM64MN module that is connected to the MPG.

■ W19002: set the station No. of the ASD-DMC-RM64MN module that is connected to the MPG.
■ W19000: to use the MPG simulation mode, set the value to 2 .

- R19001: set the scale value of each MPG rotating block and the output pulse rate (set value: ON: quadruple frequency; OFF: single frequency).
- R32997: enable the feed rate of SNC MPG control.

■ W32480: set the feed rate of SNC manual control.
If R32997 is OFF, the feed rate is automatically set to $100 \%$ when the SNC is disabled.

### 9.4.6 MPG simulation mode

## Function description

You can use the MPG rotation speed to simulate the SNC feed rate. The speed calculation formula is shown as below:

G-code original speed x MPG rotation percentage (0-100\%) = SNC actual execution speed.

## Parameters

Use SNC Group 1 as an example: (Refer to Appendix A for register address.)
■ W19001: set the motion card No. of the ASD-DMC-RM64MN/R1-EC5614 module that is connected to the MPG.

0-15: motion card No.
16: PAC uses RTX as the EtherCAT master station.
■ W19002: set the station No. of the ASD-DMC-RM64MN/R1-EC5614 module that is connected to the MPG.

0-99: module station number (DMCNET supports 1-12, EtherCAT motion card supports 0-31, PAC uses RTX as the EtherCAT master station and supports 0-99).

101: connect the MPG module with the motion card / PAC I/O.
■ W19000: to use the MPG simulation mode, set the value to 2 .

- R19001: set the scale value of each MPG rotating block and the output pulse rate (set value: ON: quadruple frequency; OFF: single frequency).
- R32995: enable the function for using the MPG to simulate the SNC1 feed rate. If this function is disabled, the feed rate W32480 is automatically set to 0 .

■ W32951: set the MPG simulation reverse speed ( $\mathrm{mm} / \mathrm{min}$ ) which must be set before the SNC starts to be valid. The reverse path will ignore the feed rate set by G-code. To apply this function, you need to enable the reverse function.

## Example

The following example uses ASD-DMC-RM64MC to connect the MPG module with the card No. as 0 and RM64MN station No. as 9.


### 9.4.7 External macro

## Function description

Apart from using G-code to describe the motion path, the SNC also uses M-code for mechanical motion controlling and T-code for tool changing. In the IMP system, after G-code is interpreted, it is output directly through the fieldbus and executed by the motion unit. If it is M-code or T-code, the control will be transferred to the PLC which will determine the execution actions of the M-code or T-code with the ladder diagrams, and these actions include enabling or disabling I/O or using the external macro functions. External macro can be used to describe certain mechanical functions, including tool changing and origin motion.

## Parameters

Use SNC Group 1 as an example: (Refer to Appendix A for register address.)

- W31015

Function: SNC calls the macro file control code.
Setting value:
0 : no command or end the execution of the action.
1: call D:INandFlash\IPC Motion PlatformlIMP baselSNC_MacrolOxxxx.nc macro.
2: call D:INandFlash\IPC Motion Platform\IMP base\SNC_MacrolTxxxx.nc macro.
99: return value, file not found.

- W31016

Function: SNC calls the macro file No.
Range: 0000-9999.

## Example

This example demonstrates M6 as the spindle changing to T3 as the spindle tool. When M6T3 is encountered in the NC code, the IMP SNC system sets R31006 and R32003 to ON, and calls the T0003.nc external macro through the PLC to perform motion.


M30//Main program ends

### 9.4.8 G-code preview

## Function description

You can use the G-code preview function to generate a path trajectory graphic.


## Parameters

Use SNC Group 1 as an example: (Refer to Appendix A for register address.)
W32994: simulate the window width (pixels).
W32995: simulate the window height (pixels).
W32996: G-code in operation (0: G00, 1: G01, 2: G02, 3: G03).
W32997: simulation window displays the X coordinates (pixels).
W32998: simulation window displays the Y coordinates (pixels).
W32999: simulation window control (1: hide simulation window, 2: display simulation window, 3: clear window content, 4: close simulation window, 10: open simulation window).

### 9.5 List of SNC error codes

### 9.5.1 File and data error

| Number | Name | Description |
| :---: | :--- | :--- |
| 1 | ERR_FILE_NOT_EXIST | The file does not exist when reading the G-code <br> path. |
| 2 | ERR_NO_DATA | In the opened G-code file, the content has no <br> processing string or content (the total number of <br> lines is zero). |
| 3 | ERR_DATA_NOT_COMPLETE | The second parameter of API <br> SNC_set_process_data is zero. |
| 4 | ERR_START_OVER | The starting line exceeds the total number of <br> G-code lines. |
| 5 | ERR_DMC_01_DLL_Not_Full_Version | The SNC and DMCNET DLL versions are <br> incompatible. |
| 6 | ERR_CUTTING_LINE_TOO_SHORT | Error / warning occurs when the cutting line is too <br> short. |
| 8 | ERR_GOTO_LINE_WRONG | When using the goto command, there is no <br> corresponding label. |
| 9 | ERR_GOTO_LINE_REDEFINED | When using the goto command, the label is <br> duplicated. |
| 10 | ERR_GROUP_SAME_GROUP | The set value of the SNC_Append_Group <br> parameter is out of range. |
| 11 | ERR_GROUP_NO_APPEND | The set value of the SNC_Append_Group <br> parameter is duplicated. |
| 13 | ERR_CREATE_THREAD_FAIL | The SNC group No. is not specified. |
| SNC failed to create a thread. |  |  |

### 9.5.2 Duplicate definition of the G-code (in the same line of G-code)

| Number | Name | Description |
| :---: | :---: | :---: |
| 101 | ERR_GCODE_MULTIPLE_A_WORDS_ON_ONE_LINE | Duplicate definition of variable A. |
| 102 | ERR_GCODE_MULTIPLE_B_WORDS_ON_ONE_LINE | Duplicate definition of variable B. |
| 103 | ERR_GCODE_MULTIPLE_C_WORDS_ON_ONE_LINE | Duplicate definition of variable C. |
| 104 | ERR_GCODE_MULTIPLE_D_WORDS_ON_ONE_LINE | Duplicate definition of variable D. |
| 105 | ERR_GCODE_MULTIPLE_E_WORDS_ON_ONE_LINE | Duplicate definition of variable E. |
| 106 | ERR_GCODE_MULTIPLE_F_WORDS_ON_ONE_LINE | Duplicate definition of variable $F$. |
| 107 | ERR_GCODE_MULTIPLE_H_WORDS_ON_ONE_LINE | Duplicate definition of variable H. |
| 108 | ERR_GCODE_MULTIPLE_I_WORDS_ON_ONE_LINE | Duplicate definition of variable I. |
| 109 | ERR_GCODE_MULTIPLE_J_WORDS_ON_ONE_LINE | Duplicate definition of variable J. |
| 110 | ERR_GCODE_MULTIPLE_K_WORDS_ON_ONE_LINE | Duplicate definition of variable K. |
| 111 | ERR_GCODE_MULTIPLE_L_WORDS_ON_ONE_LINE | Duplicate definition of variable L. |
| 112 | ERR_GCODE_MULTIPLE_M_WORDS_ON_ONE_LINE | Duplicate definition of variable M. |
| 113 | ERR_GCODE_MULTIPLE_P_WORDS_ON_ONE_LINE | Duplicate definition of variable P. |
| 114 | ERR_GCODE_MULTIPLE_Q_WORDS_ON_ONE_LINE | Duplicate definition of variable Q. |
| 115 | ERR_GCODE_MULTIPLE_R_WORDS_ON_ONE_LINE | Duplicate definition of variable R. |
| 116 | ERR_GCODE_MULTIPLE_S_WORDS_ON_ONE_LINE | Duplicate definition of variable S. |
| 117 | ERR_GCODE_MULTIPLE_T_WORDS_ON_ONE_LINE | Duplicate definition of variable T. |
| 118 | ERR_GCODE_MULTIPLE_U_WORDS_ON_ONE_LINE | Duplicate definition of variable U. |
| 119 | ERR_GCODE_MULTIPLE_V_WORDS_ON_ONE_LINE | Duplicate definition of variable V . |
| 120 | ERR_GCODE_MULTIPLE_W_WORDS_ON_ONE_LINE | Duplicate definition of variable W. |
| 121 | ERR_GCODE_MULTIPLE_X_WORDS_ON_ONE_LINE | Duplicate definition of variable X . |
| 122 | ERR_GCODE_MULTIPLE_Y_WORDS_ON_ONE_LINE | Duplicate definition of variable Y. |
| 123 | ERR_GCODE_MULTIPLE_Z_WORDS_ON_ONE_LINE | Duplicate definition of variable $Z$. |

### 9.5.3 Variable of G-code is a negative number

| Number | Name | Description |
| :---: | :--- | :--- |
| 201 | ERR_GCODE_NEGATIVE_D_WORD | Variable D is a negative number. |
| 202 | ERR_GCODE_NEGATIVE_F_WORD | Variable F is a negative number. |
| 203 | ERR_GCODE_NEGATIVE_G_WORD | Variable G is a negative number. |
| 204 | ERR_GCODE_NEGATIVE_H_WORD | Variable H is a negative number. |
| 205 | ERR_GCODE_NEGATIVE_L_WORD | Variable L is a negative number. |
| 206 | ERR_GCODE_NEGATIVE_M_WORD | Variable M is a negative number. |
| 207 | ERR_GCODE_NEGATIVE_P_WORD | Variable P is a negative number. |

### 9.5.4 Undefined G-code character / function

| Number | Name | Description |
| :---: | :---: | :---: |
| 301 | ERR_GCODE_BAD_CHARACTER | Variable range is not within A to Z . |
| 302 | ERR_GCODE_UNKNOWN_CHARACTER | Unknown variable. |
| 303 | ERR_GCODE_UNKNOWN_G_CODE | Unknown G-code. |
| 304 | ERR_GCODE_UNKNOWN_WORD_STARTING_ WITH_A | Unknown function starting with A. |
| 305 | ERR_GCODE_UNKNOWN_WORD_STARTING_ WITH_C | Unknown function starting with C. |
| 306 | ERR_GCODE_UNKNOWN_WORD_STARTING_ WITH_E | Unknown function starting with E . |
| 307 | ERR_GCODE_UNKNOWN_WORD_STARTING_ WITH_F | Unknown function starting with F. |
| 308 | ERR_GCODE_UNKNOWN_WORD_STARTING_ WITH_L | Unknown function starting with L. |
| 309 | ERR_GCODE_UNKNOWN_WORD_STARTING_ WITH_P | Unknown function starting with P. |
| 310 | ERR_GCODE_UNKNOWN_WORD_STARTING_ WITH_R | Unknown function starting with R. |
| 311 | ERR_GCODE_UNKNOWN_WORD_STARTING_ WITH_S | Unknown function starting with S. |
| 312 | ERR_GCODE_UNKNOWN_WORD_STARTING_ WITH_T | Unknown function starting with T . |
| 313 | ERR_GCODE_UNKNOWN_OPERATION | The expression contains undefined operators. |
| 314 | ERR_GCODE_BUG_UNKNOWN_OPERATION | Undefined operating mode. |
| 315 | ERR_GCODE_UNKNOWN_OPERATION_NAME_ STARTING_WITH_A | Unknown operator starting with A. |
| 316 | ERR_GCODE_UNKNOWN_OPERATION_NAME_ STARTING_WITH_E | Unknown operator starting with E. |
| 317 | ERR_GCODE_UNKNOWN_OPERATION_NAME_ STARTING_WITH_G | Unknown operator starting with G. |
| 318 | ERR_GCODE_UNKNOWN_OPERATION_NAME_ STARTING_WITH_L | Unknown operator starting with L. |
| 319 | ERR_GCODE_UNKNOWN_OPERATION_NAME_ STARTING_WITH_M | Unknown operator starting with M. |
| 320 | ERR_GCODE_UNKNOWN_OPERATION_NAME_ STARTING_WITH_N | Unknown operator starting with N . |
| 321 | ERR_GCODE_UNKNOWN_OPERATION_NAME_ STARTING_WITH_O | Unknown operator starting with O. |
| 322 | ERR_GCODE_UNKNOWN_OPERATION_NAME_ STARTING_WITH_X | Unknown operator starting with X . |


| Number | Name | Description |
| :---: | :--- | :--- |
| 330 | ERR_GCODE_UNKNOWN_WORD_WHERE_ <br> UNARY_OPERATION_COULD_BE | Undefined function is used. |
| 331 | WARNING_GCODE_G10_UNKNOWN_TYPE | G10 not supported. |

### 9.5.6 G-code setting exceeds the range

| Number | Name | Description |
| :---: | :--- | :--- |
| 403 | ERR_GCODE_M_CODE_TOO_BIG | $\begin{array}{l}\text { M-code exceeds the range; } \\ \text { allowable range: } 0-999 .\end{array}$ |
| 405 | $\begin{array}{l}\text { ERR_GCODE_PARAMETER_NUMBER_OUT_OF_- } \\ \text { RANGE }\end{array}$ | Access variable \# exceeds the range. |
| 406 | ERR_GCODE_H_WORD_EMPTY | $\begin{array}{l}\text { 1. Tool No. is not set when executing } \\ \text { tool length compensation. }\end{array}$ |
| 2. Tool No. is not set when executing |  |  |
| tool radius compensation. |  |  |$]$

### 9.5.7 Other errors

| Number | Name | Description |
| :---: | :--- | :--- |
| 501 | ERR_GCODE_NEGATIVE_OR_ZERO_Q_VALUE | The set value of the feed cutting <br> depth Q cannot be smaller than or <br> equal 0. |
| 502 | ERR_GCODE_NEGATIVE_SPINDLE_SPEED | The set value of speed S cannot be <br> smaller than 0. |
| 503 | ERR_GCODE_NEGATIVE_TOOL_ID | The set value of tool T cannot be <br> smaller than 0. |
| 504 | ERR_GCODE_TWO_G_CODES_USED_FROM_ <br> SAME_MODAL_GROUP | Repeatedly set functional group <br> within one G-code. |
| 511 | ERR_GCODE_G51_AXES_NOT_EQUAL_TWO | Scaling value must set with two axes. |
| 512 | ERR_GCODE_G51_X_SCALE_VALUE_ZERO | Scaling point is set, but the scaling |
| value is not specified. |  |  |


| Number | Name | Description |
| :---: | :---: | :---: |
| 734 | ERR_CUTTER_COMPENSATION_CANT_USE_HELI | Tool radius compensation and helical interpolation cannot be used at the same time. |
| 735 | ERR_CUTTER_COMPENSATION_CALC | Unable to calculate the path of tool radius compensation. |
| 737 | ERR_CUTTER_FIRST_MOTION_ARC | The first motion of tool radius compensation cannot be G02 / G03. |
| 738 | ERR_CUTTER_NOT_FINISH | The macro function cannot be executed before the tool radius compensation is completed. |
| 741 | ERR_MEMORY_ALLOC_FAIL | Memory allocation is in error. |
| 742 | ERR_USER_CALLBACK_NULL | Used the user macro function, but the CALLBACK function is not specified. |
| 761 | ERR_ISO_CYCLE_MODE_OUT_OF_RNG | Incorrect setting of drilling mode. |
| 762 | ERR_CALLBACK_ISO_CYCLE_NULL | The CALLBACK function is not set for the drilling mode. |
| 763 | ERR_ISO_CYCLE_NOT_SUPPORT | Drilling cycle mode is not supported. |
| 802 | ERR_SETTING_GEAR | Incorrect setting of gear ratio. |
| 803 | ERR_SETTING_AXIS | Incorrect setting of SNC axis number. |
| 805 | ERR_TOOL_RADIUS_INCORRECT | Incorrect tool radius value (too big or too small). |
| 806 | ERR_SETTING_TOOL_MAX_ZERO | Used the SNC_Check_Tool_No parameter, but the set value of SNC_Tool_Max is zero. |
| 807 | ERR_SETTING_DIRECT | Incorrect direction setting (the setting value can only be -1 or 1 ). |
| 809 | ERR_SETTING_UNIT | Incorrect unit setting. |
| 810 | ERR_TOOL_PARTS_OVER_RNG | T-code group number in the same line exceeds the range (use ' $/$ ' to separate). |
| 901 | ERR_DEVICE_04PI_MODE1 | Device cannot be 04PI Mode1. |
| 902 | ERR_DEVICE_RM_MODULE | Device cannot be RM module. |
| 903 | ERR_DEVICE_NO_DEVICE | Cannot find the device with the station No. |
| 904 | ERR_DEVICE_UNKNOWN | Unknown device. |
| 911 | ERR_API_ERRNO | Bottom layer API returns error; read parameter SNC_API_ErrNo. |
| 1001 | ERR_GROUP_INIT_FIRST | Group number is not set. |
| 1002 | ERR_GRUOP_OVER_RANGE | Operation group exceeds the set range. |
| 1004 | ERR_GRUOP_CARD_TYPE | Wrong card type. |
| 2000 | ERR_TRIGGER_SOFT_LIMIT <br> The $\overline{\mathrm{V}} 1.08$ version added error codes of 2001-2019 indicating the axis number that triggered the software limit. | Software limit is triggered. <br> 20X0: Axis X - W software positive limit is triggered. <br> 20X1: Axis X - W software negative limit is triggered. |
| 9999 | ERR_SECURITY_FAILED | Security authentication failed. |

### 9.5.8 SNC activation error code

| SNC1 | SNC2 | SNC3 | SNC4 | Description | Troubleshooting |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 30001 | 30101 | 30201 | 30301 | $X$ axis is in motion and the SNC failed to start. | SNC cannot be executed simultaneously with the PLC motion command. Make sure that the SNC sets each servo axis to the standby mode before starting. |
| 30002 | 30102 | 30202 | 30302 | Y axis is in motion and the SNC failed to start. |  |
| 30003 | 30103 | 30203 | 30303 | Z axis is in motion and the SNC failed to start. |  |
| 30004 | 30104 | 30204 | 30304 | A axis is in motion and the SNC failed to start. |  |
| 30005 | 30105 | 30205 | 30305 | B axis is in motion and the SNC failed to start. |  |
| 30006 | 30106 | 30206 | 30306 | C axis is in motion and the SNC failed to start. |  |
| 30007 | 30107 | 30207 | 30307 | $U$ axis is in motion and the SNC failed to start. |  |
| 30008 | 30108 | 30208 | 30308 | V axis is in motion and the SNC failed to start. |  |
| 30009 | 30109 | 30209 | 30309 | W axis is in motion and the SNC failed to start. |  |
| 30051 | 30151 | 30251 | 30351 | $X$ axis is not enabled (Servo off). | You can enable the servo drive by using the SVON instruction. If you cannot enable the servo drive due to servo error, refer to the servo drive user manual for troubleshooting. |
| 30052 | 30152 | 30252 | 30352 | Y axis is not enabled (Servo off). |  |
| 30053 | 30153 | 30253 | 30353 | $Z$ axis is not enabled (Servo off). |  |
| 30054 | 30154 | 30254 | 30354 | A axis is not enabled (Servo off). |  |
| 30055 | 30155 | 30255 | 30355 | $B$ axis is not enabled (Servo off). |  |
| 30056 | 30156 | 30256 | 30356 | $C$ axis is not enabled (Servo off). |  |
| 30057 | 30157 | 30257 | 30357 | U axis is not enabled (Servo off). |  |
| 30058 | 30158 | 30258 | 30358 | $V$ axis is not enabled (Servo off). |  |
| 30059 | 30159 | 30259 | 30359 | W axis is not enabled (Servo off). |  |
| 30061 | 30161 | 30261 | 30361 | The R relay corresponding to M-code is not correctly executed, so the activation of the SNC is prohibited. | Check the cause for the M-code / T-code not being able to execute and correct the PLC program. |
| 30062 | 30162 | 30262 | 30362 | The R relay corresponding to T-code is not correctly executed, so the activation of the SNC is prohibited. |  |
| 30063 | 30163 | 30263 | 30363 | Undefined range of M-code is used. | Modify the M-code / T-code set number. |
| 30064 | 30164 | 30264 | 30364 | Undefined range of T-code is used. |  |
| 30070 | 30170 | 30270 | 30370 | Servo drive motion mode error. | - |
| 30080 | 30180 | 30280 | 30380 | Multi-axis synchronous is executing the homing process. | - |

## List of Special Register

When editing the PLC instructions of the IMP, you can find the definitions of each register in this chapter.
A. 1 Troubleshooting ..... A-2
A. 2 List of special registers (W, R) in the IMP system ..... A-3
A. 3 List of special registers (W, R) for single-axis motion ..... A-12
A. 4 List of special registers (W, R) for servo group ..... A-15
A. 5 List of special registers (W, R) for Motion table ..... A-17
A. 6 List of filtering special registers (W, R) for Motion table ..... A-18
A. 7 List of special registers (W, R) for Motion Program Macro (MPM) ..... A-18
A. 8 List of special registers (W, R) for SNC ..... A-19

## A. 1 Troubleshooting

| Error occurrence | Causes | Corrective actions |
| :---: | :---: | :---: |
| After starting the IMP software, it displays "Register failed!" | IMP software is not certified. | Obtain the license authorization file and register with the RegisterAP software; refer to Section 2.3 for detailed information. |
| Input / output signal error. | Connection of the terminal block is loose or has poor contact. | Check if the wiring or terminal is loose. |
| Pop-up window displays "Init fail, please rstart software!" | The motion card and driver are not properly installed. | Check if the Delta motion card and driver are installed correctly. |
| Pop-up window displays "Card NO:X NO slave found". | Communication protocol or node number setting error. | In DMCNET fieldbus, node 1 must exist. Check if the setting for the communication protocol and node number is correct. (Refer to Section 3.1 for more details.) |
|  | Poor communication. | The maximum connection distance is 30 meters for DMCNET and please use shielded-twisted pair cables. |
| DOPSoft is unable to download the PLC program and a pop-up window displays "ETHERNET can't opened". | The HMI software of the IMP is not activated. | Start the IMP software and make sure that the HMI software has been started normally. |
|  | Ethernet is not connected. | Check if the Ethernet is connected. |
|  | The firewall of the IPC for installing the IMP software is not disabled. | Set the IMP software as a firewall exception or disable the firewall. |
|  | The editing computer and IMP platform are not on the same local area network. | Change both IP addresses to the same subnetwork. |
| A warning message of "DB!" pops up on the HMI software. | SSCERuntime_x86-ENU is not installed. | Install SSCERuntime_x86-ENU. |

## A. 2 List of special registers (W, R) in the IMP system

- Operation status

| Function | Property | Bus | No. | Description |
| :---: | :---: | :---: | :---: | :--- |
| Operation flag (Contact a) | R | D/E | R0 | Operation flag of the IMP software. |
| Operation flag (Contact b) | R | D/E | R1 | Operation flag of the IMP software (Contact b). |
| Reserved | - | D/E | R2 | Unexpected conditions may occur when operating <br> such relays. |
| Reserved | - | D/E | R3 | Unexpected conditions may occur when operating <br> such relays. |
| Initial pulse | R | D/E | R4 | This bit is on during the first PLC cycle. |
| Reserved | - | D/E | R5 | Unexpected conditions may occur when operating <br> such relays. |
| HMI minimized flag | R | D/E | R6 | The HMI software window is minimized. |
| Clock pulse <br> $0.5 ~ / ~ 0.5 ~ s e c o n d s ~$ | R | D/E | R13 | When the PLC is operating, this bit is on for 0.5 <br> seconds and off for 0.5 seconds. Clock drift may <br> occur. |
| Clock pulse <br> 1 second / 1 second | R | D/E | R14 | When the PLC is operating, this bit is on for 1 <br> seconds and off for 1 second. Clock drift may occur. |

- Perpetual calendar

| Function | Property | Bus | No. | Description |
| :---: | :---: | :---: | :---: | :---: |
| Date (year) | R | D/E | W80 | Read the system time when using the IMP software. |
| Date (month) | R | D/E | W81 |  |
| Date (day) | R | D/E | W82 |  |
| Time (hour) | R | D/E | W83 |  |
| Time (minute) | R | D/E | W84 |  |
| Time (second) | R | D/E | W85 |  |
| Time (total seconds) | R | D/E | W86 | Starts counting from 00:00:00. |
|  | R | D/E | W87 |  |
| Date (total days) | R | D/E | W88 | Starts counting from 1/1/1980. |
|  | R | D/E | W89 |  |
| Date (week) | R | D/E | W90 | - |

- Motion card information

| Function | Property | Bus | Card 1 | Card 2 | Card 3 | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Motion card number | R | D/E | W6000 | W6500 | W7000 | Display the number of the motion card. |
| Motion card version | R | D/E | W6001 | W6501 | W7001 | Display the firmware version of the motion |
|  | R | D/E | W6002 | W6502 | W7002 | card. |
| Number of the <br> motion card <br> transmission error | R | D/E | W6003 | W6503 | W7003 |  |
| Number of the <br> motion card <br> receiving error | R | D/E | W6004 | W6504 | W7004 |  |

- DMCNET connected device type

| Name | Property | Bus | Card 1 | Card 2 | Card 3 | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Device type of node 1 | R | D | W6010 | W6510 | W7010 | Read the connected device type. See below for the code and corresponding model:$0 \times 07020192 \text { : ASD-A3-F }$ |
|  | R | D | W6011 | W6511 | W7011 |  |
| Device type of node 2 | R | D | W6012 | W6512 | W7012 |  |
|  | R | D | W6013 | W6513 | W7013 |  |
| Device type of node 3 | R | D | W6014 | W6514 | W7014 |  |
|  | R | D | W6015 | W6515 | W7015 |  |
| Device type of node 4 | R | D | W6016 | W6516 | W7016 |  |
|  | R | D | W6017 | W6517 | W7017 |  |
| Device type of node 5 | R | D | W6018 | W6518 | W7018 | 0X04020192: ASD-A2-F 0X04020192: ASD-A2-R |
|  | R | D | W6019 | W6519 | W7019 | 0X06020192: ASD-M |
| Device type of node 6 | R | D | W6020 | W6520 | W7020 | 0X04020192: ASD-A2-S |
|  | R | D | W6021 | W6521 | W7021 | 0X04020192: ASD-B2-F <br> 0X04020192: ASD-DMC-RM32NT |
| Device type of node 7 | R | D | W6022 | W6522 | W7022 | 0X04020192: ASD-DMC-RM64NT |
|  | R | D | W6023 | W6523 | W7023 | 0X04020192: ASD-DMC-RM32MN |
| Device type of node 8 | R | D | W6024 | W6524 | W7024 | 0X04020192: ASD-DMC-RM32PT |
|  | R | D | W6025 | W6525 | W7025 | 0X14100191: ASD-DMC-RM04PiM2 |
| Device type of node 9 | R | D | W6026 | W6526 | W7026 | 0X04020192: ASD-DMC-RM04AD 0X04020192. ASD-DMC-RM04DA |
|  | R | D | W6027 | W6527 | W7027 | 0X04020192: ASD-DMC-GE01PH |
| Device type of node 10 | R | D | W6028 | W6528 | W7028 | 0X04020192: HMC-RIO3232RT5 |
|  | R | D | W6029 | W6529 | W7029 |  |
| Device type of node 11 | R | D | W6030 | W6530 | W7030 |  |
|  | R | D | W6031 | W6531 | W7031 |  |
| Device type of node 12 | R | D | W6032 | W6532 | W7032 |  |
|  | R | D | W6033 | W6533 | W7033 |  |

- EtherCAT connected device type

| Name | Property | Bus | Card 1 | Card 2 | Card 3 | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Device type of node 0 | R | E | W6010 | W6510 | W7010 | Read the connected device type. See below for the code and corresponding model: |
|  |  |  | W6011 | W6511 | W7011 | 0x10305070: ASD-A2-E |
|  |  |  |  |  |  | 0x5500: R1-EC5500 |
| 1 |  |  | 1 | 1 | 1 | 0x5614: R1-EC5614 |
|  |  |  |  |  |  | 0x5621: R1-EC5621 |
| Device type of node 99 |  |  | W6208 | W6708 | W7208 | 0x6002: R1-EC6002 |
|  |  |  |  |  |  | 0x6022: R1-EC6022 |
|  |  |  | W6209 | W6709 | W7209 | 0x7062: R1-EC7062 |
|  |  |  |  |  |  | 0x8124: R1-EC8124 |
|  |  |  |  |  |  | 0x9144: R1-EC9144 |
|  |  |  |  |  |  | 0x9621: R1-EC9621 |

- DMCNET connected device version

| Name | Property | Bus | Card 1 | Card 2 | Card 3 | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Firmware version of node 1 | R | D | W6082 | W6582 | W7082 | Display the firmware version of the connected device. Refer to the user manual of each device for further information. |
|  | R | D | W6083 | W6583 | W7083 |  |
| Firmware version of node 2 | R | D | W6084 | W6584 | W7084 |  |
|  | R | D | W6085 | W6585 | W7085 |  |
| Firmware version of node 3 | R | D | W6086 | W6586 | W7086 |  |
|  | R | D | W6087 | W6587 | W7087 |  |
| Firmware version of node 4 | R | D | W6088 | W6588 | W7088 |  |
|  | R | D | W6089 | W6589 | W7089 |  |
| Firmware version of node 5 | R | D | W6090 | W6590 | W7090 |  |
|  | R | D | W6091 | W6591 | W7091 |  |
| Firmware version of node 6 | R | D | W6092 | W6592 | W7092 |  |
|  | R | D | W6093 | W6593 | W7093 |  |
| Firmware version of node 7 | R | D | W6094 | W6594 | W7094 |  |
|  | R | D | W6095 | W6595 | W7095 |  |
| Firmware version of node 8 | R | D | W6096 | W6596 | W7096 |  |
|  | R | D | W6097 | W6597 | W7097 |  |
| Firmware version of node 9 | R | D | W6098 | W6598 | W7098 |  |
|  | R | D | W6099 | W6599 | W7099 |  |
| Firmware version of node 10 | R | D | W6100 | W6600 | W7100 |  |
|  | R | D | W6101 | W6601 | W7101 |  |
| Firmware version of node 11 | R | D | W6102 | W6602 | W7102 |  |
|  | R | D | W6103 | W6603 | W7103 |  |
| Firmware version of node 12 | R | D | W6104 | W6604 | W7104 |  |
|  | R | D | W6105 | W6605 | W7105 |  |

- DMCNET communication error

| Name | Property | Bus | Card 1 | Card 2 | Card 3 | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Communication error <br> times of node 1 | R | D | W6154 | W6654 | W7154 |  |
| Communication error <br> times of node 2 | R | D | W6155 | W6655 | W7155 |  |
| Communication error <br> times of node 3 | R | D | W6156 | W6656 | W7156 |  |
| Communication error <br> times of node 4 | R | D | W6157 | W6657 | W7157 |  |
| Communication error <br> times of node 5 | R | D | W6158 | W6658 | W7158 |  |
| Communication error <br> times of node 6 | R | D | W6159 | W6659 | W7159 | Display the accumulated number of |
| Communication error <br> times of node 7 | R | D | W6160 | W6660 | W7160 | master station end slave station. |
| Communication error <br> times of node 8 | R | D | W6161 | W6661 | W7161 |  |
| Communication error <br> times of node 9 | R | D | W6162 | W6662 | W7162 |  |
| Communication error <br> times of node 10 | R | D | W6163 | W6663 | W7163 |  |
| Communication error <br> times of node 11 | R | D | W6164 | W6664 | W7164 |  |

- Read the status of the motion card input contact

| Name | Property | Bus | Card 1 | Card 2 | Card 3 | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Motion card input 0 | R | D | R6200 | R6700 | R7200 | Read the DMCNET input contacts. <br> Supported motion cards: <br> ASD-DMC-A02 <br> ASD-DMC-F02 <br> Supported PAC: <br> MP1-A12D-15 |
| Motion card input 1 | R | D | R6201 | R6701 | R7201 |  |
| Motion card input 2 | R | D | R6202 | R6702 | R7202 |  |
| Motion card input 3 | R | D | R6203 | R6703 | R7203 |  |
| Motion card input 4 | R | D | R6204 | R6704 | R7204 |  |
| Motion card input 5 | R | D | R6205 | R6705 | R7205 |  |
| Motion card input 6 | R | D | R6206 | R6706 | R7206 |  |
| Motion card input 7 | R | D | R6207 | R6707 | R7207 |  |
| Motion card input 8 | R | D | R6208 | R6708 | R7208 |  |
| Motion card input 9 | R | D | R6209 | R6709 | R7209 |  |
| Motion card input 10 | R | D | R6210 | R6710 | R7210 |  |
| Motion card input 11 | R | D | R6211 | R6711 | R7211 |  |
| Motion card input 12 | R | D | R6212 | R6712 | R7212 |  |
| Motion card input 13 | R | D | R6213 | R6713 | R7213 |  |
| Motion card input 14 | R | D | R6214 | R6714 | R7214 |  |
| Motion card input 15 | R | D | R6215 | R6715 | R7215 |  |
| Motion card input 16 | R | D | R6216 | R6716 | R7216 |  |
| Motion card input 17 | R | D | R6217 | R6717 | R7217 |  |
| Motion card input 18 | R | D | R6218 | R6718 | R7218 |  |
| Motion card input 19 | R | D | R6219 | R6719 | R7219 |  |
| Motion card input 20 | R | D | R6220 | R6720 | R7220 |  |
| Motion card input 21 | R | D | R6221 | R6721 | R7221 |  |
| Motion card input 22 | R | D | R6222 | R6722 | R7222 |  |
| Motion card input 23 | R | D | R6223 | R6723 | R7223 |  |
| Motion card input 24 | R | D | R6224 | R6724 | R7224 |  |
| Motion card input 25 | R | D | R6225 | R6725 | R7225 |  |
| Motion card input 26 | R | D | R6226 | R6726 | R7226 |  |
| Motion card input 27 | R | D | R6227 | R6727 | R7227 |  |
| Motion card input 28 | R | D | R6228 | R6728 | R7228 |  |
| Motion card input 29 | R | D | R6229 | R6729 | R7229 |  |
| Motion card input 30 | R | D | R6230 | R6730 | R7230 |  |
| Motion card input 31 | R | D | R6231 | R6731 | R7231 |  |

~

■ Motion card output contact control

| Name | Property | Bus | Card 1 | Card 2 | Card 3 | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Motion card output 0 | R/W | D | R6300 | R6800 | R7300 | Set the DMCNET output contacts <br> Supported motion cards: <br> ASD-DMC-A02 <br> ASD-DMC-F02 <br> Supported PAC: <br> MP1-A12D-15 |
| Motion card output 1 | R/W | D | R6301 | R6801 | R7301 |  |
| Motion card output 2 | R/W | D | R6302 | R6802 | R7302 |  |
| Motion card output 3 | R/W | D | R6303 | R6803 | R7303 |  |
| Motion card output 4 | R/W | D | R6304 | R6804 | R7304 |  |
| Motion card output 5 | R/W | D | R6305 | R6805 | R7305 |  |
| Motion card output 6 | R/W | D | R6306 | R6806 | R7306 |  |
| Motion card output 7 | R/W | D | R6307 | R6807 | R7307 |  |
| Motion card output 8 | R/W | D | R6308 | R6808 | R7308 |  |
| Motion card output 9 | R/W | D | R6309 | R6809 | R7309 |  |
| Motion card output 10 | R/W | D | R6310 | R6810 | R7310 |  |
| Motion card output 11 | R/W | D | R6311 | R6811 | R7311 |  |
| Motion card output 12 | R/W | D | R6312 | R6812 | R7312 |  |
| Motion card output 13 | R/W | D | R6313 | R6813 | R7313 |  |
| Motion card output 14 | R/W | D | R6314 | R6814 | R7314 |  |
| Motion card output 15 | R/W | D | R6315 | R6815 | R7315 |  |
| Motion card output 16 | R/W | D | R6316 | R6816 | R7316 |  |
| Motion card output 17 | R/W | D | R6317 | R6817 | R7317 |  |
| Motion card output 18 | R/W | D | R6318 | R6818 | R7318 |  |
| Motion card output 19 | R/W | D | R6319 | R6819 | R7319 |  |
| Motion card output 20 | R/W | D | R6320 | R6820 | R7320 |  |
| Motion card output 21 | R/W | D | R6321 | R6821 | R7321 |  |
| Motion card output 22 | R/W | D | R6322 | R6822 | R7322 |  |
| Motion card output 23 | R/W | D | R6323 | R6823 | R7323 |  |
| Motion card output 24 | R/W | D | R6324 | R6824 | R7324 |  |
| Motion card output 25 | R/W | D | R6325 | R6825 | R7325 |  |
| Motion card output 26 | R/W | D | R6326 | R6826 | R7326 |  |
| Motion card output 27 | R/W | D | R6327 | R6827 | R7327 |  |
| Motion card output 28 | R/W | D | R6328 | R6828 | R7328 |  |
| Motion card output 29 | R/W | D | R6329 | R6829 | R7329 |  |
| Motion card output 30 | R/W | D | R6330 | R6830 | R7330 |  |
| Motion card output 31 | R/W | D | R6331 | R6831 | R7331 |  |

- Module number

| Function | Property | Bus | No. | Description |
| :---: | :---: | :---: | :---: | :---: |
| Total card number | R | D/E | W8000 | Based on the number of devices that the IMP is connected to, PLC can check if all slave devices are well connected. |
| Total number of servo axis | R | D/E | W8001 |  |
| Reserved | R | D/E | W8002 |  |
| Node number of digital input module | R | D/E | W8003 |  |
| Node number of digital output module | R | D/E | W8004 |  |
| Channel number of analog input | R | D/E | W8005 |  |
| Channel number of analog output | R | D/E | W8006 |  |

- System identification code

| Function | Property | Bus | No. | Description |
| :---: | :---: | :---: | :---: | :---: |
| Device identification <br> code | R | $\mathrm{D} / \mathrm{E}$ | W8010 | This identification code can be used to protect the <br>  <br>  |
|  | R | $\mathrm{D} / \mathrm{E}$ | W8011 | PLC program. Verifying the identification code in the <br> PLC program can prevent the PAC program from |
|  | R | $\mathrm{D} / \mathrm{E}$ | W8012 | being copied. This unique identification code is <br> generated by the hardware, and if you change the |
|  | R | D/E | W8013 | network card, motherboard, CPU, hard disk, or <br> motion card, the identification code may also change. |

- User interface

| Function | Property | Bus | No. | Description |
| :---: | :--- | :--- | :--- | :--- |
|  |  |  |  | Before calling the user interface, you should call the <br> following settings or editing software with this <br> parameter setting: (Refer to W9020 for the user <br> interface call path.) <br> 1010: MPM editor. |
| User interface <br> activation code <br> (User_interface) | R/W | D/E | W9000 | 3000: SNC parameter setting. <br> 3010: SNC backlash compensation setting. <br> 3020: coordinates setting for G52 - G59. <br> 3030: tool length and tool radius setting. |
|  |  |  |  |  |


| Function | Property | Bus | No. | Description |
| :---: | :---: | :---: | :---: | :--- |
| System operation <br> control area | R/W | D/E | W9200 | After this register is set, you need to trigger R9200 <br> for it to take effect. <br> 0: none. <br> 1: disable the IMP software and operation system. <br> 2: stop the PLC operation. <br> 3: restart IMP. <br> 4: turn off IMP. |
| Activate system <br> operation | R/W | D/E | R9200 | Activate the system operation functions. |

- Analog input

- Analog output



## A. 3 List of special registers (W, R) for single-axis motion

- Special registers (W) for single-axis motion status

| Function | Property | Bus | Axis 1 | Axis 2 | Axis 3 | Axis 4 | Axis 5 |  | Axis 36 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Motor feedback position | R | D/E | W10102 | W10202 | W10302 | W10402 | W10502 |  | W13602 |
|  | R | D/E | W10103 | W10203 | W10303 | W10403 | W10503 |  | W13603 |
| Motion card command position | R | D/E | W10104 | W10204 | W10304 | W10404 | W10504 |  | W13604 |
|  | R | D/E | W10105 | W10205 | W10305 | W10405 | W10505 |  | 3605 |
| Target position | R | D/E | W10106 | W10206 | W10306 | W10406 | W10506 |  | W13606 |
|  | R | D/E | W10107 | W10207 | W10307 | W10407 | W10507 |  | W13607 |
| Servo drive DI status | R | D/E | W10108 | W10208 | W10308 | W10408 | W10508 |  | 13608 |
| Servo drive DO status | R | D/E | W10109 | W10209 | W10309 | W10409 | W10509 |  | W13609 |
| Current motion speed of each axis | R | D/E | W10110 | W10210 | W10310 | W10410 | W10510 |  | W13610 |
|  | R | D/E | W10111 | W10211 | W10311 | W10411 | W10511 |  | W13611 |
| Current output torque of the motor | R | D/E | W10113 | W10213 | W10313 | W10413 | W10513 |  | W13613 |
| Command status | R | D/E | W10114 | W10214 | W10314 | W10414 | W10514 |  | W13614 |
| Servo error code | R | D/E | W10115 | W10215 | W10315 | W10415 | W10515 |  | W13615 |
| Read servo return value | R | D/E | W10116 | W10216 | W10316 | W10416 | W10516 |  | W10616 |
|  | R | D/E | W10117 | W10217 | W10317 | W10417 | W10517 |  | W10167 |
| Current motor speed (rpm) | R | D/E | W10119 | W10219 | W10319 | W10419 | W10519 |  | W13619 |
|  | R | D/E | W10120 | W10220 | W10320 | W10420 | W10520 |  | W13620 |
| Error code of single-axis operation | R | D/E | W10150 | W10250 | W10350 | W10450 | W10550 |  | W13650 |

- Special register (W) for single-axis motion control

| Function | Property | Bus | Axis 1 | Axis 2 | Axis 3 | Axis 4 | Axis 5 | $\sim$ | Axis 36 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Single-axis motion control code | R/W | D/E | W10151 | W10251 | W10351 | W10451 | W10551 | $\sim$ | W13651 |
| Acceleration time | R/W | D/E | W10152 | W10252 | W10352 | W10452 | W10552 | $\sim$ | W13652 |
|  | R/W | D/E | W10153 | W10253 | W10353 | W10453 | W10553 | $\sim$ | W13653 |
| Deceleration time | R/W | D/E | W10154 | W10254 | W10354 | W10454 | W10554 | $\sim$ | W13654 |
|  | R/W | D/E | W10155 | W10255 | W10355 | W10455 | W10555 | $\sim$ | W13655 |
| Target speed of motion command | R/W | D/E | W10156 | W10256 | W10356 | W10456 | W10556 | $\sim$ | W13656 |
|  | R/W | D/E | W10157 | W10257 | W10357 | W10457 | W10557 | $\sim$ | W13657 |
| Target coordinates of motion command | R/W | D/E | W10158 | W10258 | W10358 | W10458 | W10558 | $\sim$ | W13658 |
|  | R/W | D/E | W10159 | W10259 | W10359 | W10459 | W10559 | $\sim$ | W13659 |
| Homing mode setting | R/W | D/E | W10160 | W10260 | W10360 | W10460 | W10560 | $\sim$ | W13660 |
| Setting of motion speed unit | R/W | D/E | W10161 | W10261 | W10361 | W10461 | W10561 | $\sim$ | W13661 |
| First speed in homing mode | R/W | D/E | W10162 | W10262 | W10362 | W10462 | W10562 | $\sim$ | W13662 |
|  | R/W | D/E | W10163 | W10263 | W10363 | W10463 | W10563 | $\sim$ | W13663 |
| Second speed in homing mode | R/W | D/E | W10164 | W10264 | W10364 | W10464 | W10564 | $\sim$ | W13664 |
|  | R/W | D/E | W10165 | W10265 | W10365 | W10465 | W10565 | $\sim$ | W13665 |
| Offset in homing mode | R/W | D/E | W10166 | W10266 | W10366 | W10466 | W10566 | $\sim$ | W13666 |
|  | R/W | D/E | W10167 | W10267 | W10367 | W10467 | W10567 | $\sim$ | W13667 |


| Function | Property | Bus | Axis 1 | Axis 2 | Axis 3 | Axis 4 | Axis 5 | $\sim$ | Axis 36 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Target speed in speed mode | R/W | D/E | W10170 | W10270 | W10370 | W10470 | W10570 | $\sim$ | W13670 |
|  | R/W | D/E | W10171 | W10271 | W10371 | W10471 | W10571 | $\sim$ W13671 |  |
|  | R/W | D/E | W10172 | W10272 | W10372 | W10472 | W10572 | $\sim$ W13672 |  |
|  | R/W | D/E | W10173 | W10273 | W10373 | W10473 | W10573 | $\sim$ W13673 |  |
| Torque limit in speed mode | R/W | D/E | W10174 | W10274 | W10374 | W10474 | W10574 | $\sim$ W13674 |  |
|  | R/W | D/E | W10175 | W10275 | W10375 | W10475 | W10575 | $\sim$ W13675 |  |
| Speed limit in torque mode | R/W | D/E | W10176 | W10276 | W10376 | W10476 | W10576 | $\sim$ W13676 |  |
|  | R/W | D/E | W10177 | W10277 | W10377 | W10477 | W10577 | $\sim$ W13677 |  |
| Maximum torque limit | R/W | D/E | W10178 | W10278 | W10378 | W10478 | W10578 | $\sim$ W13678 |  |
|  | R/W | D/E | W10179 | W10279 | W10379 | W10479 | W10579 | $\sim$ W13679 |  |

- Single-axis special relay

| Function | Property | Bus | Axis 1 | Axis 2 | Axis 3 | Axis 4 | Axis 5 | $\sim$ | Axis 36 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Servo operation mode | R | D/E | R10100 | R10200 | R10300 | R10400 | R10500 | $\sim$ | R13600 |
|  | R | D/E | R10101 | R10201 | R10301 | R10401 | R10501 | $\sim$ | R13601 |
|  | R | D/E | R10102 | R10202 | R10302 | R10402 | R10502 | $\sim$ | R13602 |
|  | R | D/E | R10103 | R10203 | R10303 | R10403 | R10503 | ~ | R13603 |
| Servo DI3 status | R | D/E | R10104 | R10204 | R10304 | R10404 | R10504 | $\sim$ | R13604 |
| Servo alarm flag | R | D/E | R10105 | R10205 | R10305 | R10405 | R10505 | $\sim$ | R13605 |
| SVON monitoring flag | R | D/E | R10108 | R10208 | R10308 | R10408 | R10508 | $\sim$ | R13608 |
| Servo error flag | R | D/E | R10109 | R10209 | R10309 | R10409 | R10509 | ~ | R13609 |
| Positioning complete | R | D/E | R10110 | R10210 | R10310 | R10410 | R10510 | ~ | R13610 |
| Servo operation mode (mode specific) | R | D/E | R10112 | R10212 | R10312 | R10412 | R10512 | $\sim$ | R13612 |
|  | R | D/E | R10113 | R10213 | R10313 | R10413 | R10513 | $\sim$ | R13613 |
| Ready to Switch On | R | E | R10120 | R10220 | R10320 | R10420 | R10520 | $\sim$ | R13620 |
| Operation Enabled | R | E | R10121 | R10220 | R10321 | R10421 | R10521 | $\sim$ | R13621 |
| Voltage Disabled | R | E | R10122 | R10222 | R10322 | R10422 | R10522 | $\sim$ | R13622 |
| Quick Stop | R | E | R10123 | R10223 | R10323 | R10423 | R10523 | $\sim$ | R13623 |
| Switch On Disable | R | E | R10124 | R10214 | R10324 | R10424 | R10524 | $\sim$ | R13624 |
| Homing completed | R | D/E | R10130 | R10230 | R10330 | R13430 | R13530 | $\sim$ | R13630 |
| SVON control | R/W | D/E | R10151 | R10251 | R10351 | R10451 | R10551 | $\sim$ | R13651 |
| Software limit enabling bit | R/W | D/E | R10152 | R10252 | R10352 | R10452 | R10552 | $\sim$ | R13652 |
| Motion curve setting | R/W | D/E | R10161 | R10261 | R10361 | R10461 | R10561 | ~ | R13661 |
| JOG direction control | R/W | D/E | R10162 | R10262 | R10362 | R10462 | R10562 | ~ | R13662 |
| Torque limit enabling bit in speed mode | R/W | D/E | R10163 | R10263 | R10363 | R10463 | R10563 | ~ | R13663 |
| Speed limit enabling bit in torque mode | R/W | D/E | R10164 | R10264 | R10364 | R10464 | R10564 | $\sim$ | R13664 |

- Read / write servo parameters of single-axis

| Name | Property | Bus | Axis 1 | Axis 2 | Axis 3 | Axis 4 | Axis 5 | ~ | Axis 36 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Read servo parameter return value | R | D/E | W10116 | W10216 | W10316 | W10416 | W10516 | $\sim$ | W13616 |
|  | R | D/E | W10117 | W10217 | W10317 | W10417 | W10517 | ~ | W13617 |
| Servo parameter reading / writing error | R | D/E | W10121 | W10221 | W10321 | W10421 | W10521 | ~ | W13621 |
| Servo user monitor the return value | R | D/E | W10123 | W10223 | W10323 | W10423 | W10523 | ~ | W13623 |
|  | R | D/E | W10124 | W10224 | W10324 | W10424 | W10524 | ! | W13624 |
| Written parameter of the servo | R/W | D/E | W10180 | W10280 | W10380 | W10480 | W10580 | $\sim$ | W13680 |
|  | R/W | D/E | W10181 | W10281 | W10381 | W10481 | W10581 | ~ | W13681 |
| Servo parameter group and index value | R/W | D/E | W10186 | W10286 | W10386 | W10486 | W10586 | ~ | W13686 |
| Control code for reading / writing servo parameters | R/W | D/E | W10187 | W10287 | W10387 | W10487 | W10587 | ~ | W13687 |
| Set servo monitoring parameters | R/W | D/E | W10188 | W10288 | W10388 | W10488 | W10588 | $\sim$ | W13688 |

- Software limit of single-axis

| Name | Property | Bus | Axis 1 | Axis 2 | Axis 3 | Axis 4 | Axis 5 | $\sim$ | Axis 36 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Forward software limit | R/W | D/E | W10182 | W10282 | W10382 | W10482 | W10582 | ~ | W13682 |
|  | R/W | D/E | W10183 | W10283 | W10383 | W10483 | W10583 | ~ | W13683 |
| Reverse software limit | R/W | D/E | W10184 | W10284 | W10384 | W10484 | W10584 | $\sim$ | W13684 |
|  | R/W | D/E | W10185 | W10285 | W10385 | W10485 | W10585 | ~ | W13685 |
| Flag for triggering servo limit (positive) | R | D/E | R10114 | R10214 | R10314 | R10414 | R10514 | $\sim$ | R13614 |
| Flag for triggering servo limit (negative) | R | D/E | R10115 | R10215 | R10315 | R10415 | R10515 | $\sim$ | R13615 |
| Flag for triggering software limit (positive) | R/W | D/E | R10116 | R10216 | R10316 | R10416 | R10516 | $\sim$ | R13616 |
| Flag for triggering software limit (negative) | R/W | D/E | R10117 | R10217 | R10317 | R10417 | R10517 | ~ | R13617 |
| Software positive limit invalid | R/W | D/E | R10118 | R10218 | R20318 | R10418 | R10518 | ~ | R13618 |
| Software negative limit invalid | R/W | D/E | R10119 | R10219 | R20319 | R10419 | R10519 | ~ | R13619 |

## A. 4 List of special registers (W, R) for servo group

| Function | Property | Bus | Group 1 | Group 2 | Group 3 | Group 4 | Group 5 | $\sim$ | Group 40 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Group motion control code | R/W | D/E | W20000 | W20100 | W20200 | W20300 | W20400 | $\sim$ | W23900 |
| Sp | R/W | D/E | W20001 | W20101 | W20201 | W20301 | W20401 | $\sim$ | W23901 |
| Card number used by group motion | R/W | D/E | W20002 | W20102 | W20202 | W20302 | W20402 | $\sim$ | W23902 |
| Selected axis in the group (bit) | R/W | D/E | W20003 | W20103 | W20203 | W20303 | W20403 | $\sim$ | W23903 |
|  | R/W | E | W20004 | W20104 | W20204 | W20304 | W20404 | $\sim$ | W23904 |
| Change the speed during operation | R/W | D/E | W20012 | W20112 | W20212 | W20312 | W20412 | $\sim$ | 2 |
|  | R/W | D/E | W20013 | W20113 | W20213 | W20313 | W20413 | $\sim$ | 3 |
| Maximum speed of group motion | /W | D/E | W20014 | W20114 | W20214 | W20314 | W20414 | ~ | W23914 |
|  | R/W | D/E | W20015 | W20115 | W20215 | W20315 | W20415 | $\sim$ | 5 |
| Acceleration time of group motion | R/W | D/E | W20016 | W20116 | W20216 | W20316 | W20416 | ~ | 6 |
|  | R/W | D/E | W20017 | W20117 | W20217 | W20317 | W20417 | $\sim$ | W23917 |
| Deceleration time of group motion | R/W | D/E | W20018 | W20118 | W20218 | W20318 | W20418 | $\sim$ | W23918 |
|  | R/W | D/E | W20019 | W20119 | W20219 | W20319 | W20419 | $\sim$ | 9 |
| ang | R/W | D/E | W20020 | W20120 | W20220 | W20320 | W20420 | $\sim$ | W23920 |
| Direction of group motion | R/W | D/E | W20021 | W20121 | W20221 | W20321 | W20421 | ~ | W23921 |
| X-coordinate of circle center |  | D/E | W20022 | W20122 | W20222 | W20322 | W20422 | ~ | W23922 |
|  | R/W | D/E | W20023 | W20123 | W20223 | W20323 | W20423 | $\sim$ | W23923 |
| Y-coordinate of circle center | R/W | D/E | W20024 | W20124 | W20224 | W20324 | W20424 | $\sim$ | W23924 |
|  | R/W | D/E | W20025 | W20125 | W20225 | W20325 | W20425 | $\sim$ | W23925 |
| X-coordinate of arc end point |  | D/E | W20026 | W20126 | W20226 | W20326 | W20426 | $\sim$ | 6 |
|  | W | D/E | W20027 | W20127 | W20227 | W20327 | W20427 | $\sim$ | W23927 |
| Y-coordinate of arc end point | R/W | D/E | W20028 | W20128 | W20228 | W20328 | W20428 | $\sim$ | W23928 |
|  | R/W | D/E | W20029 | W20129 | W20229 | W20329 | W20429 | $\sim$ | 929 |
| Helix depth of the three axes | R/W | D/E | W20030 | W20130 | W20230 | W20330 | W20430 | $\sim$ | W23930 |
|  | R/W | D/E | W20031 | W20131 | W20231 | W20331 | W20431 | $\sim$ | W23931 |
| Helix pitch of the three axe | R/W | D/E | W20032 | W20132 | W20232 | W20332 | W20432 | ~ | W23932 |
|  | R/W | D/E | W20033 | W20133 | W20233 | W20333 | W20433 | $\sim$ | W23933 |
| Spindle tapping speed | R/W | D/E | W20051 | W20151 | W20251 | W20351 | W20451 | $\sim$ | W23951 |
| Spindle retrieving speed | R/W | D/E | W20052 | W20152 | W20252 | W20352 | W20452 | ~ | W23952 |
| Tapp | R/W | D/E | W20053 | W20153 | W20253 | W20353 | W20453 | $\sim$ | W23953 |
| Delay time after tapping is completed | R/W | D/E | W20054 | W20154 | W20254 | W20354 | W20454 | $\sim$ | W23954 |
| Tapping depth | R/W | D/E | W20056 | W20156 | W20256 | W20356 | W20456 | $\sim$ | W23956 |
|  | R/W | D/E | W20057 | W20157 | W20257 | W20357 | W20457 | $\sim$ | W23957 |
| Target value of the $1^{\text {st }}$ axis | R/W | D/E | W20070 | W20170 | W20270 | W20370 | W20470 | $\sim$ | W23970 |
|  | R/W | D/E | W20071 | W20171 | W20271 | W20371 | W20471 | $\sim$ | W23971 |
| Target value of the $2^{\text {nd }}$ axis | R/W | D/E | W20072 | W20172 | W20272 | W20372 | W20472 | $\sim$ | W23972 |
|  | R/W | D/E | W20073 | W20173 | W20273 | W20373 | W20473 | ~ | W23973 |
| Target value of the $3^{\text {rd }}$ axis | R/W | D/E | W20074 | W20174 | W20274 | W20374 | W20474 | ~ | W23974 |
|  | R/W | D/E | W20075 | W20175 | W20275 | W20375 | W20475 | ~ | W23975 |


| Function | Property | Bus | Group 1 | Group 2 | Group 3 | Group 4 | Group 5 | $\sim$ | Group 40 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Target value of the $4^{\text {th }}$ axis | R/W | D/E | W20076 | W20176 | W20276 | W20376 | W20476 | ~ | W23976 |
|  | R/W | D/E | W20077 | W20177 | W20277 | W20377 | W20477 | $\sim$ | W23977 |
| Target value of the $5^{\text {th }}$ axis | R/W | D/E | W20078 | W20178 | W20278 | W20378 | W20478 | $\sim$ | W23978 |
|  | R/W | D/E | W20079 | W20179 | W20279 | W20379 | W20479 | ~ | W23979 |
| Target value of the $6^{\text {th }}$ axis | R/W | D/E | W20080 | W20180 | W20280 | W20380 | W20480 | $\sim$ | W23980 |
|  | R/W | D/E | W20081 | W20181 | W20281 | W20381 | W20481 | $\sim$ | W23981 |
| Target value of the $7^{\text {th }}$ axis | R/W | D/E | W20082 | W20182 | W20282 | W20382 | W20482 | $\sim$ | W23982 |
|  | R/W | D/E | W20083 | W20183 | W20283 | W20383 | W20483 | $\sim$ | W23983 |
| Target value of the $8^{\text {th }}$ axis | R/W | D/E | W20084 | W20184 | W20284 | W20384 | W20484 | $\sim$ | W23984 |
|  | R/W | D/E | W20085 | W20185 | W20285 | W20385 | W20485 | $\sim$ | W23985 |
| Target value of the $9^{\text {th }}$ axis | R/W | D/E | W20086 | W20186 | W20286 | W20386 | W20486 | $\sim$ | W23986 |
|  | R/W | D/E | W20087 | W20187 | W20287 | W20387 | W20487 | $\sim$ | W23987 |
| Target value of the $10^{\text {th }}$ axis | R/W | D/E | W20088 | W20188 | W20288 | W20388 | W20488 | $\sim$ | W23988 |
|  | R/W | D/E | W20089 | W20189 | W20289 | W20389 | W20489 | $\sim$ | W23989 |
| Target value of the $11^{\text {th }}$ axis | R/W | D/E | W20090 | W20190 | W20290 | W20390 | W20490 | $\sim$ | W23990 |
|  | R/W | D/E | W20091 | W20191 | W20291 | W20391 | W20491 | $\sim$ | W23991 |
| Target value of the $12^{\text {th }}$ axis | R/W | D/E | W20092 | W20192 | W20292 | W20392 | W20492 | $\sim$ | W23992 |
|  | R/W | D/E | W20093 | W20193 | W20293 | W20393 | W20493 | $\sim$ | W23993 |
| Interpolation error code | R | D/E | W20095 | W20195 | W20295 | W20395 | W20495 | $\sim$ | W23995 |
| Group motion in process | R | D/E | R20000 | R20100 | R20200 | R20300 | R20400 | $\sim$ | R23900 |
| Acceleration curve of group motion | R/W | D/E | R20010 | R20110 | R20210 | R20310 | R20410 | $\sim$ | R23910 |

## A. 5 List of special registers (W, R) for Motion table

| Function | Property | Bus | Table 1-1 | Table1-2 | Table1-1 | Table1-2 | Table1-1 | Table1-2 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Motion card number | R/W | D/E | W29000 |  | W29200 |  | W29400 |  |
| Line number in execution | R | D/E | W29010 | W29110 | W29210 | W29310 | W29410 | W29510 |
| Current motion linear speed | R | D/E | W29012 | W29112 | W29212 | W29312 | W29412 | W29512 |
|  | R | D/E | W29013 | W29113 | W29213 | W29313 | W29413 | W29513 |
| Status | R | D/E | W29015 | W29115 | W29215 | W29315 | W29415 | W29515 |
| Status error code | R | D/E | W29016 | W29116 | W29216 | W29316 | W29416 | W29516 |
| I/O output node number | R/W | D/E | W29018 | W29118 | W29218 | W29318 | W29418 | W29518 |
| /O output port | R/W | D/E | W29020 | W29120 | W29220 | W29320 | W29420 | W29520 |
| I/O output start bit | R/W | D/E | W29021 | W29121 | W29221 | W29321 | W29421 | W29521 |
| Total number of points | R/W | D/E | W29022 | W29122 | W29222 | W29322 | W29422 | W29522 |
| Number of starting register D | R/W | D/E | W29024 | W29124 | W29224 | W29324 | W29424 | W29524 |
| Register point offset | R/W | D/E | W29026 | W29126 | W29226 | W29326 | W29426 | W29526 |
| Speed operation mode | R/W | D/E | W29028 | W29128 | W29228 | W29328 | W29428 | W29528 |
| Number of axis in use | R/W | D/E | W29029 | W29129 | W29229 | W29329 | W29429 | W29529 |
| Node number of the $1^{\text {st }}$ axis | R/W | D/E | W29030 | W29130 | W29230 | W29330 | W29430 | W29530 |
| Node number of the $2^{\text {nd }}$ axis | R/W | D/E | W29031 | W29131 | W29231 | W29331 | W29431 | W29531 |
| Node number of the $3^{\text {rd }}$ axis | R/W | D/E | W29032 | W29132 | W29232 | W29332 | W29432 | W29532 |
| Node number of the $4^{\text {th }}$ axis | R/W | D/E | W29033 | W29133 | W29233 | W29333 | W29433 | W29533 |
| Node number of the $5^{\text {th }}$ axis | R/W | D/E | W29034 | W29134 | W29234 | W29334 | W29434 | W29534 |
| Node number of the $6^{\text {th }}$ axis | R/W | D/E | W29035 | W29135 | W29235 | W29335 | W29435 | W29535 |
| Control code | R/W | D/E | W29050 | W29150 | W29250 | W29350 | W29450 | W29550 |
| Operation speed | R/W | D/E | W29052 | W29152 | W29252 | W29352 | W29452 | W29552 |
|  | R/W | D/E | W29053 | W29153 | W29253 | W29353 | W29453 | W29553 |
| Acceleration time | R/W | D/E | W29054 | W29154 | W29254 | W29354 | W29454 | W29554 |
|  | R/W | D/E | W29055 | W29155 | W29255 | W29355 | W29455 | W29555 |
| Speed change percentage | R/W | D/E | W29062 | W29162 | W29262 | W29362 | W29462 | W29562 |
| Accumulated length | R/W | D/E | W29070 | W29170 | W29270 | W29370 | W29470 | W29570 |
|  | R/W | D/E | W29071 | W29171 | W29271 | W29371 | W29471 | W29571 |
| Corner reference speed | R/W | D/E | W29072 | W29172 | W29272 | W29372 | W29472 | W29572 |
|  | R/W | D/E | W29073 | W29173 | W29273 | W29373 | W29473 | W29573 |
| Reference length | R/W | D/E | W29074 | W29174 | W29274 | W29374 | W29474 | W29574 |
|  | R/W | D/E | W29075 | W29175 | W29275 | W29375 | W29475 | W29575 |
| Reference angle | R/W | D/E | W29076 | W29176 | W29276 | W29376 | W29476 | W29576 |
|  | R/W | D/E | W29077 | W29177 | W29277 | W29377 | W29477 | W29577 |
| Reference speed | R/W | D/E | W29078 | W29178 | W29278 | W29378 | W29478 | W29578 |
|  | R/W | D/E | W29079 | W29179 | W29279 | W29379 | W29479 | W29579 |
| Reference radius | R/W | D/E | W29080 | W29180 | W29280 | W29380 | W29480 | W29580 |
|  | R/W | D/E | W29081 | W29181 | W29281 | W29381 | W29481 | W29581 |
| I/O control switch | R/W | D/E | R29018 | R29118 | R29218 | R29318 | R29418 | R29518 |
| Single step mode | R/W | D/E | R29050 | R29150 | R29250 | R29350 | R29450 | R29550 |


| Function | Property | Bus | Table1-1 | Table1-2 | Table1-1 | Table1-2 | Table1-1 | Table1-2 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Single step triggering | R/W | D/E | R29051 | R29151 | R29251 | R29351 | R29451 | R29551 |
| Speed change <br> control switch | R/W | D/E | R29062 | R29162 | R29262 | R29362 | R29462 | R29562 |

## A. 6 List of filtering special registers (W, R) for Motion table

| Function | Property | Bus | Table1 | Table2 | Table3 |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Corner speed control | R/W | D/E | R29070 | R29270 | R29470 |
| AMF filtering times | R/W | D | W29056 | W29256 | W29456 |
| Filtering times | R/W | D | W29082 | W29282 | W29482 |
| Node 1_filterTime | R/W | D | W29083 | W29283 | W29483 |
| Node 2_filterTime | R/W | D | W29084 | W29284 | W29484 |
| Node 3_filterTime | R/W | D | W29085 | W29285 | W29485 |
| Node 4_filterTime | R/W | D | W29086 | W29286 | W29486 |
| Node 5_filterTime | R/W | D | W29087 | W29287 | W29487 |
| Node 6_filterTime | R/W | D | W29088 | W29288 | W29488 |
| Node 7_filterTime | R/W | D | W29089 | W29289 | W29489 |
| Node 8_filterTime | R/W | D | W29090 | W29290 | W29490 |
| Node 9_filterTime | R/W | D | W29091 | W29291 | W29491 |
| Node 10_filterTime | R/W | D | W29092 | W29292 | W29492 |
| Node 11_filterTime | R/W | D | W29093 | W29293 | W29493 |
| Node 12_filterTime | R/W | D | W29094 | W29294 | W29494 |

## A. 7 List of special registers (W, R) for Motion Program Macro (MPM)

| Function | Property | Bus | MPM 1 | MPM 2 | MPM 3 | MPM 4 | MPM 5 | $\sim$ | MPM 100 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Command control code | R/W | D/E | W30000 | W30010 | W30020 | W30030 | W30040 | $\sim$ | W30990 |
| Total line number | R/W | D/E | W30001 | W30011 | W30021 | W30031 | W30041 | $\sim$ | W30991 |
| Line number in execution | R/W | D/E | W30002 | W30012 | W30022 | W30032 | W30042 | $\sim$ | W30992 |
| Feed rate percentage | R/W | D/E | W30003 | W30013 | W30023 | W30033 | W30043 | $\sim$ | W30993 |
| Error position | R | D/E | W30007 | W30017 | W30027 | W30037 | W30047 | $\sim$ | W30997 |
| Syntax error code | R | D/E | W30008 | W30018 | W30028 | W30038 | W30048 | $\sim$ | W30998 |
| Execute error code | R | D/E | W30009 | W30019 | W30029 | W30039 | W30049 | W30999 |  |
| Stepping flag | R/W | D/E | R30000 | R30010 | R30020 | R30030 | R30040 | R30990 |  |
| Stepping activation | R/W | D/E | R30001 | R30011 | R30021 | R30031 | R30041 | R30991 |  |

## A. 8 List of special registers (W, R) for SNC

- SNC system control (W)

| Function | Property | Bus | SNC | SNC 2 | SNC 3 | SNC 4 | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Command control code | R/W | D/E | W31000 | W33000 | W35000 | W37000 | 0 : no command <br> 8: execute reversing <br> 9: stop reversing, continue machining <br> 10: start machining <br> 11: pause machining <br> 12: resume machining (only valid when machining was paused) <br> 13: stop machining <br> 14: start the procedure for tool length measurement* <br> 15: stop the procedure for tool length measurement* |
| No. of machining platform to be processed | R/W | D/E | W31002 | W33002 | W35002 | W37002 | No. of machining platform that is waiting to be processed of the SNC. |
| No. of machining platform in process | R | D/E | W31003 | W33003 | W35003 | W37003 | No. of machining platform that is in processing of the SNC. |
| Ignore NC code | R/W | D/E | W31004 | W33004 | W35004 | W37004 | Bit1: ignore 10 <br> Bit2: ignore 11 <br> Bit3: ignore $/ 2$ <br> Bit4: ignore $/ 3$ <br> Bit5: ignore 14 <br> Bit6: ignore 15 <br> Bit7: ignore 16 <br> Bit8: ignore 17 <br> Bit9: ignore $/ 8$ <br> Bit10: ignore $/ 9$ |
| Current tool No. of the spindle | R | D/E | W31005 | W33005 | W35005 | W37005 | Tool number of the SNC spindle: <br> After the tool change is completed, set the relays R32998, 34998, 36998, and 38998 to on. Then the system will automatically write the tool No. for the tool change based on the T-code number. |
| Change tool and set the tool No. manually | R/W | D/E | W31006 | W33006 | W35006 | W37006 | When tool change is completed in manual mode: SNC1: trigger R32999 bit and W31006 will be written to W31005. <br> SNC2: trigger R34999 bit and W31006 will be written to W33005. <br> SNC3: trigger R36999 bit and W31006 will be written to W35005. <br> SNC4: trigger R38999 bit and W31006 will be written to W37005. |


| Function | Property | Bus | SNC | SNC 2 | SNC 3 | SNC 4 | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :--- |
| R/W | D/E | W31007 | W33007 | W35007 | W37007 | When the SNC receives the <br> activation command, if this <br> parameter is not set to 0 and <br> the corresponding jump bit is <br> on, then the G-code before <br> the line set in this parameter <br> will not be executed. <br> O: disable (default). |  |
| Skip activation |  |  |  |  |  |  |  |

Note: Z-axis servo drive supports ASD-A2-****-F and ASD-A2-****-F for using the tool length automatic measurement function.

- $\quad$ SNC system control (R)

| Function | Property | Bus | SNC | SNC 2 | SNC 3 | SNC 4 | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Disabling bit for G-code pre-detection function | R/W | D/E | R32950 | R34950 | R36950 | R38950 | Check for NC code error before starting the SNC (pre-detection function). <br> On: disable pre-detection function. |
| X -axis motion limitation | R/W | D/E | R32971 | R34971 | R36971 | R38971 | Off: disable the axial motion limit (default). <br> On: limit the axial motion. |
| Y-axis motion limitation | R/W | D/E | R32972 | R34972 | R36972 | R38972 |  |
| Z-axis motion limitation | R/W | D/E | R32973 | R34973 | R36973 | R38973 |  |
| A-axis motion limitation | R/W | D/E | R32974 | R34974 | R36974 | R38974 |  |
| B-axis motion limitation | R/W | D/E | R32975 | R34975 | R36975 | R38975 |  |
| C-axis motion limitation | R/W | D/E | R32976 | R34976 | R36976 | R38976 |  |
| U-axis motion limitation | R/W | D/E | R32977 | R34977 | R36977 | R38977 |  |
| V -axis motion limitation | R/W | D/E | R32978 | R34978 | R36978 | R38978 |  |
| W-axis motion limitation | R/W | D/E | R32979 | R34979 | R36979 | R38979 |  |
| Enabling bit for single-step execution | R/W | D/E | R32981 | R34981 | R36981 | R38981 | Set this function before the SNC starts to operate. <br> Off: execute G-code continuously (default). |
| Activation bit for single-step execution | R/W | D/E | R32982 | R34982 | R36982 | R38982 | On: the system executes one single line of G-code at a time. When it pauses, you need to trigger the single-step execution bit again to execute another line. |
| Completion bit for spindle tool change | R/W | D/E | R32998 | R34998 | R36998 | R38998 | The SNC tool change function is controlled by the PLC. When the PLC completes the tool change function, the spindle tool change completion bit is triggered, and the SNC will continue to replace the current tool number and complete the set path. |

- M-code, T-code, and external macro

| Function | Property | Bus | SNC | SNC 2 | SNC 3 | SNC 4 | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Control code | R/W | D/E | W31015 | W33015 | W35015 | W37015 | Write the file number that is ready for calling. Then, write the control code according to the types of O, T macros, and the SNC starts to execute the external macro procedure. If the execution failed, the control code automatically changes to 99 . <br> Control command: <br> 0 : none. <br> 1: call ""O"" macro. <br> 2: call ""T"" macro. <br> Error return: <br> 98: skipping lines to call external macro is not supported. <br> 99: no file is found. |
| File number | R/W | D/E | W31016 | W33016 | W35016 | W37016 |  |
| M-code 00 | R/W | D/E | R31000 | R33000 | R35000 | R37000 | When the SNC encounters M-code and T-code when running G-code, the corresponding R relay will be set, and the SNC path will pause to wait for the PLC to process. When the PLC completes processing M-code and T-code, the corresponding $R$ relay must be cleared, and the function flow must be added after the SNC is completed. (Some M-codes are set by default, refer to Section 9.3.2 for more details.) |
| 1 |  |  | 1 | 1 | 1 | 1 |  |
| M-code 999 |  |  | R31999 | R33999 | R35999 | R37999 |  |
| T-code 01 |  |  | R32001 | R34001 | R36001 | R38001 |  |
| 1 |  |  | 1 | 1 | 1 | 1 |  |
| T-code 100 | R/W | D/E | R32100 | R34100 | R36100 | R38100 |  |

- External macro register (W)

| Function | Property | Bus | SNC | SNC 2 | SNC 3 | SNC 4 | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Write to \#1833 | R/W | D/E | W32301 | W34301 | W36301 | W38301 | Write the value of the PLC special register to the external macro register. |
| Write to \#1834 | R/W | D/E | W32302 | W34302 | W36302 | W38302 |  |
| Write to \#1835 | R/W | D/E | W32303 | W34303 | W36303 | W38303 |  |
| Write to \#1836 | R/W | D/E | W32304 | W34304 | W36304 | W38304 |  |
| Write to \#1837 | R/W | D/E | W32305 | W34305 | W36305 | W38305 |  |
| Write to \#1838 | R/W | D/E | W32306 | W34306 | W36306 | W38306 |  |
| Write to \#1839 | R/W | D/E | W32307 | W34307 | W36307 | W38307 |  |
| Write to \#1840 | R/W | D/E | W32308 | W34308 | W36308 | W38308 |  |
| Write to \#1841 | R/W | D/E | W32309 | W34309 | W36309 | W38309 |  |
| Write to \#1842 | R/W | D/E | W32310 | W34310 | W36310 | W38310 |  |
| Write to \#1843 | R/W | D/E | W32311 | W34311 | W36311 | W38311 |  |
| Write to \#1844 | R/W | D/E | W32312 | W34312 | W36312 | W38312 |  |
| Write to \#1845 | R/W | D/E | W32313 | W34313 | W36313 | W38313 |  |
| Write to \#1846 | R/W | D/E | W32314 | W34314 | W36314 | W38314 |  |
| Write to \#1847 | R/W | D/E | W32315 | W34315 | W36315 | W38315 |  |
| Write to \#1848 | R/W | D/E | W32316 | W34316 | W36316 | W38316 |  |


| Name | Property | Bus | SNC | SNC 2 | SNC 3 | SNC 4 | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Read \#1896 | R | D/E | W32317 | W34317 | W36317 | W38317 | Read the value of the external macro register through the PLC special register. |
| Read \#1897 | R | D/E | W32318 | W34318 | W36318 | W38318 |  |
| Read \#1898 | R | D/E | W32319 | W34319 | W36319 | W38319 |  |
| Read \#1899 | R | D/E | W32320 | W34320 | W36320 | W38320 |  |
| Read \#1900 | R | D/E | W32321 | W34321 | W36321 | W38321 |  |
| Read \#1901 | R | D/E | W32322 | W34322 | W36322 | W38322 |  |
| Read \#1902 | R | D/E | W32323 | W34323 | W36323 | W38323 |  |
| Read \#1903 | R | D/E | W32324 | W34324 | W36324 | W38324 |  |
| Read \#1904 | R | D/E | W32325 | W34325 | W36325 | W38325 |  |
| Read \#1905 | R | D/E | W32326 | W34326 | W36326 | W38326 |  |
| Read \#1906 | R | D/E | W32327 | W34327 | W36327 | W38327 |  |
| Read \#1907 | R | D/E | W32328 | W34328 | W36328 | W38328 |  |
| Read \#1908 | R | D/E | W32329 | W34329 | W36329 | W38329 |  |
| Read \#1909 | R | D/E | W32330 | W34330 | W36330 | W38330 |  |
| Read \#1910 | R | D/E | W32331 | W34331 | W36331 | W38331 |  |
| Read \#1911 | R | D/E | W32332 | W34332 | W36332 | W38332 |  |

- External macro relay (R)

| Function | Property | Bus | SNC | SNC 2 | SNC 3 | SNC 4 | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Write to \#1801 | R/W | D/E | R32301 | R34301 | R36301 | R38301 | Write the value of the PLC special relay to the external macro relay. |
| Write to \#1802 | R/W | D/E | R32302 | R34302 | R36302 | R38302 |  |
| Write to \#1803 | R/W | D/E | R32303 | R34303 | R36303 | R38303 |  |
| Write to \#1804 | R/W | D/E | R32304 | R34304 | R36304 | R38304 |  |
| Write to \#1805 | R/W | D/E | R32305 | R34305 | R36305 | R38305 |  |
| Write to \#1806 | R/W | D/E | R32306 | R34306 | R36306 | R38306 |  |
| Write to \#1807 | R/W | D/E | R32307 | R34307 | R36307 | R38307 |  |
| Write to \#1808 | R/W | D/E | R32308 | R34308 | R36308 | R38308 |  |
| Write to \#1809 | R/W | D/E | R32309 | R34309 | R36309 | R38309 |  |
| Write to \#1810 | R/W | D/E | R32310 | R34310 | R36310 | R38310 |  |
| Write to \#1811 | R/W | D/E | R32311 | R34311 | R36311 | R38311 |  |
| Write to \#1812 | R/W | D/E | R32312 | R34312 | R36312 | R38312 |  |
| Write to \#1813 | R/W | D/E | R32313 | R34313 | R36313 | R38313 |  |
| Write to \#1814 | R/W | D/E | R32314 | R34314 | R36314 | R38314 |  |
| Write to \#1815 | R/W | D/E | R32315 | R34315 | R36315 | R38315 |  |
| Write to \#1816 | R/W | D/E | R32316 | R34316 | R36316 | R38316 |  |
| Write to \#1817 | R/W | D/E | R32317 | R34317 | R36317 | R38317 |  |
| Write to \#1818 | R/W | D/E | R32318 | R34318 | R36318 | R38318 |  |
| Write to \#1819 | R/W | D/E | R32319 | R34319 | R36319 | R38319 |  |
| Write to \#1820 | R/W | D/E | R32320 | R34320 | R36320 | R38320 |  |
| Write to \#1821 | R/W | D/E | R32321 | R34321 | R36321 | R38321 |  |


| Function | Property | Bus | SNC | SNC 2 | SNC 3 | SNC 4 | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Write to \#1822 | R/W | D/E | R32322 | R34322 | R36322 | R38322 |  |
| Write to \#1823 | R/W | D/E | R32323 | R34323 | R36323 | R38323 |  |
| Write to \#1824 | R/W | D/E | R32324 | R34324 | R36324 | R38324 |  |
| Write to \#1825 | R/W | D/E | R32325 | R34325 | R36325 | R38325 |  |
| Write to \#1826 | R/W | D/E | R32326 | R34326 | R36326 | R38326 |  |
| Write to \#1827 | R/W | D/E | R32327 | R34327 | R36327 | R38327 |  |
| Write to \#1828 | R/W | D/E | R32328 | R34328 | R36328 | R38328 |  |
| Write to \#1829 | R/W | D/E | R32329 | R34329 | R36329 | R38329 |  |
| Write to \#1830 | R/W | D/E | R32330 | R34330 | R36330 | R38330 |  |
| Write to \#1831 | R/W | D/E | R32331 | R34331 | R36331 | R38331 |  |
| Write to \#1832 | R/W | D/E | R32332 | R34332 | R36332 | R38332 |  |
| Read \#1864 | R | D/E | R32334 | R34334 | R36334 | R38334 | Read the value of the external macro relay through the PLC special relay. |
| Read \#1865 | R | D/E | R32335 | R34335 | R36335 | R38335 |  |
| Read \#1866 | R | D/E | R32336 | R34336 | R36336 | R38336 |  |
| Read \#1867 | R | D/E | R32337 | R34337 | R36337 | R38337 |  |
| Read \#1868 | R | D/E | R32338 | R34338 | R36338 | R38338 |  |
| Read \#1869 | R | D/E | R32339 | R34339 | R36339 | R38339 |  |
| Read \#1870 | R | D/E | R32340 | R34340 | R36340 | R38340 |  |
| Read \#1871 | R | D/E | R32341 | R34341 | R36341 | R38341 |  |
| Read \#1872 | R | D/E | R32342 | R34342 | R36342 | R38342 |  |
| Read \#1873 | R | D/E | R32343 | R34343 | R36343 | R38343 |  |
| Read \#1841 | R | D/E | R32344 | R34344 | R36344 | R38344 |  |
| Read \#1875 | R | D/E | R32345 | R34345 | R36345 | R38345 |  |
| Read \#1876 | R | D/E | R32346 | R34346 | R36346 | R38346 |  |
| Read \#1877 | R | D/E | R32347 | R34347 | R36347 | R38347 |  |
| Read \#1878 | R | D/E | R32348 | R34348 | R36348 | R38348 |  |
| Read \#1879 | R | D/E | R32349 | R34349 | R36349 | R38349 |  |
| Read \#1880 | R | D/E | R32350 | R34350 | R36350 | R38350 |  |
| Read \#1881 | R | D/E | R32351 | R34351 | R36351 | R38351 |  |
| Read \#1882 | R | D/E | R32352 | R34352 | R36352 | R38352 |  |
| Read \#1883 | R | D/E | R32353 | R34353 | R36353 | R38353 |  |
| Read \#1884 | R | D/E | R32354 | R34354 | R36354 | R38354 |  |
| Read \#1885 | R | D/E | R32355 | R34355 | R36355 | R38355 |  |
| Read \#1886 | R | D/E | R32356 | R34356 | R36356 | R38356 |  |
| Read \#1887 | R | D/E | R32357 | R34357 | R36357 | R38357 |  |
| Read \#1888 | R | D/E | R32358 | R34358 | R36358 | R38358 |  |
| Read \#1889 | R | D/E | R32359 | R34359 | R36359 | R38359 |  |
| Read \#1890 | R | D/E | R32360 | R34360 | R36360 | R38360 |  |
| Read \#1891 | R | D/E | R32361 | R34361 | R36361 | R38361 |  |
| Read \#1892 | R | D/E | R32362 | R34362 | R36362 | R38362 |  |
| Read \#1893 | R | D/E | R32363 | R34363 | R36363 | R38363 |  |


| Function | Property | Bus | SNC | SNC 2 | SNC 3 | SNC 4 | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Read \#1894 | R | D/E | R32364 | R34364 | R36364 | R38364 |  |
| Read \#1895 | R | D/E | R32365 | R34365 | R36365 | R38365 |  |

- Spindle speed control

| Name | Property | Bus | SNC | SNC 2 | SNC 3 | SNC 4 | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Spindle speed control | R | D/E | W31020 | W33020 | W35020 | W37020 | When the SNC interpreter <br> reads the S parameter, the <br> number after the S parameter <br> will be saved to the register. |

- Read tool information

| Function | Property | Bus | SNC | SNC 2 | SNC 3 | SNC 4 | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Control code | R/W | D/E | W31029 | W33029 | W35029 | W37029 | Read tool information. <br> Control command: <br> 0: none. <br> 1: read tool information. <br> Error return: <br> 99: reading failed. |
| Target tool number | R/W | D/E | W31030 | W33030 | W35030 | W37030 | Read the target tool number (1-100) in advance. |
| Read tool length | R | D/E | W31031 | W33031 | W35031 | W37031 | Read tool length. |
|  | R | D/E | W31032 | W33032 | W35032 | W37032 |  |
| Read tool radius | R | D/E | W31033 | W33033 | W35033 | W37033 | Read tool radius. |
|  | R | D/E | W31034 | W33034 | W35034 | W37034 |  |
| Read the tool offset value of X-coordinate | R | D/E | W31035 | W33035 | W35035 | W37035 | Read the tool offset value of $X$-coordinate. |
|  | R | D/E | W31036 | W33036 | W35036 | W37036 |  |
| Read the tool offset value of Y-coordinate | R | D/E | W31037 | W33037 | W35037 | W37037 | Read the tool offset value of Y -coordinate. |
|  | R | D/E | W31038 | W33038 | W35038 | W37038 |  |
| Read the tool offset value of Z-coordinate | R | D/E | W31039 | W33039 | W35039 | W37039 | Read the tool offset value of Z-coordinate. |
|  | R | D/E | W31040 | W33040 | W35040 | W37040 |  |
| Triggering bit for tool length record | R | D/E | R32940 | R34940 | R36940 | R38940 | When the differential signal of this bit switching from off to on is generated, the system will use the current $Z$ axis machine coordinate record as the tool length information for the current tool number. |

- Error type

| Function | Property | Bus | SNC | SNC 2 | SNC 3 | SNC 4 | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Total error number | R | D/E | W32106 | W34106 | W36106 | W38106 | Total error number of G-code |
| Total warning number | R | D/E | W32108 | W34108 | W36108 | W38108 | Total warning number of G-code |
| Axial error alarm | R | D/E | W32161 | W34161 | W36161 | W38161 | Axial error alarm. |
| G-code error number | R | D/E | W32162 | W34162 | W36162 | W38162 | Refer to Section 9.5 for detailed descriptions of the error codes. |
| Software limit trigger | R | D/E | W32163 | W34163 | W36163 | W38163 | Software limit is triggered. |
| Wrong API value | R | D/E | W32164 | W34164 | W36164 | W38164 | Wrong returned value of underlying API. Refer to Section 9.5 for detailed descriptions of the error codes. |
| Setting error | R | D/E | W32165 | W34165 | W36165 | W38165 | Display the setting error code. Refer to Section 9.5 for detailed descriptions of the error codes. |
| Device error | R | D/E | W32166 | W34166 | W36166 | W38166 | Display the device error code. Refer to Section 9.5 for detailed descriptions of the error codes. |
| System error code | R | D/E | W32170 | W34170 | W36170 | W38170 | Display the system error code. Refer to Section 9.5 for detailed descriptions of the error codes. |
| Tool error | R | D/E | W32171 | W34171 | W36171 | W38171 | Display the tool error code. Refer to Section 9.5 for detailed descriptions of the error codes. |
| Wrong line number of G-code | R | D/E | W32178 | W34178 | W36178 | W38178 | Display the wrong line number of G-code. |
|  | R | D/E | W32179 | W34179 | W36179 | W38179 |  |

- G-code interpreter

| Function | Property | Bus | SNC | SNC 2 | SNC 3 | SNC 4 | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Interpreted line number | R | D/E | W32180 | W34180 | W36180 | W38180 | The line number that has been interpreted by the G-code interpreter. |
|  | R | D/E | W32181 | W34181 | W36181 | W38181 |  |
| Executed line number | R | D/E | W32187 | W34187 | W36187 | W38187 | The line number that has been executed by G-code. |
|  | R | D/E | W32188 | W34188 | W36188 | W38188 |  |
| Total line number | R | D/E | W32193 | W34193 | W36193 | W38193 | Total line number of G-code. |
|  | R | D/E | W32194 | W34194 | W36194 | W38194 |  |
| Estimate total time spent | R | D/E | W32230 | W34230 | W36230 | W38230 | Estimate the total time spent for executing G-code. |
| Execution time | R | D/E | W32231 | W34231 | W36231 | W38231 | The time the G-code has been executed. |
| Remaining time | R | D/E | W32233 | W34233 | W36233 | W38233 | Estimate the remaining time for executing G-code. |
| Current execution rate (\%) | R | D/E | W32236 | W34236 | W36236 | W38236 | The progress (0 $100 \%$ ) of G-code execution. |

- $\quad$ Speed control (W)

| Function | Property | Bus | SNC | SNC 2 | SNC 3 | SNC 4 | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Maximum speed limit of G00 | R/W | D/E | W32478 | W34478 | W36478 | W38478 | Maximum speed percentage of G00 should work with R32996. |
| Current feed rate (\%) | R | D/E | W32479 | W34479 | W36479 | W38479 | Current feed rate of the SNC operation. |
| Target feed rate (\%) | R/W | D/E | W32480 | W34480 | W36480 | W38480 | Write the target feed rate percentage to the SNC. <br> SNC 1: work with R32997 <br> SNC 2: work with R34997 <br> SNC 3: work with R36997 <br> SNC 4: work with R38997 |
| Current feeding speed ( $\mathrm{mm} / \mathrm{min}$ ) | R | D/E | W32774 | W34774 | W36774 | W38774 | Read the current feeding speed of the SNC. |
|  | R | D/E | W32775 | W34775 | W36775 | W38775 |  |
| Reverse path reference speed ( $\mathrm{mm} / \mathrm{min}$ ) | R/W | D/E | W32951 | W34951 | W36951 | W38951 | The speed setting when the SNC executes the reverse path. The $F$ feed rate of G-code is invalid during the reverse path. |

- $\quad$ Speed control (R)

| Function | Property | Bus | SNC | SNC 2 | SNC 3 | SNC 4 | Description |
| :---: | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Enabling bit for MPG <br> simulation | R/W | D/E | R32995 | R34995 | R36995 | R38995 <br> Rhen MPG <br> simulation is disabled, <br> the group feed rate of <br> SNC will be <br> automatically set to 0. |  |
| Enabling bit for G00 <br> feed rate setting | R/W | D/E | R32996 | R34996 | R36996 | R38996 |  |

- Coordinates (W)


| Function | Property | Bus | SNC | SNC 2 | SNC 3 | SNC 4 | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Z-axis command position | R | D/E | W32542 | W34542 | W36542 | W38542 |  |
|  | R | D/E | W32543 | W34543 | W36543 | W38543 |  |
| A-axis command position | R | D/E | W32544 | W34544 | W36544 | W38544 |  |
|  | R | D/E | W32545 | W34545 | W36545 | W38545 |  |
| B-axis command position | R | D/E | W32546 | W34546 | W36546 | W38546 |  |
|  | R | D/E | W32547 | W34547 | W36547 | W38547 |  |
| C-axis command position | R | D/E | W32548 | W34548 | W36548 | W38548 |  |
|  | R | D/E | W32549 | W34549 | W36549 | W38549 |  |
| U-axis command position | R | D/E | W32550 | W34550 | W36550 | W38550 |  |
|  | R | D/E | W32551 | W34551 | W36551 | W38551 |  |
| V-axis command position | R | D/E | W32552 | W34552 | W36552 | W38552 |  |
|  | R | D/E | W32553 | W34553 | W36553 | W38553 |  |
| W-axis command position | R | D/E | W32554 | W34554 | W36554 | W38554 |  |
|  | R | D/E | W32555 | W34555 | W36555 | W38555 |  |
| X-axis workpiece coordinate | R | D/E | W32556 | W34556 | W36556 | W38556 | Workpiece coordinate of each axis. (Workpiece coordinate = Machine coordinate - Set coordinate of working plane) |
|  | R | D/E | W32557 | W34557 | W36557 | W38557 |  |
| Y-axis workpiece coordinate | R | D/E | W32558 | W34558 | W36558 | W38558 |  |
|  | R | D/E | W32559 | W34559 | W36559 | W38559 |  |
| Z-axis workpiece coordinate | R | D/E | W32560 | W34560 | W36560 | W38560 |  |
|  | R | D/E | W32561 | W34561 | W36561 | W38561 |  |
| A-axis workpiece coordinate | R | D/E | W32562 | W34562 | W36562 | W38562 |  |
|  | R | D/E | W32563 | W34563 | W36563 | W38563 |  |
| B-axis workpiece coordinate | R | D/E | W32564 | W34564 | W36564 | W38564 |  |
|  | R | D/E | W32565 | W34565 | W36565 | W38565 |  |
| C-axis workpiece coordinate | R | D/E | W32566 | W34566 | W36566 | W38566 |  |
|  | R | D/E | W32567 | W34567 | W36567 | W38567 |  |
| U-axis workpiece coordinate | R | D/E | W32568 | W34568 | W36568 | W38568 |  |
|  | R | D/E | W32569 | W34569 | W36569 | W38569 |  |
| V-axis workpiece coordinate | R | D/E | W32570 | W34570 | W36570 | W38570 |  |
|  | R | D/E | W32571 | W34571 | W36571 | W38571 |  |
| W-axis workpiece coordinate | R | D/E | W32572 | W34572 | W36572 | W38572 |  |
|  | R | D/E | W32573 | W34573 | W36573 | W38573 |  |
| X-axis remaining distance | R | D/E | W32574 | W34574 | W36574 | W38574 | Remaining distanc from the target position. <br> (Remaining distance $=$ Target coordinate Machine coordinate) |
|  | R | D/E | W32575 | W34575 | W36575 | W38575 |  |
| Y -axis remaining distance | R | D/E | W32576 | W34576 | W36576 | W38576 |  |
|  | R | D/E | W32577 | W34577 | W36577 | W38577 |  |
| Z-axis remaining distance | R | D/E | W32578 | W34578 | W36578 | W38578 |  |
|  | R | D/E | W32579 | W34579 | W36579 | W38579 |  |
| A-axis remaining distance | R | D/E | W32580 | W34580 | W36580 | W38580 |  |
|  | R | D/E | W32581 | W34581 | W36581 | W38581 |  |
| B -axis remaining distance | R | D/E | W32582 | W34582 | W36582 | W38582 |  |
|  | R | D/E | W32583 | W34583 | W36583 | W38583 |  |


| Function | Property | Bus | SNC | SNC 2 | SNC 3 | SNC 4 | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| C-axis remaining distance | R | D/E | W32584 | W34584 | W36584 | W38584 |  |
|  | R | D/E | W32585 | W34585 | W36585 | W38585 |  |
| U-axis remaining distance | R | D/E | W32586 | W34586 | W36586 | W38586 |  |
|  | R | D/E | W32587 | W34587 | W36587 | W38587 |  |
| V -axis remaining distance | R | D/E | W32588 | W34588 | W36588 | W38588 |  |
|  | R | D/E | W32589 | W34589 | W36589 | W38589 |  |
| W-axis remaining distance | R | D/E | W32590 | W34590 | W36590 | W38590 |  |
|  | R | D/E | W32591 | W34591 | W36591 | W38591 |  |
| Starting point of relative coordinate on X -axis | R | D/E | W32718 | W34718 | W36718 | W38718 | Starting point of relative coordinate. (The end position of the last G-code.) |
|  | R | D/E | W32719 | W34719 | W36719 | W38719 |  |
| Starting point of relative coordinate on $Y$-axis | R | D/E | W32720 | W34720 | W36720 | W38720 |  |
|  | R | D/E | W32721 | W34721 | W36721 | W38721 |  |
| Starting point of relative coordinate on Z-axis | R | D/E | W32722 | W34722 | W36722 | W38722 |  |
|  | R | D/E | W32723 | W34723 | W36723 | W38723 |  |
| Starting point of relative coordinate on A-axis | R | D/E | W32724 | W34724 | W36724 | W38724 |  |
|  | R | D/E | W32725 | W34725 | W36725 | W38725 |  |
| Starting point of relative coordinate on B -axis | R | D/E | W32726 | W34726 | W36726 | W38726 |  |
|  | R | D/E | W32727 | W34727 | W36727 | W38727 |  |
| Starting point of relative coordinate on C -axis | R | D/E | W32728 | W34728 | W36728 | W38728 |  |
|  | R | D/E | W32729 | W34729 | W36729 | W38729 |  |
| Starting point of relative coordinate on U-axis | R | D/E | W32730 | W34730 | W36730 | W38730 |  |
|  | R | D/E | W32731 | W34731 | W36731 | W38731 |  |
| Starting point of relative coordinate on V-axis | R | D/E | W32732 | W34732 | W36732 | W38732 |  |
|  | R | D/E | W32733 | W34733 | W36733 | W38733 |  |
| Starting point of relative coordinate on W -axis | R | D/E | W32734 | W34734 | W36734 | W38734 |  |
|  | R | D/E | W32735 | W34735 | W36735 | W38735 |  |
| Relative coordinate value of $X$-axis | R | D/E | W32736 | W34736 | W36736 | W38736 | Relative coordinate value of each axis. <br> (Relative coordinate <br> = Machine <br> coordinate - Starting point of relative coordinate) |
|  | R | D/E | W32737 | W34737 | W36737 | W38737 |  |
| Relative coordinate value of $Y$-axis | R | D/E | W32738 | W34738 | W36738 | W38738 |  |
|  | R | D/E | W32739 | W34739 | W36739 | W38739 |  |
| Relative coordinate value of Z-axis | R | D/E | W32740 | W34740 | W36740 | W38740 |  |
|  | R | D/E | W32741 | W34741 | W36741 | W38741 |  |
| Relative coordinate value of A-axis | R | D/E | W32742 | W34742 | W36742 | W38742 |  |
|  | R | D/E | W32743 | W34743 | W36743 | W38743 |  |
| Relative coordinate value of $B$-axis | R | D/E | W32744 | W34744 | W36744 | W38744 |  |
|  | R | D/E | W32745 | W34745 | W36745 | W38745 |  |
| Relative coordinate value of C -axis | R | D/E | W32746 | W34746 | W36746 | W38746 |  |
|  | R | D/E | W32747 | W34747 | W36747 | W38747 |  |
| Relative coordinate value of U -axis | R | D/E | W32748 | W34748 | W36748 | W38748 |  |
|  | R | D/E | W32749 | W34749 | W36749 | W38749 |  |
| Relative coordinate value of V -axis | R | D/E | W32750 | W34750 | W36750 | W38750 |  |
|  | R | D/E | W32751 | W34751 | W36751 | W38751 |  |


| Function | Property | Bus | SNC | SNC 2 | SNC 3 | SNC 4 | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Relative coordinate <br> value of W-axis | R | D/E | W32752 | W34752 | W36752 | W38752 |  |
|  | R | D/E | W32753 | W34753 | W36753 | W38753 |  |
| Current coordinate <br> system | R | D/E | W32754 | W34754 | W36754 | W38754 | The currently <br> applied workpiece <br> coordinate system <br> (G54 - G59). |

- Coordinates (R)

| Function | Property | Bus | SNC | SNC 2 | SNC 3 | SNC 4 | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Starting point of relative coordinate on X-axis | R/W | D/E | R32986 | R34986 | R36986 | R38986 | This special relay detects the rising-edge pulse and sets the current position as the starting point of the relative coordinate, then this relay is set to off. |
| Starting point of relative coordinate on Y -axis | R/W | D/E | R32987 | R34987 | R36987 | R38987 |  |
| Starting point of relative coordinate on Z-axis | R/W | D/E | R32988 | R34988 | R36988 | R38988 |  |
| Starting point of relative coordinate on A-axis | R/W | D/E | R32989 | R34989 | R36989 | R38989 |  |
| Starting point of relative coordinate on B-axis | R/W | D/E | R32990 | R34990 | R36990 | R38990 |  |
| Starting point of relative coordinate on C -axis | R/W | D/E | R32991 | R34991 | R36991 | R38991 |  |
| Starting point of relative coordinate on U-axis | R/W | D/E | R32992 | R34992 | R36992 | R38992 |  |
| Starting point of relative coordinate on V -axis | R/W | D/E | R32993 | R34993 | R36993 | R38993 |  |
| Starting point of relative coordinate on W -axis | R/W | D/E | R32994 | R34994 | R36994 | R38994 |  |

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## Homing Mode

This chapter helps with understanding the definitions of different homing modes.
B. 1 List of homing modes ..... B-2
B. 2 Description of homing modes ..... B-3

## B. 1 List of homing modes

| Mode | Definition of homing origin | Processing of the limit signals |
| :---: | :---: | :---: |
| 1 | After reaching the negative limit, the first $Z$ pulse when moving in the forward direction. | Touching the positive limit is invalid. |
| 2 | After reaching the positive limit, the first $Z$ pulse when moving in the reverse direction | Touching the negative limit is invalid. |
| 3 | Start in the forward direction and look for the first $Z$ pulse after leaving the home switch in reverse direction. | Touching the limit signal in the same direction is regarded as error. |
| 4 | Start in the forward direction and look for the first $Z$ pulse after reaching the home switch in forward direction. |  |
| 5 | Start in the reverse direction and look for the first $Z$ pulse after leaving the home switch in forward direction. |  |
| 6 | Start in the reverse direction and look for the first $Z$ pulse after reaching the home switch in reverse direction. |  |
| 7 | Start in the forward direction and look for the first $Z$ pulse after leaving the home switch in reverse direction. | Run in the reverse direction after reaching the limit in the same direction. |
| 8 | Start in the forward direction and look for the first Z pulse after reaching the home switch in forward direction. |  |
| 9 | Start in the forward direction and look for the first $Z$ pulse after reaching the home switch in reverse direction. |  |
| 10 | Start in the forward direction and look for the first $Z$ pulse after leaving the home switch in forward direction. |  |
| 11 | Start in the reverse direction and look for the first $Z$ pulse after leaving the home switch in forward direction. |  |
| 12 | Start in the reverse direction and look for the first $Z$ pulse after reaching the home switch in reverse direction. |  |
| 13 | Start in the reverse direction and look for the first $Z$ pulse after reaching the home switch in forward direction. |  |
| 14 | Start in the reverse direction and look for the first $Z$ pulse after leaving the home switch in reverse direction. |  |
| 15 | Reserved | - |
| 16 | Reserved | - |
| 17 | The pulse reaching the negative limit when running in the reverse direction. | Touching the positive limit is invalid. |
| 18 | The pulse reaching the positive limit when running in the positive direction. | Touching the negative limit is invalid. |
| 19 | Start in the forward direction and look for the pulse after leaving the home switch in reverse direction. | Touching the limit signal in the same direction is regarded as error. |
| 20 | Same as 19. |  |
| 21 | Start in the reverse direction and look for the pulse after leaving the home switch in forward direction. |  |
| 22 | Same as 21. |  |
| 23 | Start in the forward direction and look for the pulse after leaving the home switch in reverse direction. | Run in the reverse direction after reaching the limit in the same direction. |
| 24 | Same as 23. |  |
| 25 | Start in the forward direction and look for the pulse after leaving the home switch in forward direction. |  |
| 26 | Same as 25. |  |
| 27 | Start in the reverse direction and look for the pulse after leaving the home switch in forward direction. |  |
| 28 | Same as 27. |  |
| 29 | Start in the reverse direction and look for the pulse after leaving the home switch in reverse direction. |  |
| 30 | Same as 29. |  |


| Mode | Definition of homing origin | Processing of the limit signals |
| :---: | :--- | :--- |
| 31 | Reserved | - |
| 32 | Reserved | - |
| 33 | The first Z pulse when moving in the reverse direction. | Touching the positive or negative <br> limit is regarded as error. |
| 34 | The first Z pulse when moving in the forward direction. | - |
| 35 | Set the current position as the new homing origin. | - |

## B. 2 Description of homing modes

## Mode 1

The motor runs in the reverse direction at high speed until it reaches the negative limit switch, then it decelerates and leaves the negative limit in the forward direction at low speed. The motor looks for the first $Z$ pulse of the encoder, which is regarded as the new homing origin.


## Mode 2

The motor runs in the forward direction at high speed until it reaches the positive limit switch, then it decelerates and leaves the positive limit in the reverse direction at low speed. The motor looks for the first $Z$ pulse of the encoder, which is regarded as the new homing origin.


## Mode 3

- Home switch is off: the motor runs in the forward direction at high speed until it reaches the home switch, then it decelerates and leaves the home switch in the reverse direction at low speed. The motor looks for the first $Z$ pulse of the encoder, which is regarded as the new homing origin.
- Home switch is on: the motor runs in the reverse direction at high speed until it leaves the home switch, then it looks for the first $Z$ pulse of the encoder at low speed, which is regarded as the new homing origin.


H: high speed ( $1^{\text {st }}$ speed)
L: low speed ( $2^{\text {nd }}$ speed)
S: starting point
E : end point
Z pulse: zero point of each encoder cycle

## Mode 4

Mode 4 is similar to Mode 3 but with different moving directions after receiving the signal changes of the home switch.

- Home switch is off: the motor runs in the forward direction at high speed until it reaches the home switch, then it looks for the first $Z$ pulse of the encoder at low speed, which is regarded as the new homing origin.
- Home switch is on: the motor runs in the reverse direction at high speed until it leaves the home switch, then it decelerates and moves in the forward direction at low speed to reach the home switch again. The motor looks for the first $Z$ pulse of the encoder, which is regarded as the new homing origin.



## Mode 5

Mode 5 is similar to Mode 3 but with different initial moving directions.

- Home switch is off: the motor runs in the reverse direction at high speed until it reaches the home switch, then it decelerates and leaves the home switch in the forward direction at low speed. The motor looks for the first $Z$ pulse of the encoder, which is regarded as the new homing origin.
- Home switch is on: the motor runs in the forward direction at low speed until it leaves the home switch, then it looks for the first $Z$ pulse of the encoder at low speed, which is regarded as the new homing origin.



## Mode 6

Mode 6 is similar to Mode 4 but with different initial moving directions.

- Home switch is off: the motor runs in the reverse direction at high speed until it reaches the home switch, then it looks for the first $Z$ pulse of the encoder at low speed, which is regarded as the new homing origin.
- Home switch is on: the motor runs in the forward direction at high speed until it leaves the home switch, then it decelerates and moves in the reverse direction at low speed to reach the home switch again. The motor looks for the first $Z$ pulse of the encoder, which is regarded as the new homing origin.



## Mode 7

- Home switch is off: the motor runs in the forward direction at high speed until it reaches the home switch, then it decelerates and runs in the reverse direction at low speed until leaving the home switch. The motor then looks for the first $Z$ pulse of the encoder at low speed, which is regarded as the new homing origin. If the motor reaches the positive limit before triggering the home switch, it will then move in the reverse direction until reaching the home switch. The motor switches to low speed and when it leaves the home switch, it looks for the first $Z$ pulse of the encoder, which is regarded as the new homing origin.
- Home switch is on: the motor runs in the reverse direction at low speed until it leaves the home switch, then it looks for the first $Z$ pulse of the encoder at low speed, which is regarded as the new homing origin.


H: high speed ( ${ }^{\text {st }}$ speed)
L: low speed ( $2^{\text {nd }}$ speed)
S: starting point
E : end point
Z pulse: zero point of each encoder cycle

## Mode 8

- Home switch is off: the motor runs in the forward direction at high speed until it reaches the home switch, then it switches to low speed to look for the first $Z$ pulse of the encoder, which is regarded as the new homing origin. If the motor reaches the positive limit before triggering the home switch, it will then move in the reverse direction until reaching the home switch, and switch to low speed. After the motor leaves the home switch, it will move in the forward direction at low speed and look for the first $Z$ pulse of the encoder after reaching the home switch, which is regarded as the new homing origin.
- Home switch is on: the motor runs in the reverse direction at low speed until it leaves the home switch, then it decelerates and moves in the forward direction at low speed to reach the home switch again. The motor looks for the first $Z$ pulse of the encoder, which is regarded as the new homing origin.



## Mode 9

- Home switch is off: the motor runs in the forward direction at high speed until it reaches the home switch, then it switches to low speed and waits until leaving the home switch to look for the first $Z$ pulse of the encoder after reaching the home switch in reverse direction at low speed, which is regarded as the new homing origin. If the motor reaches the positive limit before triggering the home switch, it will then move in the reverse direction until receiving the rising-edge pulse of the home switch, and it will move at low speed to look for the first $Z$ pulse of the encoder after reaching the home switch, which is regarded as the new homing origin
- Home switch is on: the motor runs in the forward direction at low speed until it leaves the home switch, then it decelerates and moves in the reverse direction at low speed to look for the first $Z$ pulse of the encoder after reaching the home switch, which is regarded as the new homing origin.


H : high speed ( $1^{\text {st }}$ speed)
L: low speed ( $2^{\text {nd }}$ speed)
S: starting point
E: end point
Z pulse: zero point of each encoder cycle

## Mode 10

- Home switch is off: the motor runs in the forward direction at high speed until it reaches the home switch, then it switches to low speed and waits until leaving the home switch to look for the first $Z$ pulse of the encoder, which is regarded as the new homing origin. If the motor reaches the positive limit before triggering the home switch, it will then move in the reverse direction until receiving the home switch signal, and switch to low speed to look for the first $Z$ pulse of the encoder after reaching the home switch in forward direction, which is regarded as the new homing origin.
- Home switch is on: the motor runs in the forward direction at low speed until it leaves the home switch, then it looks for the first $Z$ pulse of the encoder, which is regarded as the new homing origin.



## Mode 11

- Home switch is off: the motor runs in the reverse direction at high speed until it reaches the home switch, then it switches to forward direction at low speed until leaving the home switch to look for the first $Z$ pulse of the encoder, which is regarded as the new homing origin. If the motor reaches the negative limit before triggering the home switch, it will then move in the reverse direction until reaching the home switch. The motor switches to low speed and when it leaves the home switch, it looks for the first $Z$ pulse of the encoder, which is regarded as the new homing origin.
- Home switch is on: the motor runs in the forward direction at low speed until it leaves the home switch, then it looks for the first $Z$ pulse of the encoder, which is regarded as the new homing origin.



## Mode 12

- Home switch is off: the motor runs in the reverse direction at high speed until it reaches the home switch, then it switches to low speed and looks for the first $Z$ pulse of the encoder, which is regarded as the new homing origin. If the motor reaches the negative limit before triggering the home switch, it will then move in the reverse direction until reaching the home switch. The motor switches to low speed and when it leaves the home switch, it will move in the reverse direction again to reach the home switch and look for the first $Z$ pulse of the encoder, which is regarded as the new homing origin.
- Home switch is on: the motor runs in the forward direction at low speed until it leaves the home switch, then it moves in the reverse direction at low speed to reach the home switch and look for the first $Z$ pulse of the encoder, which is regarded as the new homing origin.



## Mode 13

- Home switch is off: the motor runs in the reverse direction at high speed until it reaches the home switch, then it switches to low speed until leaving the home switch. The motor moves in forward direction at low speed to look for the first $Z$ pulse of the encoder after reaching the home switch, which is regarded as the new homing origin. If the motor reaches the negative limit before triggering the home switch, it will then move in the reverse direction until reaching the home switch. The motor switches to low speed and looks for the first Z pulse of the encoder, which is regarded as the new homing origin.
- Home switch is on: the motor runs in the reverse direction at low speed until it leaves the home switch, then it moves in the forward direction at low speed to reach the home switch and look for the first $Z$ pulse of the encoder, which is regarded as the new homing origin.



## Mode 14

- Home switch is off: the motor runs in the reverse direction at high speed until it reaches the home switch, then it switches to low speed to look for the first $Z$ pulse of the encoder after leaving the home switch, which is regarded as the new homing origin. If the motor reaches the negative limit before triggering the home switch, it will then move in the forward direction to reach the home switch. The motor switches to low speed and when it leaves the home switch, the motor moves in reverse direction at low speed to look for the first $Z$ pulse of the encoder after reaching the home switch, which is regarded as the new homing origin.
- Home switch is on: the motor runs in the reverse direction at low speed until it leaves the home switch, then it looks for the first $Z$ pulse of the encoder, which is regarded as the new homing origin.


Modes 17-30
Modes 17-30 are similar to Modes 1-14 respectively with the following differences: for Modes 1-14, after receiving signals of the home switch or limits, the motor looks for the $Z$ pulse and regards it as the new homing origin; whereas for Modes 17-30, the motor regards the switching signals of the home switch or limits as the new homing origin. Refer to the figure below for the differences between Mode 1 and Mode 17.


## Mode 33

The motor runs in the reverse direction to look for the first $Z$ pulse of the encoder, which is regarded as the new homing origin.


H : high speed ( $1^{\text {st }}$ speed)
L: low speed ( $2^{\text {nd }}$ speed)
S: starting point
E: end point
Z pulse: zero point of each encoder cycle

## Mode 34

The motor runs in the forward direction to look for the first $Z$ pulse of the encoder, which is regarded as the new homing origin.


H : high speed ( $1^{\text {st }}$ speed)
L: low speed ( $2^{\text {nd }}$ speed)
S: starting point
E : end point
Z pulse: zero point of each encoder cycle

## Mode 35

Set the current position as the new homing origin.
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## Revision History

| Release date | Version | Chapter | Revision contents |
| :---: | :---: | :---: | :---: |
| June, 2016 | V1.0 <br> (First edition) | - | - |
| December, 2018 | $\begin{gathered} \text { V2.0 } \\ \text { (Second edition) } \end{gathered}$ | 1 | Add description for the EtherCAT bus which is now supported by the software. |
|  |  | 2.1 | Modify computer performance requirements. Delete supported product list. |
|  |  | 2.2 | Remove .NET Framework from the installation process. <br> Add installation options for DMCNET / EtherCAT. |
|  |  | 2.3 | Add note for license authorization. |
|  |  | 3.1 | Add setting description for EtherCAT bus with A2-E. |
|  |  | 3.2 | Add description for the control panel. Update UI image and corresponding text content. |
|  |  | 5.1 | Add corresponding registers of each bus type. Add notes about using the non-volatile function on Delta PAC and PC. |
|  |  | 5.2 | Add description for the corresponding registers of the EtherCAT bus. |
|  |  | 6.1 | Correct analog input / output instruction code error. Add the RSVP instruction. <br> Correct the descriptions for some instructions. Add Section 6.1.8 Motion table. |
|  |  | 7.1 | Correct the operator errors for the IF, LOOP, and WHILE instructions. |
|  |  | 7.2 | Update UI image and corresponding text content. |
|  |  | 8.1 | Modify the descriptions for Time Out and COM port. <br> Update UI image and corresponding text content. |
|  |  | 8.2 | Add the ranges for DX and DY . <br> Delete Modbus function code 17. |
|  |  | 9.1 | Add description for the EtherCAT bus which is now supported. |
|  |  | 9.2 | Modify the parameters and corresponding instructions according to the new UI . |
|  |  | 9.3 | Correct the conversion of processing units for G20 and G21. <br> Correct the description for G89. <br> Add Section 9.3.3 Definitions of SNC variables. <br> Add Section 9.3.4 Macro syntax. |
|  |  | 9.4 | Correct description of the MPG example in Section 9.4.6. <br> Correct the example of the SNC calling external macro in Section 9.4.7. <br> Add G-code simulation example in Section 9.4.8. |
|  |  | 9.5 | Add error code description. <br> Add Section 9.5.8 SNC activation error code. |


| Release date | Version | Chapter | Revision contents |
| :--- | :--- | :--- | :--- |
|  |  | Appendix A | Add the applicable bus types. <br> Add description for the corresponding registers of <br> EtherCAT. <br> Add corresponding registers of the DMCNET <br> motion card local I/O. <br> Add system identification code. <br> Add description for corresponding registers of the <br> Motion table. <br> Correct description for the corresponding registers <br> of SNC. |
|  |  |  | Appendix B |
|  |  | Correct the list of homing methods. |  |

For more information about the IPC Motion Platform User Guide, refer to:
(1) ASDA-A2 Series User Manual
(2) ASDA-B2 Series User Manual
(3) DMCNET Remote Module User Manual
(4) DMCNET Gateway Module User Manual

